

```
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
```

```
#define MAXPAROLA 30
#define MAXRIGA 80
```

```
int main(int argc, char *argv[])
{
    int freq[MAXPAROLA]; /* vettore di contatori
delle frequenze delle lunghezze delle parole */
    char riga[MAXRIGA];
    int i, inizio, lunghezza;
    FILE *f;
```

```
for(i=0; i<MAXPAROLA; i++)
    freq[i]=0;
```

```
if(argc != 2)
```

```
{
    printf(stderr, "ERRORE, serve un parametro con il nome del file\n");
    exit(1);
}
```

```
f = fopen(argv[1], "r");
if(f==NULL)
```

```
{
    printf(stderr, "ERRORE, impossibile aprire il file %s\n", argv[1]);
    exit(1);
}
```

```
while( fgets( riga, MAXRIGA, f ) != NULL )
```



Algorithms and Data Structures

Problem Solving: Warm Up

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Exercise

❖ Write a program which

DIM is a pre-defined constant

- Reads an array of DIM integer values
- Eliminates all elements equal to zero from the array and shift all other values on the left, i.e., toward the beginning of the array.
- Prints-out the resulting array (only meaningful elements)

0	1	2	3	4	5	6	7
0	15	5	10	24	0	0	9

0	1	2	3	4	5	6	7
15	5	10	24	9			

Solution 1

```
#define DIM 10
```

```
...
```

```
int i, j, n;
```

```
int array[DIM];
```

```
...
```

```
n = DIM;
```

```
i = 0;
```

```
while (i < n) {
```

```
    if (array[i] == 0) {
```

```
        for (j=i+1; j<n; j++) {
```

```
            array[j-1] = array[j];
```

```
        }
```

```
        n = n - 1;
```

```
    } else {
```

```
        i = i + 1;
```

```
    }
```

```
}
```

0 1 2 3 4 5 6 7

0	15	5	10	24	0	0	9
---	----	---	----	----	---	---	---

Solution 2

	0	1	2	3	4	5	6	7
#define DIM 10	0	15	5	10	24	0	0	9

```

...

int i, j, n;
int array[DIM];

...

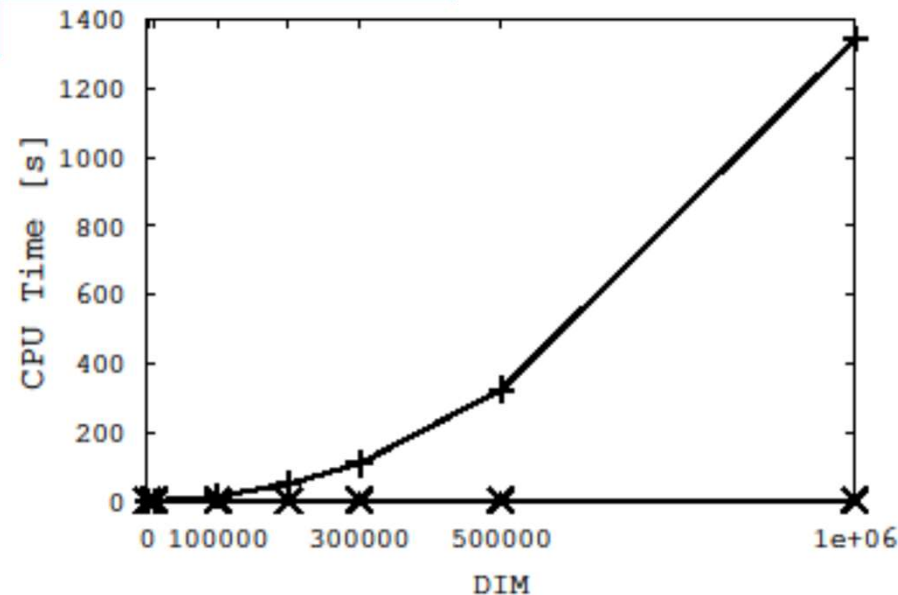
for (i=0, j=0; i<DIM; i++) {
    if (array[i] != 0) {
        array[j] = array[i];
        j++;
    }
}

```

Solution 1 versus 2

```
n = DIM;  
i = 0;  
while (i < n) {  
    if (array[i] == 0) {  
        for (j=i+1; j<n; j++) {  
            array[j-1] = array[j];  
        }  
        n = n - 1;  
    } else {  
        i = i + 1;  
    }  
}
```

```
for (i=0, j=0; i<DIM; i++) {  
    if (array[i] != 0) {  
        array[j] = array[i];  
        j++;  
    }  
}
```



Exercise

❖ Write a program that

- Reads a sequence of integer numbers until a value strictly negative or larger than 99 is introduced
- Prints-out an histogram made up of 10 rows of characters '#', where the numbers of characters in the
 - First row indicates the number of values previously introduced in the range [0, 9]
 - Second row indicates the number of values previously introduced in the range [10, 19]
 - ...
 - The tenth (and last) row indicates the number of values previously introduced in the range [90, 99]

Exercise

1 2 3 4 5 10 11 12 20 30 40 50 60 62 64 70 80 90 98 -1

```

0- 9 #####
10-19 ###
20-29 #
30-29 #
40-29 #
50-59 #
60-69 ###
70-79 #
80-89 #
90-99 ##
    
```

Solution

```
#include <stdio.h>

#define SIZE 10

int main(void) {
    int i, j, val, flag;
    int classes[SIZE];

    for (i=0; i<SIZE; i++) {
        classes[i] = 0;
    }
}
```


Solution

```
printf("Input sequence:\n");
flag = 1;
do {
    printf("Value = ");
    scanf("%d", &val);

    if (val < 0 || val >= SIZE * SIZE) {
        flag = 0;
    } else {
        classes[val / SIZE]++;
    }
} while (flag == 1);
```

Solution

```
for (i=0; i<SIZE; i++) {  
    printf("[%2d-%2d] ", i*SIZE, (i+1)*SIZE-1);  
    for (j=0; j<classes[i]; j++) {  
        printf("#");  
    }  
    printf("\n");  
}  
  
return 0;  
}
```

Exercise

❖ Write a program able to

- Read from standard input two integer matrices, m1 of size DIM1xDIM1 and m2 of size DIM2xDIM2 storing only characters '*' and '#'
- Find in m1 all sub-matrices equivalent to m2
- Copy all sub-matrices equal to m2 in m1} into a new matrix m3, in which all other characters are white elements (blanks).
- Print-out m3

*	#	*	*	*
#	#	#	*	*
*	#	*	#	*
*	*	#	#	#
*	*	*	#	*

*	#	*
#	#	#
*	#	*

*	#	*		
#	#	#		
*	#	*	#	*
		#	#	#
		*	#	*

Solution

```
#include <stdio.h>

#define DIM1 5
#define DIM2 3

int main(void) {
    int i, j, r, c, flag;
    char m1[DIM1][DIM1], m2[DIM2][DIM2], aux[DIM1][DIM1];

    /* read the first matrix */
    ...

    /* read the second matrix */
    ...
}
```

Solution

```
for (i=0; i<=DIM1-DIM2; i++) {
    for (j=0; j<=DIM1-DIM2; j++) {
        flag = 1;
        for (r=0; r<DIM2 && flag==1; r++) {
            for (c=0; c<DIM2 && flag==1; c++) {
                if (m1[i+r][j+c] != m2[r][c]) {
                    flag = 0;
                }
            }
        }
        if (flag == 1) {
            for (r=0; r<DIM2; r++) {
                for (c=0; c<DIM2; c++) {
                    aux[i+r][j+c] = 1;
                }
            }
        }
    }
}
```

Exercise

- ❖ A file stores the set of flights of an airline company
- ❖ Given a departure airport, a departure time, and an arrival airport, find all connections with up to one stop (direct and with at most one single stop)
 - For each connection (intermediate stop) the departure time has to (obviously) follow the arrival time

Exercise

AZ0A1	TOR	ROM	07.00	08.00
AZ0A2	TOR	ROM	11.00	12.00
AZ0A3	TOR	ROM	17.00	18.00
AZ0A4	TOR	ROM	19.00	20.00
AZ0B1	ROM	PAL	07.30	08.30
AZ0B2	ROM	PAL	11.30	12.30
AZ0B3	ROM	PAL	17.30	18.30
AZ0B4	ROM	PAL	19.30	20.30
AZ0C1	TOR	PAL	07.45	09.45
AZ0C2	TOR	PAL	11.45	13.45
AZ0C3	TOR	PAL	17.45	19.45
AZ0C4	TOR	PAL	19.45	21.45

All times are
within the
same 24 hours

✦ Flights

➤ From TOR

➤ To PAL

➤ Leaving from 16.00

1 stop:

AZ0A3 TOR ROM 17.00 18.00

AZ0B4 ROM PAL 19.30 20.30

0 stop:

AZ0C3 TOR PAL 17.45 19.45

0 stop:

AZ0C4 TOR PAL 19.45 21.45

Solution

```
#include <stdio.h>
#include <string.h>

#define MAX_FLIGHTS 150

typedef struct {
    char code[6];
    char depCity[4];
    char arrCity[4];
    float depTime;
    float arrTime;
} flight_t;

int flight_read (flight_t *flights, char *name);
void connection_search (flight_t *flights, int nf,
    flight_t request);
void info_write (flight_t flight);
```


Solution

```
int main(int argc, char *argv[]) {
    flight_t flights[MAX_FLIGHTS], request;
    int nf;

    nf = flight_read(flights, argv[1]);
    if (nf == 0) {
        return 1;
    }

    printf("Introduce the departure city: ");
    scanf("%s", request.depCity);
    printf("Introduce the arrival city: ");
    scanf("%s", request.arrCity);
    printf("Introduce the departure time: ");
    scanf("%f", &request.depTime);

    connection_search(flights, nf, request);
    return 0;
}
```

Solution

```
int flight_read (flight_t *flights, char *name) {
    char line[100];
    FILE *fp;
    int i=0;
    fp = fopen(name, "r");
    if (fp == NULL) {
        printf("Error opening the input file.\n");
        return 0;
    }
    while (fgets(line, 100, fp) != NULL && i < MAX_FLIGHTS) {
        sscanf(line, "%s%s%s%f%f", flights[i].code,
                flights[i].depCity, flights[i].arrCity,
                &flights[i].depTime, &flights[i].arrTime);

        i++;
    }
    fclose(fp);
    return i;
}
```

Solution

```

void connection_search (flight_t *flights, int nf, flight_t request) {
    int i, j, found;
    for (i=0; i<nf; i++) {
        if (strcmp(request.depCity, flights[i].depCity)==0 &&
            request.depTime<=flights[i].depTime) {
            if (strcmp(request.arrCity, flights[i].arrCity)==0) {
                printf("Direct flight:\n"); info_write(flights[i]);
            } else {
                found = 0;
                for (j=0; j<nf && !found; j++) {
                    if (strcmp(flights[j].depCity, flights[i].arrCity)==0 &&
                        flights[j].depTime>=flights[i].arrTime &&
                        strcmp(request.arrCity, flights[j].arrCity)==0) {
                        printf("Flight with one stop:\n");
                        info_write(flights[i]); info_write(flights[j]);
                        found = 1;
                    }
                }
            }
        }
    }
}

```

Solution

```
void info_write (flight_t flight) {  
    printf("%s ", flight.code);  
    printf("%s %s ", flight.depCity, flight.arrCity);  
    printf("%2.2f %2.2f\n", flight.depTime, flight.arrTime);  
  
    return;  
}
```