```
#include <stdlib.h>
#include <string.h>
#define MAXPAROLA 30
#define MAXRIGA 80
int main(int arge, char "argv[])
   int freq[MAXPAROLA]; /* vettore di conduttoi
delle frequenze delle lunghezze delle procie
   char nga[MAXRIGA] ;
Int i, inizio, lunghezza ;
```

Heaps

Priority Queues

Stefano Quer
Dipartimento di Automatica e Informatica
Politecnico di Torino

Priority Queues

- Heaps or priority queues are data structures used to store elements and manage them based on their priority
 - ➤ Each data structure must incude a field used as priority, such that all main operations are based on such a field
- Priority queues are often uses to manage limited resources and have several applications
 - ➤ Huffman coding, Best-First Search (A*), Prim's algorithm, Routing, Job scheduling, etc.

Priority Queues

- It is possible to implement
 - Min-priority queues
 - The maximum priority is given to the element with the minimum priority value
 - Max-priority queues
 - The maximum priority is given to the element with the maximum priority value

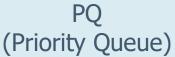
Priority Queues

- Main operations
 - Insert, extract maximum, read maximum, change priority
- There are several possible data structure implementations
 - Unordered array/list
 - Ordered array/list

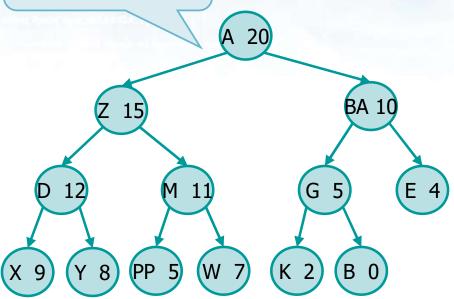
but heaps are more efficient

As we just need to extract the element with the maximum priority, completely sorting all elements is useless

5







```
#define LEFT(i) (2*i+1)
#define RIGHT(i) (2*i+2)
#define PARENT(i) ((int)(i-1)/2)
```

```
struct heap_s {
   Item *A;
   int heapsize;
} heap_t;
```

Array representation

heap->A

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
A	Z	ВА	D	М	G	E	X	Y	PP	W	K	В		
20	15	10	12	11	5	4	9	8	5	7	2	0		

heap->heapsize = 13

Heap \longleftrightarrow PQ

Array (maximum) maxN = 15

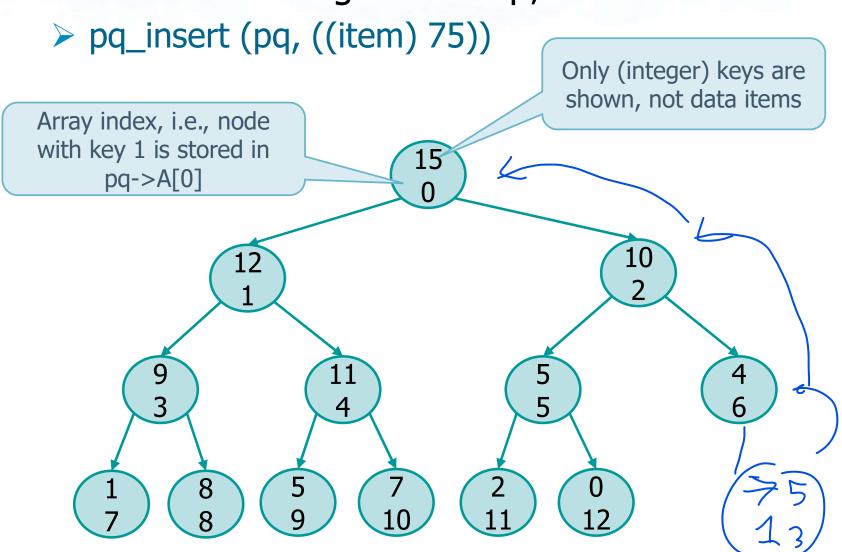
Function pq_insert

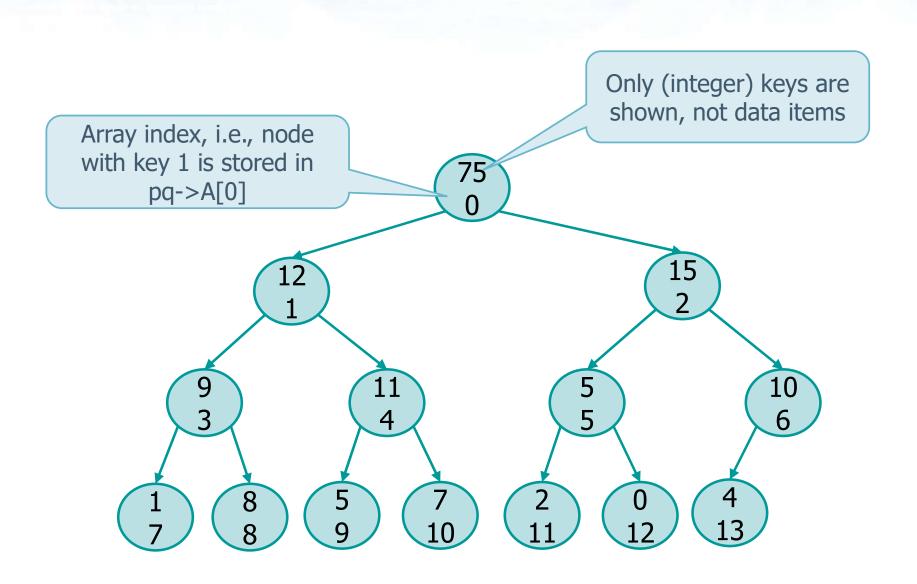
- Add a leaf to the tree
 - It grows level-by-level from left to right satisfying the structural property
- From current node up (initially the newest leaf) up to the root
 - Compare the parent's key with the new node's key, moving the parent's data from the parent to the child when the key to insert is larger
 - Otherwise insert the data into the current node
- Complexity

$$\succ T(n) = O(log_2 n)$$

Exercise

Given the following max-heap, show the result of





Implementation

```
Function item_less compares keys
```

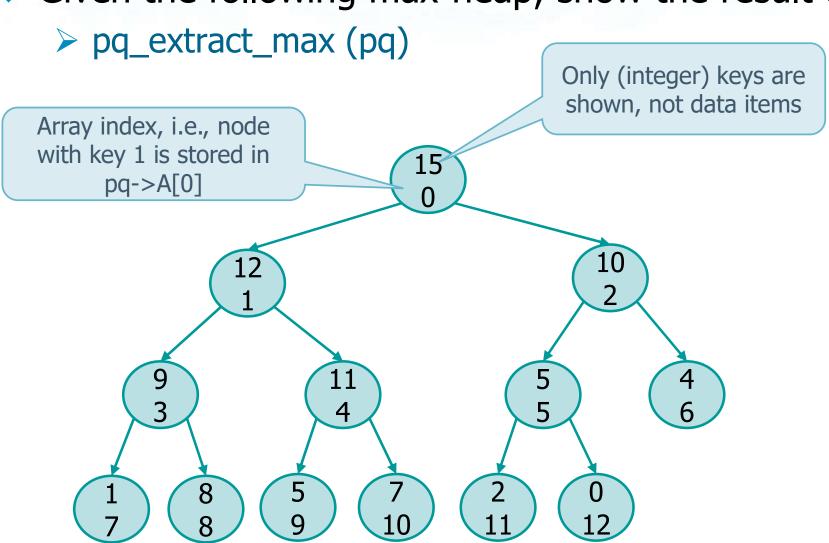
```
void pq insert (PQ pq, Item item) {
  int i;
                                           Increase the heap size
     = pq->heapsize++;
  while( (i>=1) &&
           (item less(pq->A[PARENT(i)], item)) )
    pq->A[i] = pq->A[PARENT(i)];
    i = PARENT(i);
                                                Move node down
                            Move up toward
  pq->A[i] = item;
                               the root
  return;
                 Insert new
                element in its
               final destination
```

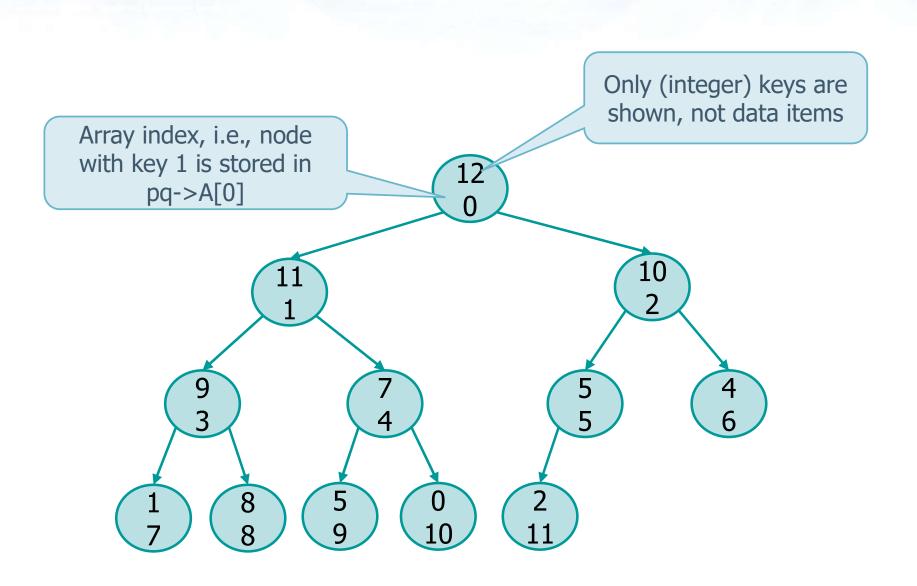
Function pq_extract_max

- Modify the head, by extracting the largest value, stored into the root
 - Swap root with the last leaf (the rightmost onto the last level)
 - Reduce by 1 the heap size
 - > Restore the heap property by applying heapify
- Complexity
 - $rac{1}{2}T(n) = O(log_2 n)$

Example

Given the following max-heap, show the result of





Implementation

```
Extract max and move
Item pq extract max(PQ pq) {
                                              last element into the
  Item item;
                                                  root node
  swap (pq, 0, pq->heapsize-1);
  item = pq->A[pq->heapsize-1];
  pq->heapsize--;
  heapify (pq, 0);
                                     Reduce heap size
  return item;
                           Heapify from root
```

Function pq_change

- Modify the key of an element in a given position given its index
- Can be implemented as two separate operations
 - Decrease key
 - When a key is decreased, we may need to move it downward
 - To move a key downward, we can adopt the same process analyze in **heapify**
 - Heapify keeps moving the key from the parent to the child with the largest key until the key is inserted into the current node

Function pq_change

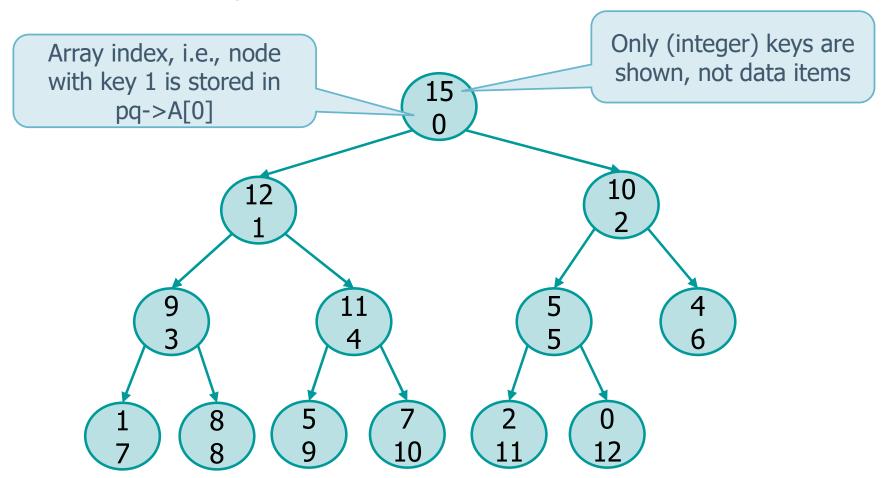
Increase key

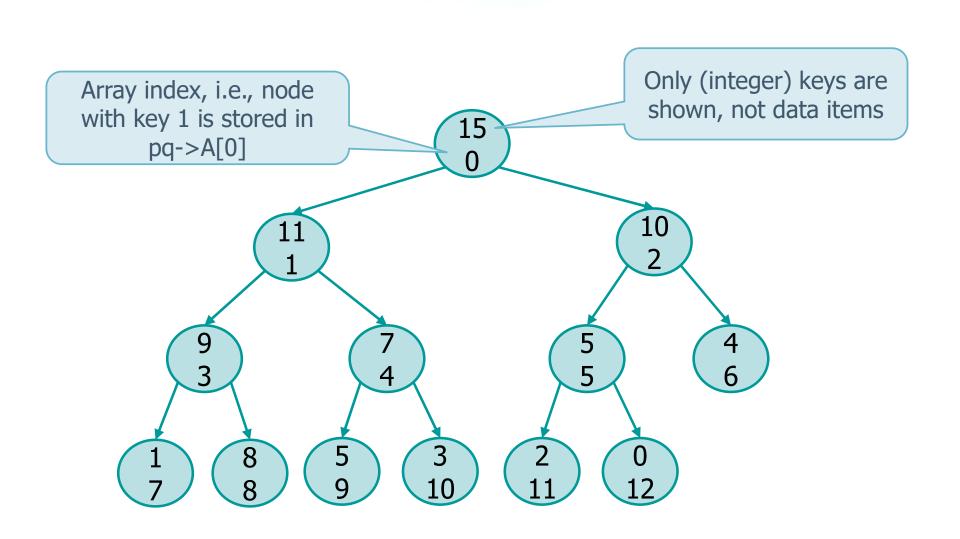
- When a key is increased, we may need to move it upward
- To move a key upward, we can adopt the same process analyze in pq_insert
 - We move the key up into the parent until the key is inserted into the current node

Complexity

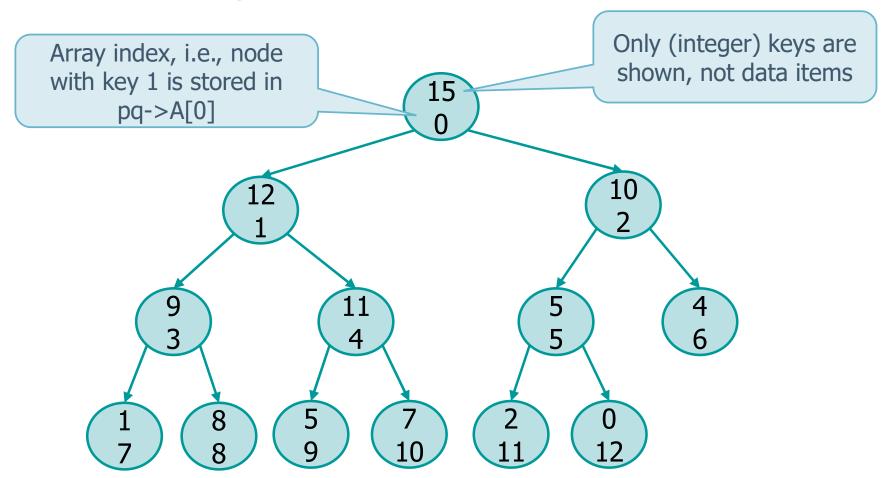
- Dependent on the tree height
- $\succ T(n) = O(log_2 n)$

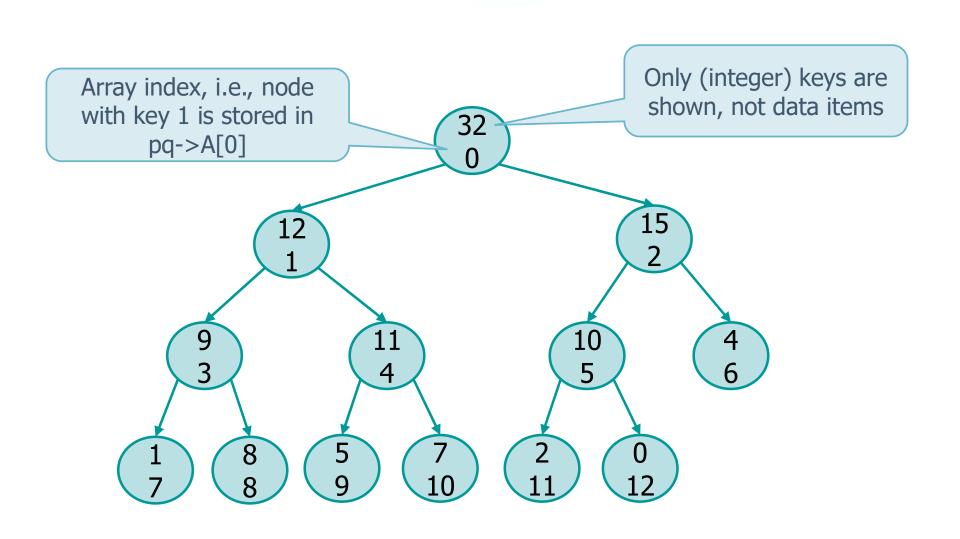
- Given the following max heap, show the result of
 - pq_change (pq, 1, ((item) 3)





- Given the following max-heap, show the result of
 - pq_change (pq, 5, ((item) 32)





Implementation

```
void pq change (PQ pq, int i, Item item) {
  if (item less (item, pq->A[i]) {
    decrease key (pq, i);
  } else {
    increase key (pq, i, item);
void decrease key (PQ pq, int i) {
 pq->A[i] = item;
 heapify (pq, i);
void increase key (PQ pq, int i) {
 while( (i>=1) &&
         (item less(pq->A[PARENT(i)], item)) ) {
    pq-A[i] = pq-A[PARENT(i)];
    i = PARENT(i);
 pq->A[i] = item;
```

This is not an application of **heapsort** but of **pq_insert** and **pq_extract_max**



- Consider the following sequence of positive integers and -1 values
 - > Each integer corresponds to one insertion
 - ➤ Each -1 corresponds to one extraction
- Report the sequence of values as they are stored in the array representing the priority queue (minheap and max-heap, respectively) at the end of the entire process

$$31 \quad 3 \quad 7 \quad 2 \quad 5 \quad 21 \quad 23 \quad -1 \quad -1 \quad -1$$

Extract

Solution

```
5 21 4 19 13 9 11 -1 -1 -1
```

Min-heap

```
Insert
           5:
                5
          21:
               5 21
Insert
Insert
           4:
               4 21
                      5
          19:
Insert
               4 19
                      5 21
          13:
               4 13
                      5 21 19
Insert
Insert
           9:
               4 13
                      5 21 19
                                9
          11:
                      5 21 19
Insert
               4 13
                                9 11
                      9 21 19 11
Extract
           4:
               5 13
                 13 11 21 19
Extract
           5:
```

9:

Max-heap

11 13 19 21

```
Insert
         31: 31
          3:
              31
                  3
          7:
              31
                  3
                      7
                  3
          2:
             31
                  5
              31
           5:
              31
                     21
                         2
                                7
         21:
                  5
         23:
              31
                  5 23
                                7 21
         31:
              23
                  5
                    21
                         2
                                7
                         2
                            3
              21
         23:
                  5
```

7 2 5 21 23 -1 -1

```
Insert
Insert
Insert
Insert
Insert
Insert
Extract
Extract
                      3
                         2
                  5
Extract
          21:
```