

```
#include <stdlib.h>
#include <string.h>
#include <ctype.h>
```

```
#define MAXPAROLA 30
#define MAXRIGA 80
```

```
int main(int argc, char *argv[])
```

```
{
    int freq[MAXPAROLA]; /* vettore di contatori
    delle frequenze delle lunghezze delle parole */
    char riga[MAXRIGA];
    int i, inizio, lunghezza;
    FILE *f;
```

```
for(i=0; i<MAXPAROLA; i++)
    freq[i]=0;
```

```
if(argc != 2)
```

```
{
    fprintf(stderr, "ERRORE, serve un parametro con il nome del file\n");
    exit(1);
}
```

```
f = fopen(argv[1], "r");
if(f==NULL)
```

```
{
    fprintf(stderr, "ERRORE, impossibile aprire il file %s\n", argv[1]);
    exit(1);
}
```

```
while( fgets( riga, MAXRIGA, f ) != NULL )
```



# Heap

## Heap Sort

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# ADT Heap

❖ A heap is a binary tree with

➤ A structural property

- Almost complete and almost balanced

- All levels are complete, possibly except the last one, filled from left to right

➤ A functional property

- For each node different from the root we have that the key of the node is larger/less than the key of the parent node

# ADT Heap

- Minimum heap

$$key[parent(node)] < key(node)$$

- For minimum heap the minimum key is in the root

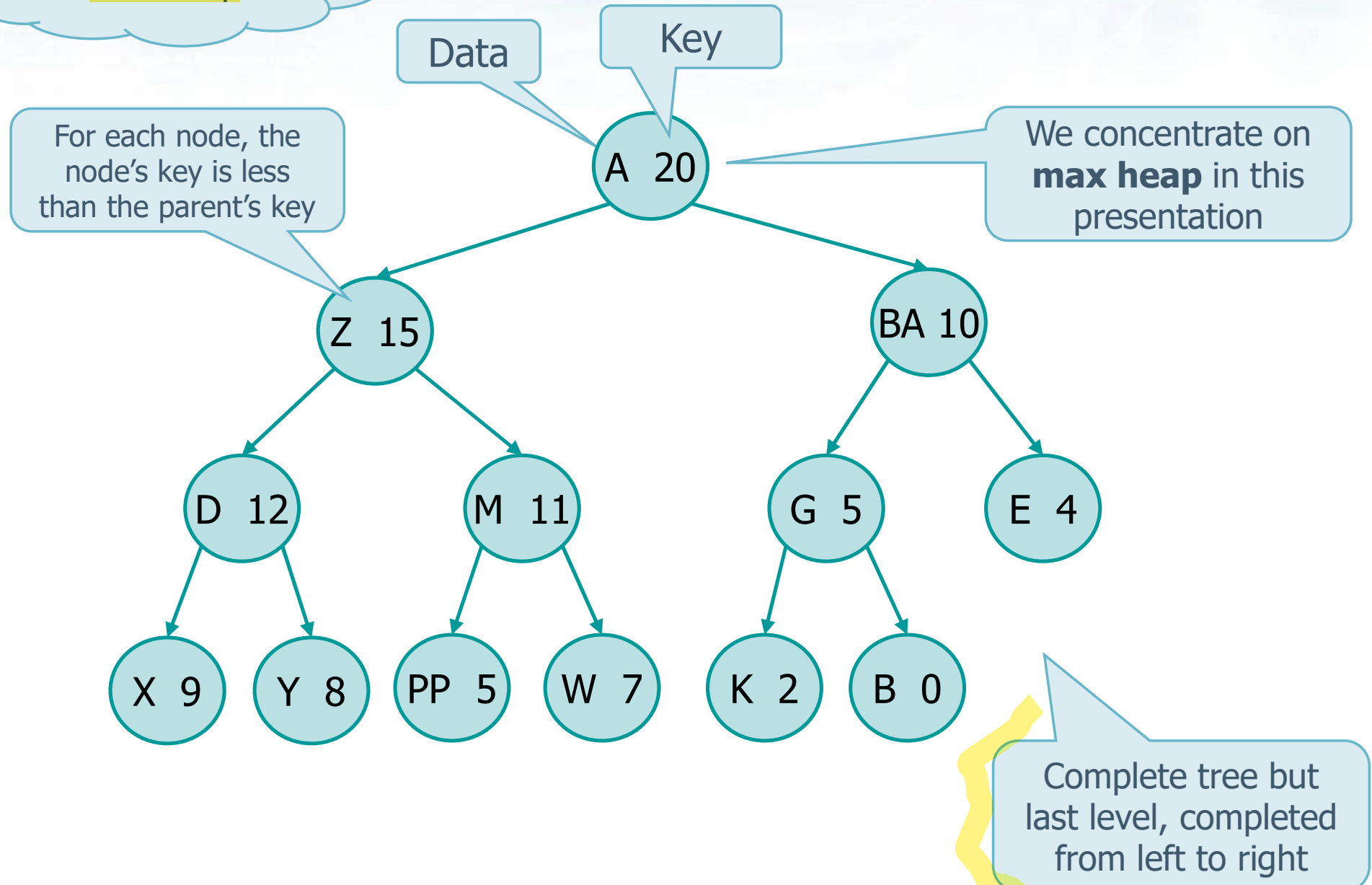
- Maximum heap

$$key[parent(node)] > key(node)$$

- For maximum heap the maximum key is in the root

# Example

## Max Heap



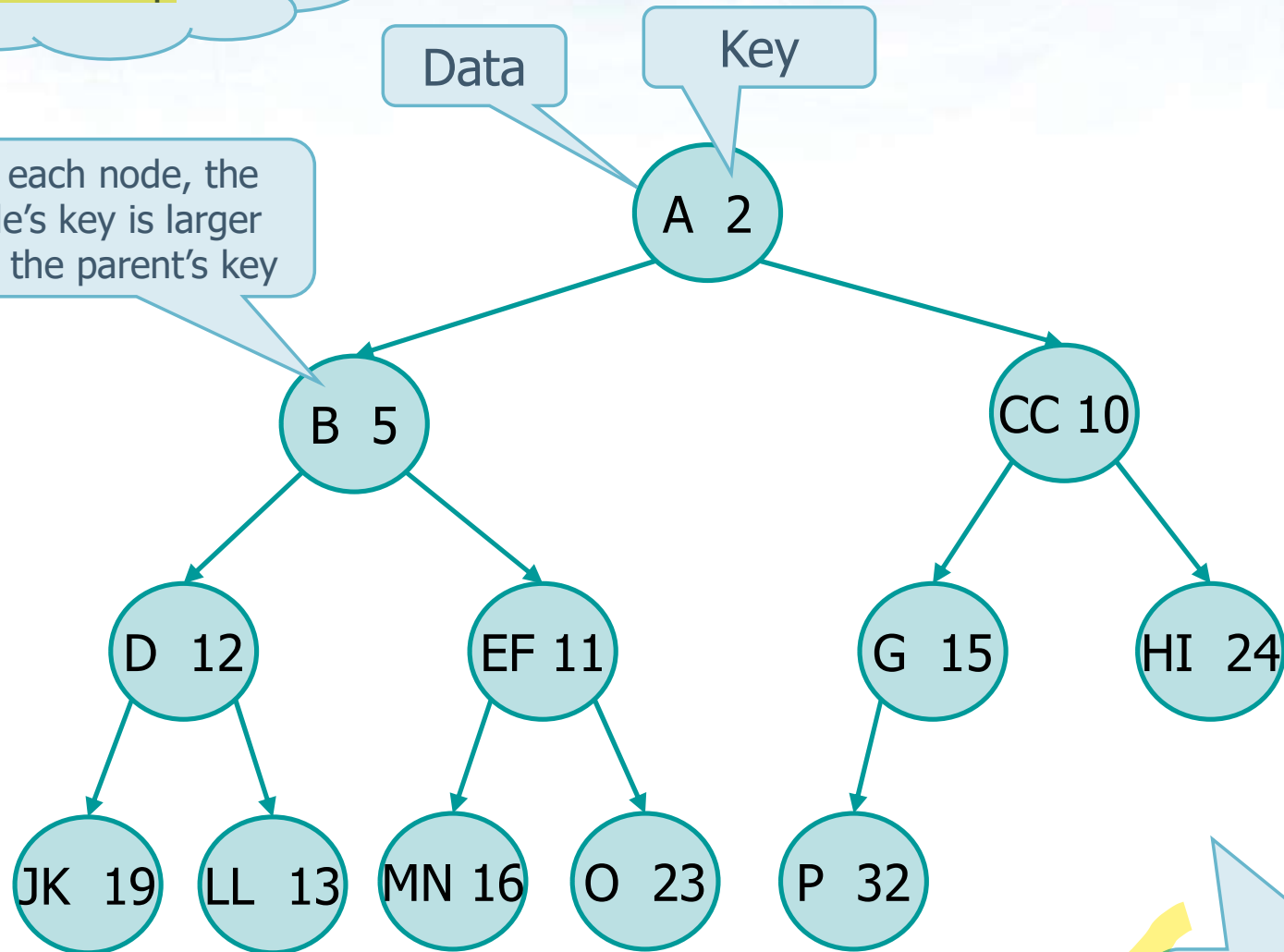
## Example

Min Heap

Data

Key

For each node, the node's key is larger than the parent's key



Complete tree but last level, completed from left to right

## ADT Heap

- ❖ A heap can be stored in an array of items
- ❖ The heap's wrapper can be defined as

```
struct heap_s {  
    Item *A;  
    int heapsize;  
} heap_t;
```

The array A of maxN  
Items store the items  
(keys and data fields)

Heapsize specify the  
humber of elements  
stored in the heap  
heap->A

# ADT Heap

❖ Given a node  $i$ , we define

```
#define LEFT(i)    (2*i+1)
#define RIGHT(i)   (2*i+2)
#define PARENT(i) ((int)(i-1)/2)
```

```
#define LEFT(i)    (i<<1+1)
#define RIGHT(i)   (i<<1+2)
#define PARENT(i) ((i-1)>>1)
```

❖ Thus, given a node  $\text{heap} \rightarrow A[i]$

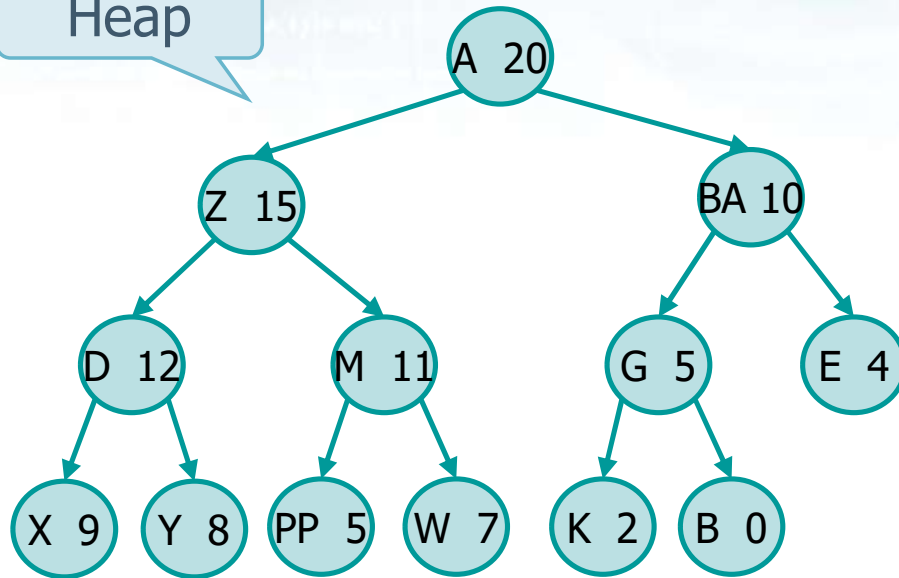
$\text{heap} \rightarrow A[\text{LEFT}(i)]$	is its left child
$\text{heap} \rightarrow A[\text{RIGHT}(i)]$	is its right child
$\text{heap} \rightarrow A[\text{PARENT}(i)]$	is its parent

➤ The root of the heap is stored in

$\text{heap} \rightarrow A[0]$

# Example

Heap



```

#define LEFT(i)    (2*i+1)
#define RIGHT(i)   (2*i+2)
#define PARENT(i)  ((int)(i-1)/2)
  
```

```

struct heap_s {
    Item *A;
    int heapsize;
} heap_t;
  
```

Array  
representation

heap->A

0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
A	Z	BA	D	M	G	E	X	Y	PP	W	K	B		
20	15	10	12	11	5	4	9	8	5	7	2	0		

heap->heapsize = 13

Array (maximum)  
maxN = 15



# Heap sort

- ❖ Proposed in 1964 by the Welsh-Canadian computer scientist John William Joseph Williams (1930-2012)
- ❖ It is implemented through 3 main functions
  - Heapify
  - Heap-build
  - Heap-sort
- ❖ These functions call each other to elegantly build-up the final ordering on the same initial array



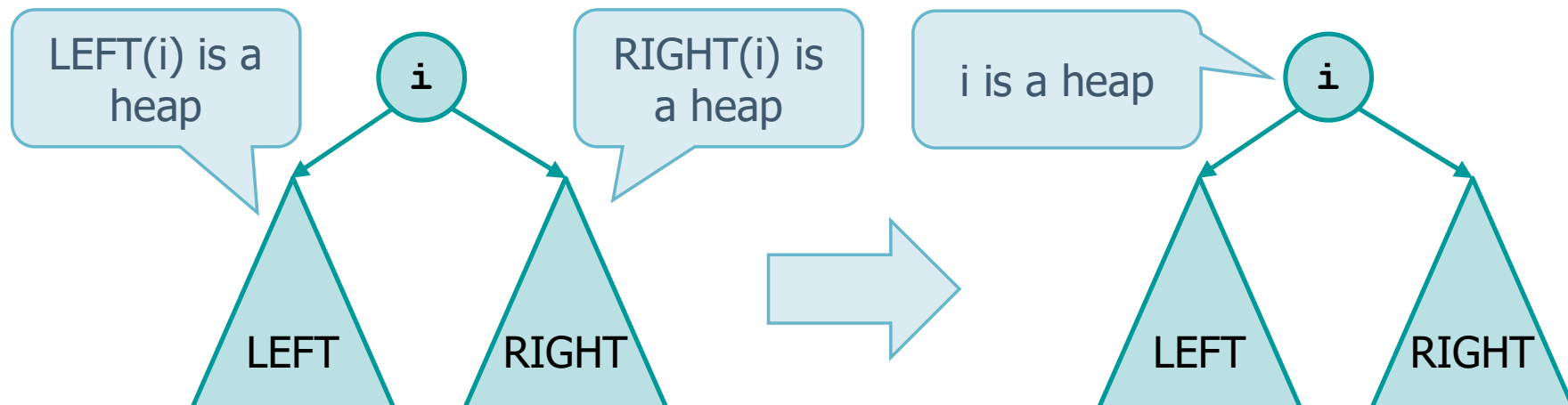
## Function **heapify**

### ❖ Premises

- Given a given node  $i$ , its sub-trees  $\text{LEFT}(i)$  and  $\text{RIGHT}(i)$  are already heaps

### ❖ Outcome

- Turn into a heap the entire tree rooted at  $i$ , i.e., node  $i$ , with sub-trees  $\text{LEFT}(i)$  and  $\text{RIGHT}(i)$



# Function heapify

## ❖ Process

- Compare  $A[i]$ ,  $LEFT(i)$  and  $RIGHT(i)$ 
  - Assign to  $A[i]$  the maximum among  $A[i]$ ,  $LEFT(i)$  and  $RIGHT(i)$
- If there has been a swap between  $A[i]$  and  $LEFT(i)$ 
  - Recursively apply heapify on the subtree whose root is  $LEFT(i)$
- If there has been a swap between  $A[i]$  and  $RIGHT(i)$ 
  - Recursively apply heapify on the subtree whose root is  $RIGHT(i)$

## ❖ Complexity

➤  $T(n) = O(\log_2 n)$

Height of the node  
( $\log_2 n$ ) for the entire tree

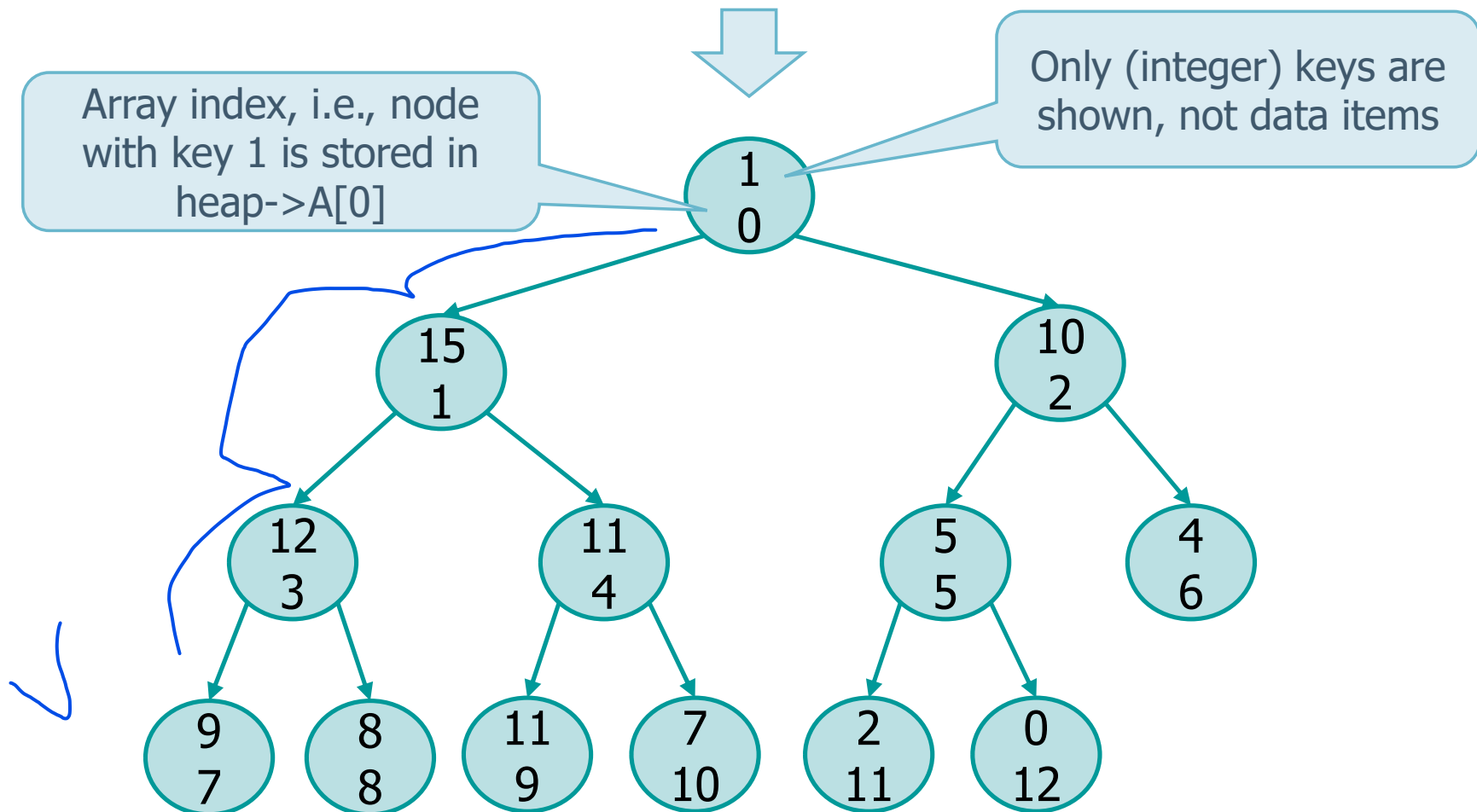
**Example**

- ❖ Given the following heap, show the result of  
➤ `heapify(A, 0)`

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	1	15	10	12	11	5	4	9	8	11	7	2	0

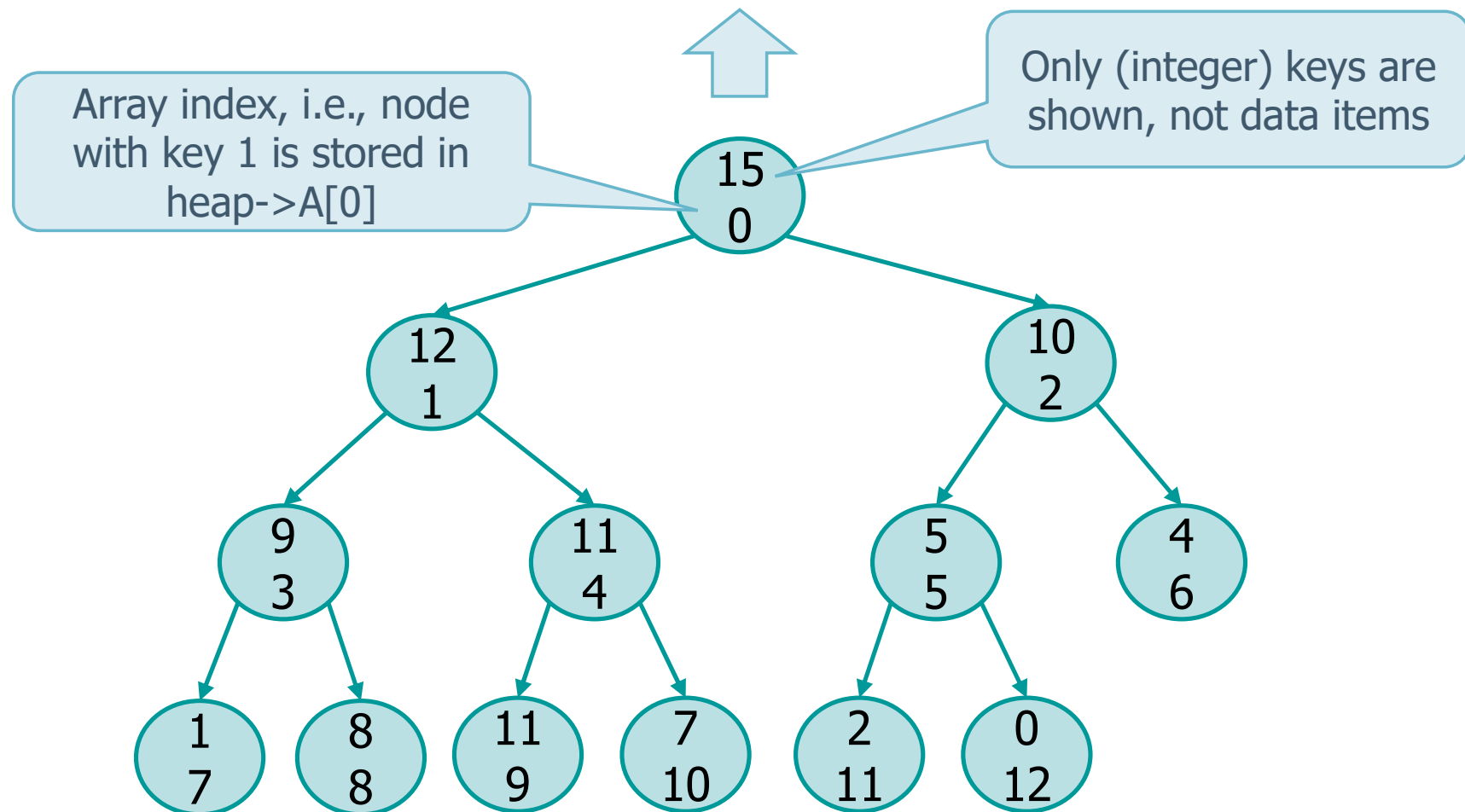
# Solution

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	1	15	10	12	11	5	4	9	8	11	7	2	0



# Solution

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	15	12	10	9	11	5	4	1	8	11	7	2	0



# Implementation

```
void heapify (heap_t heap, int i) {
    int l, r, largest;
    l = LEFT(i);    = 2i+1
    r = RIGHT(i);   = 2i+2
    if ((l < heap->heapsize) &&
        (item_greater (heap->A[l], heap->A[i])))
        largest = l;
    else
        largest = i;
    if ((r < heap->heapsize) &&
        (item_greater (heap->A[r], heap->A[largest])))
        largest = r;
    if (largest != i) {
        swap (heap, i, largest);
        heapify (heap, largest);
    }
    return;
}
```

Function  
**item\_greater**  
compares keys

idea: switching the nodes if parent less than child, in

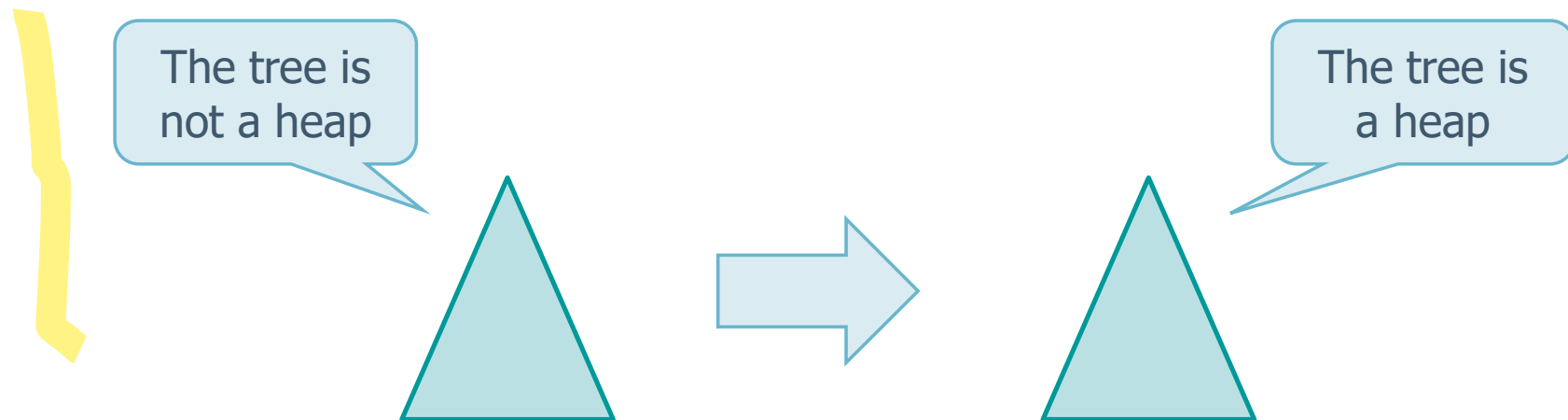
# Function **heapbuild**

## ❖ Premises

- Given a **binary tree complete** but at the last level and stored into array heap- $\rightarrow A$

## ❖ Outcome

- Turn the entire array heap- $\rightarrow A$  into a heap





# Function heapbuild

## ❖ Process

➤ Leaves are heaps

➤ Apply the **heapify** function

- Starting from the parent node of the last pair of leaves
- Move backward on the array until the root is manipulated

## ❖ Complexity

➤  $T(n) = O(n)$

N calls to heapify should imply  $O(n \cdot \log)$ .  
This bound is correct but not tight.  
A tighter bound can be proven by a more accurate count of the height of the subtrees and the number of calls to heapify.

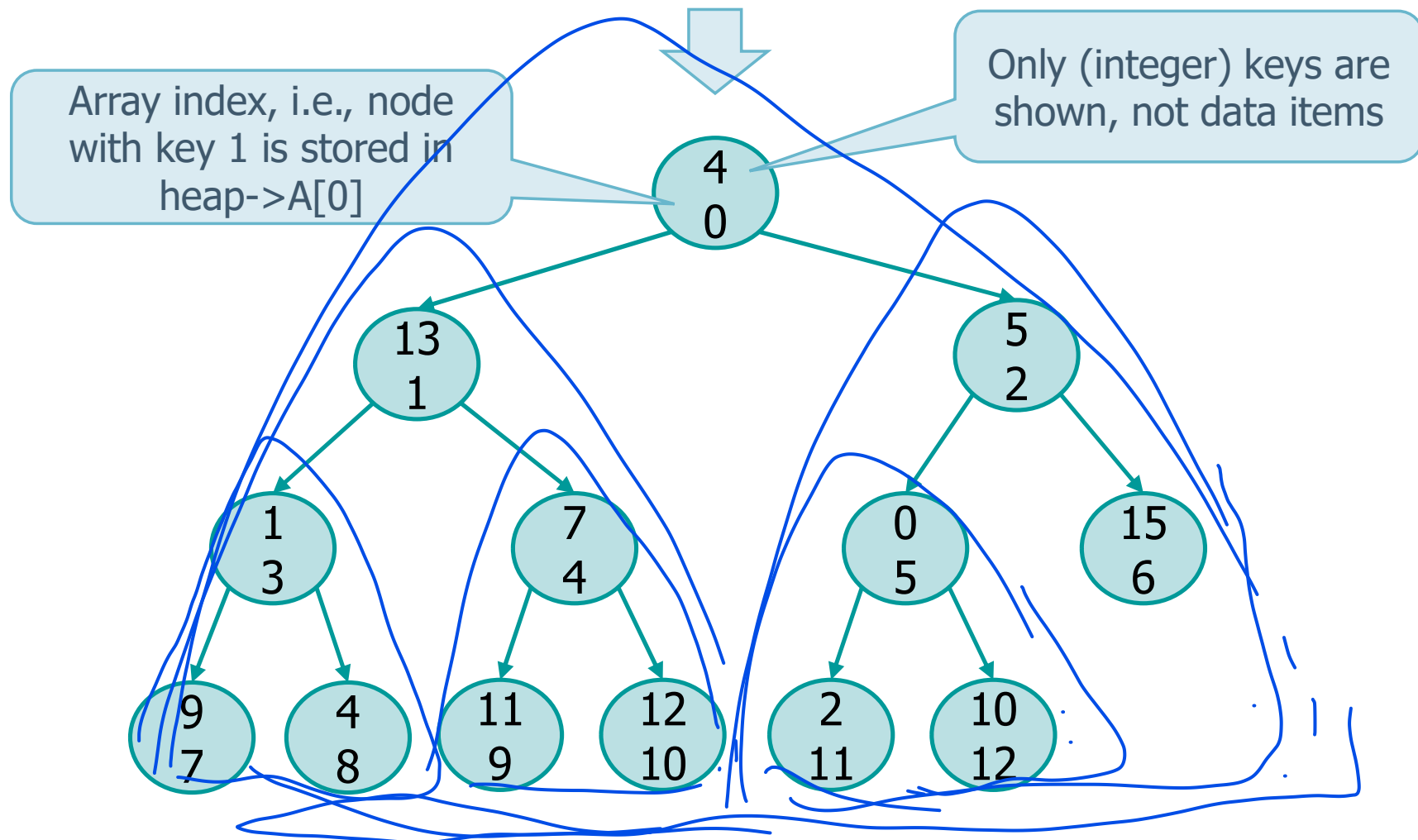
**Example**

- ❖ Given the following array, show the result of  
➤ `heapbuild (A)`

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	4	13	5	1	7	0	15	9	4	11	12	2	10

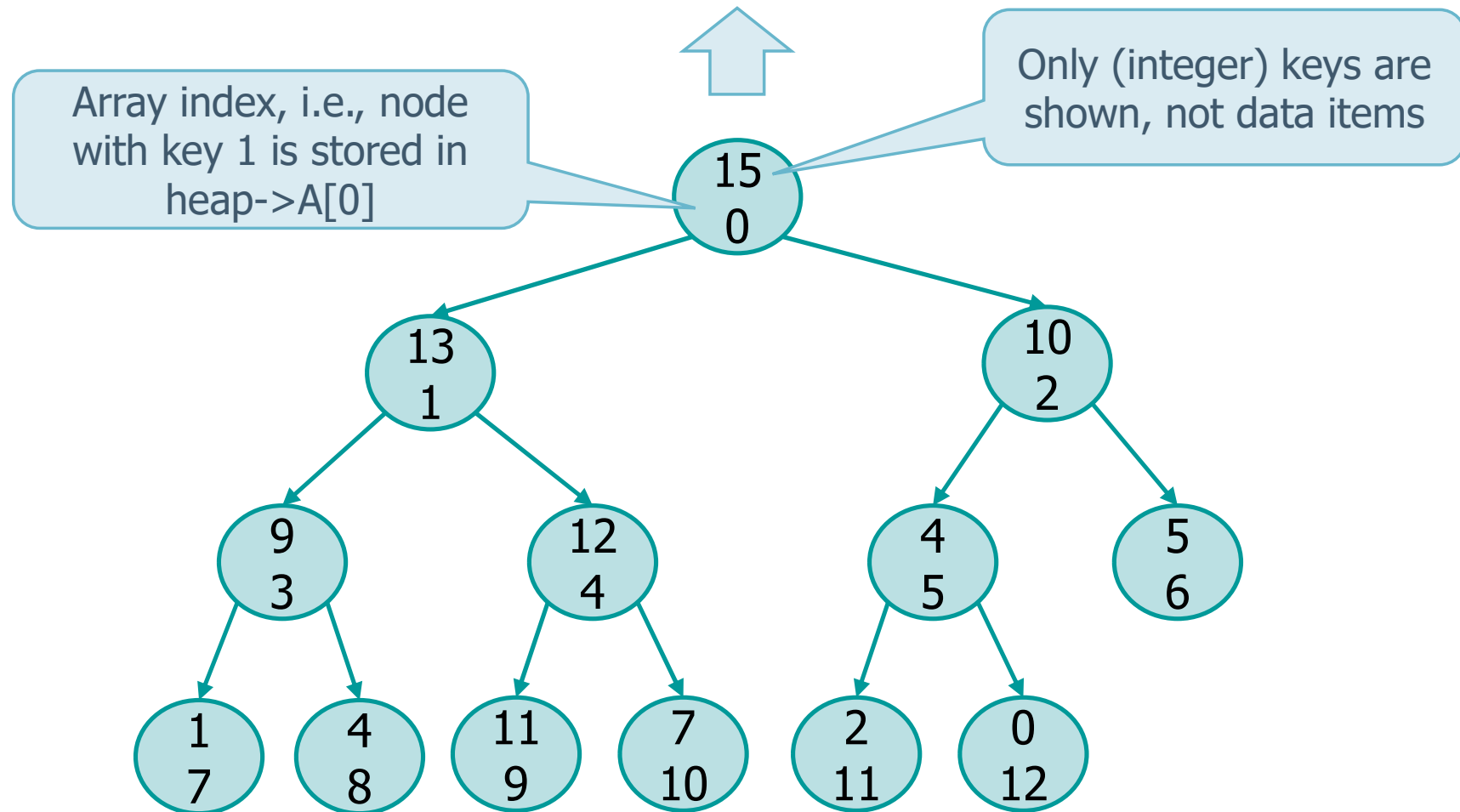
# Solution

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	4	13	5	1	7	0	15	9	4	11	12	2	10



# Solution

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	15	13	10	9	12	4	5	1	4	11	7	2	0



## Implementation

```
void heapbuild (heap_t heap) {  
    int i;
```

```
    for (i=(heap->heapsize)/2-1; i >= 0; i--) {  
        heapify (heap, i);  
    }
```

```
    return;
```

```
}
```

Start from the last  
node of the last  
complete tree level

Call heapify on  
each node

Move backward until  
the root is reached

## Function **heapsort**

### ❖ Premises

- Given a binary tree complete but at the last level and stored into array heap- $\rightarrow$ A

### ❖ Outcome

- Turn array heap- $\rightarrow$ A into a completely sorted array

# Function heapsort

## ❖ Process

- Turns the array into a heap using **heapbuild**
- Swaps first and last elements
- Decreases heap size by 1
- Reinforces the heap property using **heapify**
- Repeats until the heap is empty and the array ordered

## ❖ Complexity

➤  $T(n) = O(n \cdot \log_2 n)$

## ❖ In place

## ❖ Not stable

A single call to buildheap  $\rightarrow O(n)$   
+  
n calls to heapify, each one  $\rightarrow O(\log n)$   
=  
Implies an overall cost  $\rightarrow O(n \cdot \log n)$

**Example**

- ❖ Given the following array, show the result of  
➤ heapsort (A)

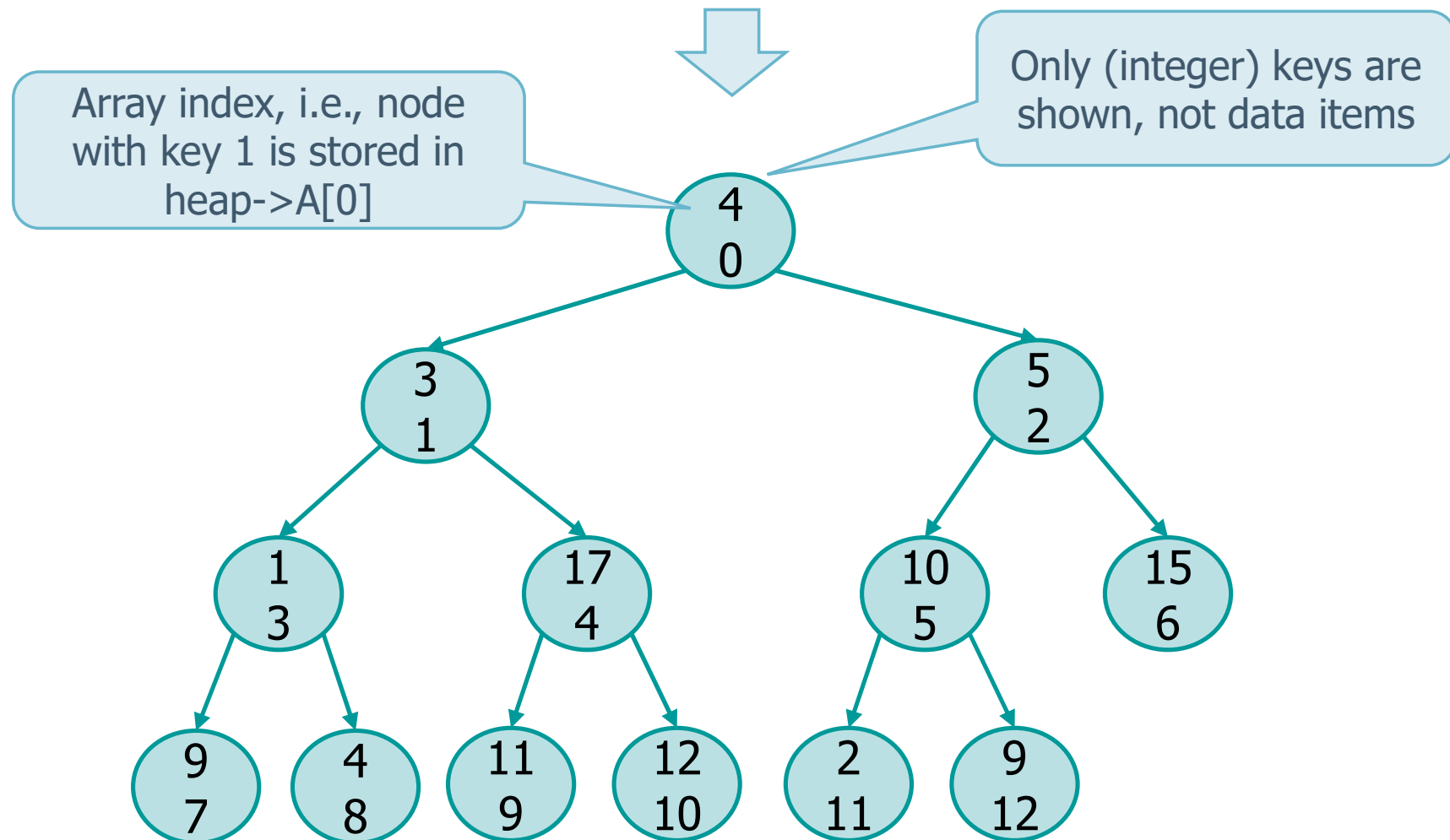
	0	1	2	3	4	5	6	7	8	9	10	11	12
A	4	3	5	1	17	10	15	9	4	11	12	2	9



Initial configuration

**Solution**

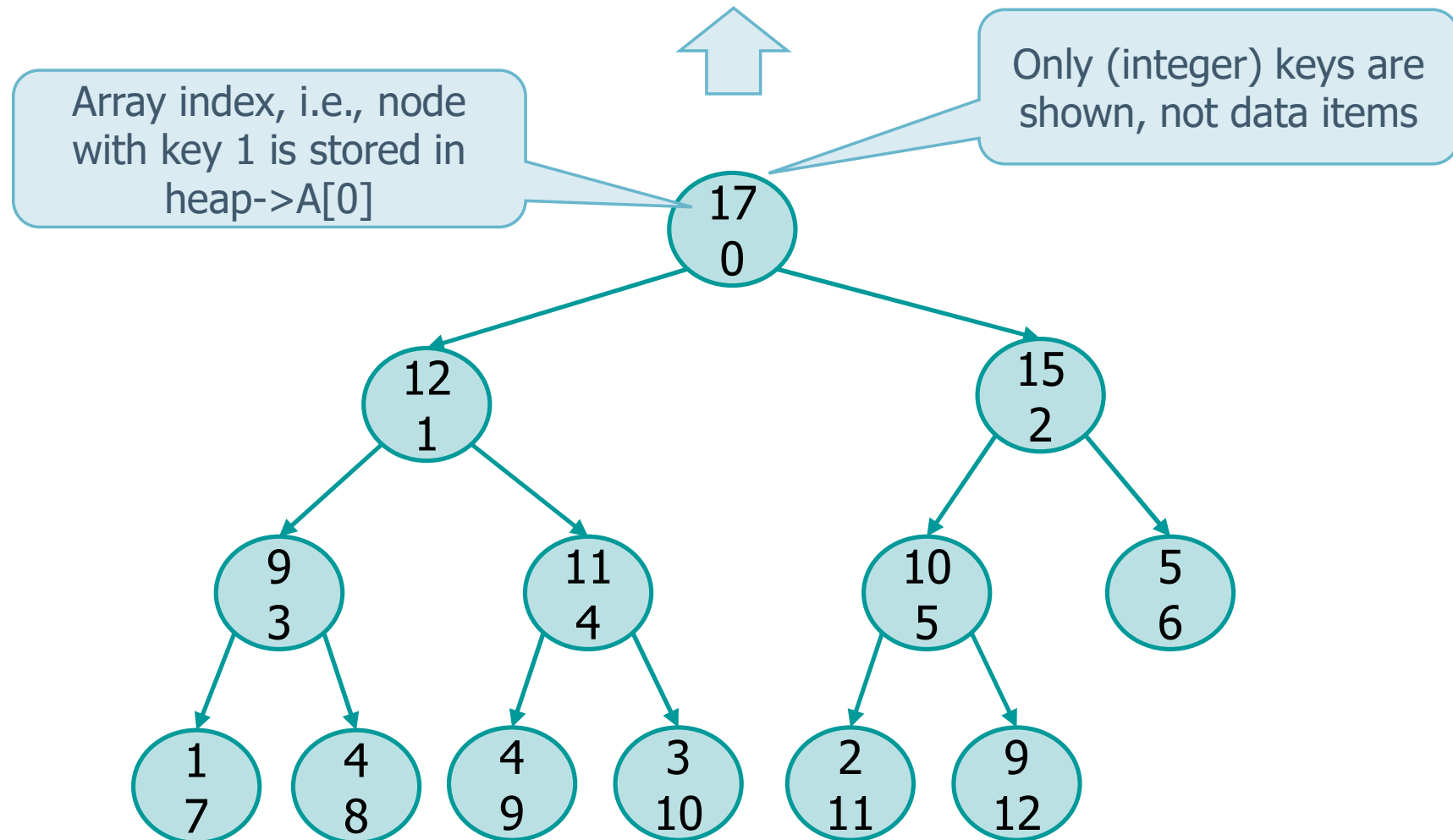
	0	1	2	3	4	5	6	7	8	9	10	11	12
A	4	3	5	1	17	10	15	9	4	11	12	2	9



Configuration after  
heapbuild

**Solution**

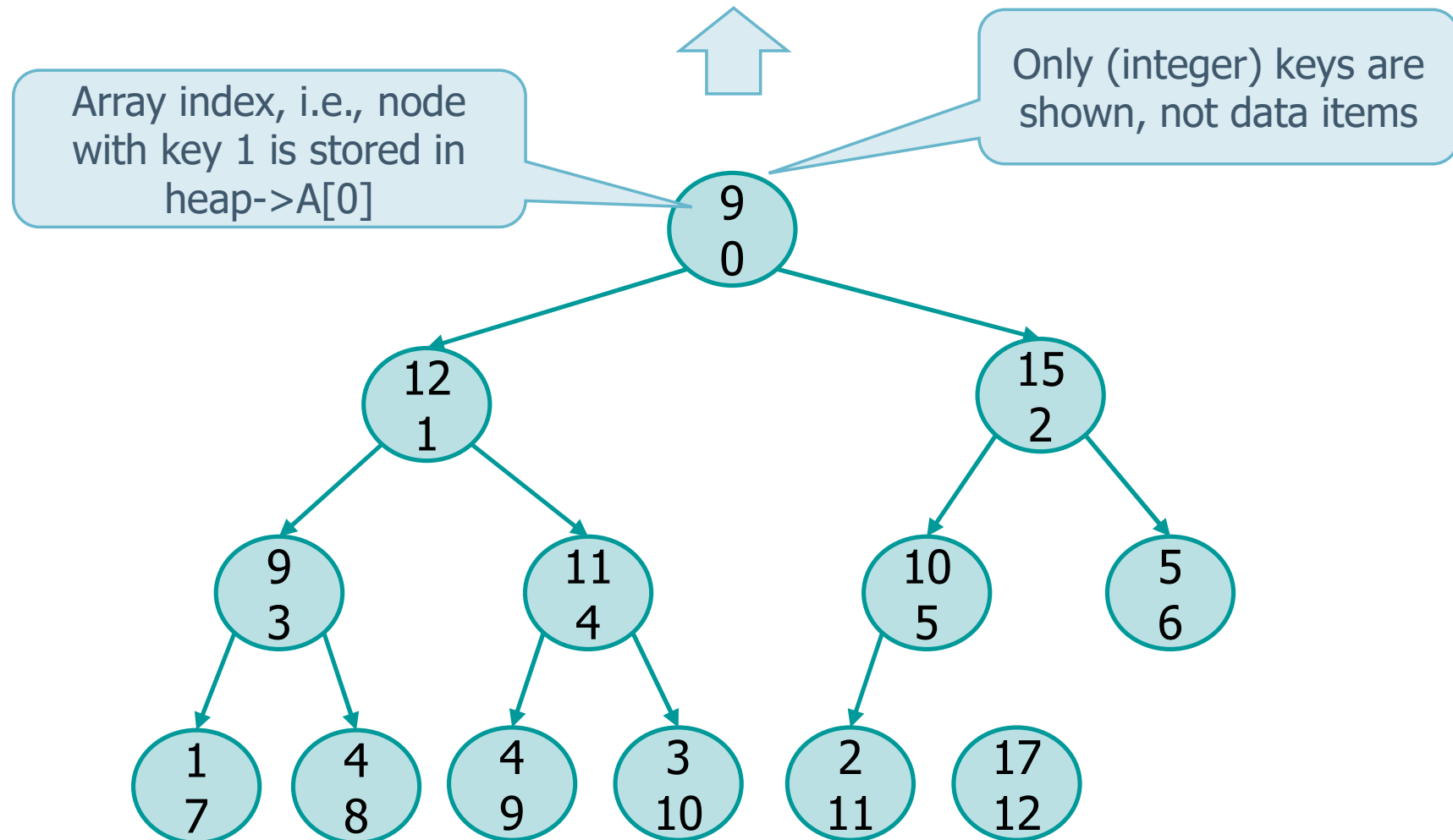
	0	1	2	3	4	5	6	7	8	9	10	11	12
<b>A</b>	17	12	15	9	11	10	5	1	4	4	3	2	9



Configuration after  
swap and heapify

**Solution**

	0	1	2	3	4	5	6	7	8	9	10	11	12
<b>A</b>	17	12	15	9	11	10	5	1	4	4	3	2	9



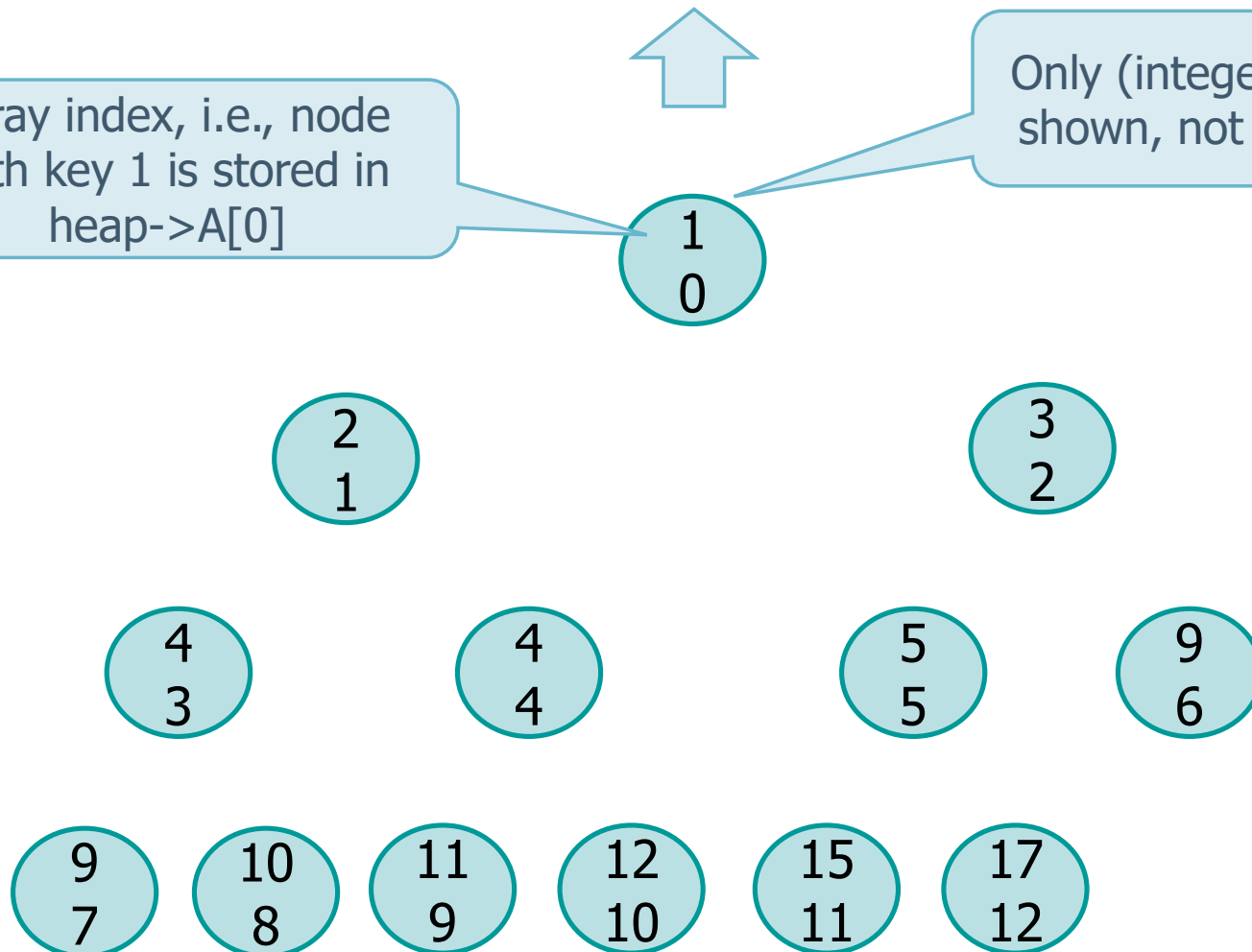
Final configuration  
(result)

**Solution**

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	1	2	3	4	4	5	9	9	10	11	12	15	17

Array index, i.e., node  
with key 1 is stored in  
heap->A[0]

Only (integer) keys are  
shown, not data items



## Implementation

```
void heapsort (heap_t heap) {  
    int i, tmp;  
  
    heapbuild (heap);  
  
    tmp = heap->heapsize;  
    for (i=heap->heapsize-1; i>0; i--) {  
        swap (heap, 0, i);  
        heap->heapsize--;  
        heapify (heap, 0);  
    }  
    heap->heapsize = tmp;  
  
    return;  
}
```

Initial heap build.  
Forces max value into  
the root

For heapsize-1 times

Move max value into  
rightmost element

Heapify again forcing  
new max into root

**Exercise**

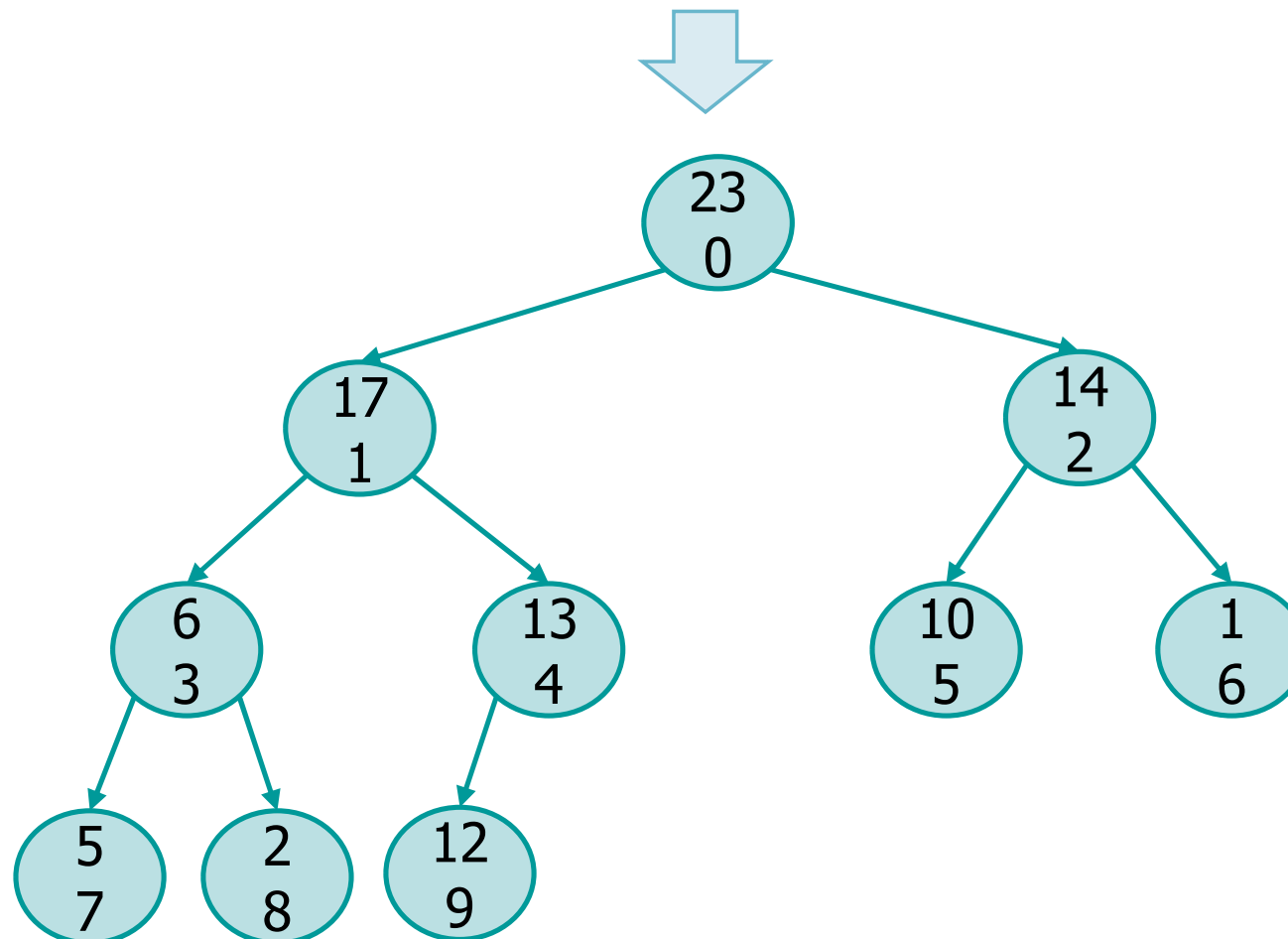
❖ Are the following sequences a min or a max heap?

	0	1	2	3	4	5	6	7	8	9
A	23	17	14	6	13	10	1	5	2	12

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	4	5	5	11	7	10	23	12	14	8	9	21	19

# Solution A

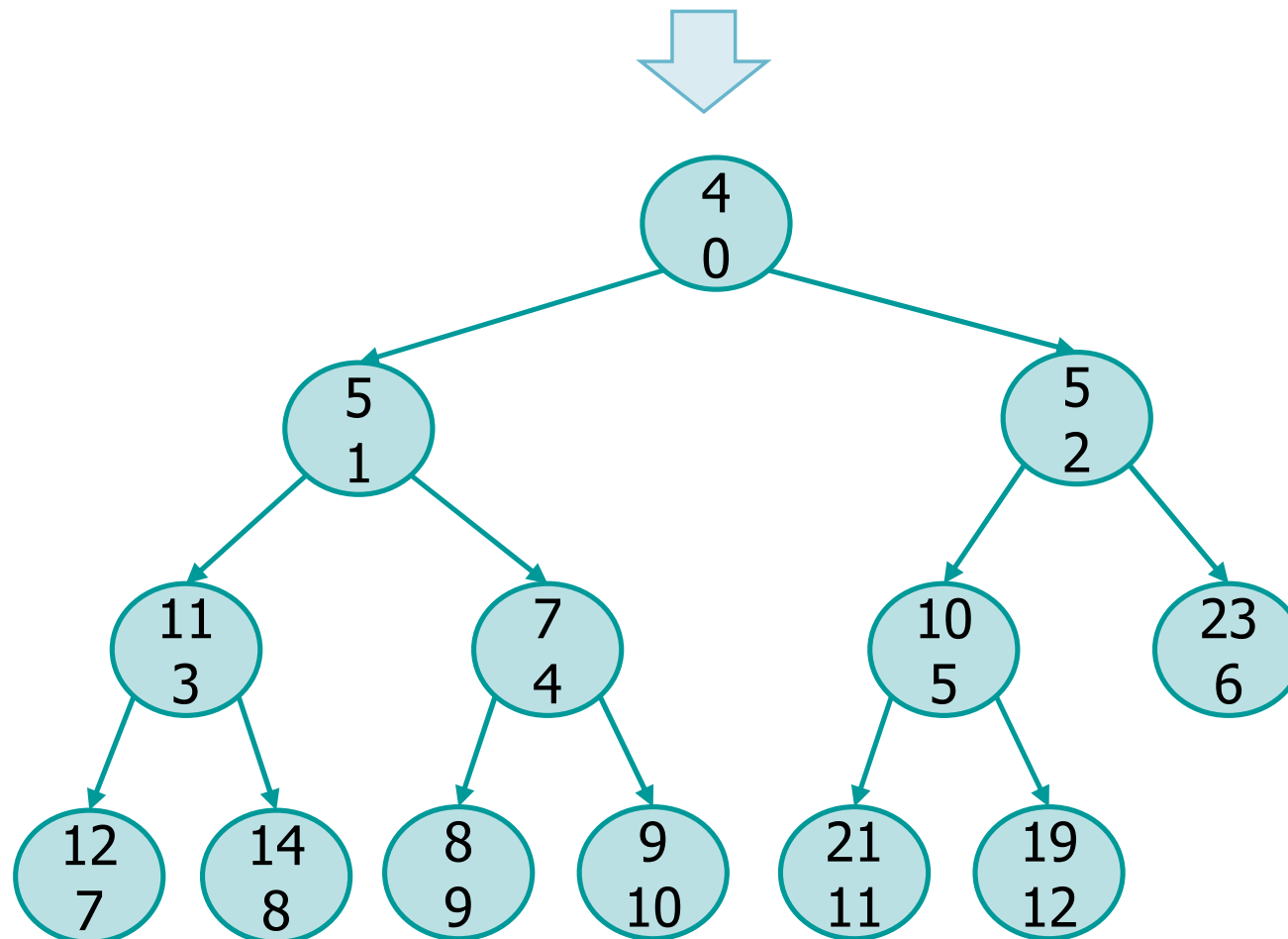
	0	1	2	3	4	5	6	7	8	9
A	23	17	14	6	13	10	1	5	2	12



It is a  
max heap

# Solution B

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	4	5	5	11	7	10	23	12	14	8	9	21	19



It is a  
min heap



## Exercise

- ❖ Given the following sequence of integers stored into an array, turn it into a heap and then apply heapsort

	0	1	2	3	4	5	6	7	8	9
A	12	43	8	5	32	9	3	7	11	6

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	12	14	43	10	8	5	61	32	9	38	27	11	56

- ❖ Assume that, in the end, the largest (A) or smallest (B) value is stored at the heap's root

# Solution A

	0	1	2	3	4	5	6	7	8	9
A	12	43	8	5	32	9	3	7	11	6

No swap            12 43 8 5 32 9 3 7 11 6  
 [3<->8]           12 43 8 11 32 9 3 7 5 6  
 [2<->5]           12 43 9 11 32 8 3 7 5 6  
 No swap           12 43 9 11 32 8 3 7 5 6  
 [0<->1] [1<->4]   43 32 9 11 12 8 3 7 5 6

Heapbuild

[0<->1] [1<->4]            32 12 9 11 6 8 3 7 5 43  
 [0<->1] [1<->3] [3<->7]   12 11 9 7 6 8 3 5 32 43  
 [0<->1] [1<->3]           11 7 9 5 6 8 3 12 32 43  
 [0<->2] [2<->5]           9 7 8 5 6 3 11 12 32 43  
 [0<->2]           8 7 3 5 6 9 11 12 32 43  
 [0<->1]           7 6 3 5 8 9 11 12 32 43  
 [0<->1]           6 5 3 7 8 9 11 12 32 43  
 [0<->1]           5 3 6 7 8 9 11 12 32 43  
 No swap           3 5 6 7 8 9 11 12 32 43

Heapsort

# Solution B

	0	1	2	3	4	5	6	7	8	9	10	11	12
A	12	14	43	10	8	5	61	32	9	38	27	11	56

No swap                    12 14 43 10 8 5 61 32 9 38 27 11 56  
 No swap                    12 14 43 10 8 5 61 32 9 38 27 11 56  
 [3<->8]                    12 14 43 9 8 5 61 32 10 38 27 11 56  
 [2<->5] [5<->11]           12 14 5 9 8 11 61 32 10 38 27 43 56  
 [1<->4]                    12 8 5 9 14 11 61 32 10 38 27 43 56  
 [0<->2] [2<->5]            5 8 11 9 14 12 61 32 10 38 27 43 56

Heapbuild

[0<->1] [1<->3] [3<->8]            8 9 11 10 14 12 61 32 56 38 27 43 5  
 [0<->1] [1<->3] [3<->7]            9 10 11 32 14 12 61 43 56 38 27 8 5  
 [0<->1] [1<->4]                    10 14 11 32 27 12 61 43 56 38 9 8 5  
 [0<->2] [2<->5]                    11 14 12 32 27 38 61 43 56 10 9 8 5  
 [0<->2] [2<->5]                    12 14 38 32 27 56 61 43 11 10 9 8 5  
 [0<->1] [1<->4]                    14 27 38 32 43 56 61 12 11 10 9 8 5  
 [0<->1] [1<->3]                    27 32 38 61 43 56 14 12 11 10 9 8 5  
 [0<->1] [1<->4]                    32 43 38 61 56 27 14 12 11 10 9 8 5  
 [0<->2]                            38 43 56 61 32 27 14 12 11 10 9 8 5  
 [0<->1]                            43 61 56 38 32 27 14 12 11 10 9 8 5  
 No swap                    56 61 43 38 32 27 14 12 11 10 9 8 5  
 No swap                    61 56 43 38 32 27 14 12 11 10 9 8 5

Heapsort