# POLITECNICO DI MILANO $\label{eq:computerscience}$ COMPUTER SCIENCE AND ENGINEERING $\label{eq:master} \mbox{MASTER OF SCIENCE}$



# ITPD PowerEnjoy

Software engineering II project

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# 1 Introduction

# 1.1 Revision History

Table 1: revisione

Version	Date	$\operatorname{Author}(\operatorname{s})$	Summary
1.1	14/01/2017	Giovanni Agugini, Matteo Foglio e Tommaso Massari	Initial release

# 1.2 Purpose and Scope

This document is the official Integration Test Plan Document for PowerEnjoy, an electric car-sharing service for sustainable mobility urban areas. The integration testing phase aimes at exercising interfaces and modules interaction in an incremental way such that the software is always under revision. Therefore, the purpose of this document is to plan an integration test of the whole software. In the following sections we're going to provide:

- The criteria that must be met before integration test may begin
- The strategy to adopt for the integration test
- An order or a sequence of components/functions that will be integrated, depending on the strategy decided in the point above
- The types of tests that will be used to verify the integration for each step of the sequence. Then we're going to provide a general description of the result expected from the test set
- The tools and the test equipments needed to accomplish the integration. We'll also provide an explanation of how and why we're going to use them
- Program stubs or special test data required for each integration step
- The effort spent in terms of number of hours each group member has spent

That has to be done in order to avoid inconsistencies, side effects, dynamic mismatches and so on during the development process.

### 1.3 List of Definitions, Acronyms and Abbreviations

### 1.3.1 Definitions

- Subsystem: a high-level functional unit of the system
- Strategy: the way used to test the integration

# 1.3.2 Acronyms

- DD: Design Document
- RASD: Requirement Analysis and Specification Document
- API: Application Programming Interface
- GPS: Global Positioning System
- UI: User Interface
- EJB: Enterprise Java Beans

## 1.3.3 Abbreviations

• WebApp as for Web Application

## 1.4 List of Reference Documents

- The previous documents of the project: Design Document and Requirements Analysis and Specification Document (DD.pdf and RASD.pdf)
- The project description document: Assignment AA 2016/2017.pdf
- Example of ITPD Document: Sample Integration Test Plan Document.pdf
- Slides from the course Software Engineering 2 Professor Elisabetta Di Nitto and Professor Luca Mottola Politecnico Di Milano
- $\bullet$  GitHub documentation on the web www.github.com
- StackOverflow forum: www.stackoverflow.com

# 2 Integration Strategy

# 2.1 Entry Criteria

The Integration Test requires the following conditions to be satisfied:

- Requirements Analysis and Specification Document must be entirely completed
- Design Document must be entirely completed
- Unit Tests must entirely completed for the Model part of the MVC. The Unit Tests of the other components can be completed during the Integration Test but they must reach a percentage of 90% before being integrated in the Integration Test.

It should be noted our system include third-app subsystem that have already been set by their software house and thus they are immediately available for the Integration Tests.

# 2.2 Elements to be Integrated

### 2.2.1 Higher Level Identication

The Integration Tests will be structured on two different level:

- $\bullet\,$  Integration Tests among components that constitute the Application Layer
- Integration Test among higher level subsystem: Web App, On-board PC, Application Logic, Model, DB
- Integration Test among our system and the gateways of external outsourcers

Following the bottom-up approaces we will start from the first one and go on with the latter.

# 2.2.2 Components Dependencies Identification

Since the Application Layer include components that are strongly related one to each other, we are going to list the functions used by every components in order to identify dependencies between components. These dependencies are necessary to identify the invidual Integration Tests: every call from a function of a component A to a function of a component B must be tested with an Integration Test since has not been tested previously with a Unit Test.

# CLIENT CONTROLLER ClientController.loginClient() calls:

• UserController.verifyCredentials()

ClientController.logoutClient() calls:

• ClientController.checkAutorization()

ClientController.userRequest() calls:

- ClientController.checkAutorization()
- UserController.registerClient()
- UserController.editClientData()

ClientController.rentalRequest() calls:

- ClientController.checkAutorization()
- RentalController.createNewRental()
- RentalController.endRental()
- RentalController.enableMoneySaving()

ClientController.areaRequest() calls:

- $\bullet$  AreaController.isPositionInSafeArea()
- AreaController.getNearbyCars()
- AreaController.getGridStations()

# **OPERATOR CONTROLLER** OperatorController.loginOperator() calls:

• UserController.verifyCredentials()

OperatorController.logoutOperator() calls:

• Operator Controller.check Autorization()

 $Operator Controller. user Request()\ calls:$ 

- OperatorController.checkAutorization()
- UserController.editClientData()
- UserController.validateClient()
- UserController.blockClient()

OperatorController.rentalRequest() calls:

• OperatorController.checkAutorization()

- RentalController.createNewRental()
- RentalController.endRental()

OperatorController.carRequest() calls:

- CarController.changeState()
- CarController.lookForCarsToBeMoved()
- CarController.lookForOrdinaryMaintenance()

OperatorController.areaRequest() calls:

- AreaController.isPositionInSafeArea()
- AreaController.getNearbyCars()
- AreaController.getGridStations()

## **RENTAL CONTROLLER** RentalController.createNewRental() calls:

- RentalController.createReservation()
- RentalController.createRide()
- CarController.changeState()

RentalController.endRental() calls:

- RentalController.compureFare()
- PaymentController.createPayment()
- CarController.changeState()
- CarController.enableDiscountAndFees()

RentalController.computeFare() calls:

• CarController.getCarInfo()

RentalController.enableMoneySaving() calls:

- CarControlller.getCarInfo()
- AreaController.getGridStations()

RentalController.enableDiscountAndFees()

• CarController.getCarInfo()

# PAYMENT CONTROLLER Payment Controller.createPayment() calls:

- NotificationController.sendRequest()
- NotificationController.receiveRequest()
- NotificationController.sendPaymentRequest()
- UserController.blockClient()

PaymentController.sendPaymentRequest() calls:

• NotificationController.sendRequest()

## **CAR CONTROLLER** CarController.lookForCarToBeMoved() calls:

- CarController.getCarInfo()
- AreaController.computeBetterPosition()

CarController.lookForOrdinaryMaintenance() calls:

- CarController.getCarInfo()
- NotificationController.sendRequest()

# 2.3 Integration Testing Strategy

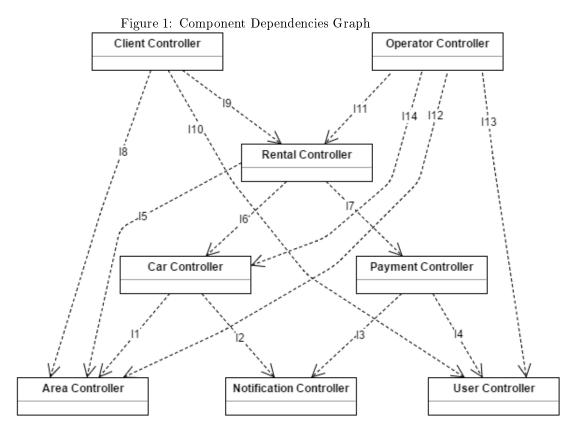
We will base out Integration Tests on the bottom-up approace. This choice will give us several advantages:

- Allows us to parallelize the development and Unit Tests of single components with the Integration Tests. In fact, for the first Integration Tests it is required that only the Unit Tests of the lowest components have been completed
- Allows us to find bugs rapidly since we can start Integration Test on components right after the completion of their Unit Test and developments
- Allows us to use only drivers of components for the Integration Test, avoiding the need of stubs. Other approaches, like the "Riskiest Component First" or the "Thread" one, would have required the use of several drivers and stubs with a delay in the test deliveries due to the huge number of links between components in our project compared to the number of components.

# 2.4 Sequence of Component/Function Integration

# 2.4.1 Software Integration Sequence

Following the bottom-up approach, the integration test start from the low level components to high level ones. Thanks to this approach many integration tests can be parallelized as shown below. We assume that the external components (i.e. Gateway API Google Maps, Gateway Mail, Gateway Payment Agency and Gateway Maintenance Agency) of our system are already functioning in the right way. Here are the dependencies between components that we found.



Thanks to the bottom-up strategy, the integration test can be easily parallelized in order to improve efficiency in the development and testing process. Here below a summary of the parallelization that can be done in tha test phase.

Table 2: Parallelization Table

Step	Integration Tests
1	I1 I2 I3 I4
2	I5 I6 I7
3	I8 I9 I10 I11 I12 I13 I14

# 2.4.2 Subsystem Integration Sequence

After having tested the integration between components, we now arrive at a higher-level integration stage: the subsystem integration. Here below is the dependencies graph of the subsystems of our software.

WebApp

Router

Application logic

Model

DB

11

# 3 Individual Steps and Test Description

# 3.1 Test Overview

Listed below are the integration tests planned for the software along with the components involved and accordingly to the chosen strategy.

Table 3: Test Overview

Integration Testing	Components Involved
I1	Car Controller -> Area Controller
I2	Car Controller -> Notification Controller
I3	Payment Controller -> Notification Controller
<b>I</b> 4	Payment Controller -> User Controller
I5	Rental Controller -> Area Controller
16	Rental Controller -> Car Controller
17	Rental Controller -> Payment Controller
I8	Client Controller -> Area Controller
I9	Client Controller -> Rental Controller
I10	Client Controller -> User Controller
I11	Operator Controller -> Rental Controller
I12	Operator Controller -> Area Controller
I13	Operator Controller -> User Controller
I14	Operator Controller -> Car Controller

# 3.2 Component Test Description

# 3.2.1 I1 - Integration Test 1

Table 4: Integration Test 1

Table I. Integration Test I		
Test Items	Car Controller -> Area Controller	
Type of Tests	• Car Controller is able to ask a better position of a determined car (accordingly to the uniform distribution algorithm, see DD) to Area Controller	

Table 5: AreaController.computeBetterPosition(car: Car): Position

Input	Effect
A valid Car car (i.e. consistent object)	Returns a Position position which is the best position of the car to be placed. If the car is already in a good position, accordingly to the uniform distribution, returns the same position.
An invalid Car car	Returns an InvalidCarException

# 3.2.2 I2 - Integration Test 2

Table 6: Integration Test 2

10010 01 1110001 1000 2		
Test Items	Car Controller -> Notification Controller	
Type of Tests	• Car Controller is able to send a request of Ordinary Maintenance to Notification Controller with valid in- put data	

Table 7: NotificationController.sendRequest(request: Request): void

Input	Effect
A valid Request request with the car info	Notification Controller calls the Maintenance Agency
(position, maintenance)	Gateway sending the appropriate request related to the specific car
An invalid Request	${ m Returns\ an\ InvalidRequestException}$
request (i.e. invalid car	
info)	

# 3.2.3 I3 - Integration Test 3

Table 8: Integration Test 3

Test Items	Payment Controller -> Notification Controller
Type of Tests	<ul> <li>Notification Controller is able to receive payment request from Payment Controller and to check if the request is consistent and coherent with the situation.         Later on it has to forward the request to the external Payment Agency and to get back a transaction result. Finally Notification Controller has to communicate the result to the Payment Controller.     </li> </ul>

Table 9: NotificationController.sendRequest(req: Request): void

Input	Effect
A valid Request request	Notification Controller captures the payment order from
of payment with the	Payment Controller and then calls the method to interact
payment order computed	with the external Payment Agency
by the Rental Controller	
An invalid Request	Returns an InvalidRequestException
request (i.e. invalid	
payment order,	
inconsistent coordinates)	

Table 10: NotificationController.receiveRequest(req: Request): boolean

Table 10. 1100ineadioneon	neroner.receivertequest(req. request). Boorean
Input	Effect
A valid Request request	Notification Controller takes the request and find the
that has been already	correspondence with the payment result from the Payment
sent to the Notification	Agency. if the result is a payment accepted returns true;
Controller to be	otherwise if the payment has been rejected returns false
forwarded to the external	
Payment Agency	
An invalid request or a	Returns an InvalidRequestException
request not yet forwarded	
to the Payment Agency	

 $Table\ 11:\ Notification Controller.send Payment Request (req:\ Request):\ void$ 

Input	Effect
A valid Request request corresponding to a payment order rejected by the payment agency	Notification Controller receives again a payment request to be forwarded to the external Payment Agency
An invalid Request request	$\operatorname{Returns} \ \operatorname{an} \ \operatorname{InvalidRequestException}$

# 3.2.4 I4 - Integration Test 4

Table 12: Integration Test 4

Test Items	Payment Controller -> User Controller
Type of Tests	• Payment Controller is able to block the client if the payment of the last ride has not been finalized

Table 13: UserController.blockClient(payOrder: Order, client: Client): block

Input	Effect
A valid payment order that has not been accepted by the external Payment Agency and a valid client who cannot fulfill the payment	Returns true and updates the client to be blocked
A client who does not correspond to a missing payment or a payment order which is not linked to the client	Returns CannotBlockException

Table 16: Integration Test 6

Test Item	Rental Controller -> Car Controller
Type of Tests	
	<ul> <li>Rental Controller can correctly change the car state</li> <li>Rental Controller can correctly retrieve car information linked to the ride (status, battery, discount)</li> </ul>

# 3.2.5 I5 - Integration Test 5

Table 14: Integration Test 5

Test Items	Rental Controller -> Area Controller
Type of Tests	
	<ul> <li>Rental Controller is able to get the grid stations nearby a position within a specified radius</li> <li>Area Controller can provide a list of grid stations pertinent with the request</li> </ul>

 $\begin{tabular}{ll} Table 15: & AreaController.getGridStations(pos: Position, radius: Integer): \\ & \underline{List}{<}GridStation{>} \\ \end{tabular}$ 

Input	Effect
A valid Position position	Returns the list of the grid stations within a tot km radius
and a valid Integer radius	from the position given by the input
$(\mathrm{i.e.}\ \mathrm{radius}>=0)$	
A negative radius	${ m Returns\ Negative Radius Exception}$
An invalid position (e.g.	${ m Returns\ Invalid Position Exception}$
GPS coordinates not	
coherent with the	
operative area)	
Invalid position, invalid	${ m Returns\ Invalid Input Exception}$
radius	

# 3.2.6 I6 - Integration Test 6

Table 17: CarController.changeState(state: State, car: Car): boolean

Input	Effect
A valid state State which is pertinent with the previous actions, a valid	Returns true if the car state has been correctly updated
car Car	
An invalid state	Returns InvalidStateException
An invalid car	Returns Invalid Car Exception
Invalid state, invalid car	${ m Returns\ Invalid Input Exception}$

Table 18: CarController.getCarInfo(descriptionList: List<String>, car: Car):

HashMap <String, Object>

readining voting, objects	
Input	Effect
A valid description list of	Returns an HashMap of the info required with the
the information required	description as key and the information in the form of an
of the car Car and a valid	Object as value
car	
Invalid description list	Returns InvalidInputException
and invalid car	

# 3.2.7 I7 - Integration Test 7

Table 19: Integration Test 7

10010 101 1110001011 1000 1	
Test Items	Rental Controller -> Payment Controller
Type of Tests	• Rental Controler is able to send a payment order after having collected all the info about the car of the ride

Table 20: PaymentController.createPayment(payorder Order, client Client):

void

void	
Input	Effect
A valid payorder Order	Triggers the creation of the payment request of the ride by
and a valid client	merging the payment order and the payment data of the
	client
Invalid payorder (e.g.	$\operatorname{Returns} \operatorname{InvalidOrderException}$
${ m total\ fare} < 0)$	
Invalid client	Returns InvalidClientException
Invalid payorder, invalid	${ m Returns Invalid Input Exception}$
$\operatorname{client}$	

# 3.2.8 I8 - Integration Test 8

Table 21: Integration Test 8

Table 21. Integration Test e	
Test Items	Client Controller -> Area Controller
Type of Tests	
	<ul> <li>CC uses Area Controller to get cars and grid stations near a given position and radius</li> <li>CC uses AC to know is a given position is inside the safe area</li> </ul>

 $Table\ 22:\ Area Controller. is Position In Safe Area (position:\ Position):\ boolean$ 

Input	Effect
Valid position	Returns true if the position is in a safe area, false otherwise
Invalid position	Returns InvalidPositionException

Table 23: AreaController.getNearbyCars(position: Position, radius: Integer):

 $\underline{\mathrm{List}\!<\!\mathrm{Car}\!>}$ 

Input	Effect
Valid position, valid	Returns a list containing the cars
radius (i.e. radius $>=0$ )	
Invalid position (e.g.	Returns InvalidPositionException
GPS coordinates are not	
coherent with operative	
area), valid radius	
Valid position, invalid	${ m Returns\ Negative Radius Exception}$
radius	
Invalid position, invalid	${ m Return\ Invalid Input Exception}$
radius	

Table 24: AreaController.getGridStations(position: Position, radius: Integer):

List < Grid Station >

	ist Contabilation	
	Input	Effect
	Valid position, valid	Returns a list containing the cars of which distance from
	radius (i.e. $radius >= 0$ )	the Position position is not more than the one indicated in
		the parameter radius
	hInvalid position (e.g.	Returns InvalidPositionException
.	GPS coordinates are not	
	coherent with operative	
	area), valid radius	
Ì	Valid position, invalid	Returns NegativeRadiusException
	$\operatorname{radius}$	
	Invalid position, invalid	Return InvalidInputException
	radius	

# 3.2.9 I9 - Integration Test 9

Table 25: Integration Test 9

	ne 20. integration rest b
Test Items	Client Controller -> Rental Controller
Type of Tests	
	• CC is able to create terminate a rental by calling function on RC
	CC is able to enable Money Saving Option on currently active rental

Table 26: RentalController.createNewRental(user: User): void

Input	Effect
A valid and active client	A new rental is created in the system meaning that the
	client is now in the "Reservation Phase": the car is
	reserved for the client who will be able to use it as soon as
	he reaches the vehicles
A blocked client	Returns BlockedClientException
An invalid client object	Returns InvalidClientException

Table 27: RentalController.endRental(user: User): void

Input	Effect
A client who is renting a	The rental of the user User is termined, all information are
car	written in the database and payment has been managed
A client who hasn't	Returns NonExistentRentalException
started a rental yet	
An invalid client object	Returns Invalid Client Exception

 ${\bf Table~28:~Rental Controller.enable Money Saving (user:~User):~void}$ 

Input	Effect
A client who is renting a	The Money Saving Option has been enabled for the
car	current rental of the User user
A client who hasn't	Returns NonExistentRentalException
started a rental yet	
An invalid client object	Returns Invalid Client Exception

# 3.2.10 I10 - Integration Test 10

Table 29: Integration Test 10

ser Controller
rieve information from the UC in credentials used to login are valid
ister a new client by the use of UC
dify client data by the use of UC
i

 ${\bf Table~30:}~~{\bf User Controller. verify Credentials (username:~~{\bf String,~~password:}$ 

String): boolean

Input	Effect
Valid credentials	Returns true
Invalid credentials	Returns false

Table 31: UserController.registerClient(data: HashMap<Name,Value>): void

Input	Effect
Valid client data	A new client is created in the database but the account needs to be approved in order to allow the client to rent a car
Invalid client data	Returns InvalidInputException

 $Table \ 32: \ User Controller.edit Client Data (data: \ Hash Map < Name, Value >): \ void$ 

Input	Effect
Valid client data	Client data are updated in the database with the new
	data contained in the Client client object
Invalid client data	${ m Returns\ Invalid Input Exception}$

# **3.2.11** I11 - Integration Test 11

Table 33: Integration Test 11

Table 90. Integration Test II	
Test Items	Operator Controller -> Rental Controller
Type of Tests	OC is able to create terminate a rental by calling function on RC

Table 34: RentalController.createNewRental(user: User): void

Input	Effect
A valid operator	A new rental is created in the system meaning that the
	operator is now in the "Reservation Phase": the car is
	reserved for the operator who will be able to use it as soon
	as he reaches the vehicles
An invalid operator	Returns InvalidOperatorException
object	

Table 35: RentalController.endRental(user: User): void

	, , , , , , , , , , , , , , , , , , , ,
Input	Effect
An operator who is	The rental of the user User is termined, all information
renting a car	are written in the database
An operator who hasn't	Returns NonExistentRentalException
started a rental yet	
An invalid operator	Returns InvalidOperatorException
object	

# 3.2.12 I12 - Integration Test 12

Table 36: Integration Test 12

Test Items	Operator Controller -> Area Controller
Type of Tests	
	<ul> <li>OC uses Area Controller to get cars and grid stations near a given position and radius</li> <li>OC uses AC to know is a given position is inside the safe area</li> </ul>

Table 37: AreaController.isPositionInSafeArea(position: Position): boolean

Input	Effect
Valid position	Returns true if the position is in a safe area, false otherwise
Invalid position	Returns InvalidPositionException

 ${\bf Table~38:~Area Controller.get Nearby Cars (position:~Position,~radius:~Integer):}$ 

 $List\!<\!Car\!>$ 

Input	Effect
Valid position, valid	Returns a list containing the cars
radius (i.e. radius $>=0$ )	
Invalid position (e.g.	Returns InvalidPositionException
GPS coordinates are not	
coherent with operative	
area), valid radius	
Valid position, invalid	${ m Returns\ Negative Radius Exception}$
radius	
Invalid position, invalid	${ m Return\ Invalid Input Exception}$
radius	

Table 39: AreaController.getGridStations(position: Position, radius: Integer):

List < Grid Station >

Input	Effect
Valid position, valid	Returns a list containing the cars of which distance from
radius (i.e. radius $>= 0$ )	the Position position is not more than the one indicated in
	the parameter radius
Invalid position (e.g.	Returns InvalidPositionException
GPS coordinates are not	
coherent with operative	
area), valid radius	
Valid position, invalid	Returns NegativeRadiusException
radius	
Invalid position, invalid	Return InvalidInputException
radius	

# 3.2.13 I13 - Integration Test 13

Table 40: Integration Test 13

Test Items	Operator Controller -> User Controller
Type of Tests	
	OC is able to retrieve information from the UC in order to check if credentials used to login are valid
	• OC is able to validate a client by the use of UC
	• OC is able to modify client data by the use of UC
	• OC is able to block a client by the use of UC

 ${\bf Table\ 41:} \quad {\bf User Controller. verify Credentials (username: \ String,\ password: \ and \ pass$ 

String): boolean

Input	Effect
Valid credentials	Returns true
Invalid credentials	Returns false

Table~42:~UserController.editClientData(data:~HashMap < Name, Value >):~void

Input	Effect
Valid client	Client data are updated in the database with the new
	data contained in the Client client object
Invalid client	Returns InvalidInputException

Table 43: UserController.validateClient(client: Client): void

Input	Effect
Valid client	The client account is validated meaning that the client
	can now rent cars and access to the services of the Power
	Enjoy company
Non existent client	${ m Returns\ InvalidClientException}$

Table 44: UserController.blockClient(client: Client): void

	/
${ m Input}$	Effect
Valid client	The client account is now blocked meaning that the client
	cannot rent cars anymore until he will be validates again
Non existent client	$\operatorname{Returns} \operatorname{InvalidClientException}$

# **3.2.14** I14 - Integration Test 14

Table 45: Integration Test 14

Test Items	Operator Controller -> Car Controller
Type of Tests	
	• OC uses CC to get the list of the cars to be moved
	• OC uses CC to get the list of cars that needs an ordinary maintenance
	• OC uses CC to modify the status of a car

Table 46: CarController.changeState(state: State, car: Car): boolean

Input	Effect
Valid state, valid car	The car state is updated with the one given as parameter
Valid state, invalid car	Returns Invalid Car Exception
Invalid state, invalid car	Returns InvalidStateException
Invalid state, invalid car	${ m Returns\ InvaliInputException}$

 $\label{thm:carcontroller.lookForCarsToBeMoved} \begin{tabular}{l} Table 47: CarController.lookForCarsToBeMoved (position: Position, radius: Integer): HashMap < Car, Position > \\ \end{tabular}$ 

Input	Effect
Valid position, valid	The method analize the cars of which distance from the
radius (i.e. radius $>= 0$ )	Position position is not more than the one indicated in the
	parameter radius. The list of cars returned contains only
	the ones that should be moved with their corrispondent
	suggested position
Invalid position (e.g.	Returns InvalidPositionException
GPS coordinates are not	
coherent with operative	
area), valid radius	
Valid position, invalid	${ m Returns\ Negative Radius Exception}$
radius	
Invalid position, invalid	Return InvalidInputException
radius	

Table 48: Car Controller.look ForOrdinaryMaintenance(position: Position, radius: Integer): List < Car >

Input	Effect
Valid position, valid	The method analize the cars of which distance from the
radius (i.e. radius >= 0)	Position position is not more than the one indicated in the
	parameter radius. The list of cars returned contains only
	the ones of which the state is set to "Ordinary
	Maintenance"
Invalid position (e.g.	Returns InvalidPositionException
GPS coordinates are not	
coherent with operative	
area), valid radius	
Valid position, invalid	Returns NegativeRadiusException
radius	
Invalid position, invalid	Return InvalidInputException
radius	

# 3.3 Subsytem Integration Test

## 3.3.1 I15 - Integration Test 15

Table 49: Integration test I15

Test items	Model -> DB
Test items  Type of Tests	<ul> <li>Model -&gt; DB</li> <li>DBMS accept Model requests</li> <li>DBMS correctly and consistently answers to the Model's requests</li> <li>Model is consistent and dynamic, an update to the DBMS implies the same update to the model and viceversa</li> <li>Correct management of data errors</li> <li>Congruence of the data formats</li> </ul>
	- Congradate of the data formation

### Test Cases:

- Data creation: assure that the data that is about to be created is not already present in the DBMS, then create it and check its existence. The first check should return empty and the second should return the data created before
- Data search: look for a data that is known to be in the DBMS
- Data modification: modify a data in DBMS and then check that the modification has occurred.
- Data elimination: delete a data that is known to be in the DBMS and then search for it. It should not be found.

The tests should be done to all components of the model, this includes:

- User, generalization for Client and Operator
- Rental
- Reservation
- Ride
- Car
- Payment

- Area
- Position
- Grid Station

# 3.3.2 I16 - Integration Test 16

Table 50: Integration test I16

Test items	Application logic -> Model
Type of Tests	<ul> <li>Controllers can access information provided by the Model</li> <li>Controllers can modify data (creation, modification, deletion) on the Model (and consistently with the DBMS)</li> <li>Correct management of data incompatibilities</li> </ul>

To check the correctness of the interaction between the Application logic and the Model all methods that access directly to the Model's data should be tested:

- User controller
  - userController.verifyCredentials()
  - userController.registerClient()
  - userController.editClient()
  - userController.validateClient()
- Rental controller
  - rentalController.createNewRental()
  - rentalController.createReservation()
  - rentalController.createRide()
  - rentalController.endRental()
- Car controller
  - carController.changeState()
  - carController.lookForCarToBeMoved()
  - carController.lookForOrdinaryMaintenance()
  - carController.getCarInfo()

- Payment controller
  - paymentController.createPayment()
- Area controller
  - areaController.isPositionInSafeArea()
  - areaController.getGridStations()
  - areaController.getNearbyCars()

# 3.3.3 I17 - Integration Test 17

Table 51: Integration test I17

Table 91. Integration test 111	
Test items	WebApp -> Application Logic
Type of Tests	<ul> <li>WebApp and Application logic communicates with the same formats and protocols</li> <li>WebApp can correctly display the answers received</li> </ul>
	• Requests are correctly understood and managed by the Application logic and they are delivered to the corresponding controller (if more than one, in the right order)
	Management of data error and communication errors

In order to make sure that the WebApp displays the correct page and the correct (and updated) data, both for the operator side and the client side, all the methods of the User Interface should be tested by the manual execution of some operations on the WebApp. The following tables describes the operations to be done in order to complete this section of the Integration Test. It should be mentioned that the effects explained below are fully described in the RASD by the use of mockups and requirements.

Table 52: Client Registration

Table 92. Chefit Registration	
Test Operations	Effect
• Register a new client	<ul> <li>A client is created in the database waiting to be approved</li> <li>The app shows that the client is now waiting for the approval</li> </ul>

Table 53: Edit Client Data

Test Operations	Effect
• Edit client data	• The app shows the new data

Table 54: Rent a car with enough money

10010 011	itent a car with enough money
Test Operations	Effect
Complete the rental of a car:  Reserve a car Access the car Drive the car End rental Try to reserve a new car	<ul> <li>The rental has been correctly managed by the Application Layer</li> <li>The app behaves showing the correct page as explained in the RASD</li> <li>The app allows the client to make new operations</li> </ul>

Table 55: Rent a car without enough money

Test Operations	Effect
Complete the rental of a	
• Reserve a car	• The rental has been correctly managed by the Application Layer
• Access the car	• The client receives a request of the payment
• Drive the car	• The client is blocked
• End rental	• The app doesn't allow the client to make new operations
• Try to reserve a car	operations

Table 56: Cancel a reservation

Test Operations	Effect
Cancel a reservation;:	
<ul><li>Reserve a car</li><li>Cancel reservation within 1 hour</li></ul>	<ul> <li>The reservation cancellation has been correctly managed by the Application Layer</li> <li>The car is now available</li> </ul>
	• The app allows the client to make new operations

Table 57: Reservation expiration

Test Operations	Effect
Let the reservation	
expires;:	• The reservation expiration has been correctly
• Reserve a car	managed by the Application Layer
• Wait 1 hour	• The car is now available
	• The client pays a fee
	• The app allows the client to make new operations

# Client Side

Table 58: Approve a client

	rable 60. Tipprove a chem	
Test Operations	Effect	
Approve a client:		
<ul> <li>A client register to the service</li> <li>An operator approve the client</li> </ul>	The app doesn't allow the client to rent a car anymore	

Table 59: Block a client

Test Operations	Effect
Block a client:	
• An operator block a client	• The app doesn't allow the client to rent a car anymore
• A client try to reserve a car	

Table 60: Change the state of a car

Test Operations	Effect
Change the state of a car:  • An operator change the state of the car	• The app shows the new state of the car

# Operator Side

# 3.3.4 I18 - Integration Test 18

Table 61: Integration test I18

Table 01. Integration test 110		
Test items	Car (On board PC) -> Application logic	
Type of Tests		
	• The on board PC correctly sends the car info to the Application Logic	
	• The App on the On-Board PC and Application logic communicates with the same formats and protocols	
	• The On-Board PC can read data provided by the Application Logic and eventually updates its status	

Table 62: On Board computer

Test Operations	Effect	
During a ride make use of the following function:  • Take enough passengers in order to enable a discount  • Show grid stations	• The On-Board PC must execute all the requested actions	
<ul> <li>Use the system to navigate to a given address</li> <li>Enable money saving option</li> </ul>		

# 3.4 Integration test with External Gateways

# Gateway Google Maps API

To test the communication with the Gateway Google Maps API the best method is the manual test. It's possible to visualize the correct functioning of the Map on the GUI, both from a device where the WebApp is installed and an On board PC.

Table 63: Integration test I19

Test items	Car (On board PC) -> Gateway Google Maps API WebApp -> Gateway Google Maps API Notification controller -> Gateway Google Maps API
Type of Tests	
	• The devices (WebApp and On board PC) and the Area controller correctty send requests to the Gate- way
	• A consistent response is received and visualized on both the WebApp and the On board PC, and correct informations are received by the Area controller.

Table 64: Integration test I20

Test items	Notification Controller -> Gateway Mail
Type of Tests	• Emails are correctly sent and received

# Gateway Mail

To test the communication with the Gateway Mail the best method is the manual test. It's possible to create a sample e-mail, for example a payment request email, and send it through the Gateway Mail to an Operator email address. The e-mail should be correctly delivered.

### Gateway Payment Agency

To test the communication with the Gateway Payment Agency the best method is the manual test. It's possible to create a sample payment, for example a small amount of money payment request, and send it through the Gateway Payment

Table 65: Integration test I21

Test items	Notification Controller -> Gateway Payment Agency
Type of Tests	
	<ul> <li>Payment are correctly sent and processed by the Payment Agency</li> <li>Consistent responses are correctly received</li> </ul>

Table 66: Integration test I22

Test items	Notification Controller -> Gateway Maintenance Agency
Type of Tests	
	• Maintenance requests are correctly sent and received by the Payment Agency
	• Consistent responses are correctly received

Agency to the Payment Agency. The payment should be correctly processed and the confirmation received.

# Gateway Maintenance Agency

To test the communication with the Gateway Maintenance Agency the best method is the manual test. It's possible to create a sample maintenance request, for example associeted to a Car used for testing purposes, and send it through the Gateway Maintenance Agency to the Maintenance Agency. The request should be correctly processed and the confirmation received.

# 4 Tools and Test Equipment Required

In order to accomplish the test process we need several automated tools and test equipment that are suited to support our work. In the following sections are listed:

- Tools for unit testing, integration testing and performance testing
- Tools for code quality evaluation
- Equipment tools for both server and client side

## 4.1 Tools

Here are different tools depending on the specific functionality and execution environment.

# 4.1.1 Unit Testing

For this type of test we are going to use **JUnit**, a unit testing framework which is a central element of the testing practice. In fact every time a small portion of software is done we're going to test it by using **JUnit** with a white-box approach.

Figure 3: JUnit



Another unit testing tool that we're going to use is **Mockito**. Thanks to this useful mocking tool we can abstract dependencies and have predictable results and check that the interaction between the testee and the mock is correct.

Figure 4: Mockito



QUnit is a powerful, easy-to-use, JavaScript unit testing framework. It's used by the jQuery project to test its code and plugins but is capable of testing any generic JavaScript code (and even capable of testing JavaScript code on the server-side). QUnit is especially useful for regression testing: whenever a bug is reported, write a test that asserts the existence of that particular bug. Then fix it and commit both. Every time you work on the code again, run the tests. If the bug comes up again - a regression - you'll spot it immediately and know how to fix it, because you know what code you just changed.

Figure 5: QUnit



### 4.1.2 Integration testing

We're going to use **Mockito** for Java components on the main server. **Arquillian** is a platform that simplifies integration testing for Java middleware. It deals with all the plumbing of container management, deployment, and framework initialization so the developer can focus on the task of writing real tests. **Arquillian** minimizes the burden on the developer by covering aspects surrounding test execution; some of these aspects are as follows:

- Managing the life cycle of the container (start/stop)
- Bundling the test class with the dependent classes and resources into a deployable archive
- Enhancing the test class (for example, resolving @Inject, @EJB, and @Resource injections)
- Deploying the archive to test applications (deploy/undeploy)

Finally we use **manual testing** to test if the WebApp runs correctly on a client device and the on-board computer is correctly functioning.

Figure 6: arquillian and manual testing



### 4.1.3 Performance testing

To evaluate the performance of the entire WebApp we decided to use JMeter, a GUI desktop application designed to load test functional behaviour for analyzing and measuring the performance of a variety of services, with a focus on web applications. JMeter supports variable parameterization, assertions (response validation), configuration variables and a variety of reports.



# 4.2 Equipment required

Both client side and server side equipment is required

### 4.2.1 Server Side

On the server side we suggest to buy a subscription to the EC2 service (Amazon Elastic Compute Cloud) which let us create and execute a Linux virtual machine that is similar to the final server. The operating system is off course the same as the real one, and in our case it is Ubuntu v 16.10 because we think that a Unix-based system would be better in terms of cost, maintenance and robustness.

Figure 8: Amazon EC2 and Ubuntu





Besides the need of a machine where to execute our software, we need at **least three cars** in order to test the server components related to the functionalities of the car.

### 4.2.2 Client Side

Our WebApp must to be run on smartphones, tablets and PCs. In order to maximize the coverage of devices available on the market we decide to test our software and all the principal technology brands. As it concerns PCs, we're going to test several web browsers.

Here are the selected devices to be tested with our software:

- Samsung Galaxy S6:
  - OS: Android OS, v 5.0.2 (Lollipop)
  - Display: 5.1"
  - Resolution: 1440 x 2560 pixels
  - Chipset: Exynos 7420 Octa
  - Memory: 32/64/128 GB, 3GB RAM
  - GPU: Mali-T760MP8
- Huawei P8 Lite:
  - OS: Android OS, v5.0.2 (Lollipop), upgradable to v6.0 (Marshmallow)
  - Display: 5"
  - Resolution: 720 x 1280 pixels
    Chipset: HiSilicon Kirin 620
    Memory: 16 GB, 2 GB RAM
  - GPU: Mali-450MP4

# • Iphone 6:

- OS: iOS 9.2.0
- Display: 4.7"
- Resolution: 750 x 1334 pixels
- Chipset: Apple A8 (Dual-core 1.4 GHz Typhoon, ARM v8-based)
- Memory: 16GB, 1GB RAM
- Samsung Galaxy Tab S2 9.7:
  - OS: Android OS, v5.0.2 (Lollipop), upgradable to v6.0.1 (Marshmallow) T810, T815 Android OS, v6.0.1 (Marshmallow) T813N, T819N
  - Display: 9.7"
  - Resolution: 1536 x 2048 pixels
  - Chipset: Exynos 5433 T810, T815 Qualcomm MSM8976 Snapdragon 652 T813N, T819N
  - Memory: 32/64 GB, 3 GB RAM
  - GPU: Mali-T760 MP6 T810, T815 Adreno 510 T813N, T819N
- Apple Ipad Air 2:
  - OS: iOS 8.1, upgradable to iOS 10.2
  - Display: 9.7"
  - Resolution: 1536 x 2048 pixels
  - Chipset: Apple A8X
  - Memory: 16/32/64/128 GB, 2 GB RAM
  - GPU: PowerVR GXA6850 (octa-core graphics)

As it concerns web browsers, we selected the following ones:

- Google Chrome, v55.0
- Mozilla Firefox, v45.4.0 ESR
- Internet Explorer for Windows, v11.0
- Microsoft Edge, v38.14393
- Opera, v41.0.

# 5 Program Stubs and Test Data Required

In this section it is shown for each step any program stub driver that are needed for the ingretion test. It is also shown if any extra test data are needed, and a short description is provided.

# 5.1 Component Integration

Table 67:

Step	Driver needed	Extra test data
1	Car controller	Samples of car and samples of payment info
	Payment controller	
2	Rental controller	Samples of rentals
3	Client controller	Samples of user and operator
	Operator controller	

# 5.2 Subsystem Integration

Table 68.

		able 06.
Step	Driver needed	Extra test data
1	All the Model	Samples of data of all the Model in the DBMS
	Components	
2	Car controller	Samples of data of all the Model in the DBMS
	Payment controller	
	User controller	
	${ m Area~controller}$	
	Rental controller	
	Notification controller	
3	WebApp and On board	Samples of data of all the Model in the DBMS
	PC	A Car for testing the Car Info to be sent from the
		On board PC
		Samples of User Info to be sent from the WebApp

# 6 Effort Spent

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