Computational Statistics II

Unit A.2: Rcpp & RcppArmadillo

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Unit A.2

Main concepts

- Introduction to Rcpp & RcppArmadillo
- Some examples and comparisons with R
- The Gaussian model: Gibbs sampling using **R** and C++
- Associated R code: https://tommasorigon.github.io/CompStat/exe/un_A2.html

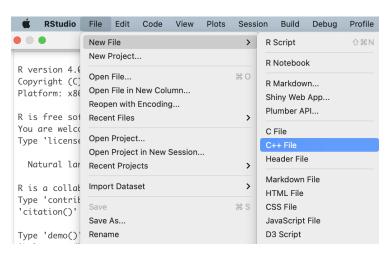
Main references

- Eddelbuettel, D. and Balamuta, J. J. (2018). Extending R with C++: A Brief Introduction to Rcpp. *The American Statistician*, **72**(1), 28–36.
- Eddelbuettel, D., and Sanderson, C. (2014). RcppArmadillo: Accelerating R with high-performance C++ linear algebra. *Computational Statistics and Data Analysis*, **71**, 1054–1063.

Introduction

- The Rcpp package simplifies the interface between R and C++.
- The package **RcppArmadillo** extends **Rcpp** and simplifies the interface between **R** and armadillo, which is a "high quality linear algebra library for the C++ language, aiming towards a good balance between speed and ease of use".
- The main advantage is that C++ code is usually much faster than R (and python), especially in non-vectorized settings.
- It is very hard to be faster than **Rcpp**, unless you code is indeed written in C++.

Basic usage



 Nowadays, both packages (Rcpp and RcppArmadillo) are very well integrated within RStudio.

Basic usage

- Provided you installed everything correctly (refer to the Markdown A.2 available in the course website), the typical coding pipeline is straightforward.
- First, create an empty file, say foo.cpp, containing the C++ code.
- Save the C++ file and compile it using the sourceCpp function. Alternatively, you can press the "source" button if you are using RStudio.
- \blacksquare Use the functions contained in the C++ file within **R** as usual. The functions will appear in the environment.

```
Untitled1 ×

Source on Save 

11 // http://gallery.rcpp.org/
12 //
13
14 // [[Rcpp::export]]
15 * NumericVector timesTwo(NumericVector x) {
16 return x * 2;
17 * }
18
```

The sum function in RcppArmadillo

```
#include <RcppArmadillo.h>
// [[Rcpp::depends(RcppArmadillo)]]
using namespace Rcpp;
using namespace arma;

// [[Rcpp::export]]
double arma_sum(vec x){
   double sum = 0;
   int n = x.n_elem; // Length of the vector x
   for(int i=0; i < n; i++){
      sum += x[i]; // Shorthand for: sum = sum + x[i];
   }
   return(sum);
}</pre>
```

```
sourceCpp("../cpp/sum.cpp")
x <- c(10, 20, 5, 30, 21, 78, pi, exp(7))
arma_sum(x) # sum of the vector x
# [1] 1263.775
sum(x) # sum of the vector x - usual command
# [1] 1263.775</pre>
```

Example 1: Euclidean distance

- The R code is typically slow in presence of (nested) for loops.
- We are given a matrix \boldsymbol{X} of dimension $n \times p$, whose rows are $x_i = (x_{i1}, \dots, x_{ip})^T$.
- We are interested in computing the matrix of euclidean distances D of dimension $n \times n$ whose entries are equal to

$$d_{ii'} = \sqrt{\sum_{j=1}^{p} (x_{ij} - x_{i'j})^2}, \qquad i, i' \in \{1, ..., n\}.$$

```
R_dist <- function(X) {
    n <- nrow(X)
    D <- matrix(0, n, n) # Pre-allocate the output
    for (i in 1:n) {
        for (k in 1:i) {
            D[i, k] <- D[k, i] <- sqrt(sum((X[i, ] - X[k, ])^2))
        }
    }
    D
}</pre>
```

Example 1: Euclidean distance

■ The corresponding **RcppArmadillo** implementation is quite simple as well.

```
#include <RcppArmadillo.h>
// [[Rcpp::depends(RcppArmadillo)]]
using namespace Rcpp:
using namespace arma;
// [[Rcpp::export]]
mat arma dist(const mat& X){
  int n = X.n rows;
  mat D(n, n, fill::zeros); // Allocate a matrix of dimension n x n
  for (int i = 0; i < n; i++) {
    for(int k = 0; k < i; k++){
      D(i, k) = sqrt(sum(pow(X.row(i) - X.row(k), 2)));
      D(k, i) = D(i, k):
  return D:
```

Example 1: benchmark

- Let us use the USArrests dataset for a quick benchmark.
- The RcppArmadillo implementation is about 150 times faster than the naive R version, due to the presence of nested for loops.
- Actually, the RcppArmadillo version is slightly faster the dist built-in R function!

Example 2: linear models

- **R** code is not necessarily slower than Armadillo when linear algebra is involved.
- Suppose we are interested in obtaining the least squares estimate $\hat{\beta}$ from the design matrix \boldsymbol{X} and the response \boldsymbol{y} , namely $\hat{\beta} = (\boldsymbol{X}^T\boldsymbol{X})^{-1}\boldsymbol{X}^T\boldsymbol{y}$.
- In first place, let us compare two slightly different **R** implementations.
- As a rule of thumb, do not invert matrices if the actual goal is solving linear systems.

```
# Using matrix multiplication commands
lm_coef1 <- function(X, y) {
    solve(t(X) %*% X) %*% t(X) %*% y
}
# Better (no matrix inversion!) and faster implementation
lm_coef2 <- function(X, y) {
    solve(crossprod(X), crossprod(X, y))
}</pre>
```

Example 2: linear models

■ The solve function here can be used directly on the objects X and y.

```
#include <RcppArmadillo.h>
// [[Rcpp::depends(RcppArmadillo)]]
using namespace Rcpp;
using namespace arma;
// [[Rcpp::export]]
vec lm coef3(const mat& X, const vec& y) {
  vec coef = solve(X, y);
  return(coef):
set.seed(123)
X \leftarrow cbind(1, rnorm(10^4))
v \leftarrow rowSums(X) + rnorm(10^4)
cbind(lm coef1(X, y), lm coef2(X, y), lm coef3(X, y)) # Same results
   Γ.17 Γ.27 Γ.37
# [1,] 0.9909079 0.9909079 0.9909079
# [2,] 1.0060394 1.0060394 1.0060394
```

Example 2: benchmark

```
benchmark(R_matrix_inv = lm_coef1(X, y),
    R_no_matrix_inv = lm_coef2(X, y),
    Rcpp = lm_coef3(X, y),
    lm = coef(lm(y ~ X, data = cars)),
    columns = c("test", "replications", "elapsed", "relative"),
    replications = 1000
)

# test replications elapsed relative
# 4 lm 1000 2.487 25.378
# 1 R_matrix_inv 1000 0.365 3.724
# 2 R_no_matrix_inv 1000 0.098 1.000
# 3 Rcpp 1000 0.141 1.439
```

- In this case, the RcppArmadillo implementation is approximately as fast as the R version.
- Indeed, the "difficult" part (i.e. solution of the linear system) in all cases is handled by well-optimized C routines.
- lacktriangle The usual $lm\ R$ functions is slower, but it is calculating many additional quantities.

Gibbs sampling (recap)

- Recall that $\pi(\theta \mid X)$ denotes the posterior distribution of $\theta \in \Theta \subseteq \mathbb{R}^p$ given the data.
- Let us partition the parameter vector $\theta = (\theta_1, \dots, \theta_B)$ into B blocks of parameters. Sometimes we will have as many blocks as parameters, so that $\theta = (\theta_1, \dots, \theta_p)$.
- Let $\pi(\theta_b \mid -)$ be the so-called full-conditional of θ_b , that is

$$\pi(\theta_b \mid -) = \pi(\theta_b \mid \mathbf{X}, \theta_1, \dots, \theta_{b-1}, \theta_{b+1}, \dots, \theta_B), \quad b = 1, \dots, B,$$

namely the conditional distribution of θ_b given the data and the other parameters.

- Repeatedly sampling θ_b , for $b=1,\ldots,B$, from the corresponding full conditionals leads to a MCMC algorithm targeting the posterior distribution $\pi(\theta \mid \mathbf{X})$.
- In the next units (B.1, C.1, C.2), we will see extensions of this basic strategy, but at the moment we will focus on its implementation.

Example 3: conditionally-conjugate Gaussian model

Let us assume the observations $\boldsymbol{X} = (X_1, \dots, X_n)$ are draws from

$$(X_i \mid \mu, \sigma^2) \stackrel{\text{iid}}{\sim} N(\mu, \sigma^2), \qquad i = 1, \dots, n.$$

with independent priors $\mu \sim N(\mu_{\mu}, \sigma_{\mu}^2)$ and $\sigma^{-2} \sim Ga(a_{\sigma}, b_{\sigma})$.

■ The full conditional distribution for the mean μ is:

$$(\mu \mid -) \sim \mathsf{N}\left(\mu_n, \sigma_n^2\right), \qquad \mu_n = \sigma_n^2 \left(\frac{\mu_\mu}{\sigma_\mu^2} + \frac{1}{\sigma^2} \sum_{i=1}^n x_i\right), \quad \sigma_n^2 = \left(\frac{n}{\sigma^2} + \frac{1}{\sigma_\mu^2}\right)^{-1}.$$

■ The full conditional distribution for the precision σ^{-2} is:

$$(\sigma^{-2} \mid -) \sim \mathsf{Ga}(a_n, b_n), \qquad a_n = a_\sigma + n/2, \quad b_n = b_\sigma + \frac{1}{2} \sum_{i=1}^n (x_i - \mu)^2.$$

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Example 3: implementation in R

```
gibbs_R <- function(x, mu_mu, sigma2_mu, a_sigma, b_sigma, R, burn_in) {
  # Initialization
  n <- length(x); xbar <- mean(x)</pre>
  out <- matrix(0, R, 2)
  # Initial values for mu and sigma
  sigma2 <- var(x); mu <- xbar
  for (r in 1:(burn_in + R)) {
    # Sample mu
    sigma2 n <- 1 / (1 / sigma2 mu + n / sigma2)
    mu_n <- sigma2_n * (mu_mu / sigma2_mu + n / sigma2 * xbar)</pre>
    mu <- rnorm(1, mu n, sgrt(sigma2 n))
    # Sample sigma2
    a n <- a sigma + 0.5 * n
    b n \leftarrow b sigma + 0.5 * sum((x - mu)^2)
    sigma2 \leftarrow 1 / rgamma(1, a n, b n)
    # Store the values after the burn-in period
    if (r > burn in) {
      out[r - burn in, ] <- c(mu, sigma2)
  0111.
```

Example 3: implementation in RcppArmadillo

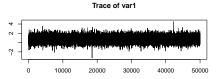
```
mat gibbs arma(vec x, double mu mu, double sigma2 mu,
double a_sigma, double b_sigma, int R, int burn_in){
  // Initialization
  double n = x.n elem; double xbar = mean(x);
  mat out(R.2):
  // Initial values for mu and sigma
  double sigma2 = var(x); double mu = mean(x);
  for (int r = 0: r < R + burn in: r++) {
   // Sample mu
    double sigma2_n = 1.0 / (1.0 / sigma2_mu + n / sigma2);
    double mu_n = sigma2_n * (mu_mu / sigma2_mu + n / sigma2 * xbar);
    mu = rnorm(1, mu n, sgrt(sigma2 n))[0]:
   // Sample sigma2
    double a n = a sigma + 0.5 * n;
    double b n = b sigma + 0.5 * sum(pow(x - mu, 2)):
    sigma2 = 1.0 / rgamma(1, a n, 1.0 / b n)[0]; // NOTE: rgamma in Rcpp use scale not rate
    if (r > burn in) {
      out(r - burn in, 0) = mu:
      out(r - burn_in, 1) = sigma2;
  return out:
```

Example 3: benchmark

In this dataset, the RcppArmadillo implementation is about 25 times faster than R.

```
data(sleep)
x <- sleep$extra[sleep$group == 1]
library(tictoc) # Library for "timing" the functions
set.seed(123)
# Huperparameter settings
mu_mu <- 0; sigma2_mu <- 50
a sigma <- b sigma <- 2
R <- 50000: burn in <- 5000
tic()
fitR <- gibbs R(x, mu mu, sigma2 mu, a sigma, b sigma, R, burn in)
toc()
# 0.415 sec elapsed
tic()
fitRcpp <- gibbs arma(x, mu mu, sigma2 mu, a sigma, b sigma, R, burn in)
toc()
# 0.015 sec elapsed
```

Traceplots and posterior distribution



Iterations

