0x0A. C - argc, argv

С

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- Weight: 1
- An auto review will be launched at the deadline

In a nutshell...

Auto QA review: 24.05/37 mandatory & 5.85/9 optional

Altogether: 107.25%
 Mandatory: 65.0%
 Optional: 65.0%

Calculation: 65.0% + (65.0% * 65.0%) == 107.25%

Resources

Read or watch:

- Arguments to main (/rltoken/Jip_nl4tv2ybQZ-jV3fqJg)
- argc and argv (/rltoken/31aLwv8qsXuiUZrOk9Djqg)
- What does argc and argv mean? (/rltoken/A0pzgslB6Z3Y3OV3hJQ6Tw)
- how to compile with unused variables (/rltoken/MkOUE1ndq1UAx9Erk-AVbg)

Learning Objectives

At the end of this project, you are expected to be able to explain to anyone (/rltoken/DBgGt1BaQ75Akikl88WbEw), without the help of Google:

General

- How to use arguments passed to your program
- What are two prototypes of main that you know of, and in which case do you use one or the other



How to use __attribute__((unused)) or (void) to compile functions with unused variables or parameters

Copyright - Plagiarism

- You are tasked to come up with solutions for the tasks below yourself to meet with the above learning objectives.
- You will not be able to meet the objectives of this or any following project by copying and pasting someone else's work.
- You are not allowed to publish any content of this project.
- Any form of plagiarism is strictly forbidden and will result in removal from the program.

Requirements

General

- Allowed editors: vi, vim, emacs
- All your files will be compiled on Ubuntu 20.04 LTS using gcc, using the options -Wall -Werror -Wextra -pedantic -std=gnu89
- · All your files should end with a new line
- A README.md file, at the root of the folder of the project is mandatory
- Your code should use the Betty style. It will be checked using betty-style.pl (https://github.com/alx-tools/Betty/blob/master/betty-style.pl) and betty-doc.pl (https://github.com/alx-tools/Betty/blob/master/betty-doc.pl)
- You are not allowed to use global variables
- No more than 5 functions per file
- The prototypes of all your functions and the prototype of the function _putchar should be included in your header file called main.h
- · Don't forget to push your header file
- You are allowed to use the standard library

Quiz questions

Great! You've completed the quiz successfully! Keep going! (Hide quiz)

Question #0

What is argc?

- A flag set to 1 when command line arguments are present
- The number of command line arguments
- The size of the argv array

Q

The length of the first command line argument (/)
Question #1
In the following command, what is argv[2]?
\$./argv My School is fun
O My School
o is
O NULL
School
fun
○ ./argv
○ My
 My School is fun
is fun
• 1 10
Question #2
Question #2 In the following command, what is argv[2]?
In the following command, what is argv[2]?
In the following command, what is argv[2]? \$./argv "My School" "is fun"
In the following command, what is argv[2]? \$./argv "My School" "is fun" My School
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In the following command, what is argv[2]? \$./argv "My School" "is fun" My School is NULL School fun
In the following command, what is argv[2]? \$./argv "My School" "is fun" My School is NULL School fun ./argv
In the following command, what is argv[2]? \$./argv "My School" "is fun" My School is NULL School fun ./argv My
In the following command, what is argv[2]? \$./argv "My School" "is fun" My School is NULL School fun ./argv My My My School is fun

In the following command, what is argv[2]?

(7)./argv "My School is fun"	
O My School	
○ is	
NULL	
○ School	
O fun	
○ ./argv	
○ My	
My School is fun	
o is fun	
Question #4	
What is argv?	
An array containing the program command line arguments	
 An array containing the program compilation flags 	
An array of size argc	
Question #5	
What is argv[argc]?	
The program name	
NULL	
It does not always exist	
The last command line argument	
The first command line argument	
Question #6	
What is argv[0]	
It does not always exist	
O NULL	
The first command line argument	Q
The program name	•

Tasks

0. It ain't what they call you, it's what you answer to

mandatory

Score: 65.0% (Checks completed: 100.0%)

Write a program that prints its name, followed by a new line.

- If you rename the program, it will print the new name, without having to compile it again
- You should not remove the path before the name of the program

```
julien@ubuntu:~/0x0A. argc, argv$ gcc -Wall -pedantic -Werror -Wextra -std=gnu89 0-w
hatsmyname.c -o mynameis
julien@ubuntu:~/0x0A. argc, argv$ ./mynameis
./mynameis
julien@ubuntu:~/0x0A. argc, argv$ mv mynameis mynewnameis
julien@ubuntu:~/0x0A. argc, argv$ ./mynewnameis
./mynewnameis
julien@ubuntu:~/0x0A. argc, argv$
```

Repo:

- GitHub repository: alx-low_level_programming
- Directory: 0x0A-argc_argv
- File: 0-whatsmyname.c

☑ Done! Help Check your code >_ Get a sandbox QA Review

1. Silence is argument carried out by other means

mandatory

Score: 65.0% (Checks completed: 100.0%)

Write a program that prints the number of arguments passed into it.

• Your program should print a number, followed by a new line

```
jylien@ubuntu:~/0x0A. argc, argv$ gcc -Wall -pedantic -Werror -Wextra -std=gnu89 1-a
rgs.c -o nargs
julien@ubuntu:~/0x0A. argc, argv$ ./nargs
0
julien@ubuntu:~/0x0A. argc, argv$ ./nargs hello
1
julien@ubuntu:~/0x0A. argc, argv$ ./nargs "hello, world"
1
julien@ubuntu:~/0x0A. argc, argv$ ./nargs hello, world
2
julien@ubuntu:~/0x0A. argc, argv$
```

Repo:

- GitHub repository: alx-low_level_programming
- Directory: 0x0A-argc_argv
- File: 1-args.c

☑ Done! Help Check your code >_ Get a sandbox QA Review

2. The best argument against democracy is a five-minute conversation with the average voter

mandatory

Score: 65.0% (Checks completed: 100.0%)

Write a program that prints all arguments it receives.

- All arguments should be printed, including the first one
- Only print one argument per line, ending with a new line

```
julien@ubuntu:~/0x0A. argc, argv$ gcc -Wall -pedantic -Werror -Wextra -std=gnu89 2-a
rgs.c -o args
julien@ubuntu:~/0x0A. argc, argv$ ./args
./args
julien@ubuntu:~/0x0A. argc, argv$ ./args You can do anything, but not everything.
./args
You
can
do
anything,
but
not
everything.
julien@ubuntu:~/0x0A. argc, argv$
```

Reppo:

- GitHub repository: alx-low_level_programming
- Directory: 0x0A-argc_argv
- File: 2-args.c

☑ Done!

Help

Check your code

>_ Get a sandbox

QA Review

3. Neither irony nor sarcasm is argument

mandatory

Score: 65.0% (Checks completed: 100.0%)

Write a program that multiplies two numbers.

- Your program should print the result of the multiplication, followed by a new line
- You can assume that the two numbers and result of the multiplication can be stored in an integer
- If the program does not receive two arguments, your program should print Error , followed by a new line, and return 1

```
julien@ubuntu:~/0x0A. argc, argv$ gcc -Wall -pedantic -Werror -Wextra -std=gnu89 3-m
ul.c -o mul
julien@ubuntu:~/0x0A. argc, argv$ ./mul 2 3
6
julien@ubuntu:~/0x0A. argc, argv$ ./mul 2 -3
-6
julien@ubuntu:~/0x0A. argc, argv$ ./mul 2 0
0
julien@ubuntu:~/0x0A. argc, argv$ ./mul 245 3245342
795108790
julien@ubuntu:~/0x0A. argc, argv$ ./mul
Error
julien@ubuntu:~/0x0A. argc, argv$
```

Repo:

- GitHub repository: alx-low_level_programming
- Directory: 0x0A-argc_argv
- File: 3-mul.c

☑ Done!

Help

Check your code

>_ Get a sandbox

QA Review

4. To infinity and beyond



Score: 65.0% (Checks completed: 100.0%)

Write a program that adds positive numbers.

- Print the result, followed by a new line
- If no number is passed to the program, print 0, followed by a new line
- If one of the number contains symbols that are not digits, print Error, followed by a new line, and return 1
- You can assume that numbers and the addition of all the numbers can be stored in an int

```
julien@ubuntu:~/0x0A. argc, argv$ gcc -Wall -pedantic -Werror -Wextra -std=gnu89 4-a
dd.c -o add
julien@ubuntu:~/0x0A. argc, argv$ ./add 1 1

julien@ubuntu:~/0x0A. argc, argv$ ./add 1 10 100 1000

1111
julien@ubuntu:~/0x0A. argc, argv$ ./add 1 2 3 e 4 5

Error
julien@ubuntu:~/0x0A. argc, argv$ ./add
0
julien@ubuntu:~/0x0A. argc, argv$ ./add
```

Repo:

• GitHub repository: alx-low_level_programming

Directory: 0x0A-argc_argv

• File: 4-add.c

☑ Done! Help Check your code >_ Get a sandbox QA Review

5. Minimal Number of Coins for Change

#advanced

Score: 65.0% (Checks completed: 100.0%)

Write a program that prints the minimum number of coins to make change for an amount of money.

- Usage: ./change cents
- · where cents is the amount of cents you need to give back
- if the number of arguments passed to your program is not exactly 1, print Error, followed by a new line, and return 1
- you should use atoi to parse the parameter passed to your program
- If the number passed as the argument is negative, print 0, followed by a new line
- You can use an unlimited number of coins of values 25, 10, 5, 2, and 1 cent

```
iwlien@ubuntu:~/0x0A. argc, argv$ gcc -Wall -pedantic -Werror -Wextra -std=gnu89 100
-change.c -o change
julien@ubuntu:~/0x0A. argc, argv$ ./change
Error
julien@ubuntu:~/0x0A. argc, argv$ ./change 10
1
julien@ubuntu:~/0x0A. argc, argv$ ./change 100
4
julien@ubuntu:~/0x0A. argc, argv$ ./change 101
5
julien@ubuntu:~/0x0A. argc, argv$ ./change 13
3
julien@ubuntu:~/0x0A. argc, argv$
```

Repo:

- GitHub repository: alx-low_level_programming
- Directory: 0x0A-argc_argv
- File: 100-change.c

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