**Test Plans** 

Project Title: Maze solving App

Team Members: Ethan, Surya, Kyle, Tommy, Benjamin

Feature 1: Algorithm Successfully Finds Solution

User Story: User should be able to expect the algorithm to arrive at the specified

endpoint of the maze as long as a route is possible

Test Detailing: With an endpoint bound to a specific point in the 2D array, we would be able to run a test at the termination of the algorithm to see the final point in the array that was

analyzed before termination

Acceptance Criteria: If this point matches the end goal, the maze algorithm has

navigated the maze successfully.

Failure Criteria: If this final point does not match the end goal, the algorithm terminated

prematurely

Feature 2: User account creation

User story: Users should be able to create a unique login and password.

Acceptance criteria: When a user creates a login ID the application should ensure that the ID is

unique and the password meets the password requirements before passing that information to

the database.

Failure Criteria: A non unique ID is able to be created. A password not meeting the password

requirements is able to be created. A good login ID and password is unable to be saved in the

database.

Feature 3: Maze saved to database

User story: Users should be able to save generated mazes into the application's database.

Acceptance Criteria: Given that a valid maze has been generated, when the save button is

clicked, a 2d array of size greater that accurately represents the maze layout will be stored in

the user's database:

Failure Criteria: No 2d array or a 2d array that is not representative of the maze is saved.

## **Individual Contributions:**

- Each individuals contribution
  - Ethan: Has begun stitching the html pages and algorithm together in preparation of the presentation; Test Criteria 1.
  - Surya: Finished tweaking the basic maze drawing ui elements. Also implemented
    the first maze solving algorithm, a breadth first search which is able to solve and
    visualize the solution to any maze in the grid..
  - Kyle: Started development of login page; Test criteria 3.
  - o Tommy: Worked on the maze management page.
  - Benjamin: has been building and updating the project management board, setting up a roadmap and researching backend solutions for the project; Test Criteria 2.
- Link to latest git commit for each individual (can be anything, wireframe pics, etc.)
  - o Ethan:
    - https://github.com/CSCI-3308-CU-Boulder/3308SP21\_021\_3/tree/master/CODE/MainPage
  - o Surya:
    - 3308SP21\_021\_3/CODE/Maze at master · CSCI-3308-CU-Boulder/3308SP21\_021\_3 (github.com)
  - Kvle:
    - https://github.com/CSCI-3308-CU-Boulder/3308SP21\_021\_3/blob/master/archite cture diagram.png
  - Tommy: <a href="https://github.com/CSCI-3308-CU-Boulder/3308SP21\_021\_3/tree/master/CODE/management%20page">https://github.com/CSCI-3308-CU-Boulder/3308SP21\_021\_3/tree/master/CODE/management%20page</a>
  - Benjamin: <a href="https://github.com/CSCI-3308-CU-Boulder/3308SP21\_021\_3/blob/mast">https://github.com/CSCI-3308-CU-Boulder/3308SP21\_021\_3/blob/mast</a>
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