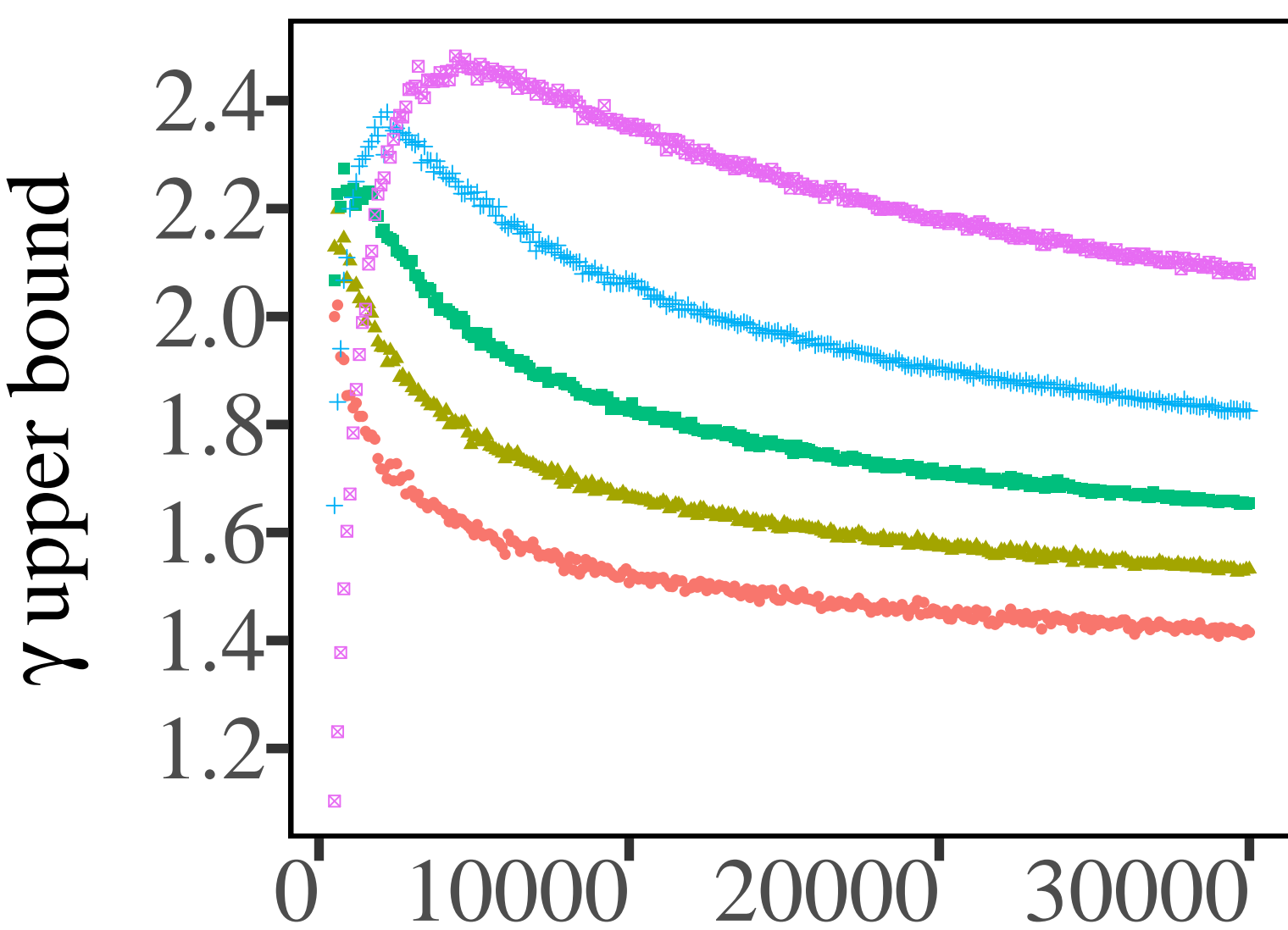


Uniform Random Points d=8



Uniform Random Points d=256

