HW1

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a. Truth table

```
X2
X1
            Х3
                        b
                  а
                              Ζ
0
      0
            0
                  1
                        1
                              0
0
      0
            1
                  1
                        0
                              0
0
      1
            0
                  1
                        0
                              0
0
      1
            1
                        0
                              0
                  1
1
      0
                              0
            0
1
      0
            1
                  1
                        0
                              0
      1
1
            0
                  0
                        0
                              1
1
      1
            1
                  0
                        0
                              1
```

```
alumni [/u/cs/104/0413249] -zyliu- g++ 108061532.cpp
alumni [/u/cs/104/0413249] -zyliu- ./a.out
Truth table
x1 = 0 x2 = 0 x3 = 0 a = 1 b = 1 z = 0

x1 = 0 x2 = 0 x3 = 1 a = 1 b = 0 z = 0

x1 = 0 x2 = 1 x3 = 0 a = 1 b = 0 z = 0

x1 = 0 x2 = 1 x3 = 1 a = 1 b = 0 z = 0

x1 = 0 x2 = 1 x3 = 1 a = 1 b = 0 z = 0

x1 = 1 x2 = 0 x3 = 0 a = 1 b = 1 z = 0

x1 = 1 x2 = 0 x3 = 1 a = 1 b = 0 z = 0

x1 = 1 x2 = 1 x3 = 0 a = 0 b = 0 z = 1

x1 = 1 x2 = 1 x3 = 0 a = 0 b = 0 z = 1
```

b. Report the cardinalities of the ON-SET and the OFF-SET of the internal signals a, b, and primary output signal z, respectively

ANS:

```
ON SET cardinality of signal a = 6, signal b = 2, signal z = 2
OFF SET cardinality of signal a = 2, signal b = 6, signal z = 6
```

c. Find out all input vectors that can excite signal a stuck-at-1 fault. List your results as a table and report their total number.

ANS:

```
input vector (x1,x2,x3) = (1,1,0), (1,1,1)
Total number = 2
```

d. Find out all input vectors that can test signal a stuck-at-0 fault. List your results as a table and report their total number.

ANS:

```
input vector (x1,x2,x3) = (0,0,1), (0,1,0), (0,1,1), (1,0,1)
Total number = 4
```

```
All input vectors that can test signal 'a' stuck-at-0 fault

x1 = 0 x2 = 0 x3 = 0 a = 1 b = 1 z = 0 fault_a = 0

x1 = 0 x2 = 0 x3 = 1 a = 1 b = 0 z = 0 fault_a = 1 This input vector can test

x1 = 0 x2 = 1 x3 = 0 a = 1 b = 0 z = 0 fault_a = 1 This input vector can test

x1 = 0 x2 = 1 x3 = 1 a = 1 b = 0 z = 0 fault_a = 1 This input vector can test

x1 = 0 x2 = 1 x3 = 1 a = 1 b = 0 z = 0 fault_a = 1 This input vector can test

x1 = 1 x2 = 0 x3 = 0 a = 1 b = 1 z = 0 fault_a = 0

x1 = 1 x2 = 0 x3 = 1 a = 1 b = 0 z = 0 fault_a = 1 This input vector can test

x1 = 1 x2 = 1 x3 = 0 a = 0 b = 0 z = 1 fault_a = 1

x1 = 1 x2 = 1 x3 = 1 a = 0 b = 0 z = 1 fault_a = 1

Total number of test vectors = 4
```

e. Try to reason if there is any input vector that can test an "AND-bridging fault" occurring between signals a and signal b? If yes, find out all these test vectors as a table and report their total number

ANS:

```
Yes, input vector(x1,x2,x3) = (0,0,1), (0,1,0), (0,1,1), (1,0,1)
Total number = 4
```

```
AND-bridging fault occurring between signals a and signal b x1 = 0 x2 = 0 x3 = 0 a = 1 b = 1 z = 0 fault z = 0 x1 = 0 x2 = 0 x3 = 1 a = 1 b = 0 z = 0 fault z = 1 This input vector can test x1 = 0 x2 = 1 x3 = 0 a = 1 b = 0 z = 0 fault z = 1 This input vector can test x1 = 0 x2 = 1 x3 = 1 a = 1 b = 0 z = 0 fault z = 1 This input vector can test x1 = 1 x2 = 0 x3 = 0 a = 1 b = 1 z = 0 fault z = 0 x1 = 1 x2 = 0 x3 = 1 a = 1 b = 0 z = 0 fault z = 1 This input vector can test x1 = 1 x2 = 0 x3 = 1 a = 1 b = 0 z = 0 fault z = 1 This input vector can test x1 = 1 x2 = 1 x3 = 0 a = 0 b = 0 z = 1 fault z = 1 Total number of test vectors x = 1
```

f. Try to reason if there is any input vector that can test an "OR-bridging fault" occurring between signals a and signal b? If yes, find out all these test vectors as a table and report their total number.

ANS:

No, Total number = 0

```
OR-bridging fault occurring between signals a and signal b
x1 = 0 x2 = 0 x3 = 0 a = 1 b = 1 z = 0 fault z = 0
x1 = 0 x2 = 0 x3 = 1 a = 1 b = 0 z = 0 fault z = 0
x1 = 0 x2 = 1 x3 = 0 a = 1 b = 0 z = 0 fault z = 0
x1 = 0 x2 = 1 x3 = 1 a = 1 b = 0 z = 0 fault z = 0
x1 = 0 x2 = 1 x3 = 1 a = 1 b = 0 z = 0 fault z = 0
x1 = 1 x2 = 0 x3 = 0 a = 1 b = 1 z = 0 fault z = 0
x1 = 1 x2 = 0 x3 = 1 a = 1 b = 0 z = 0 fault z = 0
x1 = 1 x2 = 1 x3 = 0 a = 0 b = 0 z = 1 fault z = 1
x1 = 1 x2 = 1 x3 = 1 a = 0 b = 0 z = 1 fault z = 1
Total number of test vectors = 0
```