Yang Sen (Liam) Lin

Education

National Yang Ming Chiao Tung University (NYCU)

Sep 2021 – Dec 2025 (expected)

B.S., Mechanical Engineering & Computer Science (cross-disciplinary) GPA

GPA: 4.04/4.3 (last 60), 3.85/4.3 (overall)

Publications

See, Point, Fly — a training-free vision-language UAV navigation framework. CoRL 2025

Chih Yao Hu*, Yang-Sen Lin*, Yuna Lee, Chih-Hai Su, Jie-Ying Lee, Shr-Ruei Tsai, Chin-Yang Lin, Kuan-Wen Chen, Tsung-Wei Ke, Yu-Lun Liu

* equal contribution

Work & Research Experience

NYCU Computational Photography Lab

 $Under graduate\ Researcher$

Sep 2024 – Present Hsinchu, Taiwan

- Research skills: paper survey and reimplementation, paper writing (See, Point, Fly), Spatial math problem-solving.
- Engineering skills: simulator-to-real-world system design, experiment design, and evaluation design.

Wolley Inc.

Jul 2024 – Aug 2024

Firmware Engineer Intern

Hsinchu, Taiwan

- Optimized CXL Type-3 (HDM) integration; reduced host bandwidth pressure; improved I/O efficiency.
- Built C diagnostics/profiling for throughput/latency.

Google Developer Student Club (GDSC) NYCU

Organization Lead

Jul 2024 – Jun 2025

Hsinchu, Taiwan (Hybrid)

• Led 24-member org; supervised 6 AI/SWE teams; delivered 10+ technical events.

Projects

See, Point, Fly — Learning-Free VLM UAV Navigation

Nov 2024 - Aug 2025

Zero-shot language-guided UAV control. See, Point, Fly (SPF) enables UAVs to navigate to any goal based on free-form natural language instructions in any environment, without task-specific training. *Skills:* Python, mss, Matplotlib, VLM.

${\bf Vision\text{-}based} \ {\bf UAV} \ {\bf Autopilot}$

Sep 2023 - Dec 2023

Build autonomous Tello drone: detect ArUco, navigate marker course, follow black line without backtracking, and land precisely on final marker. *Skills:* Python, OpenCV, NumPy, djitellopy (Tello), PID control, camera calibration, morphology/edges, YOLOv7 (GPU).

C++ Flappy Bird (SDL)

 $Sep\ 2023-Nov\ 2023$

SDL graphics/audio; physics+collision; jitter fix via SDL_GetTicks(); latency 50%→<5%; OOP refactor — Skills: C++, SDL, game loop, OOP

Awards & Extracurricular

• Academic Achievements Award — Top 5% (NYCU)

2023 Fall

• Academic Achievements Award — Top 5% (NYCU)

2024 Fall

• Taipei Metro Hackathon — 2nd Place & Popularity Award (among 92 teams)

May 2024

• Leadership/Activities: Swimming Team (3y), GDSC Lead (1y), Guitar Club Instructor (1y)

Skills

Languages: Python, C/C++ AI/ML/Robotics: OpenCV, YOLO, VLMs, control (PID)

Systems/Firmware: CXL Type-3, HDM concepts, embedded profiling Tools: Linux, Git, SDL Strengths: Algorithm optimization, computer vision, robotics programming, research, team leadership