

\* linear equation.

$$a_1 x_1 + a_2 x_2 + \dots + a_n x_n = b$$

$$\rightarrow \underline{a} = \begin{bmatrix} a_1 \\ a_2 \\ \vdots \\ a_n \end{bmatrix}$$

$$\hookrightarrow [a_1 \ a_2 \ a_3 \ \dots] \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} = b$$

$$\underline{a}^T = [a_1 \ a_2 \ \dots \ a_n]$$

$$\hookrightarrow \underline{a}^T \underline{x} = b \text{ (dot-product)}$$

\* linear system.

= 연립방정식

$$60x_1 + 5.5x_2 + 1 \cdot x_3 = 66$$

$$65x_1 + 5.0x_2 + 0 \cdot x_3 = 74$$

$$55x_1 + 6.0x_2 + 1 \cdot x_3 = 78$$

$$\Rightarrow \begin{matrix} \underline{a_1}^T \\ \underline{a_2}^T \\ \underline{a_3}^T \end{matrix} \begin{matrix} \underline{A} \\ \begin{bmatrix} 60 & 5.5 & 1 \\ 65 & 5.0 & 0 \\ 55 & 6.0 & 1 \end{bmatrix} \end{matrix} \begin{matrix} \underline{x} \\ \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \end{matrix} = \begin{matrix} \underline{b} \\ \begin{bmatrix} 66 \\ 74 \\ 78 \end{bmatrix} \end{matrix}$$

$$\hookrightarrow \underline{a_1} = \begin{bmatrix} 60 \\ 5.5 \\ 1 \end{bmatrix}, \underline{a_2} = \begin{bmatrix} 65 \\ 5.0 \\ 0 \end{bmatrix}, \underline{a_3} = \begin{bmatrix} 55 \\ 6.0 \\ 1 \end{bmatrix} \Rightarrow \underline{A} \underline{x} = \underline{b}, \underline{a_1}^T \underline{x} = 66, \underline{a_2}^T \underline{x} = 74, \underline{a_3}^T \underline{x} = 78.$$

### \* Identity matrix

is square matrix, whose diagonal entries are all "1".

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = I_3.$$

### \* inverse matrix

square matrix  $A$ ,  $A^{-1} \cdot A = A \cdot A^{-1} = I$

$$A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}, \quad A^{-1} = \frac{1}{ad-bc} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

\* why inverse matrix is useful?

$$A \underline{x} = \underline{b}$$

$$\underline{x} = A^{-1} \cdot \underline{b}$$

\* determinant.

> invertible or not?

$$2 \times 2 \text{ matrix} \rightarrow \underline{ad - bc \neq 0} \\ \downarrow \\ \det(A).$$

more than 2? : complicate.

↓

gaussian elimination.

> non - invertible

$$\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} 3 \\ 6 \end{bmatrix} \Rightarrow \text{행렬식의 정태} \\ \text{or no solution.}$$

\* Rectangular matrix.

↓

least square " ! 근사적으로만 해결하기.

## \* linear combination

Given vectors  $\underline{v}_1, \underline{v}_2, \dots, \underline{v}_p$

Scalars  $c_1, c_2, \dots, c_p$

$$c_1 \times \boxed{v_1} + c_2 \boxed{v_2} + \dots + c_p \boxed{v_p} : c_1 \underline{v}_1 + c_2 \underline{v}_2 + \dots + c_p \underline{v}_p$$

= linear combination

$$\begin{bmatrix} 60 & 5.5 & 1 \\ 65 & 5.0 & 0 \\ 55 & 6.0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 66 \\ 14 \\ 18 \end{bmatrix}$$

$$\begin{bmatrix} 60 \\ 65 \\ 55 \end{bmatrix} \cdot x_1 + \begin{bmatrix} 5.5 \\ 5.0 \\ 6.0 \end{bmatrix} \cdot x_2 + \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \cdot x_3 = \begin{bmatrix} 66 \\ 14 \\ 18 \end{bmatrix}$$

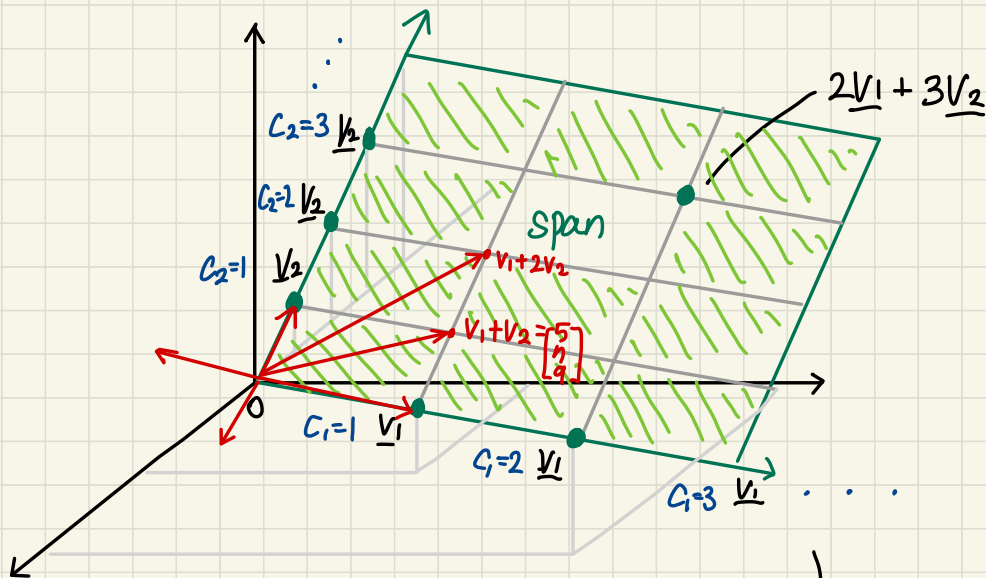
vector equation:  $\underline{a}_1 x_1 + \underline{a}_2 x_2 + \underline{a}_3 x_3 = \underline{b}$

\* Span.

$$\textcircled{C_1} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + \textcircled{C_2} \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}$$

$\underline{V_1} \qquad \underline{V_2}$

SPAN.



\* 유한한 벡터의 선형결합으로  
만들어 낼 수 있는 공간

3차원 공간  
2개의 벡터  
↓  
2차원의 span.

\* Vector equation with span.

$$\begin{bmatrix} 60 & 5.5 & 1 \\ 65 & 5.0 & 0 \\ 55 & 6.0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 66 \\ 74 \\ 78 \end{bmatrix}$$

미지수의 개수 = 주어진 벡터의 개수. (Span)  
Span.

방정식의 개수 = 벡터가 속한 전체 차원  
original dimension.

$$a_1 \underline{x_1} + a_2 \underline{x_2} + a_3 \underline{x_3} = \underline{b}$$

↳ solution exists when  $b \in \text{Span} \{a_1, a_2, a_3\}$

\* multiplications of matrix  
as linear combination of vectors.

$$\begin{bmatrix} 60 \\ 65 \\ 55 \end{bmatrix} \cdot \text{weight } \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} 5.5 \\ 5.0 \\ 6.0 \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 66 \\ 74 \\ 78 \end{bmatrix}$$

vector

• Multi-columns.

$$\begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 2 & 0 \\ 3 & 1 \end{bmatrix} = \begin{bmatrix} x_1 & y_1 \\ x_2 & y_2 \\ x_3 & y_3 \end{bmatrix} = [\underline{x} \quad \underline{y}]$$

$$\Rightarrow \underline{x} = \underline{a_1} \cdot b_{11} + \underline{a_2} \cdot b_{21} + \underline{a_3} \cdot b_{31} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$\underline{y} = \underline{a_1} \cdot b_{12} + \underline{a_2} \cdot b_{22} + \underline{a_3} \cdot b_{32} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix}$$

\* Matrix multiplications as Row Combinations.

$$\left( \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} \right)^T = \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} \begin{bmatrix} \boxed{1 \ 1 \ 1} \\ \boxed{1 \ 0 \ -1} \\ \boxed{0 \ 1 \ 1} \end{bmatrix} = \begin{aligned} &1 \times [1 \ 1 \ 0] \\ &+ 2 \times [1 \ 0 \ -1] \\ &+ 3 \times [0 \ 1 \ 1] \end{aligned}$$

$(A \cdot \underline{x})^T$                        $\underline{x}^T \cdot A^T$

• multiple rows

$$\begin{bmatrix} 1 & 2 & 3 \\ 1 & 0 & -1 \end{bmatrix} \begin{bmatrix} \boxed{1 \ 1 \ 0} \\ \boxed{1 \ 0 \ 1} \\ \boxed{1 \ -1 \ 1} \end{bmatrix} = \begin{bmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \end{bmatrix} = \begin{bmatrix} \underline{x}^T \\ \underline{y}^T \end{bmatrix}$$

$$\underline{x}^T = 1 \cdot [1 \ 1 \ 0] + 2 \cdot [1 \ 0 \ 1] + 3 \cdot [1 \ -1 \ 1]$$

$$\underline{y}^T = 1 \cdot [1 \ 1 \ 0] + 0 \cdot [1 \ 0 \ 1] + -1 \cdot [1 \ -1 \ 1]$$

\* Matrix multiplications as Sum of (rank-1) Outer product.

$$\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \times \begin{bmatrix} 1 & 2 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 2 & 3 \\ 1 & 2 & 3 \end{bmatrix}$$

a                      b<sup>T</sup>                      outer product

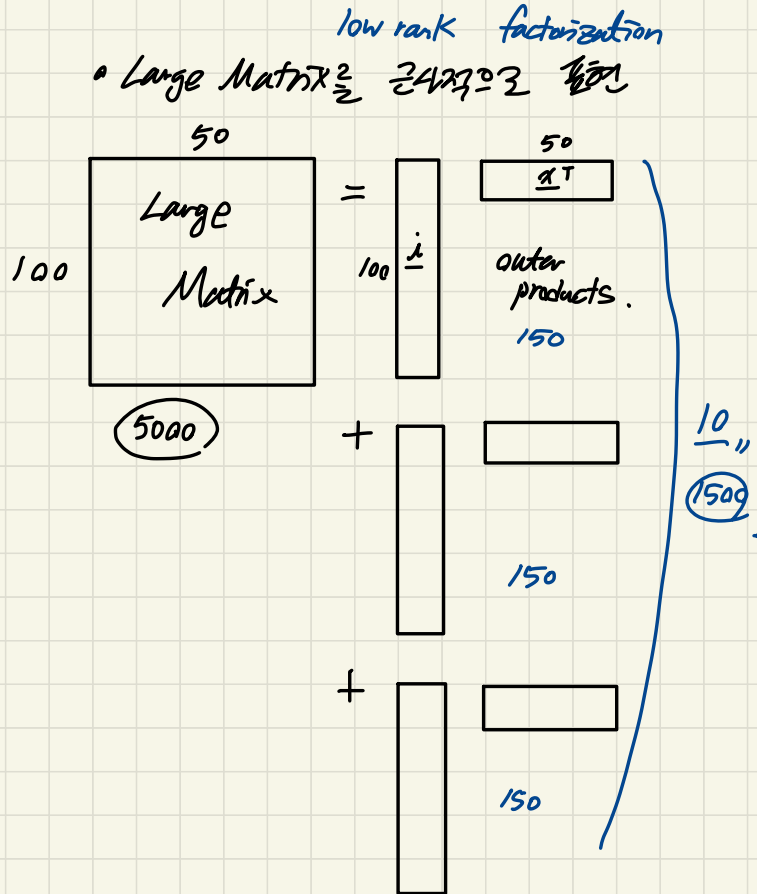
• Sum of outer-product

$$\begin{bmatrix} \underline{a} & \underline{c} \end{bmatrix} \cdot \begin{bmatrix} \underline{b}^T \\ \underline{d}^T \end{bmatrix} = \underline{a}\underline{b}^T + \underline{c}\underline{d}^T$$



- Word-embedding
- principle component analysis
- singular vector decomposition.

⋮





## \* Linear Independence

> Uniqueness of solution  $A\underline{x} = \underline{b}$

( think of linear combination of vectors.

$$\underline{a}_1 x_1 + \underline{a}_2 x_2 + \underline{a}_3 x_3 = \underline{b}$$

$x_1, x_2, x_3$  is unique when

$a_1$ ,  $a_2$ ,  $a_3$  are linearly independent.

• formal definition.

Consider  $x_1 \underline{v}_1 + x_2 \underline{v}_2 + \dots + x_p \underline{v}_p = \underline{0}$

{ trivial solution:  $\underline{x} = \underline{0}$ .

if  $\underline{v}_1 \sim \underline{v}_p$  are independent,  
 $\underline{x} = \underline{0}$  is the only solution.

elif  $\underline{v}_1 \sim \underline{v}_p$  are dependent,  
at least one  $x_i$  is non zero.

\* Subspace  $\hookrightarrow$  span.

( "선형성"의 개념.

$$S = \left\{ \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}, \begin{bmatrix} 5 \\ 4 \\ 2 \end{bmatrix} \right\}$$

$$0 \cdot \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix} + 0 \cdot \begin{bmatrix} 5 \\ 4 \\ 2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad \text{linear combination}$$

"선형성"의 개념.

• A subspace  $H$  is defined as a subset of  $\mathbb{R}^n$  closed under linear combination.

$$\underline{u}_1, \underline{u}_2 \in H, c, d \Rightarrow c \underline{u}_1 + d \underline{u}_2 \in H.$$

✓  $\text{span} \{ \underline{v}_1, \dots, \underline{v}_p \}$  is always a subspace. Why?

$$\text{span} \left\{ \underbrace{\begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}}_{\underline{v}_1}, \underbrace{\begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix}}_{\underline{v}_2} \right\}$$

$$\text{ex) } 2 \cdot \underline{v}_1 + 1 \cdot \underline{v}_2 = \begin{bmatrix} 2 \\ 4 \\ 6 \end{bmatrix} + \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 6 \\ 9 \\ 12 \end{bmatrix} = \underline{v}_3$$

$$-1 \underline{v}_1 + 1 \underline{v}_2 = \begin{bmatrix} -1 \\ -2 \\ -3 \end{bmatrix} + \begin{bmatrix} 4 \\ 5 \\ 6 \end{bmatrix} = \begin{bmatrix} 3 \\ 3 \\ 3 \end{bmatrix} = \underline{v}_4$$

$$\downarrow -1 \cdot \underline{v}_3 + 2 \cdot \underline{v}_4 = -1(2\underline{v}_1 + \underline{v}_2) + 2(-\underline{v}_1 + \underline{v}_2)$$

$$\underline{-4\underline{v}_1 + \underline{v}_2} //$$

즉  $\underline{v}_1, \underline{v}_2$ 의 선형결합꼴.

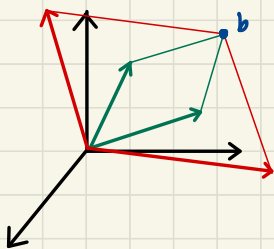
## \* Basis of a Subspace.

- fully spans the given subspace  $H$ .
- linearly independent.

기저의 선형조합으로 span된 vec를

표현할 때 coefficient 값이 unique (independent).

## \* non uniqueness of Basis.



> unique <  
dimension of subspace  
= number of basis.

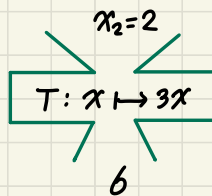
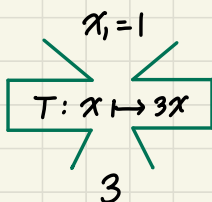
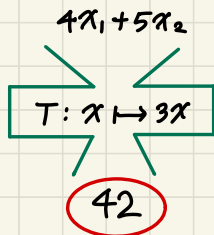
## \* Rank of matrix.

- $\text{rank } A = \dim \text{ column space } (A)$ .  
= column 벡터가 span하는 subspace의 dim  
= basis 의 개수.

\* Linear Transformation.

= matrix as a function!

•  $x_1 = 1, x_2 = 2$



$$\Rightarrow 4 \cdot T(x_1) + 5 \cdot T(x_2) = 42$$

if  $3x+2 \rightarrow$  different (bias term include)  
not linear trans

$$T(\underline{x}) = A\underline{x} \text{ for all } \underline{x} \in \mathbb{R}^n,$$

$$A = [T(\underline{e}_1) \ T(\underline{e}_2) \ \dots \ T(\underline{e}_n)]$$

$(\underline{e}_j = j\text{th Column of Identity matrix in } \mathbb{R}^{n \times n})$ .

\* matrix of Linear Trans.

- Suppose  $T$  is a linear trans from  $\mathbb{R}^2$  to  $\mathbb{R}^3$ .

$$T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix}, \quad T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}$$

$\underline{e}_1$  of  $\mathbb{R}^2$                        $\underline{e}_2$  of  $\mathbb{R}^2$

And a formula  $T(\underline{x}), \mathbb{R}^2$

$$\Rightarrow \underline{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = x_1 \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\Rightarrow T(\underline{x}) = T\left(x_1 \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix}\right)$$

$$= x_1 \cdot T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) + x_2 \cdot T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right)$$

$\begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} \qquad \qquad \begin{bmatrix} 0 \\ 1 \\ 2 \end{bmatrix}$

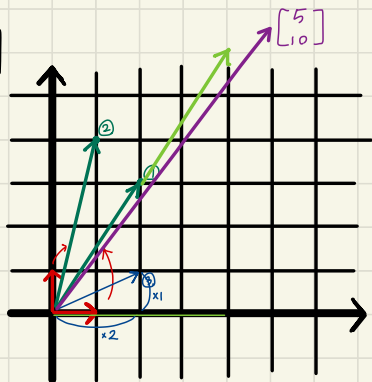
$$= \begin{bmatrix} 2 & 0 \\ -1 & 1 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$T(\underline{e}_1) \ T(\underline{e}_2)$

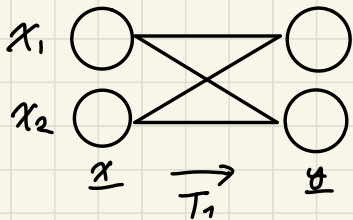
\* linear transformation with Neural Network

$$\begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$\mathbb{R}^2$



fully connected layer



if  $T(\begin{bmatrix} 1 \\ 0 \end{bmatrix}) = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$  ①

$T(\begin{bmatrix} 0 \\ 1 \end{bmatrix}) = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$  ②

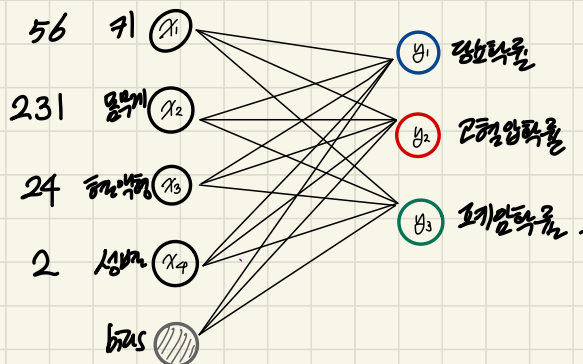
$$\begin{bmatrix} 2 & 1 \\ 3 & 4 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

③  $\begin{bmatrix} 2 \\ 1 \end{bmatrix} = 2 \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 1 \cdot \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

$$2 \cdot \begin{bmatrix} 2 \\ 3 \end{bmatrix} + 1 \cdot \begin{bmatrix} 1 \\ 4 \end{bmatrix} = \begin{bmatrix} 5 \\ 10 \end{bmatrix}$$

• Affine layer in NN.

fully connected layer with bias term.



$$\Rightarrow \begin{bmatrix} 0.2 & -0.5 & 0.1 & 2 \\ 1.5 & 1.3 & 2.1 & 1 \\ -0.2 & 0.3 & 0.7 & -1.3 \end{bmatrix} \cdot \begin{bmatrix} 56 \\ 231 \\ 4 \\ 2 \end{bmatrix} + \begin{bmatrix} 1.1 \\ 3.2 \\ -1.2 \end{bmatrix} = \begin{bmatrix} -46.8 \\ 49.9 \\ 11.1 \end{bmatrix}$$

$$= \begin{bmatrix} 56 \\ \text{red} \\ \text{green} \end{bmatrix} + \begin{bmatrix} 231 \\ \text{red} \\ \text{green} \end{bmatrix} + \begin{bmatrix} 4 \\ \text{red} \\ \text{green} \end{bmatrix} + \begin{bmatrix} 2 \\ \text{red} \\ \text{green} \end{bmatrix} + \begin{bmatrix} 1 \\ \text{red} \\ \text{green} \end{bmatrix} \begin{bmatrix} 1.1 \\ 3.2 \\ -1.2 \end{bmatrix}$$

\* OnTO and one-to-one

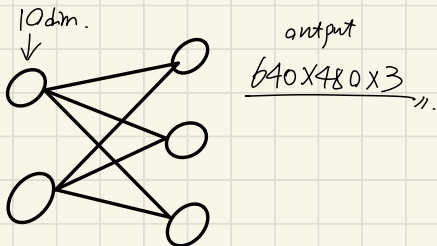
공역 = 치역

일대일 (하나의 x 값 두개의 y 값)

$T: \mathbb{R}^3 \rightarrow \mathbb{R}^2$ ,  $\text{공역} \in \text{치역}$ . (전사)

$\mathbb{R}^3 \rightarrow \mathbb{R}^2$  : one-to-one (X).

think of neural net



Decoder.  
 $\mathbb{R}^2 \rightarrow \mathbb{R}^3$

input dim < output dim

$$T\left(\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$$T\left(\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$$

$$T\left(\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} 5 \\ 8 \end{bmatrix}$$

$$T: \underline{y} = A\underline{x}$$

$$= \begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 8 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 8 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 5 \\ 7 \end{bmatrix} \Rightarrow A\underline{x} = \underline{b}$$

$$\underline{b} \in \text{span}\left\{\begin{bmatrix} 1 \\ 2 \end{bmatrix}, \begin{bmatrix} 3 \\ 4 \end{bmatrix}, \begin{bmatrix} 5 \\ 8 \end{bmatrix}\right\}$$

x unique? :  $\begin{bmatrix} 1 & 3 & 5 \\ 2 & 4 & 8 \end{bmatrix} < \begin{matrix} \text{dependent?} \\ \text{independent?} \end{matrix}$