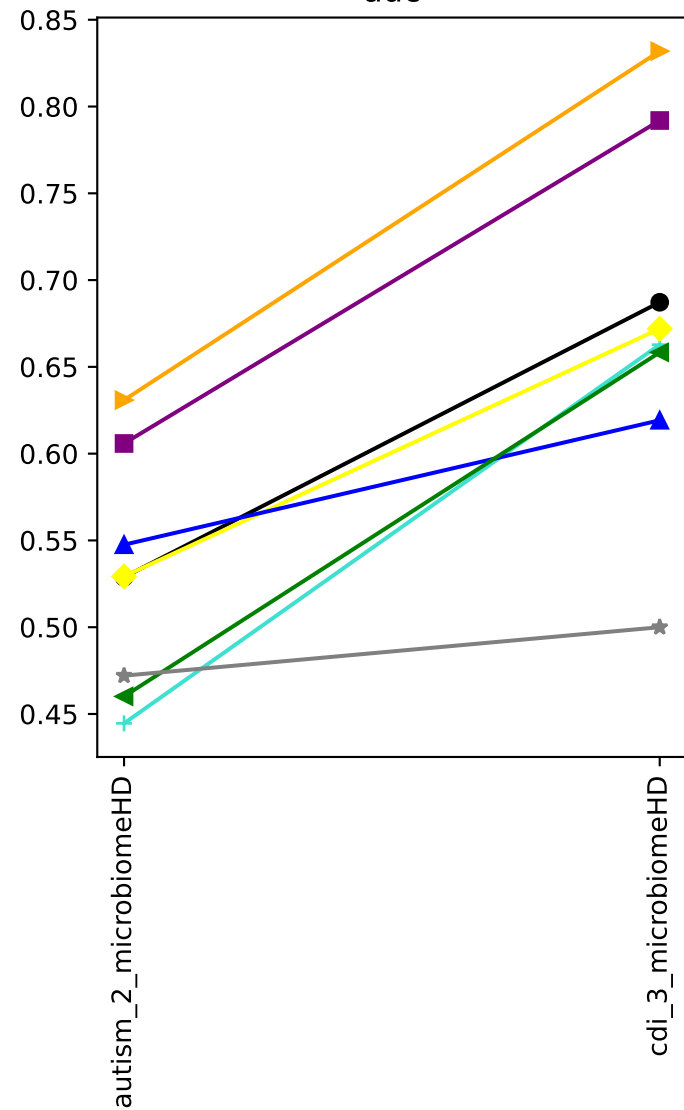


auc



weighted f1

