# S.C.O.R.E

Milestone 1



### **Team**

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- Logan Klaproth
- Michael Komar

## Faculty Advisor/Client

· Dr. Mohan



## **Milestone 1**

- Select tools for server implementation, web development, file transfer, and user authentication
  - Provide small demos of the tools
- Resolve technical challenges
- Create Requirement Document
- Create Design Document
- Create Test Plan



# **Selecting Technical Tools**



### **File Transfer**

#### SFTP

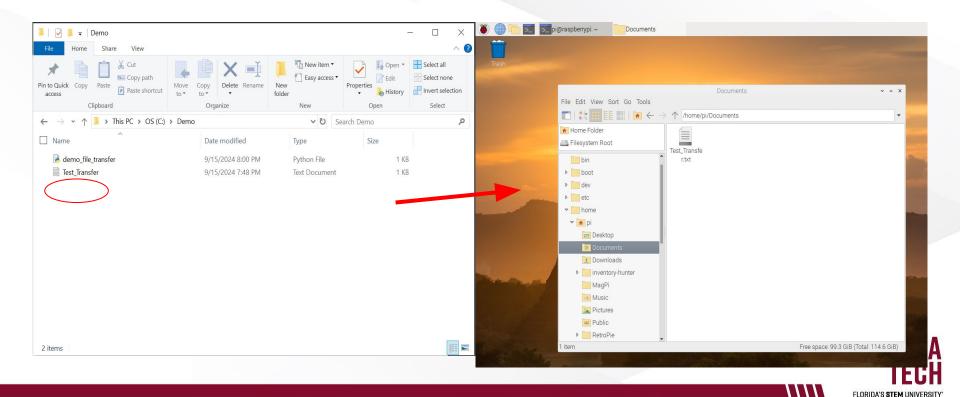
- Application layer protocol
  - TCP Transport Layer
  - Works over SSH
- More robust
- Allows users to view and interact with files
  - View
  - Edit
  - Delete

#### SCP

- Session layer protocol
  - TCP Transport Layer
  - Works over SSH
- Faster algorithm
- Can only copy files
- Deprecated in RHEL 9



## **SFTP Demo**



### **User Authentication Tools**

### TRACKS CAS

- Implementing CAS into our system seems redundant
- Less scalable in the long term of the product

### Google OAuth2

- Florida tech provides student Google accounts that are authenticated with CAS.
- More scalable, as our program would just be authenticating with any authorized Google Account.



### **Server Tools**

#### Proxmox Virtual Environment

- Seamless deployment of the server virtual environment.
- Allows for snapshots of the development server to rollback in case of emergency.
- Can deploy multiple clones for load balancing purposes.

#### Ubuntu Virtual Machine

Ubuntu was chosen for flexibility and wide application support among distributions.

#### **Tailscale**

- Primary method of collaborative access to the development server.
- Simpler end user setup than WireGuard, and allows for uninterrupted free connection unlike similar apps like TeamViewer.



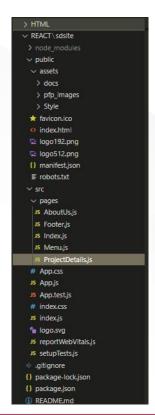
# **Web Application STACK**

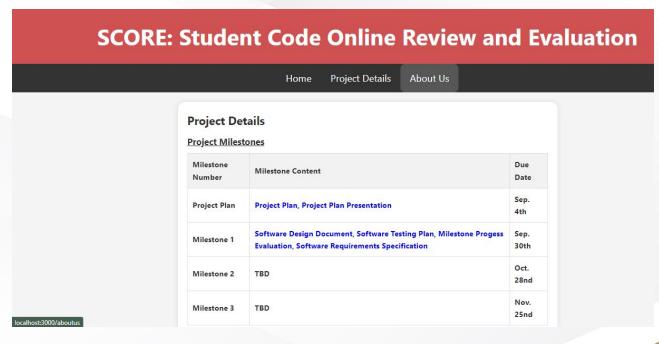
### MERN - MongoDB Express.JS React Node.JS

- MERN stack offers simple and reliable application development
- Allows for storage and maintenance of large and complex data sets
- High performance with varying project scale and complexity
- Strong community and extensive documentation
- Familiar and easy to understand
- Avoids licensing issues



## **Web Stack Demo**





REACT project running, successful routing between multiple components using react-router-dom



## **Containers**

### Docker

- Multi-platform, requires root permissions by default
- Innate client-server architecture, less secure
- Custom network stack

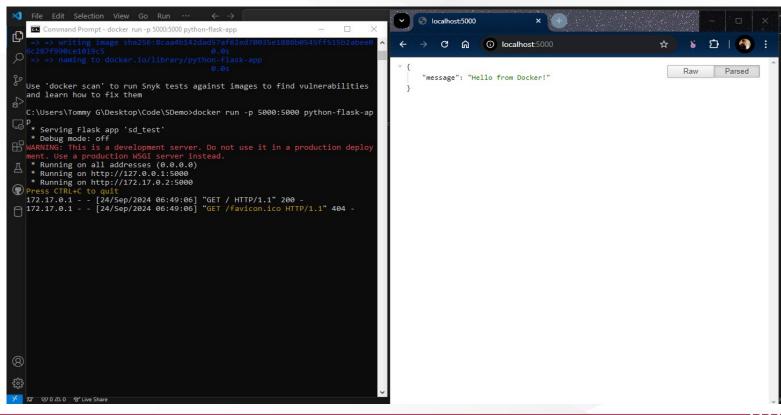
#### Podman

- Used less in industry
- More security focused, less overhead, quicker startup times
- Daemon-less, rootless by default, only linux
- Uses standard linux network stack





## **Docker Demo**





# **Technical Challenges**



## **Canvas API**

- Found and read the documentation
  - Found the API endpoint for submitting grades

- Canvas has implemented GraphQl
  - Login to canvas and /graphiql to the end of the url
  - GUI to create JSON queries



## TRACKS CAS

- Implementation of SAML2 (the protocol CAS uses) is possible, and is future-proof
- Getting access to the CAS for development purposes requires the documentation that we completed for this milestone
  - This is the main roadblock we encountered for this technical challenge

We are still in the process of deciding between CAS SAML2 and OAuth2, but the flexibility of OAuth2 is promising



## **Containerization**

- Containerization is required to ensure the security and reliability of the server.
  - Student code needs to be executed in an isolated environment to prevent potential malicious attacks on the system.
- We researched 2 primary tools for comparison
  - Podman
  - Docker
- Tested these environments with a demo, to make sure their implementation could work for S.C.O.R.E.

# **Documentation**



# **Software Requirements Specification**



# **Functional Requirements**

- Immediate Feedback
  - Exactly what a student will see upon auto test completion
- Auto Testing
  - How the professor will be able to configure the auto test environment and what results the professor and student will receive
- Grading Portal
  - Teachers will be able to adjust grades and "sync" with Canvas
- MOSS Integration
  - Submissions will be sent to Stanford's MOSS server, and the html report will be parsed to be displayed by the application

## **Functional Requirements (Cont.)**

- Assignment Creation
  - Fields: Name, description, number of allowed attempts, due date, and test cases
- Assignment Submission
  - Acceptable file types: python, java, C++, C
  - Unacceptable file types: Byte code, folders, compressed archives
- Assignment Deletion
  - Permanent action from the professor



## **Interface Requirements**

#### **Shell**

- Access through code01
- View list of classes
- View list of assignments
  - Filter by class
- Submit assignments and view feedback
- Add, remove, or edit classes
- Add, remove, or edit assignments

#### Web App

- Online dashboard showing classes and assignment cards
- Students can select an assignment card to access the detail page
  - Students can submit from this page
- Separate dashboard for professors
  - Add, remove, or edit classes
- Grading portal where the professor can see submissions, auto test scores, MOSS report, and assign grades



# **Software Testing Plan**

- Our test plan covers all functional requirements
- Each test case detailed a procedure of inputs and the expected outputs
- Covered error cases as well
  - Ensure that unacceptable file types are rejected
- Ensured that we accounted for both users and both interfaces
  - Some features have different interactions depending on whether the user is a student or a professor, or if they are using the shell client or web app

# **Software Design Document**



## **UML Diagram - Submission**

#### General Management / Database

#### Student

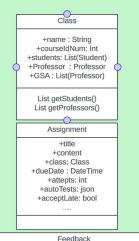
+name: String
+idNum: int //900#
+userLogin
+classes: List(Class)
+grades: dict(Class: Int)

String getName() int getIdNum() List getClasses() Dict getGrades()

#### Professor

+name : String +idNum : int //900# +userLogin +canvasKey : String +classes: List(Class)

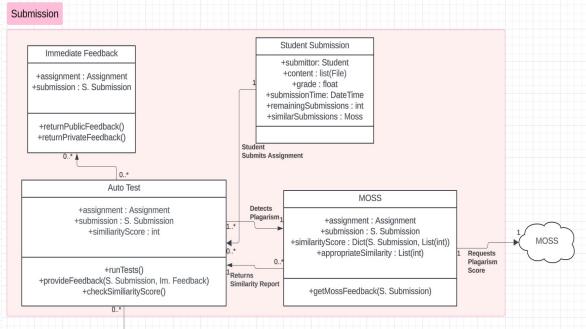
String getName() int getIdNum() List getClasses() String getCanvasKey()



#### Feedbac

+ submission : S. Submission +feedback: dict (Test Case : (bool, String)) +autoTestResult: json

+submission getSubmission()







## **UML Diagram - Grading**

#### General Management / Database

#### Student

+name : String +idNum : int //900# +userLogin +classes: List(Class) +grades : dict(Class : Int)

> String getName() int getIdNum() List getClasses() Dict getGrades()

#### Professor

+name : String +idNum : int //900# +userLogin +canvasKey : String +classes: List(Class)

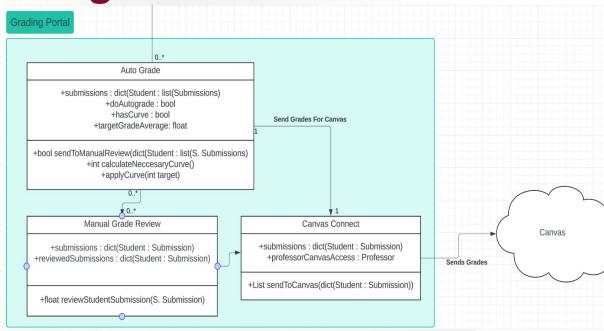
String getName() int getIdNum() List getClasses() String getCanvasKey()

#### Class +name : String +courseldNum: Int +students: List(Student) +Professor : Professor +GSA: List(Professor) List getStudents() List getProfessors() Assignment +title +content +class: Class +dueDate : DateTime +attepts: int +autoTests: json +acceptLate: bool

#### Feedback

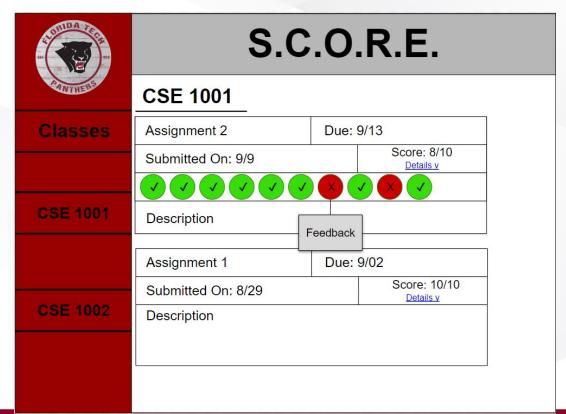
+ submission : S. Submission +feedback: dict (Test Case : (bool, String)) +autoTestResult: json

+submission getSubmission()



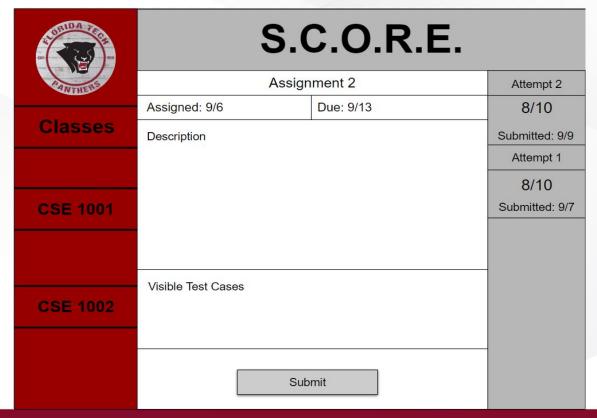


# **Mockup - Student Dashboard**



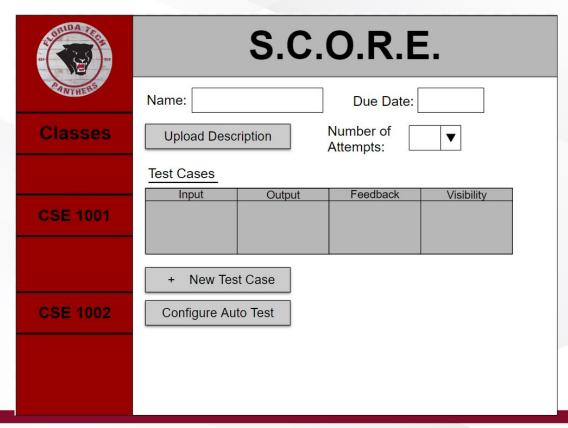


# **Mockup - Assignment Detail Page**





# **Mockup - Assignment Creation Page**





## **Entity Relationship Diagram**

