## Project Self-Assessment

The purpose of this assignment is to assess both your own participation in and contributions to the first design project and the contributions of your group members. Please answer all of the following questions to the best of your ability. Also keep in mind that your responses are private and will not be shared with anyone outside of the teaching team, so please be as honest as possible (while still being kind to your classmates).

## **Project Members**

Please list the first and last names of all of your project group members: Sean Massa Tommy Nguyen (me) Paul Wong

## **Self-Assessment**

Using a scale of A+ to C-, how would you grade **your own contributions** to the project? What did you do in the group? Roughly how many hours did you spend on the project? Are you satisfied with the outcome?

A+. Compared to the other projects, I did not contribute as much this time around due to me being busy with work and other projects towards the beginning of the assignment, but I helped a lot towards the end. I created the individual cards for the game, the .pcio file, and helped conduct a playtest.

## **Group Assessment**

Using a scale of A+ to C-, grade **each group member's contributions** to the project. Please describe, in detail, why you chose each grade.

Sean Massa deserves an A. Sean, I believe, pulled the most weight in the group, having set up the game rules, conducting most of the playtests, and helping reiterate the game.

Paul Wong deserves an A-. He contributed a lot by helping set up the game rules as well as creating the diagram. He also helped in reiterating the game rules.