

# Robotplatform

Tom Nieskens  
Matthias Jooris

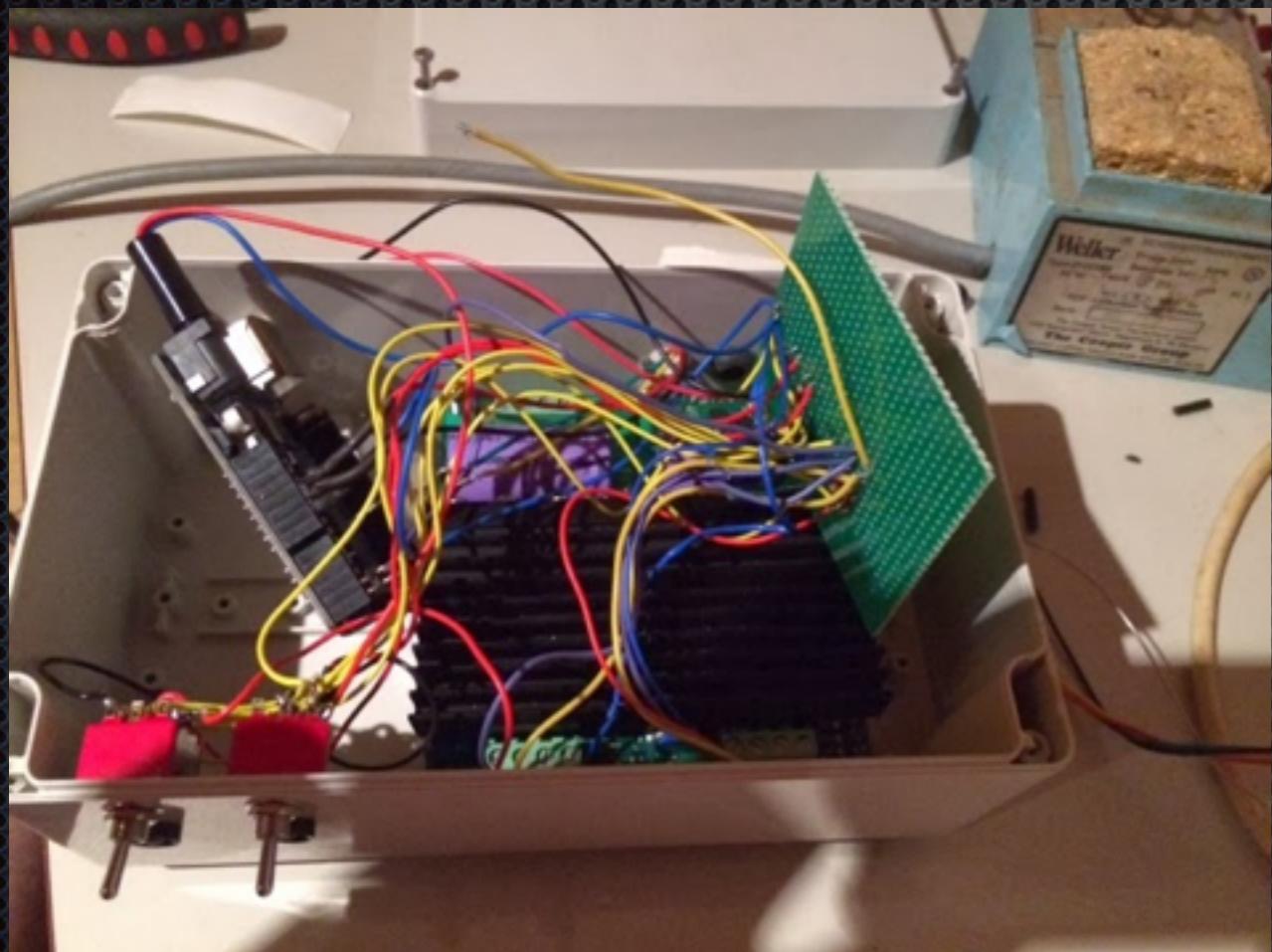


# inleiding

- analyse project
- bekabeling
- verfijnen software
- nieuwe afstandsbediening
- draadloos
- applicatie

# bekabeling

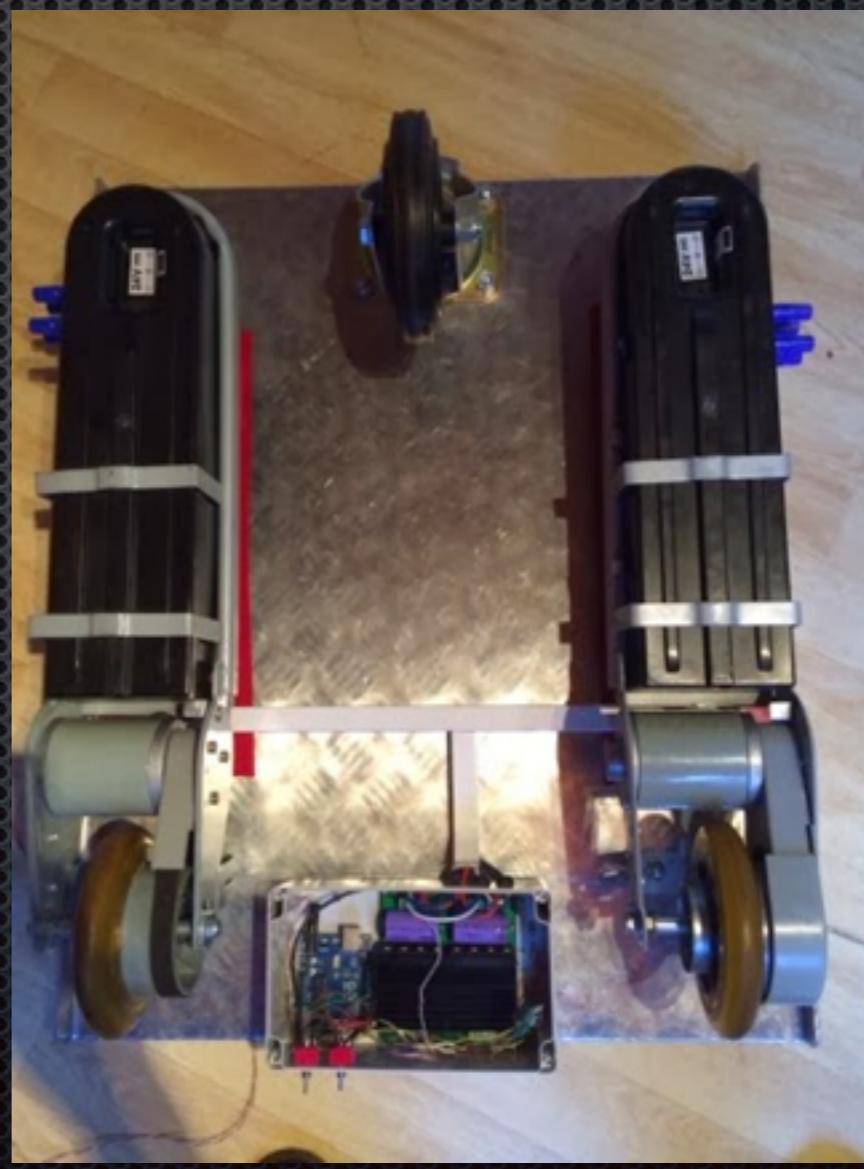
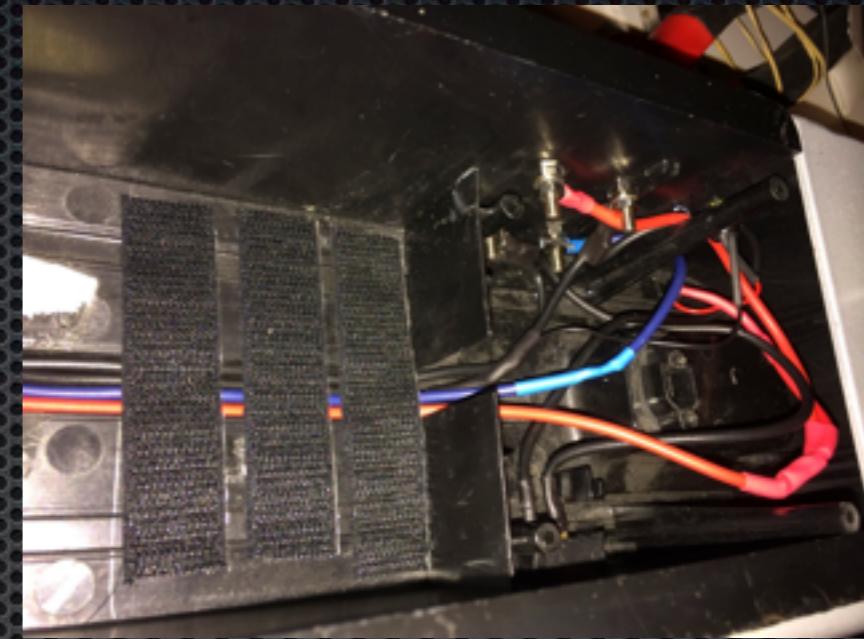
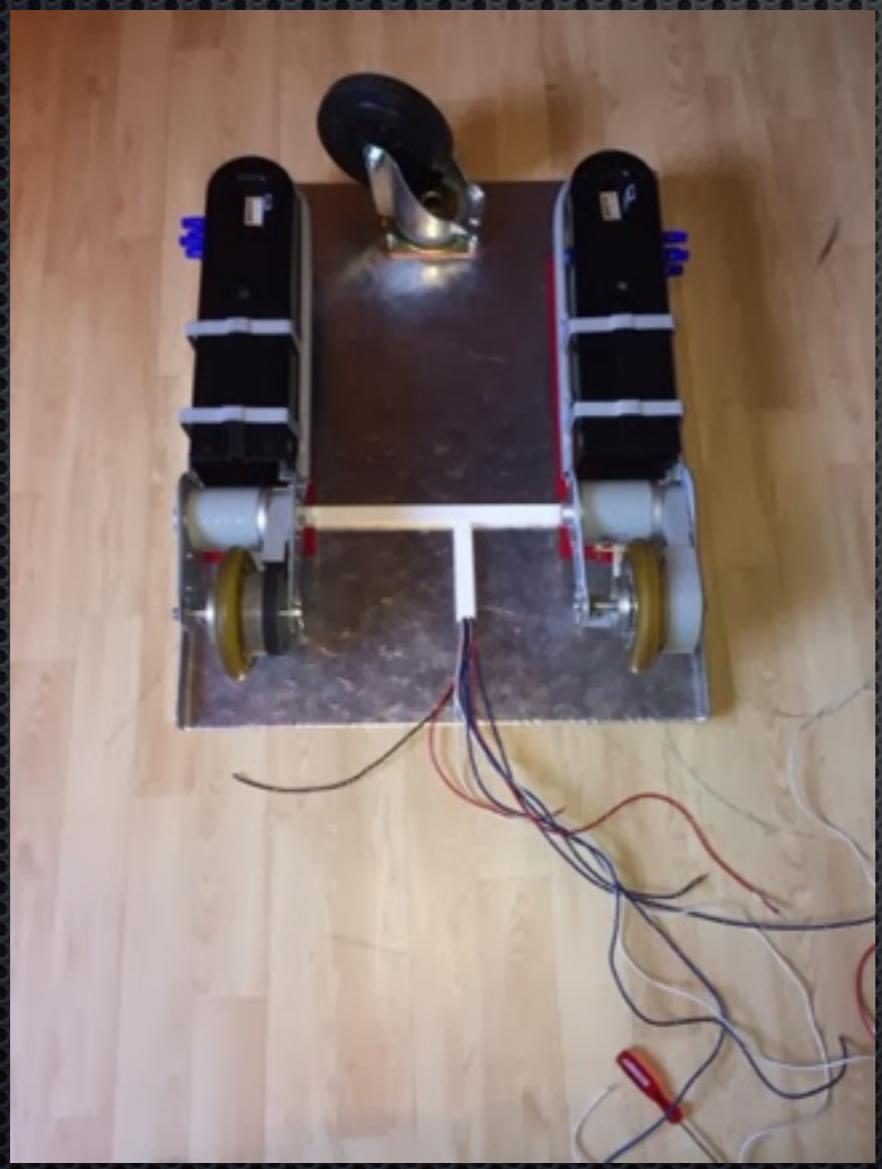
voor:



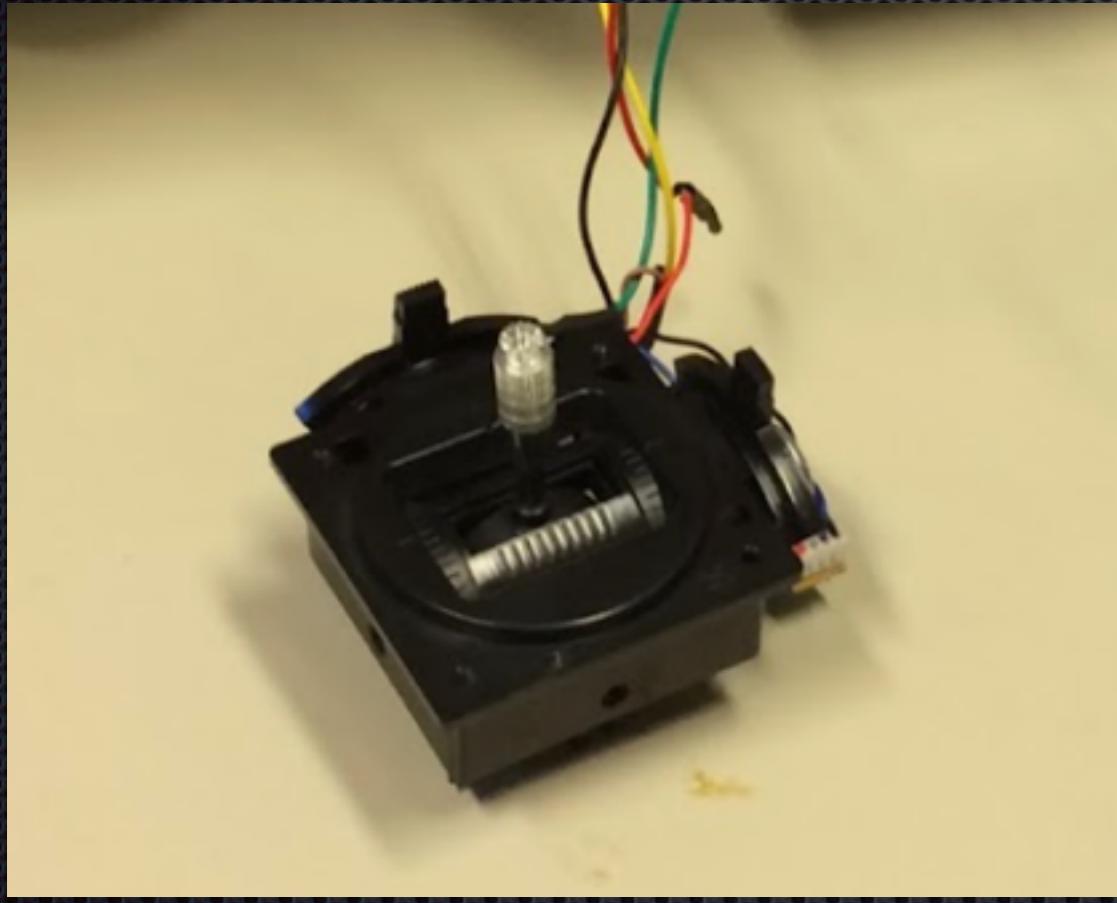
na:



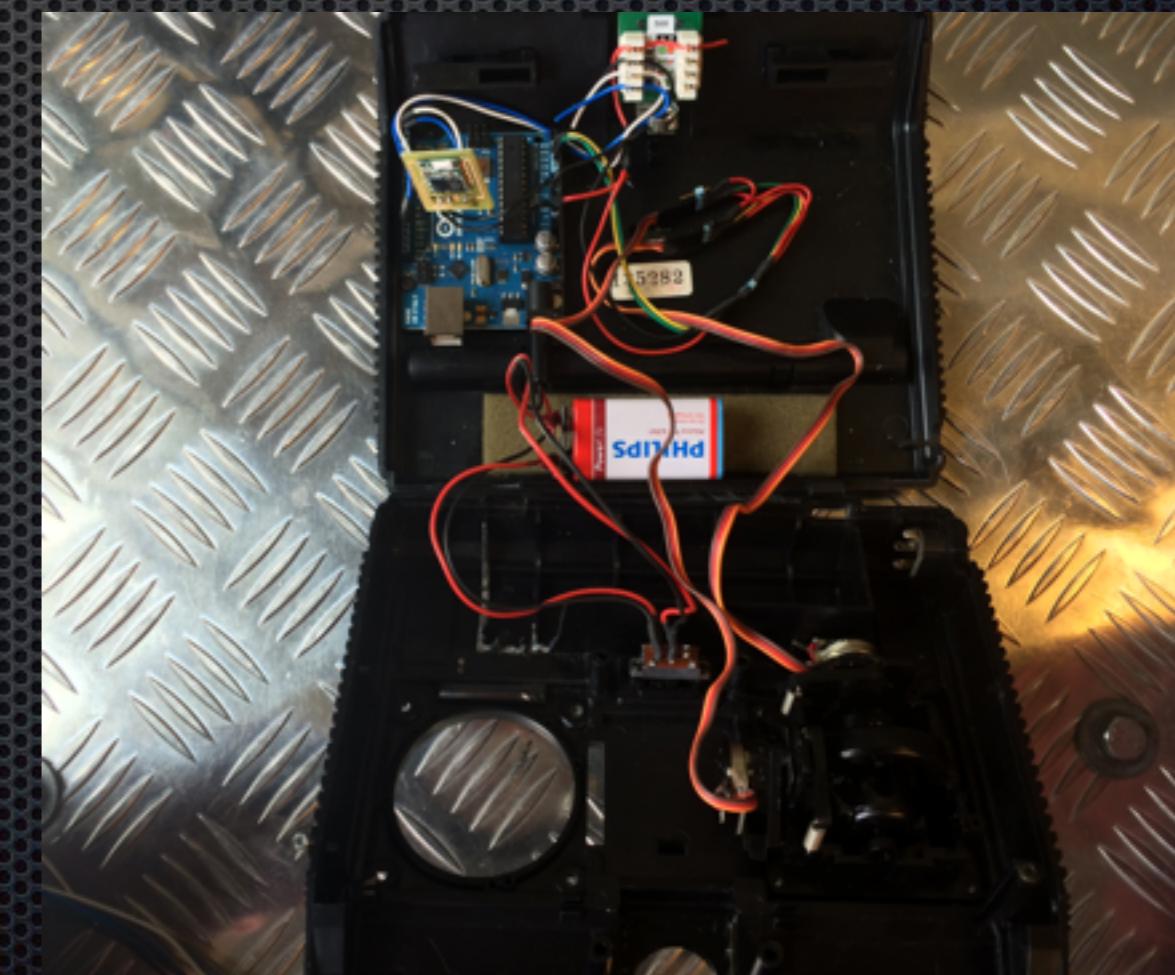
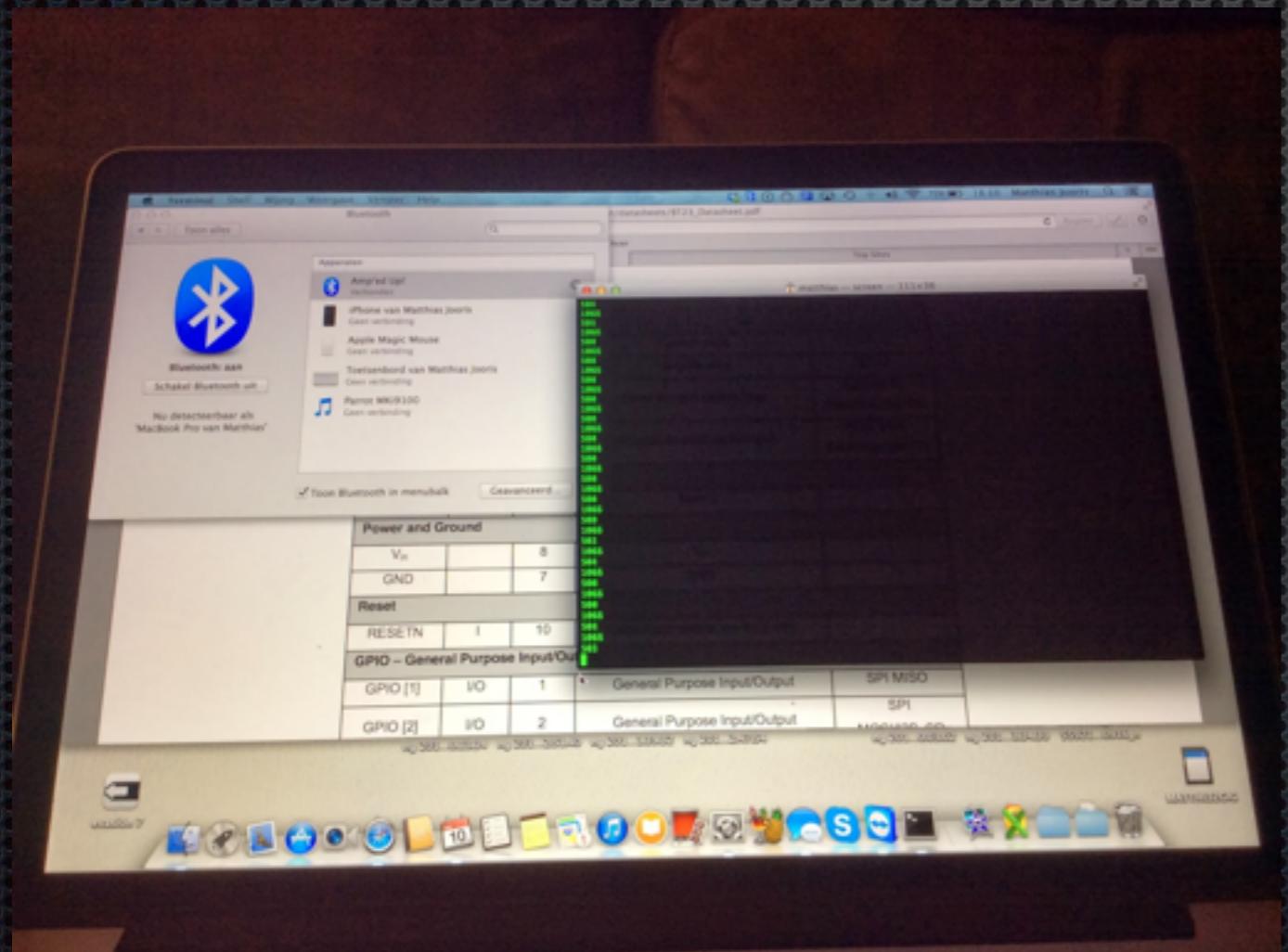
# bekabeling



# afstandsbediening



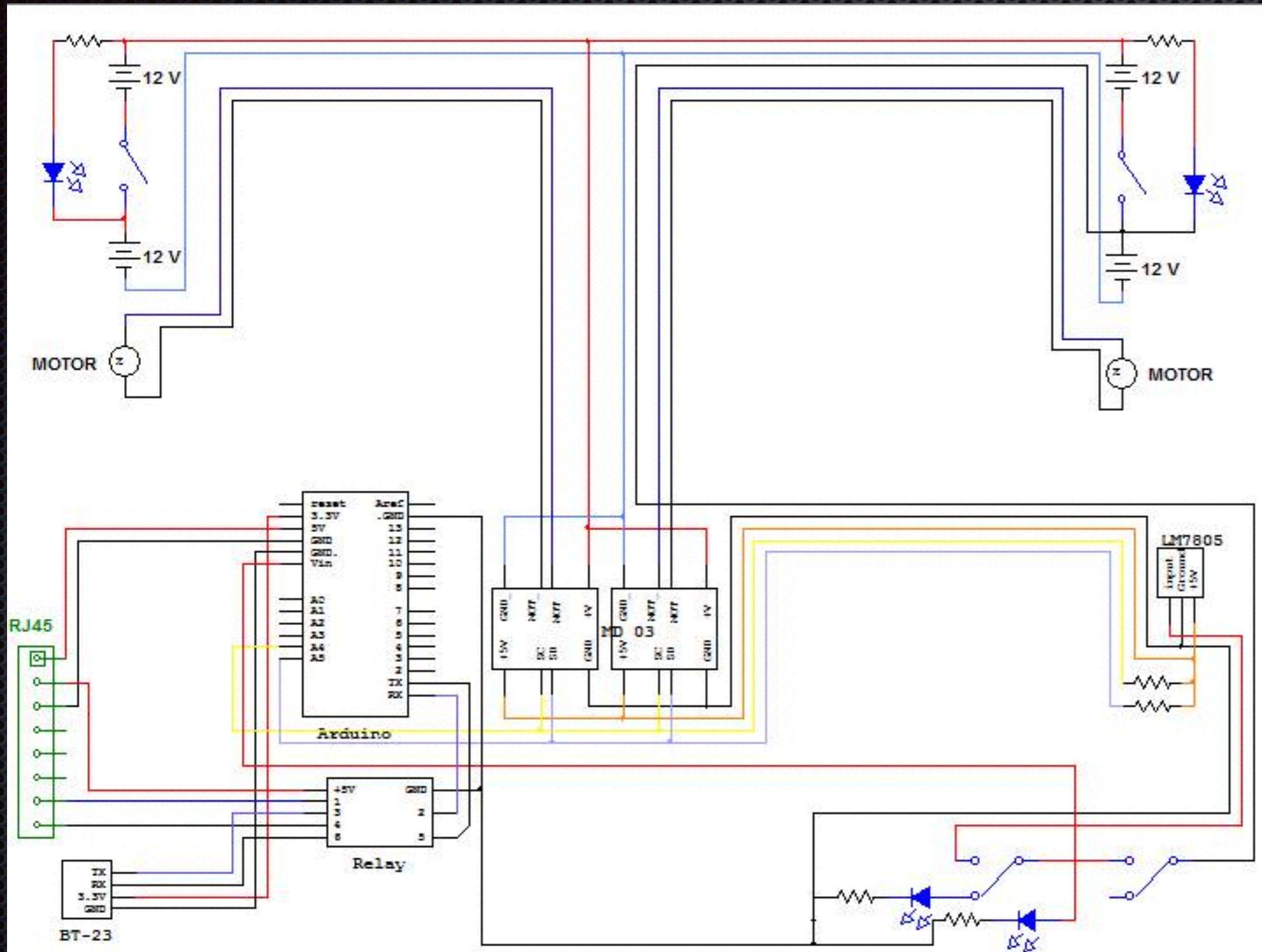
# Bluetooth



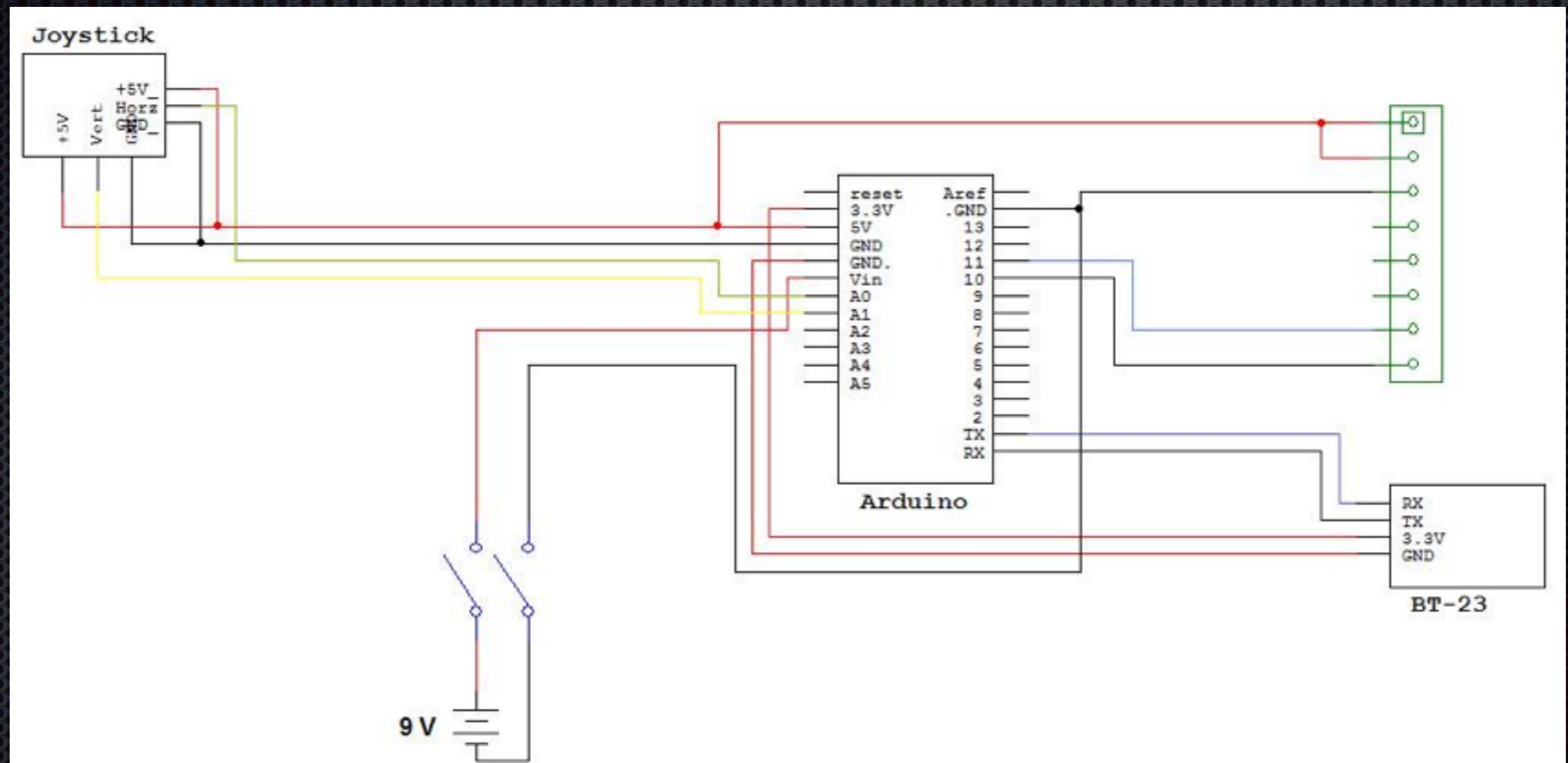
# bekabelde verbinding



# schema platform



# Schema afstandsbediening



# code platform

```
recievedChar =Serial.parseInt();
if (recievedChar > 0)
{
    if(recievedChar==1066){ // if it sees 1066 then it knows that valueFB is comming
        valueFB = Serial.parseInt(); //Reads integers as integer rather than ASCI. Anything else returns 0
        Serial.println(valueFB); // prints valueFB so I could see it int the serial monitor
    }
    if(recievedChar==1065){ // if it sees 1065 then it knows that valueLR is comming
        valueLR = Serial.parseInt(); //Reads integers as integer rather than ASCI. Anything else returns 0
        Serial.println(valueLR); // prints valueLR so I could see it int the serial monitor
    }
}
else{
    valueLR = 500;
    valueFB = 500;
}
```

# code platform

```
if(valueFB>510){                                // forwards
    if(valueLR>505){                            // forwards+left
        speed1 =((valueFB-400)/2);
        speed2 =((valueFB-400)/2)-((valueLR-450)/2); // left motor slows down
    }
    else if(valueLR<495){                        // forwards+right
        speed1 = ((valueFB-400)/2)-((550-valueLR)/2); // right motor slows down
        speed2 =((valueFB-400)/2);
    }
    else{                                         // forwards
        speed1 = ((valueFB-400)/2);
        speed2 = ((valueFB-400)/2);
    }
}
```

# code platform

```
Wire.beginTransmission(MD03_1);
Wire.write(SPEED_reg);
Wire.write(speed1);
Wire.endTransmission();
Wire.beginTransmission(MD03_2);
Wire.write(SPEED_reg);
Wire.write(speed2);
Wire.endTransmission();
```

```
Wire.beginTransmission(MD03_1);
Wire.write(ACC_reg);
Wire.write(27);
Wire.endTransmission();
Wire.beginTransmission(MD03_2);
Wire.write(ACC_reg);
Wire.write(27);
Wire.endTransmission();
Wire.beginTransmission(MD03_1);
Wire.write(CMD_reg);
Wire.write(1);      // sets motor forward
Wire.endTransmission();
Wire.beginTransmission(MD03_2);
Wire.write(CMD_reg);
Wire.write(1);      // sets motor forward
Wire.endTransmission();
```

# code afstandsbediening

```
#include <SoftwareSerial.h>
SoftwareSerial mySerial(10, 11); // RX, TX
int joyFB = A1; //joystick forward and backward
int joyLR = A2; //joystick left and right
int valueFB = 500; //variable value forward backward
int valueLR = 500; //variable value left right
void setup()
{
    Serial.begin(115200);
    pinMode(joyFB,INPUT);
    pinMode(joyLR,INPUT);

    mySerial.begin(115200);
}
```

# code afstandsbediening

```
void loop()
{
    valueFB = analogRead(joyFB);
    valueLR = analogRead(joyLR);

    Serial.println(1066);
    mySerial.println(1066);
    Serial.println (valueFB); // send valueFB to rx arduino
    mySerial.println(valueFB);
    delay(80);

    Serial.println(1065);
    mySerial.println(1065);
    Serial.println (valueLR); // send valueLR to rx arduino
    mySerial.println(valueLR);
    delay(80);

    Serial.println("AT+AB SPPConnect 00043e26120c");
    delay(80);
}
```

# Android App



# Android App

```
/*BluetoothAdapter ba = BluetoothAdapter.getDefaultAdapter();
Set<BluetoothDevice> devices = ba.getBondedDevices();
for(BluetoothDevice device : devices) {
    Log.i("BT", "device: " + device.getAddress() + "=> " + device.getName());
    if(device.getAddress().equals("00:04:3E:26:12:0C")) {
        Log.i("platform","gevonden");
        UUID uuidSPP = UUID.fromString("00001101-0000-1000-8000-00043E26120C");
        try {
            BluetoothSocket sock = device.createRfcommSocketToServiceRecord(uuidSPP);
            Log.i("BT", "socket ok **" + sock + "**");
            OutputStream os = sock.getOutputStream();
            Log.i("BT", "outputstream **" + os + "**");
            if(os == null)
                Log.i("BT", "os null");
            else
                Log.i("BT", "os niet null");
        }
    }
}
```

# Android App

```
// os.write(1065);
/*os.flush();

try {
    Thread.sleep(80);
} catch (InterruptedException e) {
    e.printStackTrace();
}

os.write(1065);
os.write(600);
os.write(1065);
os.write(600);
```

