## 1 m-reduciblity

**Definition.** Let A and B be languages over alphabet  $\Sigma$ . A is many-to-one reducible to B, written  $A \leq B$ , if there is a Turing machine F that terminates on every input  $u \in \Sigma^*$ , and such that:

$$A = \{ u \in \Sigma^* | F(u) \in B \}$$

Informally, this means that checking  $u \in A$  is no harder than checking  $w \in B$ .

### 1.1 Properties

**Proposition.** Suppose  $A \leq B$ .

- 1. If B is Turing-decidable, so is A
- 2. If B is Turing-recognisable, so is A
- 3. If  $A \leq B$  and  $B \leq C$ , then  $A \leq C$

Denote  $A \equiv B$  to mean that  $A \leq B$  and  $B \leq A$ . Informally, this means that A and B are equally difficult.

## 2 m-completeness

Language A is **m-complete** if:

- 1. A is Turing-recognisable, and
- 2. for every Turing-recognisable language  $B, B \leq A$ .

Informally, if A is m-complete, then A is as hard as any other Turing-recognisable language

Corollary. If A is m-complete and  $A \leq B$ , then B is m-complete.

**Definition.** The Halting language H consists of the words  $\langle M \rangle \sqcup w$ , over some fixed alphabet, such that the Turing machine M terminates on w.

**Theorem.** H is m-complete

**Proof.** Generic reduction.

Pick any Turing-recognisable language A. It is recognised by some machine  $M_A$ . Reduce it to H by mapping any word w to a word  $\langle M_A \rangle \sqcup w$ .

The reduction is computable and  $w \in A$  if and only if  $\langle M_A \rangle \sqcup w \in H$ .

**Definition.**  $H_0$  is the diagonal of H, i.e. the language  $\langle M \rangle \sqcup \langle M \rangle$  such that M terminates on  $\langle M \rangle$ .

**Theorem.**  $H_0$  is m-complete.

**Proof.** Reduction from H.

Given a word  $\langle M \rangle \sqcup w$ , create a Turing machine  $N_{M,w}$  that simulates M on w.

Note that this machine ignores the input. This can be done using a universal Turing machine.

 $N_{M,w}$  terminates on any input if and only if M terminates on w.

Thus,  $N_{M,w}$  terminates on  $\langle N_{M,w} \rangle$  if and only if M terminates on w.

## 3 Oracle Turing machine and t-reducibility

#### Definition.

- 1. An oracle for a language A is a black box that takes word w as input and instantly, and correctly, replies if  $w \in A$
- 2. An oracle Turing machine M, denoted  $M^A$ , is a Turing machine that has an additional capability of making calls to an oracle for the language A.

**Definition.** A language A is t-reducible to a language B if A is decidable by some oracle Turing machine  $M^B$ .

**Theorem.** If  $A \leq_t B$ , and B is Turing-decidable, then A is Turing-decidable

# 4 Computable and partially computable functions

**Definition.** A total function  $f: \Sigma^* \to \Sigma^*$  is computable if there is a Turing machine F such that on any input  $x \in \Sigma^*$ , F produces f(x) as output.

**Definition.** A partial function  $g: \Sigma^* \to \Sigma^*$  is partially computable if there is a Turing machine G such that on any input  $x \in dom(g)$ , G produces g(x) as the output and if  $x \notin dom(g)$ , G doesn't terminate.

**Proposition.** A language (set)  $S \subseteq \Sigma^*$  is Turing-recognisable if and only if it is:

- The domain of a partially computable function
- The range of a computable function
- The range of a partially computable function

### 5 Parameter theorem

Let M(x, y) be a Turing machine that expects the two-part input  $x \sqcup y$ . There is a Turing machine SMN(t, x) that, on inputs  $\langle M \rangle$  and x, produces a description of a Turing machine  $\langle M_x \rangle$  such that for every y,  $M_x(y) = M(x, y)$ .

**Proof.** Follows from the recursion theorem.

### 6 Recursion theorem

Let M(x,y) be a Turing machine that expects the two-part input  $x \sqcup y$ . There is a Turing machine R(y) such that for every y,  $R(y) = M(\langle R \rangle, y)$ 

## 7 Partially computable functions without machines

**Definition.** The initial functions are:

- 1. The successor, s(x) = x + 1
- 2. The zero, n(x) = 0
- 3. The projections,  $u_i^n(x_1, x_2, ..., x_n) = x_i$  for every  $n \in \mathbb{N}$ ,  $1 \le i \le n$ .

### 8 Primitive recursive functions

**Definition.** A function is called **primitive recursive** if it can be obtained from the initial functions by a finite number of applications of composition and primitive recursion.

Let f be a function on k variables and  $g_1, g_2, ..., g_k$  be functions on n variables. The function h on n variables is obtained from f and  $g_1, g_2, ..., g_n$  by **composition** if

$$h(x_1, x_2, ..., x_n) = ^{def} f(g_1(x_1, x_2, ..., x_n), g_2(x_1, x_2, ..., x_n), ..., g_k(x_1, x_2, ..., x_n))$$

Let f and g be toptal functions on n variables and n+2 variables respectively. The function h, on n+1 variables, is obtained from f and g by primitive recursion if:

$$\begin{split} h(x_1,x_2,...,x_n,0) = ^{def} f(x_1,x_2,...,x_n) \\ h(x_1,x_2,...,x_n,t+1) = ^{def} g(t,h(x_1,x_2,...,x_n,t),x_1,x_2,...,x_n) \end{split}$$

Primitive recursive functions are computable (find Turing machines to do this).

## 9 Step-counter function is primitive recursive

**Proposition.** The following functions are primitive recursive:

- Addition
- Subtraction
- Multiplication
- Integral division (quotient and remainder)

- Exponentiation
- Integral logarithm
- n'th prime number
- i'th digit in base b expansion

**Definition.** The **Gödel number** of a sequence  $x_1, ..., x_n$ , defined as  $p_1^{x_1} ... p_{n-1}^{x_{n-1}} p_n^{x_{n+1}}$  where  $p_i$  is the i'th prime number, is primitive recursive.

A string w over a finite alphabet can be encoded by a single number [w]. A Turing machine M can be encoded by a single number  $[\langle M \rangle]$ , shortened to [M].

A configuration of a Turing machine M – consisting of a state, a head position, and tape content – can be encoded as a single number [q, i, w] via a primitive recursive function, [q, i, w] = C(q, i, w).

If a configuration q, i, w yields a configuration q', i', w', the function Step([q, i, w]) = [q', i', w'] is primitive recursive.

The step-counter function can be defined as:

$$SC([M], [w], 0) = [q_{start}, 0, w]$$
  
 $SC([M], [w], t + 1) = Step(SC([M], [w], t))$ 

## 10 Gödel incompleteness

In a formal system that reason about natural numbers, a formula  $\phi$  is a finite sequence of symbols, so can be suitably encoded by a single number  $[\phi]$ .

A formula  $\Pi$  in the system can be encoded by a single number  $[\Pi]$ . The predicate  $\text{Proof}([\Pi], [\phi])$ , stating that  $\Pi$  is a proof of  $\phi$ , is primitive recursive.

Assume that the system is consistent (cannot prove both  $\phi$  and  $\neg \phi$  for any formula  $\phi$ . Assume that every *true* formula system is provable, and assume that the system can reason about a Turing machine's computations. For every instance of the Halting problem, the predicate:

$$\exists p \; \text{Proof}(p, [M \; \text{does not terminate on} \; w])$$

is semi-decidable (recognisable).

For a positive instance, the predicate is true. By our assumption, there is a proof encoded by some number p. Find p by brute force, trying 0, 1, ..., etc.

But then, the co-Halting problem is semi-decidable. However, as the Halting problem is semi-decidable, this would imply that the Halting problem is decidable – a contradiction.

### 11 Gödel's self-referential sentence

Let  $\phi(x)$  be a formula with one free variable x. Define the predicate  $P(n, [\phi])$  to mean "n doesn't encode a proof of  $\phi([\phi])$ ."

Define the formula  $\psi(y)$  to be  $\forall x P(x,y)$ . It has a single free variable y, so consider  $\psi([\psi])$ .

 $\psi([\psi])$  says that every x doesn't encode a proof of  $\psi([\psi])$ , i.e.,  $\psi([\psi])$  is not provable, and admits it!

Is  $\psi([\psi])$  false? No!

If it were, what it says is false, thus it is provable. However, everything that is provable must be true – a contradiction.

Thus,  $\psi([\psi])$  is true, so what it says is true, and  $\psi([\psi])$  is not provable.

## 12 Robinson arithmetic Q

**Q** is the weakest sub-system of arithmetic in which Gödel's incompleteness holds.

It has a constant zero 0 and function symbols S for successor, + for addition, and  $\times$  for multiplication. It has no induction.

#### 12.1 Axioms

- 1.  $S(x) \neq 0$
- 2.  $(S(x) = S(y)) \implies x = y$
- 3.  $y = 0 \lor \exists x (S(x) = y)$
- 4. x + 0 = x
- 5. x + S(y) = S(x + y)
- 6.  $x \times 0 = 0$
- 7.  $x \times S(y) = x \times y + x$