win\_attributes : ▶ BLACK BLUE CYAN SREEN MAGENTA RED WHITE YELLOW REVERSE **\**BLINK UNDERLINE NORMAL INVISIBLE **DIM** NO NEW LINESX STYLE <expression> PICTURE <expression> character-string (variable) CURRENT ROW DISPLAY = <expression> COUNT <integer value> COUNT [variable] MAXCOUNT <integer value> MAXCOUNT [variable] INSERT ROW = TRUE INSERT ROW = FALSE DELETE ROW = TRUE DELETE ROW = FALSE UNBUFFERED BORDER ►(PAD → character-string ▶ (LAST) <integer value> **→** LAST **→**[FIRST] <integer value> COMMENT LINE **▶**(FIRST <integer value> [variable] **⊳**(OFF LAST **⊳**(LAST **►** FIRST <integer value> FORM LINE {FIRST <integer value> [variable] **⊳**(off LAST <integer value> **→**(LAST FIRST <integer value> ERROR LINE **→**[FIRST <integer value> [variable] **▶**(OFF <integer value> LAST **→**(LAST FIRST <integer value> MENU LINE FIRST <integer value> [variable] **⊳**(off LAST <integer value> **→**(LAST <integer value> FIRST MESSAGE LINE FIRST <integer value> [variable] OFF **►** LAST → <integer value> **→** LAST <integer value> FIRST PROMPT LINE **►** FIRST <integer value> [variable] **⊳**(OFF TEXT character-string variable attribute \_variable attributes character-string \_variable variable attribute [variable] variable attributes **⊳** variable ATTRIBUTES ATTRIBUTE