events_construct : ► BEFORE CONSTRUCT [commands] ► AFTER CONSTRUCT [commands] <field name> BEFORE FIELD [commands] BEFORE FIELD ► <field name> AFTER FIELD [commands] <field name> ON CHANGE [commands] **♦** <integer value> SECOND <integer value> SECONDS DIDLE [commands] ON ► MINUTE <integer value> MINUTES HOUR <integer value> HOURS → <integer value> ► SECOND <integer value> SECONDS INTERVAL ON [commands] ► MINUTE <integer value> MINUTES HOUR <integer value> HOURS ON ► ACTION **→** identifier [commands] <key> ON KEY [commands] <key> ON ANY KEY [commands]