

Tomasz Sok

<https://lolwhy.wtf>

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About

I most enjoy working with distributed systems and online payments. At work, I look forward to making decisions that provide the most value for the team, customer and business. On a team, I value and encourage empowerment and collaboration.

Experience

Raise Software Engineer

January 2017 - August 2018

- Conceived and developed services.
- Decomposed sub-domains of the legacy application into services.
- Developed new payment platform and updated payment integrations.
- Integrated with gift card processors such as Givex and Vantiv to achieve more available inventory and lower acquisition cost.
- Developed an event sourcing system to track financial history when communicating with third party gift card processors.
- Mentored jr. engineers, helping them with programming, delivery and soft skills to quickly become self-sufficient.

Raise Software Engineering Intern

November 2016 - January 2017

- Finished the MVP of Powersell and got the application to a stable state.
- Improved performance of a client side application by refactoring state, introducing immutable data structures and reducing bundle sizes.
- Developed a backend API for external customers.

Skills

Front end

Javascript

React

Redux

Webpack

Back end

Go

Ruby

Clojure

PostgreSQL

Education

Dev Bootcamp 2016

Focused on web development using Ruby, Ruby On Rails, JavaScript & SQL as well as soft skills.

Volunteer

Niles IL Skatepark Committee 2011 - 2015

Started a petition with friends and got involved with our local park district to have a concrete skate plaza built in Niles, IL.