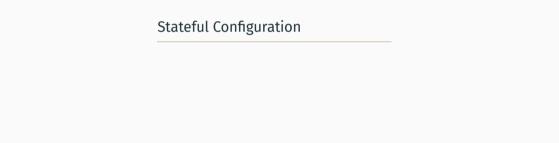
Firewalls

IPtables – Advanced Configuration

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Monitoring of the connections state with -m state --state <state-name>

Possible states:

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 - $\boldsymbol{\cdot}\,$ outside the scope of this course

Generic stateful rules

```
$IPT -A INPUT -m state --state ESTABLISHED, RELATED -j ACCEPT
$IPT -A OUTPUT -m state --state ESTABLISHED, RELATED -j ACCEPT
```

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• it has an impact in performance and there are situations where it's irrelevant

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Recommend script structure

```
# script initialization
...
# stateless rules
...
# generic stateful rules
# additional stateful rules
...
```

Example to allow SSH as client

· stateless mode:

```
$IPT -A OUTPUT -p tcp --sport 1024:65535 --dport ssh -j ACCEPT
$IPT -A INPUT -p tcp --sport ssh --dport 1024:65535 -j ACCEPT
```

stateful mode:

```
$IPT -A OUTPUT -p tcp --sport 1024:65535 --dport ssh -m state --state NEW -j ACCEPT
# the return packet will be allowed by the generic INPUT stateful rule
```

Special cases

- · some protocols create a second related connection
- the ports of those connections are negotiated dynamicly
- iptables needs a module to understand those protocols

Example to allow FTP as client

```
# load kernel module
/sbin/modprobe ip_conntrack_ftp

# FTP stateful rule (as client)
$IPT -A OUTPUT -p tcp --sport 1024:65535 --dport ftp -m state --state NEW -j ACCEPT
```

Deny invalid packets

- this rule is optional because those packets will be denied by the default policy
- · however, it helps the firewall performance if they are denied at the beginning of the script
- example

```
# Deny input invalid packets
$IPT -A INPUT -m state --state INVALID -j DROP
```

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- in some cases it might be useful to LOG before the DROP
 - $\boldsymbol{\cdot}$ but be carefull, this might increase a lot the size of the log files

EXERCISES



- 1. copy the script firewall-on.sh to firewall-stateful-on.sh
- 2. edit the file firewall-stateful-on.sh and
 - insert comments to follow the recommended structure (see slide 2)
 - · insert the generic stateful rules
 - · change to stateful mode the existing rules for DNS, HTTP, HTTPs, and SSH
 - · add a stateful rule for FTP as a client
- 3. test the new firewall configuration



IPtables already has some default chains

• INPUT, OUTPUT, FORWARD, ...

However, it is possible to add personalized chains

- · personalized chains help to avoid the repetition of rules
- work in a similar way to functions in a programming language

```
# create new personalized chain
$IPT -N NewChain

# adding rules to NewChain
$IPT -A NewChain -p tcp --dport http ACCEPT

# redirect packets to NewChain
$IPT -A OUTPUT -p ip -j NewChain
```

PERSONALIZED CHAINS

To eliminate all personalized chains

```
$IPT -X
```

Must be added to the initialization part of the script

```
# flush all the filtering rules
$IPT -F

# eliminate all personalized chains
$IPT -F
...
```

Targets

TARGETS

After -j a target must be defined

- · ACCEPT and DROP were previously shown
- · RETURN
- · LOG
- · REJECT
- \cdot check iptables documentation for more targets

TARGETS

RETURN target

- \cdot redirects packets to the previous chain
- \cdot in the default chains will redirects packets to the default policy

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Example to prevent a flood of new TCP connections

```
# create the syn_flood chain
$IPT -N syn_flood

# add rules to the syn_flood chain
$IPT -A syn_flood -m limit --limit 10/second --limit-burst 5 -j RETURN
$IPT -A syn_flood -j DROP

# redirect packets to the syn_flood change
$IPT -A INPUT -p tcp --syn -j syn_flood
```

TARGETS

LOG target

- $\boldsymbol{\cdot}$ stores packet information on the system's log files
- \cdot it is possible to specify the desired log level
- · to check all options do iptables -j LOG -h

```
# create the syn_flood chain

$IPT -A INPUT -j LOG --log-prefix "DROPPED " --log-level 4 --log-ip-options

→ --log-tcp-options --log-tcp-sequence
```

LOG target

- stores packet information on the system's log files
- it is possible to specify the desired log level
- · to check all options do iptables -j LOG -h

To check the last log entries (press ctrl+c to end the command)

```
⊕ ⊕ ⊗ Terminal
user@linux:~$ tail -f /var/log/kern.log
Oct 5 18:46:24 linux kernel: [403696.818673] DROPPED INPUT IN=eth0 OUT=

→ MAC=48:2a:e3:41:87:a5:18:e8:29:42:20:30:08:00 SRC=76.223.92.165 DST=192.168.1.6

→ LEN=40 TOS=0x00 PREC=0x00 TTL=246 ID=12991 DF PROTO=TCP SPT=443 DPT=50196

→ SEQ=1488720224 ACK=0 WINDOW=0 RES=0x00 RST URGP=0
```

REJECT target

- · similar to DROP but the issuer will receive an answer stating that the packet was discarded
- · to check all options do iptables -j REJECT -h

Examples:

```
# REJECT will send the default answer packet accordingly to the protocol
$IPT -A INPUT -p ip -j REJECT

# TCP connections
$IPT -A INPUT -p tcp -j REJECT --reject-with tcp-reset

# UDP connections
$IPT iptables -A INPUT -p udp -j REJECT --reject-with icmp-port-unreachable
```

Limits

LIMITS

IPtables allows to limit the amount of times a rule is applied

- · to enable the limit option: -m limit
- to specify the rate: --limit <rate>/<time_timeframe>
 - · <rate> is a positive number
 - · <time_timeframe> is a time unit such as second, minute, hour, or day
- · to specify the amount of packets before the limit is actulally applied: --limit-burst <n_packets>
- default values: --limit 3/hour --limit-burst 5

LIMITS

Example:

```
# log only a sample of the events
$IPT -A INPUT -p ip -m limit --limit 3/hour -- limit-burst 5 -j ACCEPT
```

- the first 5 packets are accepted regardless of the rate they arrive
- then a rate of 3/hour is applied, which means it will ACCEPT 1 packet every 20 minutes
- · the packets that arrive at a higher rate won't match the rule and will continue the rule checking process

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What is the purpose of this rule?

```
$IPT -A INPUT -p tcp --syn -m limit --limit 1/s -j ACCEPT
```

Save and Restore

To save active rules to a file

```
# syntax
iptables-save [-c] [-t table_name]
```

- · -c include the current values of all packet and byte counters in the output
- · -table_name restrict output to only one table, if not specified, output includes all available tables
- the output is sent to STDOUT, if desired can be redirected to a file

Example

```
⊕ ⊖ ⊗ Terminal
user@linux:~$ sudo iptables-save -c > /tmp/iptables.txt
```

To restore rules from a file

```
# syntax
iptables-restore [-c] [-n]
```

- · -c restore the values of all packet and byte counters
- · -n don't flush the previous contents of the table
- · reads from the STDIN

Example

```
⊕ ⊖ ⊗ Terminal
user@linux:~$ sudo iptables-restore -c < /tmp/iptables.txt
```

SAVE AND RESTORE

To apply the firewall rules after a reboot

```
⊕⊖⊗ Terminal
user@linux:~$ sudo apt install iptables-persistent
```

To update the rules stored for application after a reboot

```
⊕⊖⊗ Terminal
user@linux:~$ sudo dpkg-reconfigure iptables-persistent
```

Exercises

Note

Start a script from scratch in stateless mode for this exercise

Create the file limit-test.sh and add rules to

- 1. start the script with a deny default policy
- 2. allow the loopback interface
- 3. your computer should only be able to send only 1 ping packet every 10 seconds:



```
⊕⊖⊗ Terminal
user@linux:~$ ping 192.168.1.254
PING 192.168.1.254 (192.168.1.254) 56(84) bytes of data.
64 bytes from 192.168.1.254: icmp reg=1 ttl=127 time=0.229 ms
64 bytes from 192.168.1.254: icmp reg=2 ttl=127 time=0.227 ms
64 bytes from 192.168.1.254: icmp reg=3 ttl=127 time=0.165 ms
64 bytes from 192.168.1.254: icmp reg=4 ttl=127 time=0.224 ms
ping: sendmsg: Operation not permitted
(...)
ping: sendmsg: Operation not permitted
64 bytes from 192.168.1.254: icmp reg=11 ttl=127 time=0.221 ms
ping: sendmsg: Operation not permitted
· . . . )
```

Copy limit-test.sh to limit-test2.sh and reverse the way it works

1. your firewall should denied 1 outgoing **ping** packet every 10 seconds:



```
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user@linux:~$ ping 192.168.1.254
PING 192.168.1.254 (192.168.1.254) 56(84) bytes of data.
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64 bytes from 192.168.1.254: icmp req=4 ttl=127 time=0.227 ms
64 bytes from 192.168.1.254: icmp reg=5 ttl=127 time=0.165 ms
(\dots)
64 bytes from 192.168.1.254: icmp reg=8 ttl=127 time=0.222 ms
64 bytes from 192.168.1.254: icmp reg=9 ttl=127 time=0.224 ms
ping: sendmsg: Operation not permitted
64 bytes from 192.168.1.254: icmp reg=11 ttl=127 time=0.221 ms
64 bytes from 192.168.1.254: icmp reg=12 ttl=127 time=0.219 ms
(\dots)
```



Continue editing the file firewall-stateful-on.sh and add rules to

- 1. reject incoming requests to the DNS on your computer
- 2. allow DNS outgoing requests only to the network 10.0.0.0/8
- 3. log and drop all incoming packets marked as invalid
- limit the amount of new incoming requests to 5 per second to all new incoming TCP connections
- the first packet of all incoming connections must be logged (use personalized chains for this purpose)

Block access to Facebook webpages

- 1. create a new script from scratch
- 2. all rules for TCP and UDP allowed services must be written in stateful mode
- 3. allow all outgoing DNS packets
- 4. allow outgoing HTTP and HTTPs except for facebook.com

```
⊕ ⊖ ⊗ Terminal

user@linux:~$ whois -h whois.radb.net -- '-i origin AS32934' | grep ^route

route: 204.15.20.0/22

route: 69.63.176.0/20

route: 66.220.144.0/20

route: 66.220.144.0/21

route: 69.63.184.0/21

route: 69.63.176.0/21

route: 74.119.76.0/22

(...)
```

- the whois protocol is blocked inside ipleiria.pt network
- . Prove information about identifying the facebook networks



For more information:

- ► Linux 2.4 Packet Filtering HOWTO
- Youtube videos

```
⊕ ⊕ ⊗ Terminal

user@linux:~$ man iptables

user@linux:~$ man iptables-save

user@linux:~$ man iptables-restore

user@linux:~$ iptables <option> -h
```