Firewalls

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Packet filtering firewall

- uses a list of rules based on matches to fields in the TCP/IP headers
- if there is a match to one of the rules, that rule is invoked to determine whether to forward or discard the packet
- \cdot if there is no match to any rule, then a default action is taken

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Two default policies are possible

- deny what is not expressly permitted is prohibited
- allow what is not expressly prohibited is permitted

Examples of software packet filtering firewalls

- Linux
 - netfilter/iptables pre-installed on all distros
 - · nftables too new, not standard yet
- · Windows builtin firewall
- FreeBSD
 - pfSense standalone firewall with graphical interface

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In this class we'll learn

netfilter/iptables

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- · netfilter kernel module responsible for the filtering
- \cdot iptables / ip6tables commandline interfaces to configure the firewall
- iptables / ip6tables configuration
 - · commandline
 - scripts
 - · graphical tools



Lets create 2 scripts to configure iptables

```
⊕⊖⊗ Terminal
user@linux:~$ touch firewall-on.sh
user@linux:~$ touch firewall-off.sh
```

Give execution permission

```
⊕⊖⊗ Terminal
user@linux:~$ chmod +x firewall-*.sh
```

IPtables has three base lists

- INPUT list to apply rules to incoming packets
- OUTPUT list to apply rules to outgoing packets
- FORWARD list to apply rules to packets routed through the device

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Define default policy

```
# what is not expressly permitted is prohibited
iptables -P <list_name> DROP

# what is not expressly prohibited is permitted
iptables -P <list name> ACCEPT
```

Edit firewall-on.sh and type

```
#!/bin/bash
# Define iptables full path
IPT=/sbin/iptables
echo "Set default policy to DENY"
$IPT -P INPUT DROP
$IPT -P OUTPUT DROP
$IPT -P FORWARD DROP
echo "Flush any existing filter rules"
$IPT -F
# Type any filter rules after this line
```

Edit firewall-on.sh and type

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# Define iptables full path
IPT=/sbin/iptables
echo "Set default policy to DENY"
$IPT -P INPUT DROP
$IPT -P OUTPUT DROP
$IPT -P FORWARD DROP
echo "Flush any existing filter rules"
$IPT -F
# Type any filter rules after this line
```

Edit firewall-off.sh and type

```
#!/bin/bash
# Define iptables full path
IPT=/sbin/iptables
echo "Set default policy to ALLOW"
$IPT -P INPUT ACCEPT
$IPT -P OUTPUT ACCEPT
$IPT -P FORWARD ACCEPT
echo "Flush any existing filter rules"
$IPT -F
echo "The firewall is now OFF"
```

Turn ON the firewall

```
⊕ ⊖ ⊗ Terminal

user@linux:~$ sudo ./firewall-on.sh

Set default policy to DENY

Flush any existing filter rules
```

Test connectivity

```
⊕ ⊖ ⊗ Terminal
user@linux:~$ ping localhost
```

Did ping got any answer?

Add filtering rules at the end of firewall-on.sh to allow the loopback interface

```
echo "Allow loopback interface"

$IPT -A INPUT -i lo -j ACCEPT

$IPT -A OUTPUT -o lo -j ACCEPT
```

```
    -A – append rule
    -i lo – loopback incoming
    -o lo – loopback outgoing
    -i ACCEPT – jump to ACCEPT
```

Test connectivity again

```
⊕ ⊖ ⊗ Terminal

user@linux:~$ sudo ./firewall-on.sh

Set default policy to DENY

Flush any existing filter rules

Allow loopback interface

user@linux:~$ ping localhost
```

Test connectivity with the gateway

· get the gateway IP address

```
⊕ ⊖ ⊗ Terminal

user@linux:~$ ip r

default via 192.168.1.1 dev eth0 proto dhcp metric 100

...
```

· ping the gateway

```
⊕ ⊖ ⊗ Terminal

user@linux:~$ ping 192.168.1.1
```

did ping got any answer?

Add filtering rules at the end of firewall-on.sh to allow ping

```
echo "Allow ping (stateless)"

$IPT -A OUTPUT -p icmp --icmp-type echo-request -j ACCEPT

$IPT -A INPUT -p icmp --icmp-type echo-reply -j ACCEPT
```

```
-p icmp - ICMP protocol
--icmp-type - specific ICMP packets
list options: iptables -p icmp -h
```

Apply the firewall rules and test ping again

```
⊕ ⊖ ⊗ Terminal
user@linux:~$ sudo ./firewall-on.sh
Set default policy to DENY
Flush any existing filter rules
Allow loopback interface
Allow ping (stateless)
user@linux:~$ ping 192.168.1.1
```

Add filtering rules at the end of firewall-on.sh to allow HTTP as client

```
# Dynamic ports
DYN=1024-65535

echo "Allow HTTP as client (stateless)"
$IPT -A OUTPUT -p tcp --sport $DYN --dport http -j ACCEPT
$IPT -A INPUT -p tcp --sport $DYN --dport http -j ACCEPT
```

```
-p tcp - TCP protocol
--sport - source port
--dport - destinatin port
http - port number 80
```

Apply the firewall rules and test your browser

```
⊕ ⊖ ⊗ Terminal

user@linux:-$ sudo ./firewall-on.sh

Set default policy to DENY

Flush any existing filter rules

Allow loopback interface

Allow ICMP (stateless)

Allow HTTP as a client (stateless)
```

Content of firewall-on.sh so far

```
#!/bin/bash
# Define iptables full path
IPT=/sbin/iptables
echo "Set default policy to DENY"
$TPT -P TNPUT DROP
$IPT -P OUTPUT DROP
$IPT -P FORWARD DROP
echo "Flush any existing filter rules"
$IPT -F
# Type any filter rules after this line
# (continues ->)
```

```
# (continuation)
echo "Allow loopback interface"
$IPT -A INPUT -i lo -i ACCEPT
$IPT -A OUTPUT -o lo -i ACCEPT
echo "Allow ping (stateless)"
$IPT -A OUTPUT -p icmp --icpm-type echo-request -i ACCEPT
$IPT -A INPUT -p icmp --icpm-type echo-reply -i ACCEPT
# Dynamic ports
DYN=1024-65535
echo "Allow HTTP as client (stateless)"
$IPT -A OUTPUT -p tcp --sport $DYN --dport http -j ACCEPT
$IPT -A INPUT -p tcp --sport $DYN --dport http -i ACCEPT
```

Exercises



- 1. add rules to the following protocols
 - · DNS as client
 - · HTTPs as client
 - reply ping as server
 - · SSH as both client and server access
- 2. test your rules
 - · open any web page on your browser
 - · ask your colleague to turn off the firewall, then connect to the SSH server on his computer
 - · then ask your colleague to:
 - · ping your computer
 - \cdot connect to the SSH server on your computer

Questions?

```
⊕ ⊕ ⊗ Terminal

user@linux:~$ man iptables

user@linux:~$ man ip6tables

user@linux:~$ iptables -h

user@linux:~$ iptables -p icmp -h

user@linux:~$ iptables -p udp -h

user@linux:~$ iptables -p tcp -h
```