

# ROS/Gazebo

# Getting Started - Installation

- Install ROS
- Install Simulator\_Gazebo package

```
$ sudo apt-get install ros-melodic-simulators
```

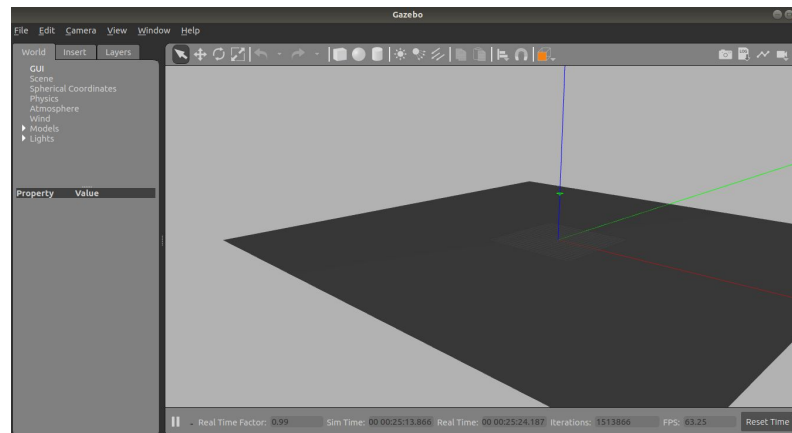
- IF ROS is configured properly, you can launch gazebo by running the following command:

```
$ roslaunch gazebo_ros empty_world.launch
```

- You can see the launch file within the gazebo\_ros package:

```
$ roscd gazebo_ros
```

```
$ cat launch/empty_world.launch
```



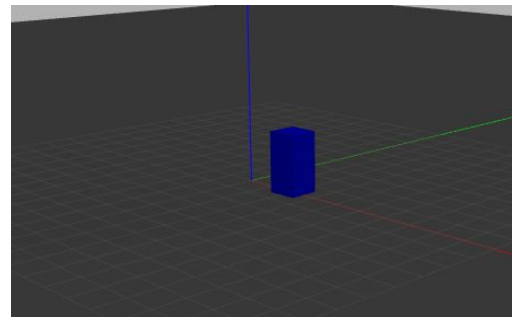
# Creating and Spawning Custom URDF Objects in Simulation

```
<robot name="simple_box">
  <link name="my_box">
    <inertial>
      <origin xyz="2 0 0" />
      <mass value="1.0" />
      <inertia ixx="1.0" ixy="0.0" ixz="0.0"
iyy="100.0" iyz="0.0" izz="1.0" />
    </inertial>
    <visual>
      <origin xyz="2 0 1"/>
      <geometry>
        <box size="1 1 2" />
      </geometry>
    </visual>
    <collision>
      <origin xyz="2 0 1"/>
      <geometry>
        <box size="1 1 2" />
      </geometry>
    </collision>
  </link>
  <gazebo reference="my_box">
    <material>Gazebo/Blue</material>
  </gazebo>
</robot>
```

- Create a file called 'object.urdf' and copy the content shown on the left and save it in the current directory.
- Use the following command to spawn (load) this object into our Gazebo empty world environment.

```
$ rosrun gazebo_ros spawn_model `pwd`/object.urdf
-urdf -z 1 -model my_object
```

- It spawns a blue box into the gazebo environment.



# Building and Controlling a Mobile Robot in Gazebo

- Objectives

- Building a simulated mobile robot from a scratch
- Controlling the robot motion from ROS
- Visualizing with RViz
- Adding Sensors to the robot
- Autonomous Navigation of the Robot

- Prerequisites:

- Working ROS and Gazebo installation
- Catkin Workspace '~/catkin\_ws' is created
- Tested on Ubuntu 18.04 with ROS-Melodic with Gazebo version 9.0

- Credits:

- [Generation Robots Blog](#)
- [Moorerobots.com Blog](#)

# Building the Robot

- Create 3 ros packages inside the ~/catkin\_ws/src folder

```
$ catkin create pkg skbot gazebo gazebo_ros  
$ catkin create pkg skbot description  
$ catkin_create_pkg skbot_control
```

- Create your own world

```
$ roscd skbot gazebo  
$ mkdir launch worlds  
$ cd worlds  
$ gedit skbot.world
```

It has a ground and basic illumination source as shown in the

- You can download the package for this section using the following command:

```
$ git clone -b master https://github.com/swagatk/gazebo_expts.git
```

```
<?xml version="1.0.7" ?>  
<sdf version="1.4">  
  <world name="myworld">  
  
    <include>  
      <uri> model://sun </uri>  
    </include>  
  
    <include>  
      <uri> model://ground_plane </uri>  
    </include>  
  
  </world>  
</sdf>
```

- Create a launch file to load this world into the gazebo simulator:

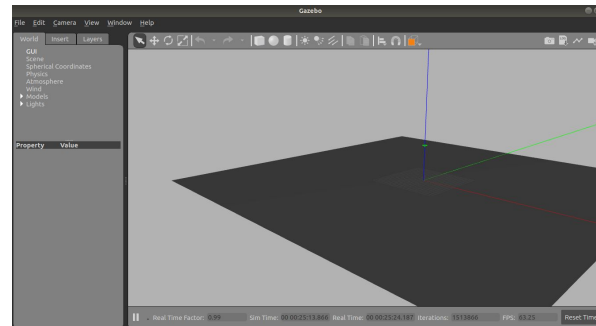
```
$ roscd skbot gazebo/launch  
$ gedit skbot_world.launch
```

And insert the following:

```
<launch>  
  <include file="$(find gazebo_ros)/launch/empty_world.launch">  
    <arg name="world_name" value="$(find skbot_gazebo)/worlds/skbot.world"/>  
    <arg name="gui" value="true"/>  
  </include>  
</launch>
```

- This gazebo environment can now be loaded using the following command:

```
$ roslaunch skbot_gazebo skbot_world.launch
```



- Create a Robot Model
  - Robot models are described using an XML file called Universal Robot Description Format (URDF) which is the native format for describing all elements of a robot. Xacro (XML macro) is an XML macro language that is useful for making shorter and clearer robot descriptions.
  - Robot description files are created inside the 'skbot\_description' folder

```
$ roscd skbot_description  
$ mkdir urdf  
$ cd urdf  
$ gedit skbot.xacro
```

The basic structure of this file looks as follows.

```
<?xml version="1.0"?>  
<robot name="skbot" xmlns:xacro="http://www.ros.org/wiki/xacro">  
  <!-- put robot description here -->  
</robot>
```



## XACRO Concepts:

- **xacro:include** import content from other files. This helps in dividing the content in different xacros and merge them using xacro:include
- **xacro:property** is used to define constant variables and use them later using `${property_name}`
- **xacro:macro** are macros with variable values. These are like functions which help in reusing the same piece of code at multiple places with new set of variables passed to the macro.
- `xmlns:xacro="http://www.ros.org/wiki/xacro"` specifies that a particular file will use xacro.

## File: skbot.xacro

```
<?xml version="1.0"?>
<robot name="skbot" xmlns:xacro="http://www.ros.org/wiki/xacro">

  <xacro:property name="PI" value="3.1415926535897931"/>
  <xacro:property name="chassisHeight" value="0.1"/>
  <xacro:property name="chassisLength" value="0.4"/>
  <xacro:property name="chassisWidth" value="0.2"/>
  <xacro:property name="chassisMass" value="50"/>

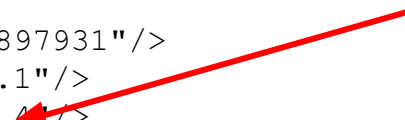
  <xacro:property name="wheelWidth" value="0.05"/>
  <xacro:property name="wheelRadius" value="0.1"/>
  <xacro:property name="wheelPos" value="0.25"/>
  <xacro:property name="wheelMass" value="5"/>

  <xacro:property name="casterRadius" value="0.05"/>
  <xacro:property name="casterMass" value="5"/>
  <xacro:property name="cameraSize" value="0.05"/>
  <xacro:property name="cameraMass" value="0.1"/>

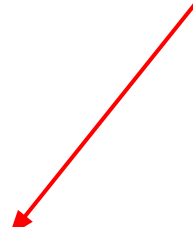
  <xacro:include filename="$(find skbot_description)/urdf/skbot.gazebo" />
  <xacro:include filename="$(find skbot_description)/urdf/materials.xacro" />
  <xacro:include filename="$(find skbot_description)/urdf/macros.xacro" />

```

Define variables to  
be used by various  
macros.



Include other  
files



## Rectangular Base for the robot

```
<link name="chassis">
  <pose> 0 0 0.1 0 0 0 </pose>
  <collision>
    <origin xyz="0 0 ${wheelRadius}" rpy="0 0 0"/>
    <geometry>
      <box size="${chassisLength} ${chassisWidth} ${chassisHeight}"/>
    </geometry>
  </collision>
  <visual>
    <origin xyz="0 0 ${wheelRadius}" rpy="0 0 0"/>
    <geometry>
      <box size="${chassisLength} ${chassisWidth} ${chassisHeight}"/>
    </geometry>
    <material name="orange"/>
  </visual>
  <inertial>
    <origin xyz="0 0 ${wheelRadius}" rpy="0 0 0"/>
    <mass value="${chassisMass}"/>
    <box inertia m="${chassisMass}" x="${chassisLength}" y="${chassisWidth}" z="${chassisHeight}"/>
  </inertial>
</link>
</robot>
```

Defined in materials.xacro file

Defined in macros.xacro file

- Collision tags are used by the collision detection engine
- Visual tags are used by the visual rendering engine
- Inertial tags are used by physics engine.

File: skbot.gazebo

```
<?xml version="1.0"?>
```

```
<robot>
```

```
  <gazebo reference="chassis">
```

```
    <material>Gazebo/Orange</material>
```

```
  </gazebo>
```

```
</robot>
```

File: materials.xacro

```
<?xml version="1.0"?>
```

```
<robot>
```

```
  <material name="black">
```

```
    <color rgba="0.0 0.0 0.0 1.0"/>
```

```
  </material>
```

```
  <material name="blue">
```

```
    <color rgba="0.0 0.0 0.8 1.0"/>
```

```
  </material>
```

```
  <material name="green">
```

```
    <color rgba="0.0 0.8 0.0 1.0"/>
```

```
  </material>
```

```
  <material name="grey">
```

```
    <color rgba="0.2 0.2 0.2 1.0"/>
```

```
  </material>
```

```
  <material name="orange">
```

```
    <color rgba="${255/255} ${108/255} ${10/255} 1.0"/>
```

```
  </material>
```

```
  <material name="white">
```

```
    <color rgba="1.0 1.0 1.0 1.0"/>
```

```
  </material>
```

```
</robot>
```

File: macros.xacro

```
<?xml version="1.0"?>
```

```
<robot>
```

```
<macro name="cylinder_inertia" params="m r h">
```

```
<inertia ixx="{m*(3*r*r+h*h)/12}" ixy = "0" ixz = "0"
```

```
  iyy="{m*(3*r*r+h*h)/12}" iyz = "0"
```

```
  izz="{m*r*r/2}"
```

```
</>
```

```
</macro>
```

```
<macro name="box_inertia" params="m x y z">
```

```
<inertia ixx="{m*(y*y+z*z)/12}" ixy = "0" ixz = "0"
```

```
  iyy="{m*(x*x+z*z)/12}" iyz = "0"
```

```
  izz="{m*(x*x+z*z)/12}"
```

```
</>
```

```
</macro>
```

```
<macro name="sphere_inertia" params="m r">
```

```
<inertia ixx="{2*m*r*r/5}" ixy = "0" ixz = "0"
```

```
  iyy="{2*m*r*r/5}" iyz = "0"
```

```
  izz="{2*m*r*r/5}"
```

```
</>
```

```
</macro>
```

```
</robot>
```

All formulas, repetitive functions could be defined in this file using macro tags.

## File:skbot\_world.launch

```
<launch>
  <include file="$(find gazebo_ros)/launch/empty_world.launch">
    <arg name="world_name" value="$(find
skbot_gazebo)/worlds/skbot.world"/>
    <arg name="gui" value="true"/>
  </include>

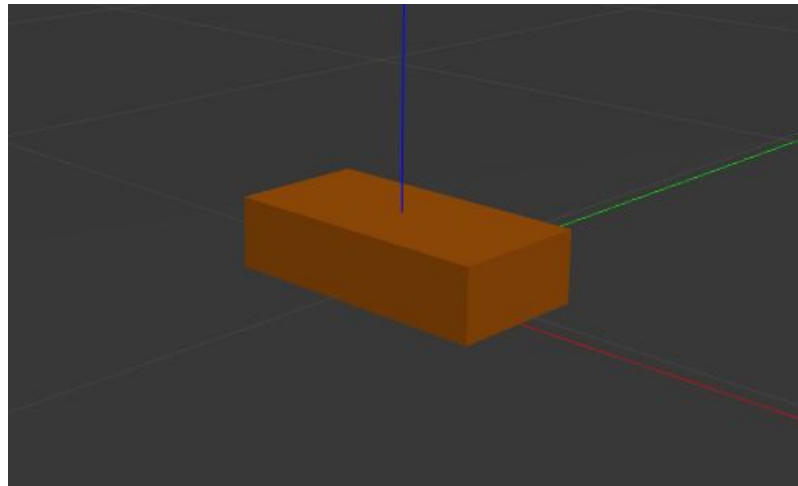
  <!-- urdf xml robot description loaded on the Parameter Server, converting
the xacro into a proper urdf file-->
  <param name="robot_description" command="$(find xacro)/xacro.py '$(find
skbot_description)/urdf/skbot.xacro'" />

  <!-- push robot description to factory and spawn robot in gazebo -->
  <node name="skbot_spawn" pkg="gazebo_ros" type="spawn_model"
output="screen"
  args="-urdf -param robot_description -model skbot " />

</launch>
```

```
$ roslaunch skbot skbot_gazebo skbot_world.launch
```

- We should see an orange box in our empty world Gazebo environment as shown in the adjacent image.
- The next step is to add caster wheels and other two main wheels to the robot chassis.
- We make modifications to the main URDF file “`skbot.xacro`” after the chassis link definition within the `<robot>` `</robot>` tags.
- We also define another macro called `<wheel>` inside the `macros.xacro` file to keep the main URDF file clean and concise.
- We will add a gazebo reference related to caster wheels in the `skbot.gazebo` file.



```

<joint name="fixed" type="fixed">
  <parent link="chassis"/>
  <child link="caster_wheel"/>
</joint>

```

Add to the `skbot.xacro` file after the chassis link.

```

<link name="caster_wheel">
  <collision>
    <origin xyz="{casterRadius-chassisLength/2} 0 {casterRadius-chassisHeight+wheelRadius}" rpy="0 0 0"/>
    <geometry>
      <sphere radius="{casterRadius}"/>
    </geometry>
  </collision>
  <visual>
    <origin xyz="{casterRadius-chassisLength/2} 0 {casterRadius-chassisHeight+wheelRadius}" rpy="0 0 0"/>
    <geometry>
      <sphere radius="{casterRadius}"/>
    </geometry>
    <material name="red"/>
  </visual>
  <inertial>
    <origin xyz="{casterRadius-chassisLength/2} 0 {casterRadius-chassisHeight+wheelRadius}" rpy="0 0 0"/>
    <mass value="{casterMass}"/>
    <sphere_inertia m="{casterMass}" r="{casterRadius}"/>
  </inertial>
</link>
<wheel lr="left" tY="1"/>
<wheel lr="right" tY="-1"/>
</robot>

```

Defined in `macros.xacro` file



```

<macro name="wheel" params="lr tY">
  <link name="\${lr}_wheel">
    <collision>
      <origin xyz="0 0 0" rpy="0 \${PI/2} \${PI/2}" />
      <geometry>
        <cylinder length="\${wheelWidth}" radius="\${wheelRadius}" />
      </geometry>
    </collision>
    <visual>
      <origin xyz="0 0 0" rpy="0 \${PI/2} \${PI/2}" />
      <geometry>
        <cylinder length="\${wheelWidth}" radius="\${wheelRadius}" />
      </geometry>
      <material name="white"/>
    </visual>
    <inertial>
      <origin xyz="0 0 0" rpy="0 \${PI/2} \${PI/2}" />
      <mass value="\${wheelMass}" />
      <cylinder_inertia m="\${wheelMass}" r="\${wheelRadius}" h="\${wheelWidth}" />
    </inertial>
  </link>

  <gazebo reference="\${lr}_wheel">
    <mu1 value="1.0" />
    <mu2 value="1.0" />
    <kp value="10000000.0" />
    <kd value="1.0" />
    <fdirl value="1 0 0" />
    <material>Gazebo/White</material>
  </gazebo>

```

Additions to file: macros.xacro

## macros.xacro continued .....

```
<joint name="${lr}_wheel_hinge" type="continuous">
  <parent link="chassis"/>
  <child link="${lr}_wheel"/>
  <origin xyz="${-wheelPos+chassisLength}
${tY*wheelWidth/2+tY*chassisWidth/2} ${wheelRadius}" rpy="0 0 0" />
  <axis xyz="0 1 0" rpy="0 0 0" />
  <limit effort="100" velocity="100"/>
  <joint_properties damping="0.0" friction="0.0"/>
</joint>
```

```
<transmission name="${lr}_trans">
  <type>transmission_interface/SimpleTransmission</type>
  <joint name="${lr}_wheel_hinge">
    <hardwareInterface>EffortJointInterface</hardwareInterface>
  </joint>
  <actuator name="${lr}Motor">
    <hardwareInterface>EffortJointInterface</hardwareInterface>
    <mechanicalReduction>10</mechanicalReduction>
  </actuator>
</transmission>
</macro>
```

```
</robot>
```

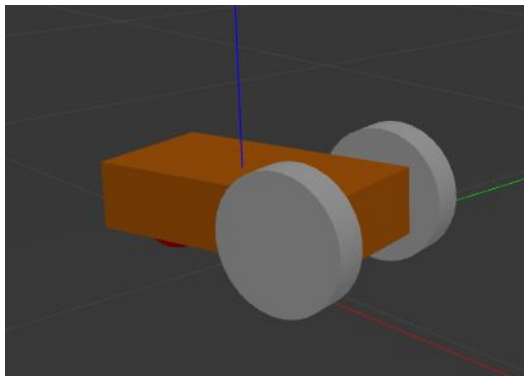
Transmission element is used by  
ros\_control, required for controlling  
the robot.

## Addition to File: skbot.gazebo

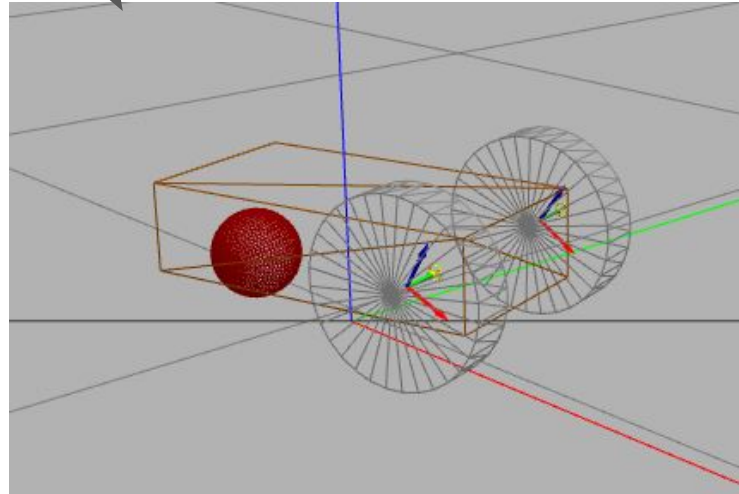
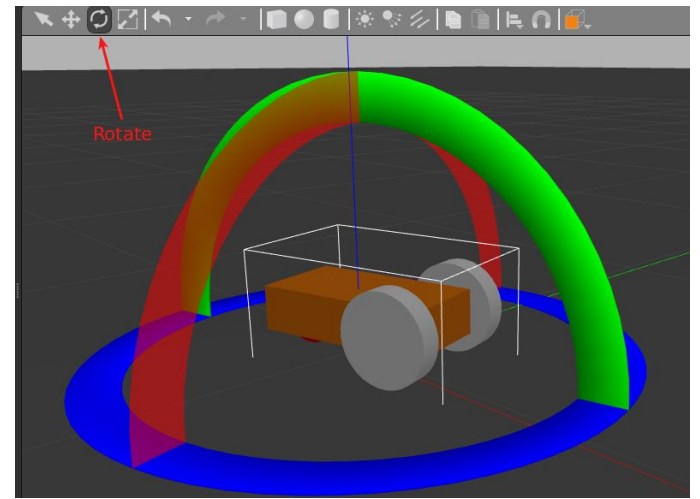
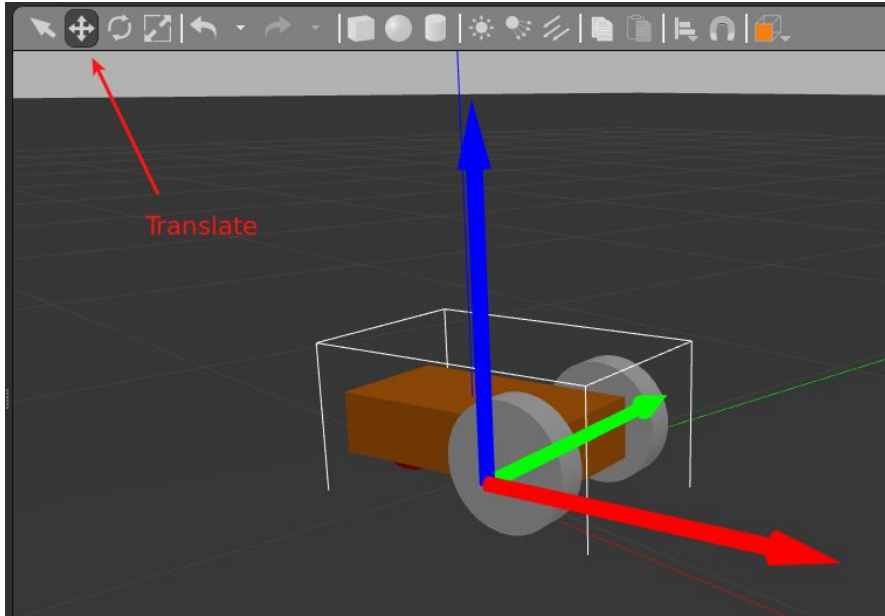
```
<gazebo
reference="caster_wheel">
  <mu1>0.0</mu1>
  <mu2>0.0</mu2>
```

```
<material>Gazebo/Red</material>
</gazebo>
```

```
</robot>
```



view->wireframes



- Moving the robot
  - For this, we need to connect Gazebo to ROS using gazebo plugins.
  - There are different kinds of plugins:
    - **World:** Dynamic changes to the world like illumination, gravity, inserting models.
    - **Model:** Manipulation of models (robots) - moving the robot
    - **Sensor:** Feedback from virtual sensor like camera, laser scanner etc.
    - **System:** plugins that are loaded by GUI, like saving images
  - To activate plugin, add the following to the file: `skbot.gazebo`

```
<gazebo>
  <plugin name="gazebo_ros_control" filename="libgazebo_ros_control.so">
    <robotNamespace>/skbot</robotNamespace>
  </plugin>
</gazebo>
```

- In order to use this plugin, some additional configurations are required. This is defined in the package “`skbot_control`” as described next.

```
$ roscd skbot_control
$ mkdir config
$ cd config
$ gedit skbot_control.yaml
```

We define three controllers: one for each Wheel and one for publishing joint states.

Now create a launch file:

```
$ roscd skbot_control
$ mkdir launch
$ gedit skbot_control.launch
```

Add the content as shown in the next slide.

Launch the controller by adding the following Line to the 'skbot\_world.launch' file within The <launch> </launch> tags

File: skbot\_control.yaml

```
skbot:
  # Publish all joint states -----
  joint_state_controller:
    type: joint_state_controller/JointStateController
    publish_rate: 50

  # Effort Controllers -----
  leftWheel_effort_controller:
    type: effort_controllers/JointEffortController
    joint: left_wheel_hinge
    pid: {p: 100.0, i: 0.1, d: 10.0}
  rightWheel_effort_controller:
    type: effort_controllers/JointEffortController
    joint: right_wheel_hinge
    pid: {p: 100.0, i: 0.1, d: 10.0}
```

```
<!-- ros_control skbot launch file -->
<include file="$(find skbot_control)/launch/skbot_control.launch" />
```

## File: skbot\_control.launch

```
<launch>
  <!-- Load joint controller configurations from YAML file to parameter server -->
  <rosparam file="$(find skbot_control)/config/skbot_control.yaml" command="load"/>

  <!-- load the controllers -->
  <node name="controller_spawner"
    pkg="controller_manager"
    type="spawner" respawn="false"
    output="screen" ns="/skbot"
    args="joint state controller
    rightWheel_effort_controller
    leftWheel_effort_controller"
  />

  <!-- convert joint states to TF transforms for rviz, etc -->
  <node name="robot_state_publisher" pkg="robot_state_publisher"
    type="robot_state_publisher" respawn="false" output="screen">
    <param name="robot_description" command="$(find xacro)/xacro.py '$(find
    skbot_description)/urdf/skbot.xacro'" />
    <remap from="/joint_states" to="/skbot/joint_states" />
  </node>
</launch>
```

This file performs two functions:

- Loads necessary controllers and its parameters as defined in the yaml file.
- Another node to provide 3D transformations (/tf) for the robot

In one terminal, launch the gazebo environment

```
$ roslaunch skbot_gazebo skbot_world.launch
```

In other terminal, type the following command to move the robot

```
$ rostopic list
```

```
$ rostopic pub -1  
/skbot/leftWheel_effort_controller/command  
std_msgs/Float64 "data: 1.0"
```

```
$ rostopic pub -1  
/skbot/rightWheel_effort_controller/command  
std_msgs/Float64 "data: 1.5"
```

You can also see the robot joint states by using the following command:

```
$ rostopic echo /skbot/joint_states
```

```
$ rostopic list  
/clock  
/gazebo/link_states  
/gazebo/model_states  
/gazebo/parameter_descriptions  
/gazebo/parameter_updates  
/gazebo/set_link_state  
/gazebo/set_model_state  
/rosout  
/rosout_agg  
/skbot/joint_states  
/skbot/leftWheel_effort_controller/command  
/skbot/rightWheel_effort_controller/command  
/tf  
/tf_static
```

## Teleoperation of the Robot

- It is not convenient to control each wheel separately. So, we will make use of another plugin called **“differential drive”** to make it easier to control the robot. Add the following into the skbot.gazebo file inside the <robot> </robot> tags:

```
<gazebo>
  <plugin name="differential_drive_controller" filename="libgazebo_ros_diff_drive.so">
    <alwaysOn>true</alwaysOn>
    <updateRate>100</updateRate>
    <leftJoint>left_wheel_hinge</leftJoint>
    <rightJoint>right_wheel_hinge</rightJoint>
    <wheelSeparation>${chassisWidth+wheelWidth}</wheelSeparation>
    <wheelDiameter>${2*wheelRadius}</wheelDiameter>
    <torque>20</torque>
    <commandTopic>skbot/cmd_vel</commandTopic>
    <odometryTopic>skbot/odom</odometryTopic>
    <odometryFrame>skbot/odom</odometryFrame>
    <robotBaseFrame>chassis</robotBaseFrame>
  </plugin>
</gazebo>
```

- Now relaunch the skbot\_world.launch file and run the following command a separate terminal:

```
$ rosrun turtlesim turtle_teleop_key /turtle1/cmd_vel:=/ skbot/cmd_vel
```

- Now you should be able to control the robot motion using the arrow keys.



## Visualization with Rviz

- Create a new launch file for RViz

```
$ roscd skbot description
$ mkdir launch
$ cd launch
$ gedit skbot_rviz.launch
```

- Now insert the content shown on right hand side. It essentially creates new node to publish joint states to be used by Rviz.
- Launch this file on a separate terminal while gazebo environment is running

```
$ roslaunch skbot_description
skbot_rviz.launch
```

```
<?xml version="1.0"?>
<launch>

  <param name="robot_description" command="$(find
xacro)/xacro.py '$(find
skbot_description)/urdf/skbot.xacro'"/>

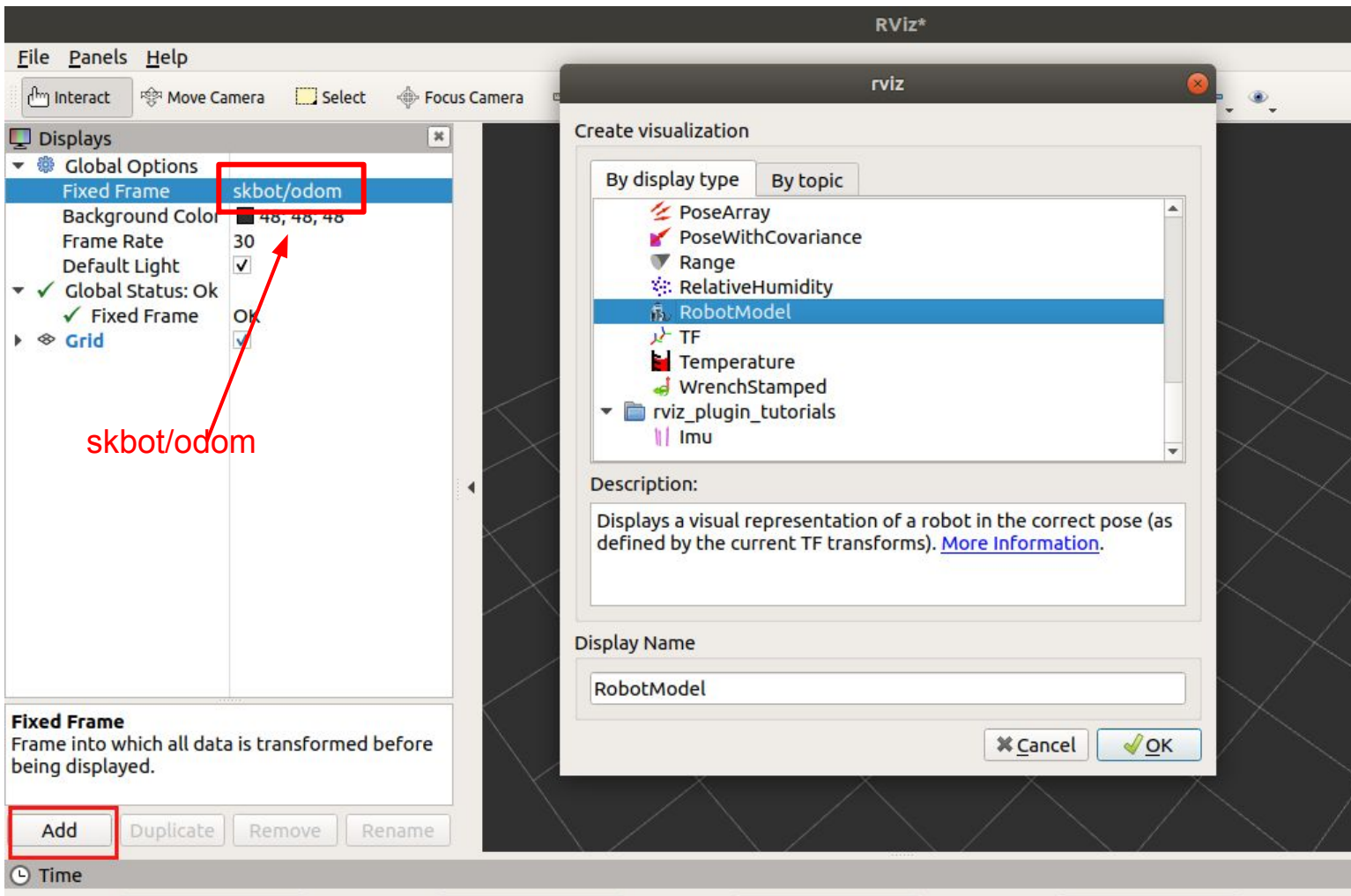
  <!-- send fake joint values -->
  <node name="joint_state_publisher"
pkg="joint_state_publisher"
type="joint_state_publisher">
    <param name="use_gui" value="False"/>
  </node>

  <!-- Combine joint values -->
  <node name="robot_state_publisher"
pkg="robot_state_publisher"
type="state_publisher"/>

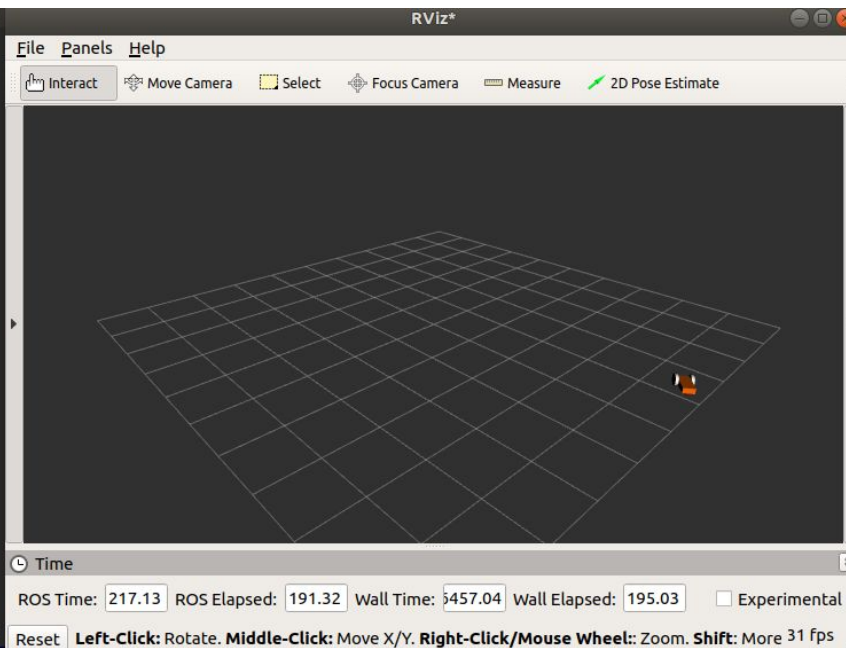
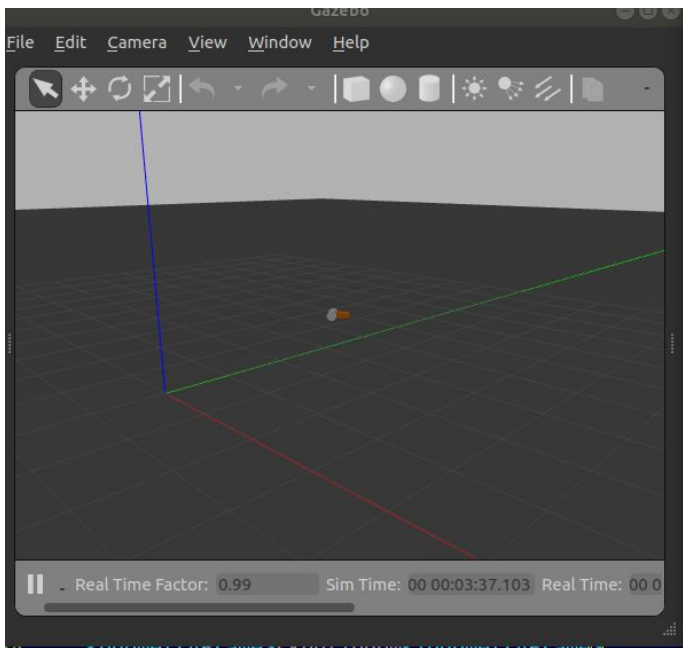
  <!-- Show in Rviz -->
  <node name="rviz" pkg="rviz" type="rviz"/>

</launch>
```

File: skbot\_rviz.launch



Add Robot Model and select skbot/odom as the fixed frame.

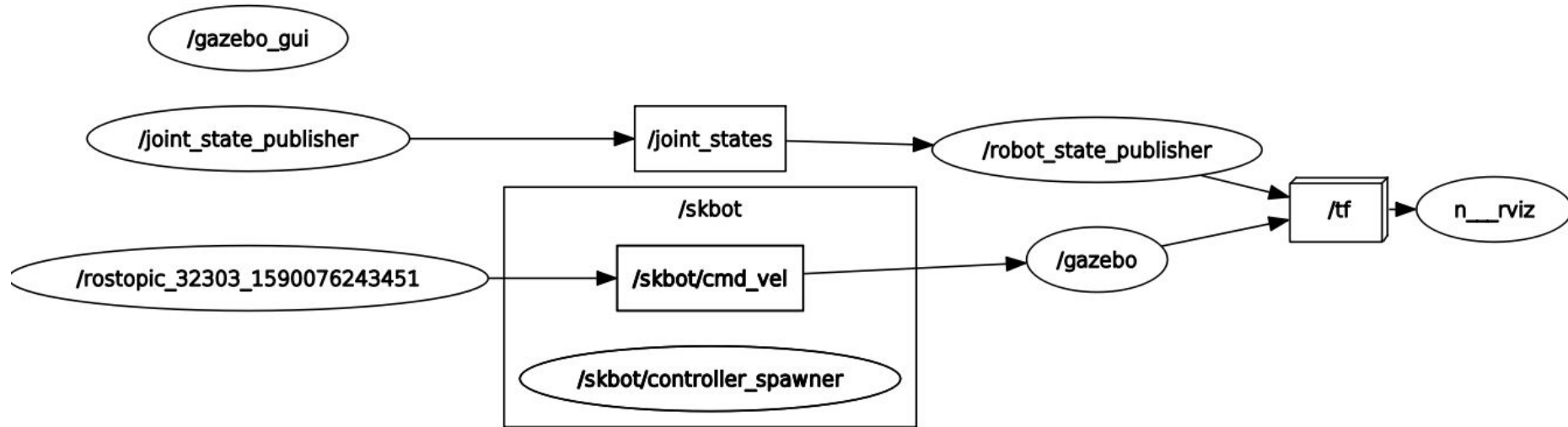


```
$ rostopic pub /skbot/cmd_vel geometry_msgs/Twist "linear:  
  x: 0.2  
  y: 0.0  
  z: 0.0  
angular:  
  x: 0.0  
  y: 0.0  
  z: 0.1"
```

Robot should start moving in a circular trajectory both in Gazebo and Rviz.

- Using rqt\_graph we can visualize various nodes, topics and publishers.
- Note that joint\_state\_publisher (defined in rviz launch file) publishes joint\_states which are used by Rviz to update robot states.
- Gazebo receives the command velocity from a rostopic publisher started by the user.
- Rviz uses data obtained from robot state publisher and gazebo to update robot states.

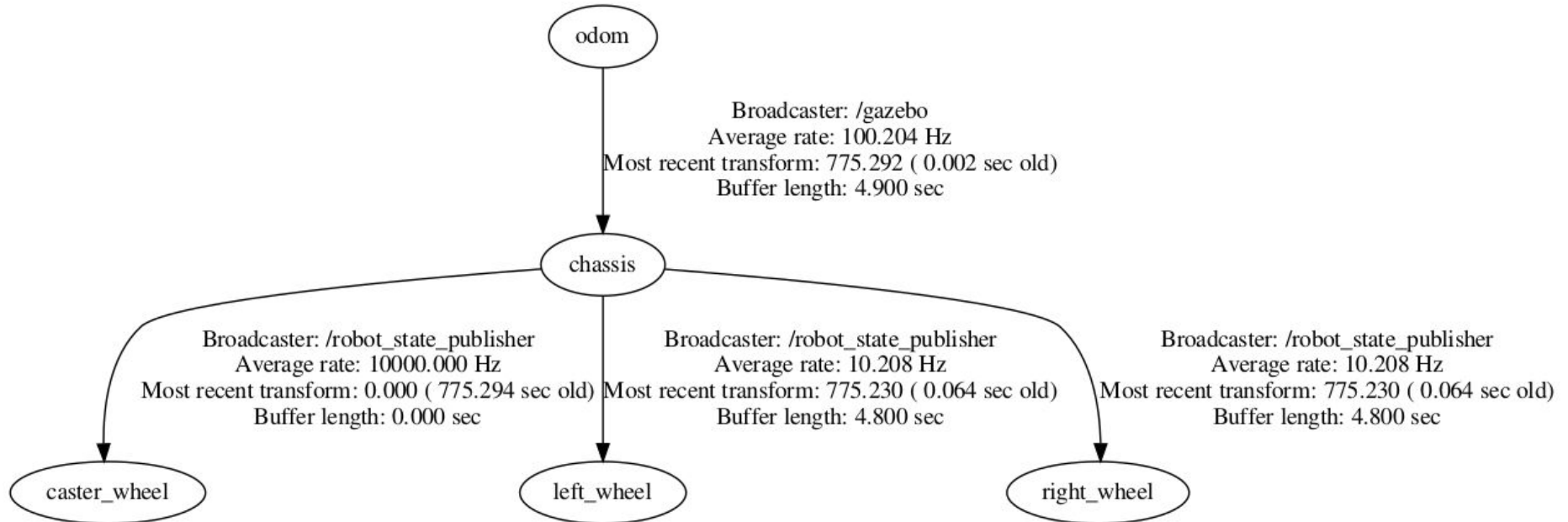
`$ rqt_graph`



view\_frames Result

Recorded at time: 775.294

```
$ rosrun tf view_frames  
$ evince frames.pdf
```



# Summary

We learn the following in this module:

- How to create a two-wheeled differential-drive mobile robot in Gazebo?
- Make the robot move by using gazebo-ros plugins
- The source code for this module can be downloaded using the following command:

```
$ git clone -b master https://github.com/swagatk/gazebo\_expts.git
```

- Put the folder inside your `~/catkin_ws/src/` folder and run `'catkin_make'` command.

# Adding Sensors to the Robot

## Source codes

- For this part of the tutorial, you can download the source code from github using the following command:

```
$ cd ~/catkin_ws/src
```

```
$ git clone -b sensor_base https://github.com/swagatk/gazebo\_expts.git
```

```
$ cd ../
```

```
$ catkin_make
```

```
$ source devel/setup.bash
```



## Adding Camera Sensor to the Robot

- Add a camera related description, link and joint information in the main urdf file: `"skbot.xacro"`
- Add Gazebo related information and suitable camera plugin into the file: `"skbot.gazebo"`
- Add some objects to see through camera using `<include>` tags in the file: `"skbot.world"`
- Now reload the launch file `"skbot_world.launch"`

```
$ roslaunch skbot_gazebo skbot_world.launch
```

- Use the default `image_view` tool of ROS to view the scene as seen by the robot.
- Use the rotate tool of Gazebo GUI to rotate the robot towards object to view

```
$ rosrun image_view image_view image:=/skbot/camera1/image_raw
```

## File: skbot.xacro

```
<!-- Adding a Camera -->
<joint name="camera base" type="fixed">
  <parent link="chassis"/>
  <child link="camera" />
  <origin xyz="{chassisLength/2-cameraSize/2} 0 {chassisHeight+wheelRadius}" rpy="0 0 0" />
</joint>

<link name="camera">
  <collision>
    <origin xyz="0 0 0" rpy="0 0 0"/>
    <geometry>
      <box size="{cameraSize} {cameraSize} {cameraSize}"/>
    </geometry>
  </collision>
  <visual>
    <origin xyz="0 0 0" rpy="0 0 0"/>
    <geometry>
      <box size="{cameraSize} {cameraSize} {cameraSize}"/>
    </geometry>
    <material name="blue"/>
  </visual>
  <inertial>
    <mass value="{cameraMass}" />
    <origin xyz="0 0 0" rpy="0 0 0"/>
    <box_inertia m="{cameraMass}" x="{cameraSize}" y="{cameraSize}" z="{cameraSize}" />
  </inertial>
</link>
</robot>
```

```
<gazebo reference="camera">
```

File: skbot.gazebo

```
<material>Gazebo/Blue</material>
<sensor type="camera" name="camera1">
  <update_rate>30.0</update_rate>
  <camera name="head">
    <horizontal_fov>1.3962634</horizontal_fov>
    <image>
      <width>320</width>
      <height>240</height>
      <format>R8G8B8</format>
    </image>
    <clip>
      <near>0.02</near>
      <far>300</far>
    </clip>
  </camera>
  <plugin name="camera_controller" filename="libgazebo_ros_camera.so">
    <alwaysOn>true</alwaysOn>
    <updateRate>0.0</updateRate>
    <cameraName>skbot/camera1</cameraName>
    <imageTopicName>image_raw</imageTopicName>
    <cameraInfoTopicName>camera_info</cameraInfoTopicName>
    <frameName>camera_link</frameName>
    <hackBaseline>0.07</hackBaseline>
    <distortionK1>0.0</distortionK1>
    <distortionK2>0.0</distortionK2>
    <distortionK3>0.0</distortionK3>
    <distortionT1>0.0</distortionT1>
    <distortionT2>0.0</distortionT2>
  </plugin>
</sensor>
</gazebo> </robot>
```

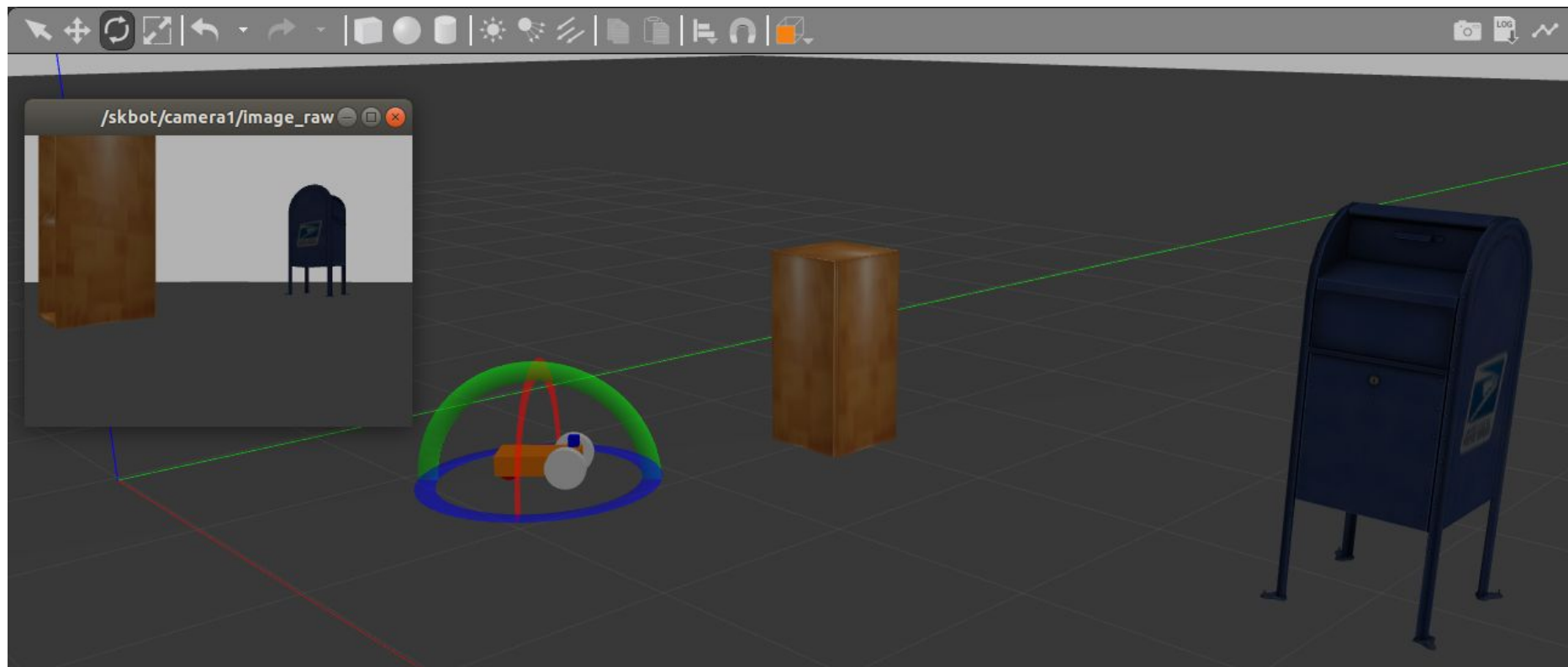
File: skbot.world

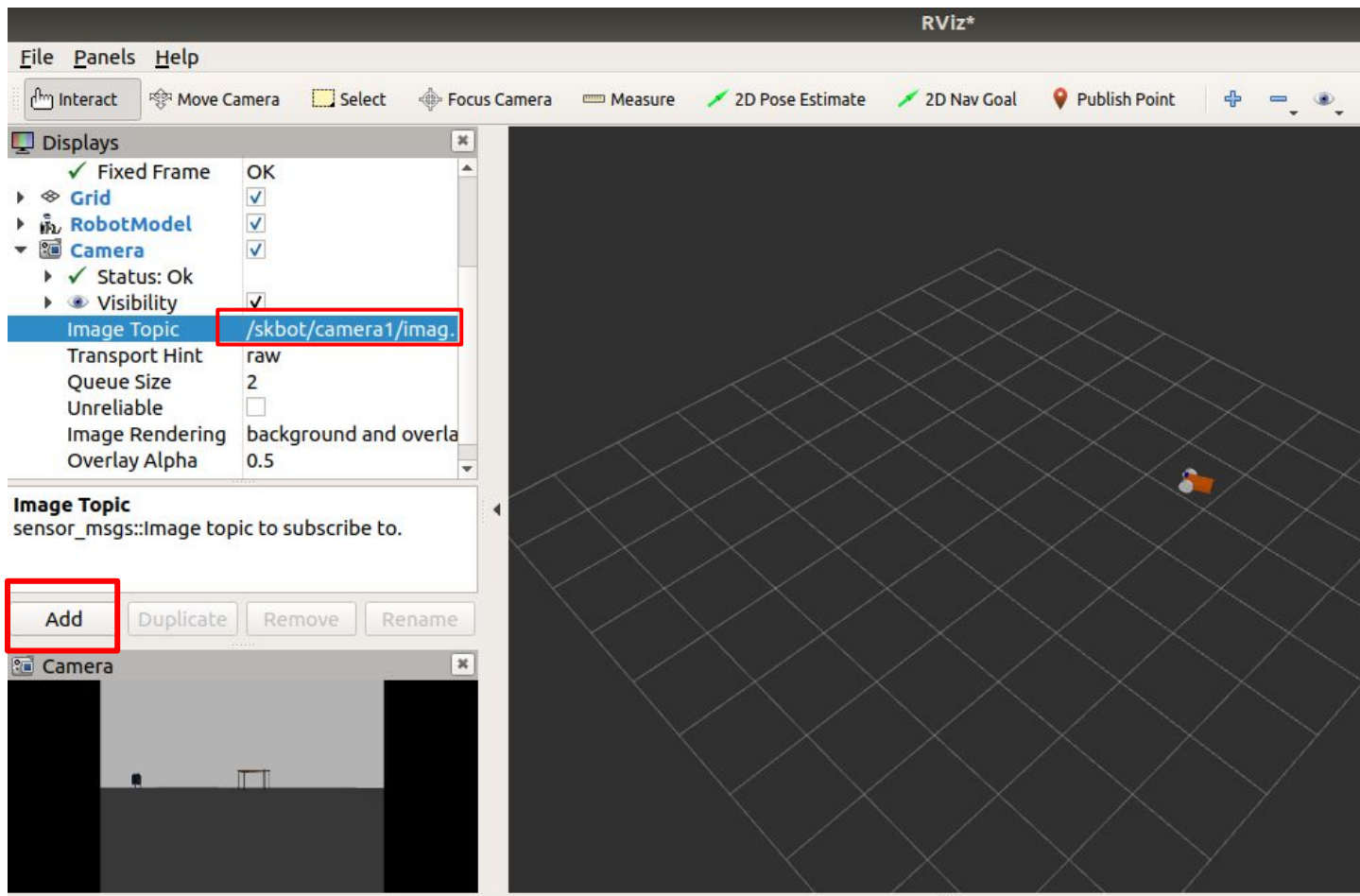
```
<include>
  <uri> model://cabinet </uri>
  <pose>2 3 0 0 0 0</pose>
  <static>true</static>
</include>

<include>
  <uri> model://postbox </uri>
  <pose>5 3 0 0 0 0 </pose>
  <static>true</static>
</include>
</world>
```

Many built-in objects are already available with Gazebo which can be loaded as shown above. An exhaustive list is available at [this link](#).

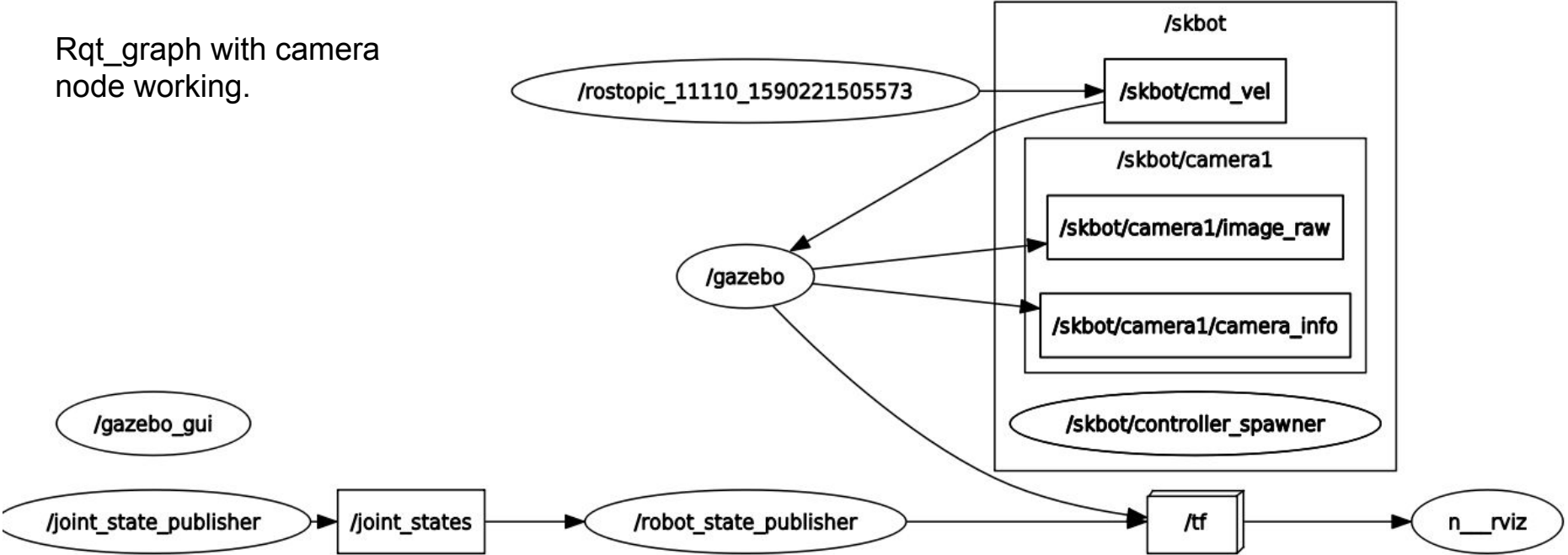
Seeing the world through Robot's Camera.



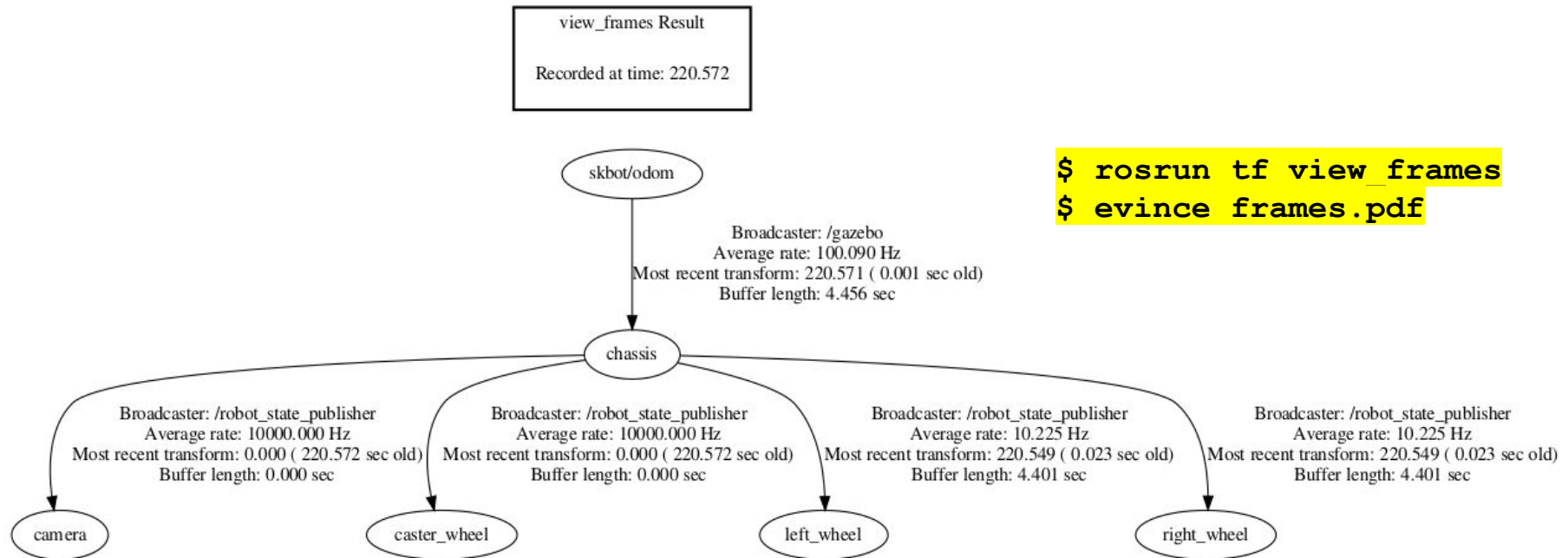


A camera can be similarly added. Change the image Topic to `/skbot/camera1/image_raw` to access the video feed of on-board camera.

Rqt\_graph with camera node working.



- Transform tree shows the geometric and physical relationship between various parts of the robot.
- skbot/odom provides the position of the chassis which is connected to all other parts like camera, caster\_wheel, left and right wheels.



## Adding a Laser Scan Sensor

- Modify `"skbot.xacro"` file to include the following descriptions:
  - Add a link named "hokuyo" corresponding to laser scanner to the robot.
  - Add a corresponding joint with "chassis" as the parent link and "hokuyo" as the child link.
- Modify `"skbot.gazebo"` file to include a gazebo reference tag and a gazebo plugin for this laser.
- You will need `"hokuyo.dae"` file provided by the manufacturers to be included in the package (`/skbot_description/meshes/`)
- If you have a GPU, use gpu version of laser plugin library.
- More details on how to use various sensors is available at [this](#) link.



```
<!-- Adding a Laser Scanner -->
```

```
<joint name="hokuyo_joint" type="fixed">
```

```
<axis xyz="0 1 0" />
```

```
<origin xyz="{chassisLength/2-0.005} 0
```

```
{chassisHeight+wheelRadius}" rpy="0 0 0" />
```

```
<!--origin xyz=".15 0 .1" rpy="0 0 0"/-->
```

```
<parent link="chassis"/>
```

```
<child link="hokuyo"/>
```

```
</joint>
```

```
<!-- Hokuyo Laser -->
```

```
<link name="hokuyo">
```

```
<collision>
```

```
<origin xyz="0 0 0" rpy="0 0 0"/>
```

```
<geometry>
```

```
<box size="0.1 0.1 0.1"/>
```

```
</geometry>
```

```
</collision>
```

```
<visual>
```

```
<origin xyz="0 0 0" rpy="0 0 0"/>
```

```
<geometry>
```

```
<mesh
```

```
filename="package://skbot_description/meshes/hokuyo.dae"/>
```

```
</geometry>
```

```
</visual>
```

```
<inertial>
```

```
<mass value="1e-5" />
```

```
<origin xyz="0 0 0" rpy="0 0 0"/>
```

```
<inertia ixx="1e-6" ixy="0" ixz="0" iyy="1e-6" iyz="0"
```

```
izz="1e-6" />
```

```
</inertial>
```

```
</link>
```

```
</robot>
```

File: skbot.xacro

```

<!-- Adding a hokuyo Laser Scanner -->
<gazebo reference="hokuyo">
  <sensor type="ray" name="head_hokuyo_sensor">
    <pose>0 0 0 0 0 0</pose>
    <visualize>true</visualize>
    <update_rate>40</update_rate>
    <ray>
      <scan>
        <horizontal>
          <samples>720</samples>
          <resolution>1</resolution>
          <min_angle>-1.570796</min_angle>
          <max_angle>1.570796</max_angle>
        </horizontal>
      </scan>
      <range>
        <min>0.10</min>
        <max>30.0</max>
        <resolution>0.01</resolution>
      </range>
      <noise>
        <type>gaussian</type>
        <mean>0.0</mean>
        <stddev>0.01</stddev>
      </noise>
    </ray>
  </sensor>
</gazebo>

```

```

<plugin name="gazebo_ros_head_hokuyo_controller"
filename="libgazebo_ros_laser.so">
  <topicName>/skbot/laser_scan</topicName>
  <frameName>hokuyo</frameName>
</plugin>
</sensor>
</gazebo>

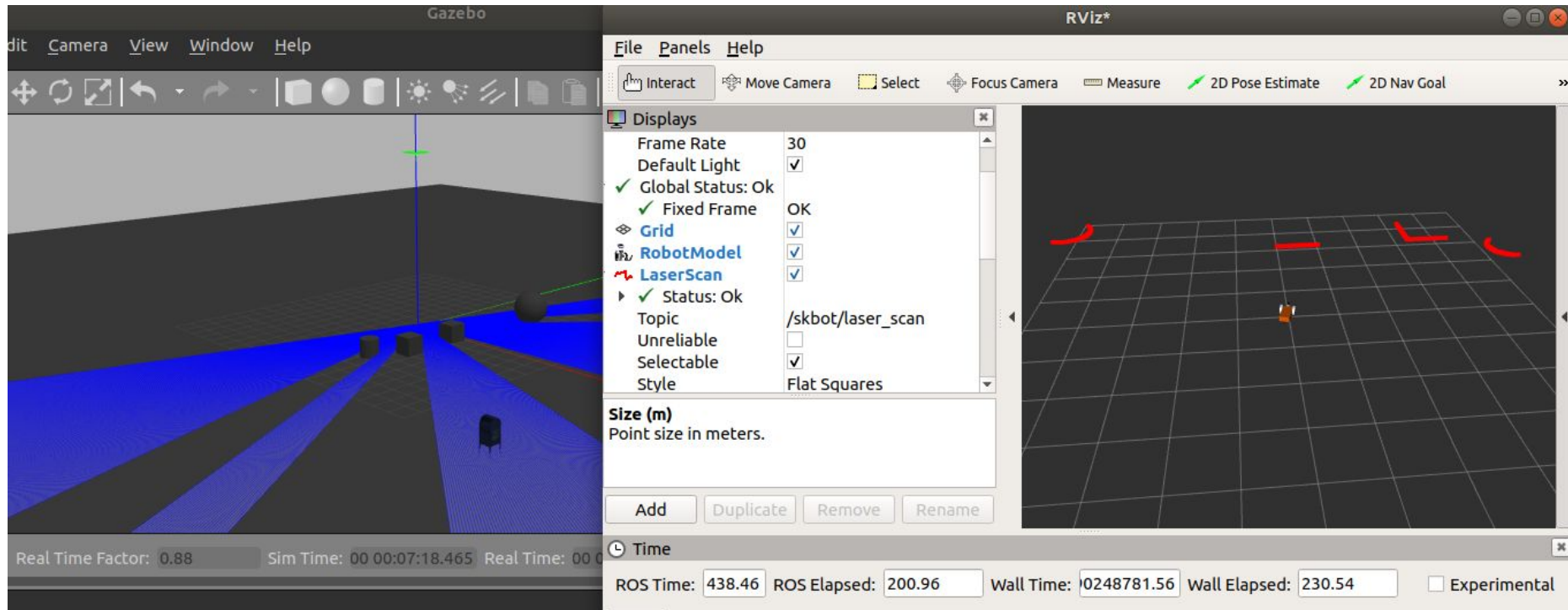
```

- If you have gpu, use “gpu\_ray” and “libgazebo\_ros\_gpu\_laser.so” instead.
- The laser data is published at topic /skbot/laser\_scan.
- Add a LaserScanner model in Rviz and subscribe to above topic to visualize laser scans

File: skbot.gazebo

```
$ roslaunch skbot_gazebo skbot_world.launch (terminal 1)
```

```
$ roslaunch skbot_description skbot_rviz.launch (terminal 2)
```



# Autonomous Navigation

# ROS navigation Stack with Turtlebot

- Github Turtlebot repository

<https://github.com/turtlebot/turtlebot>

- On ROS-Melodic, you need to build it from source. The instructions are available [here](#).

- You must activate the environment after installation

```
$ source ~/catkin_ws/devel/setup.bash
```

Or

```
$ source ~/catkin_ws/devel_isolated/setup.bash
```

- Step 1: Build the map using Gmapping

On Terminal 1:

```
$ roslaunch turtlebot_gazebo turtlebot_world.launch
```

On Terminal 2:

```
$ roslaunch turtlebot_gazebo gmapping_demo.launch
```

On Terminal 3:

```
$ roslaunch turtlebot_rviz_launchers view_navigation.launch
```

On Terminal 4:

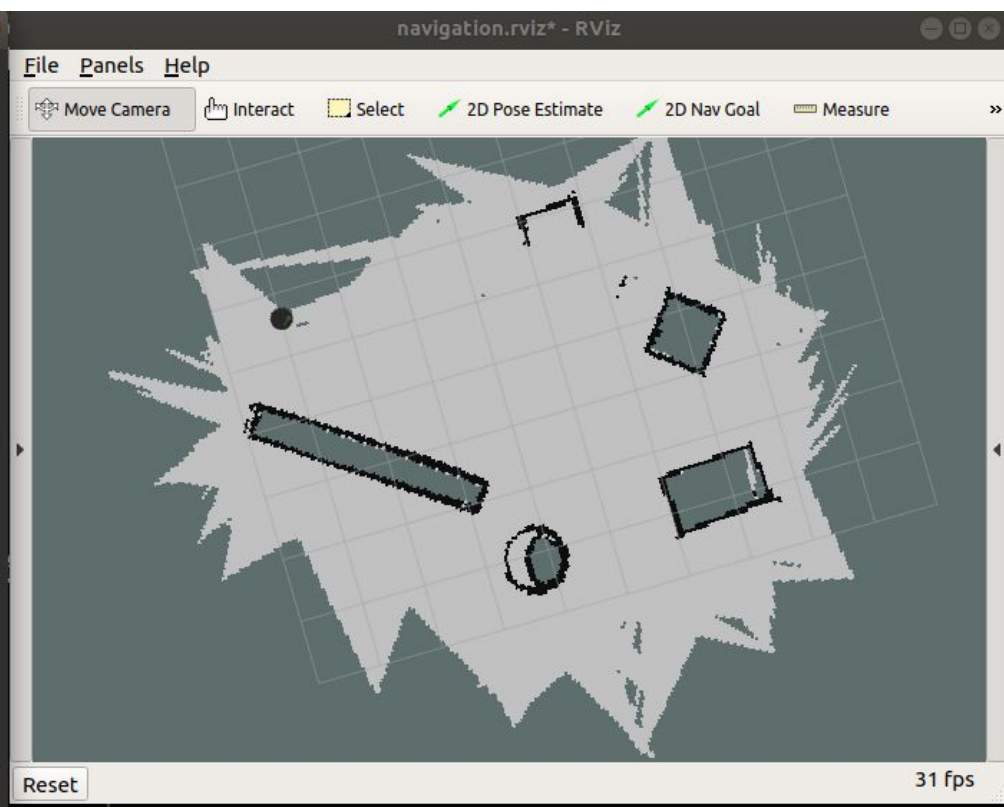
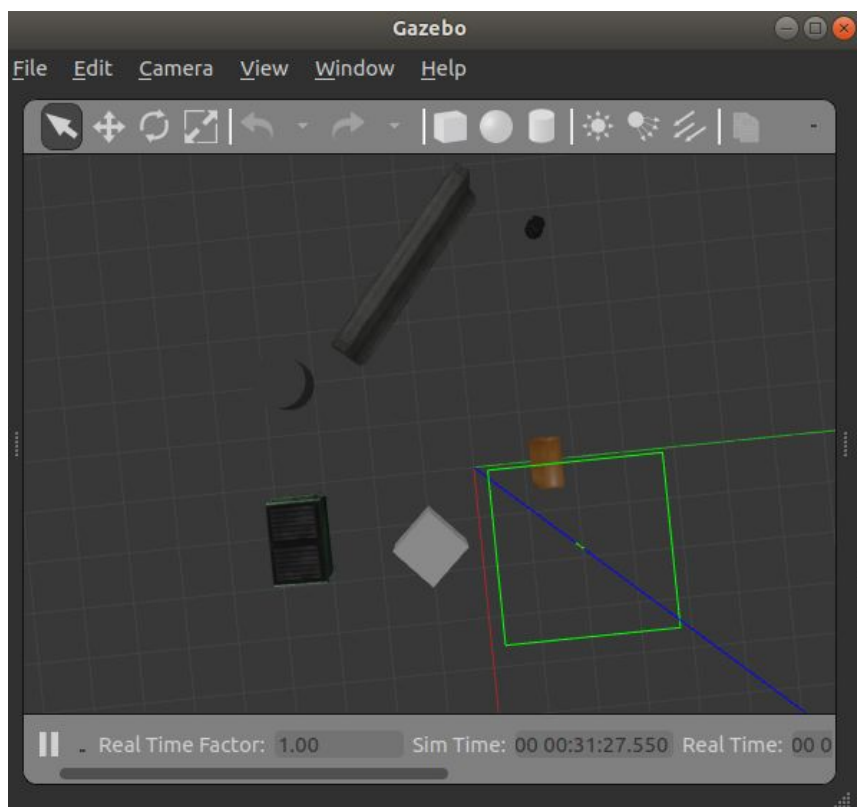
```
$ roslaunch turtlebot_teleop keyboard_teleop.launch
```

Now make the robot explore its environment by using keyboard and you can see the map developing on Rviz.

- Step 2: Save the map

```
$ rosrun map_server map_saver -f ~/catkin_ws/maps/test_map
```

It creates two files test\_map.png and test\_map.yaml within the above folder.



Step 3: Use the saved map to navigate autonomously

On terminal 1:

```
$ roslaunch turtlebot_gazebo turtlebot_world.launch
```

On Terminal 2:

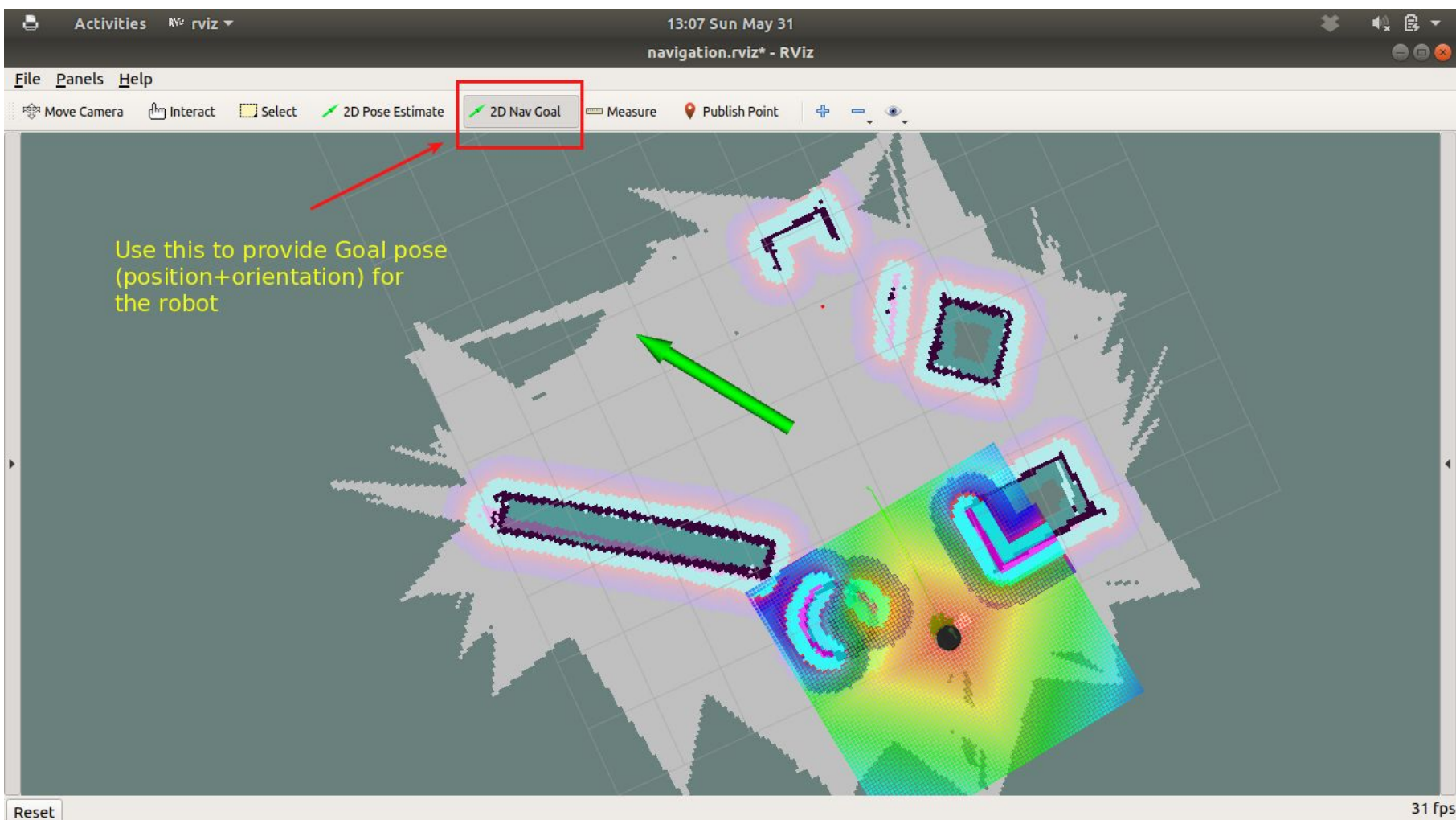
```
$ roslaunch turtlebot_gazebo amcl_demo.launch  
map_file:=~/catkin_ws/maps/test_map.yaml
```

On Terminal 3:

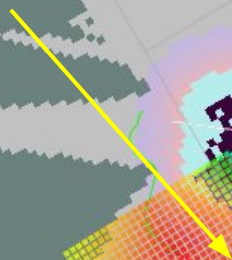
```
$ roslaunch rviz_launchers view_navigation.launch
```

Use 2D Nav Goal tool to provide goal pose (position and orientation) for the robot. The AMCL planner generates a path (shown in red) for the robot to follow. Robot then follows this path autonomously by using a scan matching algorithm.





Planner generates the path to be followed by the robot.



# Autonomous Navigation with your own Robot

- Copy the 'playground.world' file from 'turtlebot\_gazebo' package to `/skbot_gazebo/worlds/` folder and rename it as 'turtlebot\_playground.world'.
- Modify the ``/skbot_gazebo/launch/skbot_world.launch'` to load this new world:

```
<include file="$(find gazebo_ros)/launch/empty_world.launch">  
<!--arg name="world_name" value="$(find skbot_gazebo)/worlds/skbot.world"-->  
<arg name="world_name" value="$(find skbot_gazebo)/worlds/turtlebot_playground.world"/>  
...  
</include>
```

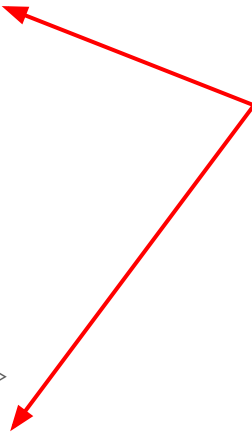
- Create a new catkin package named 'skbot\_navigation':

```
$ catkin_create_pkg skbot_navigation
```

- Copy `/skbot_navigation/config/` folder containing various parameters files needed for tuning mapping functions (available with repo).
- Create a `/skbot_navigation/launch/` folder with the following files:
  - `gmapping_demo.launch`
  - `amcl_demo.launch`
  - `skbot_teleop.launch`
- First two files could be copied from `/turtlebot_navigation/launch'` folder while the last file could be copied from `/turtlebot_teleop/launch'` folder.
- We will also create the following custom rviz launch file in the folder `/skbot_description/launch/`
  - `skbot_rviz_gmapping.launch`

## /skbot\_navigation/launch/gmapping\_demo.launch

```
<?xml version="1.0"?>
<launch>
  <master auto="start"/>
  <param name="/use_sim_time" value="true"/>
  <!-- Run gmapping -->
  <node pkg="gmapping" name="slam_gmapping" type="slam_gmapping" output="screen">
    <param name="base_frame" value="chassis"/>
    <param name="odom_frame" value="/skbot/odom"/>
    <param name="delta" value="0.01"/>
    <param name="xmin" value="-20"/>
    <param name="xmax" value="20"/>
    <param name="ymin" value="-20"/>
    <param name="ymax" value="20"/>
    <remap from="scan" to="/skbot/laser/scan"/>
    <param name="base_frame" value="chassis" />
    <param name="linearUpdate" value="0.5"/>
    <param name="angularUpdate" value="0.436"/>
    <param name="temporalUpdate" value="-1.0"/>
    <param name="resampleThreshold" value="0.5"/>
    <param name="particles" value="80"/>
    <remap from="scan" to="/skbot/laser/scan"/>
  </node>
</launch>
```



Make sure, these variables  
point to right values.

/skbot\_navigation/launch/skbot\_teleop.launch

```
<?xml version="1.0"?>
<launch>
  <!-- turtlebot_teleop_key already has its own built in velocity smoother
  -->
  <node pkg="turtlebot_teleop" type="turtlebot_teleop_key"
name="turtlebot_teleop_keyboard" output="screen">
    <param name="scale_linear" value="0.5" type="double"/>
    <param name="scale_angular" value="0.5" type="double"/>
    <remap from="turtlebot_teleop_keyboard/cmd_vel" to="/skbot/cmd_vel"/>
  </node>
</launch>
```

Requires turtlebot\_teleop package

## /skbot\_description/launch/skbot\_rviz\_gmapping.launch

```
<?xml version="1.0"?>
<launch>


  <param name="robot_description" command="$(find xacro)/xacro.py '$(find
skbot_description)/urdf/skbot.xacro'"/>

  <!-- send fake joint values -->
  <node name="joint_state_publisher" pkg="joint_state_publisher"
type="joint_state_publisher">
    <param name="use_gui" value="False"/>
  </node>

  <!-- Combine joint values -->
  <node name="robot_state_publisher" pkg="robot_state_publisher" type="state_publisher"/>

  <!-- Show in Rviz -->
  <node name="rviz" pkg="rviz" type="rviz" />
  <!--node name="rviz" pkg="rviz" type="rviz" args="-d $(find
skbot_description)/rviz/mapping.rviz"/-->
</launch>
```

It is possible to load a  
previously saved rviz file.



- Step 1: Build the map

On terminal 1:

```
$ roslaunch skbot_gazebo skbot_world.launch
```

On terminal 2:

```
$ roslaunch skbot_navigation gmapping_demo.launch
```

On terminal 3:

```
$ roslaunch skbot_navigation skbot_teleop.launch
```

On terminal 4:

```
$ roslaunch skbot_description skbot_rviz_gmapping.launch
```

Now use keyboard to make the robot explore its environment. The corresponding map develops on Rviz. Make sure to add components - RobotModel, Maps, LaserScan to Rviz.

- Step 2: Save the map

```
$ rosrund map_server map_saver -f ~/catkin_ws/maps/test_map
```



File Panels Help

Interact Move Camera Select

Displays

- Fixed Frame OK
- Grid ☒
- RobotModel ☒
- Map ☒
  - Status: Ok
  - Topic /map
  - Alpha 0.7
  - Color Scheme map
  - Draw Behind ☐
  - Resolution 0.01
  - Width 4000
  - Height 4000
  - Position -20; -20; 0
  - Orientation 0; 0; 1
  - Unreliable ☐
  - Use Timestamp ☐
- LaserScan ☒
  - Status: Ok
  - Topic /skbot/laser/scan
  - Unreliable ☐
  - Selectable ☒
  - Style Flat Squares

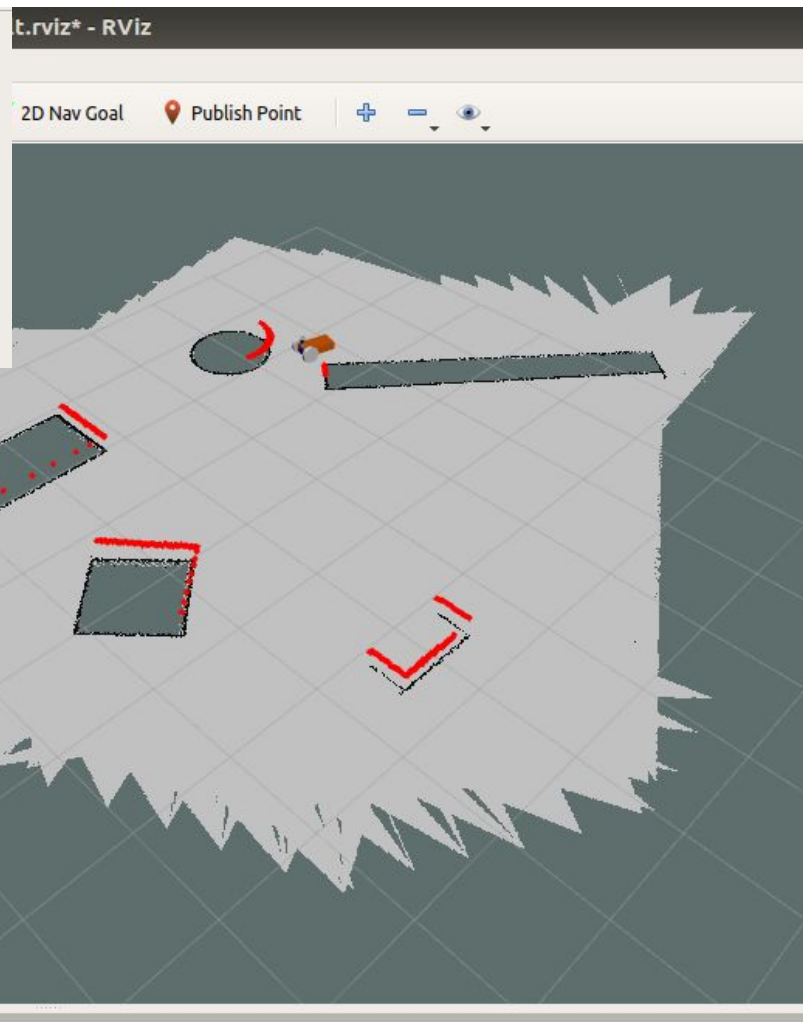
Alpha

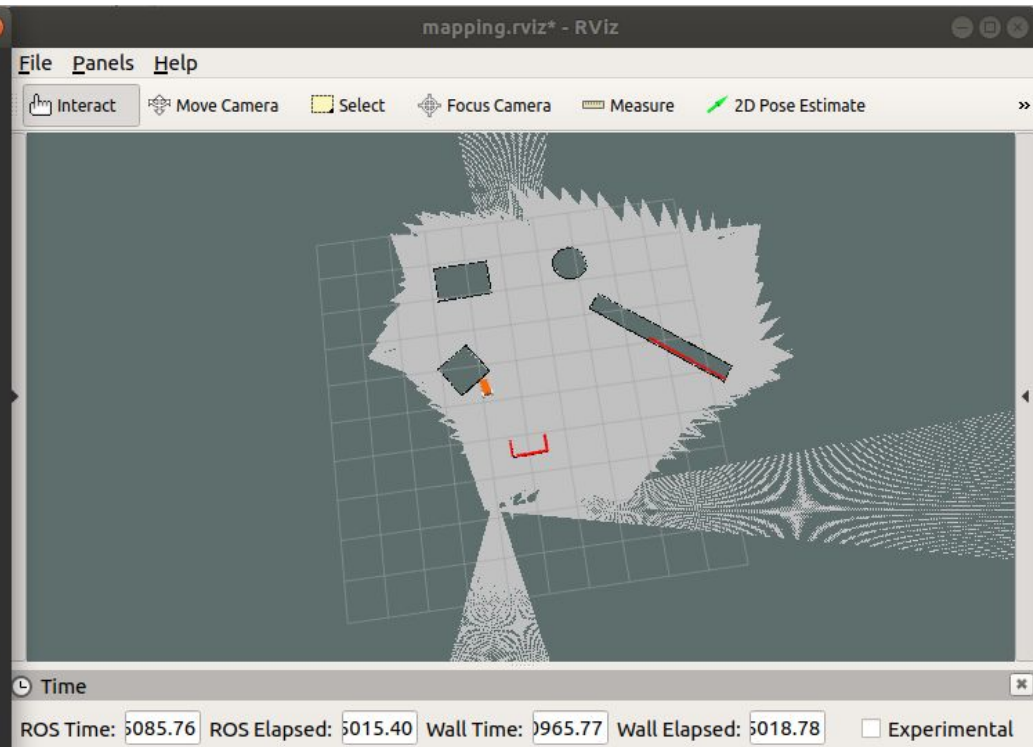
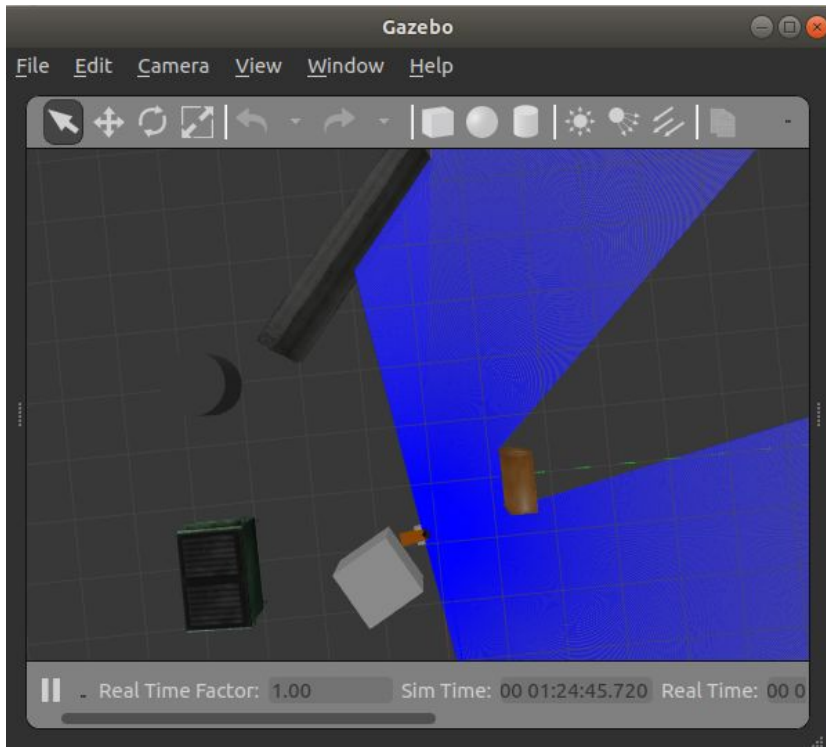
Amount of transparency to apply to the map.

Add Duplicate Remove Rename

Displays

- Global Options
  - Fixed Frame map
  - Background Color 48; 48; 48
  - Frame Rate 30
  - Default Light ☒
- Global Status: Ok
- Fixed Frame OK
- Grid ☒
- RobotModel ☒
- Map ☒
- LaserScan ☒





Add 'RobotModel', 'Map' and 'LaserScan' to Rviz. Point them to use suitable robot topics '/map' and '/skbot/laser/scan'. Use keyboard to move the robot around in the environment.

- Step 3: Use the saved map to navigate autonomously

After terminating all previous commands (Ctrl+C), rerun the following commands on separate terminals.

On terminal 1:

```
$ roslaunch skbot_gazebo skbot_world.launch
```

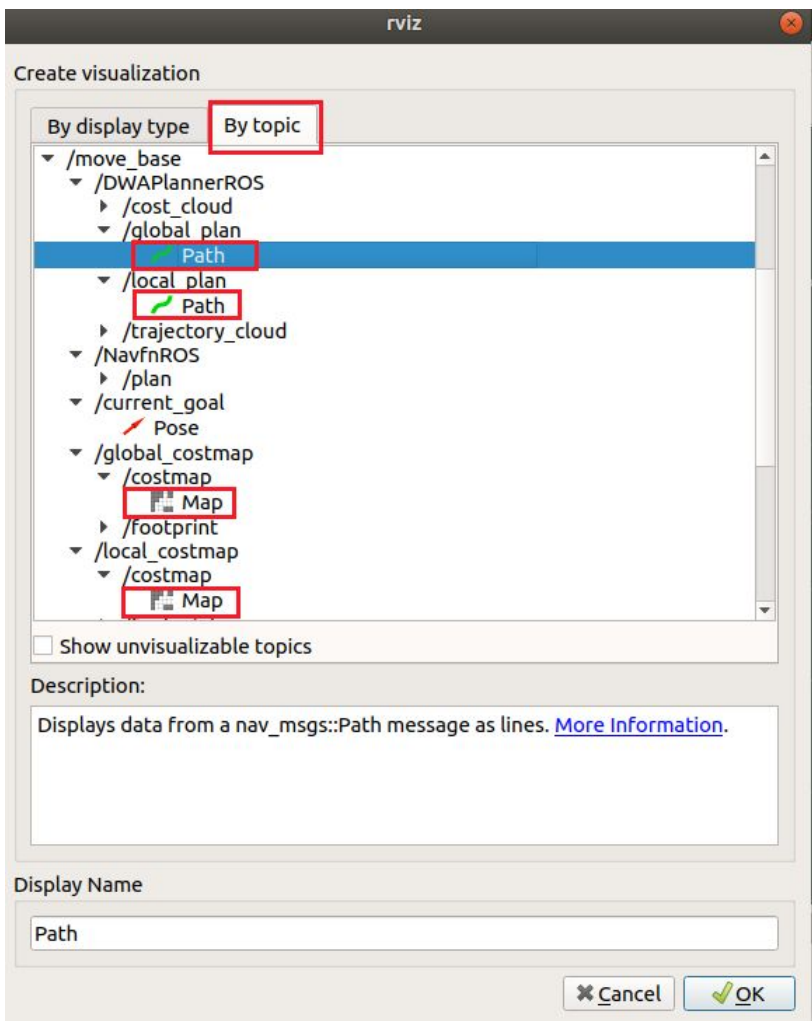
On terminal 2:

```
$ roslaunch skbot_navigation amcl_demo.launch  
map_file:=~/catkin_ws/maps/test_map.yaml
```

On terminal 3:

```
$ roslaunch skbot_description skbot_rviz_amcl.launch
```

- Use 2D Nav Goal to specify a goal pose for the robot. AMCL planner then finds a path for the robot.
- It would be necessary to tune in some config parameters files in folder /skbot\_navigation/config/ to get a correct behaviour from the robot. See the links [[here](#)] and [[here](#)]



Add following components into your display window:

- Map
- RobotModel
- LaserScan -> /skbot/laser/scan
- Global Path
- Local Path
- Global Costmap
- Local Costmap
- Cost Point cloud

It is easier to add by topic for some of the items. It is also possible to change the color for local / global costmaps, local and global trajectories generated by planner etc. Play around these variables.

ActivitiesRVz rviz

20:49 Tue Jun 09

default.rviz\* - RViz

FilePanelsHelp

InteractMove CameraSelectFocus CameraMeasure2D Pose Estimate2D Nav GoalPublish Point

Displays

Topic/move\_base/DWAPla...

Unreliable

Line StyleLines

Color92; 53; 102

Alpha1

Buffer Length1

Offset0; 0; 0

Pose StyleNone

Map

Status: Ok

Topic/move\_base/local\_co...

Alpha0.7

Color Scheme**costmap**

Draw Behind

Resolution0.02

Width150

Height150

Position-3.18; -2.06; 0

Orientation0; 0; 1

Unreliable

Use Timestamp

Color Scheme

How to color the occupancy values.

AddDuplicateRemoveRename

Views

Type:Orbit (rviz)Zero

Current View

Near Clip ...0.01

Invert Z Axis

Target Fra...<Fixed Frame>

Distance10

Focal Shap...0.05

Focal Shap...✓

Yaw0.785398

Pitch0.785398

Focal Point0; 0; 0

Save

Remove

Rename


Time

ROS Time:245.89ROS Elapsed:234.30Wall Time:1591732156.88Wall Elapsed:234.57

Reset

Experimental

31 fps



Provide 2D Goal pose for the robot using 2D Nav Goal tool.



Displays

Style

Flat Squares

Size (m)

0.05

Alpha

1

Decay Time

0

Position Transf...

XYZ

Color Transfor...

Intensity

Queue Size

10

Channel Name

intensity

Use rainbow

☒

Invert Rainbow

☐

Min Color

☒ 0; 0; 0

Max Color

☐ 255; 255; 255

Autocompute l...

☒

Min Intensity

999999

Max Intensity

-999999

☒ Map

☒ Path

☒ Path

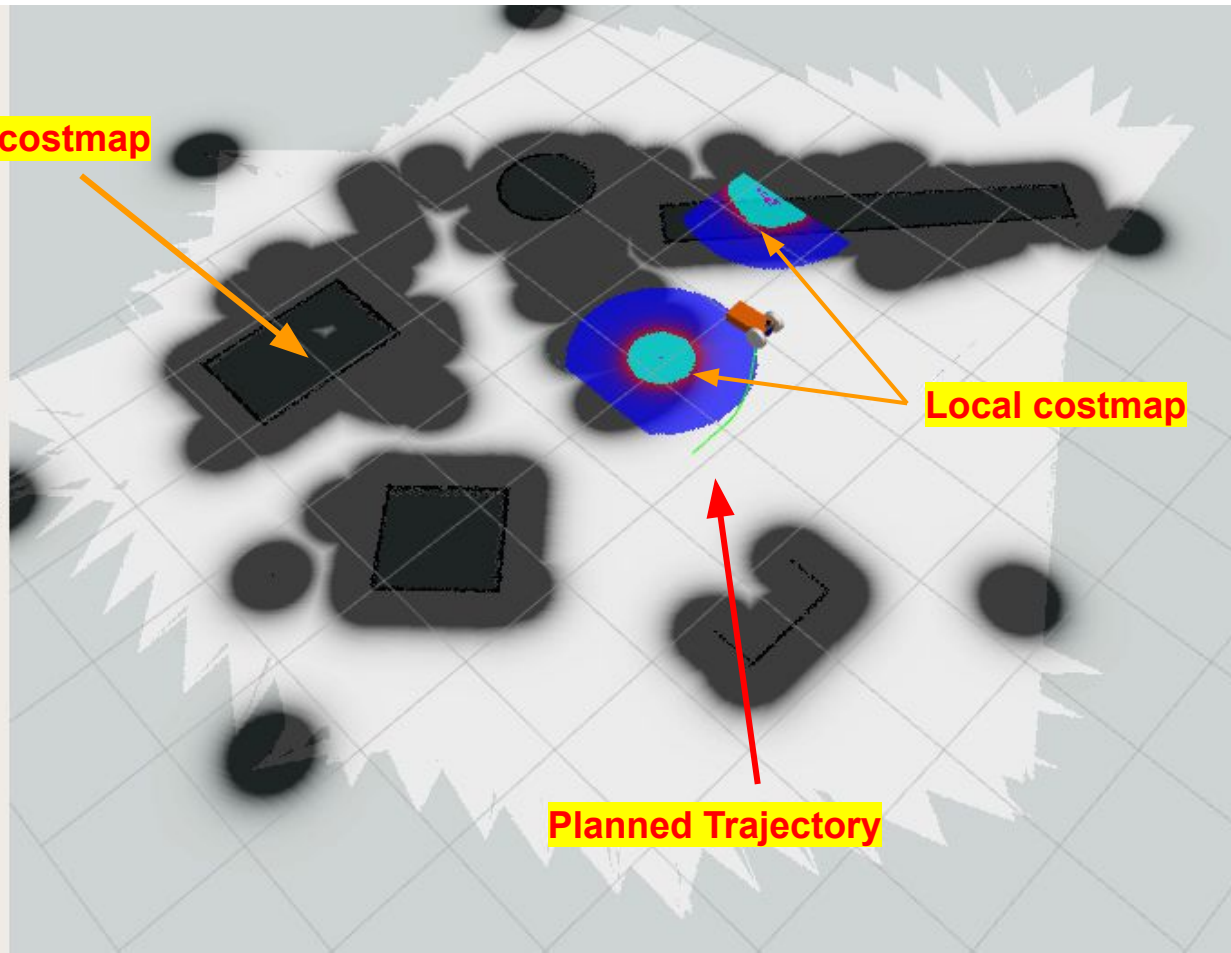
☒ Map

☐ PoseArray

☒ Map

se Timestamp

se map header timestamp when transforming

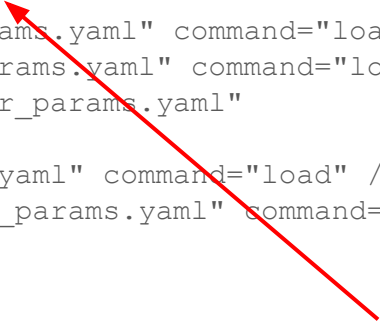


## File: /skbot\_navigation/launch/amcl\_demo.launch

```
<?xml version="1.0"?>
<launch>
  <master auto="start"/>
  <!-- Map server -->
  <arg name="map_file" default="$(find
skbot_navigation)/maps/test_map.yaml" />
  <node name="map_server" pkg="map_server" type="map_server" args="$(arg
map_file)" />
  <!-- Place map frame at odometry frame -->
  <node pkg="tf" type="static_transform_publisher"
name="map_odom_broadcaster"
  args="0 0 0 0 0 0 map odom 100"/>
  <!-- Localization -->
  <node pkg="amcl" type="amcl" name="amcl" output="screen">
    <remap from="scan" to="/skbot/laser/scan" />
    <param name="odom_frame_id" value="/skbot/odom"/>
    <param name="odom_model_type" value="diff-corrected"/>
    <param name="base_frame_id" value="chassis"/>
    <param name="update_min_d" value="0.5"/>
    <param name="update_min_a" value="1.0"/>
  </node>
```

.... contd.

```
<!-- Move base -->
<node pkg="move_base" type="move_base" respawn="false" name="move_base" output="screen">
  <param name="base_local_planner" value="dwa local planner/DWAPlannerROS"/>
  <rosparam file="$(find skbot_navigation) /config/costmap_common_params.yaml" command="load"
ns="global_costmap" />
  <rosparam file="$(find skbot_navigation) /config/costmap_common_params.yaml" command="load"
ns="local_costmap" />
  <rosparam file="$(find skbot_navigation)/config/local_costmap_params.yaml" command="load" />
  <rosparam file="$(find skbot_navigation)/config/global_costmap_params.yaml" command="load" />
  <rosparam file="$(find skbot_navigation)/config/base_local_planner_params.yaml"
command="load" />
  <rosparam file="$(find skbot_navigation)/config/move_base_params.yaml" command="load" />
  <rosparam file="$(find skbot_navigation)/config/dwa_local_planner_params.yaml" command="load"
/>
  <remap from="cmd_vel" to= "/skbot/cmd_vel"/>
  <remap from="odom" to= "/skbot/odom"/>
  <remap from="scan" to= "/skbot/laser/scan"/>
  <param name="move_base/DWAPlannerROS/yaw_goal_tolerance" value="1.0"/>
  <param name="move_base/DWAPlannerROS/xy_goal_tolerance" value="1.0"/>
</node>
</launch>
```



AMCL performance depends on these parameter files. These parameters should be tuned properly to get best performance.



## File: /skbot\_description/launch/skbot\_rviz\_amcl.launch


```
<?xml version="1.0"?>
<launch>
  <param name="robot_description" command="$(find xacro)/xacro.py '$(find
skbot_description)/urdf/skbot.xacro'"/>

  <!-- send fake joint values -->
  <node name="joint_state_publisher" pkg="joint_state_publisher"
type="joint_state_publisher">
    <param name="use_gui" value="False"/>
  </node>

  <!-- Combine joint values -->
  <node name="robot_state_publisher" pkg="robot_state_publisher" type="state_publisher"/>

  <!-- Show in Rviz -->
  <!--node name="rviz" pkg="rviz" type="rviz" args="-d $(find
skbot_description)/rviz/amcl.rviz"/-->

  <node name="rviz" pkg="rviz" type="rviz" />
</launch>
```



Custom Rviz file could be loaded here.

Following files are included in the `/skbot_navigation/config` folder:

```
base_local_planner_params.yaml  
global_costmap_params.yaml  
costmap_common_params.yaml  
local_costmap_params.yaml  
dwa_local_planner_params.yaml  
move_base_params.yaml
```

More discussion on how to tune these parameters are available at the following links:

- [Link1](#)
- [Link2](#)

# Other Resources

- [Richard Wang's Youtube Channel](#)
- [Devansh's Github page](#)
- Source code for this project is available at [this](#) github link:

```
$ git clone -b master https://github.com/swagatk/gazebo\_expts.git
```

```
$ git clone -b sensor_base https://github.com/swagatk/gazebo\_expts.git
```

```
$ git clone -b navigation https://github.com/swagatk/gazebo\_expts.git
```

# Summary

We learned the following in this section:

- How to build map with Gmapping for Turtlebot and use it for autonomous navigation?
- To do the same with our own simulated robot.
- To do list
  - Get a proper understanding of AMCL and tuning cost map parameters.

# Writing Your Own Motion Planner

Creating your own Publisher and Subscriber Node

- Prerequisite:

- Complete ROS Beginner tutorials on how to create Publisher / Subscriber Nodes using Python. [[Link](#)]
- You can choose to build the contents on your own as described in the following slides or may download the codes using the following command:

```
$ git clone -b motion https://github.com/swagatk/gazebo\_expts.git
```

- Download the above folder inside your `~/catkin_ws/src/` folder and then build it using `'catkin_make'` command.
- Next steps assumes that you are going to build the files on your own and you have followed the previous sections until this point.

- Create Catkin Package inside the `~/catkin_ws/src/skbot/` folder:

```
$ catkin_create_pkg skbot_motion rospy std_msgs geometry_msgs  
sensor_msgs  
$ cd skbot_motion  
$ mkdir scripts  
$ cd scripts  
$ touch reading_laser.py
```

- Use an editor add contents to the file 'reading\_laser.py' (shown in the next slide)
- Make the script executable:

```
$ chmod a+x ./reading_laser.py
```

- Now we can build the entire catkin workspace


```
$ cd ~/catkin_ws  
$ catkin_make  
$ source devel/setup.bash
```

file:/skbot/skbot\_motion/scripts/reading\_laser.py

```
#!/usr/bin/env python
import rospy
from sensor_msgs.msg import LaserScan
def clbk_laser(msg): # callback function
    # 720/5 = 144
    regions = [
        min(min(msg.ranges[0:143]), 10),
        min(min(msg.ranges[144:287]), 10),
        min(min(msg.ranges[288:431]), 10),
        min(min(msg.ranges[432:575]), 10),
        min(min(msg.ranges[576:713]), 10),
    ]
    rospy.loginfo(regions)
def main():
    rospy.init_node('reading_laser')
    sub = rospy.Subscriber("/skbot/laser/scan", LaserScan, clbk_laser)
    rospy.spin()

if __name__ == '__main__':
    main()
```

Divides scanner reading into five regions and prints the minimum value of each region between 0 and 10.



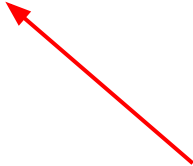
Creates a subscriber node to read data from robot laser sensor





- We create a custom world environment for this part. Copy the file 'skbot\_custom.world' (from the git repository) into /skbot\_gazebo/worlds/ folder.
- Modify the 'skbot\_world.launch' file present in /skbot\_gazebo/launch folder to load this custom world file.

```
.....  
  <include file="$(find gazebo_ros)/launch/empty_world.launch">  
    <!--arg name="world_name" value="$(find skbot_gazebo)/worlds/skbot.world"/-->  
    <!--arg name="world_name" value="$(find  
skbot gazebo)/worlds/turtlebot_playground.world"/-->  
    <arg name="world_name" value="$(find skbot_gazebo)/worlds/skbot_custom.world"/>  
    <arg name="paused" value="$(arg paused)"/>  
    .....  
    .....  
  
  </include>  
.....
```



Make the change as highlighted  
into the file keeping other  
contents unchanged

- Run these two commands in two different terminals:

On Terminal 1:

```
$ roslaunch skbot_gazebo skbot_world.launch
```

On Terminal 2:

```
$ rosrun skbot_motion reading_laser.py
```

- You should be able to see a continuous stream of laser data printed on the terminal 2. Last five readings correspond to the minimum laser reading between 0 and 10 for the five regions (shown on the next slide).

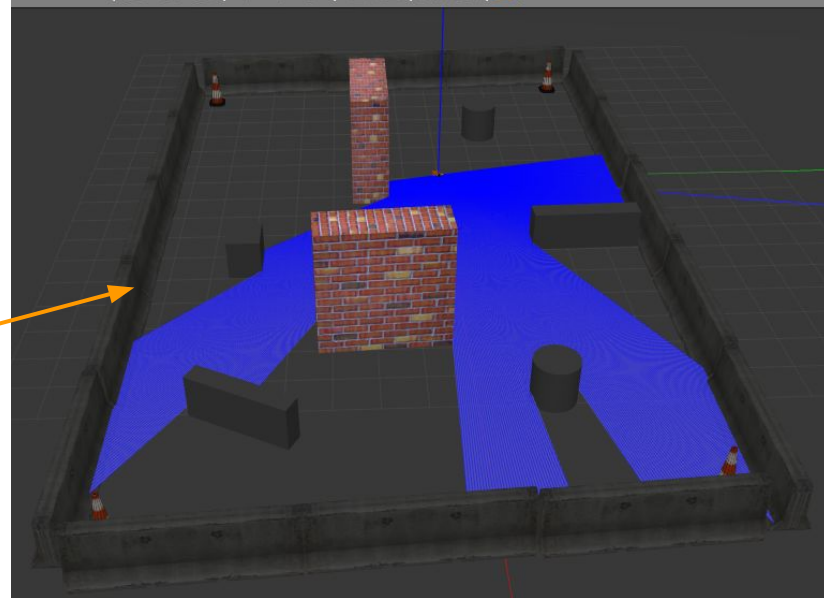
```

[INFO] [1592225700.822183, 2806.970000]: [1.491600835471344, 6.83772134768838, 6.717432022594721, 3.88043354919379, 4.880700823071043]
[INFO] [1592225700.865641, 2806.976000]: [1.4900996685028076, 6.832234859466553, 6.724250316619873, 3.8751471042633057, 4.88306999206543]
[INFO] [1592225700.867198, 2806.978000]: [1.4972383975982666, 6.832253932952881, 6.727447986602783, 3.8843417167663574, 4.893565654754639]
[INFO] [1592225700.910905, 2807.012000]: [1.491371512413025, 6.8348822593688965, 6.7267279624938965, 3.8777196407318115, 4.893171310424805]
[INFO] [1592225700.926923, 2807.023000]: [1.494140386581421, 6.82312536239624, 6.7144999504089355, 3.87878155708313, 4.9018330574035645]
[INFO] [1592225700.974653, 2807.060000]: [1.4972929954528809, 6.828401565551758, 6.7256574630737305, 3.8795011043548584, 4.891433238983154]
[INFO] [1592225701.017820, 2807.095000]: [1.4914062023162842, 6.827219486236572, 6.715297222137451, 3.89103627204895, 4.897118091583252]
[INFO] [1592225701.061522, 2807.124000]: [1.4928946495056152, 6.840241432189941, 6.726038455963135, 3.8857359886169434, 4.894305229187012]
[INFO] [1592225701.063159, 2807.126000]: [1.4944872856140137, 6.810795307159424, 6.721227169036865, 3.8574347496032715, 4.88702392578125]
[INFO] [1592225701.105481, 2807.159000]: [1.4902827739715576, 6.837770462036133, 6.713583469390869, 3.885507822036743, 4.896132469177246]
[INFO] [1592225701.122672, 2807.173000]: [1.4870343208312988, 6.840242862701416, 6.719925403594971, 3.8667709827423096, 4.897160053253174]
[INFO] [1592225701.166731, 2807.207000]: [1.4792242050170898, 6.822596073150635, 6.725748538970947, 3.8882980346679688, 4.889766216278076]
[INFO] [1592225701.209406, 2807.244000]: [1.4918454885482788, 6.810230731964111, 6.695789813995361, 3.873197317123413, 4.8968987464904785]
[INFO] [1592225701.254149, 2807.277000]: [1.4895764589309692, 6.824028491973877, 6.715404987335205, 3.8714802265167236, 4.898824214935303]
[INFO] [1592225701.259325, 2807.282000]: [1.4965587854385376, 6.8290534019470215, 6.71699333190918, 3.87522554397583, 4.893421173095703]
[INFO] [1592225701.302218, 2807.302000]: [1.4895827770233154, 6.8205647468566895, 6.722443580627441, 3.8815529346466064, 4.89976167678833]
[INFO] [1592225701.339506, 2807.325000]: [1.4956141710281372, 6.818865776062012, 6.718554973602295, 3.8746438026428223, 4.897343635559082]

```

Minimum laser readings for five regions

Custom World Environment present in  
'skbot\_custom.world' file.



- Now create another script file called `'obstacle_avoidance.py'` inside `/skbot_motion/scripts/` folder:
- Provide executable permission to the file:  
`$ chmod a+x obstacle_avoidance.py`
- Now run the following two commands on two different terminals:

On Terminal 1:

```
$ roslaunch skbot_gazebo skbot_world.launch
```

On Terminal 2:

```
$ rosrun skbot_motion obstacle_avoidance.py
```

- You should be able to see the robot moving in the environment while avoiding the obstacles.

File: /skbot/skbot\_motion/scripts/obstacle\_avoidance.py

```
#!/usr/bin/env python
```

```
import rospy
from sensor_msgs.msg import LaserScan
from geometry_msgs.msg import Twist
```

```
pub = None
```

```
def clbk_laser(msg):
```

```
    regions = {
        'right': min(min(msg.ranges[0:143]), 10),
        'fright': min(min(msg.ranges[144:287]), 10),
        'front': min(min(msg.ranges[288:431]), 10),
        'fleft': min(min(msg.ranges[432:575]), 10),
        'left': min(min(msg.ranges[576:719]), 10),
    }
```

```
    take_action(regions)
```

This callback functions reads the laser scans and decides the actions to be taken by the robot.

.... continued

```
def take_action(regions):
```

```
    msg = Twist()
```

```
    linear_x = 0
```

```
    angular_z = 0
```

```
    state_description = ''
```

```
    if regions['front'] > 1 and regions['fleft'] > 1 and regions['fright'] > 1:
```

```
        state_description = 'case 1 - nothing'
```

```
        linear_x = 0.6
```

```
        angular_z = 0
```

```
    elif regions['front'] < 1 and regions['fleft'] > 1 and regions['fright'] > 1:
```

```
        state_description = 'case 2 - front'
```

```
        linear_x = 0
```

```
        angular_z = 0.3
```

```
    ### Code Omitted here .. check the actual file from repo ###
```

```
    else:
```

```
        state_description = 'unknown case'
```

```
        rospy.loginfo(regions)
```

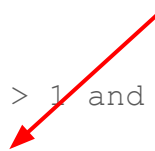
```
    rospy.loginfo(state_description)
```

```
    msg.linear.x = linear_x
```

```
    msg.angular.z = angular_z
```

```
    pub.publish(msg)
```

Take different  
actions (different  
velocities depending  
on laser readings)



These velocities are published to  
/skbot/cmd\_vel topic.



.... continued

```
def main():  
    global pub
```

```
    rospy.init_node('reading_laser')
```

```
    pub = rospy.Publisher('/skbot/cmd_vel', Twist, queue_size=1)
```

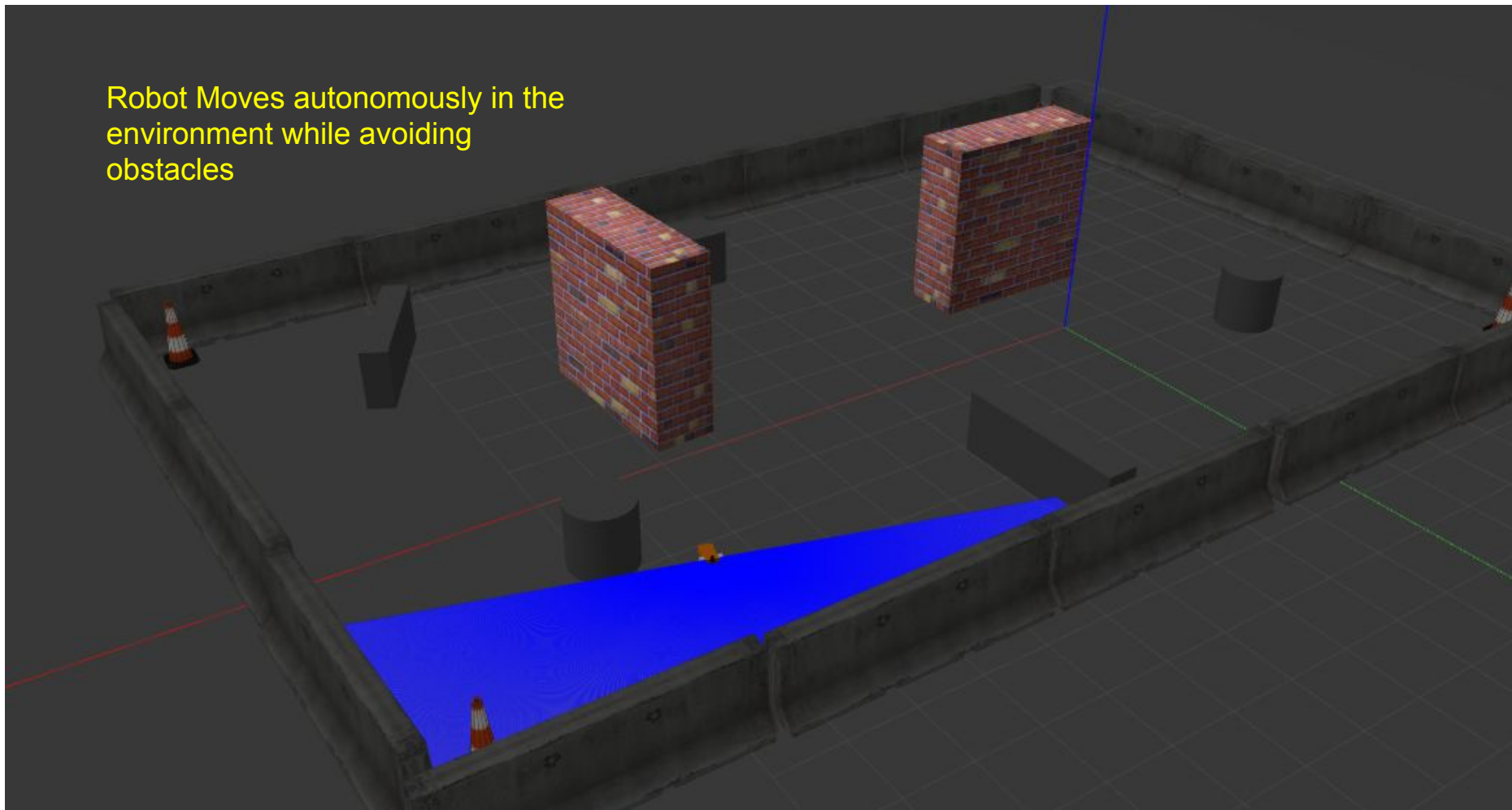
```
    sub = rospy.Subscriber('/skbot/laser/scan', LaserScan, clbk_laser)
```

```
    rospy.spin()
```

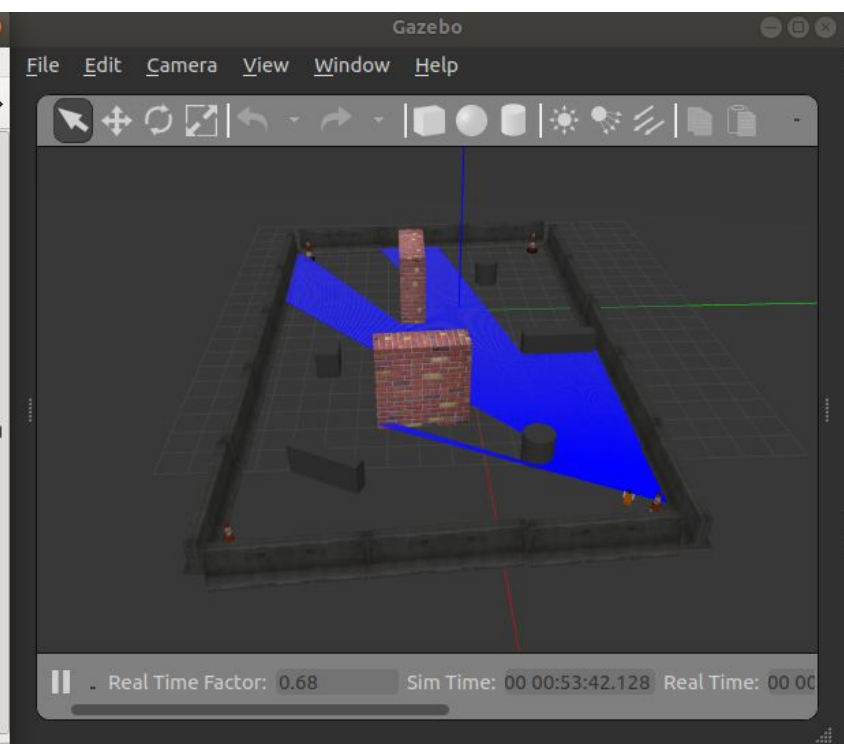
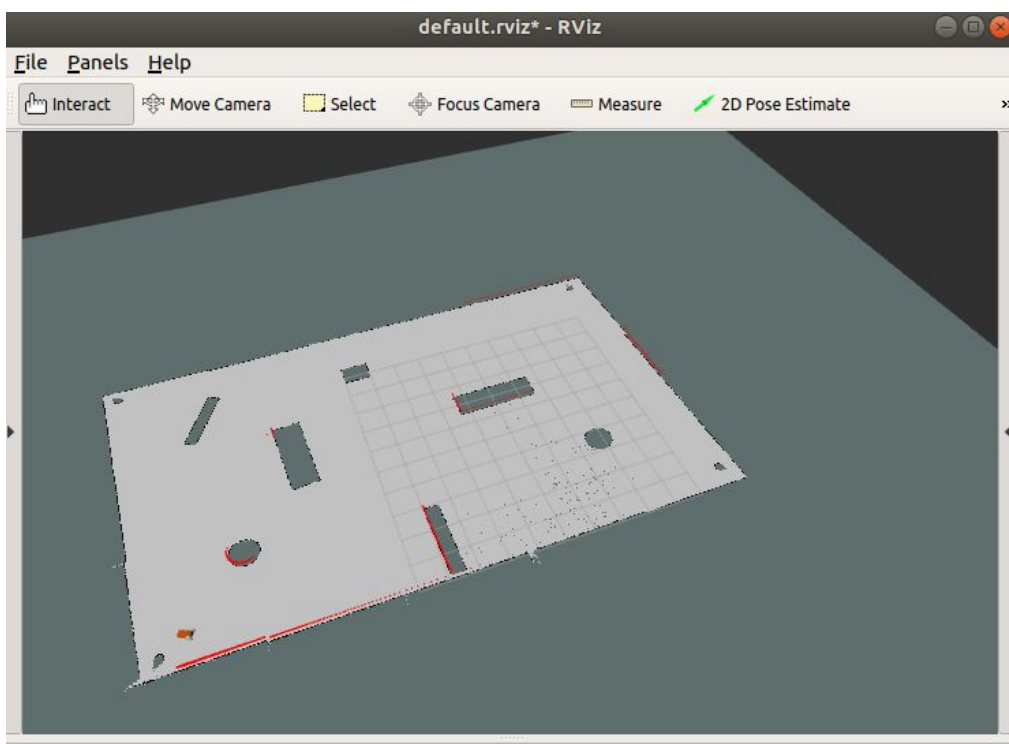
```
if __name__ == '__main__':  
    main()
```

The callback function 'clbk\_laser' reads the scan value and then publishes the velocities into the publisher node 'pub'.

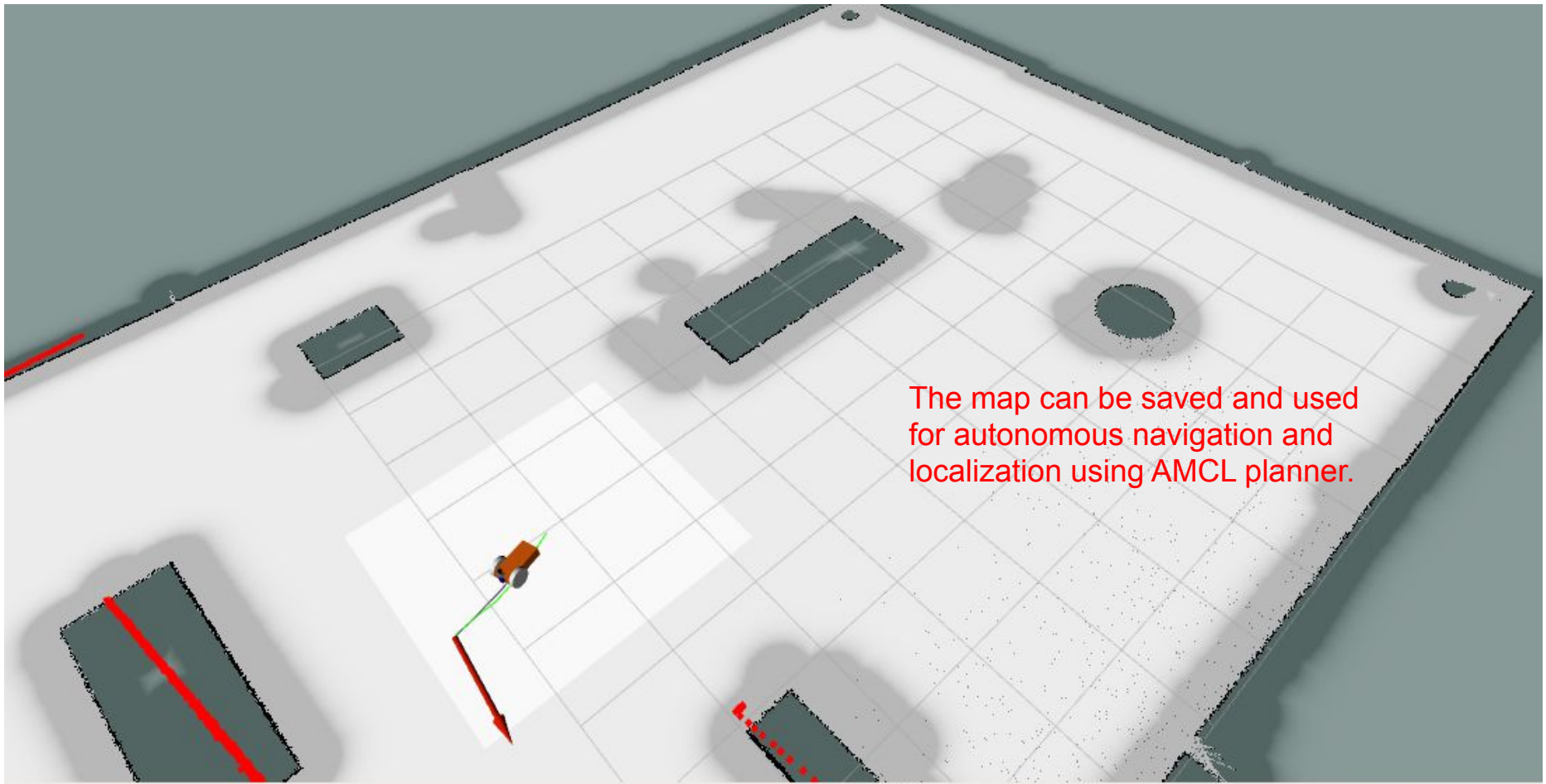
Robot Moves autonomously in the environment while avoiding obstacles







```
$ roslaunch skbot_gazebo skbot_world.launch (terminal 1)
$ roslaunch skbot_navigation gmapping_demo.launch (terminal 2)
$ roslaunch skbot_description skbot_rviz_gmapping.launch (add RobotModel, Laser Scanner and Map to Display window) (terminal 3)
$ rosrn skbot_motion obstacle_avoidance.py (terminal 4)
```



The map can be saved and used for autonomous navigation and localization using AMCL planner.

# Summary

- We learned to write our programs (nodes) to control robot motion or process sensor data. This can be used for developing implementing new algorithms on the robot.
- We demonstrate this by implementing obstacle avoidance algorithm.
- To do
  - Wall Following Robot.
- Resources:
  - More information is available at this [link](#)