Fundamentals 2

✔

Points: 1/1

The following are primitive data types ...

- ⦿ **short, int, boolean, double, float** ✔
- ○ short, int, boolean, double ✔
- ○ short, int, String, boolean, double
- ○ String, int, boolean, char

✔

Points: 1/1

The following are non-primitive data types ....

- ○ short, int, boolean, double
- ○ short, String, double, Array
- ⦿ **String, Array** ✔

✔

Points: 1/1

To ogranise a java program we use ....

- ⦿ **Packages** ✔
- ○ Package Folders
- ○ Folders

✖

Points: 0/1

When wanting to include a set of classes into another, we use the following keyword

- ○ inject
- ○ include
- ⦿ **import** ✖

✔

Points: 1/1

Using a wildcard is deemed a good idea when importing classes

- ○ True
- ⦿ **False** ✔

✔

Points: 1/1

A standard Java line of code should be no longer than

- ⦿ **80** ✔
- ○ 60
- ○ 70

✖

Points: 0/1

When grouping expressions we use

- ⦿ **Curly Brackets** ✖
- ○ Parenthesis (round brackets) ✔

✔

Points: 1/1

A multiple line comment in Java can be enclosed using which combination?

- ○ */........./*
- ○ */.......*/
- ⦿ **/* .... */** ✔
- ○ /* ..... /*

✔

Points:
1/1

Java's main method has the following signature

◉ **public static void main(String [] args)** ✔

○ public static void main(String args []) ✔

○ public static void main(String args)

○ public void main(String [] args)

✔

Points:
1/1

Variables can be of the following forms

○ Instance and Class

○ Local and Static

◉ **Local, Instance and Class/Static** ✔