During development, each iteration began with writing requirements and a testing plan for that iteration. After it was complete, any changes to the requirements during implementation were noted and the testing plan was executed. The following contains the documentation written for each iteration, restructured to be more concise and consistent, changes from the original notes are:

- The testing plan tables include results, this column was not completed until the end of the iteration.
- Tests where there were no results due to requirement changes during implementation have been removed from the test tables.

1 Iteration 1 - Presenter System

1.1 Requirements

- R1.1 Create new Plans.
- R1.2 Create new Motes within a Plan.
- R1.3 Delete Plans/Motes.
- R1.4 Edit Plans/Motes.
- R1.5 Output JSON for Motes.
- **R1.6** Authorise presenter users with establishments own authentication system.
- R1.7 Ensure only presenter who created Plan can access/edit it.
- R1.8 Push content to distribution server.

1.2 Requirement changes during implementation

- **R1.6** Decision was made not to use establishments own authentication system, opting to use own account system.
- **R1.8** Decision was made to push content to Redis pub/sub server, rather than directly to distribution server.

1.3 Testing

Test Ref.	Req.	Method of Testing	Expected Result	Result
T1.1	R1.1	Click 'New plan' button, complete form, click 'create'.	New Plan available in Plan list, new Plan entry in database.	Pass
T1.2	R1.2	Select plan, click 'New mote' button, complete mote form, click 'create'	New Mote available in Plan's Mote list, new Mote entry in database.	Pass
T1.3	R1.3	Click 'delete' button next to Plan/Mote	Plan/Mote removed from list, entry removed from database	Pass
T1.4	R1.4	Click 'edit' button next to Plan/Mote	Same form as used with create action should appear prepopulated with existing values. Saving should modify existing Plan/Mote, not create a new one	Failed, difficulties with creating form for specific Motes. Implementation delayed until Iteration 5.
T1.5	R1.5	Use testing to call JSON output function on Mote	Function returns valid JSON containing all attributes for Mote	Pass
T1.6	R1.6	Use login form to login with demonstration account.	Login successful	Pass
T1.7.1	R1.7	Use login form to login with demonstration account	Ensure only plans created by demonstration account are visible	Pass
T1.7.2	R1.7	Use logout button to logout of account	Ensure no plans are visible	Pass
T1.8	R1.8	Click 'Push' button next to Mote	Use Redis console to check whether content is being re- ceived	Pass

2 Iteration 2 - Distribution Server

2.1 Requirements

- R2.1 Receive messages published on Redis pub/sub channel.
- R2.2 Use Redis to cache content.
- R2.3 Facilitate resource serving for client.
- R2.4 Implement socket.io to broadcast content to listening clients.

2.2 Testing

Test	Req.	Method of Testing	Expected Result	Result
Ref.				
T2.1	R2.1	Push mote from presenter	View console log for distribu-	Pass
		system	tion server, ensure mote ap-	
			pears.	
T2.2	R2.2	Push mote from presenter	Use Redis console to check	Pass
		system	whether content has been	
			stored	
T2.3	R2.3	Attempt to access test client	Test client should load	Pass
T2.4	R2.4	Open test client, push mote	Test client should show	Pass
		from presenter system	broadcasted content	

3 Iteration 3 - Client System

3.1 Requirements

- **R3.1** Enable users to authorise themselves for access to plans.
- **R3.2** Use socket.io to listen to content from distribution server.
- **R3.3** Display content based on template fetched from server.
- **R3.4** Navigate pushed content history.
- **R3.5** Prevent unauthorised users from accessing plans.

3.2 Requirement changes during implementation

- **R3.1** Decision was made to not require authorisation, but a plan-specific access code. Requirement changed to: Enable users to enter plan access code to subscribe to plan.
- **R3.4** Requirement delayed until Iteration 6 as client development overran schedule.
- **R3.5** Due to change in R3.1, this requirement was changed to: Ensure users only receive content for the plan they are subscribed to.

3.3 Testing

Test I	Req.	Method of Testing	Expected Result	Result
Ref.				
T3.1 I	R3.1	Enter access code for plan	Latest plan content appears	Pass
T2.2 I	R3.2	Open client, subscribe to	Content should appear in	Pass
		plan, push content from pre-	client	
		senter		
T2.3	R3.3	Open client, subscribe to	Content types should show	Pass
		plan, push content from pre-	with their own defined tem-	
		senter, try with different	plate	
		types of content		
T2.5.1 I	R3.5	Open client, do not subscribe	No content should be dis-	Pass
		to plan, push content from	played	
		presenter		
T2.5.2	R3.5	Open client, subscribe to plan	Content should not change	Pass
		A, push content from plan B		

4 Iteration 4 - Interaction

4.1 Requirements

- **R4.1** Allow client to return responses to distribution server.
- R4.2 Support different structure of response for every mote type.
- R4.3 Enable the presenter interface to listen for new responses.
- **R4.4** Support rendering of responses in the presenter interface.

4.2 Testing

Test	Req.	Method of Testing	Expected Result	Result
Ref.				
T4.1	R4.1	Respond to a pushed mote	Check for response in presen-	Pass
		from the client system	ter interface	
T4.2	R4.2	Try to respond to different	Each returns different data to	Pass
		types of pushed mote	the presenter interface	
T4.3	R4.3	Respond to a pushed mote	Check for response in presen-	Pass
		from the client system	ter interface	
T4.4	R4.4	Respond to a pushed mote	Response is rendered as spec-	Pass
		from the client system	ified in the mote type defini-	
			tion	

5 Iteration 5 - Additional Features

5.1 Requirements

- **R5.1** Create additional mote types
- R5.2 Create ajax-style interactions for content creation process
- R5.3 Remove any device-specific code.
- R5.4 Develop CSS for iPad-size display.
- R5.5 Implement edit forms for Motes/Plans

5.2 Requirement changes during implementation

- **R5.2** Ajax-style interactions were not required, requirement changed to: Streamline content creation process.
- **R5.3** No device-specific code was found.

5.3 Testing

Test	Req.	Method of Testing	Expected Result	Result
Ref.				
T5.1.1	R5.1	Create motes of new mote	New motes created	Pass
		types in presenter system		
T5.1.2	R5.1	Push motes of new mote type	New motes appear on client	Pass
			system	
T5.1.3	R5.1	Respond to motes of new	Responses displayed as ex-	Pass
		mote type	pected on presenter interface	
T5.2	R5.2	Present presenter interface to	Users able to easily create	Pass
		other users, instruct them to	new content	
		create plans and motes		
T5.4	R5.4	Open client on iPad	Ensure all elements fit	Pass
T5.5	R5.5	Attempt to edit motes of	Edit form, pre-populated	Pass
		varying types	with existing mote values	
			appears, submitting form	
			edits existing mote.	

6 Iteration 6 - Polish System

6.1 Requirements

- ${f R6.1}$ Create additional CSS files to support other screen sizes.
- R6.2 Streamline client user interface.

R6.3 Develop further content types, particularly for demonstration of other uses of the system.

6.2 Requirement changes during implementation

As features in this iteration were optional, it was considered a priority at this point to refactor code and improve the user experience. As such, the above requirements were not implemented, but the duration of the iteration was used to tidy the entire system to make it presentable.