

Middleware and Web Services

Lecture 3: Application Server

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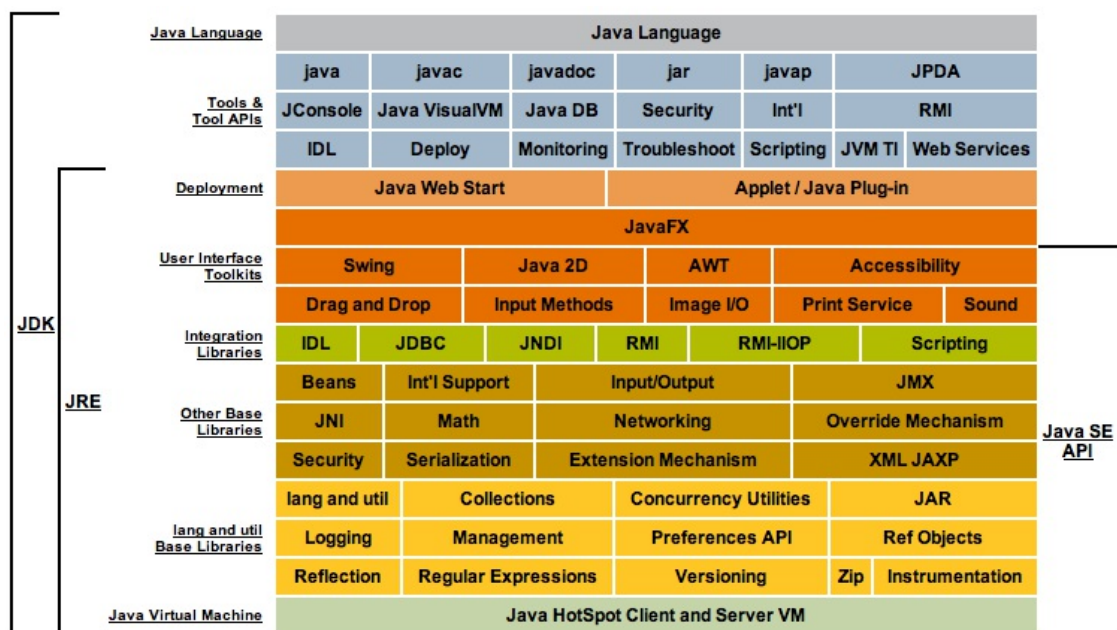
Overview

- **Architecture**
- I/O Communication
- Servlet Technology
- Java Technologies and Services

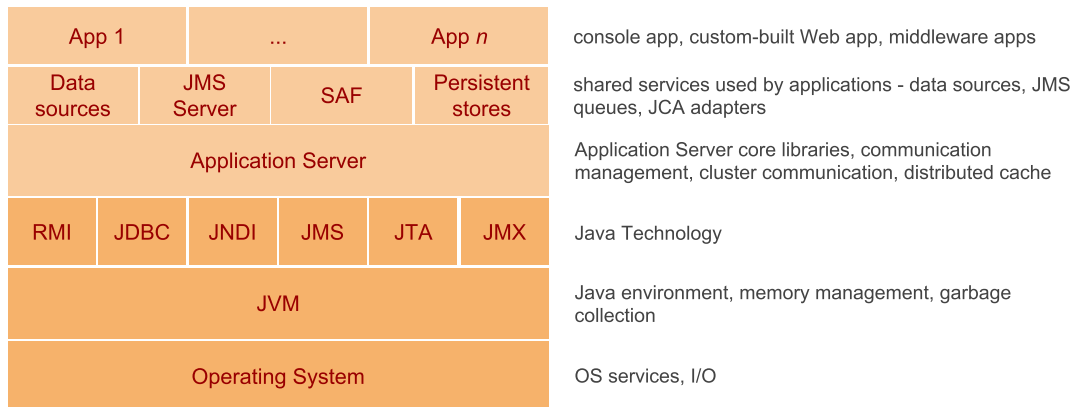
Application Server Overview

- An environment that runs an application logic
 - A client communicates with the server using an application protocol
- Application Server
 - A modular environment
 - provides technology to realize enterprise systems
 - JEE containers – Java technology for AS components
 - Supports a variety of objects such as Servlets, JSPs, JMS
 - Provides services such as naming and directory, performance, failover
 - Provides Web server capabilities
 - Can be a single server or multiple servers
- Web Tier – HTTP Server
 - Web Server supports HTTP only
 - HTTP request/response, security, proxy, caching

Standard Java Technology Stack



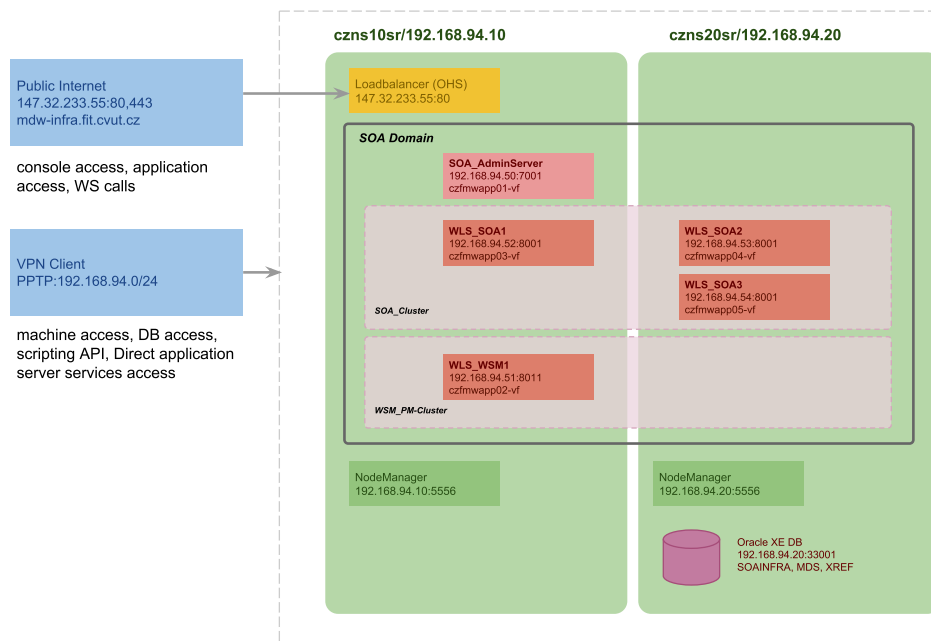
Application Server Layers



Features

- *AS instance appears as a single process in the OS*
 - you can use standard OS commands to investigate its operation
 - AS listens on a single or multiple IPs (VIPs) and a tcp port
- *AS is a Java process*
 - you can use Java tools to investigate its operation
 - Garbage collector stats, thread dumps, memory allocations, etc.

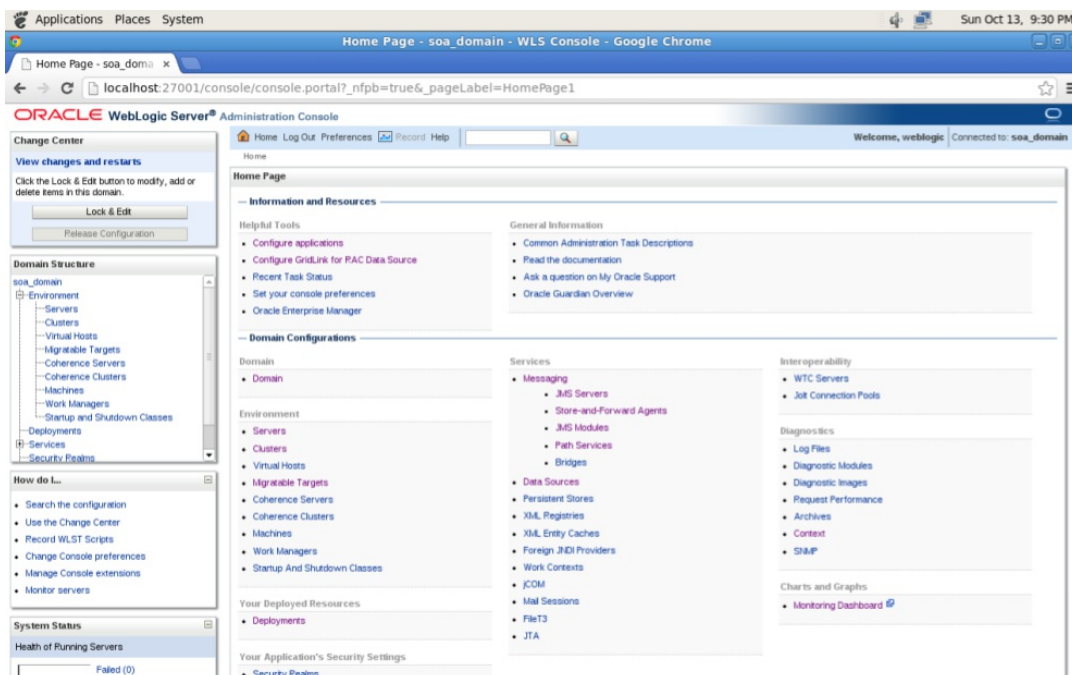
Example Weblogic Infrastructure



Terminology

- Domain
 - A group of servers with specific configuration of applications and objects
- Administration Server
 - An instance of application server that manages the domain
- Managed Server
 - An instance of application server running instances of applications and objects
- Cluster
 - A group of managed servers; they contain the same copy of applications and objects
- Machine
 - A physical machine and OS running one or more servers (Admin or Managed)
- Node Manager
 - A process that provides an access to admin and managed servers on the machine
- Load Balancer
 - A network element that distributes client requests to managed servers based on a specific algorithm

Console Example – Weblogic Server



Application Server from the OS View

- Process ID, command line arguments

```
5 $ ps ax | grep WLS_SOA
6 1820 ?        Sl      289:15 /opt/oracle/jrockit/bin/java -jrockit
7 -Xms768m -Xmx1536m -Dweblogic.Name=WLS_SOA1 -Djava.security.policy=
8 /opt/oracle/11g/fmw/wlserver_10.3/server/lib/weblogic.policy
9 -Dweblogic.ProductionModeEnabled=true
10 ...
```

- Open files by the process

```
5 $ ll -l /proc/1820/fd
6 lr-x----- 1 oracle oinstall 64 Oct 12 16:53 0 -> /dev/null
7 l-wx----- 1 oracle oinstall 64 Oct 12 16:53 1 -> /opt/oracle/11g/domains/soa_domain/se
8 lr-x----- 1 oracle oinstall 64 Oct 12 16:53 10 -> /opt/oracle/11g/fmw/oracle_common/mo
9 lr-x----- 1 oracle oinstall 64 Oct 12 16:53 100 -> /opt/oracle/11g/fmw/modules/com.bea
10 ...
```

- Open sockets by the process

```
5 $ netstat -anp | grep 1820
6 tcp  0 0 192.168.94.52:8001      0.0.0.0:*               LISTEN      1820/java
7 tcp  0 0 192.168.94.10:8088      0.0.0.0:*               LISTEN      1820/java
8 tcp  0 0 192.168.94.10:39763     192.168.94.20:33001     ESTABLISHED 1820/java
9 tcp  0 0 192.168.94.52:8001      192.168.94.20:59589     ESTABLISHED 1820/java
10 tcp  0 0 192.168.94.10:33498     192.168.94.20:33001     ESTABLISHED 1820/java
11 tcp  0 0 192.168.94.10:33504     192.168.94.20:33001     ESTABLISHED 1820/java
12 ...
```

Application Server from the JVM View

- Thread dumps

- All threads that the application server uses, a snapshot on all the threads
- Prints stack trace of currently run threads

```
5 | $ jrockit 1820 print_threads
```

- Command line arguments

- Prints all command line arguments of the JVM process
- Memory settings, log file locations, etc.

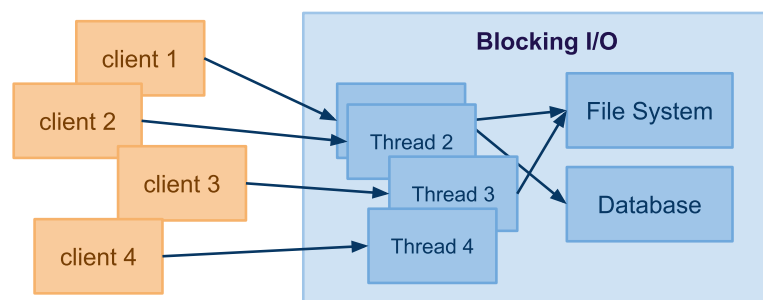
```
5 | $ jrockit 1820 command_line
```

Overview

- Architecture
- **I/O Communication**
- Servlet Technology
- Java Technologies and Services

Blocking I/O Model

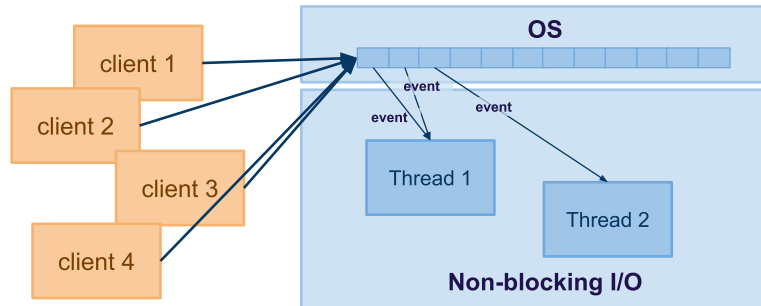
- The server creates a thread for every connection
 - *For example, 1K connections = 1K threads, big overhead*



- Characteristics
 - *the thread is reserved for the connection*
 - *When processing of the request requires other interactions with DB/FS or network communication is slow*
 - *scales very bad as the thread's execution is "blocked"*

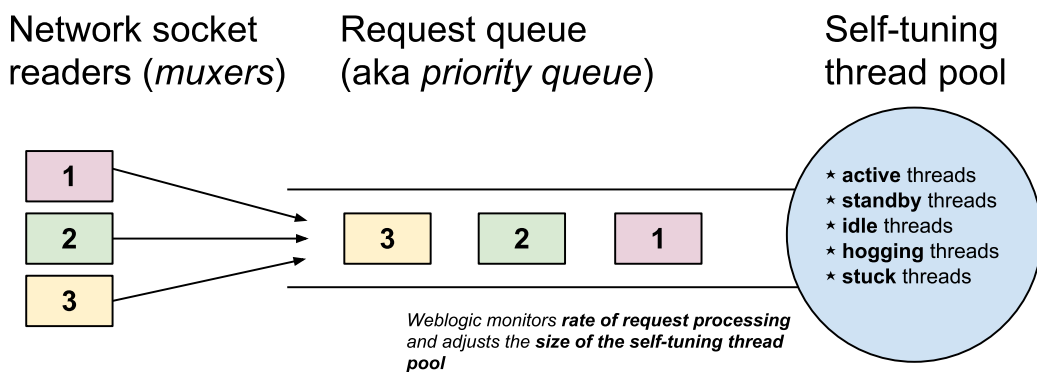
Non-Blocking I/O Model

- Connections maintained by the OS, not the Web app
 - *The Web app registers events, OS triggers events when occur*



- Characteristics
 - *Event examples: new connection, read, write, closed*
 - *The app may create working threads, but controls the number!*
 - *much less number of working threads as opposed to blocking I/O*

Handling Requests in Weblogic



- **Muxer** – component that handles communication via network sockets.
- **Request queue** – queue of requests to be processed.
- **Self-tuning thread pool** – a pool of threads in various states.
- **Work manager** – a configuration of **maximum threads** and a **capacity** that can be used to handle requests for a specific application/service.

Overview

- Architecture
- I/O Communication
- **Servlet Technology**
- Java Technologies and Services

Overview

- Technology to extend application server functionalities
 - *A Java class that can respond to any type of requests*
 - *A servlet defines an interface for a specific protocol*
 - *Your application implements the servlet's interface*
- Commonly used to respond to HTTP requests
 - *A basis for an application running on an application server*
 - *HTTP Servlet Java classes*
 - **HttpServlet** – *provides HTTP protocol interface*
 - **HttpServletRequest** – *represents HTTP request*
 - **HttpServletResponse** – *represents HTTP response*

Directory Structure

- Your application
 - collection of documents and libraries your application requires
 - packaged in **war** or **ear** archive
 - JAR that includes not only java classes but also additional resources such as **.xml**, **.html**, **.js**, **.css**, **.jpg** files.
- Content of **war** package

```
# web archive root
war
|
| # directories and documents accessible through the app root /
| # such as img, css, js, ...
|-- (public-directory | public-document)*
| # directories and documents internal to your application
|-- WEB-INF
|   |-- (private-directory | private-document)*
|   |   # compiled java classes of your application
|   |-- classes
|   |   # all java libraries your application requires
|   |-- lib
|   |   # configuration of your application
|   |-- web.xml
|   |-- # other platform-specific configurations
|       # such as app-engine-web.xml for GAE
```

Configuration in web.xml

- **web.xml** defines configuration for
 - list of servlets, mapping of servlets to URL paths, welcome files, filters, EJB references, authentication mechanism, etc.
 - basic configuration example:

```
1  <?xml version="1.0" encoding="utf-8"?>
2  <web-app
3      xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
4      xmlns="http://java.sun.com/xml/ns/javaee">
5
6      <servlet>
7          <servlet-name>main</servlet-name>
8          <servlet-class>com.vitvar.mdw.main</servlet-class>
9      </servlet>
10
11     <servlet-mapping>
12         <servlet-name>main</servlet-name>
13         <url-pattern>/</url-pattern>
14     </servlet-mapping>
15
16     <welcome-file-list>
17         <welcome-file>index.jsp</welcome-file>
18     </welcome-file-list>
19 </web-app>
```

Handling HTTP Requests

- HTTP Servlets

- *Servlet is a class that extends capabilities of application servers via a request-response programming model*
- *HTTP servlets are classes that extend **HTTPServlet** abstract class*
- *Example:*

```
1 package com.vitvar.mdw;
2
3 import javax.servlet.http.HttpServlet;
4 import javax.servlet.http.HttpServletRequest;
5 import javax.servlet.http.HttpServletResponse;
6
7 public class Main extends HttpServlet {
8     public doGet(HttpServletRequest request, HttpServletResponse response) {
9         // GET method implementation here
10    }
11
12    public doPost(HttpServletRequest request, HttpServletResponse response) {
13        // POST method implementation here
14    }
15
16    // other methods such as doPost, doDelete, doOptions
17 }
```

Support for Sessions

- **HttpSession** interface

- *Allows to store session data in the memory*
- *Java API for **HTTP State Management***
 - *Hides details from developers*

```
1 // method doGet in a servlet
2 public doGet(HttpServletRequest request, HttpServletResponse response) {
3     // access the session object through the request
4     HttpSession session = request.getSession();
5
6     // unique identification of the session, the value used for the cookie
7     String id = session.getId();
8
9     // get the value of the attribute
10    Object value = session.getAttribute("data");
11
12    // set the value of the attribute
13    session.setAttribute("data", new String("some data"));
14
15    // this will set a max-age of the session cookie
16    session.setMaxInactiveInterval(3600);
17 }
```

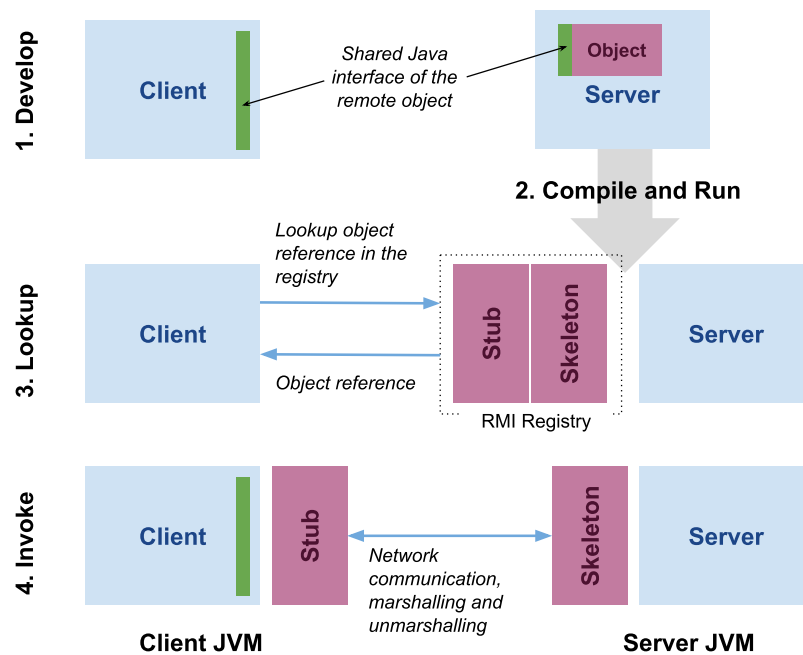
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 - *Remote Method Invocation*
 - *Java Database Connectivity*
 - *Java Naming and Directory Interface*
 - *Application Server and JNDI*
 - *Two-phase Commit*

Overview

- Communication among Java-based applications
 - *Methods of a Java class can be invoked by other Java class remotely*
 - *Uses Java Remote Method Protocol (JRMP)*
 - *Java-specific application protocol over TCP/IP*
 - *Basis for JEE technologies, such as JMS*
- Terminology
 - **Client** – *a program that invokes a remote method*
 - **Server** – *a program that exports a remote object*
 - **Stub** – *a representation of the client-side object for communication*
 - **Skeleton** – *a representation of the server-side object for communication*
 - **Registry** – *a component that holds a stub*
 - **Marshalling/Unmarshalling** – *a process of transforming memory representation of the object to a form suitable for network transmission and vice-versa*

Architecture



RMI Implementation in Java – Interface

- Shared interface

```
1 import java.rmi.Remote;
2 import java.rmi.RemoteException;
3
4 // shared interface between a client and a server to
5 // invoke methods on the remote object
6 public interface HelloRMIInterface extends Remote {
7     public String calculate(int a, int b) throws RemoteException;
8 }
```

- RMI Server

```
1 import java.rmi.Naming;
2 import java.rmi.RemoteException;
3 import java.rmi.RMISecurityManager;
4 import java.rmi.server.UnicastRemoteObject;
5 import java.rmi.registry.LocateRegistry;
6
7 public class Server extends UnicastRemoteObject implements HelloRMIInterface {
8
9     // implementation of the interface method
10    public int calculate(int a, int b) throws RemoteException {
11        return a+b;
12    }
13 }
```

RMI Implementation in Java – Server

- RMI Server (cont.)

```
1  // start the server and register the object in the rmi registry
2  public static void main(String args[]) {
3      try {
4          // install a security manager (uses a security policy)
5          if (System.getSecurityManager() == null) {
6              RMISecurityManager sm = new RMISecurityManager();
7              System.setSecurityManager(sm);
8          }
9
10         // create rmi registry
11         LocateRegistry.createRegistry(1099);
12
13         // create remote object
14         Server obj = new Server();
15
16         // Bind the object instance to the name "HelloRMI"
17         // 0.0.0.0 denotes the service will listen on all network interfaces
18         Naming.rebind("//0.0.0.0/HelloRMI", obj);
19
20         System.out.println("RMI server started, " +
21                             "listening to incoming requests...");
22     } catch (Exception e) {
23         System.out.println("Error occurred: " + e.getLocalizedMessage());
24     }
25 }
26
```

RMI Implementation in Java – Client

- RMI Client

```
1  import java.rmi.Naming;
2
3  public class Client {
4
5      public static void main(String args[]) throws Exception {
6          // get a reference to the remote object
7          // assuming the server is running on the localhost
8          HelloRMIInterface o = (HelloRMIInterface)
9              Naming.lookup("//localhost/HelloRMI");
10
11          // call the object method
12          System.out.println(o.calculate(6, 4));
13      }
14  }
```

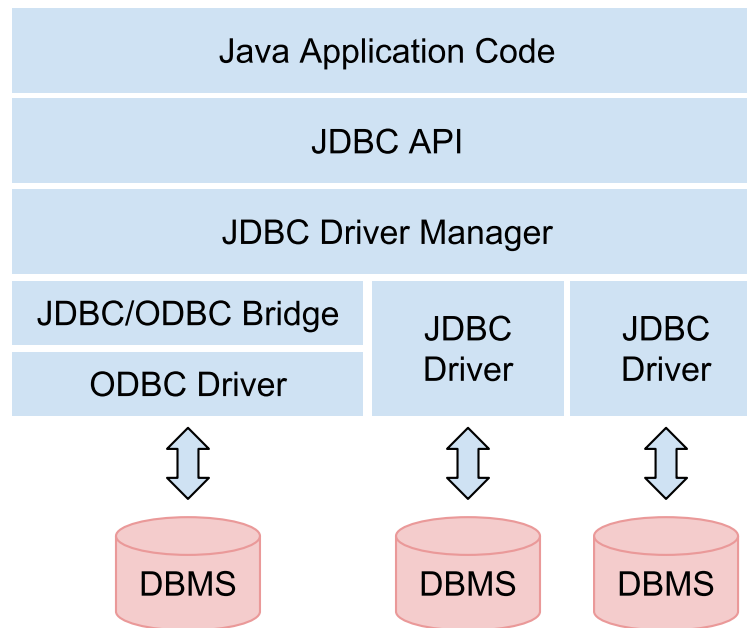
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Overview

- Uniform API to access any kind of tabular data
 - *No need to deal with specific APIs of DBMS vendors*
- JDBC components
 - *JDBC API*
 - *defines methods to execute SQL statements and retrieve results*
 - *Driver Manager*
 - *provides drivers that provide access to a specific DBMS*
 - *they implement a specific protocol to access the DBMS*
 - *JDBC-ODBC Bridge*
 - *a software bridge which provides access via ODBC drivers*
 - *ODBC driver is a driver in C for accessing DBMS*

JDBC Architecture



JDBC Example Implementation in Java

- JDBC Client

```
1  import java.sql.*;
2
3  public class JDBCClient {
4
5      public static void main(String args[]){
6          // database url
7          String db_url = "jdbc:oracle:thin:@czns20sr:33001:XE";
8
9          // username and password
10         String username = "myUsername";
11         String password = "myPassword";
12
13         try {
14             // Register JDBC driver
15             Class.forName("oracle.jdbc.driver.OracleDriver");
16
17             // Open a connection
18             Connection con = DriverManager.getConnection(
19                 db_url, username, password);
20
21             // Create and execute query statement
22             Statement stmt = con.createStatement();
23             String sql = "SELECT id, first, last, age FROM Employees";
24             ResultSet rs = stmt.executeQuery(sql);
25         }
```

JDBC Example Implementation in Java

- JDBC Client (cont.)

```
25         // Loop and extract received data
26         while (rs.next()) {
27             int id = rs.getInt("id");
28             int age = rs.getInt("age");
29             String first = rs.getString("first");
30             String last = rs.getString("last");
31         }
32
33         // Release the connections
34         rs.close();
35         stmt.close();
36         conn.close();
37     } catch (SQLException se) {
38
39         //Handle errors for JDBC
40         se.printStackTrace();
41     } catch (Exception e) {
42
43         //Handle errors for Class.forName
44         e.printStackTrace();
45     }
46 }
47 }
48 }
```

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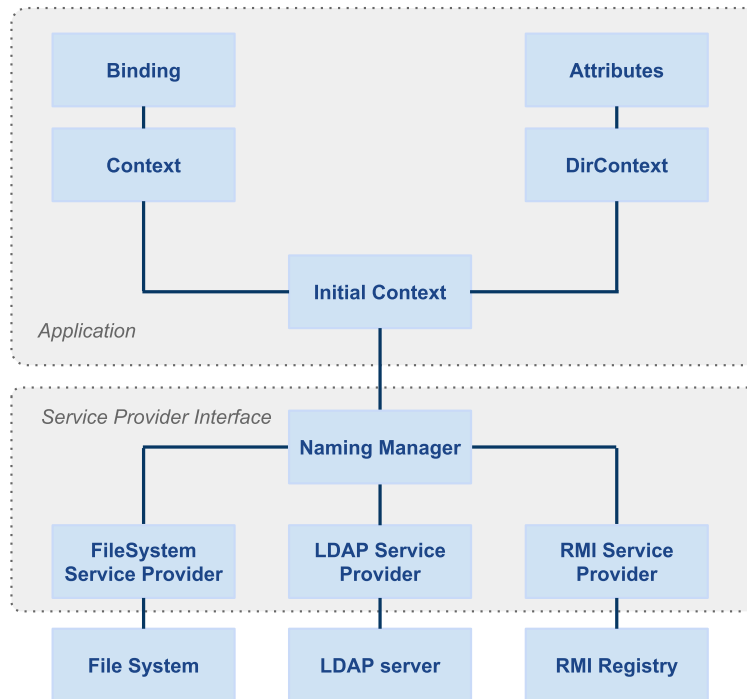
Overview

- Objectives
 - *Allows to access objects by names in various directory systems and their attributes*
 - *Independent of any specific directory service implementation*
 - *Enables to distribute Java objects across various systems in the environment*
- Terminology
 - *Binding – association between a name and a object*
 - *Context – a set of bindings*
- JNDI Provides:
 - *a mechanism to bind an object to a name.*
 - *a directory lookup interface*
 - *a pluggable service provider interface (SPI) – any directory service implementation can be plugged in*

JNDI Packages

- Naming Package
 - *interfaces to access naming services*
 - *Context: looking up, binding/unbinding, renaming, objects*
- Directory Package
 - *allows to retrieve attributes of objects, and to search for objects*
- Event Package
 - *allows for event notification in naming and directory services*
 - *For example, object was added, object changed, etc.*
- Other packages
 - *LDAP – allows to access LDAP services*
 - *Service Provider Interface – allows to develop various naming/directory services*

JNDI Architecture



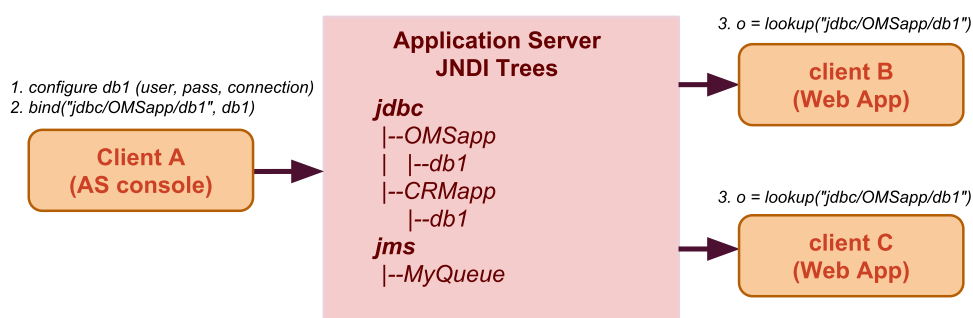
Application Server and JNDI

- **Distribution of objects**
 - *Application Server provides central directory for various kinds of objects*
 - *Datasources, JMS queues and topics, etc.*
 - *Clients store objects in the central directory*
 - *Administrator configures objects using Application Server Console or via AS API*
 - *Clients retrieve objects from the central directory*
- **Benefits**
 - *replication of objects across clients*
 - *central configuration of objects' parameters*
 - *scalability – allowing/disabling connections as required*

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Application Server and JNDI



- Example Scenario
 - Client A creates a datasource, configures it and registers it in the JNDI tree
 - Client A is a Admin server console app; this task is performed by the administrator
 - Client B and C lookup the object under specific JNDI name and retrieves the object from the tree
 - They get the object from the tree and use it to connect to the DB
 - They do not need to know any DB specific details, the object is pre-configured from the server

Example Datasource in Weblogic

Settings for order-db

Configuration Targets Monitoring Control Security Notes

General Connection Pool Oracle ONS Transaction Diagnostics Identity Options

Click the **Lock & Edit** button in the Change Center to modify the settings on this page.

Save

Applications get a database connection from a data source by looking up the data source on the Java Naming and provides the connection to the application from its pool of database connections.

This page enables you to define general configuration options for this JDBC data source.

Name: order-db

JNDI Name:
jdbc/order-db

☐ Row Prefetch Enabled

Row Prefetch Size: 48

Stream Chunk Size: 256

Save

Targets

- Object
 - A service provided by the application server, e.g. datasources, JMS queue, SAF
- Types of services
 - Pinned services
 - Objects targeted to a single server only
 - Cluster services
 - Objects targeted to all servers in the cluster

Example Target Configuration

Settings for order-db

Configuration **Targets** Monitoring Control Security Notes

Click the **Lock & Edit** button in the Change Center to modify the settings on this page.

Save

This page allows you to select the servers or clusters on which you would like to deploy this JDBC data source.

Servers

☐ SOA_AdminServer

Clusters

☒ SOA_Cluster

☒ All servers in the cluster

☐ Part of the cluster

☐ WLS_SOA1

☐ WLS_SOA2

☐ WLS_SOA3

☐ WSM_PM-Cluster

☐ All servers in the cluster

☐ Part of the cluster

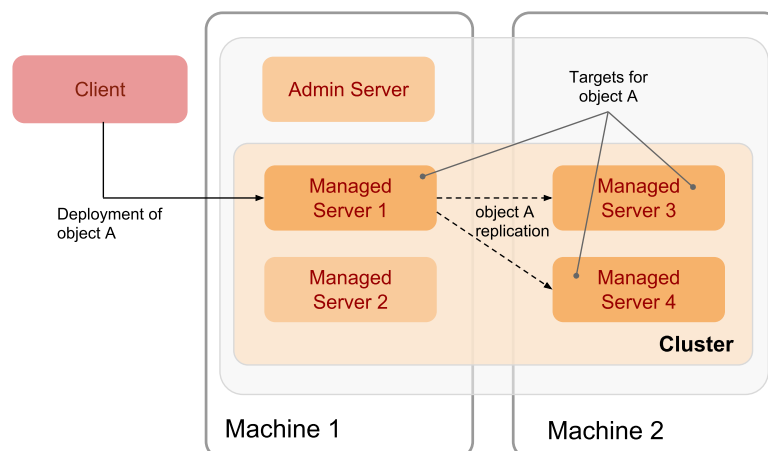
☐ WLS_WSM1

Save

Click the **Lock & Edit** button in the Change Center to modify the settings on this page.

Deployment to Cluster

- Deployment of an object
 - Client deploys to one managed server in the cluster
 - Object gets replicated to its targets
 - Targets can be configured for the object, usually all servers but can be selected servers



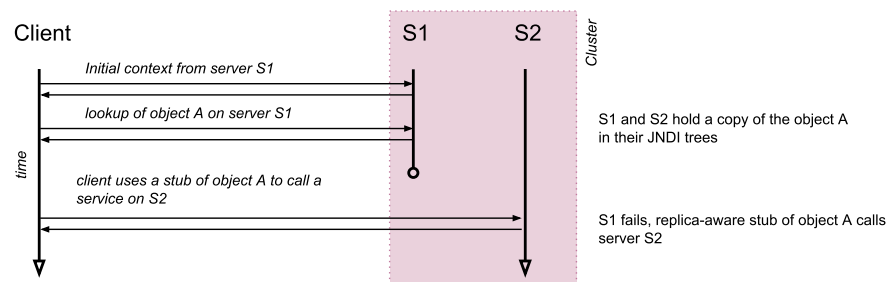
Cluster-wide JNDI Tree

- Cluster
 - Every managed server has its own JNDI tree
 - Servers in a cluster sync up their JNDI trees as per the target configuration
 - A stub of the object appears in every managed server's JNDI tree
 - They use *JNDI replication service* (see Lecture 6)
- When a client retrieves an object from the tree
 1. Client connects to the cluster using the cluster address
 2. Client creates an initial context (represents a naming service)
 3. Client uses the initial context to lookup objects
 4. Client uses the stub of the object to call the service

Object Failover

- Failover
 - Failover = ability to locate an object on another server that holds a copy of the object without impact on the performance and configuration

Replica-aware stub of object A, failover in cluster



- A client gets a stub of the object by calling **lookup** on the context
- A client uses the stub of the object to access the object on the server
- When a server fails, replicate-aware stub calls the next server that holds the object copy

Example JNDI Tree on Weblogic Server

ORACLE WebLogic Server® Administration Console

JNDI Tree Structure

- WLS_SOA1
 - AGMetadataService
 - AGQueryService
 - AuditServiceBean#oracle
 - BPELActivityManagerBean
 - BPELAuditTrailBean
 - BPELInstanceManagerBean
 - BPELProcessManagerBean
 - BPELServerManagerBean
 - BPELTestInstanceManager
 - BPMAnalytics#oracle
 - BPMJMSServer_auto_1@jms
 - BPMJMSServer_auto_2@jms
 - BPMJMSServer_auto_3@jms
 - BPMNActivityManagerBean
 - BPMNInstanceManagerBean
 - BPMNProcessManagerBean
 - CompositeMetadataServiceBean
 - DiagnosticService
 - eis
 - ExalogicOptimizedFileAdapter
 - FileAdapter

Settings for jdbc.order-db

Overview Security

This page displays details about this bound object.

Binding Name: jdbc.order-db

Class: weblogic.jdbc.common.internal.RmiDataSource_1036_WLStub

Hash Code: 399376309

toString Results: ClusterableRemoteRef(-2550923414591209501S:czfmwapp03-vf: [8001,8001,-1,-1,-1,-1]:soa_domain:WLS_SOA1 [-2550923414591209501S:czfmwapp03-vf: [8001,8001,-1,-1,-1,-1]:soa_domain:WLS_SOA1/290, 3468331851939647561S:czfmwapp04-vf: [8001,8001,-1,-1,-1,-1]:soa_domain:WLS_SOA2/290, -2757926207220082473S:czfmwapp05-vf: [8001,8001,-1,-1,-1,-1]:soa_domain:WLS_SOA3/290])/290

JNDI Implementation in Java

- Lookup for bound object

```
1 import javax.naming.InitialContext;
2 import java.util.*;
3 import javax.sql.*;
4
5 ...
6
7 Properties p = new Properties();
8
9 // configure the service provider url: "t3://localhost:7001"
10 p.put(Context.PROVIDER_URL,
11       "t3://czfmwapp03-vf:8001,czfmwapp04-vf:8001,czfmwapp05-vf:8001");
12
13 // configure the initial context factory.
14 // we use WebLogic context factory
15 p.put(Context.INITIAL_CONTEXT_FACTORY,
16       "weblogic.jndi.WLInitialContextFactory");
17 InitialContext ctx = new InitialContext(p);
18
19 dataSource =
20     (DataSource) ctx.lookup("jdbc/order-db");
21
22 // invoke the object method
23 Connection c = dataSource.getConnection();
24
```

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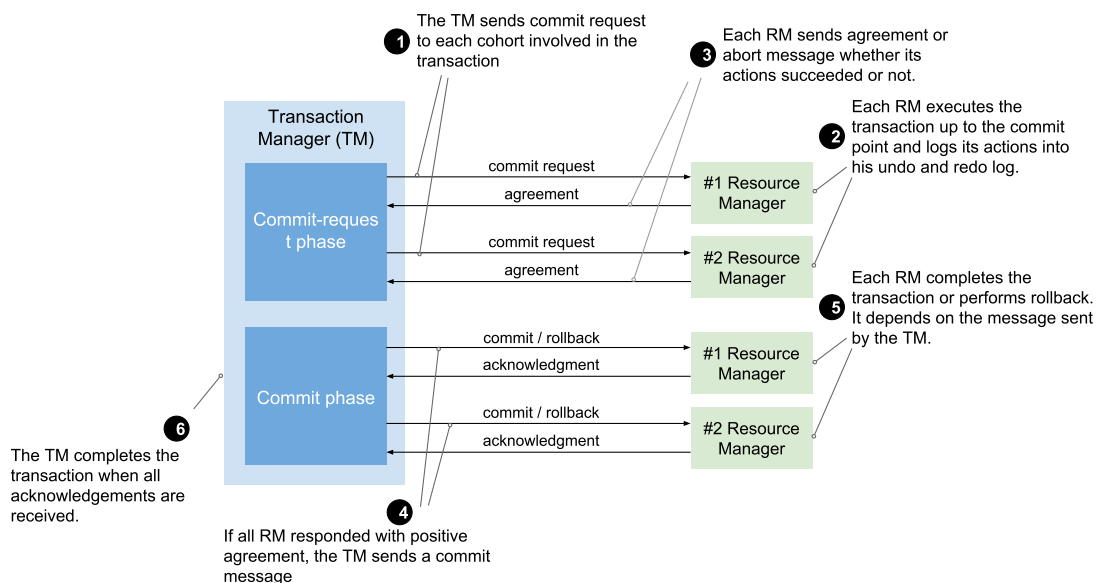
- Coordination of a distributed transaction
 - *All transaction operations are completed across multiple resources; or none is completed*
 - *Able to deal with many types of failures (process, network, communication)*
- Terminology
 - **Transaction Manager** – *manages transactions, coordinates decisions for commit or rollback, and coordinates failure recovery*
 - **Resource Manager** – *manages an access to a resource that participates in the transaction, e.g. DBMS, JMS*
 - **Agreement** – *an agreement message send by the Resource Manager, whether the operation was processed successfully*
 - **Acknowledgment** – *a message about a status of the operation execution*
 - **Rollback** – *operation that returns the Resource Manager state to its pre-transaction state.*

X/Open – eXtended Architecture (XA)

- Standard for executing distributed transactions
 - Specifies how the coordinator will roll up the transaction against involved different systems.
 - Based on the Two-phase Commit protocol.
 - Defines interface between the coordinator and each system node.
 - Single transaction access to multiple resources (e.g. message queues, databases, etc.)
 - Defined in the eXtended Architecture Specification [✚](#)
- Wide technological support
 - Java Transaction API (JTA) [✚](#) – distributed transactions in a Java environment.
 - Supported in the Oracle Service Bus through a JMS queue.
 - MySQL Relational Database Management System (since v5.0)

Two-phase Commit

- Two-phase commit scenario



XA Example Implementation in Java

- Distributed Transaction

```
1  import java.sql.*;
2  import javax.sql.*;
3  import javax.naming.*;
4  import java.util.*;
5
6  public class Server {
7
8      public static void main(String args[]) {
9
10         // Initialize context
11         Hashtable parms = new Hashtable();
12         parms.put(Context.INITIAL_CONTEXT_FACTORY,
13             "weblogic.jndi.WLInitialContextFactory");
14         parms.put(Context.PROVIDER_URL, "t3://localhost:7001");
15         InitialContext ctx = new InitialContext(parms);
16
17         // Perform a naming service lookup to get UserTransaction object
18         javax.transaction.UserTransaction usertx;
19         usertx = (UserTransaction) ctx.lookup("java:comp/UserTransaction");
20
21         try {
22             //Start a new user transaction.
23             usertx.begin();
```

XA Example Implementation in Java

- Distributed Transaction (cont.)

```
24  // Establish a connection with the first database
25  javax.sql.DataSource data1;
26  data1=(javax.sql.DataSource)ctx.lookup("java:comp/env/jdbc/DataBase1");
27  java.sql.Connection conn1 = data1.getConnection();
28  java.sql.Statement stat1 = conn1.createStatement();
29  // Establish a connection with the second database
30  javax.sql.DataSource data2;
31  data2=(javax.sql.DataSource)ctx.lookup("java:comp/env/jdbc/DataBase2");
32  java.sql.Connection conn2 = data2.getConnection();
33  java.sql.Statement stat2 = conn2.createStatement();
34
35  // Execute update query to both databases
36  stat1.executeUpdate(...);
37  stat2.executeUpdate(...);
38
39  // Commit the transaction
40  // Apply the changes to the participating databases
41  usertx.commit();
42
43  //Release all connections and statements.
44  stat1.close();
45  stat2.close();
46  conn1.close();
47  conn2.close();
```

XA Example Implementation in Java

- Distributed Transaction (cont.)

```
48         // Catch any type of exception
49         catch (java.lang.Exception e) {
50             try {
51                 e.printStackTrace();
52             }
53             // Rollback the transaction
54             usertx.rollback();
55             System.out.println("The transaction is rolled back.");
56         } catch (java.lang.Exception ex) {
57             e.printStackTrace();
58             System.out.println("Exception is caught. Check stack trace.");
59         }
60     }
61 }
```