Middleware and Web Services

Lecture 7: Service Concepts and Technologies

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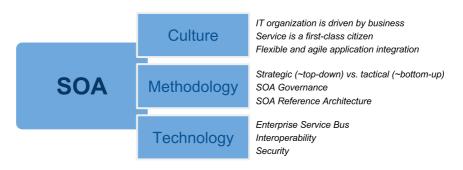
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Service Oriented Architecture



- SOA supports two core business strategies
 - Growing top-line revenue
 - → Enterprise reacts quickly to requirements from the market
 - → Business processes can be reconfigured rather than reimplemented
 - Improving bottom-line profit
 - → Saving development costs by resuing existing services
- Pre-integrated solutions
 - Out-of-the-box applications and integration solutions among them

Overview

- Integrating Applications
- Web Service Architecture
- Web Service Technologies

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Integration and Interoperability

- Integration
 - A process of connecting applications so that they can exchange and share capabilities, that is information and functionalities.
 - Includes methodological approaches as well as technologies
- Interoperability
 - Ability of two or more applications to understand each other
 - Interoperability levels
 - \rightarrow Data syntax/structure and semantics
 - \rightarrow Functions/Processes syntax and semantics
 - \rightarrow Technical aspects protocols, network addresses, etc.

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Integration Approaches Overview http App Client A Client B Client C Server A REST, Service-oriented integration (M:N) SOAP, http http Application A integrates with application B RPC, .. and D through a middleware process REST SOAP RPC, App App Process Server B Server C Server SOAP, RPC, .. SQL Service-oriented integration (1:1) Application B integrates with application C directly by using services. SQL Database App Client D Server D Data-oriented integration SQL Application D integrates with application B through database B.

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Database

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Data-oriented Integration



Third-party database access

- Application D accesses a database of application B directly by using SQL and a knowledge of database B structure and constraints
- In the past: monolithic and two-tier client/server architectures
- Today: ETL (Extract, Transform, Load) technologies

Problems

- App D must understand complex structures and constraints
 - → Data very complex, includes structure and integrity constraints
 - → Functions/processes hidden in integrity constraints
 - → Technical access mechanisms can vary

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Service-oriented Integration



- Integration at the application layer
 - Application exposes services that other applications consume
 - Services hide implementation details but only define interfaces for integration

Problems

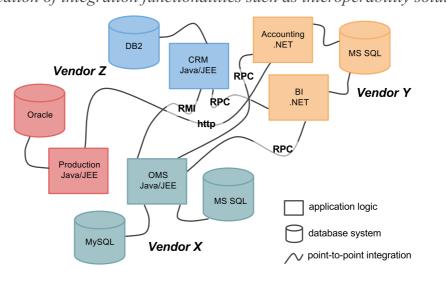
- Can become unmanageable if not properly designed
- Interoperability
 - \rightarrow Data limited to input and output messages only
 - → Functions/processes limited to semantics of services
 - → Technical access mechanisms can vary

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One-to-One Service Integration

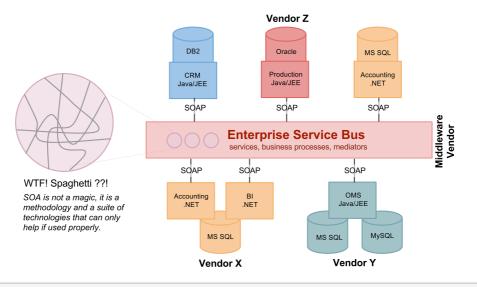
- Direct integration of applications
 - Multiple protocols problem, multiple vendor problem
 - Replication of integration functionalities such as interoperability solutions



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Many-to-Many Service Integration

- Enterprise Service Bus central integration technology
 - Realizes so called Service Oriented Architecture (SOA)
 - Contains various integration components such as process server, mediators, messaging middleware, identity management, etc.



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Integration and Types of Data

- Transactional data Web services
 - Service-oriented integration
 - online, realtime communication between a client and a service
 - Usually small amount of data and small amount of service invocation in a process
- Bulk data ETL
 - Data-oriented integration
 - processing of large amount of data in batches
- ESB provides both Web service and ETL capabilities

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Web Service Architecture

- Web Service Architecture
 - Defined by W3C in Web Service Architecture Working Group Note №
 - Defines views
 - → message-oriented view (WSDL and SOAP)
 - \rightarrow resource-oriented view (REST and HTTP)
 - Defines architecture entities and their interactions
 - → Abstraction over underlying technology
 - → Basis for service usage processes and description languages
- Service Oriented Architecture
 - Collection of tools, methods and technologies
 - There is some implicit understanding of SOA in the community such as
 - → SOA provides advances over Enterprise Application Integration
 - \rightarrow SOA is realized by using SOAP, WSDL, (and UDDI) technologies
 - → SOA utilizes Enterprise Service Bus (ESB)
 - ⇒ ~ a realization of Web Service Architecture message-oriented view

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Basic Entities

Agent

- software or hardware that sends/receives messages
- concrete implementation of a service

Service

- abstract set of functionality and behavior
- two different agents may realize the same service

Provider

- owner (person or organization) that provides an agent realizing a service
- also called a service provider

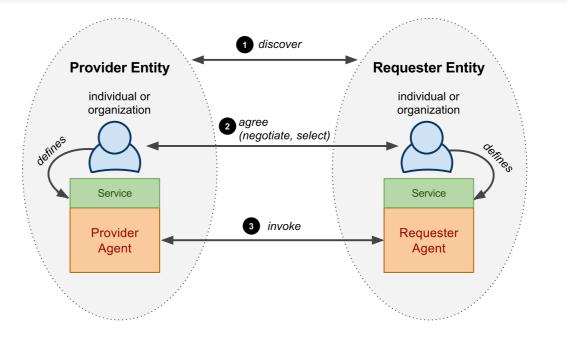
Requester

- a person or organization that wishes to make use of a provider's service
- uses a requester's agent to exchange messages with provider's agent

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Interaction of Entities



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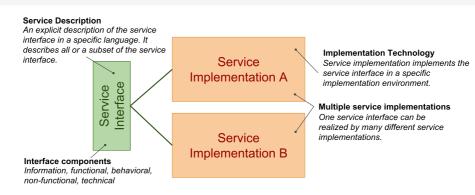
Service

- Difficult to agree on one definition
- Business definition
 - A service realizes an effect that brings a business value to a service consumer
 → for example, to pay for and deliver a book
- Conceptual definition
 - service characteristics
 - → encapsulation, reusability, loose coupling, contracting, abstraction, discoverability, composability
- Logical definition
 - service interface, description and implementation
 - service usage process
 - \rightarrow service use tasks, service types
- Architectural definition
 - business service (also application service)
 - \rightarrow external, exposed functionality of an application
 - infrastructure service
 - → internal/technical, supports processing of requests

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Interface, Description and Implementation



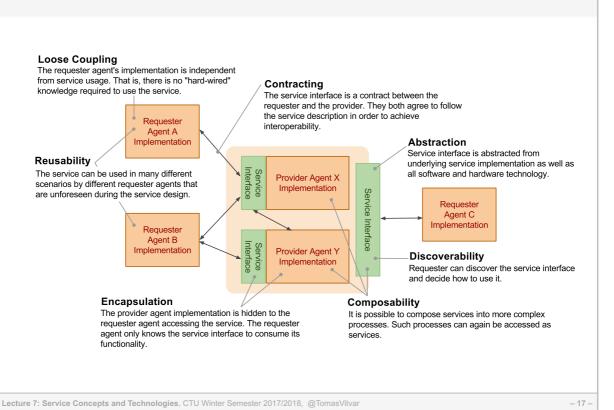
Terminology clarification

- service ~ service interface + service implementation
- WSDL service ~ service description in WSDL language
- SOAP service ~ a service interface is possible to access through SOAP protocol; there is a WSDL description usually available too.
- REST/RESTful service ~ service interface that conforms to REST architectural style and HTTP protocol

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Service Characteristics



Overview

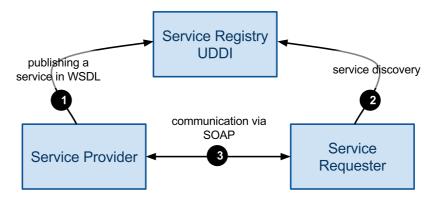
- Integrating Applications
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Web Service Architecture

• WSDL, SOAP and UDDI



- Realization of SOA
- Message-Oriented view
 - → SOAP messaging (header, body)
 - → types of messages input, output, fault

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SOAP Protocol

• SOAP defines a messaging framework

SOAP Protocol Stack

SOAP Message



- XML-based protocol
- a layer over transport protocols
 - \rightarrow binding to HTTP, SMTP, JMS, ...
- involves multiple nodes (message path)
 - \rightarrow sender, receiver, intermediary

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SOAP Message

Envelope

- A container of a message

Header

- Metadata describe a message, organized in header blocks
 - \rightarrow routing information
 - → security measures implemented in the message
 - → reliability rules related to delivery of the message
 - → context and transaction management
 - → correlation information (request and response message relation)
- WS extensions (WS-*) utilize the message header

Body (payload)

- Actual contents of the message, XML formatted
- Contains also faults for exception handling

Attachment

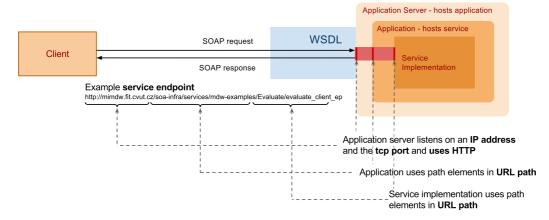
- Data that cannot be serialized into XML such as binary data

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Endpoint

• SOAP service endpoint definition



- Endpoint a network address used for communication
- Communication request-response, SOAP messages over a communication (application) protocol
- Synchronous communication only service defines endpoint
- Asynchronous communication service and client define endpoints

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Service Invocation Example (1)

- Example service implementation
 - A service that evaluates an expression
 - Uses SOAP over HTTP
 - → We can use standard HTTP tools to invoke the service
- SOAP request message

```
evaluate-input.xml
```

Invoking the service using curl

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Service Invocation Example (2)

Invocation result

```
* About to connect() to mimdw.fit.cvut.cz port 80 (#0)
        Trying 147.32.233.55... connected
    * Connected to sb.vitvar.com (147.32.233.55) port 80 (#0)
    > POST /soa-infra/services/mdw-examples/Evaluate/evaluate_client_ep_HTTP/1.1
    > User-Agent: curl/7.19.7 (x86_64-redhat-linux-gnu) libcurl/7.19.7 NSS/3.14.0.
    > Host: mimdw.fit.cvut.cz
    > Accept: */*
    > Content-Type: text/xml;charset=UTF-8
> SOAPAction: "evaluate"
9
    > Content-Length: 302
10
    } [data not shown]
12
    13
15
    < Server: Oracle-Application-Server-11g</pre>
    < Content-Length: 569
    < X-ORACLE-DMŠ-ECID: 004upqiWhdD0zkWVLybQ8A0005uX0004Y^</p>
18
    < SOAPAction: "</pre>
    < X-Powered-By: Servlet/2.5 JSP/2.1
    < Content-Type: text/xml; charset=UTF-8</pre>
    < Content-Language: en
```

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Service Invocation Example (3)

SOAP response message

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Client Implementation

- WSDL Web Service Description Language
 - definitions for the client to know how to communicate with the service
 - → which operations it can use
 - → data formats for input (request), output (response) and fault messages
 - → how to serialize the data as payloads of a communication protocol (binding)
 - \rightarrow where the service is physically present on the network
- Clients' environments
 - Clients implemented in a language such as Java
 - → Tools to generate service API for the client, e.g. WSDL2Java
 - → Can be written manually too, e.g. our example in bash
 - Clients reside on the middleware, e.g. on an Enterprise Service Bus
 - → They provide added values in end-to-end communication, proxy services, SOAP intermediaries

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Specifications

- WSDL = Web Service Description Language
 - A standard that allows to describe Web services explicitly (main aspects)
 - A contract between a requester and a provider
- Specifications
 - WSDL 1.1 still widely used
 - → Web Service Description Language 1.1 🗗
 - WSDL 2.0 An attempt to address several issues with WSDL 1.1
 - → SOAP vs. REST, naming, exrpessivity
 - \rightarrow WSDL 2.0 Primer (part 0)
 - \rightarrow WSDL 2.0 Core Language (part 1)

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WSDL Overview and WSDL 1.1 Syntax

Components of WSDL

- Information model (types)
 - → Element types, message declarations (XML Schema)
- Set of operations (portType)
 - \rightarrow A set of operations is "interface" in the WSDL terminology
 - → operation name, input, output, fault
- Binding (binding)
 - → How messages are transfered over the network using a concrete transport protocol
 - \rightarrow Transport protocols: HTTP, SMTP, FTP, JMS, ...
- *Endpoint* (service)
 - \rightarrow Where the service is physically present on the network

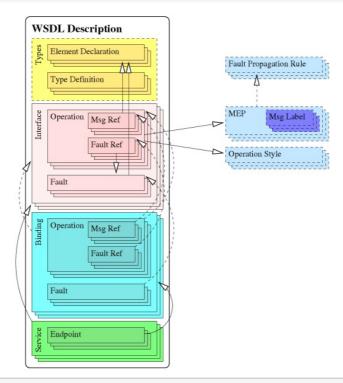
Types of WSDL documents

- Abstract WSDL only information model and a set of operations
- Concrete WSDL everything, a concrete service available in the environment

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WSDL Components and Dependencies



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Overview

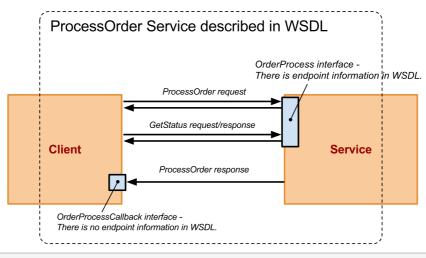
- WS-Addressing
 - W3C Recommendation, May 2006 ₺
 - A transport-independent mechanisms for web services to communicate addressing information
 - WSDL describes WS-Addressing as a policy attached to a WSDL binding

- Two main purposes
 - 1. Asynchronous communication
 - Client sends an endpoint where the server should send a response asynchronously
 - 2. Relating interactions to a conversation
 - Client and service communicate conversation ID

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Order Processing Example

- Asynchronous communication via callback, steps:
 - Client submits an order request
 - Service starts processing of the order (CRM, OMS, back-office)
 - Client can retrieve the order status
 - Service responds asynchronously with an order response message



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Interface Example (1)

- Order process complex conversation
 - 1. The client invokes process0rder.
 - 2. The service responses back **synchronously** with order status.
 - 3. The client gets the status of order processing by invoking synchronous getStatus operation (this can be invoked serveral times).
 - 4. The service responses back **asynchronously** by invoking processOrderResponse callback on client's interface
- Interface implemented by the order process service
 - getStatus operation must be executed in the same conversation as processOrder operation

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Interface Example (2)

Interface implemented by the client

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ProcessOrder Request Message

- Client sends process order request processOrder
 - it sends addressing information where the client listens for the callback
 - it sends conversation ID (message ID) to start the conversation on the server

```
> POST /soa-intra/services/mdw-examples/ProcessOrder/orderprocess_client_ep HTTP/1.1
     > Host: mimdw.fit.cvut.cz
    > Content-Type: text/xml;charset=UTF-8
> SOAPAction: "processOrder"
     > Content-Length: 810
     <soap:Envelope xmlns:soap="http://schemas.xmlsoap.org/soap/envelope/"</pre>
         xmlns:ord="http://mimdw.fit.cvut.cz/mdw-examples/cdm/order">
          <soap:Header xmlns:wsa='http://www.w3.org/2005/08/addressing'>
             <wsa:ReplyTo>
                  <wsa:Address>http://192.168.94.110:2233/path/to/service</wsa:Address>
             </wsa:ReplyTo>
<wsa:MessageID>urn:AXYYBA00531111E3BFACA780A7E5AF64</wsa:MessageID>
          </soap:Header>
          <soap:Body>
             <ord:Order>
                  <ord:CustomerId>1</ord:CustomerId>
18
                  <ord:LineItems>
19
                      <ord:item>
                          <ord:label>Apple MacBook Pro</ord:label>
                           <ord:action>ADD</ord:action>
                      </ord:item>
                  </ord:LineItems>
24
             </ord:Order>
         </soap:Body>
     </soap:Envelope>
```

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GetStatus Request Message

- Client sends get status request getStatus
 - after it invokes process0rder with conversation ID (message ID)
 - it uses the same conversation ID for get status request too
 - → the request will be processessed by the running service instance

```
> POST /soa-infra/services/mdw-examples/ProcessOrder/orderprocess_client_ep HTTP/1.1
> Host: mimdw.fit.cvut.cz
> Content-Type: text/xml;charset=UTF-8
> SOAPAction: "getStatus"
> Content-Length: 472
```

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REST

- REST
 - Representational State Transfer
- Architecture Style
 - Roy Fielding co-author of HTTP
 - He coined REST in his PhD thesis ♥.
 - → The thesis abstracts from HTTP technical details
 - \rightarrow HTTP is one of the REST implementation \rightarrow **RESTful**
 - \rightarrow REST is a leading programming model for Web APIs
- REST (RESTful) proper design
 - people break principles often
 - See REST Anti-Patterns

 defor some details.
- REST and Web Service Architecture
 - REST is a realization of WSA resource-oriented model

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REST Core Principles

- REST architectural style defines constraints
 - if you follow them, they help you to achieve a good design, interoperability and scalability.
- Constraints
 - Client/Server
 - Statelessness
 - Cacheability
 - Layered system
 - Uniform interface
- Guiding principles
 - Identification of resources
 - Representations of resources and self-descriptive messages
 - Hypermedia as the engine of application state (HATEOAS)

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Resource

- A resource can be anything such as
 - A real object: car, dog, Web page, printed document
 - An abstract thing such as address, name, etc. $\rightarrow RDF$

A resource in REST

- A resource corresponds to one or more entities of a data model
- A representation of a resource can be conveyed in a message electronically *(information resource)*
- A resource has an identifier (URI) and a representation (XML, JSON, ...) and a client can apply an access to it (use HTTP methods)

Uniform Resource Identifier http://www.company.com/tomas/orders identifies Representation Resource Metadata: .. **Orders**

represents

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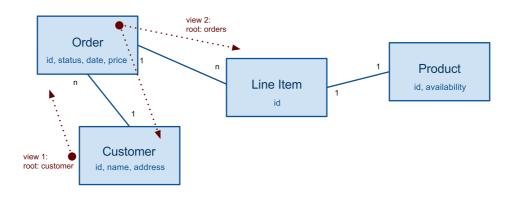
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Resources over Entities

Application's data model

Data:

- Entities and properties that the app uses for its data



- URI identifies a resource within the app's data model
 - path a "view" on the data model
 - \rightarrow data model is a graph
 - → URI identifies a resource using a path in a tree with some root

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Examples of Views

- View 1
 - all customers: /customers
 - a particular customer: /customers/{customer-id}
 - All orders of a customer: /customers/{customer-id}/orders
 - A particular order: /customers/{customer-id}/orders/{order-id}
- View 2
 - all orders: /orders
 - All orders of a customer: /orders/{customer-id}
 - A particular order: /orders/{customer-id}/{order-id}
- Various views represented by URL path

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Uniform Interface

- Finite set of operations
 - They are not dependent on the domain semantics
 - They only define how to manipulate with resources
- RESTful service HTTP methods
 - GET reads a resource (+ HEAD, OPTIONS)
 - PUT updates or creates a resource (+ PATCH)
 - POST creates a new resource
 - DELETE deletes a resource
- HTTP methods' properties
 - a method is **safe**
 - → *It does not change the application state (it does not modify the data)*
 - \rightarrow GET, OPTIONS, HEAD
 - \rightarrow Results can be cached by intermediaries (e.g. proxy servers)
 - a method is **idempotent**
 - → Every method invocation will always have the same effect
 - \rightarrow GET, PUT, DELETE

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Examples

- Operation getCustomerOrder(customerId, OrderId)
 - Retrieves a representation of the order resource that belongs to a particular customer
 - 1 | > GET /customers/{cutomerId}/orders/{orderId}
- Operation openOrder(customerId)
 - Creates a new order for a customer

- 4 > GET /customers/{customerId}/orders/{orderId}
- Operation addLineItem(customerId, orderId)
 - Adds a new item to the order

- Operation closeOrder(customerId, orderId)
 - Closes the order (i.e., changes a state of the order resource)

```
1 | > PUT /customers/{customerId}/orders/{orderId}
2 | > <status>CLOSED</status>
```

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Service Description

- Standards-driven
 - Standards that define service description
 - They give a space for variability
 - \rightarrow too much big flexibility but increases complexity (\sim WSDL)
 - → limited enforce agreement and interoperability (~REST) (as long as parties correctly implement the standard)
- Languages to describe service interfaces
 - formal machine processable
 - textual natural text description
- Comparison of WSDL and REST models for service interfaces

Model		Languages
WSDL	XML-based WSDL, XML Schema for input/output/fault messages; big space for variations (operations, exchange patterns, protocols)	WSDL+XML, textual description for rules of public processes
REST	Web Architecture, HTTP, XML Schema, JSON; little space for variations (uniform interface, statelessness, etc.)	HTML – mostly textual description, AtomPub, WADL

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SOAP vs. REST

- SOAP uses input and output messages in operations
- REST uses resources and defines access on them
- SOAP can use more protocols
- REST uses HTTP
 - Pratically, most of the SOAP implementations use SOAP over HTTP
- Operations in SOAP are domain-specific
- HTTP operations are independent on domain semantics
 - REST operations' semantics is defined by HTTP method + resource semantics
- SOAP uses XML and XML Schema
- REST can use many representation formats
 - For example, XML, JSON, YAML, etc.
- SOAP is defined by WSDL
- REST is described in text or HTML
- Client libraries can be generated from WSDL
- REST vendor provides client libraries

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SOAP vs. REST

- SOAP clients must hard-code service's public process
- REST clients can follow links in hypertext for application states
- SOAP services are used for inter/intra-enterprise integration
- REST services are used for Web APIs for integration on the Web

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