Middleware Architectures 1

Motivation and Course Overview

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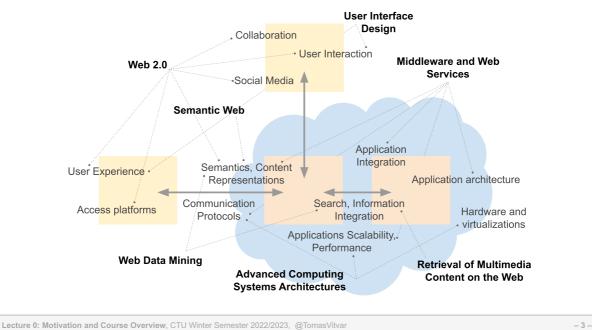
Modified: Sun Sep 24 2023, 19:06:12 Humla v1.0

Hellos

- Tomáš Vitvar lectures (Czech)
 - Web engineering program chair at CTU FIT
 - Technology Architect Director at Oracle
 - Research
 - → Web Services, Web Intelligence, Semantic Web
 - Industry
 - → Large scale integration architecture projects (Vodafone UK, IKEA IT Sweden, Turkish Telecom)
 - → Design, governance, troubleshooting, performance tuning
- Jaroslav Kuchař labs (Czech)
 - Research assistant at CTU FIT, Seznam.cz
 - Web usage mining, big data analytics, Web services
- Milan Dojčinovski lectures and labs (English)
 - research assistant at CTU FIT, Ph.D. candidate
 - Semantic Web, Linked Data, NLP, Web services

Web Engineering Curricula – bird's view

- Web engineering is...
 - far beyond PHP and HTML!



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Overview

- Course at a Glance
 - Motivation and Scope
 - Requirements and Organization
- Assessment
- Communication and Resources

What is Middleware?

- Say anything you think has something to do with middleware
 - Architecture
 - Tehnology
 - Tools
 - Concept or style
 - Methodology
 - **—** ...
 - No worries, there is no bad answer!

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Motivation in Brief

- Systems rely on complex infrastructures
 - A lot of data and many processes, internal and external
 - As people communicate, underlying systems must too
 - *− But:*
 - → variety of data formants, technologies, protocols
 - $\rightarrow \textit{variety of architectures, client-server, peer-to-peer,} \dots$
- Rapid changes in applications' functionalities
 - modular development
 - reuse of application logic
 - low costs do it now and quickly!
 - Good performance
 - → frequent changes in applications' loads, peek hours
 - \rightarrow scalability effective load balancing
 - \rightarrow low costs cheaper to outsource?

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Scope

- Architectural and conceptual basis
 - What is architecture enterprise, processes, data, software
 - Service concepts, integration patterns, middleware
- Backend technologies
 - Communication protocols HTTP, TLS, HTTP/2
 - Application backend and requests handling
 - Advances of REST, gRPC
- Performance and Scalability
 - Performance tuning
 - Load balancers

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Prerequisites

- Object-oriented programming
 - Principles
 - \rightarrow class, object, inheritance, encapsulation, ...
 - \rightarrow basis for service concepts
- Java
 - All code examples will be in Java
 - All lab work will be in Java
- Web Architecture
 - Basics of REST, HTTP, URI/URL
- Other
 - Networking
 - Basics of OS

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Organization of Lectures

- 12 Lectures
 - Czech: Mon 9:15-10:45, T9:107
 - English: TBA
- Plan
 - 1. 25.09.2023 Motivation and Course Overview
 - 2. 02.10.2023 Information System Architectures
 - 3. 09.10.2023 Service Architecture 1
 - 4. 16.10.2023 Service Architecture 2
 - 5. 23.10.2023 Communication protocols, HTTP, TLS
 - 6. 30.10.2023 HTTP/2 and HTTP/3
 - 7. 06.11.2023 Application Server Architecture
 - 8. 13.11.2023 REST
 - 9. 20.11.2023 HATEOAS, Caching, Concurrency Control
 - 10. 27.11.2023 Other service technologies
 - 11. 04.12.2023 High Availability and Performance 1
 - 12. 11.12.2023 High Availability and Performance 2
 - 13. 18.12.2023 Rserve

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Organization of Labs

- Individual work (no teams!)
- Labs every second week
- Number of labs: 6
 - 1. Introduction Setup, Simple Web Application
 - 2. REST Basics, development of a REST service
 - 3. REST advanced
 - 4. TBA
 - 5. Messaging systems
 - 6. Monitoring and analysis

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Methodology for Lab Work

- No app development, not directly related assignments
 - assignment every second week
 - be prepared for the lab!
 - work alone, ask others for advices
 - Results:
 - \rightarrow 5 completed tasks
 - → you will submit results to gitlbab@FIT

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Assessment

- Labs
 - Every task gives you the maximum of 6 points = 30 points in total
 - Activity in labs gives you the maximum of 10 points
 - Total maximum points = 40, to pass: 20 points minimum
- Final exam
 - Written exam: 3 exercises, 1 hour
 - \rightarrow each gives you a max. of 20 points, the total is 60 points
 - → To pass, you need to have at least 50% from each exercise!
 - Final score:
 - → 100 points maximum

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Final Marks

Mark	Points	In words
Α	100–90	výborně
В	89–80	velmi dobře
С	79–70	dobře
D	69–60	uspokojivě
Е	59–50	dostatečně
F	49–0	nedostatečně

Source: http://www.cvut.cz/pracoviste/pravniodbor/dokumenty/studijni-predpisy/studijnirad.pdf

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Communication

Language

- Text: English (slides, tweets, posts, instructions, etc.)
- Voice: Czech and English (English version of the course)

Direct

you can always contact me directly at tomas@vitvar.com or @TomasVitvar

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Overview of Resources

• Overview of resources

Item	URL	
Course slides	http://mdw.vitvar.com	
Courses@FIT	https://courses.fit.cvut.cz/NI-AM1/	
Lab projects	https://gitlab.fit.cvut.cz/	
Assessment	https://grades.fit.cvut.cz/courses/NI-AM1/	

Books

- L. Richardson, S. Ruby: RESTful Web Services: Web services for the real world, O'Reilly Media, May 2007, ISBN 9780596529260.
- I. Grigorik: High Performance Browser Networking, O'Reilly Media, May 2013, ISBN 978-1-449-34476-4.
- Thomas Erl: Service-Oriented Architecture: Concepts, Technology, and Design. Prentice Hall, Aug 2, 2005.

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About Slides

- Humla Open Source HTML5 Presentation System
 - every slide has a unique URL
 - all figures linked with Google drawings
 - auto-generated PDFs (1 and 2 slides per page) using travis-ci
 - running local (with local nodejs-based http server), and in github pages
 - Suggest edits or correct errors by pull requests at mdw github repo
- Keys
 - default browsing mode
 - slideshow mode (automatically scales to fullscreen)
 - 3 grid (overview) mode
 - print mode, 2 slides per page
 - ← slide left
 - → slide right

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