# Middleware and Web Services

## **Lecture 4: Application Server Services**

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### **Overview**

- Java Technologies and Services
  - Remote Method Invocation
  - Java Database Connectivity
  - Java Naming and Directory Interface
  - Application Server and JNDI
  - Two-phase Commit

#### Communication among Java-based applications

- Methods of a Java class can be invoked by other Java class remotely
- Uses Java Remote Method Protocol (JRMP)
  - → Java-specific application protocol over TCP/IP
- Basis for JEE technologies, such as JMS

#### Terminology

- Client a program that invokes a remote method
- Server a program that exports a remote object
- − *Stub* − a representation of the client-side object for communication
- Skeleton a representation of the server-side object for communication
- Registry a component that holds a stub
- Marshalling/Unmarshalling a process of transforming memory representation of the object to a form suitable for network transmittion and vice-cersa

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#### **Architecture** 1. Develop Object Shared Java interface of the Client Server remote object 2. Compile and Run Lookup object reference in the registry 3. Lookup Skeleton Client Server Object reference RMI Registry Skeleton 4. Invoke Client Server Network communication, marshalling and unmarshalling Client JVM Server JVM Lecture 4: Application Server Services, CTU Winter Semester 2017/2018, @TomasVitvar

## RMI Implementation in Java – Interface

Shared interface

```
import java.rmi.Remote;
import java.rmi.RemoteException;

// shared interface between a client and a server to
// invoke methods on the remote object
public interface HelloRMIInterface extends Remote {
    public String calculate(int a, int b) throws RemoteException;
}
```

RMI Server

```
import java.rmi.Naming;
import java.rmi.RemoteException;
import java.rmi.RemoteException;
import java.rmi.RMISecurityManager;
import java.rmi.server.UnicastRemoteObject;
import java.rmi.registry.LocateRegistry;

public class Server extends UnicastRemoteObject implements HelloRMIInterface {
    // implementation of the interface method
    public int calculate(int a, int b) throws RemoteException {
        return a+b;
    }
}
```

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## RMI Implementation in Java – Server

• RMI Server (cont.)

```
// start the server and register the object in the rmi registry
     public static void main(String args[]) {
 3
         try {
 4
                install a security manager (uses a security policy)
 5
             if (System.getSecurityManager() == null) {
                 RMISecurityManager sm = new RMISecurityManager();
                 System.setSecurityManager(sm);
 8
 9
10
              // create rmi registry
11
12
             LocateRegistry.createRegistry(1099);
13
              // create remote object
             Server obj = new Server();
             // Bind the object instance to the name "HelloRMI"
17
              // 0.0.0.0 denotes the service will listen on all network interfaces
18
19
20
             Naming.rebind("//0.0.0.0/HelloRMI", obj);
             System.out.println("RMI server started, " +
                  "listening to incoming requests...");
22
         } catch (Exception e) {
23
             System.out.println("Error occurred: " + e.getLocalizedMessage());
24
25
     }
```

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## RMI Implementation in Java - Client

RMI Client

```
import java.rmi.Naming;

public class Client {

   public static void main(String args[]) throws Exception {
      // get a reference to the remote object
      // assuming the server is running on the localhost
      HelloRMIInterface o = (HelloRMIInterface)
            Naming.lookup("//localhost/HelloRMI");

      // call the object method
      System.out.println(o.calculate(6, 4));
}

}
```

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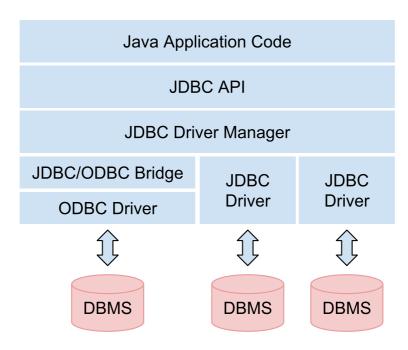
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- Uniform API to access any kind of tabular data
  - No need to deal with specific APIs of DBMS vendors
- JDBC components
  - JDBC API
    - → defines methods to execute SQL statements and retrieve results
  - Driver Manager
    - → provides drivers that provide access to a specific DBMS
    - → they implement a specific protocol to access the DBMS
  - JDBC-ODBC Bridge
    - → a software bridge which provides access via ODBC drivers
    - ightarrow ODBC driver is a driver in C for accessing DBMS

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### **JDBC** Architecture



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## JDBC Example Implementation in Java

JDBC Client

```
import java.sql.*;
3
     public class JDBCClient {
5
          public static void main(String args[]){
6
          // database url
          String db_url = "jdbc:oracle:thin:@czns20sr:33001:XE";
          // username and password
          String username = "myUsername";
String password = "myPassword";
10
11
12
          try {
    // Register JDBC driver
    // "chacle.i
13
15
               Class.forName("oracle.jdbc.driver.OracleDriver");
16
17
               // Open a connection
               Connection con = DriverManager.getConnection(
19
               db_url, username, password);
20
21
22
               // Create and execute query statement
               Statement stmt = con.createStatement();
               String sql = "SELECT id, first, last, age FROM Employees";
ResultSet rs = stmt.executeQuery(sql);
```

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# JDBC Example Implementation in Java

• JDBC Client (cont.)

```
// Loop and extract received data
                      while (rs.next()) {
                           int id = rs.getInt("id");
int age = rs.getInt("age");
String first = rs.getString("first");
String last = rs.getString("last");
28
30
31
32
33
34
                      // Release the connections
                      rs.close();
35
                      stmt.close();
36
                      conn.close();
37
                 }catch(SQLException se){
38
39
                      //Handle errors for JDBC
                      se.printStackTrace();
40
41
                 }catch(Exception e){
42
                      //Handle errors for Class.forName
43
44
                      e.printStackTrace();
45
46
           }
47
      }
48
```

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# Java Technologies and Services

- Remote Method Invocation
- Java Database Connectivity
- Java Naming and Directory Interface
- Application Server and JNDI
- Two-phase Commit

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#### **Overview**

## Objectives

- Allows to access objects by names in various directory systems and their attributes
- Independent of any specific directory service implementation
- Enables to distribute Java objects across various systems in the environment

#### Terminology

- Binding association between a name and a object
- Context a set of bindings

#### • JNDI Provides:

- a mechanism to bind an object to a name.
- a directory lookup interface
- a pluggable service provider interface (SPI) any directory service implmentation can be plugged in

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## **JNDI Packages**

### Naming Package

- interfaces to access naming services
- Context: looking up, binding/unbinding, renaming, objects

## Directory Package

- allows to retrieve attributes of objects, and to search for objects

#### Event Package

- allows for event notification in naming and directory services
- For example, object was added, object changed, etc.

## Other packages

- LDAP allows to access LDAP services
- Service Provider Interface allows to develop various naming/directory services

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JNDI Architecture

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# Binding Context DirContext Application

**Naming Manager** 

**LDAP Service** 

**Provider** 

**LDAP** server

**RMI Service** 

Provider

**RMI Registry** 

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Service Provider Interface

**FileSystem** 

Service Provider

**File System** 

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## **Application Server and JNDI**

## • Distribution of objects

- Application Server provides central directory for various kinds of objects
  - → Datasources, JMS queues and topics, etc.
- Clients store objects in the central directory
  - → Administrator configures objects using Application Server Console or via AS API
- Clients retrieve objects from the central directory

#### Benefits

- replication of objects across clients
- central configuration of objects' parameters
- scalability allowing/disabling connections as required

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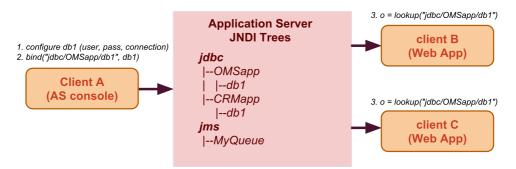
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## **Application Server and JNDI**



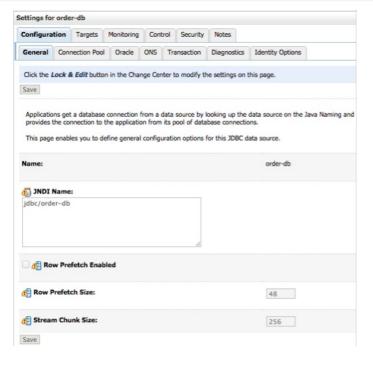
#### Example Scenario

- Client A creates a datasource, configures it and registeres it in the JNDI tree
  - → Client A is a Admin server console app; this task is performed by the administrator
- Client B and C lookup the object under specific JNDI name and retrieves the object from the tree
  - $\rightarrow$  They get the object from the tree and use it to connect to the DB
  - → They do not need to know any DB specific details, the object is pre-configured from the server

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# **Example Datasource in Weblogic**



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## **Targets**

- Object
  - A service provided by the application server, e.g. datasources, JMS queue, SAF
- Types of services
  - Pinned services
    - $\rightarrow$  Objects targeted to a single server only
  - Cluster services
    - → *Objects targeted to all servers in the cluster*

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# **Example Target Configuration**



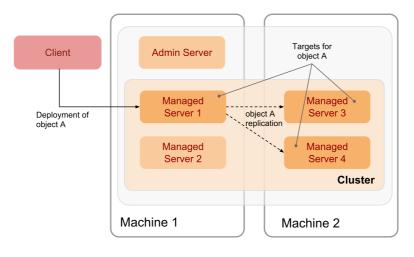
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## **Deployment to Cluster**

#### • Deployment of an object

- Client deploys to one managed server in the cluster
- Object gets replicated to its targets
  - → Targets can be configured for the object, usually all servers but can be selected servers



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#### **Cluster-wide JNDI Tree**

#### Cluster

- Every managed server has its own JNDI tree
- Servers in a cluster sync up their JNDI trees as per the target configuration
  - $\rightarrow$  A stub of the object appears in every managed server's JNDI tree
  - → They use JNDI replication service (see Lecture 6)

## When a client retrieves an object from the tree

- 1. Client connects to the cluster using the cluster address
- 2. Client creates an initial context (represents a naming service)
- 3. Client uses the initial context to lookup objects
- 4. Client uses the stub of the object to call the service

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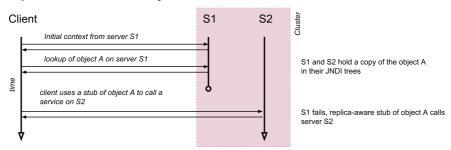
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## **Object Failover**

#### Failover

- Failover = ability to locate an object on another server that holds a copy of the object without impact on the performace and configuration

#### Replica-aware stub of object A, failover in cluster



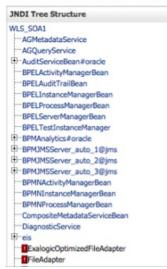
- A client gets a stub of the object by calling lookup on the context
- A client uses the stub of the object to access the object on the server
- When a server fails, replicate-aware stub calls the next server that holds the object copy

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# **Example JNDI Tree on Weblogic Server**

#### ORACLE WebLogic Server® Administration Console





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## JNDI Implementation in Java

Lookup for bound object

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#### • Coordination of a distributed transaction

- All transaction operations are completed across multiple resources; or none is completed
- Able to deal with many types of failures (process, network, communication)

### Terminology

- Transaction Manager manages transactions, coordinates decisions for commit or rollback, and coordinates failure recovery
- Resource Manager manages an access to a resource that participates in the transacction, e.g. DBMS, JMS
- Agreement an agreement message send by the Resource Manager, whether the operation was processed successfuly
- Acknowledgment a message about a status of the operation execution
- Rollback operation that returns the Resource Manager state to its pretransaction state.

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# X/Open – eXtended Architecture (XA)

## • Standard for executing distrubuted transactions

- Specifies how the coordinator will roll up the transaction against involved different systems.
- Based on the Two-phase Commit protocol.
- Defines interface between the coordinator and each system node.
- Single transaction access to multiple resources (e.g. message queues, databases, etc.)
- Defined in the eXtended Architecture Specification ₫

#### • Wide technological support

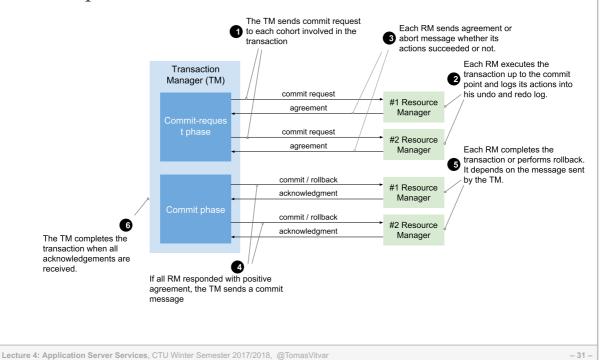
- Java Transaction API (JTA) ₫ distributed transactions in a Java environment.
- Supported in the Oracle Service Bus through a JMS queue.
- MySQL Relational Database Management System (since v5.0)

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## **Two-phase Commit**

• Two-phase commit scenario



## **XA Example Implementation in Java**

Distributed Transaction

```
import java.sql.*;
import javax.sql.*;
     import javax.naming.*;
import java.util.*;
4
     public class Server {
8
          public static void main(String args[]) {
9
10
               // Initialize context
               Hashtable parms = new Hashtable();
              parms.put(Context.INITIAL_CONTEXT_FACTORY,
12
               "weblogic.jndi.WLInitialContextFactory");
parms.put(Context.PROVIDER_URL, "t3://localhost:7001");
13
14
15
               InitialContext ctx = new InitialContext(parms);
               // Perform a naming service lookup to get UserTransaction object
               javax.transaction.UserTransaction usertx;
               usertx = (UserTransaction) ctx.lookup("java:comp/UserTransaction");
                   {
//Start a new user transaction.
                   usertx.begin();
```

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## **XA Example Implementation in Java**

• Distributed Transaction (cont.)

```
// Establish a connection with the first database
25
     javax.sql.DataSource data1;
     data1=(javax.sql.DataSource)ctx.lookup("java:comp/env/jdbc/DataBase1");
     java.sql.Connection conn1 = data1.getConnection();
     java.sql.Statement stat1 = conn1.getStatement();
// Establish a connection with the second database
28
29
30
     javax.sql.DataSource data2;
     data2=(javax.sql.DataSource)ctx.lookup("java:comp/env/jdbc/DataBase2");
java.sql.Connection conn2 = data2.getConnection();
33
     java.sql.Statement stat2 = conn2.getStatement();
34
     // Execute update query to both databases
     stat1.executeUpdate(...);
stat2.executeUpdate(...);
39
     // Commit the transaction
40
     // Apply the changes to the participating databases
     usertx.commit();
42
43
     //Release all connections and statements.
44
     stat1.close();
45
     stat2.close();
46
     conn1.close();
     conn2.close();
```

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## **XA Example Implementation in Java**

• Distributed Transaction (cont.)

```
// Catch any type of exception
49
           catch (java.lang.Exception e) {
50
                try {
51
                      e.printStackTrace();
52
53
                      // Rollback the transaction
                usertx.rollback();
System.out.print("The transaction is rolled back.");
} catch(java.lang.Exception ex) {
55
56
57
                      e.printStackTrace();
System.out.println("Exception is caught. Check stack trace.");
                }
60
           }
      }
```

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