# Middleware and Web Services Lecture 8: SOAP and REST

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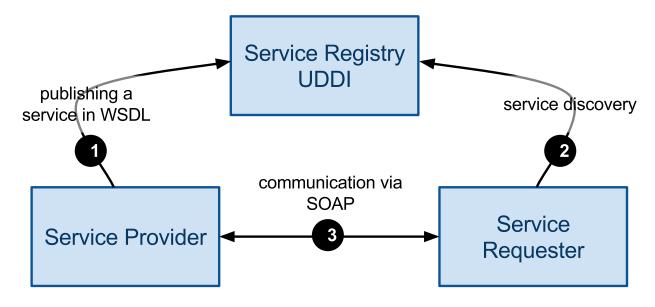


### **Overview**

- SOAP
  - Message Path
- Representational State Transfer
- SOAP and REST Comparision

#### **Web Service Architecture**

• WSDL, SOAP and UDDI

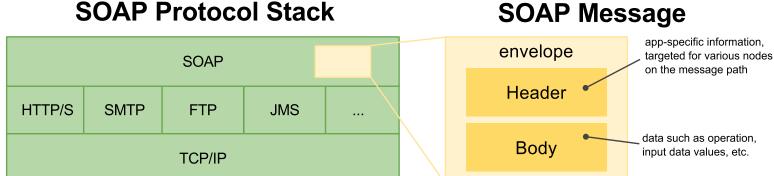


- Realization of SOA
- Message-Oriented view
  - → SOAP messaging (header, body)
  - → types of messages input, output, fault

#### **SOAP Protocol**

• SOAP defines a messaging framework

#### **SOAP Protocol Stack**



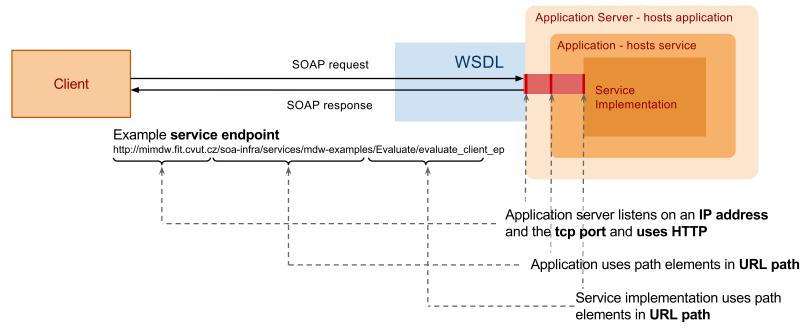
- XML-based protocol
- a layer over transport protocols
  - $\rightarrow$  binding to HTTP, SMTP, JMS, ...
- involves multiple nodes (message path)
  - → sender, receiver, intermediary

# **SOAP Message**

- Envelope
  - A container of a message
- Header
  - Metadata describe a message, organized in header blocks
    - $\rightarrow$  routing information
    - → security measures implemented in the message
    - → reliability rules related to delivery of the message
    - → context and transaction management
    - → correlation information (request and response message relation)
  - WS extensions (WS-\*) utilize the message header
- Body (payload)
  - Actual contents of the message, XML formatted
  - Contains also faults for exception handling
- Attachment
  - Data that cannot be serialized into XML such as binary data

### **Endpoint**

• SOAP service endpoint definition



- − Endpoint − a network address used for communication
- Communication request-response, SOAP messages over a communication (application) protocol
- Synchronous communication only service defines endpoint
- Asynchronous communication service and client define endpoints

### **Service Invocation Example (1)**

- Example service implementation
  - A service that evaluates an expression
  - Uses SOAP over HTTP
    - → We can use standard HTTP tools to invoke the service
- SOAP request message

```
evaluate-input.xml
```

• Invoking the service using curl

```
curl -s -X POST --header "Content-Type: text/xml;charset=UTF-8" \
--header "SOAPAction: \"evaluate\"" --data @evaluate-input.xml \
http://mimdw.fit.cvut.cz/soa-infra/services/mdw-examples/Evaluate/evaluate_client_
```

# **Service Invocation Example (2)**

#### • Invocation result

```
* About to connect() to mimdw.fit.cvut.cz port 80 (#0)
         Trying 147.32.233.55... connected
     * Connected to sb.vitvar.com (147.32.233.55) port 80 (#0)
     > POST /soa-infra/services/mdw-examples/Evaluate/evaluate client ep HTTP/1.1
     > User-Agent: curl/7.19.7 (x86 64-redhat-linux-gnu) libcurl/7.19.7 NSS/3.14.0.0 zl
     > Host: mimdw.fit.cvut.cz
     > Accept: */*
     > Content-Type: text/xml;charset=UTF-8
     > SOAPAction: "evaluate"
10
     > Content-Length: 302
11
     >
12
     } [data not shown]
13
     < HTTP/1.1 200 OK
14
     < Date: Sun, 17 Nov 2013 11:24:59 GMT
15
     < Server: Oracle-Application-Server-11g</pre>
16
     < Content-Length: 569
     < X-ORACLE-DMS-ECID: 004upqiWhdD0zkWVLybQ8A0005uX0004Y^
17
    < SOAPAction: ""
18
     < X-Powered-By: Servlet/2.5 JSP/2.1
19
20
     < Content-Type: text/xml; charset=UTF-8</pre>
     < Content-Language: en
```

### **Service Invocation Example (3)**

• SOAP response message

```
<?xml version="1.0"?>
     <env:Envelope xmlns:env="http://schemas.xmlsoap.org/soap/envelope/"</pre>
         xmlns:wsa="http://www.w3.org/2005/08/addressing">
       <env:Header>
4
         <wsa:MessageID>urn:E42018C04F7A11E3BFD5D1953058407C/wsa:MessageID>
       </env:Header>
       <env:Body>
         <evaluateResponse
             xmlns="http://xmlns.oracle.com/mdw examples/Evaluate/evaluate">
9
           <result>30</result>
10
11
         </evaluateResponse>
12
       </env:Body>
     </env:Envelope>
13
```

### **Client Implementation**

- WSDL Web Service Description Language
  - definitions for the client to know how to communicate with the service
    - → which operations it can use
    - → data formats for input (request), output (response) and fault messages
    - → how to serialize the data as payloads of a communication protocol (binding)
    - → where the service is physically present on the network
- Clients' environments
  - Clients implemented in a language such as Java
    - → Tools to generate service API for the client, e.g. WSDL2Java
    - → Can be written manually too, e.g. our example in bash
  - Clients reside on the middleware, e.g. on an Enterprise Service Bus
    - → They provide added values in end-to-end communication, proxy services, SOAP intermediaries

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#### **SOAP Node**

- A program that services use to transmit SOAP messages
  - Element of SOAP messaging infrastructure
  - Realized by a SOAP communication server
    - → Every vendor has its own implementation
    - → Must conform to SOAP standard
    - → Sometimes causes vendor interoperability problem
- SOAP node types
  - SOAP sender a node that transmits a message
  - SOAP receiver a node that received a message
  - SOAP intermediary a node that receives and transmits a message and optionally processes the message
  - initial SOAP sender the first node transmitting the message
  - ultimate SOAP receiver the last node receiving the message

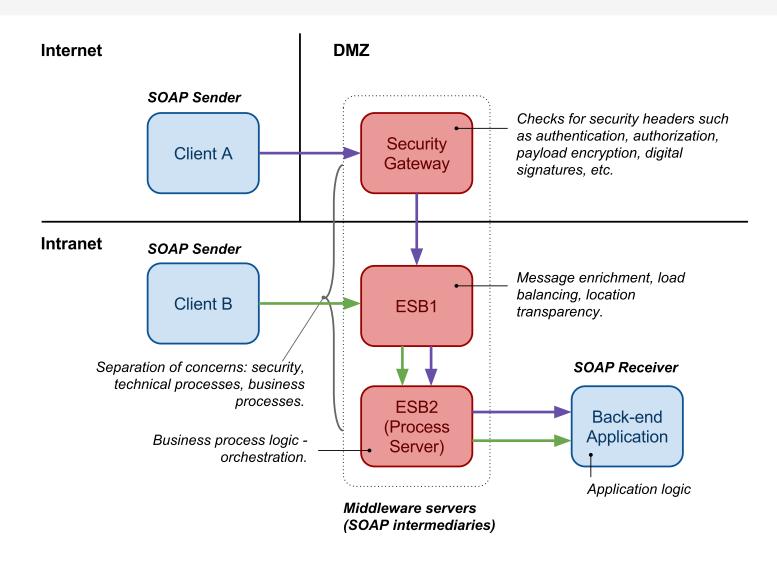
### **Message Path**

• A path from a service requester to a service consumer over a number of SOAP nodes.

```
S → (I)* → R, where
S is an initial sender,
I is an intermediary,
R is an ultimate receiver.
```

- A path may have zero or more intermediaries
  - Passive intermediary such as a load balancing server
    - → only forwards the message, does not rewrite headers
  - Active intermediary such as a policy enforcement server
    - $\rightarrow$  *May modify headers*

# **SOAP Message Paths Example**



# **SOAP Message Example 1**

- Client  $A \rightarrow$  Security Gateway
  - Client needs to authenticate with a username and a password

```
<s:envelope
         xmlns:tns="http://company.com/2011/wsdl/order"
         xmlns:s="http://schemas.xmlsoap.org/soap/envelope/">
4
       <s:header>
         <wss:security</pre>
              xmlns:wss="http://schemas.xmlsoap.org/ws/2002/04/secext"
 6
              s:mustUnderstand="1">
           <wss:UsernameToken>
8
9
             <wss:username>username</wsse:Username>
             <wss:password Type="#PasswordText">pswd</wsse:Password>
10
           </wss:UsernameToken>
11
12
         </wss:security>
13
       </s:header>
14
       <s:body>
         <tns:getOrderStatus xmlns:m="http://company.com/2011/schemas/order">
15
             <m:orderId>2345</m:orderId>
16
             <m:customerId>2234</m:customerId>
17
18
         </tns:getOrderStatus>
19
       </s:body>
     </s:envelope>
```

# **SOAP Message Example 2**

- Client  $B \rightarrow Proxy Server$ 
  - Client directly invokes a proxy service without authentication

```
<s:envelope
         xmlns:tns="http://company.com/2011/wsdl/order"
         xmlns:s="http://schemas.xmlsoap.org/soap/envelope/">
       <s:header/>
4
       <s:body>
         <tns:getOrderStatus xmlns:m="http://company.com/2011/schemas/order">
6
             <m:orderId>2345</m:orderId>
             <m:customerId>2234</m:customerId>
9
         </tns:getOrderStatus>
       </s:body>
10
     </s:envelope>
11
```

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#### REST

- REST
  - Representational State Transfer
- Architecture Style
  - Roy Fielding co-author of HTTP
  - He coined REST in his PhD thesis ♥.
    - → The thesis abstracts from HTTP technical details
    - $\rightarrow$  HTTP is one of the REST implementation  $\rightarrow$  RESTful
    - → REST is a leading programming model for Web APIs
- REST (RESTful) proper design
  - people break principles often
  - See REST Anti-Patterns 

    desired for some details.
- REST and Web Service Architecture
  - REST is a realization of WSA resource-oriented model

# **REST Core Principles**

- REST architectural style defines constraints
  - if you follow them, they help you to achieve a good design, interoperability and scalability.

#### Constraints

- Client/Server
- Statelessness
- Cacheability
- Layered system
- Uniform interface

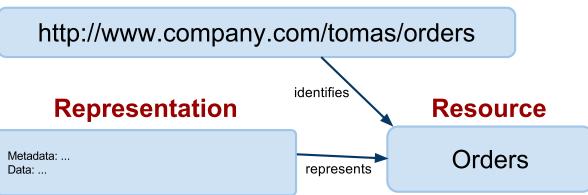
### • Guiding principles

- Identification of resources
- Representations of resources and self-descriptive messages
- Hypermedia as the engine of application state (HATEOAS)

#### Resource

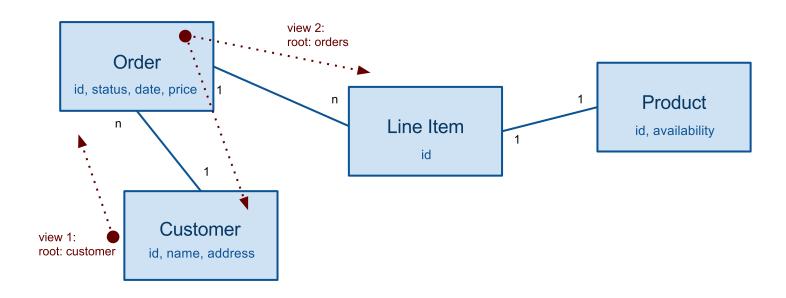
- A resource can be anything such as
  - A real object: car, dog, Web page, printed document
  - An abstract thing such as address, name, etc.  $\rightarrow RDF$
- A resource in REST
  - A resource corresponds to one or more entities of a data model
  - A representation of a resource can be conveyed in a message electronically (information resource)
  - A resource has an identifier (URI) and a representation (XML, JSON, ...) and a client can apply an access to it (use HTTP methods)

#### **Uniform Resource Identifier**



#### **Resources over Entities**

- Application's data model
  - Entities and properties that the app uses for its data



- URI identifies a resource within the app's data model
  - path a "view" on the data model
    - $\rightarrow$  data model is a graph
    - → URI identifies a resource using a path in a tree with some root

### **Examples of Views**

- View 1
  - all customers: /customers
  - a particular customer: /customers/{customer-id}
  - All orders of a customer: /customers/{customer-id}/orders
  - A particular order: /customers/{customer-id}/orders/{order-id}
- View 2
  - all orders: /orders
  - All orders of a customer: /orders/{customer-id}
  - A particular order: /orders/{customer-id}/{order-id}
- Various views represented by URL path

#### **Uniform Interface**

- Finite set of operations
  - They are not dependent on the domain semantics
  - They only define how to manipulate with resources
- RESTful service HTTP methods
  - GET reads a resource (+ HEAD, OPTIONS)
  - PUT updates or creates a resource (+ PATCH)
  - − POST − creates a new resource
  - DELETE deletes a resource
- HTTP methods' properties
  - a method is safe
    - → It does not change the application state (it does not modify the data)
    - → GET, OPTIONS, HEAD
    - → Results can be cached by intermediaries (e.g. proxy servers)
  - a method is idempotent
    - → Every method invocation will always have the same effect
    - $\rightarrow$  GET, PUT, DELETE

### **Examples**

- Operation getCustomerOrder(customerId, OrderId)
  - Retrieves a representation of the order resource that belongs to a particular customer
    - 1 | > GET /customers/{cutomerId}/orders/{orderId}
- Operation openOrder(customerId)
  - Creates a new order for a customer

- Operation addLineItem(customerId, orderId)
  - Adds a new item to the order

- Operation closeOrder(customerId, orderId)
  - Closes the order (i.e., changes a state of the order resource)

```
1  > PUT /customers/{customerId}/orders/{orderId}
2  > <status>CLOSED</status>
```

### **Examples – evaluate operation**

- Example REST implementation of the SOAP service evaluate
- Operation evaluate(n1, n2)
  - Evaluates expression such that the result is n1+n2

### **Overview**

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#### **SOAP vs. REST**

- SOAP uses input and output messages in operations
- REST uses resources and defines access on them
- SOAP can use more protocols
- REST uses HTTP
  - Pratically, most of the SOAP implementations use SOAP over HTTP
- Operations in SOAP are domain-specific
- HTTP operations are independent on domain semantics
  - REST operations' semantics is defined by HTTP method + resource semantics
- SOAP uses XML and XML Schema
- REST can use many representation formats
  - For example, XML, JSON, YAML, etc.
- SOAP is defined by WSDL
- REST is described in text or HTML
- Client libraries can be generated from WSDL
- REST vendor provides client libraries

#### **SOAP vs. REST**

- SOAP clients must hard-code service's public process
- REST clients can follow links in hypertext for application states
- SOAP services are used for inter/intra-enterprise integration
- REST services are used for Web APIs for integration on the Web