Middleware and Web Services Lecture 3: Introduction to Application Server

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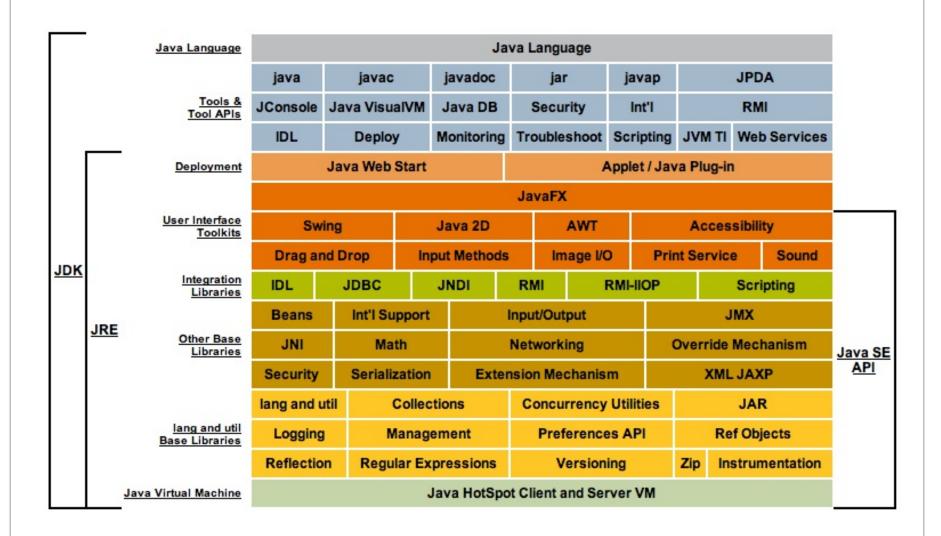


- Architecture
- I/O Communication
- Servlet Technology

Application Server Overview

- An environment that runs an application logic
 - A client communicates with the server using an application protocol
- Application Server
 - A modular environment
 - → provides technology to realize enterprise systems
 - → JEE containers Java technology for AS components
 - → Supports a variety of objects such as Servlets, JPSs, JMS
 - Provides services such as naming and directory, performance, failover
 - Provides Web server capabilities
 - Can be a single server or multiple servers
- Web Tier HTTP Server
 - Web Server supports HTTP only
 - HTTP request/response, security, proxy, caching

Standard Java Technology Stack



Application Server Layers

Drawing not available

Features

- AS instance appears as a single process in the OS
 - → you can use standard OS commands to investigate its operation
 - → AS listens on a single or multipe IPs (VIPs) and a tcp port
- AS is a Java process
 - → you can use Java tools to investigate its operation
 - \rightarrow Garbage collector stats, thread dumps, memory allocations, etc.

Example Weblogic Infrastructure

Terminology

- Domain
 - A group of servers with specific configuration of applications and objects
- Administration Server
 - An instance of application server that manages the domain
- Managed Server
 - An instance of application server running instances of applications and objects
- Cluster
 - A group of managed servers; they contain the same copy of applications and objects
- Machine
 - A physical machine and OS running one or more servers (Admin or Managed)
- Node Manager
 - A process that provides an access to admin and managed servers on the machine
- Load Balancer
 - A network element that distributes client requests to managed servers based on a specific algorithm

Console Example – Weblogic Server

Application Server from the OS View

• Process ID, command line arguments

Open files by the process

Open sockets by the process

```
$ netstat -anp | grep 1820
                                    0.0.0.0:*
                                                           LISTEN
                                                                       1820/java
   tcp 0 0 192.168.94.52:8001
                                    0.0.0.0:*
                                                                       1820/iava
   tcp 0 0 192.168.94.10:8088
                                                           LISTEN
   tcp 0 0 192.168.94.10:39763
                                                           ESTABLISHED 1820/java
                                    192.168.94.20:33001
                                                           ESTABLISHED 1820/java
   tcp 0 0 192.168.94.52:8001
                                    192.168.94.20:59589
   tcp 0 0 192.168.94.10:33498
                                                           ESTABLISHED 1820/java
10
                                    192.168.94.20:33001
    tcp 0 0 192.168.94.10:33504
                                                           ESTABLISHED 1820/java
11
                                    192.168.94.20:33001
12
```

Application Server from the JVM View

Thread dumps

- All threads that the application server uses, a snapshot on all the threads
- Prints stack trace of currently run threads
 - 5 | \$ jrockit 1820 print_threads

Command line arguments

- Prints all command line arguments of the JVM process
 - \rightarrow Memory settings, log file locations, etc.
 - 5 | \$ jrockit 1820 command_line

Java flight recordings

- Recordings of the JVM process in time (usually 5 minutes)
- Shows memory usages, garbage collections phases, threads statuses, etc.

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Blocking I/O Model

- The server creates a thread for every connection
 - For example, 1K connections = 1K threads, big overhead

- Characteristics
 - the thread is reserved for the connection
 - When processing of the request requires other interactions with DB/FS or network communication is slow
 - → scales very bad as the thread's execution is "blocked"

Non-Blocking I/O Model

- Connections maintained by the OS, not the Web app
 - The Web app registers events, OS triggers events when occur

- Characteristics
 - Event examples: new connection, read, write, closed
 - The app may create working threads, but controls the number!
 - → much less number of working threads as opposed to blocking I/O

Handling Requests in Weblogic

- **Muxer** component that handles communication via network sockets.
- **Request queue** queue of requests to be processed.
- **Self-tunning thread pool** a pool of threads in various states.
- Work manager a configuration of maximum threads and a capacity that can be used to handle requests for a specific application/service.

- Architecture
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- Technology to extend application server functionalities
 - A Java class that can respond to any type of requests
 - \rightarrow A servlet defines an interface for a specific protocol
 - → Your application implements the servlet's interface
- Commonly used to respond to HTTP requests
 - A basis for an application running on an application server
 - HTTP Servlet Java classes
 - → HttpServlet provides HTTP protocol interface
 - → HttpServletRequest represents HTTP request
 - \rightarrow HttpServletResponse represents HTTP response

Directory Structure

- Your application
 - collection of documents and libraries your application requires
 - packaged in war or ear archive
 - → JAR that includes not only java classes but also additional resources such as .xml, .html, .js, .css, .jpg files.
- Content of war package

```
# web archive root
war

| # directories and documents accessible through the app root /
| # such as img, css, js, ...
|-- (public-directory | public-document)*
| # directories and documents internal to your application
|-- WEB-INF
| -- (private-directory | private-document)*
| # compiled java classes of your application
| -- classes
| # all java libraries your application requires
| -- lib
| # configuration of your application
| -- web.xml
| -- # other platform-specific configurations
| # such as app-engineweb.xml for GAE
```

Configuration in web.xml

- web.xml defines configuration for
 - list of servlets, mapping of servlets to URL paths, welcome files, filters, EJB references, authentication mechanism, etc.
 - basic configuration example:

```
<?xml version="1.0" encoding="utf-8"?>
     <web-app
        xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
        xmlns="http://java.sun.com/xml/ns/javaee">
 6
         <servlet>
             <servlet-name>main</servlet-name>
8
             <servlet-class>com.vitvar.mdw.main
9
         </servlet>
10
         <servlet-mapping>
11
             <servlet-name>main</servlet-name>
12
             <url-pattern>/</url-pattern>
13
         </servlet-mapping>
14
15
         <welcome-file-list>
16
17
             <welcome-file>index.jsp</welcome-file>
18
         </welcome-file-list>
19
     </web-app>
```

Handling HTTP Requests

• HTTP Servlets

- Servlet is a class that extends capabilities of application servers via a request-response programming model
- HTTP servlets are classes that extend HTTPServlet abstract class
- Example:

```
package com.vitvar.mdw;
     import javax.servlet.http.HttpServlet;
     import javax.servlet.http.HttpServletRequest;
5
     import javax.servlet.http.HttpServletResponse;
7
     public class Main extends HttpServlet {
         public doGet(HttpServletRequest request, HttpServletResponse response) {
             // GET method implementation here
10
11
12
         public doPost(HttpServletRequest request, HttpServletResponse response) {
             // POST method implementation here
13
         }
14
15
16
         // other methods such as doPost, doDelete, doOptions
17
```

Support for Sessions

- HttpSession interface
 - Allows to store session data in the memory
 - Java API for HTTP State Management
 - → *Hides details from developers*

```
// method doGet in a servlet
     public doGet(HttpServletRequest request, HttpServletResponse response) {
         // access the session object through the request
         HttpSession session = request.getSession();
4
         // unique identification of the session, the value used for the cookie
         String id = session.getId();
8
         // get the value of the attribute
10
         Object value = session.getAttribute("data");
11
         // set the value of the attribute
12
         session.setAttribute("data", new String("some data"));
13
14
         // this will set a max-age of the session cookie
15
16
         session.setMaxInactiveInterval(3600);
17
```