

# Background Report: ABCD - ABC Music Notation extended with programming features\*

Trent Jeffery

The University of British Columbia  
Vancouver, B.C.  
y3f0b@ugrad.cs.ubc.ca

Victoria Wang

The University of British Columbia  
Vancouver, B.C.  
y7x9a@ugrad.cs.ubc.ca

Ziyang Jin

The University of British Columbia  
Vancouver, B.C.  
f4a0b@ugrad.cs.ubc.ca

Yifan Yang

The University of British Columbia  
Vancouver, B.C.  
p7w9a@ugrad.cs.ubc.ca

## ABSTRACT

This is our project background research report for our new Domain Specific Language - ABCD, the extended language that adds programming features to the classic ABC notation. This report gives an overview of ABCD, its value, and how it is related to ABC. We also compare similar music programming languages, discuss their design decisions. In the end, we describe a blueprint of ABCD and offer a few examples to showcase language implementation.

## KEYWORDS

Programming Language, Music, ABC Music Notation, Alda, Chuck, Overtone, EBNF, Parsing, Compiler

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## 1 OVERVIEW

aaa

## 2 VALUE/IMPORTANCE/IMPACT

aaa

## 3 SIMILAR WORK

aaa

### 3.1 Alda

aaa

### 3.2 Chuck

aaa

\*The authors' names are ordered by last name.

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## 3.3 Overtone

Overtone is an Open Source toolkit for designing synthesizers and collaborating with music. It provides[3]:

- A Clojure API to the SuperCollider synthesis engine
- A growing library of musical functions (scales, chords, rhythms, arpeggiators, etc.)
- Metronome and timing system to support live-programming and sequencing
- Plug and play MIDI device I/O
- A full Open Sound Control (OSC) client and server implementation.
- Pre-cache - a system for locally caching external assets such as .wav files

Overtone's idea is about sound generation. "Let me answer from the synthesis perspective - which is one of my main interests. Learning to design new synthesizers is a pretty dark art, and most of the books/resources I found take a very theory-centric stance which I found to not be particularly useful." Said the author of Overtone, Sam Aaron.[1] The current design of ABCD is just let it compile to ABC, and let ABC deals with the sound generation part. The ultimate version of ABCD can be directly interpreted to play sound, so how Overtone hooks up with SuperCollider can be case-studied for our own implementation.

Another advantage of overtone is about collaborative programming. Overtone provides an API for querying and fetching sounds from <http://freesopund.org> and a global concurrent event stream[3]. Sharing music is a huge part of enable people to write music. ABC is a great source in text format to share music, and Overtone is a great source to share music in computer programs. However, to understand Overtone program is not as straight forward as reading ABC notation. ABCD will have programming feature, so we enable both sides — for people who writes complicated music programs and for people who just write plain ABC with some syntactic sugar to make their life easier.

From a language design perspective, Overtone's design is based on Clojure. Two core component of Overtone are synths and ugens (unit-generator). Synths are trees of ugens. Ugens are standard Clojure functions and return data-structures which are understood by the macros `demo` and `defsynth`. You can pass arguments to the ugen functions to specify their behaviour. Synths are not ugens. Calling a ugen function returns a data structure which can be used in

a synth design. Calling a synth as a function triggers (i.e. plays) that synth.[2] The story of overtone gives us some hints on the language design — we probably need to define what are the automics in the music world and make them first-class members of our language. However, for a sequence of sounds, they are probably playable/translatable objects.

## **4 POTENTIAL PROJECT**

### **4.1 Features**

### **4.2 Concrete Syntax**

### **4.3 Parse into AST**

### **4.4 Compiler**

## **5 CONCLUSIONS**

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