## **Decision Tree**

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# Decision Tree Classification: Concept

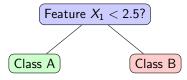
#### Definition

- A supervised learning algorithm used for classification tasks.
- Splits the dataset into branches based on feature values.
- Final decisions are made at leaf nodes, each representing a class.

## Key Idea

- Partition the feature space recursively to maximize class purity.
- Each split aims to create groups that are as homogeneous as possible.

## Decision Tree Visualization



Each internal node represents a decision rule, each leaf represents a predicted class.

# Splitting Criterion: Gini Index

### Formula

$$Gini = 1 - \sum_{i=1}^{C} p_i^2$$

#### Where:

- C = number of classes
- $p_i$  = proportion of class i samples in the node

#### Intuition

- Measures impurity of a node.
- ullet Lower Gini o higher purity (samples mostly from one class).
- Splits are chosen to minimize the weighted average Gini of child nodes.
- For binary problems with class proportions p and 1 p:

$$\mathsf{Gini} = 2p(1-p)$$

# Dataset: single feature (sorted by feature)

#	Feature $X$	Class
1	1	Α
2	2	Α
3	3	В
4	4	Α
5	5	В
6	6	В
7	7	В
8	8	Α
9	9	В

Totals: N = 9, #A = 4, #B = 5.

# Step 1 — Root Node: compute Gini

$$p_A = \frac{4}{9}, \qquad p_B = \frac{5}{9}$$

$$\mathsf{Gini}_{root} = 1 - \left( \left( \frac{4}{9} \right)^2 + \left( \frac{5}{9} \right)^2 \right) = 1 - \left( \frac{16}{81} + \frac{25}{81} \right) = 1 - \frac{41}{81} = \frac{40}{81} \approx 0.4938$$

This is the impurity we want to reduce by splitting.

# Step 2 — Candidate split: X < 3.5

Partition:

- Left (X  $\leq$  3): samples {1,2,3} with classes A,A,B  $\Rightarrow$   $N_L = 3$ .
- Right (X > 3): samples  $\{4,5,6,7,8,9\}$  with classes A,B,B,B,A,B  $\Rightarrow$   $N_R = 6$ .

Left node:

$$p_{A|L} = \frac{2}{3}, \; p_{B|L} = \frac{1}{3} \quad \Rightarrow \quad \mathsf{Gini}_L = 1 - \left( \left( \frac{2}{3} \right)^2 + \left( \frac{1}{3} \right)^2 \right) = 1 - \left( \frac{4}{9} + \frac{1}{9} \right) = \frac{4}{9} \approx 0.4444$$

Right node:

$$p_{A|R} = \frac{2}{6} = \frac{1}{3}, \ p_{B|R} = \frac{4}{6} = \frac{2}{3} \quad \Rightarrow \quad \text{Gini}_R = 1 - \left(\left(\frac{1}{3}\right)^2 + \left(\frac{2}{3}\right)^2\right) = \frac{4}{9} \approx 0.4444$$

Weighted Gini after split:

$$\mathsf{Gini}_{\mathit{split}(3.5)} = \frac{3}{9} \cdot 0.4444 + \frac{6}{9} \cdot 0.4444 = 0.4444$$

Improvement (Gini decrease):

$$\Delta = \text{Gini}_{root} - \text{Gini}_{split(3.5)} \approx 0.4938 - 0.4444 = 0.0494$$

# Step 3 — Candidate split: X < 6.5

Partition:

- Left (X  $\leq$  6): {1,2,3,4,5,6} classes A,A,B,A,B,B  $\Rightarrow$   $N_L = 6$ .
- Right (X > 6):  $\{7,8,9\}$  classes B,A,B  $\Rightarrow N_R = 3$ .

Left node:

$$p_{A|L} = \frac{3}{6} = \frac{1}{2}, \ p_{B|L} = \frac{1}{2} \quad \Rightarrow \quad \text{Gini}_L = 1 - \left(\frac{1}{4} + \frac{1}{4}\right) = 0.5$$

Right node:

$$p_{A|R}=rac{1}{3},\;p_{B|R}=rac{2}{3}\quad\Rightarrow\quad {
m Gini}_R=rac{4}{9}pprox 0.4444$$

Weighted Gini:

$$\mathsf{Gini}_{split(6.5)} = \frac{6}{9} \cdot 0.5 + \frac{3}{9} \cdot 0.4444 = 0.3333 + 0.1481 = 0.4815$$

Improvement:

$$\Delta = 0.4938 - 0.4815 = 0.0123$$

(smaller improvement than the split at 3.5)



# Step 4 — Compare candidate splits

- $Gini_{root} \approx 0.4938$
- $Gini_{split(3.5)} \approx 0.4444 \quad (\Delta \approx 0.0494)$
- $Gini_{split(6.5)} \approx 0.4815$  ( $\Delta \approx 0.0123$ )

**Decision:** Choose the split at  $\mathbf{X} < 3.5$  since it gives the largest Gini decrease.

```
Root: N = 9
(A:4, B:5)

Left: X \le 3
N = 3 (A:2,B:1)
Gini = 0.4444

Right: X > 3
N = 6 (A:2,B:4)
Gini = 0.4444
```

# Step 5 — Split the left child at X < 2.5

Left child (before): samples  $\{1(A),2(A),3(B)\}$ . Candidate split at X < 2.5:

- Left-left:  $\{1,2\}$  classes  $A,A \Rightarrow N = 2$ , pure, Gini = 0.
- Left-right:  $\{3\}$  class  $B \Rightarrow N = 1$ , pure, Gini = 0.

Weighted Gini for this local split:

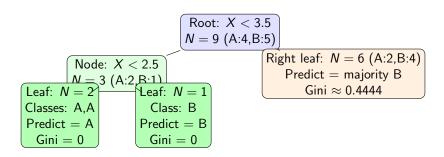
$$\mathsf{Gini}_{\mathit{left\_split}} = \frac{2}{3} \cdot 0 + \frac{1}{3} \cdot 0 = 0$$

Local improvement for that node:

$$\Delta_L = \mathsf{Gini}_L - 0 = 0.4444$$

(a large reduction — we make both child leaves pure)

# Final Tree (after chosen splits)



Final predictions: left-most leaves pure; right node still mixed (could be considered for further splitting).

# Splitting Criterion: Entropy and Information Gain

### Entropy

$$Entropy = -\sum_{i=1}^{C} p_i \log_2(p_i)$$

#### Where:

- C = number of classes
- $p_i$  = proportion of class i samples in the node

### Information Gain

$$IG = Entropy_{parent} - \sum_{children} \frac{N_{child}}{N_{parent}} \times Entropy_{child}$$

Measures how much uncertainty is reduced after a split.

## Step 1: Root Node Entropy

For the root node:

$$p_A = \frac{4}{9} = 0.444, \quad p_B = \frac{5}{9} = 0.556$$

 $Entropy_{root} = -(0.444 \log_2(0.444) + 0.556 \log_2(0.556))$ 

$$Entropy_{root} = -(-0.519 + -0.471) = 0.990$$

Interpretation: Entropy close to  $1 \to \text{high impurity (mixed classes)}.$ 

# Step 2: Candidate Split at X < 3.5

**Left branch** (Samples  $\{1,2,3\}$ ): - Class A = 2, Class B = 1

$$p_A = \frac{2}{3} = 0.667, \quad p_B = \frac{1}{3} = 0.333$$

 $Entropy_{left} = -(0.667 \log_2 0.667 + 0.333 \log_2 0.333) = 0.918$ 

**Right branch** (Samples  $\{4,5,6,7,8,9\}$ ): - Class A = 2, Class B = 4

$$p_A = \frac{2}{6} = 0.333, \quad p_B = \frac{4}{6} = 0.667$$

 $Entropy_{right} = -(0.333 \log_2 0.333 + 0.667 \log_2 0.667) = 0.918$ 

# Step 3: Weighted Entropy After Split at 3.5

Weighted average entropy:

$$\textit{Entropy}_{\textit{split}(3.5)} = \frac{3}{9} \cdot 0.918 + \frac{6}{9} \cdot 0.918$$

$$Entropy_{split(3.5)} = 0.918$$

#### Information Gain:

$$IG = Entropy_{root} - Entropy_{split(3.5)} = 0.990 - 0.918 = 0.072$$

Interpretation: Low IG ightarrow split is not very helpful.

# Step 4: Candidate Split at X < 6.5

**Left branch** (Samples  $\{1,2,3,4,5,6\}$ ): - Class A = 3, Class B = 3

$$p_A = 0.5, p_B = 0.5$$

$$Entropy_{left} = -(0.5 \log_2 0.5 + 0.5 \log_2 0.5) = 1.000$$

**Right branch** (Samples  $\{7,8,9\}$ ): - Class A = 1, Class B = 2

$$p_A = \frac{1}{3} = 0.333, \quad p_B = \frac{2}{3} = 0.667$$

 $Entropy_{right} = -(0.333 \log_2 0.333 + 0.667 \log_2 0.667) = 0.918$ 

# Step 5: Weighted Entropy and IG for 6.5

Weighted average entropy:

$$\textit{Entropy}_{\textit{split}(6.5)} = \frac{6}{9} \cdot 1.000 + \frac{3}{9} \cdot 0.918$$

$$Entropy_{split(6.5)} = 0.972$$

#### Information Gain:

$$IG = Entropy_{root} - Entropy_{split(6.5)} = 0.990 - 0.972 = 0.018$$

Interpretation: Even worse than split at 3.5.

# Step 6: Compare Candidate Splits

- Split at X < 3.5: IG = 0.072
- Split at X < 6.5: IG = 0.018

**Decision:** Choose the split at X < 3.5 because it has the **highest Information Gain**.

Root: 
$$X < 3.5$$
  
Entropy = 0.990

Left: 
$$N = 3$$
  
Entropy = 0.918

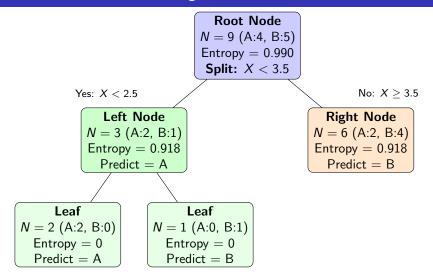
Right: 
$$N = 6$$
  
Entropy = 0.918

# Summary of Information Gain Process

- Compute entropy for the root node.
- For each possible threshold:
  - Split dataset into left/right subsets.
  - Compute entropy of each subset.
  - Compute weighted average entropy of the split.
  - Compute Information Gain = root entropy weighted entropy.
- Ohoose the split with the highest Information Gain.

**Result:** Splitting at X < 3.5 is the best first step for building the tree.

## Final Decision Tree Using Information Gain



Interpretation: The root split at X < 3.5 was chosen because it had the highest Information

# Overfitting and Regularization

## Overfitting Problem

- ullet Deep trees capture noise o poor generalization.
- Perfectly fitting training data is not always desirable.

## Solution: Pruning and Constraints

- Pre-pruning (early stopping):
  - max\_depth: Maximum depth of the tree.
  - min\_samples\_split: Minimum samples required to split a node.
  - min\_samples\_leaf: Minimum samples in a leaf node.
- Post-pruning: Build full tree, then remove weak branches.

# Decision Tree: Advantages and Limitations

#### Advantages

- Easy to interpret and visualize.
- Handles both numerical and categorical data.
- Requires little data preprocessing.
- Works well with non-linear relationships.

#### Limitations

- Prone to overfitting if not regularized.
- Unstable: small data changes can cause large structure changes.
- Greedy splitting might miss the globally optimal tree.

# Python Example: Decision Tree Classification

```
from sklearn.datasets import load_iris
from sklearn.tree import DecisionTreeClassifier, plot_tree
import matplotlib.pyplot as plt
# Load dataset
iris = load_iris()
X, y = iris.data, iris.target
# Train decision tree classifier
model = DecisionTreeClassifier(max_depth=3, random_state=42)
model.fit(X, y)
# Visualize the tree
plt.figure(figsize=(12,6))
plot_tree(model, feature_names=iris.feature_names,
          class_names=iris.target_names, filled=True)
plt.show()
```