## Tom Zheng

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## **Education**

UC Berkeley Berkeley, CA

BA IN COMPUTER SCIENCE, BA IN ECONOMICS

Sep 2019 - Jun 2023

Relevant Coursework Technical GPA: 3.6/4.0

- CS61A: Structure and Interpretation of Computer Programs
- CS61B: Data Structures
- CS61C: Great Ideas of Computer Architecture
- CS70: Discrete Math and Probability
- CS170: Efficient Algorithms and Intractable Problems
- CS W186: Introduction to Database Systems

- CS161: Computer Security
- CS162: Operating Systems and System Programming
- EECS 16A: Designing Information Devices and Systems I
- EECS 16B: Designing Information Devices and Systems II

Work \_

Yup Online

AP Calculus AB,BC Tutor November 2017 – February 2018

KumonFairfield, CAREADING AND MATHEMATICS TUTORAugust 2018 – April 2019

Projects.

**4Pix** ReactJS, NodeJS, MySQL, SASS

An image hosting site for sellers to share photos of their products and expand their business. It allows sellers to divide their albums into different categories for easier browsing and allows the seller to manage their categories and page views.

https://github.com/tomzheng2001/4Pix

Portfolio Website ReactJS, SASS

A responsive portfolio website that showcases a variety of projects, coursework, along with information

about me. The website is hosted here: https://tomzheng.me/

ReactJS, NodeJS, MongoDB, CSS,

Bootstrap

**E-commerce Site/Template** 

A full stack e-commerce website/template with functionalities for checkout, adding to cart, searching and sorting items, managing items, payment system, and more. Built using MERN stack.

**RookieDB** 

A database implementation written for cs w186 (introduction to database systems) that supports joins, B+ trees, query optimization, concurrency, and recovery.

Java

https://git.io/J1Eco

https://git.io/J1EwL

Java

**Gitlet**https://github.com/tomzheng2001/gitlet

A version control system similar to git written for CS61b (data structures) that supports commits, checkouts, logs, branches, and merging.

## **Activities/Extracurriculars**

Pioneers In Engineering, CS61A Tutor, Cal Hacks 8.0, Berkeley Game Design And Development, Cal Fencing

## **Skills**

**Programming Languages:** Java, Python, Javascript, HTML, SQL, CSS3, SASS, GraphQL, C++, C, C#, Swift, Golang **Frameworks/Databases:** ReactJS, NodeJS, NextJS, MySQL, MongoDB, PostgresSQL, Bootstrap, TailwindCSS

Other: Figma, Unity, Google Cloud, Twitter API, Microsoft Azure, Amazon AWS