Resume for Nathan M. Tong

Name: Nathan M. Tong

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Website: https://ton142.github.io/Website/

City of Residence: Bellevue, Washington

Education: September 2015 – Present University of British Columbia, Vancouver BC (Graduation Class Fall 2019)

Major: BSc. Computer Science

September 2011-June 2015 Interlake High School, Bellevue, WA (Grades 9-12)

IB Diploma (2015), AP Scholar (June 2014 and June 2015), High School Diploma (June 2015)

Work Experience:

Date	Company and Position	Responsibilities and Tasks	References
June 2018 – September 2018	AeroTec: Software Development Engineering Intern https://www.aerotec.com	- Part of the software engineering team working on flight test software used for real-time flight telemetry and data acquisition in FAA certification process (RAD, TOM, DCT, TIM) - Assisted in the onboarding integration of Agile Sprint Planning practices and Scrum team implementation to include requirements analysis and specifications, code review, feature prioritization, pre-planned scheduling of tasks, testing and user validation, and provide feedback. - New feature development and maintenance using Mercurial and Visual Studio Team Services in a team environment through planning, review, feedback and validation - Technical Writing and Documentation of software features, bugs and updates — validation through code reviews and walkthroughs with senior developers	Hiring Manager: Sarah Rockwell (206) 763-6087 rockwell@aerotec.com Senior Software Engineer: Matt Wade (206) 486-1328 MWade@aerotec.com
June 2015 – September 2015, June 2016 – September 2016	Safeway and The Home Depot: Front End Cashier https://www.safeway.com https://www.homedepot.com	- Provide Customer Service to resolve and answer customer needs - Compute and handle merchandise, answer calls regarding merchandise, and assist other departments - Promote customer loyalty programs	Safeway: Store: 1 (425) 373-5263 The Home Depot: Store: 1 (425) 451-7351 Assistant Manager: 1 (425) 451-7351 (Jacki Wolfram)
February 2012 - Present	Private Tutor	Provide students with test preparation and study skills Review and reinforce concepts within Math, English and Science Apply learning concepts to new applications	Sam Harrington 1-(425)-533-5521 Sam b harrington@hotmail.com Maureen McDermott momcdermott@hotmail.com

Programming and Technical Experience Extracurriculars:

Coding Experience: Java, C/C++, C#, HTML, Dr. Racket, TypeScript/JavaScript, Prolog, Haskell, Python, SQL, Visual Basic, XAML/WPF, Visual Design (Adobe XD)

Software Experience and Skills

- Agile Sprint Planning Practices involving code maintenance, code review, requirements analysis and specifications, feature requests, prioritization and bug fixes, testing and validation, and feedback.
- Use Software Engineering architecture design practices to improve graphical interfaces using Model view view model software architecture pattern and UI practices.

- User Experience skills and visual design with Adobe (XD) and Invision.
- Experience with Tableau for Data visualization assignments.
- Experience with Microsoft Office Tools (Office 2013 Certifications)
- Personalized Website with HTML User Interfacing Skills

Software Development and technical activities

XDHacks at UBC (2019)

- Product: re:mine patient reminder and compliance system
- o Programming in JavaScript using REACT, Design and Interfacing using Adobe XD

Seattle International Startup Weekend (2018)

- Startup: Packd an intelligent travel concierge
- Learn about Startup Process involving UI (Adobe XD) development, Marketing, Design and Business models
- o Participated in final Startup Pitch and Presentation

Alexa Workshop and Amazon Echo Skill Development (2017-Present)

Experience working with AWS and lambda functions publishing Alexa Skill "DevProBot"

Axiom Zen & BCS Hackathon (March 2017)

- Product: Art-Possible Page using REACT (first time experience) to showcase local digital art
- o Programming in HTML and JavaScript working with a group of 4

Unity and Gear VR and AR Development Experience - Games and Simulations (2017 – Present)

- o Part of UBC AMS Game Development Association (AGDA) (Physics World Project)
- o Online Tutorials of games and simulations from Unity coded in C#
- Experience using tools such as Vuforia and Gear VR Headset, Online Tutorials Coded in C#

Research Experience Program (REX) Undergraduate Research for Computer Science (2017-Present)

- o Work with Students and Professors (Bader Alahmad) on Research Project
- o Real-time compute systems, avionics and scheduling theory, presented at UBC MURC Conference

UBC Computer Science Tri-Mentoring Program (2016-Present)

- o Mentored by employees of Hootsuite and Hothead Games
- Exposure to technical industry by visiting offices and learning about ongoing projects

UBC Local Hack (Dec 2016)

- Product: AddMee: IOS app allowing to access multiple social media applications under a single application
- o Programming in Java and Html working in a group of 4

Microsoft Coding Competition (Sept 2016)

Participated and Solve Questions with a group

• First Robotics Competition Interlake High School Robotics Club (2011-2012)

- Worked on Programming (Web Development) and Media Teams
- Coached First Lego League Washington Regional Tournament (Highland Middle School) (2011-2012)
- Arduino and Propeller, Raspberry Pi Projects Experience
 - LED and Simple Machine Projects

• YouTube Video Editing Projects and Creative Content (2010 – Present)

o Sony Vegas Software

Interests and Club Activities:

- UBC AMS Game Development Association (AGDA)(2017-Present)
 - VR/AR Development along with game development (Unreal, Unity, Indie)
 - Worked on VR Physics World Project (written in C# using Unity)
- UBC Badminton Club (2017- Present)
- UBC K-Wave Club (2017-Present)
- Completed Washington State Music Teachers' Association Adjudications Program for Piano (2008 2014)
- Host of IHS Community Art Fair for IB CAS Project (2015)
- VIBES Volunteer in Bellevue's Education System as a Tutor (Jan 2013 June 2015)
- Robotics Club at Interlake High School (2011, 2012)
- Cross Country (2011, 2012)
- Woods, Metals, 3-D Printing Technology
- Video Editing, Creating Youtube Video Content, Digital and Web Publishing