Resume for Nathan M. Tong

Name: Nathan M. Tong

Phone Number: (425) 736-1989

Email: nathanmtong@hotmail.com

LinkedIn: https://www.linkedin.com/in/nathan-tong-633b7a119/

City of Residence: Bellevue, Washington

Education: September 2015 – Present University of British Columbia, Vancouver BC (Graduation Class Fall 2019)

Major: BSc. Computer Science

September 2011-June 2015 Interlake High School, Bellevue, WA (Grades 9-12)

IB Diploma (2015), AP Scholar (June 2014 and June 2015), High School Diploma (June 2015)

Work Experience:

Date	Company and Position	Responsibilities and Tasks	References
June 2018 – September 2018	AeroTec: Software Development Engineering Intern https://www.aerot ec.com	 Part of the software engineering team working on flight test software used for real-time flight telemetry and data acquisition in FAA certification process (RAD, TOM, DCT, TIM) Assisted in the onboarding integration of Agile Sprint Planning practices and Scrum team implementation to include requirements analysis and specifications, code review, feature prioritization, preplanned scheduling of tasks, testing and user validation, and provide feedback. New feature development and maintenance using Mercurial and Visual Studio Team Services in a team environment through planning, review, feedback and validation Technical Writing and Documentation of software features, bugs and updates – validation through code reviews and walkthroughs with senior developers 	Hiring Manager: Sarah Rockwell (206) 763- 6087 rockwell@aerotec.com Senior Software Engineer: Matt Wade (206) 486-1328 MWade@aerotec.com
June 2015 – September 2015, June 2016 – September 2016	Safeway and The Home Depot: Front End Cashier https://www.safew ay.com https://www.home depot.com	- Provide Customer Service to resolve and answer customer needs - Compute and handle merchandise, answer calls regarding merchandise, and assist other departments - Promote customer loyalty programs	Safeway: Store: 1 (425) 373- 5263 The Home Depot: Store: 1 (425) 451- 7351 Assistant Manager: 1 (425) 451-7351 (Jacki Wolfram)
February 2012 - Present	Private Tutor	- Provide students with test preparation and study skills - Review and reinforce concepts within Math, English and Science - Apply learning concepts to new applications	Sam Harrington 1-(425)-533-5521 Sam b harrington@ho tmail.com Maureen McDermott momcdermott@hotma il.com

Programming and Technical Experience Extracurriculars:

Coding Experience: Java, C/C++, C#, HTML, Dr. Racket, TypeScript/JavaScript, Prolog, Haskell, Python, SQL, Visual Basic, XAML/WPF, Visual Design (Adobe XD)

Software Experience and Skills

- Agile Sprint Planning Practices involving code maintenance, code review, requirements analysis and specifications, feature requests, prioritization and bug fixes, testing and validation, and feedback.
- Use Software Engineering architecture design practices to improve graphical interfaces using Model view view model software architecture pattern and UI practices.

- User Experience skills and visual design with Adobe (XD) and Invision.
- Experience with Tableau for Data visualization assignments.
- Experience with Microsoft Office Tools (Office 2013 Certifications)
- Personalized Website with HTML User Interfacing Skills

Software Development and technical activities

XDHacks at UBC (2019)

- o Product: re:mine patient reminder and compliance system
- o Programming in JavaScript using REACT, Design and Interfacing using Adobe XD

• Seattle International Startup Weekend (2018)

- Startup: Packd an intelligent travel concierge
- Learn about Startup Process involving UI (Adobe XD) development, Marketing, Design and Business models
- o Participated in final Startup Pitch and Presentation

Alexa Workshop and Amazon Echo Skill Development (2017-Present)

Experience working with AWS and lambda functions publishing Alexa Skill "DevProBot"

Axiom Zen & BCS Hackathon (March 2017)

- Product: Art-Possible Page using REACT (first time experience) to showcase local digital art
- o Programming in HTML and JavaScript working with a group of 4

Unity and Gear VR and AR Development Experience - Games and Simulations (2017 – Present)

- o Part of UBC AMS Game Development Association (AGDA) (Physics World Project)
- o Online Tutorials of games and simulations from Unity coded in C#
- Experience using tools such as Vuforia and Gear VR Headset, Online Tutorials Coded in C#

Research Experience Program (REX) Undergraduate Research for Computer Science (2017-Present)

- o Work with Students and Professors (Bader Alahmad) on Research Project
- o Real-time compute systems, avionics and scheduling theory, presented at UBC MURC Conference

UBC Computer Science Tri-Mentoring Program (2016-Present)

- Mentored by employees of Hootsuite and Hothead Games
- Exposure to technical industry by visiting offices and learning about ongoing projects

UBC Local Hack (Dec 2016)

- o Product: AddMee: IOS app allowing to access multiple social media applications under a single application
- o Programming in Java and Html working in a group of 4

Microsoft Coding Competition (Sept 2016)

Participated and Solve Questions with a group

First Robotics Competition Interlake High School Robotics Club (2011-2012)

- Worked on Programming (Web Development) and Media Teams
- Coached First Lego League Washington Regional Tournament (Highland Middle School) (2011-2012)
- Arduino and Propeller, Raspberry Pi Projects Experience
 - LED and Simple Machine Projects

• YouTube Video Editing Projects and Creative Content (2010 – Present)

o Sony Vegas Software

Interests and Club Activities:

- UBC AMS Game Development Association (AGDA)(2017-Present)
 - o VR/AR Development along with game development (Unreal, Unity, Indie)
 - Worked on VR Physics World Project (written in C# using Unity)
- UBC Badminton Club (2017- Present)
- UBC K-Wave Club (2017-Present)
- Completed Washington State Music Teachers' Association Adjudications Program for Piano (2008 2014)
- Host of IHS Community Art Fair for IB CAS Project (2015)
- VIBES Volunteer in Bellevue's Education System as a Tutor (Jan 2013 June 2015)
- Robotics Club at Interlake High School (2011, 2012)
- Cross Country (2011, 2012)
- Woods, Metals, 3-D Printing Technology
- Video Editing, Creating Youtube Video Content, Digital and Web Publishing