

# M-V-VM Model

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Model View ViewModel - helps separate concerns to facilitate testability by enabling to isolate concerns

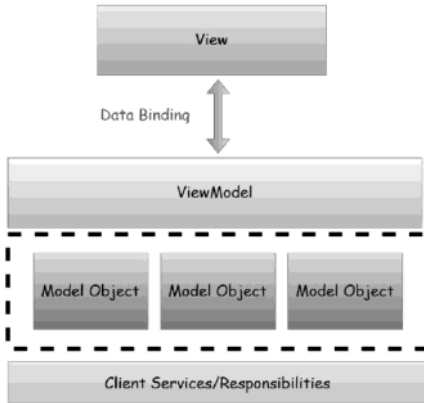
- Model: Layer that represents the application's data
  - o Domain object, or the actual data/information we deal with -> the characteristics of something
  - o Holds the information, but not behaviors or services that manipulate the information - doesn't deal with making stuff on the screen
  - o Ex. If we had a Contact info mode, we might provide first names, last names, full name, phone numbers
- View: The presentation or the user interface layer/formats data
  - o he only thing the end user interacts with, essentially the presentation of the data
- Controller/ViewModel: Layer that contains business logic of the application - introduces presentation separation to keep nuances of the view separate from the model
  - o Keeps nuances of the view separate from the model (converts the date to a display format)
  - o Acts as the liaison between the model (data) and the view (holds it) by taking input from the view and putting it in the mode l or interact with a service to retrieve a model an translate properties to put it in the view

Separation Presentation: Avoid this: where there is Xaml and backend code with minimum required for working with the UI directly

Advantages:

- True separation between the view and model
- Maintaining is easy because of agile parts
- Testability is efficient
- Extendable because we can replace or add new pieces that do similar things in the right places

Responsibilities of MVVM



- Model:
  - o Supports the views in the applications, composed of objects with properties
    - Can reference other model objects and create object graph
  - o Validation of databinding
- View
  - o Define what the user sees on the screen (dynamic and static)
    - Static parts define controls and layout of controls
    - Dynamic includes animations or state changes
  - o No code behind in the view - need at least constructor and call to initialize
  - o No Event Handling
- ViewModel
  - o Provide data to view and allows users to interact with data and change data
  - o Handle sequencing of calls and manage any navigation logic to when to navigate to a different view

View and ViewModel

- Communicate via data binding, method calls, properties, events and messages
- Viewmodel exposes not only to models but other functions like "is busy" indicators and commands
- View handles own UI events and maps them to the viewmodel
- Model and properties on the viewmodel are updated through 2 way databinding

ViewModel and Model

- ViewModel becomes responsible for the model
- Viewmodel may expose the model directly or properties related to the model for databinding
- ViewModel can contain interfaces to services, configuration data to see what properties to expose to the view

Conventionally design the view before the viewmodel, but either way works

Usually have 1 view per viewmodel

