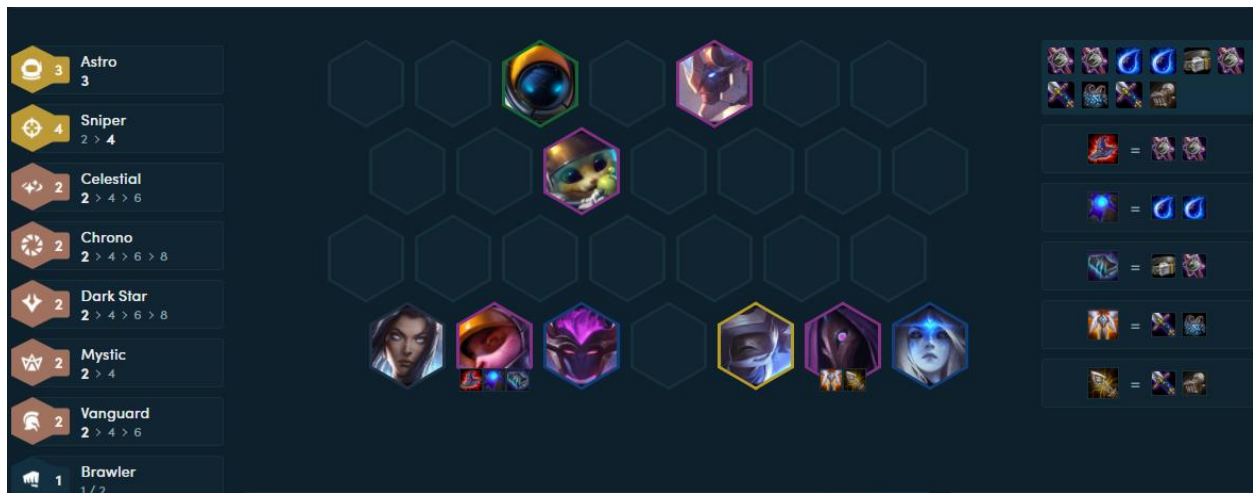


Patch 10.17 Comps TFT Guide: Ton142

Astro Snipers:

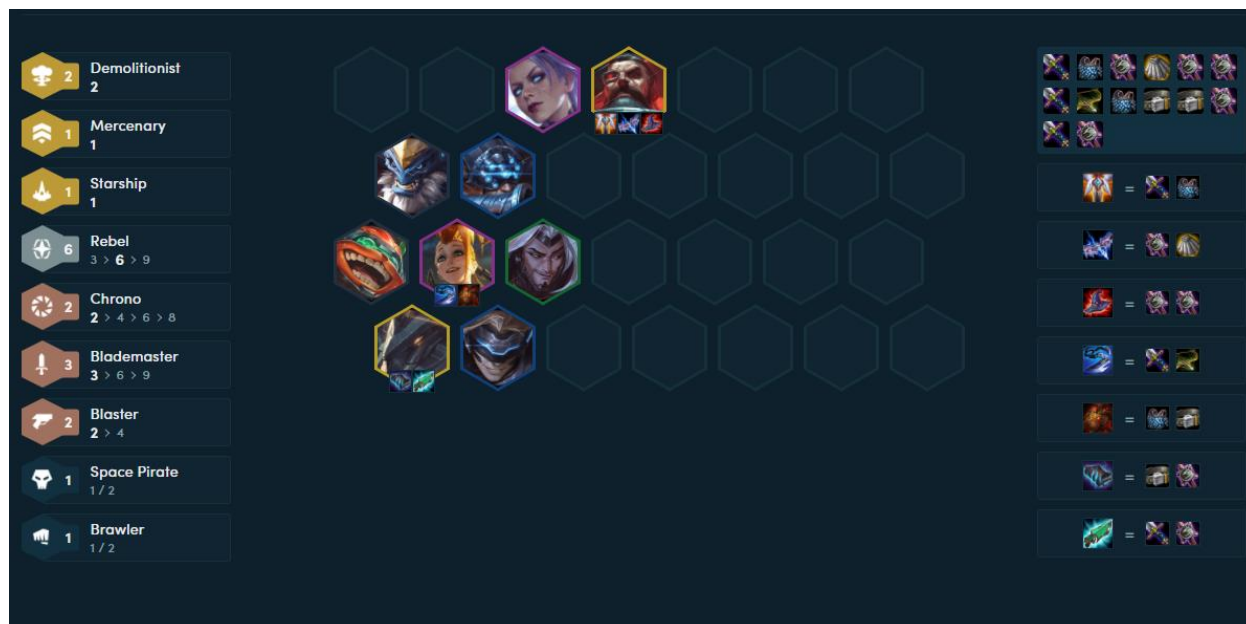


Carries: Best in slot items for Jhin are IE, GA, GS, LW. Teemo is BlueBuff, Morello and Deathcap.

Early Game Itemize for Teemo carry – (tears and rod starts). Early game comps to run are 4 vanguard 2 Mystic (while running Bard) for Astro Buff and counter vs Sorcerer Comps. I generally like to Level 8 at 4-3 and roll for Teemo and Jhin to transfer items. Mid-Game Stick with 4 vanguard and flex with units to hold items (Cassio, Caitlyn, TF). Usually stick with 4 Vanguard, 2 Snipers, 2 Mystic and 3 Astro until you can hit level 9. Then u switch to 4 Snipers. Flexible FON unit is Janna or Ekko.

Ensure you have a good frontline at least level 2 units so that your Snipers don't die. Gnar last unit in for Bard and switch Bard for Lulu.

Rebels Demolitionist

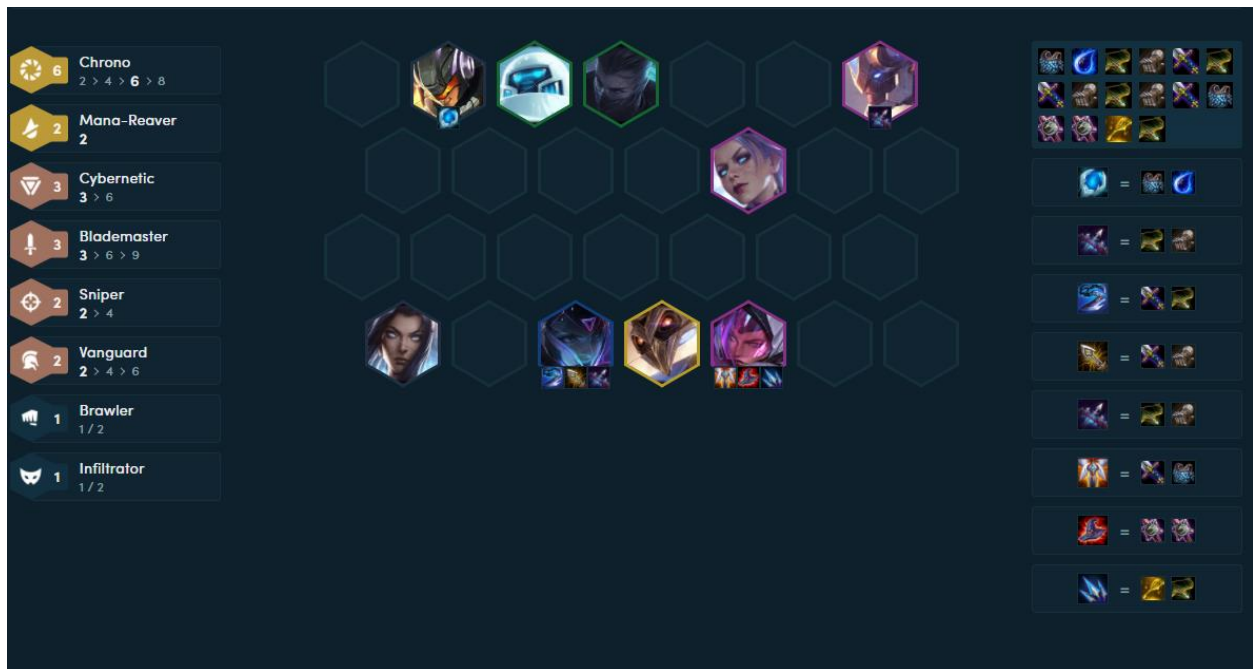


Early Game: Find Rebel Units like Malphite, ziggs and Yi to hold items. Fast to level 8 so you can roll for GP. Itemize early for GP (rods and GA is must for comp to work). Good starting comps are 2 brawlers (Malphite + Illaoi), 2 demo (ziggs and Rumble – put GP items on rumble) and any rebels you find (Zed, Master Yi). Nocturne is good as well.

Find GP – sell rumble and put items on gp, need to save money to 9 and find GP upgrades ow it is just a top 4 game.

If not find GP, keep rumble in GP spot, and look to upgrade to 6 rebels. Itemize anything else around jinx secondary carry. At 4-3 usually always transition to 6 rebels. Ezreal for blaster and red buff is nice.

Chrono Cybernetics:



Good on Super Dense Galaxy where with FON and level 8 you can put in 6 chrono. Itemize early for Vayne and Irelia as your carries. Best in slot shown above. Flexible comp as you can also transition into 6 cybers if needed. Fast level 8, and you will have shorter battles with chrono buff. Irelia is better with infiltrator Spat to dive backline. Good early game comp is 3 cybers with chrono, mystics if needed with mage players in lobby.

Item holders can be any snipers until find vayne, vanguards are good item holders for this comp.