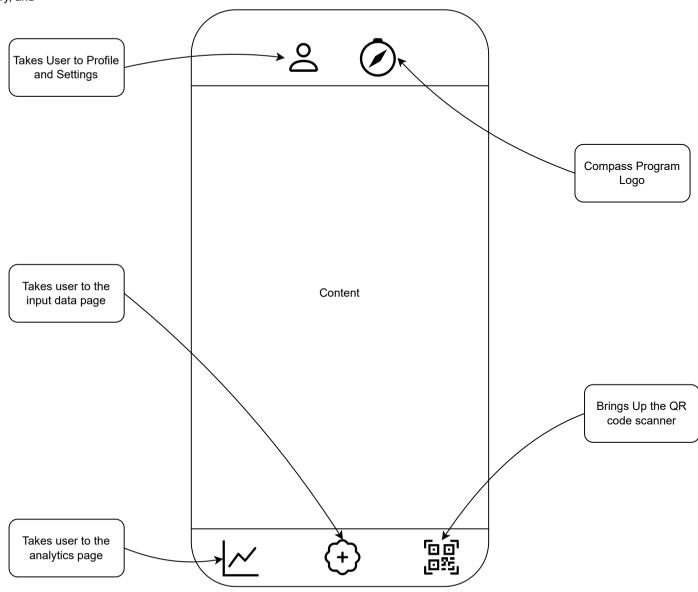
# **App Design Mockup**

A general design for our client to give feeback on. This should give users an easy way to see progress, input mastery, and remaining study hours.

#### **Navigation**

This is how navigation works within the app. We aimed to keep as simple as possible.

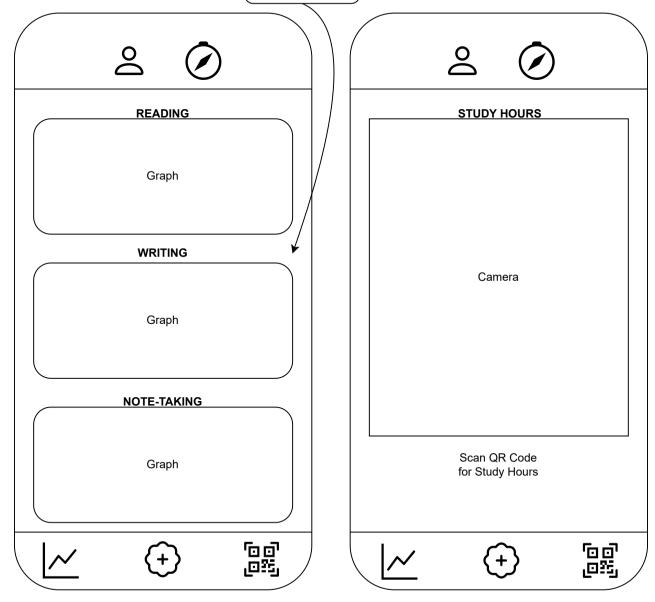


**Main Interaction** 

### **Student App Views**

This is what the student would see while signed into the app.

This area is scrollable, so there are more graphs below these



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ADD A MASTERY SKILL						
Skill: *						
Search						
Date: *						
DD/MM/YYYY						
	Save					
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Student Analytics View Student QR Code View Student Mastery Input Page

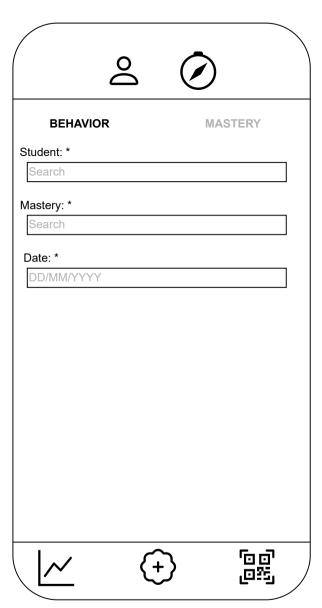
### **Faculty App Views**

This is what the faculty would see while signed into the app.

Not that some omitted views indicate that they will be similar for both student and faculty

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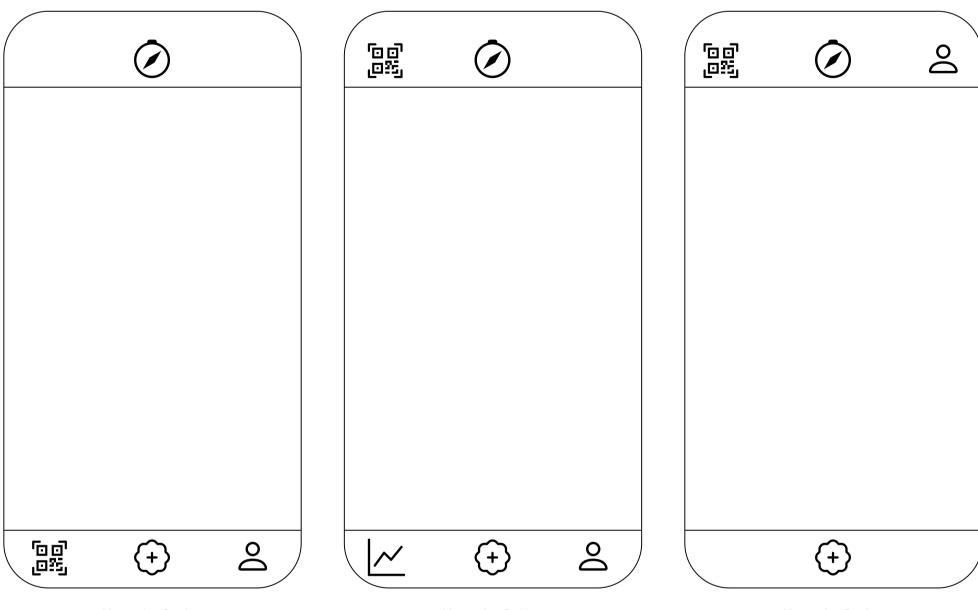


**Student Profile View** 

Faculty Behavior Input View Faculty Mastery Input View

# **Alternative Designs**

These are here to propose other layouts for the app, as I am not sure what is best for user feel.



Alternative Student Interface 1 Alternative Student Interface 2

Alternative Student Interface 3