A Numerical Algorithm for Zero Counting

IV

An Adaptive Speedup

Josué Tonelli-Cueto

Inria Paris / IMJ-PRG



Internal Story of the Voblem

THE PROBLEM

Ha[n] 38

Real Homogeneous
Polynomial System
in Xo,..., Xu
& with deg 8:=d;

DETERMINISTIC

+
NUMERICALLY

STABLE

+
'GOOD' PROBABILISTIC

RUN-TIME (for random 8)

The ALGORITHM
we want!

#Zp(8)

projective Zeros of &

The ORIGINAL RILOGY (by Cucker, Krick, Malajovich, Wscheber)

Journal of Complexity 24 (2008) 582-605



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Journal of Complexity

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A numerical algorithm for zero counting, I: Complexity

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Polynomial systems Finite precision

ABSTRACT

We describe an algorithm to count the number of distinct real zeros of a polynomial (square) system f. The algorithm performs $\mathcal{O}(\log(n\mathbf{D}\kappa(f)))$ iterations (grid refinements) where n is the number of polynomials (as well as the dimension of the ambient space). **D** is a bound on the polynomials' degree, and $\kappa(f)$ is a condition number for the system. Each iteration uses an exponential number of operations. The algorithm uses finite-precision arithmetic and a major feature of our results is a bound for the precision required to ensure that the returned output is correct which is polynomial in n and D and logarithmic in $\kappa(f)$. The algorithm parallelizes well in the sense that each iteration can be computed in parallel polynomial time in $n_i \log \mathbf{D}$ and $\log(\kappa(f))$.

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1. Introduction

In recent years considerable attention has been paid to the complexity of counting problems over the reals. The counting complexity class $\#P_R$ was introduced [20] and completeness results for #P. were established [3] for natural geometric problems notably, for the computation of the Euler characteristic of semialgebraic sets. As one could expect, the "basic" #P_R-complete problem consists of counting the real zeros of a system of polynomial equations.

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Journal of Fixed Point Theory

A numerical algorithm for zero counting. II: Distance to ill-posedness and smoothed analysis

Felipe Cucker, Teresa Krick, Gregorio Malajovich and Mario Wschebor

To Steve, on his 80th birthday, with admiration and esteem

Abstract. We show a Condition Number Theorem for the condition number of zero counting for real polynomial systems. That is, we show that this condition number equals the inverse of the normalized distance to the set of ill-posed systems (i.e., those having multiple real zeros). As a consequence, a smoothed analysis of this condition number follows.

Mathematics Subject Classification (2000), 65Y20, 65H10.

Keywords. Polynomial systems, zero counting, condition numbers, smoothed

1. Introduction

This paper continues the work in [8], where we described a numerical algorithm to count the number of zeros in n-dimensional real projective space of a system of n real homogeneous polynomials. The algorithm works with finite precision and both its complexity and the precision required to ensure correctness are bounded in terms of n, the maximum D of the polynomials' degrees, and a condition num

In this paper we replace $\kappa(f)$ —which was originally defined using the com-putationally friendly infinity norm—by a version $\tilde{\kappa}(f)$ (defined in Section 2 below) which uses instead Euclidean norms. This difference is of little consequence in complexity estimates since one has (cf. Proposition 3.3 below)

$$\frac{\tilde{\kappa}(f)}{\sqrt{n}} \le \kappa(f) \le \sqrt{2n} \, \tilde{\kappa}(f).$$
 (1)

Advances in Applied Mathematics 48 (2012) 215-248



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METHORNE

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A numerical algorithm for zero counting, III: Randomization and condition

Felipe Cucker a, *, 1, Teresa Krick b, 2, Gregorio Malajovich c, 3, Mario Wschebor d

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65Y20

Keywords: Zero counting Finite precision Condition numbers

In a recent paper (Cucker et al., 2008 [8]) we analyzed a numerical algorithm for computing the number of real zeros of a polynomial system. The analysis relied on a condition number $\kappa(f)$ for the input system f. In this paper we look at $\kappa(f)$ as a random variable derived from imposing a probability measure on the space of polynomial systems and give bounds for both the tail $\mathbb{P}(\kappa(f) > a)$ and the expected value $\mathbb{E}(\log \kappa(f))$. © 2011 Elsevier Inc. All rights reserved.

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Part 1 Algorithm & condition-based complexity & probabilistic complexity

C Part 3 Probabilistic analysis without integral geometry

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Counting algorithm Polynomial systems Finite precision

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Condition Number Theorem Part 1 Algorithm & condition-based complexity & probabilistic complexity

C Part 3 Probabilistic analysis without integral geometry

The CKMW algorithm

Ha[n] > 8 CKMW

#Zp(8)

DETERMINISTIC

NUMERICALLY STABLE

GOOD' PROBABILISTIC RUN-TIME

With high probability, run-time (CKMW,8) < D for & KSS (average/smoothed)

> KSS=Kostlan-Shub-Smale Gaussian

D:= max d;

HE SPIN-OFFS Erquir, Paouris, Rojas)

Found Comput Math (2019) 19:131-157



Probabilistic Condition Number Estimates for Real Polynomial Systems I: A Broader Family of Distributions

Alperen A. Ergür¹ · Grigoris Paouris² · J. Maurice Roias

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Abstract We consider the sensitivity of real roots of polynomial systems with respect to perturbations of the coefficients. In particular-for a version of the condition number defined by Cucker and used later by Cucker, Krick, Malajovich, and Wschebor-we establish new probabilistic estimates that allow a much broader family of measures than considered earlier. We also generalize further by allowing overdetermined systems. In Part II, we study smoothed complexity and how sparsity (in the sense of restricting which terms can appear) can help further improve earlier condition number estimates.

Keywords Condition number · Epsilon net · Probabilistic bound · Kappa Real-solving · Overdetermined · Subgaussian

Communicated by Felipe Cucker

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151 Non-ganssian average complexity in Numerical Alg. Geowl

SMOOTHED ANALYSIS FOR THE CONDITION NUMBER OF STRUCTURED REAL POLYNOMIAL SYSTEMS

ALPEREN A. ERGÜR, GRIGORIS PAOURIS, AND J. MAURICE ROJAS

ABSTRACT. We consider the sensitivity of real zeros of structured polynomial systems to perturbations of their coefficients. In particular, we provide explicit estimates for condition numbers of structured random real polynomial systems, and extend these estimates to smoothed analysis setting.

1. Introduction

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Efficiently finding real roots of real polynomial systems is one of the main objectives of computational algebraic geometry. There are numerous algorithms for this task, but the core steps of these algorithms are easy to outline: They are some combination of algebraic manipulation, a discrete/polyhedral computation, and a numerical iterative scheme

From a computational complexity point of view, the cost of numerical iteration is much less transparent than the cost of algebraic or discrete computation. This paper constitutes a step toward understanding the complexity of numerically solving structured real polynomial systems. Our main results are Theorems 1.14, 1.16, and 1.18 below, but we will first need to give some context for our results.

1.1. How to control accuracy and complexity of numerics in real algebraic geometry? In the numerical linear algebra tradition, going back to von Neumann and Turing, condition numbers play a central role in the control of accuracy and speed of algorithms (see, e.g., [3, 6] for further background). Shub and Smale initiated the use of condition numbers for polynomial system solving over the field of complex numbers [36, 37]. Subsequently, condition numbers played a central role in the solution of Smale's 17th problem [2, 5, 25].

The numerics of solving polynomial systems over the real numbers is more subtle than complex case; small perturbations can cause the solution set to change cardinality. One can even go from having no real zero to many real zeros by an arbitrarily small change in the coefficients. This behaviour doesn't appear over the complex numbers as one has theorems (such as the Fundemantel Theorem of Algebra) proving that root counts are "generically" constant. Luckily, a condition number theory that captures these subtleties was developed by Cucker [11]. Now we set up the notation and present Cucker's definition.

Definition 1.1 (Bombieri-Weyl Norm). We set $x^{\alpha} := x_1^{\alpha_1} \cdots x_n^{\alpha_n}$ where $\alpha := (\alpha_1, \dots, \alpha_n)$, and let $P = (p_1, \dots, p_{n-1})$ be a system of homogenous polynomials with degree pattern d_1, \ldots, d_{n-1} . Let $c_{i,\alpha}$ denote the coefficient of x^{α} in a p_i . We define the Weyl-Bombieri norms of pi and P to be, respectively,

$$||p_i||_W := \sqrt{\sum_{\alpha_1+\cdots+\alpha_n=d_i} \frac{|c_{i,\alpha}|^2}{\binom{d_i}{\alpha}}}$$

A.E. was partially supported by Einstein Foundation, Berlin and by the Pravesh Kothari of CMU. G.P. was partially supported by Simons Foundation Collaboration grant 527498 and NSF grant DMS-1812240. J.M.R. was partially supported by NSF grants CCF-1409020, DMS-1460766, and CCF-1900881.

1sT hon-gaussian smoothed complexity in NAGI

HE SPIN-OFFS (by Ergür, Paouris, Rojas)

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Alperen A. Ergür¹ · Grigoris Paouris² · J. Maurice Roias

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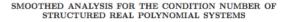
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1st non-ganssian average complexity in Numerical Alg. Geowl 1st hon-gaussian smoothed complexity in NAGI

algorithm (after the spinoffs) The CKMW

Ha[n] > 8 CKMW

#Zp(8)

DETERMINISTIC

NUMERICALLY STABLE

GOOD' PROBABILISTIC RUN-TIME

With high probability, run-time (CKMW,8) < D (n2) gor & wide class of vaudom systems

D:= max d:

For random & E Ha[n] as before,

Egran-time (CKMW,8) < 00?

Ideal Make CKMW adaptive, then complexity should depend on $\mathbb{E}_{x \in S^n} \mathcal{X}(\mathcal{Z},x)^n$ which has finite expectation for a random &1

72(8,x)=||3||w/\||3(x)||2+||Dx8'04|-2 \(\Delta=diag(d:)

Inspiration: (Cucker, Ergür, T.- C.; 2019) while studiting PV algorithm

Naive adaptive version Fails!
(Eckhardt, 2020) (Han, 2018)

Ran-time bound in terms of

Ex(8,x)

which has infinite expectation

for a random 8!

72(8,x)=||3||w/\|3(x)||2+||0x82/2||-2 \(\Delta=diag(d;)

Mat goes wrong?

The criterion to select zeros!

The CKMW algorithm

1) Refine grid G=5" until do(g,5") small'

Exclude points $x \in G$ s.t. $||g(x)||/||g||_{w}$ big'

Triclude points $x \in G$ s.t. $||g(x)||/||g||_{w}$ small'

3 Post-process the selected points to get #ZIP(8)

The CKMW algorithm

1) Refine grid $G \subseteq S^n$ until $d_{S}(g,S^n) \leq \frac{1}{cD^2K(S)^2}$ $= : \delta$ $= : \delta$ = :

3 Post-process the selected points to get #ZIP(8)

Note quadratic condition in the inclusion criterion!

K(8):= maxxEsn ||3||w/ \118(x)||2+110x8-10/2||-2' condition number

The adaptive CKMW algorithm NAIVE EDITION

```
1) Refine adaptively G = 5"x(0,00) so that

1) 5" = U{Bs(x,v)|(x,r) = G}
            & 2) \forall (x,r) \in G, r \in \sqrt[4]{cDX(8,x)^2}
2 \begin{cases} \text{Exclude } (x, y) \in \mathcal{G} \text{ if } ||g(x)||/||g||_{w} \geq \sqrt{D} P \\ \text{Include } (x, y) \in \mathcal{G} \text{ if } ||g(x)||/||g||_{w} \leq \sqrt{2}D^{2}\mathcal{X}(g, x)^{2} \end{cases}
3 Post-process the selected points to get
                                                              #Z<sub>IP</sub>(8)
```

Still quadratic inclusion criterion

12(8,x):= ||3||w/ \18(x)||2+110x8-10/2||-2' local condition number

Where does the square come from?

Smale's x-criterion:

$$\alpha(8,x):=\beta(8,x)\gamma(8,x) \leq \alpha_*$$

$$(B_{S}(x, 1.5\beta(8, x))) \cap Z_{S}(8) = 1$$

- · Higher Derivative Estimate: 8 (8,x) < 1/2 D3/2 X(8,x)
- · A bad bound for B: B(8,x) = K(8,x) | 8(x) |/ 18| w

$$N_{3}(x) := \frac{x - D_{x} 3^{-1} 3(x)}{\|x - D_{x} 3^{-1} 3(x)\|}, N_{3}^{h+1}(x) = N_{3}(N_{3}^{h}(x))$$

Where does the square come from?

Smale's x-criterion:

 $\alpha(\xi,x):=\beta(\xi,x)\gamma(\xi,x)\leq \alpha_*$

 $(4) \# B_{S}(x, 1.5\beta(8,x)) \cap Z_{S}(8) = 1$ $8 \qquad N_{8}^{u}(x) \xrightarrow{\text{quadratically } 2 \text{ erro of } 8$

where B(8,x):= || Dx8-18(x)|| & y(8,x):=sup || Dx81 ti Dx81 li Dx81 li Dx81 ti Dx81 li Dx81 li

Assume 12 K(8,x) || 8(x) || /18 || ~ 1...

- · Higher Derivative Estimate: 8 (3 m) = 1/2 K(8,x)
- · A bad bound for B: (B(8,x) = K(8,x) || 8(x) ||/|| 8|| w)

This creates the square!

 $N_3(x) := \frac{x - D_x 3^{-1} 3(x)}{||x - D_x 3^{-1} 3(x)||}, N_3^{h+1}(x) = N_3(N_3^{h}(x))$

We should use B directly!

Converse Smale's a-theorem. $y(8,x) dist_{S}(x, Z_{S}(8)) < 1$ (4) $\alpha(8,x) \leq \gamma(8,x) \operatorname{dist}_{5}(x, z_{5}(8))$ 1-8(8,x)dists(x,25(8)) 'If x is sufficiently near 25(8), then Smale's a-criterion at xholds' Covollary. I& VZX(&,x) || &(x) || / || &| / 1,

then a(8,x) < d*or $B_5(x, c/D^2 x(8,x)) \cap 2_5(8) = \emptyset$

The adaptive CKMW algorithm NON NAIVE EDITION!!!

```
1) Refine adaptively G=5"x(0,00) so that

1) S"=U{Bs(x,r)|(x,r) ∈ G}
           & 2) \forall (x,r) \in G, r \in \sqrt[4]{cDX(8,x)}
2 \begin{cases} \text{Exclude } (x,y) \in \mathcal{G} \text{ if } ||g(x)||/||g||_w \geq \sqrt{D} P \\ \text{Include } (x,y) \in \mathcal{G} \text{ if } ||g(x)||/||g||_w \geq \sqrt{2} D^2 \mathcal{H}(g,x) \end{cases}
3 Post-process the selected points to get
                                    #Z<sub>IP</sub>(8)
```

Using B gives the desired Exesuk(8,x) bound!

72(8,x):= ||3||w/ \18(x)||2+110x8-1/21-2' local condition number

Some extra tricks

 $C(8,x):=\frac{||8||_{\infty}}{||8||_{\infty},||0\times8^{-1}\Delta^{2}||_{\infty,2}}$ where D: = diag(d:) Extra normalization

Row-vormalization 8:= (8:/118:110); ESULT

PROBABILISTIC MODEL

& E Ha[n] dobro random system 8; = \(\langle \langle \langle \langle \alpha \lan centered i.e. EC; x=0 subgaussian with cte. < K; We also have a smoothed i.e. E|C;, a|e ≤ K; e el/2 For e≥1 versions auticoncentration cte. < p; i.e. It (|Ci, a-t| \le \ep) \le 2p; \epsilon for tER generalizes KSS random systems where C; ~~ N(0,1)

MAIN THEOREM

There is a DETERMINISTIC, NUMERICALLY STABLE algorithm a CKMW that given & E Halful computes #Zp(8) and such that $\mathbb{E}_{8} \text{ run-time } (a CKMW, 8) \leq 2^{O(n\log n)} D^{n}N + 2^{O(n\log n)} 2.5(N+D)$ (GOOD' PROBABILISTIC RUN-TIME where D:= max d; D:= T.d; N:= \(\text{n+d:} \) = # of zero & mu-zero coeff. of &

+ PARALLELIZABLE

FUTURE WORK We can produce correct adaptive Homology computation 1 of semialgebraic sets Post-processing step has to be inproved!



