## CS350 Lecture 3-2 Requirements Engineering

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#### So far,

- Software/System modeling
  - Use-case diagram: Functional view from user's point of view
  - Class diagram: static structure
  - Sequence diagram: dynamic behavior
- Q: Why do we need software modeling?
- Those models will eventually map into programming constructs
- What are major programming constructs?
  - Most of programming languages have them(similar to domain objects!)

# Programming Constructs to Modeling Constructs

- Why modeling?
- Programming constructs
  - Sequence
  - Selection
  - Iteration
- Modeling constructs
  - Flow chart
  - Many 'Boxes' & 'Arrow' notations

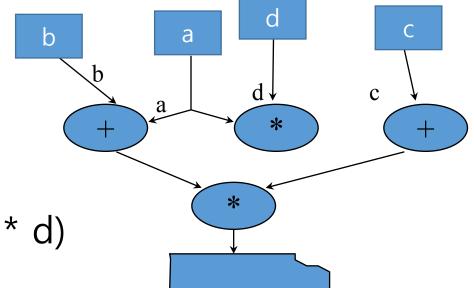
#### Structured Analysis

- Consists of
  - -- Data Flow Diagram
  - -- Data Dictionary
  - -- Process Specification

## Data Flow Diagram

- For business data processing, where control aspects may not play significant role.
- Components
  - Function, or action:
  - Data store:
  - External entity:
  - Data flow:
- Conceptual Example:

$$(a + b) * (c + a * d)$$



## Data Flow Diagram(Cont.)

• Example:

Automatic Teller Machine(ATM)

## Data Flow Diagram (Cont.)

#### Drawback:

- Cannot give a precise and detailed definition.
- Cannot simulate the system with DFDs.
- Extensions
  - Integrate with different description, i.e., STD
  - Augment DFD with control flow, Ward&Mellor
  - Revise DFD, to make it fully formal.

## Data Dictionary(1/2)

- Contains formal definitions of all the data items shown in DFD
- Provides precise detail concerning the data entities
- Format
  - -- Alphabetically ordered list of entries
  - -- Consists of formal definitions and verbal descriptions
- Notations:

```
data-element-name = expression
    + : concatenation
    |: alternatives
    ' ' : literals
[] : options
{} : repetitions
```

## Data Dictionary(2/2)

#### Example

```
Payment = US-dollars | Korean-Wons

US-dollars = '$' + dollar-amt + '.' + cent-amt

* Payment is the income received from subscribers. It is entered as dollars and cents.

Korean-Wons = 'w' + .....
```

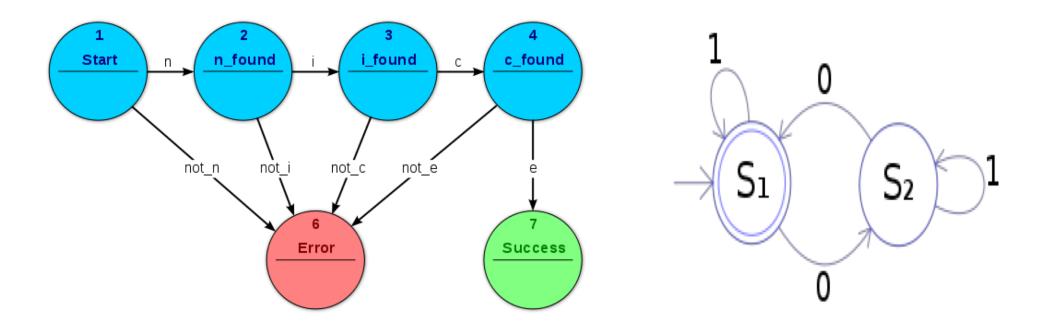
```
dollar-amt = {digit}
cent-amt = digit + digit
digit = 0|1|2|....|9
```

#### Finite State Machine (FSM) (1/4)

- Emphasize control aspects of the application.
- Components
  - A finite set of states
  - A finite set of input
  - A transition function

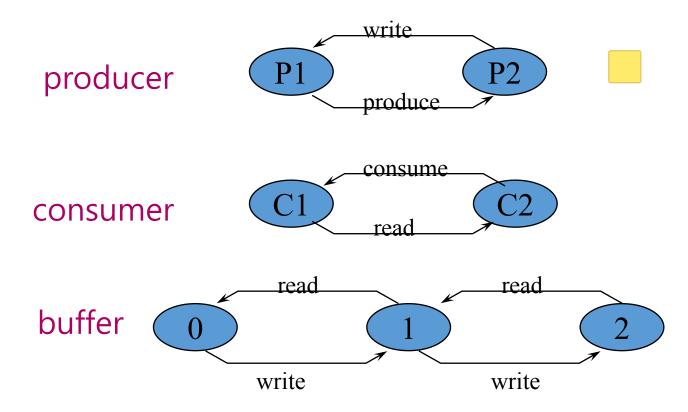
#### Finite State Machine (FSM) (2/4)

Some examples: What it does?



#### FSM (3/4)

• Example: Producer/Consumer problem.



#### FSM (4/4)

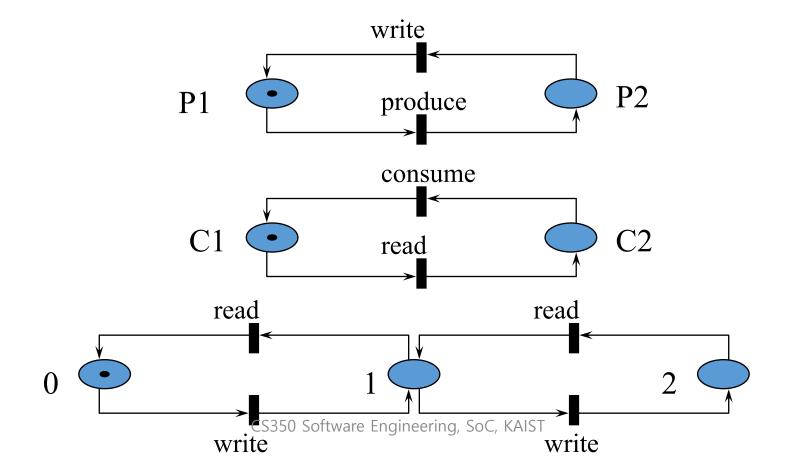
- Drawback;
  - Computation power is limited.
  - (Not easy to specify data info.)
  - The cardinality of the state space growth
  - Difficult to specify asynchronous activities.

#### Petri Net (1/5)

- Specify asynchronous systems
- Components
  - A finite set of places:
  - A finite set of transitions:
  - A finite set of arrows:
    - from places to transitions,
    - from transitions to places.
- Tokens

#### Petri Net (2/5)

• Example: Producer/Consumer problem.



#### Petri Net (3/5)

- Try to model concepts of the following:
  - 3-version program and 2 out of 3 policy
  - Resource allocation
  - Deadlock
  - Starvation

#### Petri Net (4/5)

- Modeling examples
  - Finite state machines.
  - Parallel activities.
  - Data flow computations.
  - Communication protocols.
  - Synchronous control.
  - Producer-consumer problem with priority.
  - Formal languages.

#### Petri Net (5/5)

#### • Drawback:

- Too simple to specify complex systems.
- Not possible to specify a selection policy.
- Timing issues for real-time systems.

#### Extensions:

- Assigning values to tokens.
- Specifying scheduling policies.
- Incorporate timing constraints.

## Nonfunctional Requirements

- User interface & human factors
- Documentation
- Hardware consideration
- Performance characterization
- System interfacing
- Quality issues
- System modification
- Physical environments
- Security issues
- Resources and management issues

#### Summary

- Remember that in the real world, no one will give you the exact, complete, consistent, and unambiguous requirements for software development.
- Requirements changes are inevitable
- In addition to functional requirements, nonfunctional requirements are also important for value-added software development.

#### Exercise

- Think about Petri-net modeling of the following:
- \* Draw a Dining philosophers' problem with four philosophers and four forks. A philosopher needs two forks to eat.