

# Introduction to if and if-else statements

# A story

Ann: **If** you have \$1000, will you please give me a half?

Bob: Of course.

Ann: **If** you have \$100, will you please give me a half?

Bob: Sure.

Ann: **If** you have \$10, will you please give me a half?

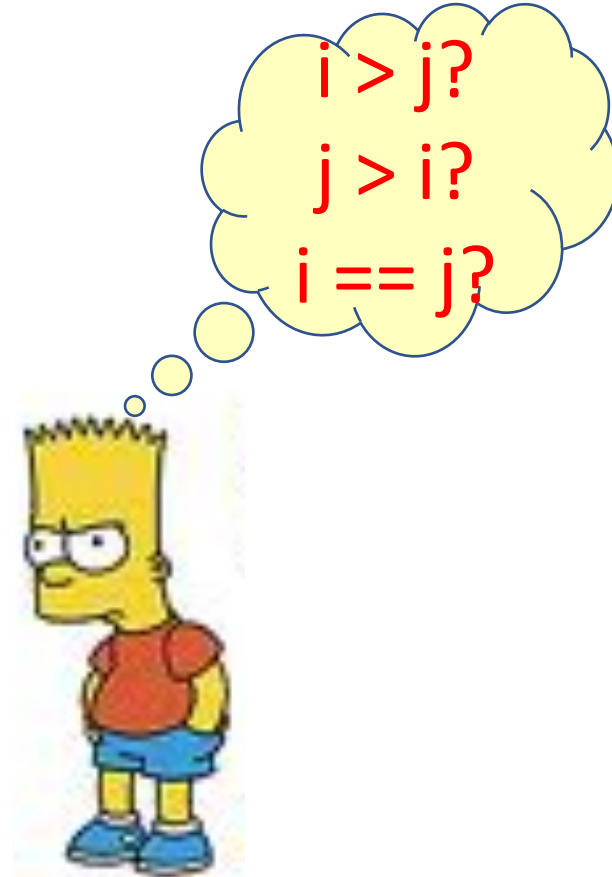
Bob: No way!

Ann: Why?

Bob: I do not have \$100 or more, but I do have \$10.

# find the max'm int

Given two integers, say  $i$  and  $j$ , respectively, find out which one is bigger.



# Who will win the competition?

Suppose we have runners: Alice and Bob. Who may win the competition?



# If-statement

Who finishes first: Alice or Bob? The result depends on the runners' status.

(1) Possibility 1: Alice runs faster than Bob.

(2) Possibility 2: Bob runs faster than Alice.

(3) Possibility 3: There is a tie.

For results with uncertainty, we use if-statement.


# if-statement

If the condition holds, then execute the statement.

If the condition does not hold, then do nothing.

```
if (condition)  
    statement-run-only-if-condition-is-true;
```

Three parts of if-statement:



- Keyword if
- condition enclosed in ()
- statement-to-run-when-condition-is-true

# if-statement

If the condition holds, then execute the statement.

If the condition does not hold, then do nothing.

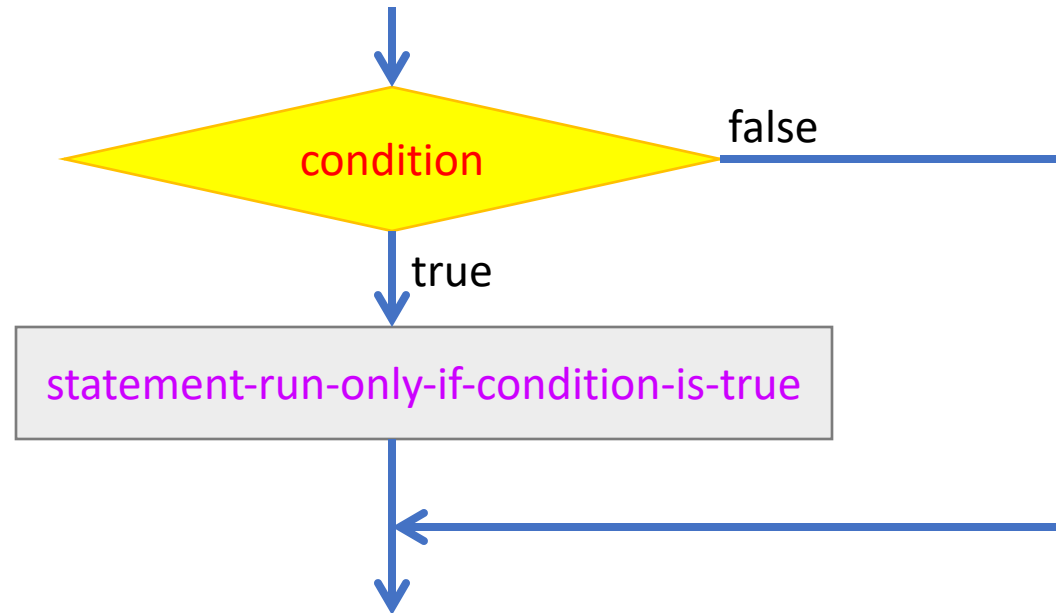
```
if (condition)  
    statement-run-only-if-condition-is-true;
```

statement-to-run-when-condition-is-true may or may not be executed, depending on whether the condition is satisfied or not.



# if-statement

```
if (condition)  
    statement-run-only-if-condition-is-true;
```





# Condition

**Simplest** form: compare between **two** items

**==** (equal)

**!=** (not equal)

**>**

**<**

**>=**

**<=**

# Comparison: equality

```
if (expression1 == expression2)  
    cout << "The expressions are equal.";
```

Warning:

`expression1 == expression2` compares whether the two expressions have the same value, if yes, then the comparison returns true, otherwise, the comparison returns false.

Neither `expression1` nor `expression2` is changed.

# Compare two expressions

```
if (5*5 == 6*5)
```

```
    cout << "5 * 5 == 6 * 5" << endl;
```

== (equality comparison) vs. = (assignment)

5\*5 == 6\*5; //invalid syntax: 5\*5 == 6\*5 is an expression, not an independent statement.

5\*5 = 6\*5; // = is assignment operator

// invalid syntax: the left-hand side of an assignment expression

//must be a variable name.

# Compare two expressions

(1) `(6*5 == 6*5)` returns true;

(2) `6*5 = 6*5;` is wrong in syntax: the left-hand side of an assignment expression must be a variable name.

(3) `int j = 5;`

```
    cout << (j == 5) << endl;
```

```
    //print out 1 (true).
```

```
    cout << (j = 6) << endl;
```

```
    //( ) cannot be omitted. Print out 6.
```

# Warning: if-statement ends with ;

An if-statement has three parts:

- if
  - **condition** enclosed in parentheses ()
  - statement-to-run-only-if-condition-is-true
- 
- An if-statement ends with a **semicolon ;**
  - **semicolon ; follows** statement-to-run-only-if-condition-is-true.

# Warning, warning: If-statement

So ...

(1) A ; follows an if-statement.

(2) **indent** statement-to-run-only-if-condition-is-true  
with if (condition) part.

if (condition)

statement-to-run-only-if-condition-is-true;

Here ; end the whole if-statement.



# Warning, warning: If-statement

What is the output?

```
(3') if (the sun rises from the west) ;  
      cout <<  
          "You will give me one million.;"
```

The above code are in fact **TWO** statements:

```
(3'') if (the sun rises from the west)  
      ;  
      cout << "You will give me one million.;"
```

# if-else statement

If the condition holds, then execute the **statement-run-only-if-condition-is-true**

If the condition does not hold, then ~~do nothing~~.

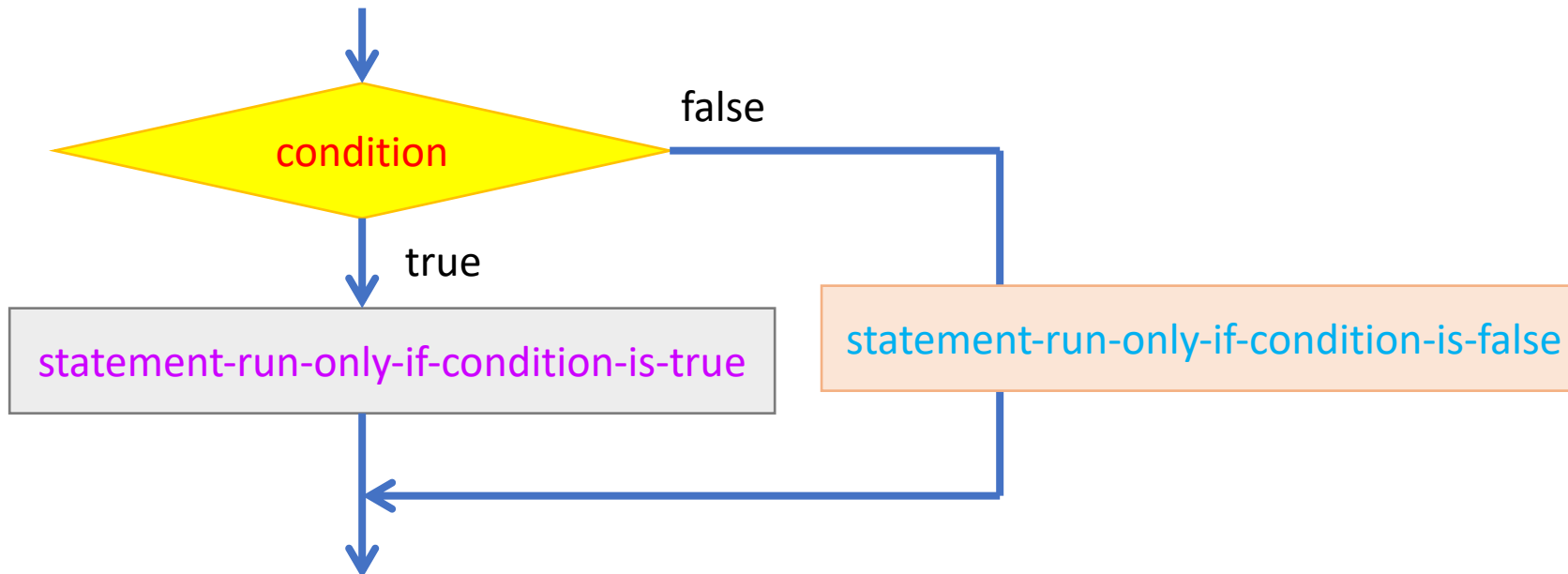
Execute **statement-run-only-if-condition-is-false**

```
if (condition)
    statement-run-only-if-condition-is-true;
else statement-run-only-if-condition-is-false;
```



# Flow chart of if-else statement

```
if (condition)  
    statement-run-only-if-condition-is-true;  
else statement-run-only-if-condition-is-false;
```



# Summary

- if or if-else statement can answer questions like yes or no.
  - Is this a number a multiple of 3 or not?
- **Do not** put ; right after condition unless you are absolutely sure. Otherwise, an empty statement ; runs when the condition is satisfied. This means that **the statement followed ;** is run whether the condition holds or not.