

Computer Organization, Spring 2018

Lab 4: Single Cycle CPU II

Due : 2018/05/21

1. Goal

Based on Lab 3 (simple single-cycle CPU), add a memory unit to implement a complete single-cycle CPU which can run R-type, I-type and jump instructions.

2. Demands

- A. Please use **ModleSim** as your HDL simulator.
- B. **One person forms a group.** Please attach your names and student IDs as comments in the top of each file. (Ex. 0516001.zip) The type of compressed file must be “zip”. **Other form of file will get -10%.** The assignment you upload on E3 must have the form of "**Lab4_student ID.zip**".
- C. Data Memory, and Test Bench are supplied.
- D. Refer to Lab 3 for top module's name and IO ports.
Initialize the stack pointer (i.e., Reg_File[29]) to 128, and other registers to 0
Decoder may add control signals:
 - Branch_o
 - Jump_o
 - MemRead_o
 - MemWrite_o
 - MementoReg_o

3. Requirement description

A. Basic instruction:

Lab 3 instruction + lw 、sw 、beq 、bne 、j

Format:

R-type

Op[31:26]	Rs[25:21]	Rt[20:16]	Rd[15:11]	Shamt[10:6]	Func[5:0]
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I-type

Op[31:26]	Rs[25:21]	Rt[20:16]	Immediate[15:0]
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Jump

Op[31:26]	Address[25:0]
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Definition:

lw instruction :

memwrite is 0 , memread is 1 , regwrite is 1

$\text{Reg}[\text{rt}] \leftarrow \text{Mem}[\text{rs}+\text{imm}]$

sw instruction :

memwrite is 1 , memread is 0

$\text{Mem}[\text{rs}+\text{imm}] \leftarrow \text{Reg}[\text{rt}]$

branch instruction :

branch is 1 , and decide branch or not by do AND with the zero signal from ALU

beq:

if (rs==rt) then $\text{PC}=\text{PC}+4+(\text{sign_Imm} \ll 2)$

bne:

if (rs!=rt) then $\text{PC}=\text{PC}+4+(\text{sign_Imm} \ll 2)$

Jump instruction :

jump is 1

$\text{PC}=\{\text{PC}[31:28], \text{address} \ll 2\}$

Op field:

instruction	Op[31:26]
lw	6'b100001
sw	6'b100011
beq	6'b111011
bne	6'b100101
jump	6'b100010

Extend ALUOp from 2-bit to 3-bit: (You can modify this if necessary)

instruction	ALUOp
R-type	010
addi	100
lui	101
lw 、 sw	000
beq	001
bne	110
jump	x

B. Advance set 1:**Jal: jump and link**

In MIPS, 31th register is used to save return address for function call

Reg[31] save PC+4 and perform jump

Reg[31]=PC+4

PC={PC[31:28], address[25:0]<<2}

Op[31:26]	Address[25:0]
6'b100111	Address[25:0]

Jr: jump to the address in the register rs

PC=reg[rs]

e.g. : In MIPS, return could be used by jr r31 to jump to return address from JAL.

Op[31:26]	Rs[25:21]	Rt[20:16]	Rd[15:11]	Shamt[10:6]	Func[5:0]
6'b111111	rs	0	0	0	6'b001000

C. Advance set 2:

blt (branch on less than): if($rs < rt$) then branch

Op[31:26]	Rs[25:21]	Rt[20:16]	Immediate[15:0]
6'b100110	rs	rt	offset

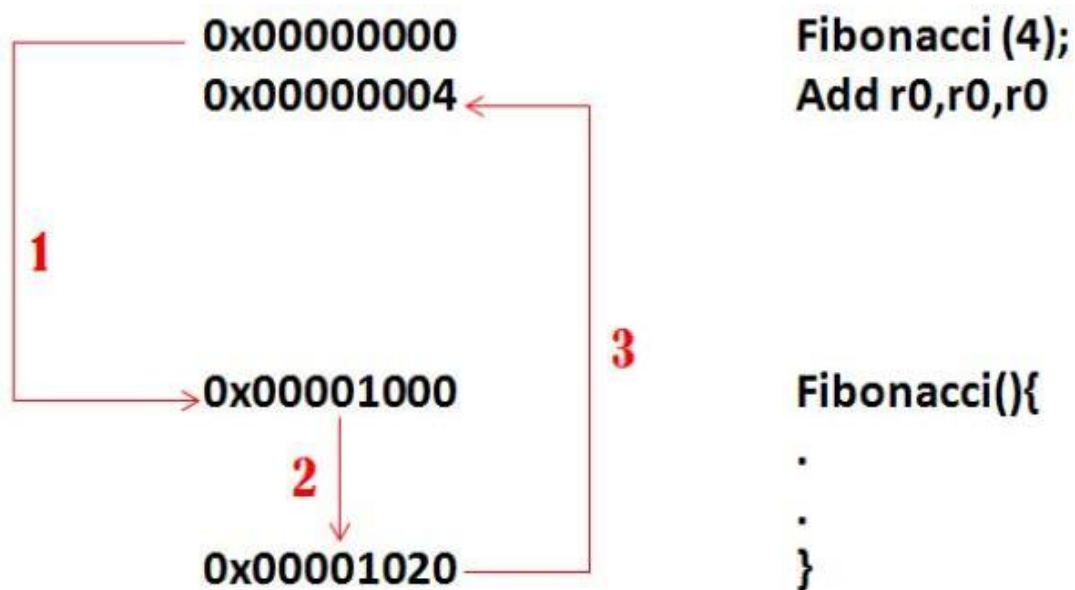
bnez (branch non equal zero): if($rs \neq 0$) then branch (it is same as bne)

Op[31:26]	Rs[25:21]	Rt[20:16]	Immediate[15:0]
6'b101101	rs	0	offset

bgez (branch greater equal zero): if($rs \geq 0$) then branch

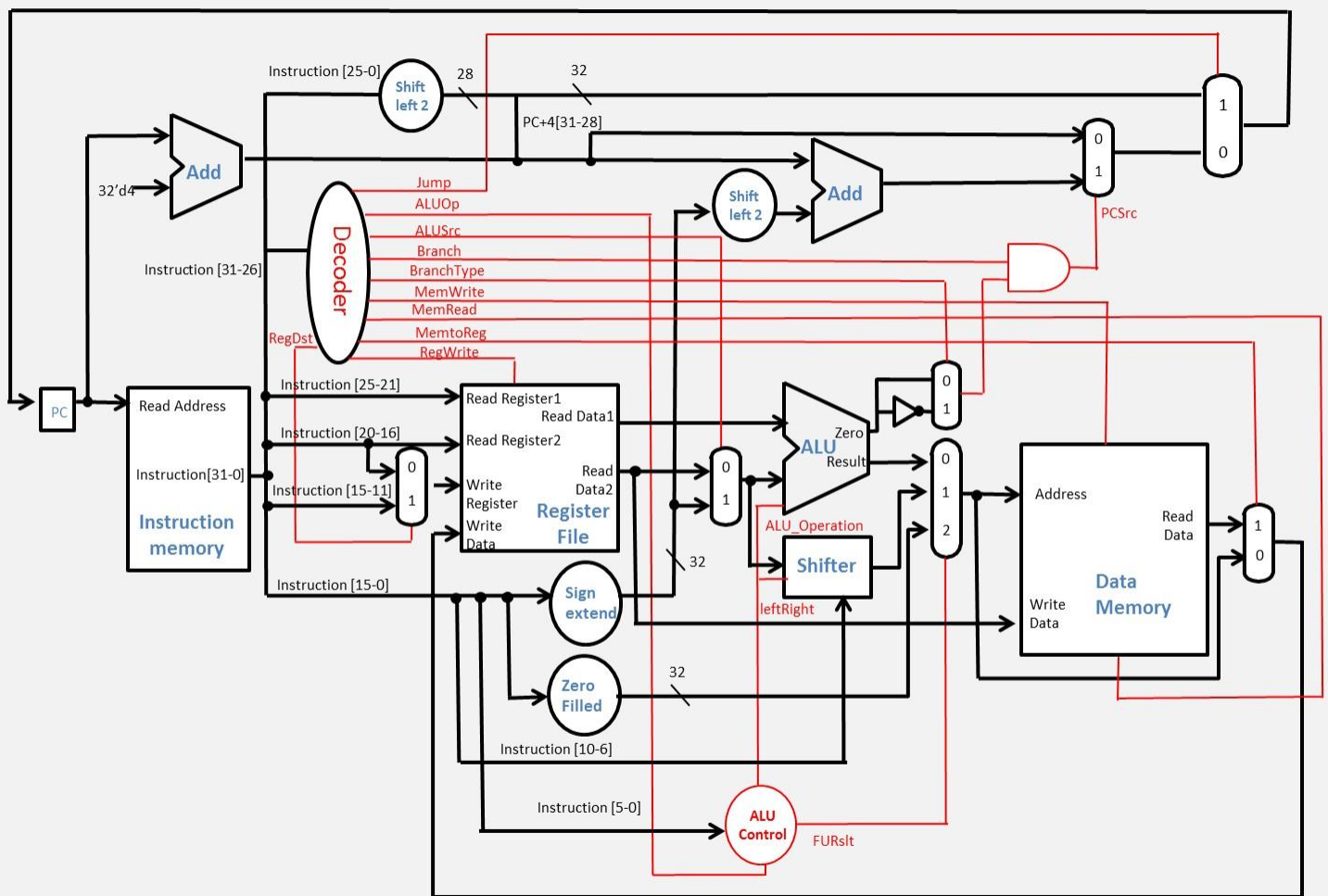
Op[31:26]	Rs[25:21]	Rt[20:16]	Immediate[15:0]
6'b110001	rs	1	offset

Example: when CPU executes function call:



if you want to execute recursive function, you must use the stack point (REGISTER_BANK [29]). First, store the register to memory and load back after function call has been finished.

4. Architecture Diagram



5. Test

Modify **line 125** of **TestBench.v** to read different data.

CO_P4_test_data1.txt tests the basic instructions.

CO_P4_test_data2.txt tests the advanced set.

6. Bonus

Use the instructions defined in Lab3 and Lab4 to write a bubble sort program and translate it into binary code named as **CO_P4_test_data3.txt**.

First, use **addi** and **sw** to set **memory[0]~ memory[4]** in **Data_Memory** with values 5,4,3,2,1. After sorting, the values of **memory[0]~memory[4]** should be reordered from small to big.

The pseudo code of the bubble sort is given as follows:

```
function sort(list)
  for i = 0 to list.length - 1
    for j = 0 to list.length - i - 1
      if list[j] > list[j+1]
        swap (list[j], list[j+1])
      end if
    end for
  end for
end function
```

You don't need to write the function type and may only accomplish the loop part.

7. Grade

- a. Total score: 120pts. **COPY WILL GET A 0 POINT!**
- b. Instruction score: Total 80 pts –
 - basic instructions: 65 pts
 - advanced set 1: 10 pts
 - advanced set 2: 5 pts
- c. Report: 20 pts – format is in CO_document. (up to 2 pages)
- d. Bonus: 20 pts

8. Hand in your assignment

Please upload the assignment to the E3.

Put all files (includes CO_P4_test_data3.txt if you have done it) and report into same compressed file.

(Use **Lab4_student ID.zip** to be the name of your compressed file)

9. Q&A

If you have any question, just send email to TAs.