

MR Pulse Sequence Validation Form - Developer							
Sequence name					Programming platform		Platform
Description					Author(s)		
					Contact info		
					Date		
Part 1: Sequence Information							
Sequence Support Checklist					Sequence Files List		
Steps	Doc.	Code	Raw data	Images	Sequence Scripts		
Simulation					Sequence Waveforms		
Acquisition					Usage Documentation		
Reconstruction					Others (specify):		
Post-processing							
Safety							
Part 2: Simulation and Safety Checks							
Simulation Platform		Platform			Simulation Files List		
Parameters		N		#spins		Documentation	
		Dims		Type		Numerical Phantom	
		Other parameters:				Sequence Files	
Simulated Image					B0 Map		
					B1 Map (Tx/Rx)		
					Raw Data		
					Reconstructed Data		
					Safety metrics		
					Others (specify):		
Safety Checks	Simulated Value [unit]		Scanner Value [unit]		Method		
SAR							
PNS							
Other (specify):							

Part 3: Acquisition												
Scanner									Acquisition Files List			
RF Coils		Tx		#ch		Rx		#ch		Documentation		
Subject									Sequence Files			
Sequence Parameters										Raw Data		
Geometry		N		Thk		Slice dir.						
		FOV		#slices		Read dir.		Others (specify):				
Contrast		TR		TE		FA						
Others (specify):												
Part 4: Reconstruction												
Sampling Type										Reconstruction Files List		
Reconstruction Method										Documentation		
										Scripts		
Sample Images & Quality Metrics								k-space trajectory				
								Slice / Phase Reordering				
								Reconstructed data				
								Image files				
								Image quality metrics				
								Others (specify):				
SNRdiff		PSNR		SSIM		Other						
Part 5: Quantitative Mapping and Post-Processing												
Map Type		Specify for "other":							Mapping & post-processing Files List			
Mapping Algorithm									Documentation			
									Mapping Scripts			
Post-Processing Steps									Post-Processing Scripts			
Quantitative Maps & Evaluation								Map data				
								Mapping accuracy metrics				
								Others (specify):				
Map accuracy												