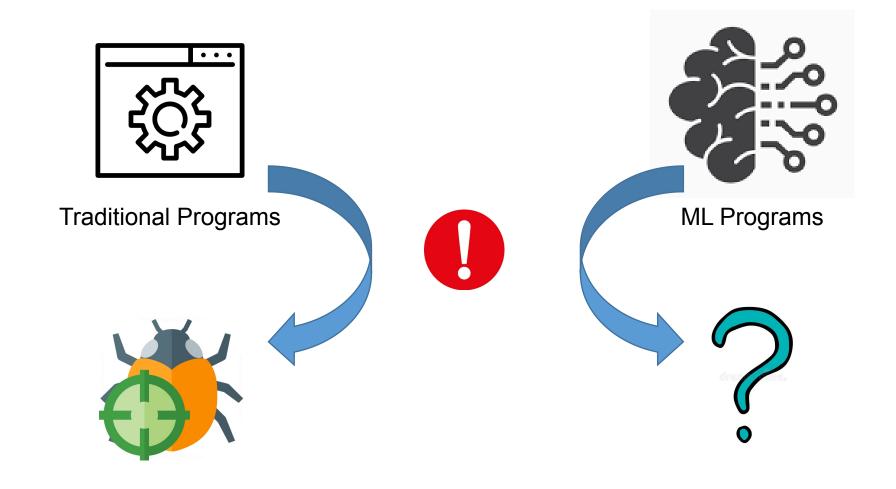
Amazon sagemaker debugger: A system for real-time insights into machine learning model training

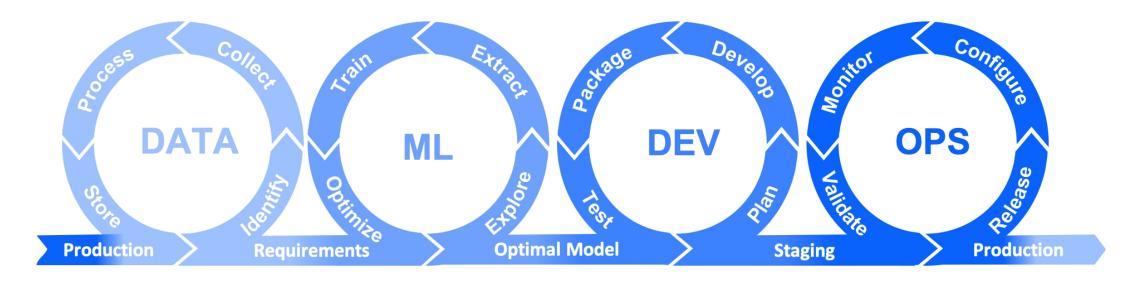
Debugging in machine learning programs?



Debugging in machine learning programs?

- Bugs in traditional programs:
 - Segmentation fault
 - Division by zero
 - Business logic related error
 - •
 - Symptom: Program crash / Error code (Exception thrown) ...
- Bugs in machine learning programs:
 - Low model capacity
 - Bad hyperparameter settings
 - Biased training data
 - Numerically unstable operations
 - ...
 - Symptom: Poor accuracy

Use rule-based method to detect common failure types in all stages of ML lifecycle.

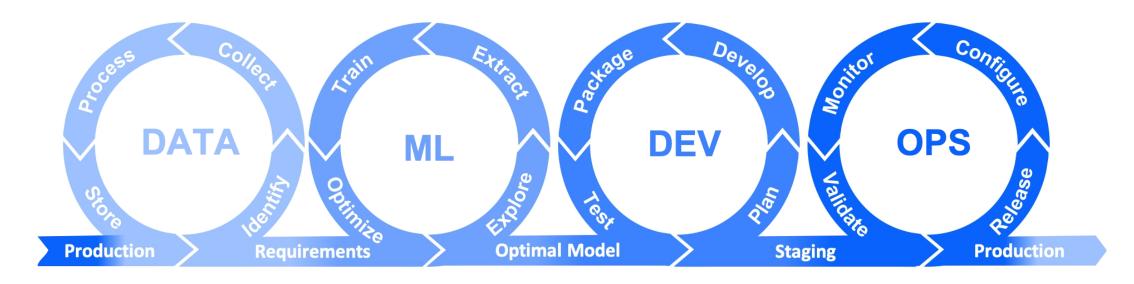


Data preparation: Data cleaning, Data pre-processing, Feature engineering

Data don't contain representative samples: Underfit the dataset

Data imbalance: Overfit on parts of the data

Data not normalized



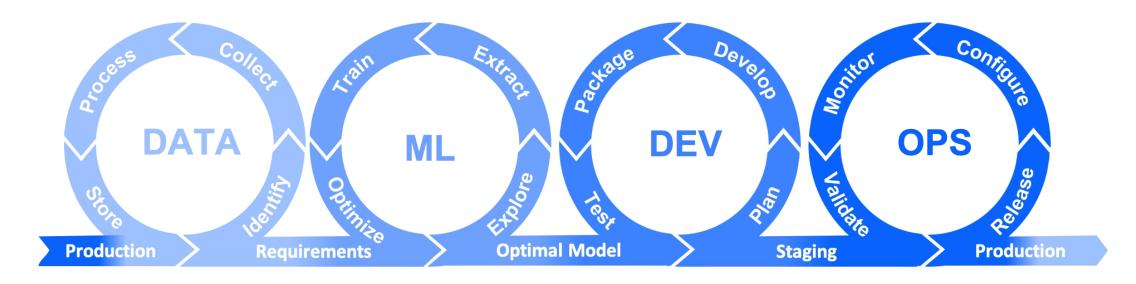
Model training: Different configurations and model architecture is applied.

The model has too few parameters: Cannot converge

The model has many parameters: Overfit

Inproper {initialization schema, optimizer siettings, layerr configurations, hyper-parameters}:

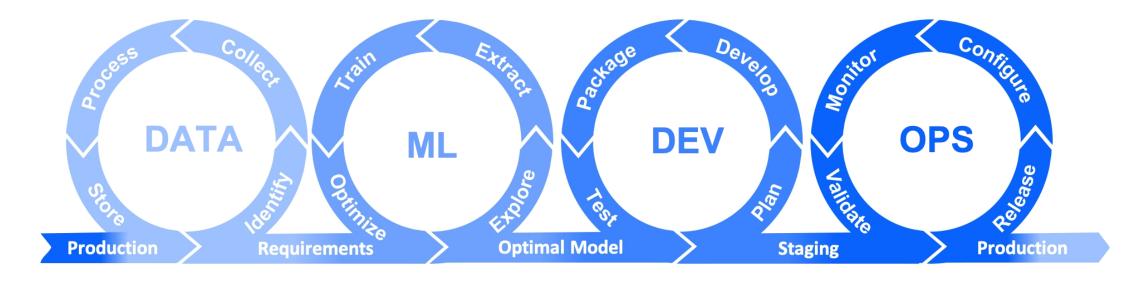
Cannot converge



Hyperparameter tuning: Further refine a good model configuration

Non-optimal combination of hyper-parameters: The model has sub-optimal performance

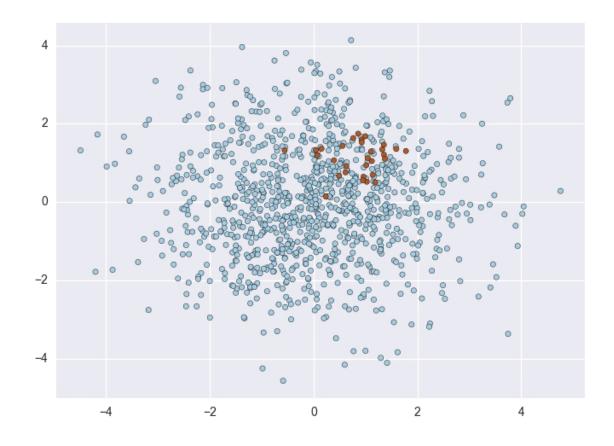
ML model doesn't use full computation resources: Sub-optimal performance (a new feature that wasn't mentioned in the paper)



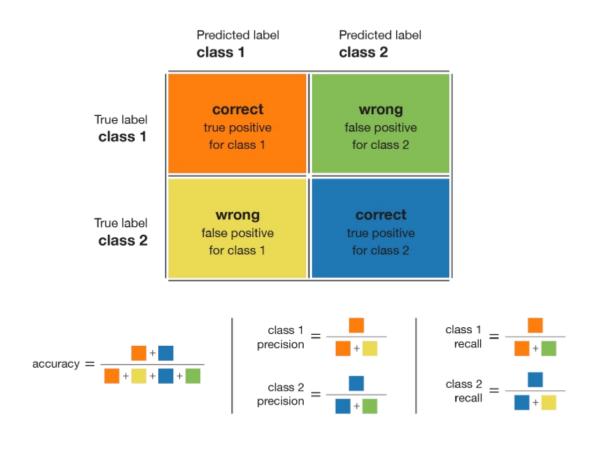
Deployment: Deploy ML model into a computation cluster

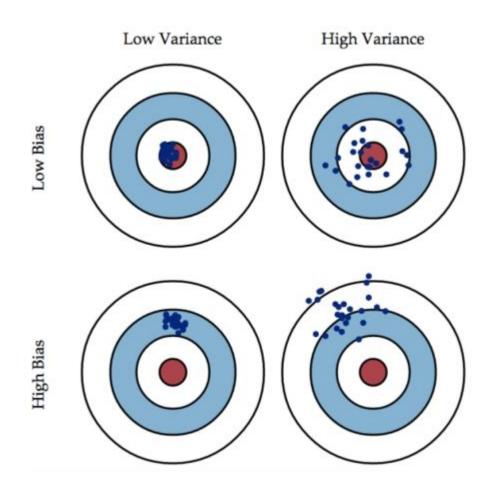
Distribution of the data inference is significantly different from the distribution of training data: Wrong prediction results

• Problem: Data imbalance



Problem: Data imbalance





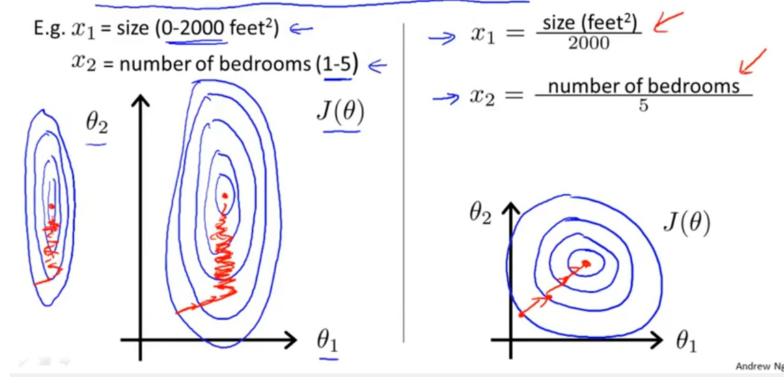
 Solution to Data imbalance Imbalance ratio+threshold

$$IR = \frac{max_i \zeta_i}{min_j \zeta_j}$$

Data not normalized

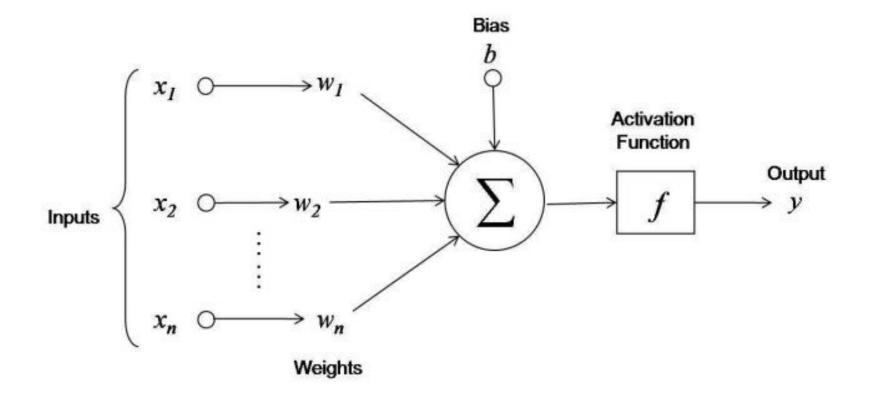
Feature Scaling

Idea: Make sure features are on a similar scale.

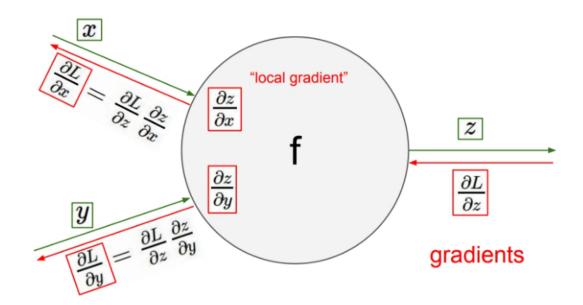


- Solution to Data not normalized
 - Check if the data has zero mean
 - Check if the data has zero variance

Activation function chosen improperly

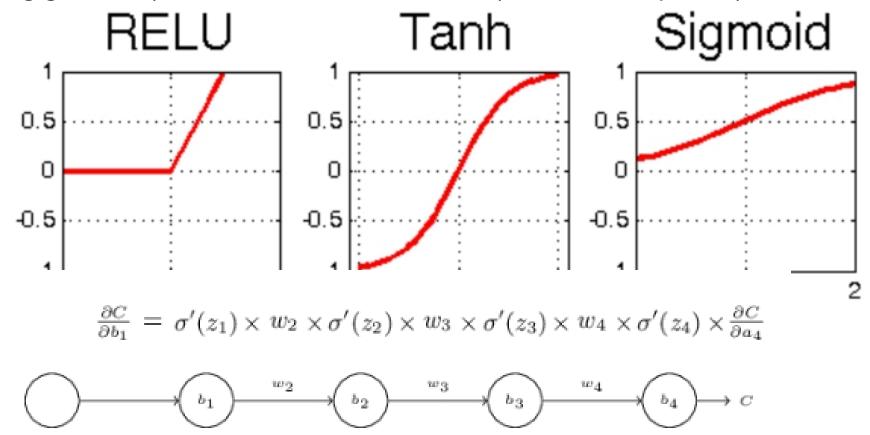


Activation function chosen improperly



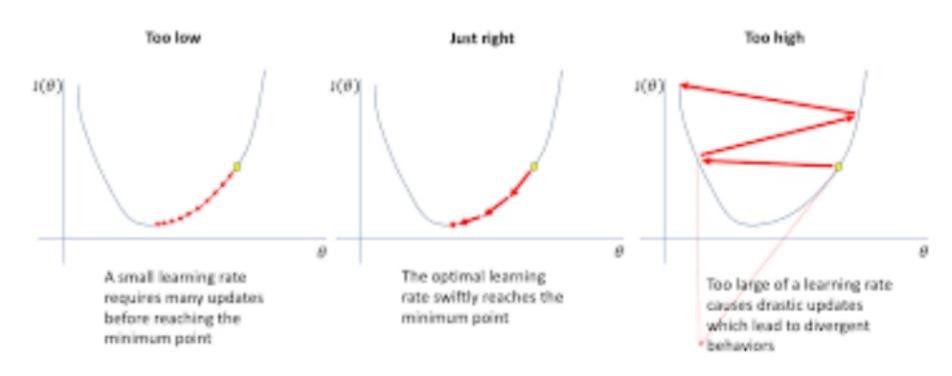
$$\Delta w = - lpha rac{\partial Loss}{\partial w}$$

- Activation function chosen improperly
- Vanishing gradient (Activation function saturation), Gradient explode (Gradient too large)



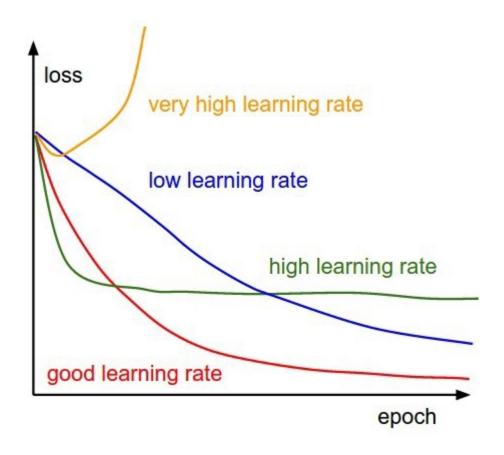
- Solution to Gradient Vanishing: Retrieve activation outputs across steps and determine how many neurons in a model output zero values
- Solution to Gradient Explode: Retrieve activation outputs across steps and determines how many neurons have very large gradients

Optimizer options not chosen properly



- Solution to optimizer options not chosen properly:
 - Check if output changes too fast

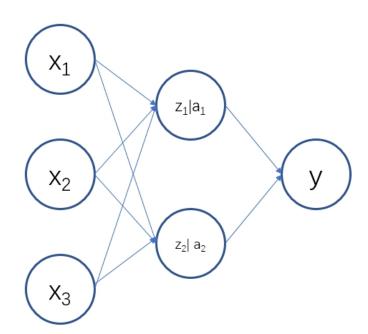
Model won't converge/model already converge but are still training



- Solution to model won't converge/model already converged but are still training
 - Stop training when loss exceed certain limit
 - Stop training when loss doesn't change very often

Rule-based bug-detection: Hyperparameter tuning

- Parameter initialization wrong
 - eg: Initialization all weights to zero



Rule-based bug-detection: Hyperparameter tuning

- Solution to parameter initialization wrong
 - Check variance of output layers. A large variance may mean incorrect results.

Rule-based bug-detection: Tree model related

- Problem1: Tree model will overfit dataset when the tree depth will reach certain height.
- Problem2: Feature redundancy will occur if features are linearly dependent
- Solution:
 - Check tree depth
 - Check whether features are linearly dependent

System design

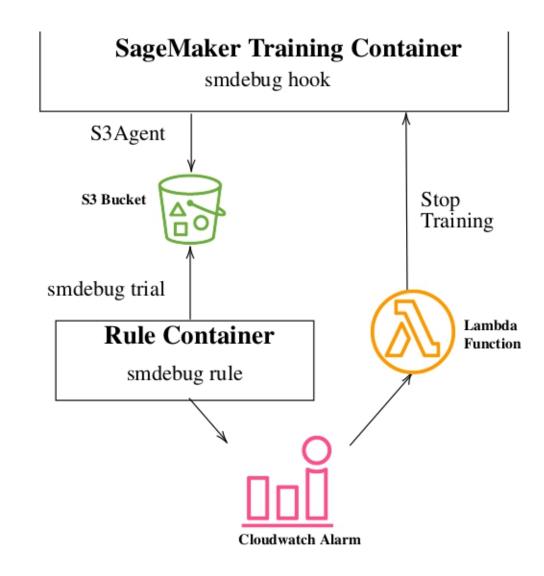
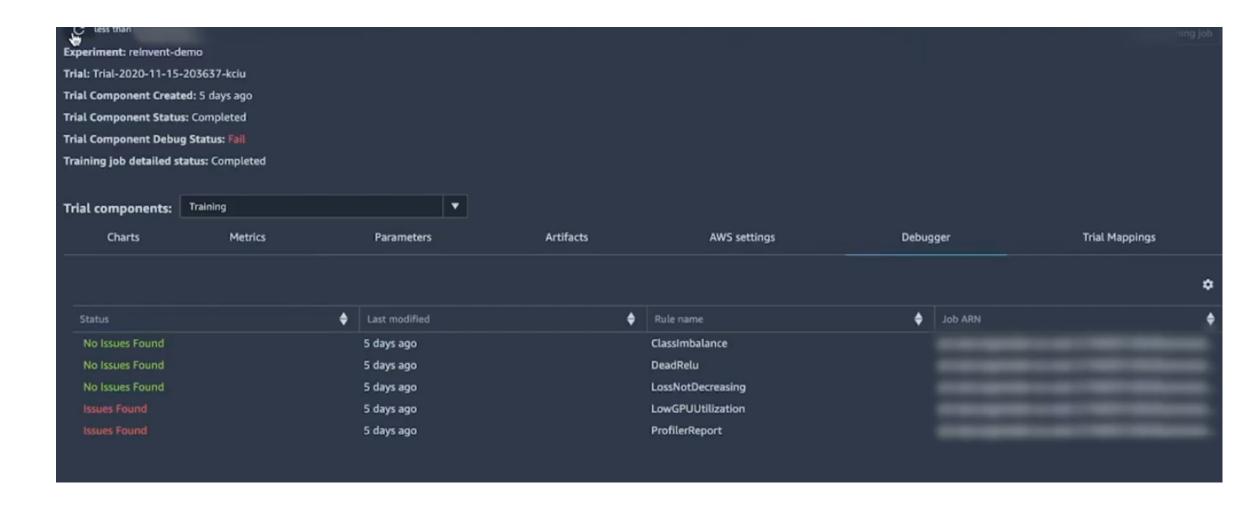


Figure 2. Debugger workflow

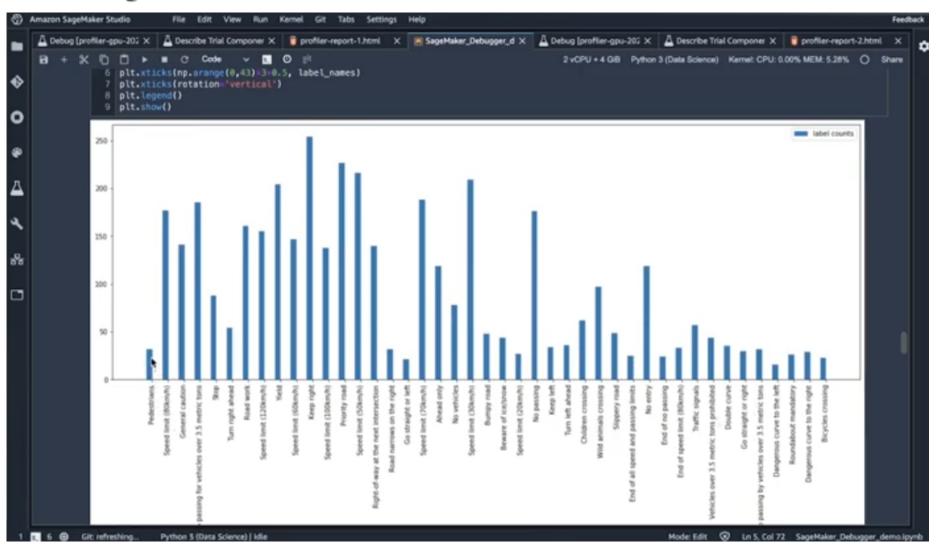
Technical challenges

- 1. Scale rule analysis by offloading into seperate containers
- 2. Reduce overhead when recording and fetching tensors
- 3. Separate compute and storage and minize impact on training

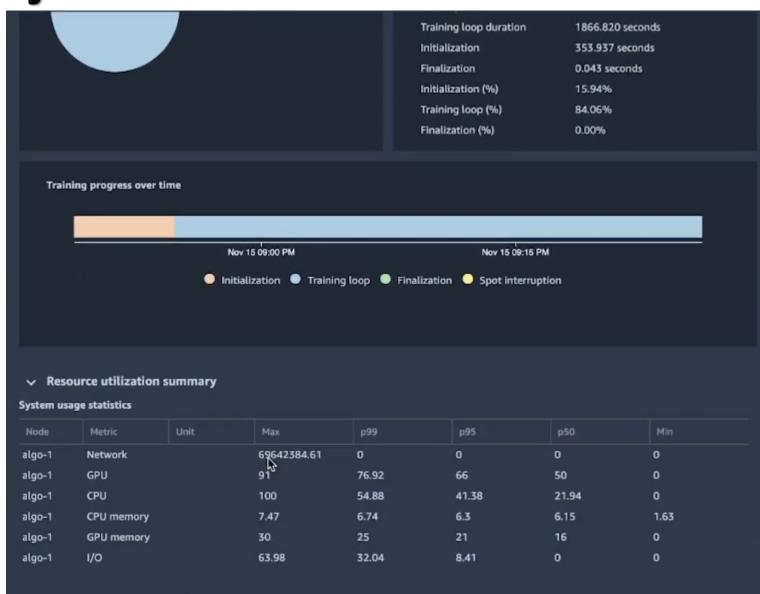
```
Check rule status
  1 pytorch_estimator.latest_training_job.rule_job_summary()
Read Debugger data
      pip install smdebug
     from smdebug.trials import create_trial
     path = pytorch_estimator.latest_job_debugger_artifacts_path()
     print('Tensors are stored in: {}'.format(path))
    trial = create trial(path)
```



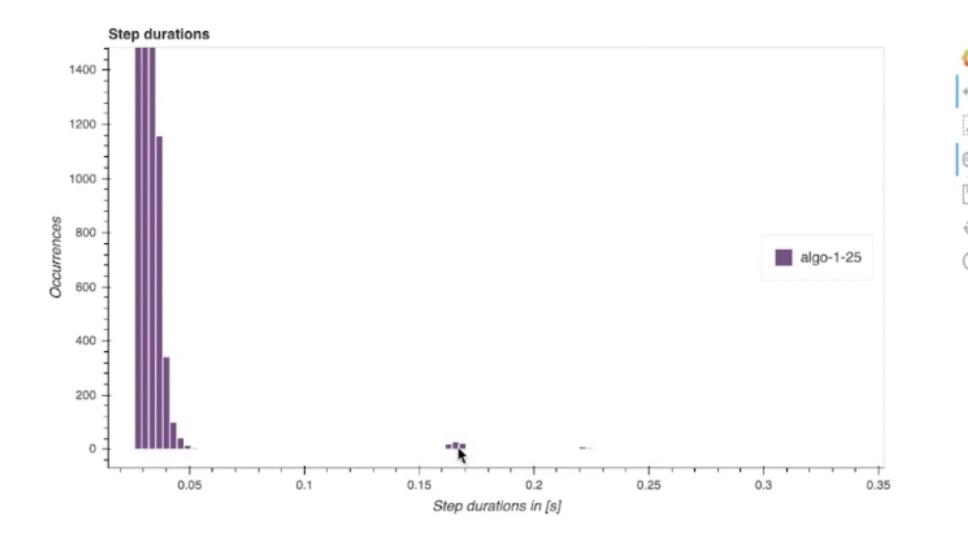




```
for prediction, label, image in zip(predictions, labels, images):
               if prediction |= label:
                   plot(image)
Predicted: 'Turn left ahead' Groundtruth: 'Turn right ahead'
Clipping input data to the valid range for imshow with RGB data ([8..1] for floats or [8..255] for integers). Predicted: 'Keep right' Groundtruth: 'Keep left'
```



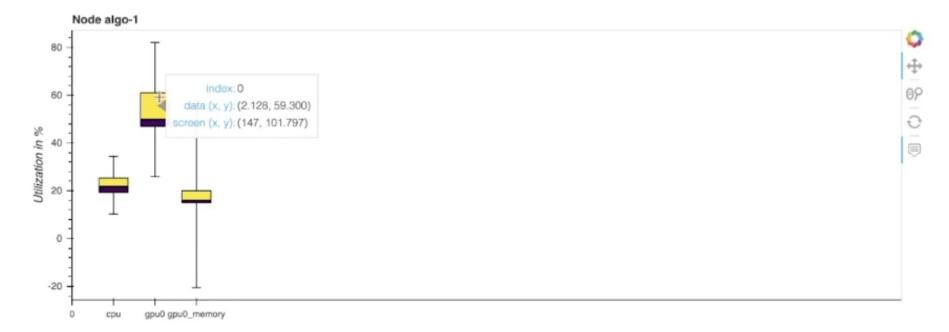
 Resource intensive Top operations on GPU 	ve operations	
Percentage (%)	Cumulative time	GPU operator
22.81	209926	CudnnConvolutionBackward
22.74	209312	cudnn_convolution_backward
10.43	96020	♦ conv2d
10.34	95166	convolution
10.24	94253	_convolution
9.97	91768	cudnn_convolution
3.82	35201	to
2.51	23121	CudnnBatchNormBackward
2.42	22239	batch_norm
2.38	21903	cudnn_batch_norm_backward
2.34	21542	_batch_norm_impl_index



Batch size

The BatchSize rule helps to detect if GPU is underutilized because of the batch size being too small. To detect this the rule analyzes the GPU memory footprint, CPU and GPU utilization. The rule checked if the 95th percentile of CPU utilization is below cpu_threshold_p95 of 70%, the 95th percentile of GPU utilization is below gpu_threshold_p95 of 70% and the 95th percentile of memory footprint below gpu_memory_threshold_p95 of 70%. In your training job this happened 31 times. The rule skipped the first 4000 datapoints. The rule computed the percentiles over window size of 1000 continuous datapoints. The rule analyzed 22208 datapoints and triggered 31 times.

Your training job is underutilizing the instance. You may want to consider either switch to a smaller instance type or to increase the batch size. The last time the BatchSize rule triggered in your training job was on 11/16/2020 at 04:48:00. The following boxplots are a snapshot from the timestamps. They the total CPU utilization, the GPU utilization, and the GPU memory usage per GPU (without outliers).



Rules summary

The following table shows a profiling summary of the Debugger built-in rules. The table is sorted by the rules that triggered the most frequently. During your training job, the BatchSize rule was the most frequently triggered. It processed 22208 datapoints and was triggered 31 times.

Rule parameters	Number of datapoints	Number of times rule triggered	Recommendation	Description	
cpu_threshold_p95:70 gpu_threshold_p95:70 gpu_memory_threshold_p95:70 patience:4000 window:1000	22208	31	The batch size is too small, and GPUs are underutilized. Consider running on a smaller instance type or increasing the batch size.	Checks if GPUs are underutilized because the batch size is too small. To detect this problem, the rule analyzes the average GPU memory footprint, the CPU and the GPU utilization.	BatchSize
threshold_p95:70 threshold_p5:10 window:500 patience:4000	22209	31	Check if there are bottlenecks, minimize blocking calls, change distributed training strategy, or increase the batch size.	Checks if the GPU utilization is low or fluctuating. This can happen due to bottlenecks, blocking calls for synchronizations, or a small batch size.	LowGPUUtilization
threshold:3 mode:None n_outliers:10 stddev:3	12519	25	Check if there are any bottlenecks (CPU, I/O) correlated to the step outliers.	Detects outliers in step duration. The step duration for forward and backward pass should be roughly the same throughout the training. If there are significant outliers, it may indicate a system stall or bottleneck issues.	StepOutlier
min_threshold:40 max_threshold:200	84	1	Change the number of data loader processes.	Checks how many data loaders are running in parallel and whether the total number is equal the number of available CPU cores. The rule triggers if number is much smaller or larger than the number of available cores. If too small, it might lead to low GPU utilization. If too large, it might impact other compute intensive operations on CPU.	Dataloader
threshold:50 io_threshold:50 apu threshold:10	22249	0	Pre-fetch data or choose different file formats, such as binary formats that improve I/O	Checks if the data I/O wait time is high and the GPU utilization is low. It might indicate IO bottlenecks where GPU is waiting for data to arrive from storage. The rule evaluates the I/O and GPU utilization rates and triggers the issue if the time spent on	IOBottleneck

Performance of recording tensors

