

Cryptographic Hash Functions (and Rainbow Tables)

Kevin Ye



THE UNIVERSITY OF
TENNESSEE
KNOXVILLE

Questions

1. Who created MD5?
2. How many bits are in the output of MD5?
3. Is a reduction function an inverse of a hash function?

Kevin Ye

- Masters in CS
- Coursework only
- Intern at Siemens Molecular Imaging
- Interests:
 - Data Mining
 - Applications Development
 - *Haven't taken any crypto yet*



Kevin Ye (in the wild)

- Hometown:
 - Johnson City, TN
 - Overland Park, KS
- Hobbies:
 - Cook, bake, video games, play airsoft
- Projects:
 - Homemade furnace



Pets



2



We'll look at the time. It's sneksteen fifty two.

Furnace

- Mark II:
 - Charcoal-fired furnace
 - Temperature $> 1100^{\circ}\text{C}$
- Casting parts still WIP



Outline

- Overview – Definitions
- History
- Algorithms
- Applications
- Implementation
- Issues
- Discussion

Focus

- There are many cryptographic hash functions
- Going to focus on MD5

Definitions

Definitions

- Hash function – “projects a value from a set with many (or even infinite number of) members to a value from a set with a fixed number of (fewer) members”.*
- One-way function – given $H(x) = h$, cannot find x given h .

*<http://mathworld.wolfram.com/HashFunction.html>

Definitions

- Cryptographic Hash Function – distributes output evenly across output space and resists collisions [1].
 - Targeted collisions
 - Pre-image resistance
 - Free collisions

Targeted Collision

- Given x
- Find x' such that $H(x) = H(x')$
- should require 2^n hashes
- n = bits in output[1]

Pre-Image Resistance

- Given y
- Finding x such that $H(x) = y$
- should require 2^n hashes.
- Different from Targeted Collision [1]
 - Breaking Pre-Image Resistance \rightarrow breaking targeted collision
 - Reverse is not true

Free Collisions

- Find x and x' such that:

$$x \neq x'$$

$$H(x) = H(x')$$

- Should require 2^n hashes [1].

History

History

- 1979 – Ralph Merkle publishes the Merkle Damgard construction in his PhD thesis [4]
- 1989 – MD2 is published by Ron Rivest [5]
- 1990 – MD4 is published by Ron Rivest [6]
- 1992 – MD5 is published by Ron Rivest[7]
- 1995 – The NIST republishes SHA-0 as SHA-1 [8]

History

- 1996 – Non-fatal flaws are found in MD5 [9]
- 2003 – A team from Shangdong University and Rijmen and Oswald publish papers with collision pairs for SHA-1 [10]
- 2008 – A team at the 25th Annual Chaos Communication Congress create a rogue CA certificate[11]

Applications

Cryptographic Hash Function Uses

- Digital Signatures
- Proof of work
- Cryptographic Commitments [1]

MD5 Checksum

- Check integrity of downloaded file
- “Avalanche” – small change in file changes hash significantly [7].
- MD5 of my source code
- 6151423255154dbf020db99b1dab9e3f
- Added apostrophe
- 5977773600dffc8b5705c88920b9b181

Bloom Filters

- Can tell you if an item is in a set
- Always correct if item is not in set
- High probability of being correct if item is in a set [13]

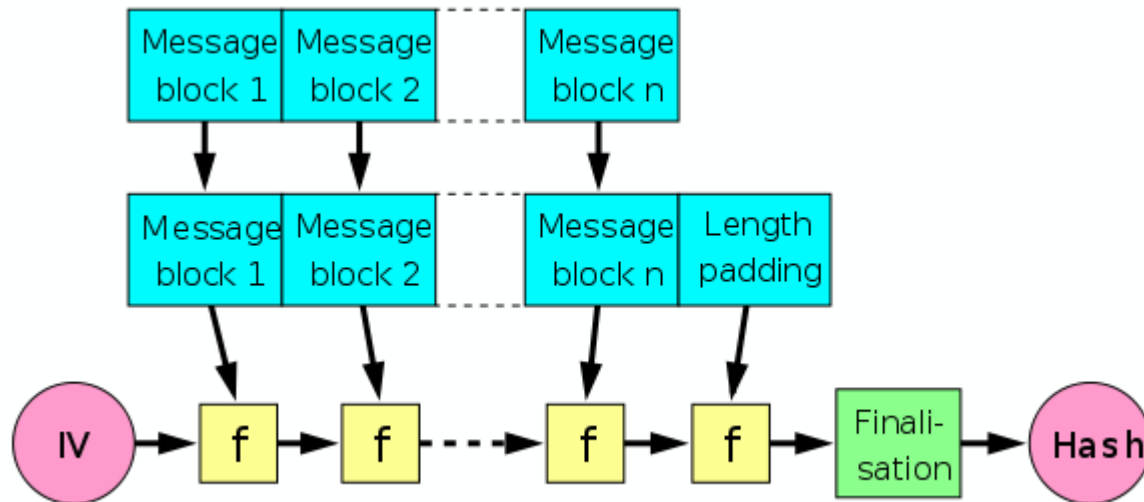
MinHash

- Metric for approximating how the similarity of two sets
- Jaccard Similarity. For two sets A and B, similarity is defined by $\frac{|A \cap B|}{|A \cup B|}$.
- Hash each element and look at min-hash
- Probability of this hash being equal is same as Jaccard Similarity

Algorithms

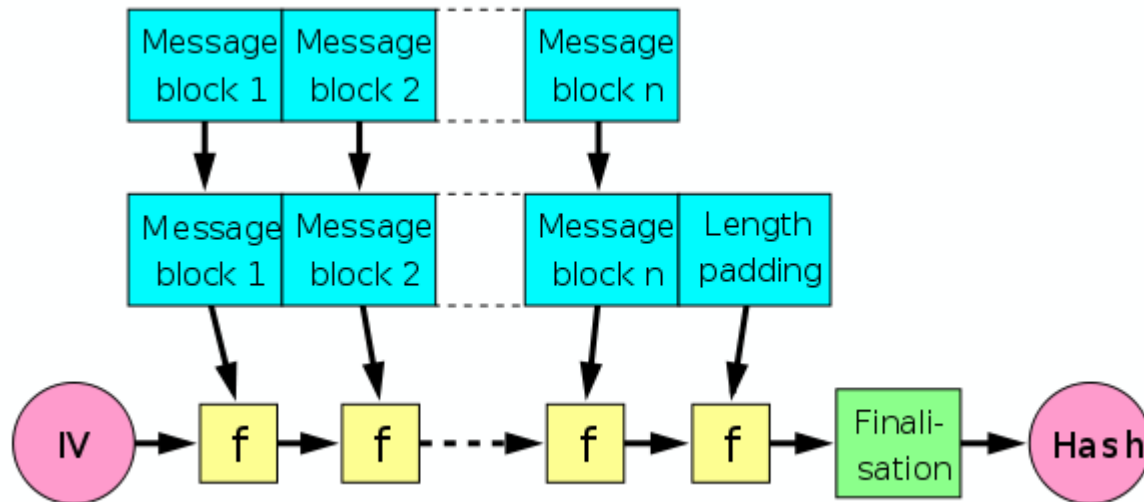
Merkle-Damgard Construction

- Use a compression function (limited input size) $f: \{0,1\}^L \rightarrow \{0,1\}^m$ [1][3].
- Generate hash function $h: \{0,1\}^* \rightarrow \{0,1\}^m$



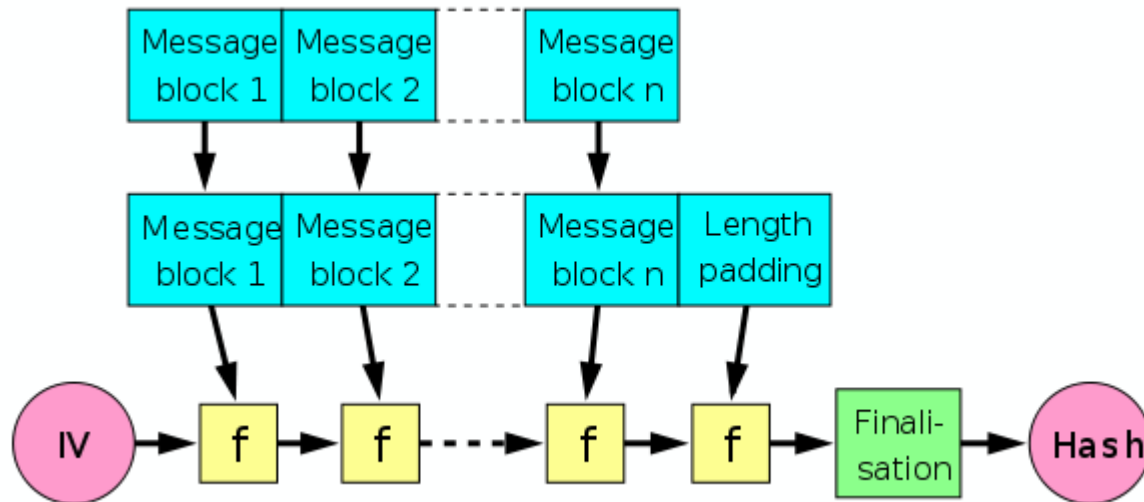
Merkle-Damgard Construction

- IV is a fixed value
- Divide input into blocks of size B
- $B = \text{ceil}(L/n)$



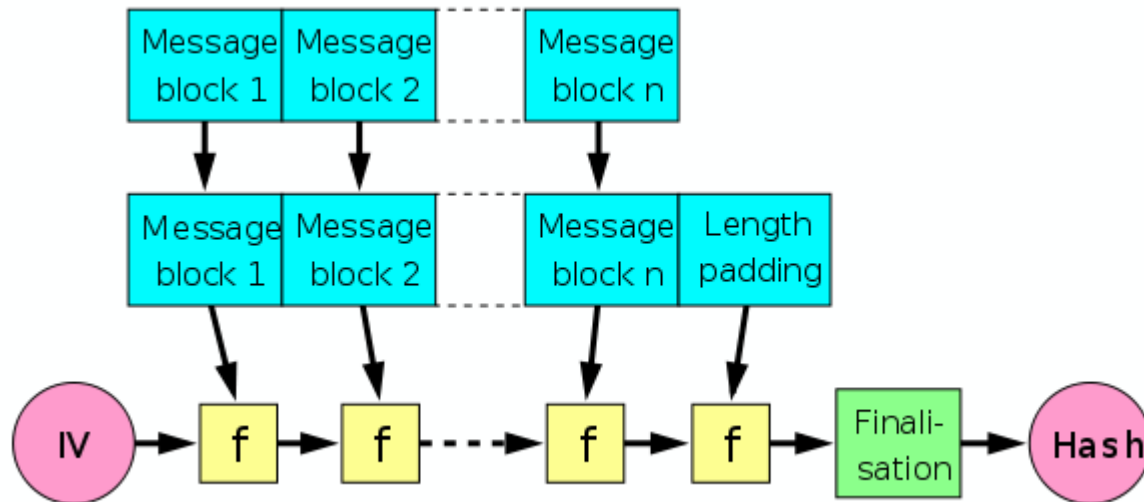
Merkle-Damgard Construction

- Pad input to multiple of n
- Each step, $z_i = f(z_{i-1} || x_i)$
- $H(x) = z_{B+1}$



Merkle-Damgard Construction

- IV is some default value
- $IV = z_0 = 0^n$



Merkle-Damgard Construction

Security

- Theorem:
- If $f: \{0, 1\}^L \rightarrow \{0, 1\}^m$ is collision resistant, then the Merkle-Damgard construction $h: \{0, 1\}^* \rightarrow \{0, 1\}^m$ is collision resistant [3].

MD5

- Message Digest 5 published by Ron Rivest 1992 [7]
- Digest (output) size = 128 bits
- Block size = 512
- Word size = 32 bits
- Built upon Merkle-Damgard Transformation

MD5

- Message m
- m is b bits long
- m is padded such that $b \equiv 448 \pmod{512}$
- Add 1, then add 0's till padding length is met [9].

MD5

- Initialize buffers A, B, C, D [9]
- A: 01 23 45 67
- B: 89 ab cd ef
- C: fe dc ba 98
- D: 76 54 32 10
- This is your IV

MD5

- Define four functions in [9]
- $F(X, Y, Z) = XY \vee (\neg X)Z$
- $G(X, Y, Z) = XZ \vee Y(\neg Z)$
- $H(X, Y, Z) = X \text{ xor } Y \text{ xor } Z$
- $I(H, X, Y, Z) = Y \text{ xor } (X \vee (\neg Z))$

Rainbow Table

- Hardcoded tables
- $T = [1 \dots 64]$ where $T[I] = \text{floor}(4294967296 \cdot \sin(I))$ where I is in radians [9].



MD5 Algorithm

1. Pad input
2. Initialize buffers/tables
3. Divide message into 16-word blocks
4. Copy previous block
5. Perform message digest passes (4)
6. Repeat 4-5 until all of message is processed

Message Digest

```
/* Round 1. */
/* Let [abcd k s i] denote the operation
   a = b + ((a + F(b,c,d) + X[k] + T[i]) <<< s). */
/* Do the following 16 operations. */
[ABCD 0 7 1] [DABC 1 12 2] [CDAB 2 17 3] [BCDA 3 22 4]
[ABCD 4 7 5] [DABC 5 12 6] [CDAB 6 17 7] [BCDA 7 22 8]
[ABCD 8 7 9] [DABC 9 12 10] [CDAB 10 17 11] [BCDA 11 22 12]
[ABCD 12 7 13] [DABC 13 12 14] [CDAB 14 17 15] [BCDA 15 22 16]

/* Round 2. */
/* Let [abcd k s i] denote the operation
   a = b + ((a + G(b,c,d) + X[k] + T[i]) <<< s). */
/* Do the following 16 operations. */
[ABCD 1 5 17] [DABC 6 9 18] [CDAB 11 14 19] [BCDA 0 20 20]
[ABCD 5 5 21] [DABC 10 9 22] [CDAB 15 14 23] [BCDA 4 20 24]
[ABCD 9 5 25] [DABC 14 9 26] [CDAB 3 14 27] [BCDA 8 20 28]
[ABCD 13 5 29] [DABC 2 9 30] [CDAB 7 14 31] [BCDA 12 20 32]

/* Round 3. */
/* Let [abcd k s t] denote the operation
   a = b + ((a + H(b,c,d) + X[k] + T[i]) <<< s). */
/* Do the following 16 operations. */
[ABCD 5 4 33] [DABC 8 11 34] [CDAB 11 16 35] [BCDA 14 23 36]
[ABCD 1 4 37] [DABC 4 11 38] [CDAB 7 16 39] [BCDA 10 23 40]
[ABCD 13 4 41] [DABC 0 11 42] [CDAB 3 16 43] [BCDA 6 23 44]
[ABCD 9 4 45] [DABC 12 11 46] [CDAB 15 16 47] [BCDA 2 23 48]

/* Round 4. */
/* Let [abcd k s t] denote the operation
   a = b + ((a + I(b,c,d) + X[k] + T[i]) <<< s). */
/* Do the following 16 operations. */
[ABCD 0 6 49] [DABC 7 10 50] [CDAB 14 15 51] [BCDA 5 21 52]
[ABCD 12 6 53] [DABC 3 10 54] [CDAB 10 15 55] [BCDA 1 21 56]
[ABCD 8 6 57] [DABC 15 10 58] [CDAB 6 15 59] [BCDA 13 21 60]
[ABCD 4 6 61] [DABC 11 10 62] [CDAB 2 15 63] [BCDA 9 21 64]

/* Then perform the following additions. (That is increment each
   of the four registers by the value it had before this block
   was started.) */
A = A + AA
B = B + BB
C = C + CC
D = D + DD
```

How to Attack MD5

- Hash functions are one way
- Finding plaintext (pre-image attack) is $O(2^n)$
- Brute-force
- Lookup tables
- Rainbow Tables
- Find collisions (targeted collision attack)

Brute Force

- Given y ,
- Find $H(x) = y$
- Iterate through all possible plaintexts and calculate hashes
- When hash matches, plaintext has been found
- $O(2^n)$ computational complexity

Lookup Table

- Given y
- Find $H(x) = y$
- Precompute all possible hashes (same as brute force)
- $O(2^n)$ computational complexity
- $O(2^n)$ memory complexity
- $O(1)$ lookup(!)

Rainbow Table

- Philippe Oeschlin - 2003
- Lookup table with a twist
- *Time/memory tradeoff*
- Use hash chaining to reduce memory footprint
- Cost: increase computation at lookup [12]

Rainbow Table

- “For a cryptosystem having N keys, this method can recover a key in $N^{\frac{2}{3}}$ operations using $N^{\frac{2}{3}}$ words of memory” [12].

Hash Chaining

- Find reduction function – generate key from ciphertext
- NOT inverse hash function
- $k_i \xrightarrow{S_k(P_0)} C_i \xrightarrow{R(C_i)} k_{i+1}$ [12]
- Chain hashing and reduction
- Multiple reduction functions

Rainbow Table Generation

- Lookup table:

aaaa → 53*abf8*

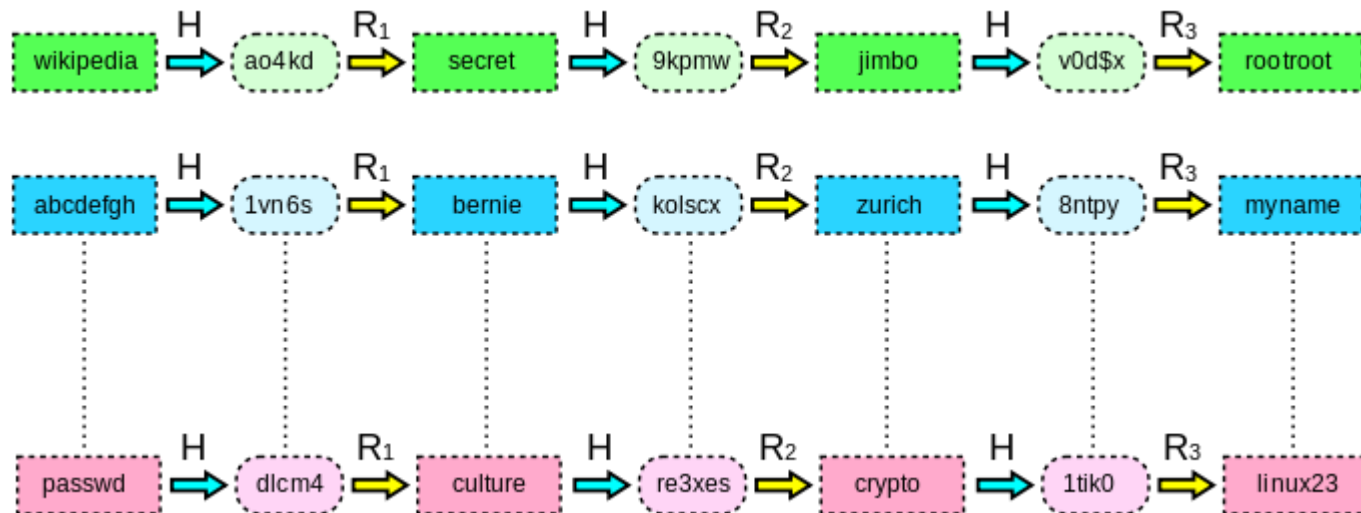
- Rainbow table:

aaaa → 53*abf8* → *cake* → 42*abcd*

P H R H

Rainbow Table Example

- Multiple reduction functions
- Reduces chain merging

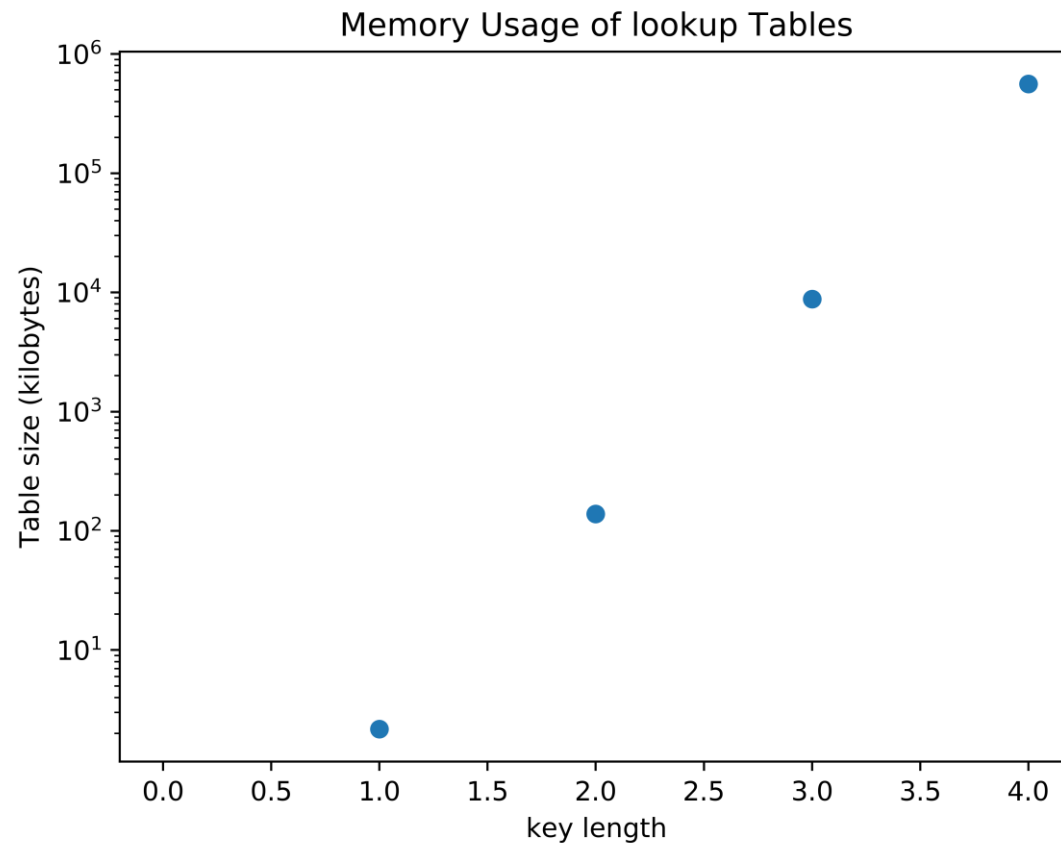


Implementation

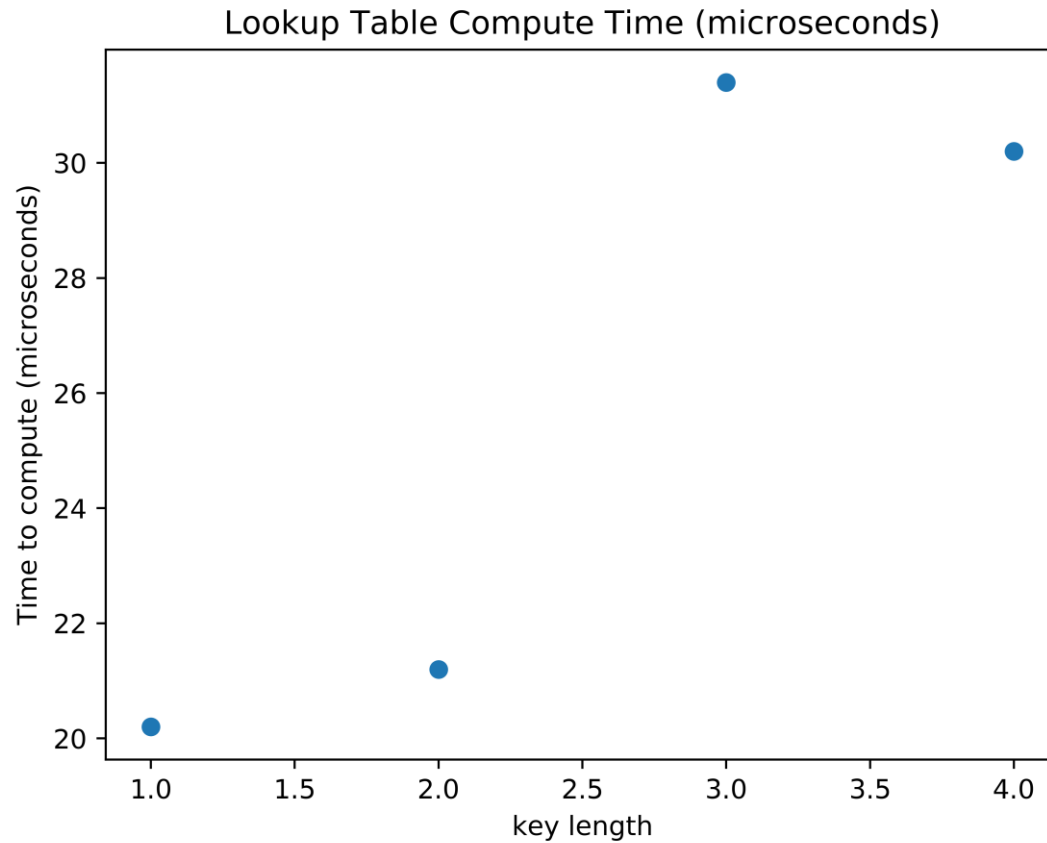
Simple Rainbow Table

- Generate lookup tables for mixed alphanumeric strings length 4
- Generate 1-hash chain rainbow tables
- Do brute-force lookup

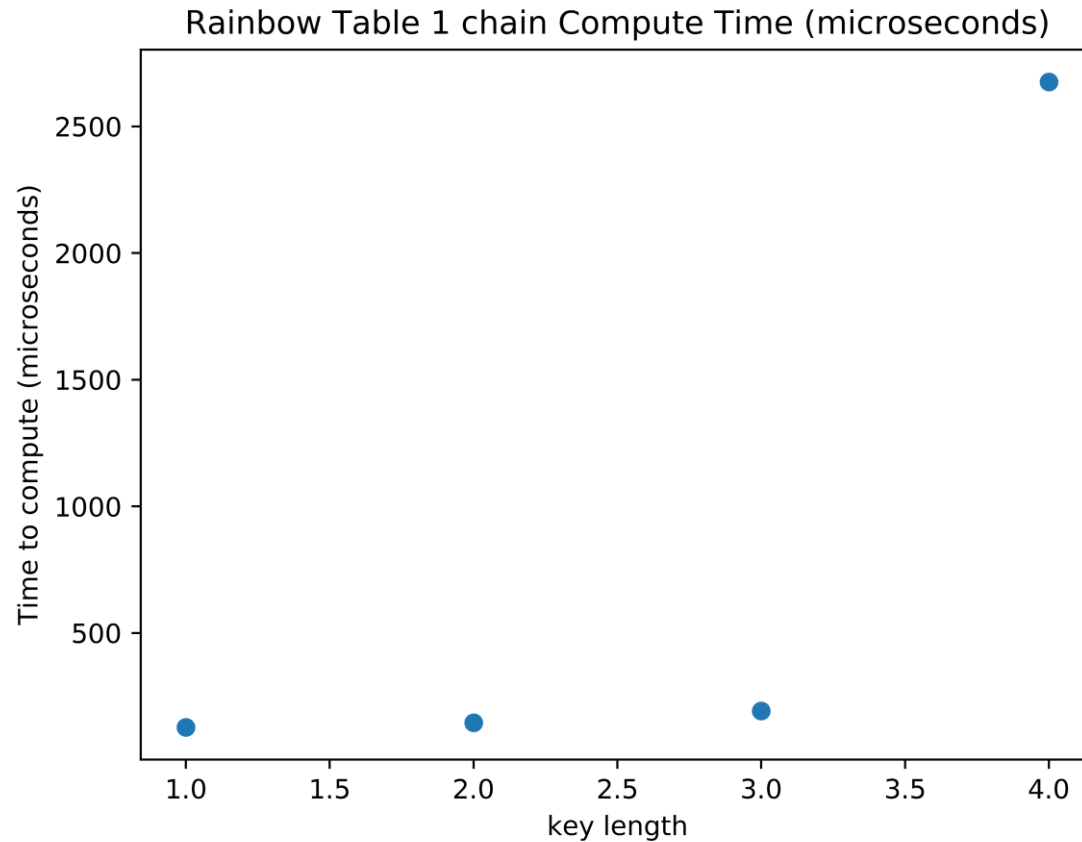
Memory Usage



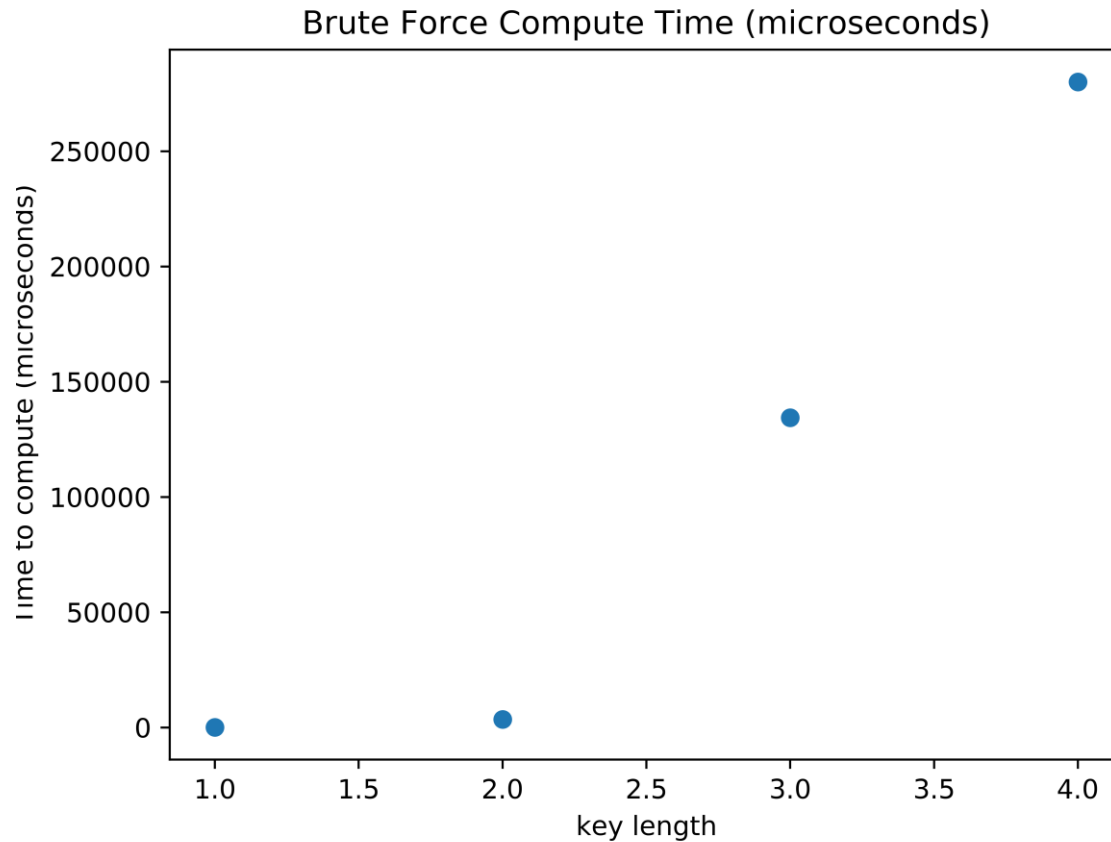
Compute Time - Lookup



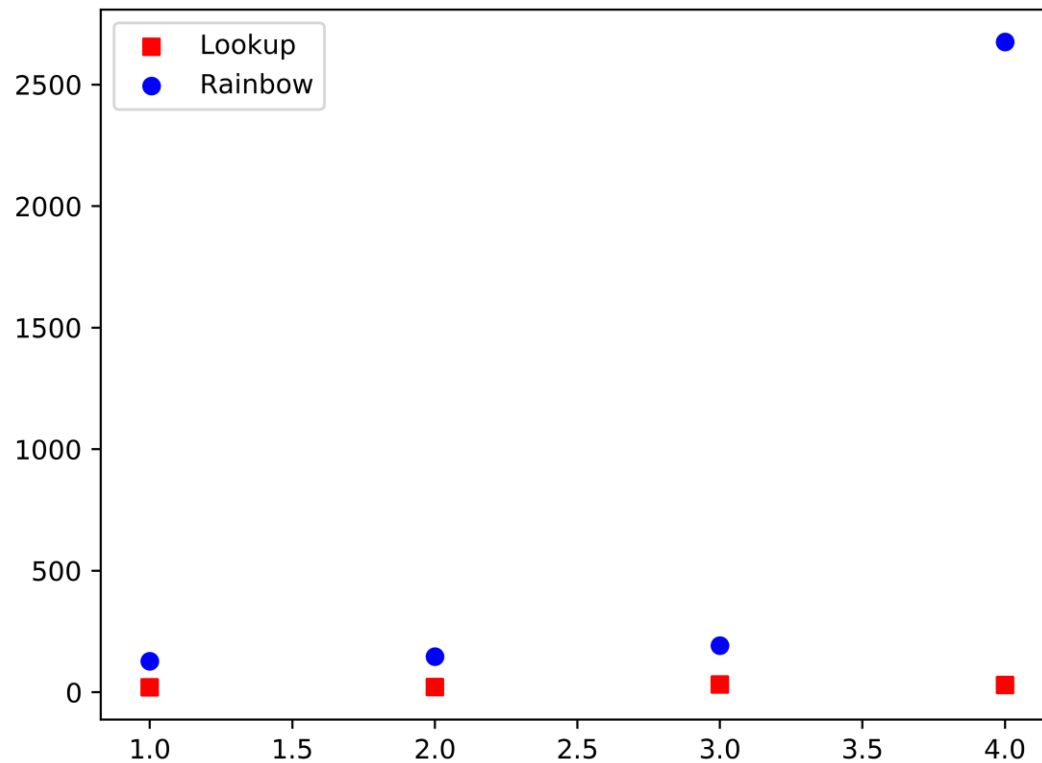
Compute Time - Rainbow



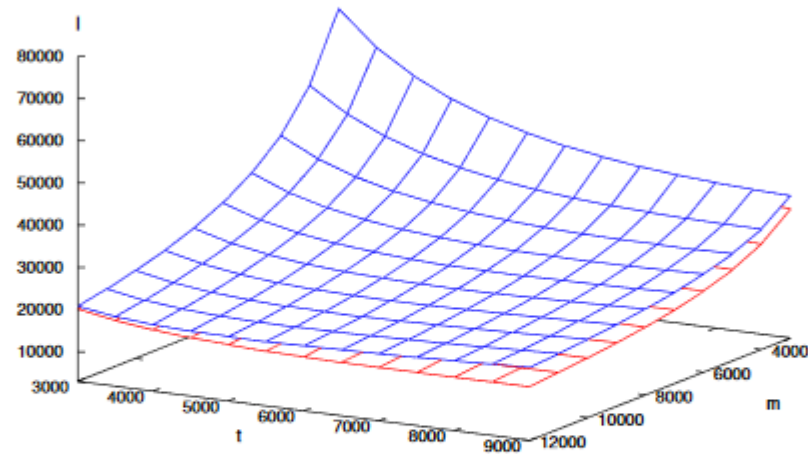
Compute Time – Brute Force



Comparison – Rainbow vs. Lookup



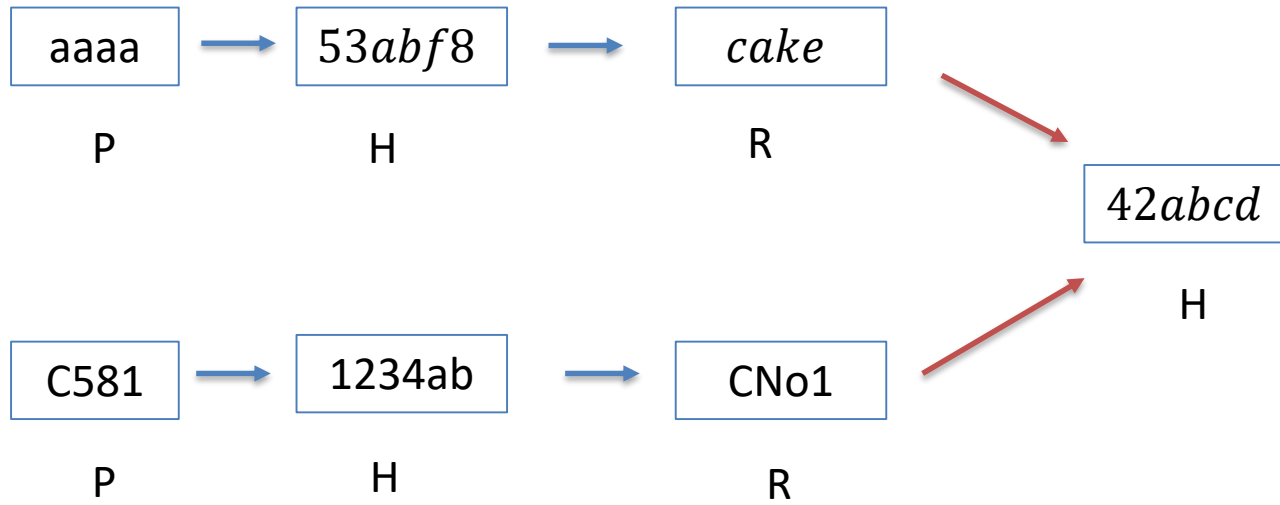
Success > 0.999 and min(Memory < 1.4GB, Time < 110)



* **Fig. 3.** Comparison of the success rate of classical tables and rainbow tables. The upper surface represents the constraint of 99.9% success with classical tables, the lower surface is the same constraint for rainbow tables. For rainbow tables the scale has been adjusted to allow a direct comparison of both types of tables $m \rightarrow \frac{m'}{t}$, $\ell \rightarrow \frac{\ell'}{t}$

Issues

Chain Merging

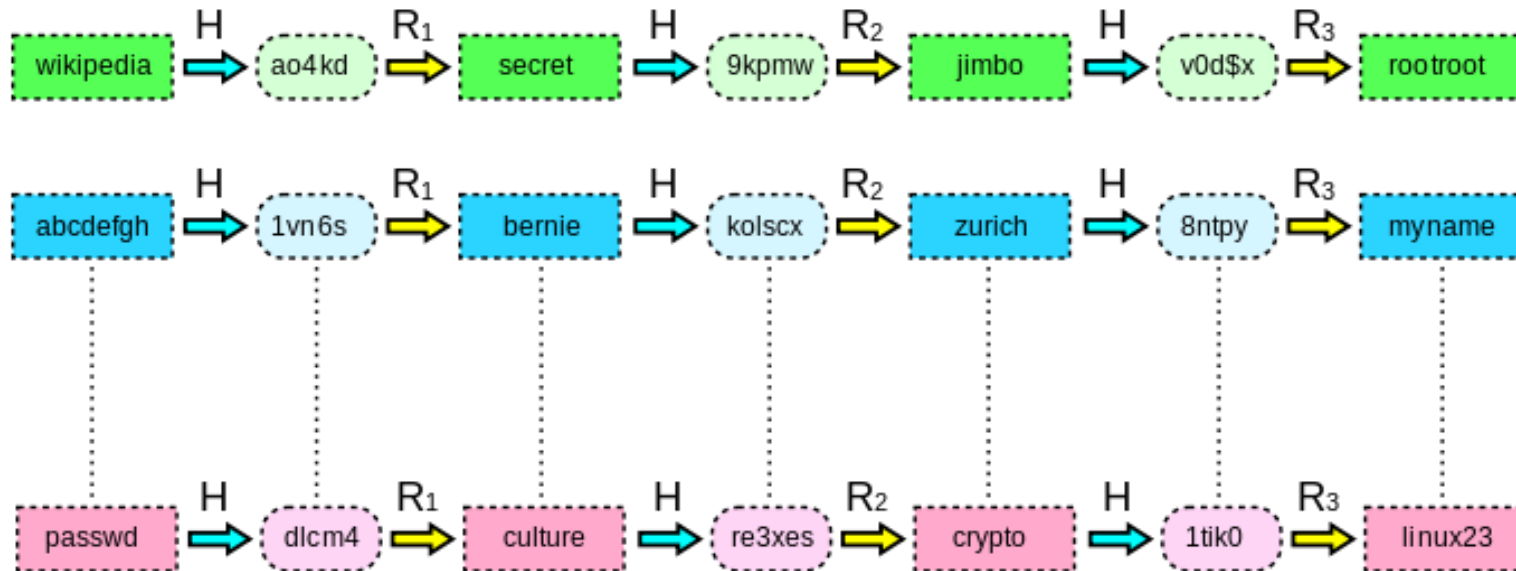


False Alarms

- Matching endpoint found
- Key is not in table
- Key chain has merged
- Have to generate more chains

Missing Hashes

- Hash “myname”
- Result isn’t in the table?



References

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- [12] P. Oeschlin, “Making a Faster Cryptanalytic Time-Memory Trade-Off”, Annual International Cryptology Conference Advances in Cryptology – CRYPTO 2003, pp 617-630, 2003.
- [13] J. Plank, Class Lecture, “Bloom Filters”, Tickle College of Engineering, University of Tennessee Knoxville, Feb. 2016
- [14] J. Plank, Class Lecture, “MinHash”, Tickle College of Engineering, University of Tennessee Knoxville, Oct. 2017.

Discussion

- Favourite hash function?
 - E.g. SHA-2, MD2, the hash function that turns potatoes into hashbrowns
- Favourite attack?
- Do you trust MD5 checksums?

Questions

1. Who created MD5?
2. How many bits is the output of MD5?
3. Is a reduction function an inverse of a hash function?