Project: Building a Secure Network Environment

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1.0 Introduction

This project demonstrates the design, deployment and evaluation of a secure network environment using a combination of defensive and offensive tools. The objective is to model a realistic organizational security setup where a protected server is exposed to both internal and external probing. The system integrates a packet-filtering firewall, intrusion-detection capabilities through packet capture, and a functional VPN service.

Through this work, we gained hands-on experience with network security concepts including traffic monitoring, service hardening, attack simulation and external connectivity testing. The environment provides a controlled platform to analyze how defensive configurations respond to legitimate traffic, malicious reconnaissance and external client interactions.

1.1 Network Architecture

The network consists of three systems: two virtual machines connected via a bridged adapter and a physical Windows host used for external validation. This setup closely models an enterprise-style network where an internal attacker, a protected server, and an external client all interact

1. Ubuntu Server (Defender)

This machine hosts the primary defensive infrastructure and acts as the target for all tests.

i. Implements a strict iptables firewall controlling inbound traffic:
Allowed:

- SSH (TCP 22)
- HTTP (TCP 80)
- OpenVPN (UDP 1194)
- ICMP echo requests/replies

Blocked:

- All other inbound TCP ports

ii. Runs an OpenVPN server on UDP 1194 to provide secure remote-access capability.

iii. Uses tcpdump as a lightweight intrusion-detection mechanism to analyze incoming ICMP packets, TCP SYN probes, Nmap scans and other reconnaissance traffic.

iv. Acts as the primary server being scanned, attacked, accessed, and externally validated.

2. Kali Linux (Attacker)

This system simulates an internal threat actor performing reconnaissance.

i. Conducts Nmap scans, including TCP SYN scans and service/port discovery.
ii. Performs ICMP ping tests and network probing to map reachable hosts.
iii. Communicates with the Ubuntu server over the same bridged Layer-2 network.
This VM represents an adversary assessing the defender's exposed attack surface.

3. Windows Host (External Tester: PowerShell)

This is a physical machine operating outside the virtual environment, used to confirm how the server behaves from an external perspective.

i. Used to test firewall behavior using NCAT (nc) connections to:

- Allowed ports (22, 80, 1194)
- Blocked ports (e.g., 443 or any other closed port)

ii. Performs PowerShell-based VPN connection tests to verify whether OpenVPN is reachable and responsive over UDP 1194.

iii. Provides an external validation layer ensuring that Ubuntu's firewall and services function correctly when accessed from a real machine on the bridged network.

1.2 Network Characteristics

- All systems share the same bridged network segment and can communicate directly.
- Traffic routing is handled automatically at the layer-2 level by the virtualization environment.
- The architecture simulates a realistic attacker-defender scenario with an external client verifying service behavior under controlled conditions.

2.0 Network Diagram

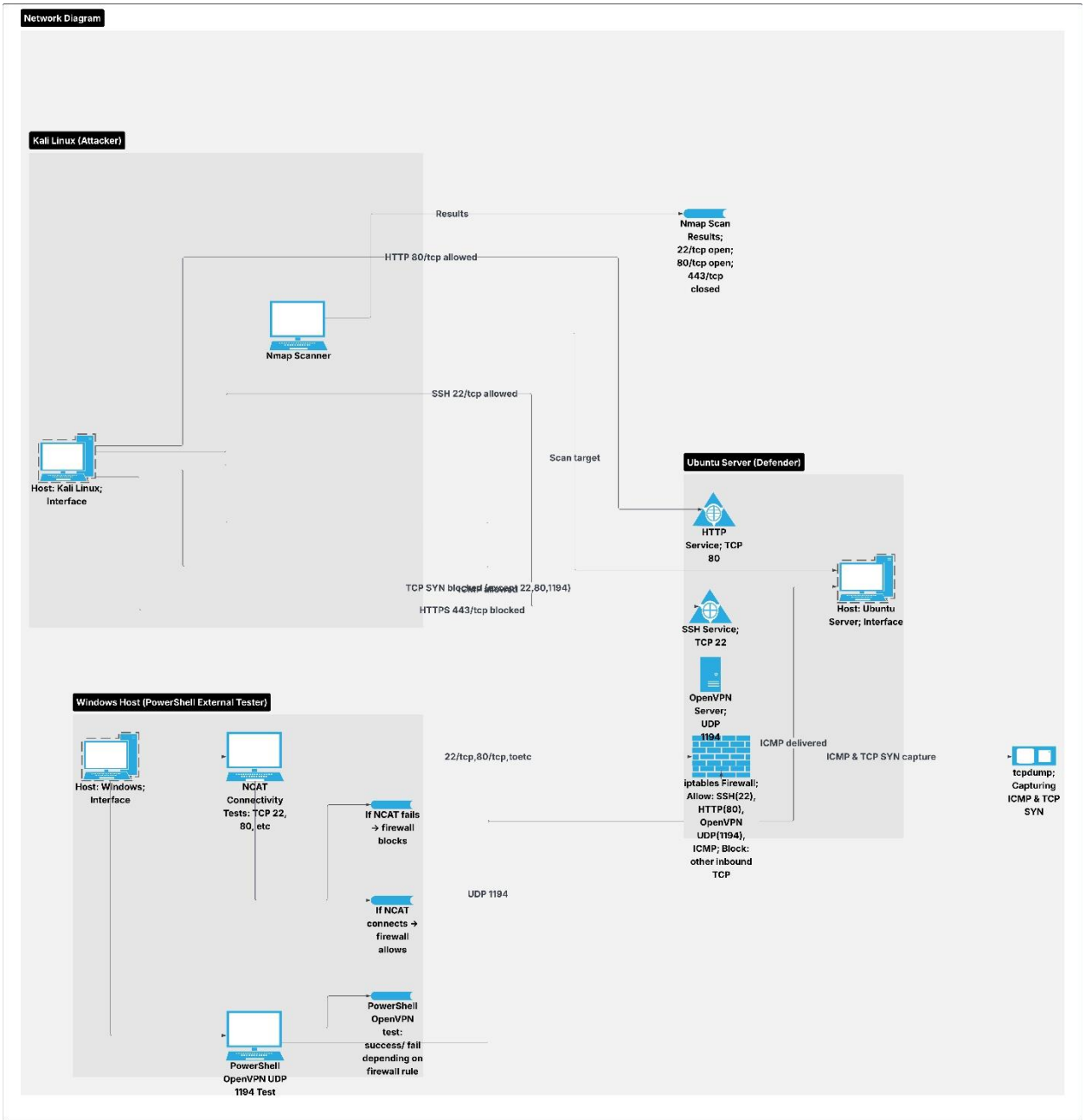

Figure 1: Network Diagram

Explanation: This diagram illustrates the full security environment used in the project, showing how the Ubuntu Server (Defender), Kali Linux (Attacker), and the Windows Host (External Tester) communicate. The Ubuntu server hosts the firewall, IDS packet capture (tcpdump), OpenVPN service, SSH and HTTP services. The Kali Linux system performs ICMP pings, TCP SYN scans, and Nmap reconnaissance to identify open and filtered ports. The Windows host is used to validate firewall behavior externally through NCAT connectivity tests and OpenVPN UDP 1194 probing.

The arrows show the direction of traffic and the results returned from each security test, demonstrating which services are allowed (22/tcp, 80/tcp, 1194/udp) and which are blocked (e.g., 443/tcp). This visual provides a clear overview of the interactions and security controls implemented throughout the project.

2.1 Ubuntu and Kali IP addresses

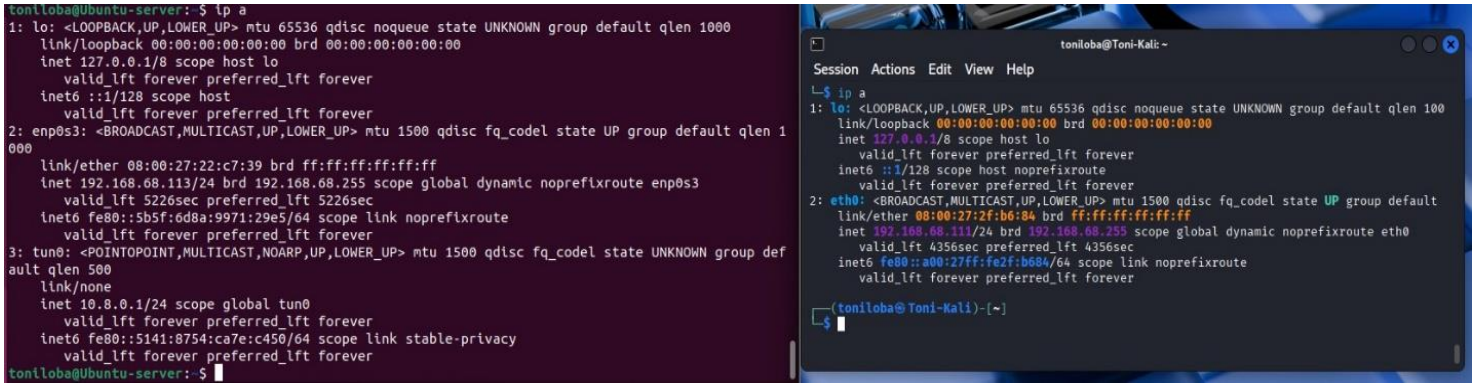

Figure 2: From ip a on both systems

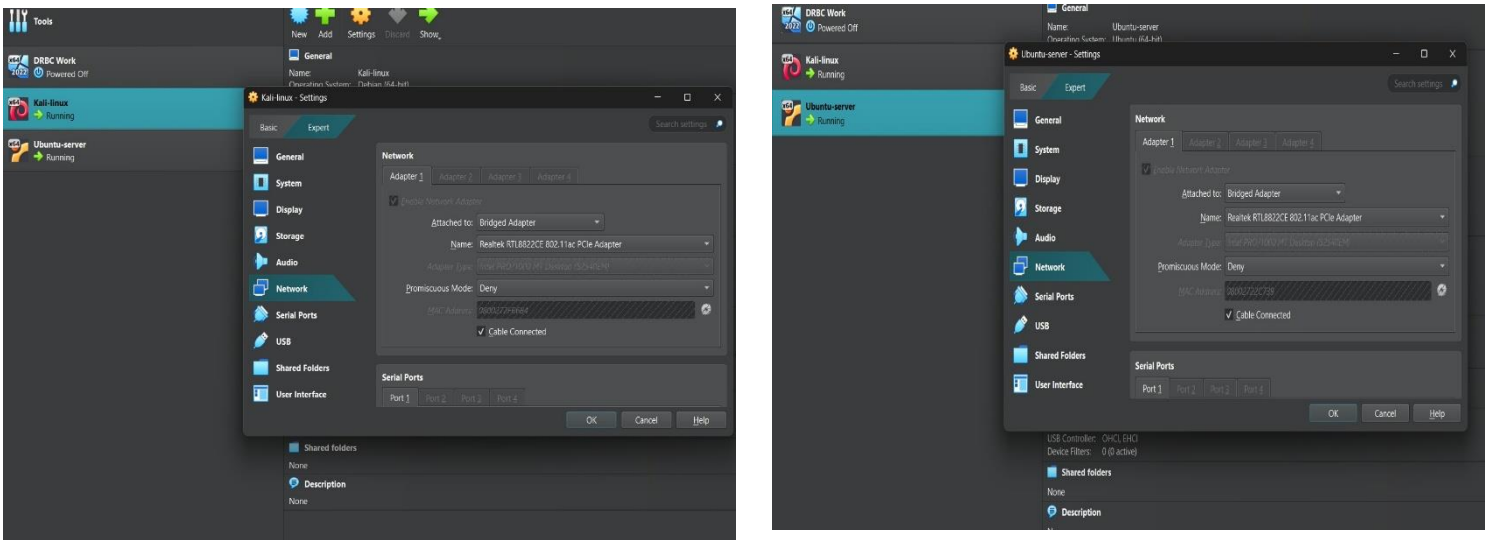

Figure 3: Ubuntu and Kali network configuration using bridged mode

3.0 Firewall Configuration

3.1 Ubuntu (Defender) Firewall

The firewall on Ubuntu uses iptables to restrict inbound TCP traffic while allowing essential services and ICMP traffic:

i. Allowed: SSH (22), HTTP (80), VPN (1194), ICMP (ping)
ii. Blocked: All other inbound TCP ports

Command to view rules: sudo iptables -L -v --line-numbers

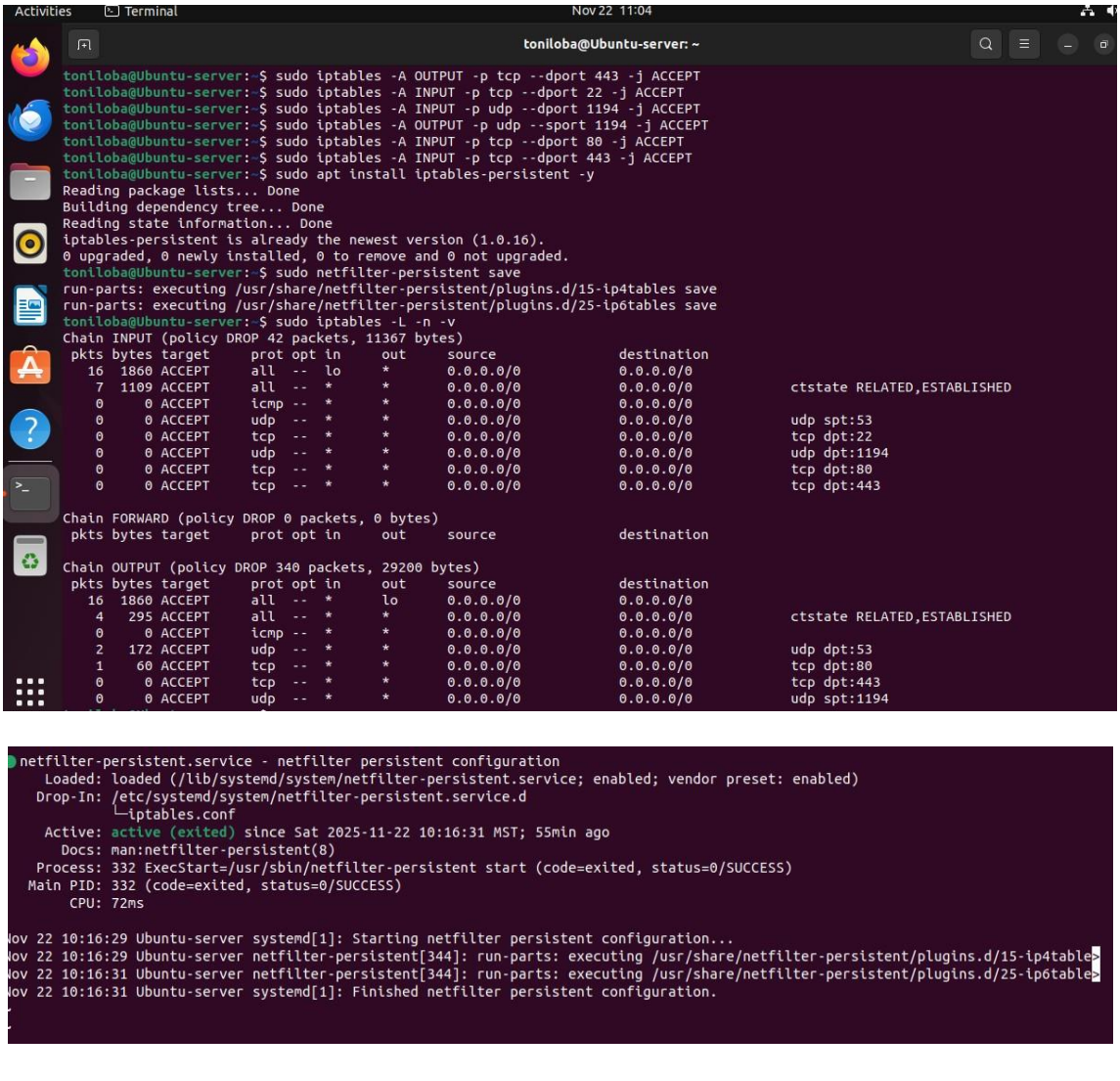

Figure 4: Ubuntu iptables firewall rules

Explanation:
The firewall ensures only required services are accessible externally, providing a baseline defense against unauthorized access. The firewall is configured using a strict allow-list model that permits only essential inbound services: SSH (22/tcp), HTTP (80/tcp), and OpenVPN (1194/udp). All other TCP ports are blocked to prevent unauthorized access or lateral movement. These active iptables rules establish the primary defensive boundary for the Ubuntu server.

ICMP is intentionally allowed to support basic connectivity checks and to enable packet-level monitoring during IDS demonstrations.

3.2 Firewall Test

To validate the firewall configuration from an external perspective, PowerShell on the Windows host was used to test connectivity to the Ubuntu server. Allowed services (HTTP 80, SSH 22) responded successfully, while restricted ports such as HTTPS 443 returned failure, confirming that the firewall rules were functioning as intended.

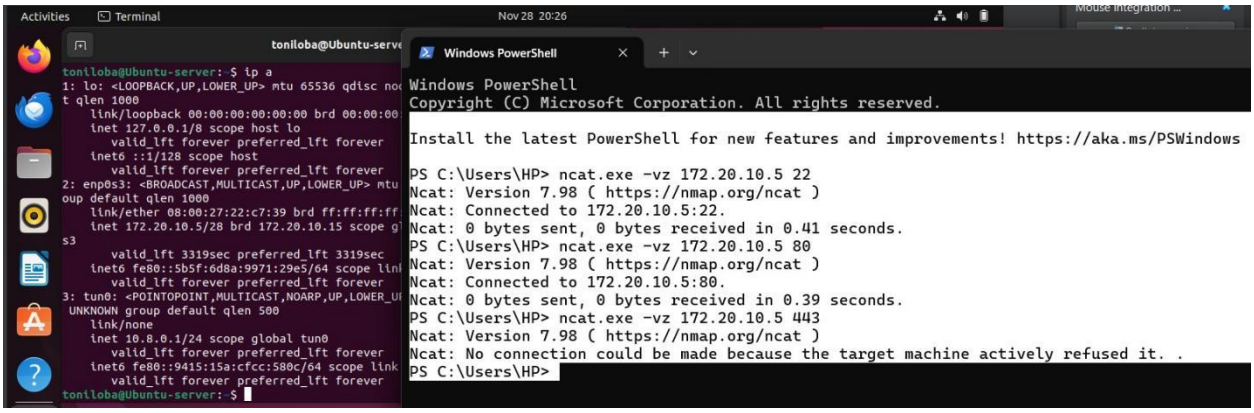

Figure 5: Firewall rules testing

Explanation:

Allowed Port (HTTP 80): PowerShell connectivity test showing that TCP port 80 on the Ubuntu Server is reachable (allowed by the firewall).

Allowed Port (SSH 22): PowerShell test confirming successful connectivity to TCP port 22 (SSH), verifying that remote access is permitted through the firewall.

Blocked Port (HTTPS 443): PowerShell test to TCP port 443 returning *No connection could be made because the target machine refused it*, demonstrating that the firewall correctly blocks unauthorized inbound ports.

4.0 VPN Configuration

An OpenVPN server was installed and configured on Ubuntu, The server successfully initialized, generated server keys and is fully operational and ready to accept external clients

i. UDP port 1194 is open and reachable (verified using netcat)
ii. Firewall rules allow VPN traffic alongside SSH and HTTP
iii. External connectivity tests confirm the server is reachable from outside the virtual network
iv. Server installed
v. Easy-RSA PKI initialized
vi. Server certificates generated

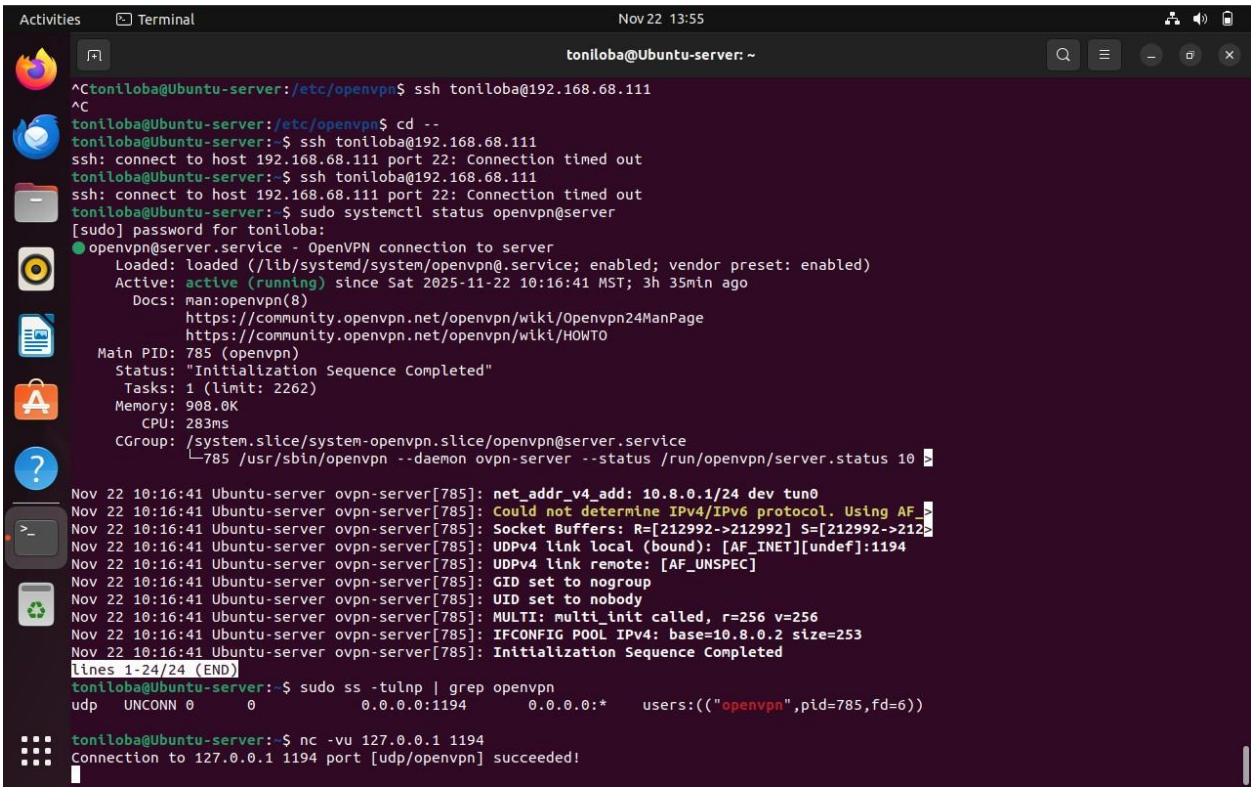

Figure 6: OpenVPN server status, ss output showing listening port 1194

Explanation:
This configuration demonstrates secure remote access to the internal network and confirms that firewall rules properly allow VPN traffic without compromising security

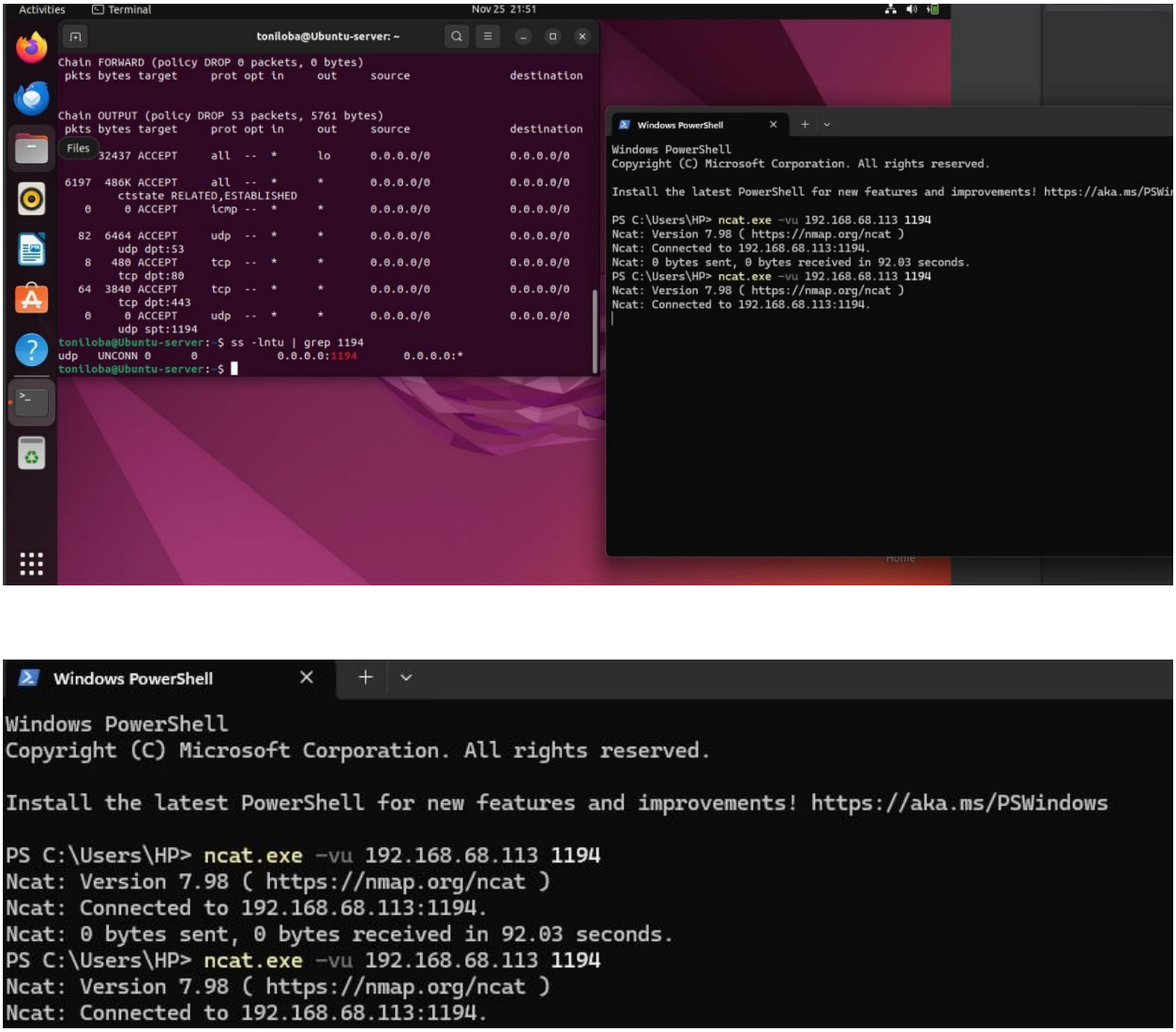

Figure 7: External connectivity test success

Explanation:

This shows external test from my host laptop acting as an external device, I tested connectivity to the VPN server using Ncat.

Result: “The output was: Ncat: Connected to 192.168.68.113:1194” - This shows that packets from an external device successfully reached the VPN server and the firewall allowed the traffic.

5.0 Intrusion Detection (IDS)

To simulate attack detection capabilities, tcpdump was used on Ubuntu to capture incoming packets, while Nmap active scans were run from Kali.

5.1 Packet Capture/ICMP Test Ping

i. ICMP packets (ping) were captured as echo requests and replies
ii. TCP SYN packets from Nmap scans were captured

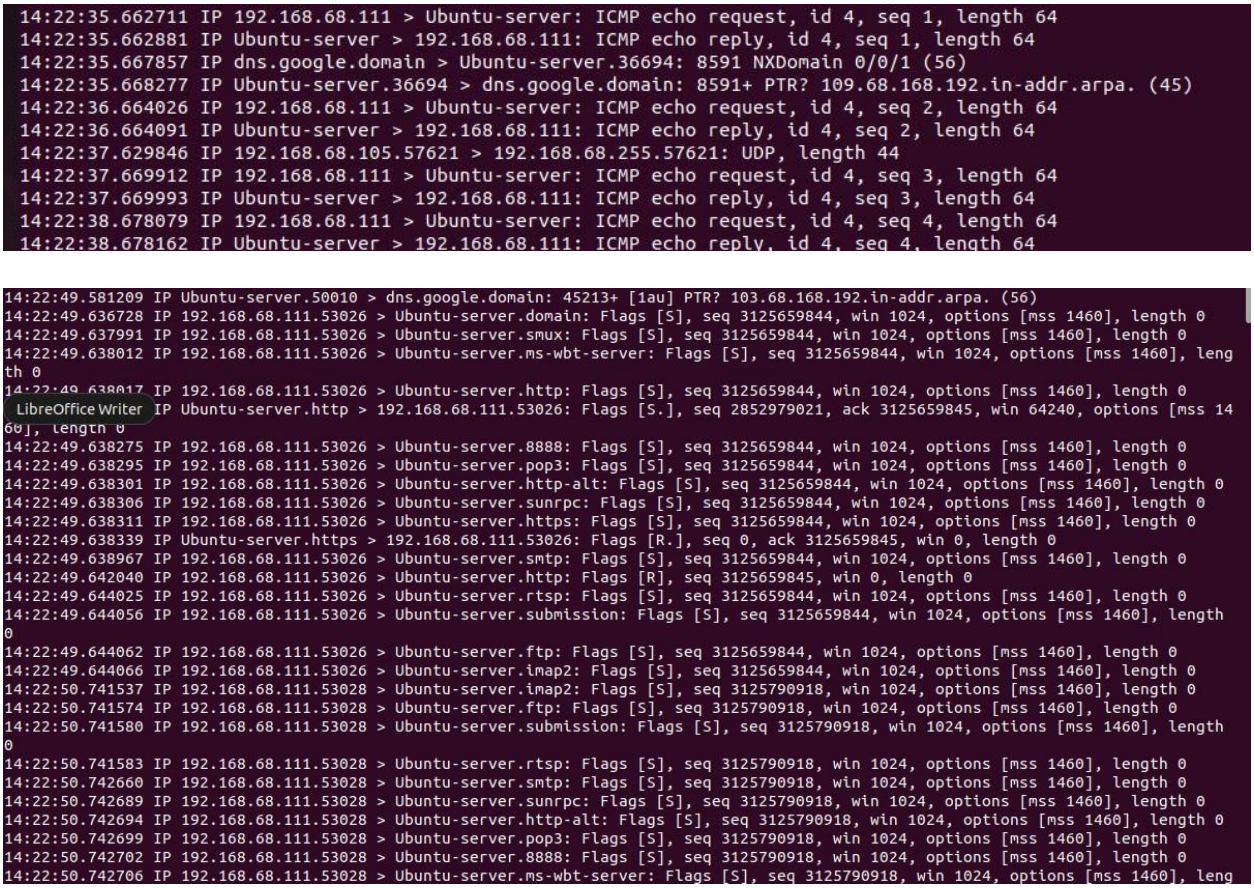

Figure 8: tcpdump capturing ICMP and TCP SYN packets during connectivity test.

5.2 Attack Simulation and Analysis

From Kali, the following scans were performed:

ping -c 4 <Ubuntu_IP>

nmap <Ubuntu_IP>

sudo nmap -sS <Ubuntu_IP>

Results:

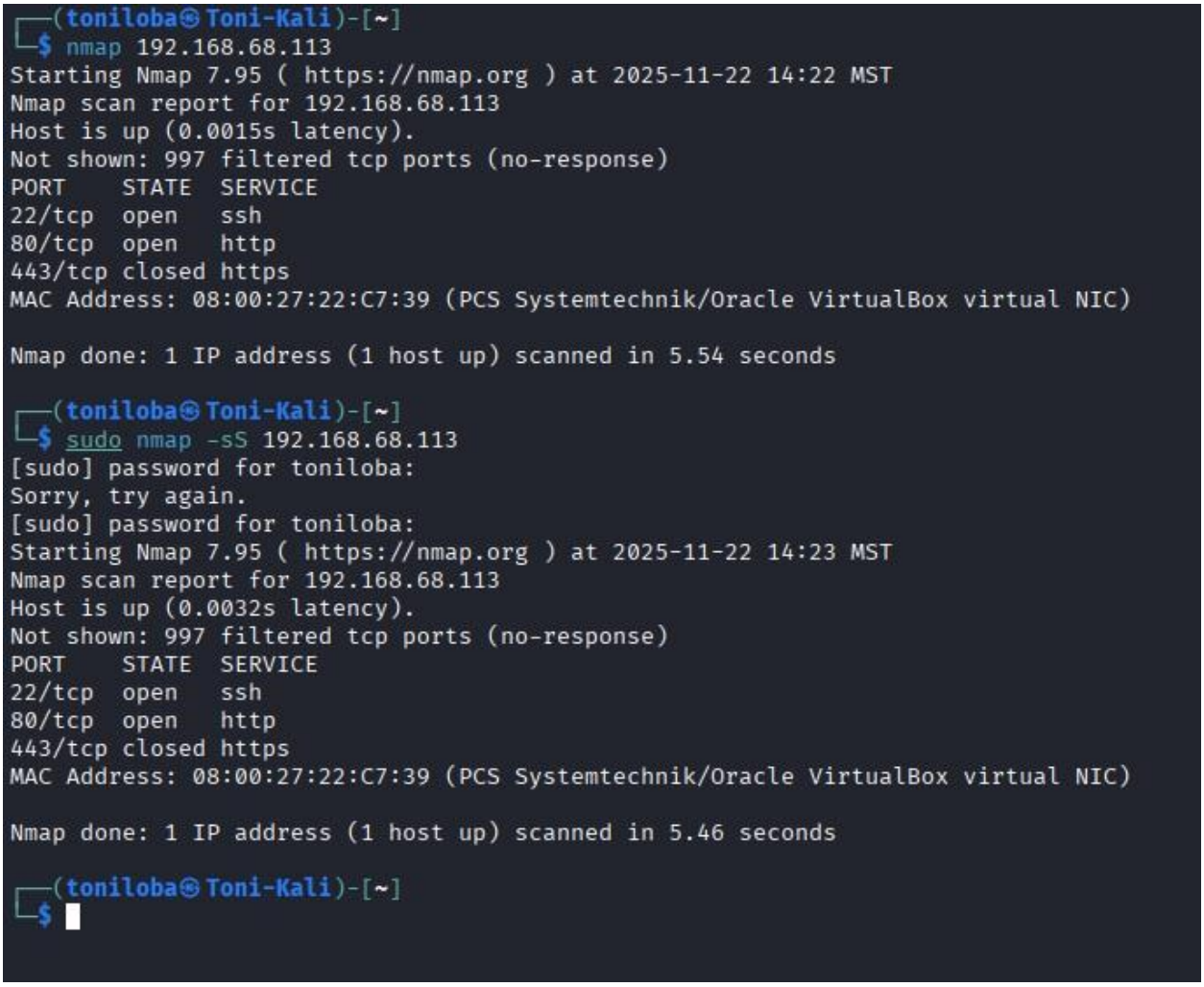

Figure 9: Nmap scan results from Kali

Observations:

i. ICMP echo requests/replies confirm allowed ping traffic
ii. TCP SYN packets targeting ports 22, 80, 443 were captured in tcpdump
iii. Firewall allowed only necessary ports: blocked ports show no replies, matching Nmap results
iv. IDS effectively detected scan attempts, providing evidence of potential reconnaissance activity

Explanation:
This demonstrates the IDS functionality, capturing suspicious packets in real-time and validating firewall rules. The combination of packet monitoring and filtered ports provides a basic but effective defense simulation.

6.0 Testing, Analysis and Security Observations

i. **Firewall Strengths:** selectively allows necessary services and blocks unnecessary traffic
ii. **VPN Strengths:** ensures secure remote access while permitting only authorized services
iii. **IDS Strengths:** detects reconnaissance attempts like ping sweeps and SYN scans

7.0 Conclusion

This project successfully implemented a secure and controlled network environment integrating three core security mechanisms: a packet-filtering firewall, a VPN service and an intrusion detection simulation. The Ubuntu server consistently enforced strict access control by allowing only essential services while blocking all unnecessary TCP ports. OpenVPN provided a reliable and encrypted remote-access pathway, demonstrating how secure connectivity can be maintained without exposing internal services.

Through tcpdump monitoring, the IDS component effectively identified reconnaissance behavior such as ICMP probes and TCP SYN scans originating from Kali, validating the visibility and detection capability of the setup. Combined with external testing from the Windows host, the project confirmed that defensive configurations behaved correctly across multiple attack and access paths.

Overall, this work strengthened practical cybersecurity skills and reinforced key concepts in network hardening, traffic analysis and secure service deployment within a realistic, hands-on environment.