

User Manual

Cafeteria Management System: Resolve

T-RISE

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1 System Overview

The Cafeteria Management System is a system designed to assist users with efficiently ordering food from a cafeteria online and being notified when their order is done. The system will also assist cafeteria staff with dealing with orders in real time as well as managing inventory. The system will also assist in branding configuration of the cafeteria. The system is intended to be used in a corporate environment whereby users have the option to charge their cafeteria expenses to their salary or immediately pay for orders. In addition, the system will allow management to view expense reports of different users. All users will also be able to access their history, set favorites and other similar functionality which will all be explained in this user manual.

2 System Configuration

The system requires a Windows/Unix based host to run the server. This host must have NodeJS, MongoDB, Express server, Bower and grunt installed on it (all of the mentioned technologies will be described step by step how to be installed in the next section). In addition, the host must be connected to the internet in order to allow any required dependencies to be installed and set up for the operating system environment. The configuration of the server requires an active e-mail account to facilitate communication between the system and end users. Interaction with this host will be achieved using a standard mouse and keyboard as well as a monitor.

End users will only require a PC equipped with a modern web browser and an active internet connection.

3 Installation

3.1 Prerequisites

The Cafeteria Management System requires NodeJS and MongoDB to run. These are free and open source software and can be obtained from the following sites:

<https://nodejs.org/download/>

<https://www.mongodb.org/downloads>

The applications are available for both Windows and Unix environments and include setup guides on their respective web pages.

Once installed, NodeJS includes a package manager called NPM. This package manager will be available from the terminal and will be used to install all dependencies. The following dependencies have to be installed first (Run these commands one by one in the command prompt or terminal):

```
$npm install -g bower
$npm install -g grunt-cli
```

After these commands have successfully installed the respective applications you can download the Cafeteria Management Software from the GitHub repository : <https://github.com/toniamichael94/MainProjectCOS301>

This can be done by cloning the repository onto a remote location on your PC, if you do not know how to clone a GitHub repository, please visit: <https://git-scm.com/book/en/v2/Git-Basics-Getting-a-Git-Repository> under the section "How to clone an existing repository" you will find the GitHub documentation on how to do this.

Once you have cloned the GitHub repository and installed the above mentioned technologies, please move on to the next section , which will take you step by step in configuring the Cafeteria Management System (CMS).

Please note that 'CMS' will be referred to in the rest of this document as an abbreviation for the Cafeteria Management System

3.2 Setting up CMS

Before starting the system, an email account has to be set up to facilitate communication between the system and end users. The details of this account can be configured in the following config file:

```
~/Cafeteria_Management_System/config/env/production.js
```

(The document can be opened in any text editor or IDE such as NetBeans, WebStorm or atom - just to name a few)

Under the section 'Mailer', the following fields should be specified:

- MAIELR_FROM: A name indicating the sender of mail.
- MAILER_SERVICE_PROVIDER: The service provider of the email account
- MAILER_EMAIL_ID: The email ID of the account set up for CMS

- MAILER_PASSWORD: The password of the account set up for CMS

In a terminal/command prompt, navigate to the CMS directory and execute the 'npm install' command. This will install all the packages required to run the system:

```
~/ Cafeteria_Management_System/ $npm install
```

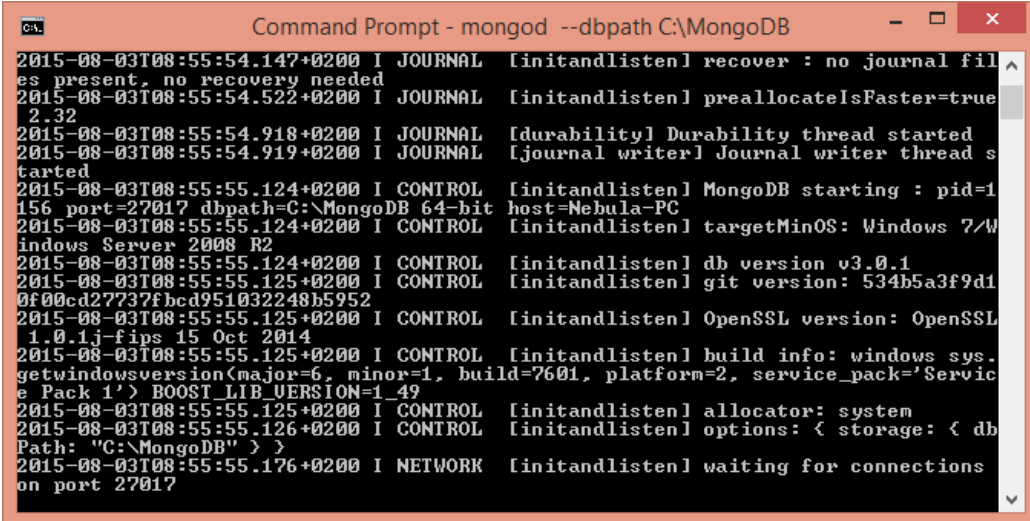
If all dependencies were installed successfully, then MongoDB can be started with the following command in a completely new terminal or command prompt:

```
~/ $mongo --dbpath "directory"
```

Where "directory" is a path to the folder which Mongo will use as a working directory.

Remember that this command has to be executed in a separate terminal.

Below is an example of what the output should look like :



```

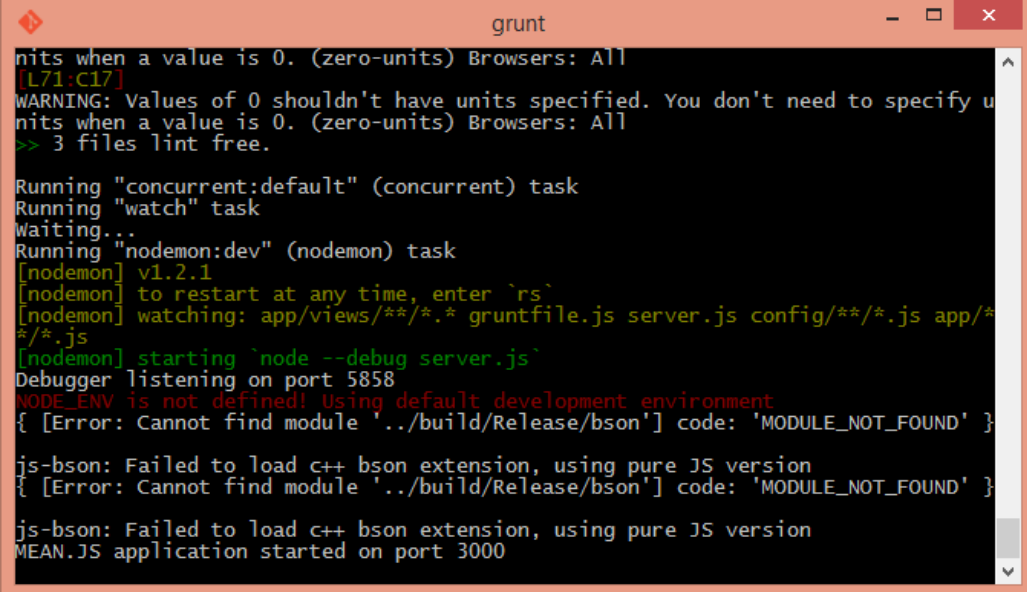
Command Prompt - mongod --dbpath C:\MongoDB
2015-08-03T08:55:54.147+0200 I JOURNAL [initandlisten] recover : no journal fil
es present, no recovery needed
2015-08-03T08:55:54.522+0200 I JOURNAL [initandlisten] preallocateIsFaster=true
2.32
2015-08-03T08:55:54.918+0200 I JOURNAL [durability] Durability thread started
2015-08-03T08:55:54.919+0200 I JOURNAL [journal writer] Journal writer thread s
tarted
2015-08-03T08:55:55.124+0200 I CONTROL [initandlisten] MongoDB starting : pid=1
156 port=27017 dbpath=C:\MongoDB 64-bit host=Nebula-PC
2015-08-03T08:55:55.124+0200 I CONTROL [initandlisten] targetMinOS: Windows 7/W
indows Server 2008 R2
2015-08-03T08:55:55.124+0200 I CONTROL [initandlisten] db version v3.0.1
2015-08-03T08:55:55.125+0200 I CONTROL [initandlisten] git version: 534b5a3f9d1
0f00cd27737fbc951032248b5952
2015-08-03T08:55:55.125+0200 I CONTROL [initandlisten] OpenSSL version: OpenSSL
1.0.1j-fips 15 Oct 2014
2015-08-03T08:55:55.125+0200 I CONTROL [initandlisten] build info: windows sys.
getwindowsversion(major=6, minor=1, build=7601, platform=2, service_pack='Servic
e Pack 1') BOOST_LIB_VERSION=1_49
2015-08-03T08:55:55.125+0200 I CONTROL [initandlisten] allocator: system
2015-08-03T08:55:55.126+0200 I CONTROL [initandlisten] options: { storage: { db
Path: "C:\MongoDB" } }
2015-08-03T08:55:55.176+0200 I NETWORK [initandlisten] waiting for connections
on port 27017

```

Figure 1: MongoDB Terminal - Expected output when running MongoDB

Once mongo has been started, the CMS server can be started with the following command:

```
~/Cafeteria_Management_System/$ grunt
```



```
grunt
nits when a value is 0. (zero-units) Browsers: All
[L71:C17]
WARNING: Values of 0 shouldn't have units specified. You don't need to specify u
nits when a value is 0. (zero-units) Browsers: All
>> 3 files lint free.

Running "concurrent:default" (concurrent) task
Running "watch" task
Waiting...
Running "nodemon:dev" (nodemon) task
[nodemon] v1.2.1
[nodemon] to restart at any time, enter `rs`
[nodemon] watching: app/views/**/*.js gruntfile.js server.js config/**/*.js app/**/*.js
[nodemon] starting `node --debug server.js`
Debugger listening on port 5858
NODE_ENV is not defined! Using default development environment
{ [Error: Cannot find module '../build/Release/bson'] code: 'MODULE_NOT_FOUND' }
js-bson: Failed to load c++ bson extension, using pure JS version
{ [Error: Cannot find module '../build/Release/bson'] code: 'MODULE_NOT_FOUND' }
js-bson: Failed to load c++ bson extension, using pure JS version
MEAN.JS application started on port 3000
```

Figure 2: Grunt - When grunt is running, output should be similar to this.

Now the Server and the Database is running and we can get started with the rest of the setup process.

Note: Inside the browser one will run localhost:3000 to view system.

To terminate the sever, the user can enter the Ctrl+C command in the terminal. The user can also terminate the MongoDB service by executing the same command (Ctrl+C) in the MongoDB terminal.

4 Getting Started

Access to the Cafeteria Management System is through a standard web browser. Different types of users have access to different facets of the system. The system has a default super user account and an admin user account which can assign different roles (cafeteria manager, cashier, etc.) to the users and which has global access to the whole system. These users can then sign in to access the facet of the system they are authorised to.

4.1 Administrative Users

When the CMS is started initially with an empty database there will be no users in the database this includes that there will be no administrative users. Thus to generate the administrative users on the first startup of the system one should navigate to the sign in page and sign in with empty credentials. If the system is started for the first time with an empty database, on sign in with empty credentials (this means click on the sign in button without filling out the text boxes) administrative users will be created.

The system will have a super user:

Employee ID: SuperUser

Password: SuperUser

And the system will also have an adminuser:

Employee ID: AdminUser

Password: AdminUser

WARNING :

Administrative users will have global access to the whole system, thus it is of utmost importance that the administrative users should be set up with the first start up of the system and their credentials and passwords must be changed to not violate the security of the system.

** Note at all times there can only be 1 super user and 1 admin user - this is done for security purposes*

Once logged in, the super user and admin user can change their password from the profile management page which is available directly from the home page. They can also set additional fields such as an e-mail address which will assist in password recovery in the event of a forgotten password and to where notifications about the CMS will be sent to.

4.2 Creating an Account

If you are a new user to the system you can create a new account by navigating to the Sign Up page by clicking the 'Sign Up' button on the navigation bar:

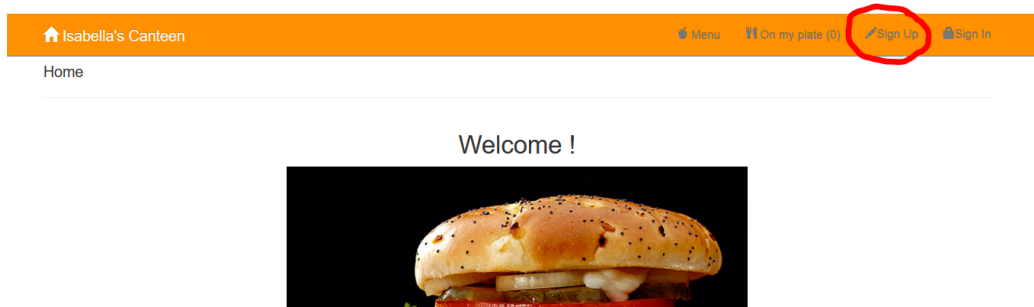


Figure 3: Sign-Up - red circled button should be clicked to sign up

When the button is clicked the CMS will redirect you to the sign up page where you can fill out all the details:

Figure 4: Sign-Up Page - details to be filled in - all fields are required

Employee ID will be determined by the company where the cafeteria might find itself - no Employee ID can be reused.

The *e-mail address* is of importance for notifications when the order will be ready and for financial bills to be sent to.

The *spending* Limit is the maximum amount you may spend each month.

Note that all the fields may be edited when logged in

After signing up and creating a new account the user will automatically be logged in.

4.3 Logging In

Once a user navigates to the home page of the CMS to log in the user can click on the button in the navigation bar called 'Sign In':

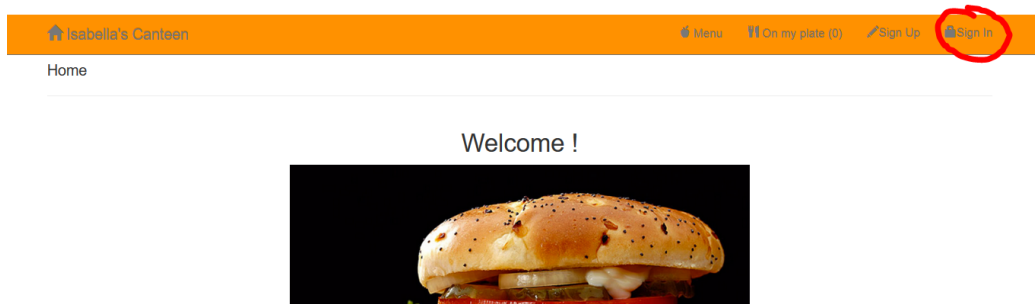


Figure 5: Sign - In - red circled button should be clicked to sign in

Once the user clicks on the sign in button the CMS should direct to the sign in page :

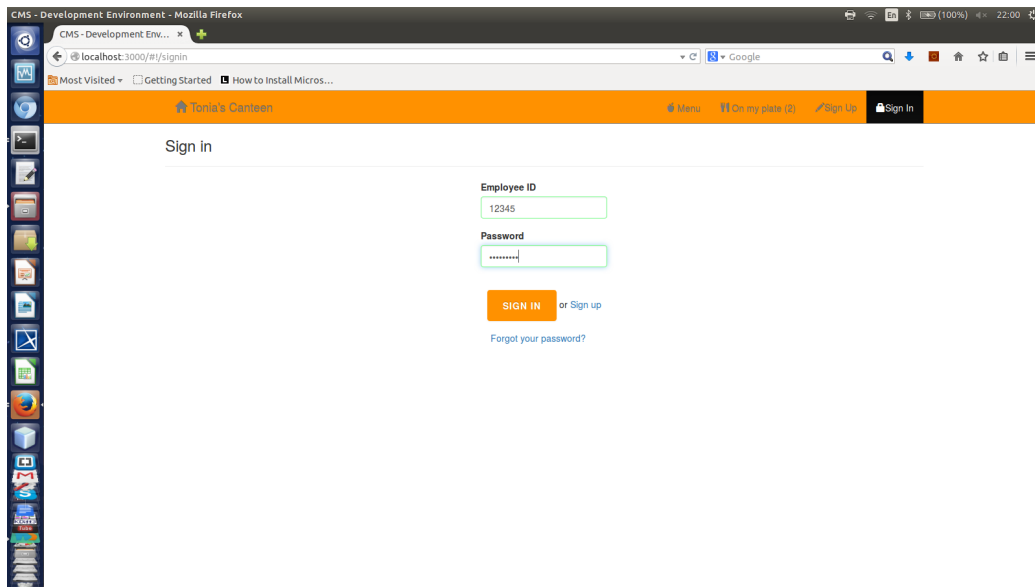


Figure 6: Sign - In page

Only registered users can sign in and fill out his/her personal details and click on the sign in button and the system will redirect to the home page when the user's login was successful. If the user can not log in due to forgetting his/her password they can click on the forgot password link which will redirect to the forgot password page:

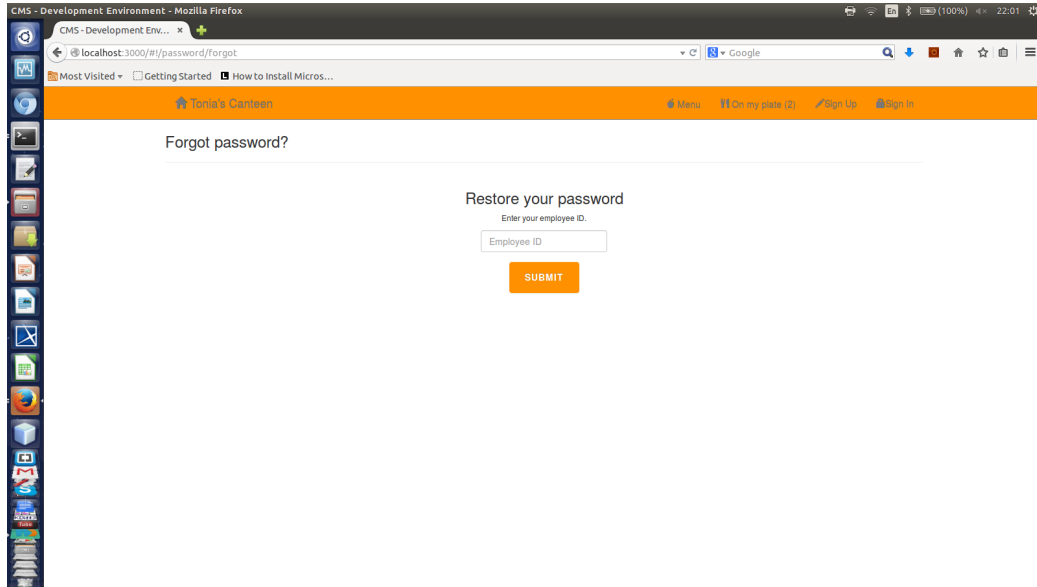


Figure 7: Forgot password page

The user can simply type in his/her Employee ID and click on the submit button, the CMS will send an e-mail notification to the user's registered e-mail address and he/she can just follow the link sent by the CMS via e-mail and reset the password and try to log in again.

The rest of the functionality will be described in the section below in detail under the respective headings of how to navigate between pages to administrative settings to ordering an item and so forth.

5 Using The System

5.1 The Navigation pane

5.1.1 The Navigation pane - once the user is not logged on

On the home page, the name of the canteen is displayed. The user will also see the navigation pane at the top. The actions available with the pane are

"Sign in", "Sign up", "Menu" and "On your plate". The Navigation pane will when not logged in will be displayed as follows:

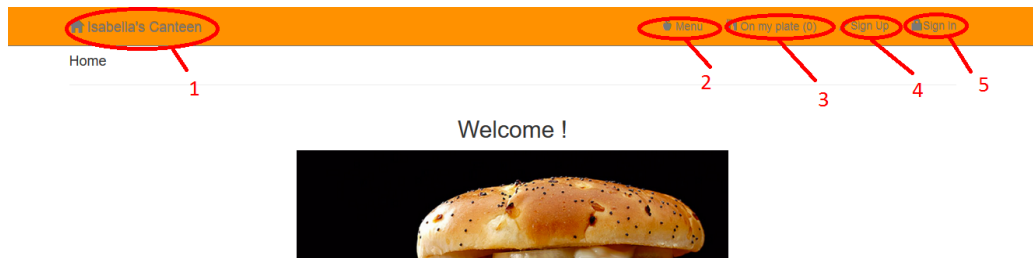


Figure 8: Home Page - user not logged in

The numbers in the images are described below:

1. The Home button - when clicking on this button it will always redirect to the home page
2. The Menu button - this button will redirect to the menu page
3. The on my plate button - this button will redirect to an orders page showing how many items you currently have on your plate and what they all consist of with totals.
4. The Sign Up button - this button will redirect to the sign up page where a new account can be created
5. The Sign In button - this button will redirect to a page where the user can sign in and log into his/her account.

The user can not proceed to order food if the user has not signed up and logged in. Hence, the first step a new user should take is signing up/registering with the system.

If a user has not signed in, the user will still be allowed, however, to view the menu, without ordering anything. However, the user will be able to add items to their plate and view them on the "On My Plate" page, but the order will not be sent to the system until the user signs in.

5.1.2 The Navigation pane - once the user has logged on

The user will now view a drop down menu with various options displayed on it. The following options will be displayed if the user is a normal user: "Edit Profile", "Profile", "Sign out". These pages will be discussed below.

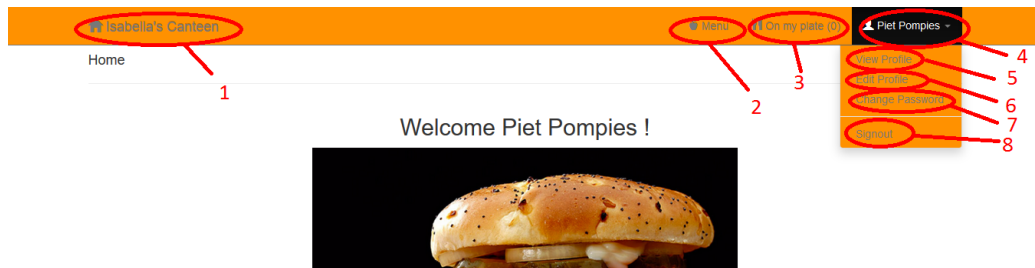


Figure 9: Home Page - user not logged in

When a user is logged in as a normal user he/she will have the following view of the navigation plane as the above image. below we describe what each of those buttons will do:

1. The Home button - when clicking on this button it will always redirect to the home page
2. The Menu button - this button will redirect to the menu page
3. The on my plate button - this button will redirect to an orders page showing how many items you currently have on your plate and what they all consist of with totals.
4. The User button - this button will display the user's name and when clicked on will give a dropdown menu with different options depending what the role of the user is - the example used is just a normal user with the basic options described below:
5. View Profile button - this button will redirect to the profile page of the respective user.
6. Edit Profile button - this button will redirect to the edit profile page where a user can change his/her current details and save it onto the CMS
7. Change Password button - this button will redirect to the change password page where a user can change his/her current password.
8. Sign Out button - this button will sign a user out of the CMS and redirect the user to the home page.

Normal User

A normal user will only have the visible options in the dropdown menu as

displayed in the image. Although if the user has any other role than a user they will see extra settings displaying in the dropdown menu.

Superl User or Admin User

If the user is a super user or an admin user the options "Admin Settings" and "Branding Settings" will also be displayed in the dropdown menu. The super user and the admin user will hence be in control of assigning roles, changing employee ID's, setting the system wide spending limit, changing the canteen name and the cover image of the canteen.

Cafeteria Manager

If the user is a cafeteria manager, the options "Manage Menu Items" and "Manage Inventory" will be displayed. Manage Inventory is where the stock additions and removals are kept track of. Manage Menu Items is where the different menu meal items will be logged.

Finance r

If user is a financial manager, the option "Finance" will be displayed. The financial manager will be able to search for employees and view their bills, to keep track of these.

Cashier

If the user is a cashier, the options "Placed Orders" will be displayed and it is here where the transactions will occur, such as marking whether orders are ready, and paid for. The cashier will also send notifications to the user, when the food is ready for the user to collect.

5.2 The "Sign Up" Page

Once the user has clicked the "Sign Up" option on the navigation pane, the user will be directed to the sign up form, where a user should fill in their details. Once completed, the user will click submit and if the form is correctly filled in the user will be notified upon success and will be signed up for the system. The user will hence be redirected to the home page. The user can then use the password created and employee ID to log in to the system. If the information entered is not followed, a thorough error message will be displayed indicating what the problem is so that the user can rectify it. The user must now log in to access the ordering and managing profile functionality.

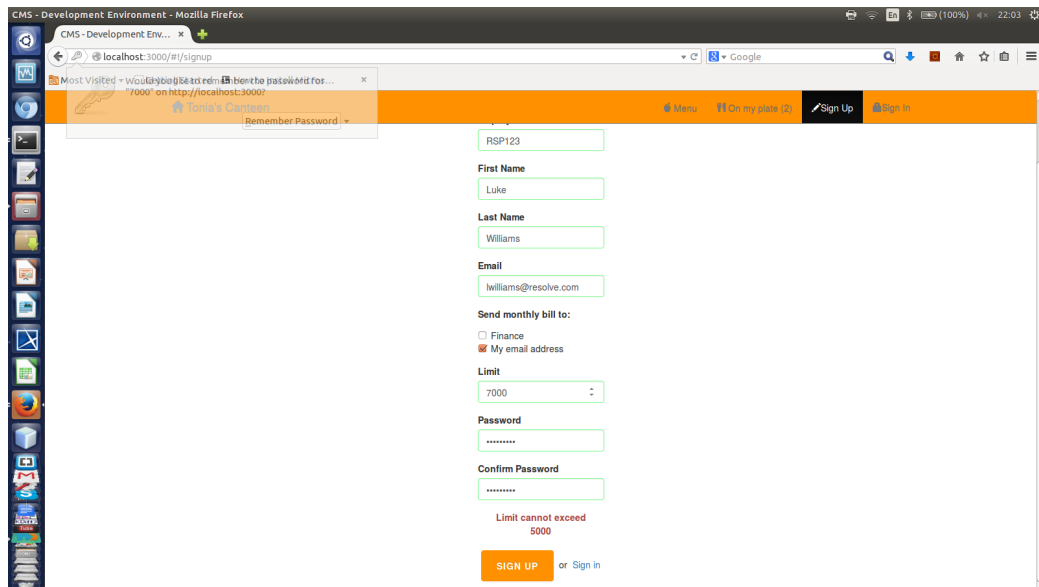


Figure 10: Sign up sheet - when a user types in a limit value larger than the maximum spending limit per month

5.3 The "Sign In" Page

To log into the system the user should click the Sign In option on the navigation pane. The user will fill in their password and Employee ID in the provided slots and click submit to proceed. If the information entered is valid, the user will be notified upon success and redirected to the home page, logged in on their personal account. If the information entered is not valid, a thorough error message will be displayed indicating what the problem is so that the user can rectify it.

There is also an option called "Forgot your password?" which once clicked leads the user to a page where the user must enter their Employee ID. The user will then be notified that an email has been sent to their personal email account with further instructions on how to rectify the situation. The user will be sent a link to a page, in order to set a new password.

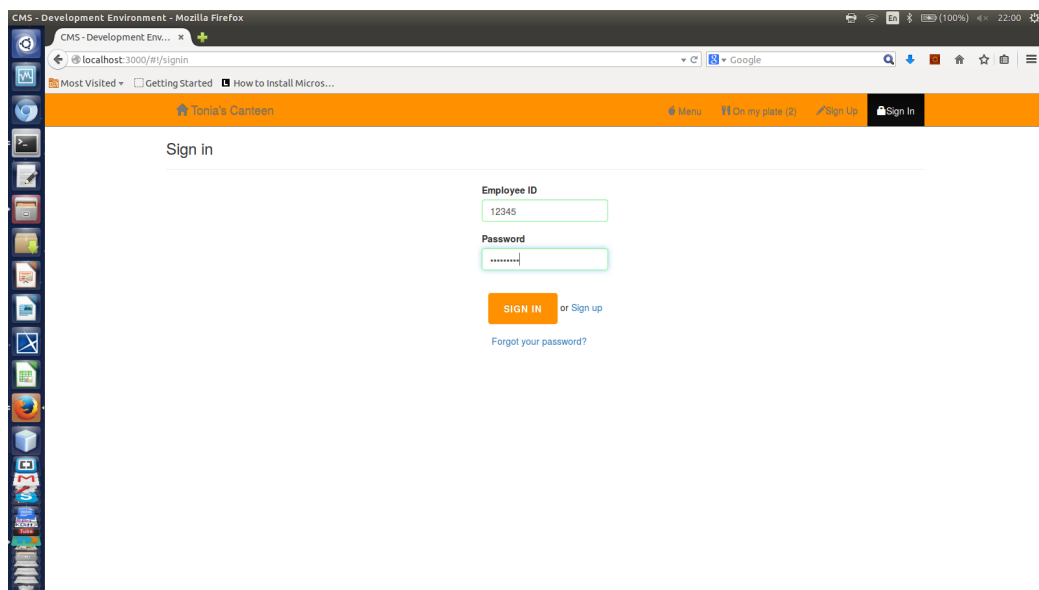


Figure 11: Sign In page - Type the appropriate information in the textboxes and click submit to sign in

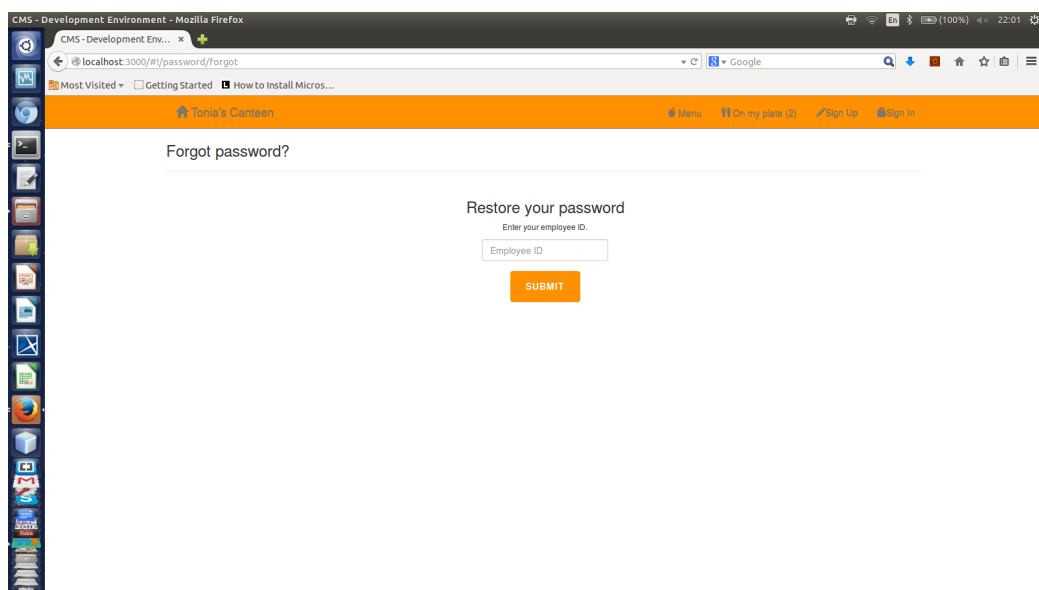


Figure 12: Forgot password page

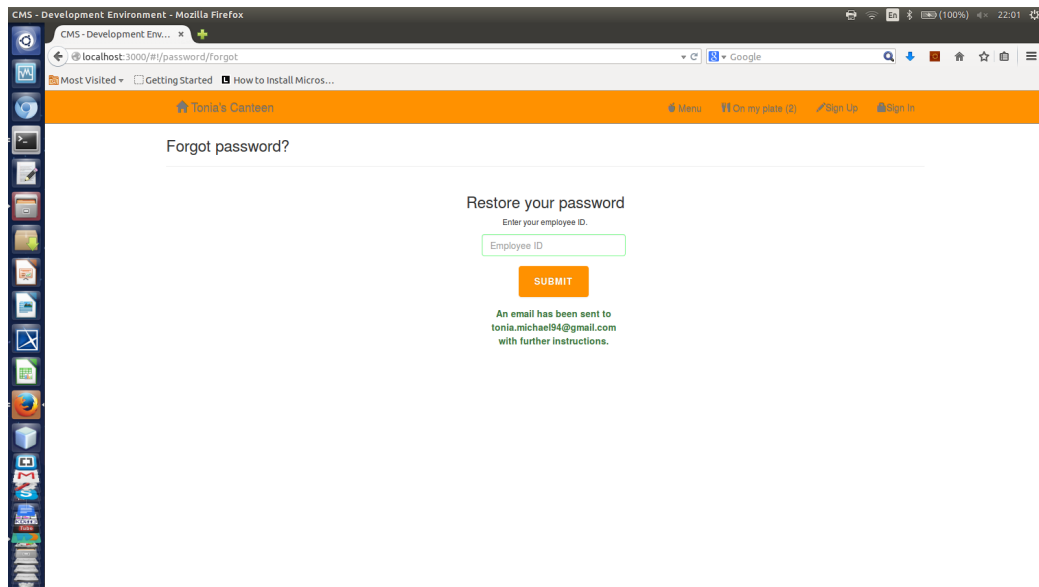


Figure 13: After submitting the form - notified about email sent

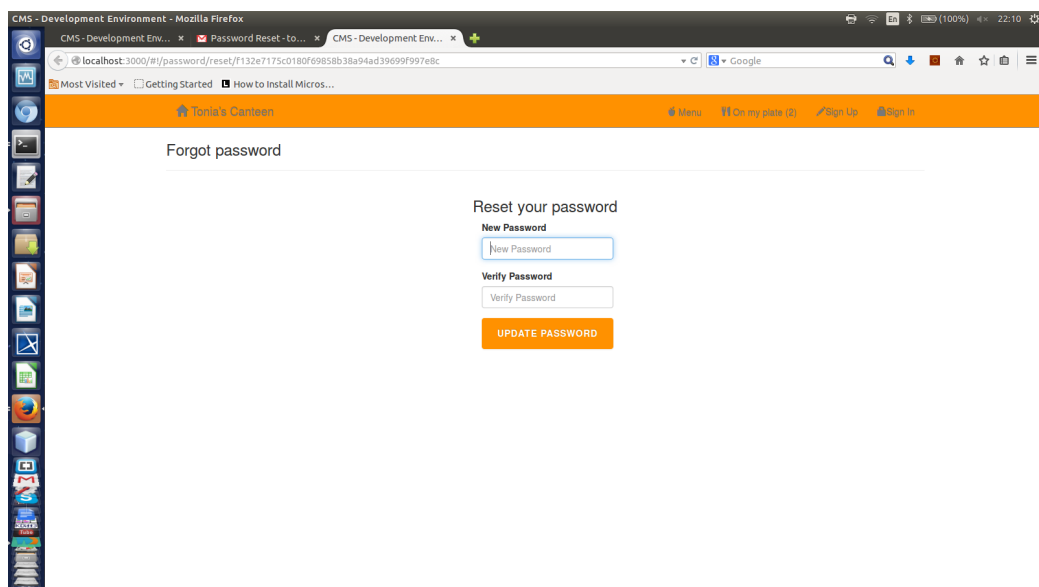


Figure 14: The url sent via email leads to this page - fill in the textboxes and new password is set

5.4 The "Menu" Page

This is where the user will be able to view the menu items and their prices. An item can be added to the user's plate by simply clicking the 'Add to Plate' button alongside each item. These can then be viewed on the 'On my Plate' page.

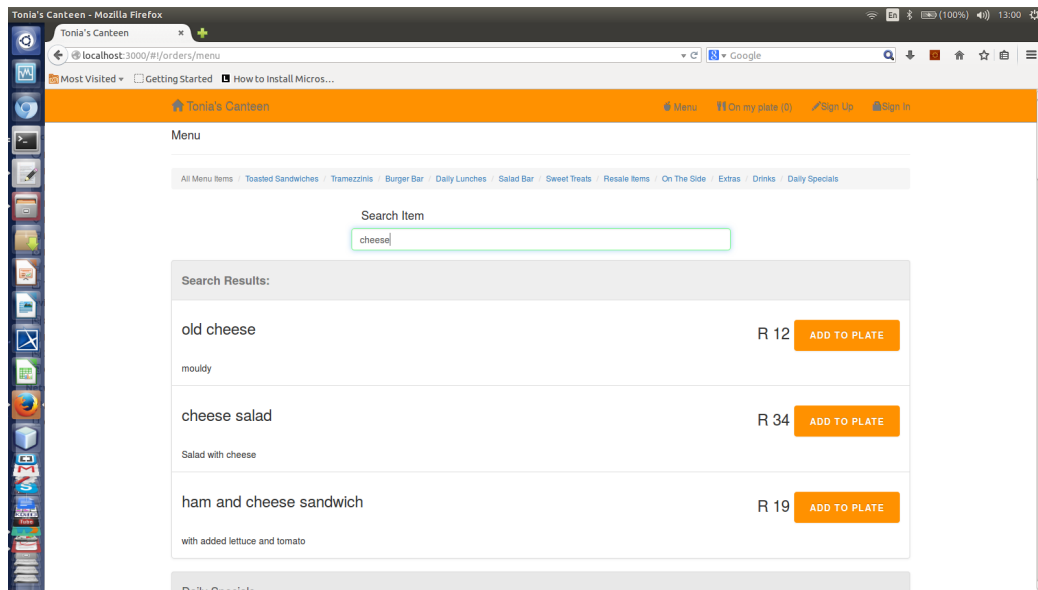


Figure 15: The menu page from which a user can order food

On the menu page there is also a breadcrumb which indicates the different meal categories to make the search more efficient. There is also a search bar on all these pages.

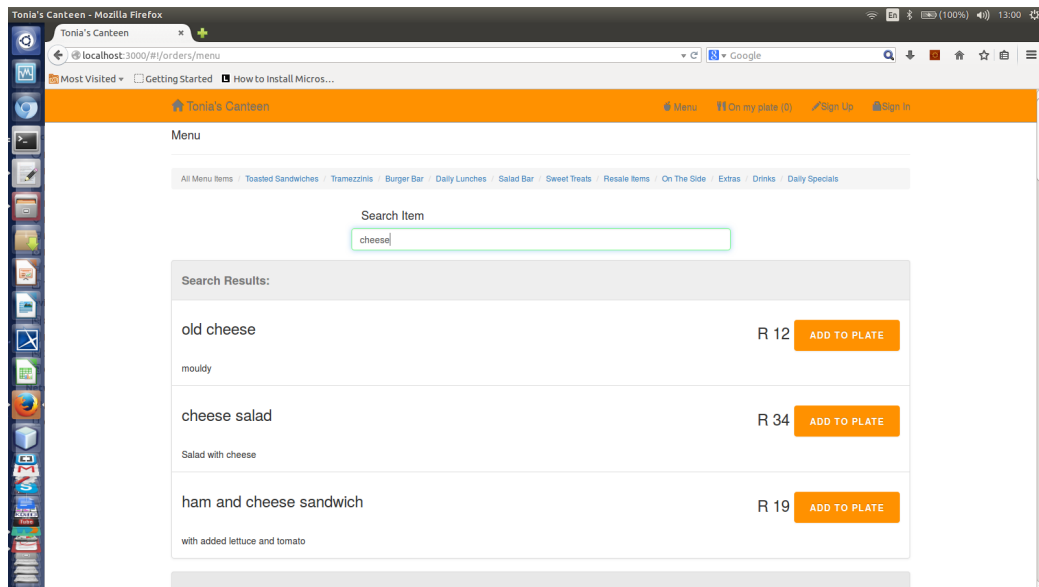


Figure 16: The menu page - Can be navigated via the search bar as illustrated

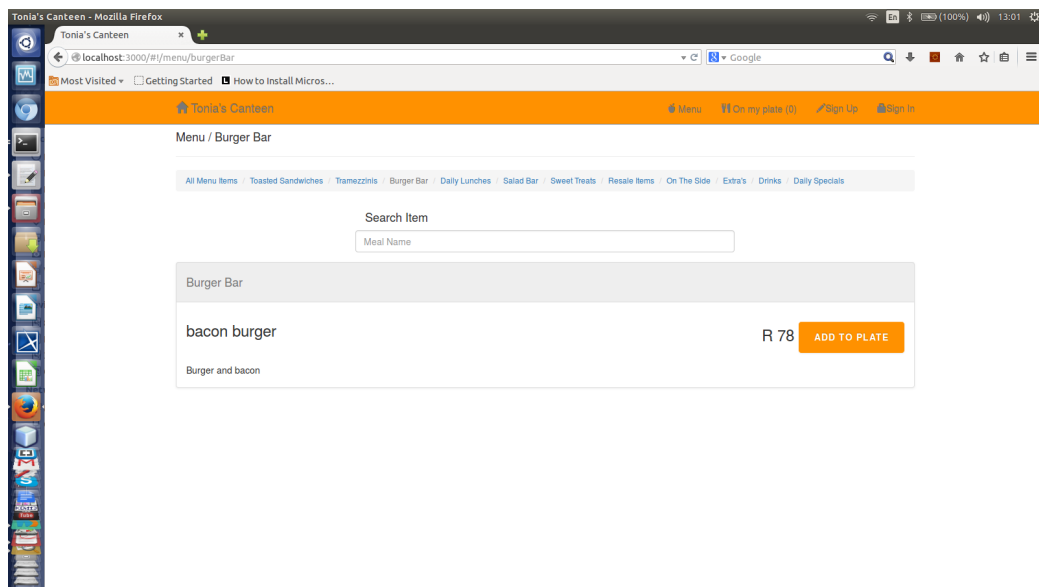


Figure 17: The menu page - Can be navigated via the category breadcrumb as indicated to view sub menus

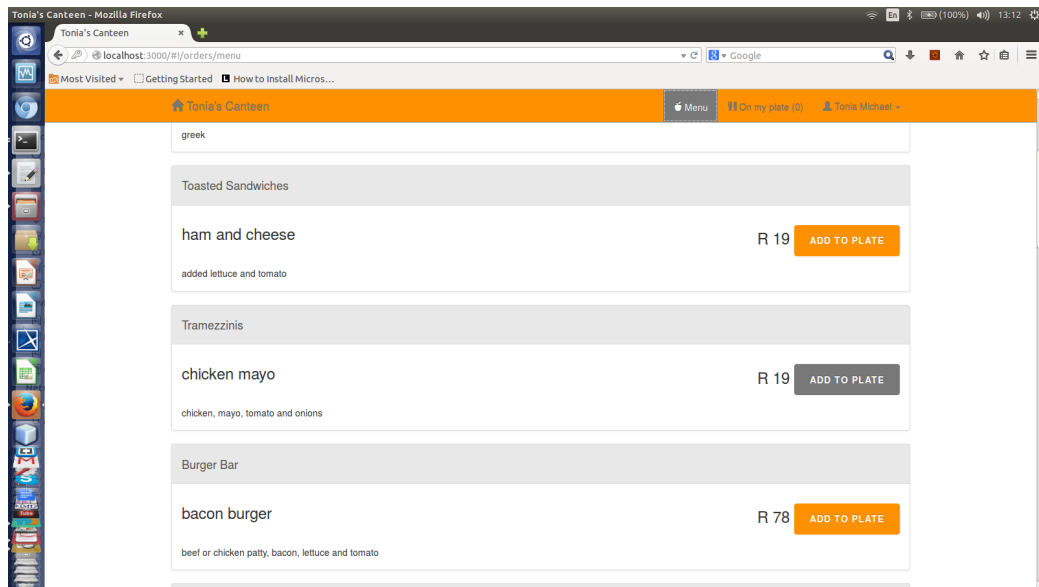


Figure 18: The menu page - order menu items by clicking the addToPlate button

5.5 The "On my plate" Page

This page serves to indicate the current meal items that the user has ordered, and these can be removed on this page via the appropriately labelled button. The tab in the navigation bar also indicates an amount which is the amount of meal items ordered.

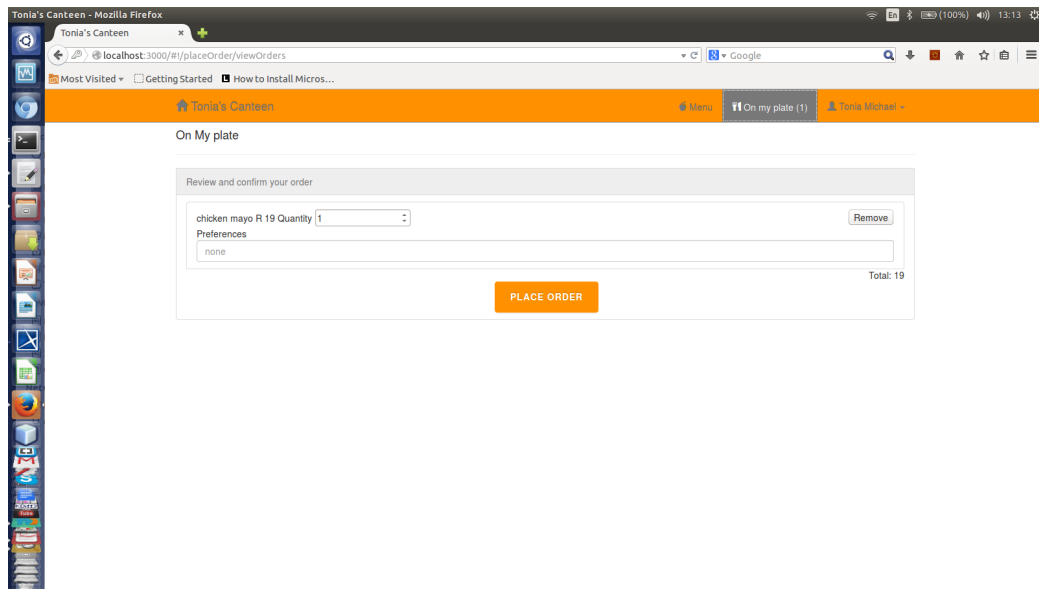


Figure 19: On my plate page - The meal you selected on the menu page is displayed here (Navigate here via the navigation bar)

5.6 The "Edit Profile" Page

The user will be presented with a similar form to that which they signed up with, however, the details that the user entered in the sign up form will be present in these textboxes. The user can proceed to edit these here. Clicking the submit button will indicate whether changes have been saved or if errors have been made and how the user can correct these.

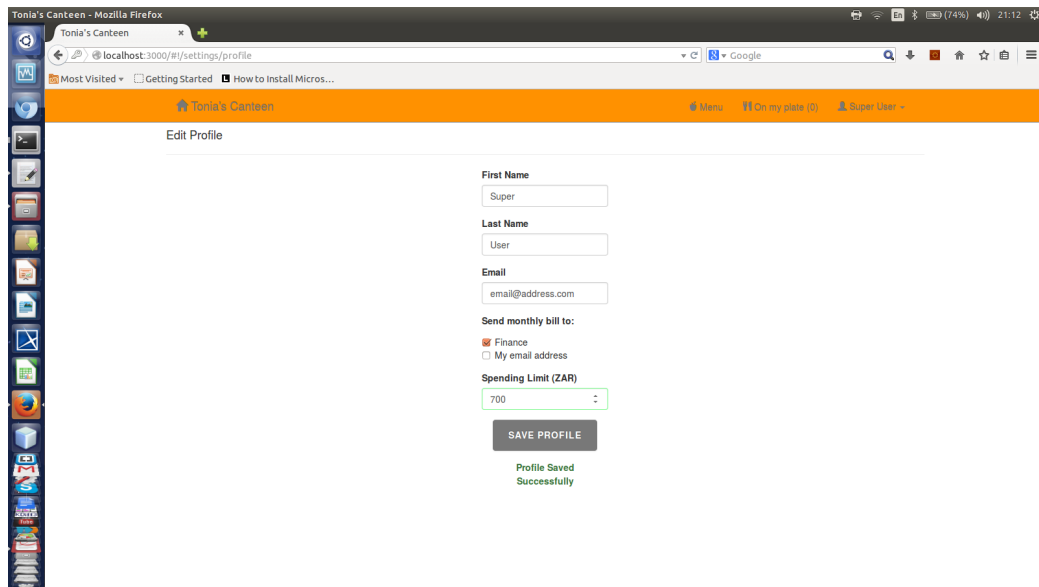


Figure 20: Edit profile page - Edit profile by typing into the textboxes and submitting for validation message and to save new information

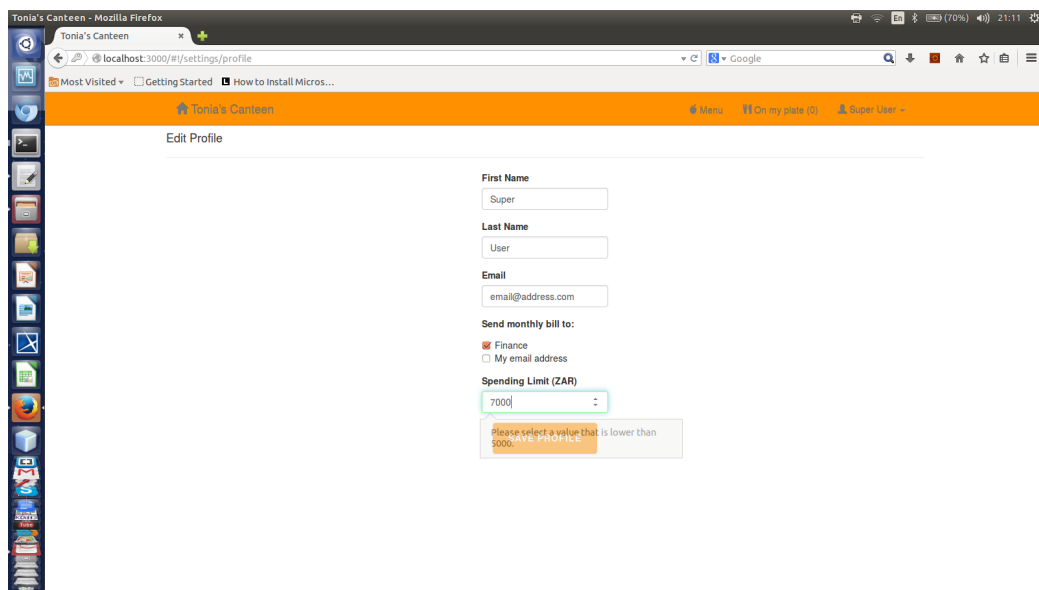


Figure 21: You must ensure your monthly spending limit is within the bounds of the maximum spending limit of the system, set by the superuser

5.7 The "Profile" Page

This is where the user will be able to view their profile i.e. the details they entered when they signed up/ edited their profile.

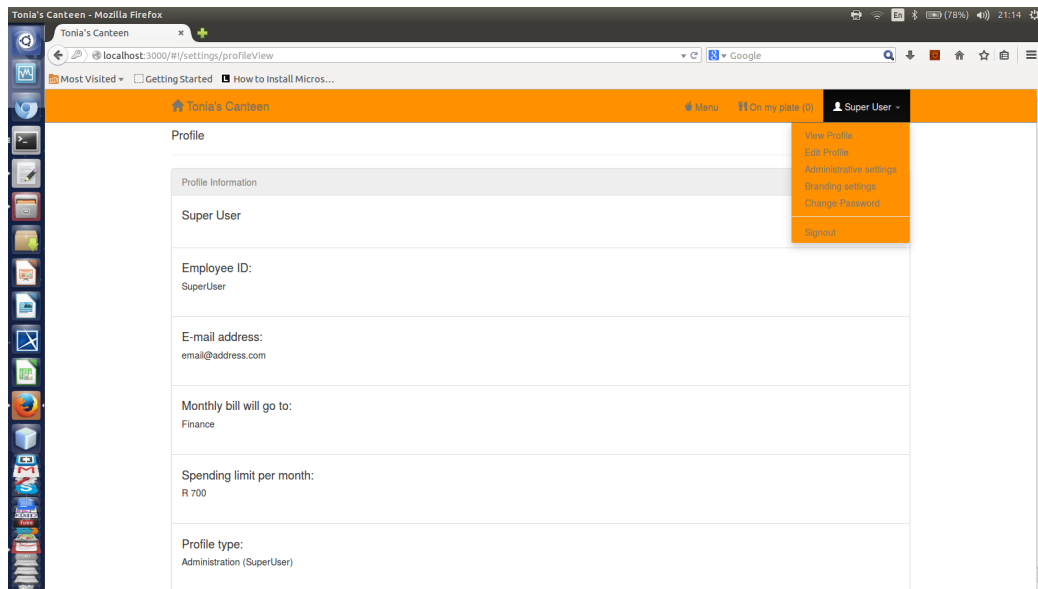


Figure 22: The profile page - where you view your profile (via the orange navigation tab menu indicated)

5.8 The "Change Password" Page

The user is presented with a form where the user will be asked to enter their old and new passwords to change their password.

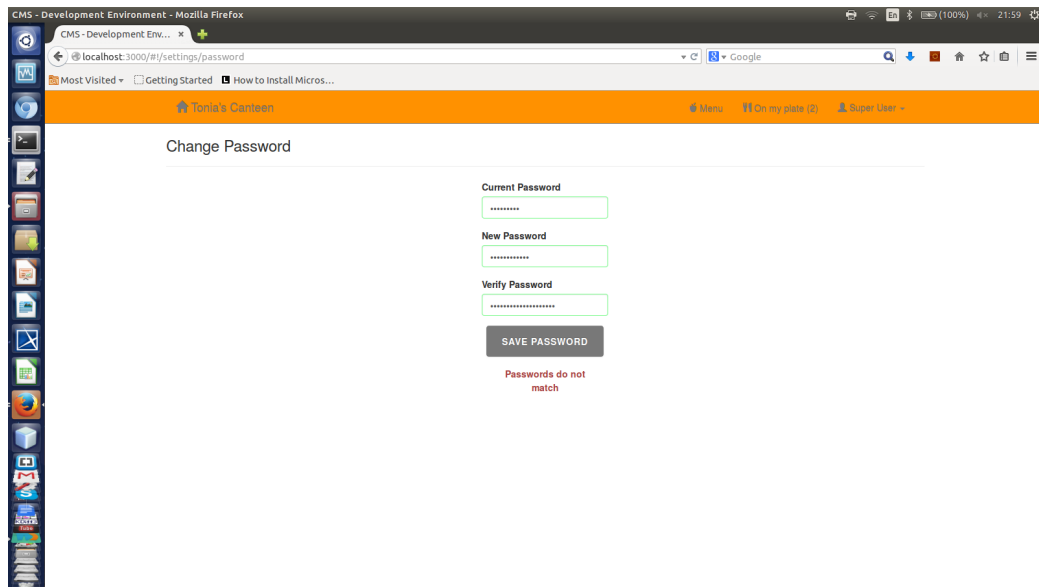


Figure 23: Can change password on this page - validation message will be displayed indicating if change was successful or not

5.9 Superuser: The "Administrative Settings" Page

At the top of the page there is a section labelled assign roles, where different admin roles will be assigned to different users. The superuser simply has to type in an employee ID and select a role from the dropdown menu below. There is a section underneath that where the superuser can change the user ID of an employee. Self explanatory textboxes are provided for the superuser to fill in and the submit button will save the changes, unless an error occurs. This page also consists of a section labelled "Change system limit" and it is here where the superuser can alter the limit of the system, i.e. the maximum value that a user can set their daily spending limits to. Hence a textbox is provided for the superuser to type the new limit and save it.

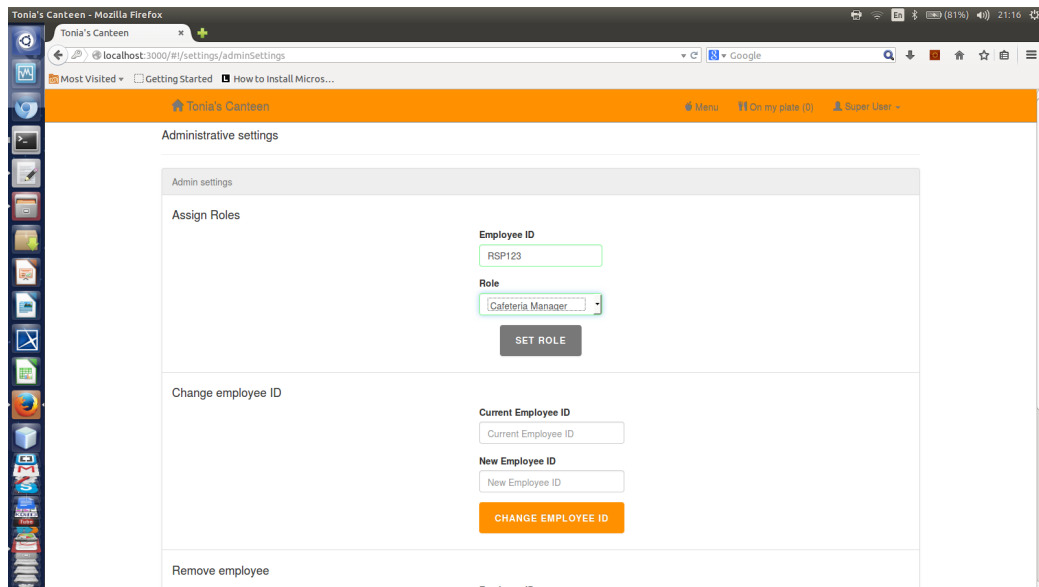


Figure 24: The admin page - superuser can assign roles such as cashier to users

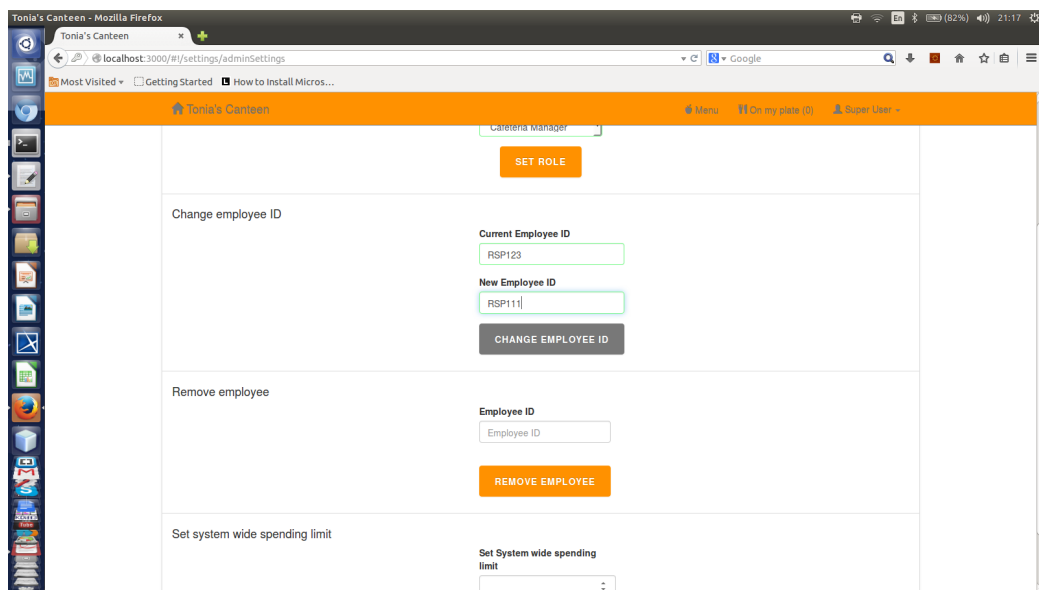


Figure 25: The admin page - superuser can change the users' employee ID

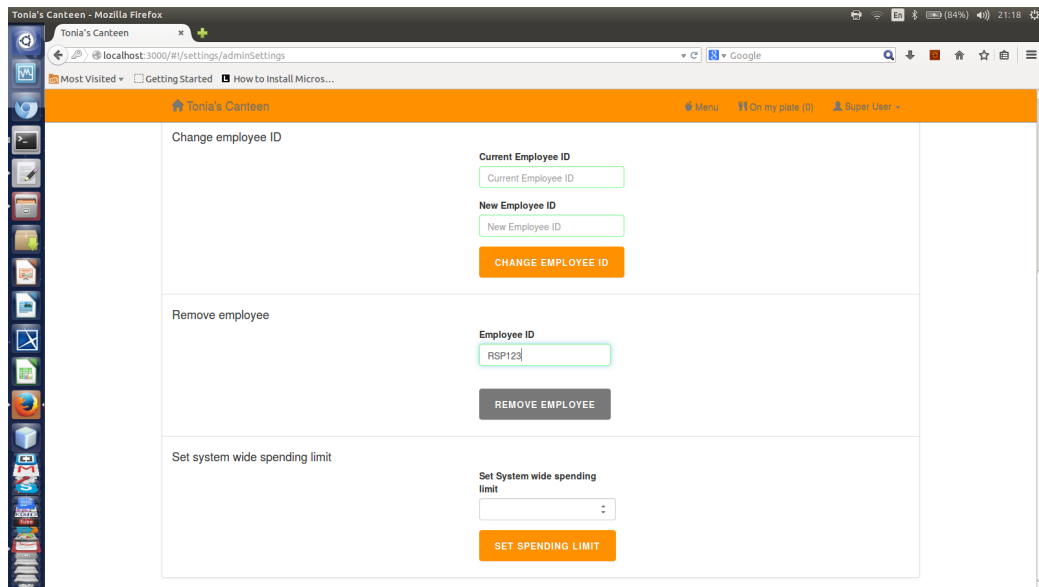


Figure 26: The admin page - superuser can remove users from the system

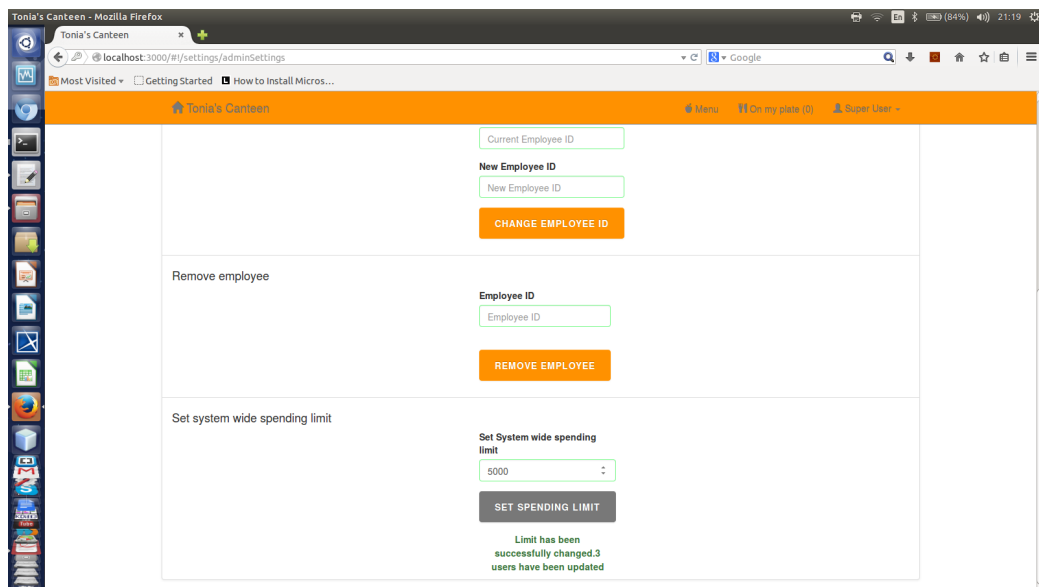


Figure 27: The admin page - superuser can set the monthly spending limit for the users

5.10 Superuser: The "Branding Settings" Page

There are two sections on this page. One where the user can change the canteen name, by merely typing in a new name over the old name in the allocated textbox, and another where the superuser can upload a new cover photo for the system.

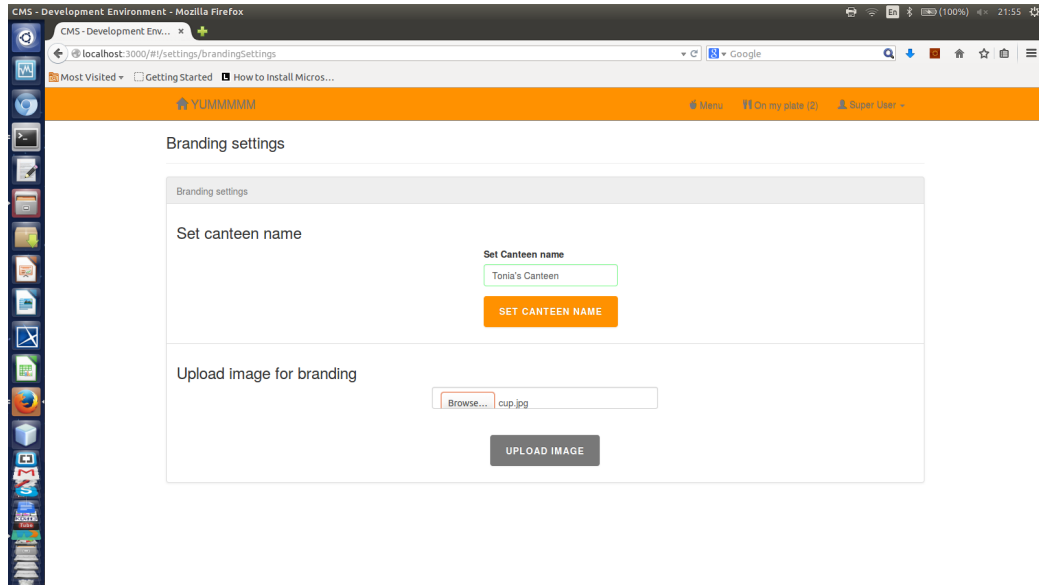


Figure 28: The admin settings page - superuser can change the cover photo

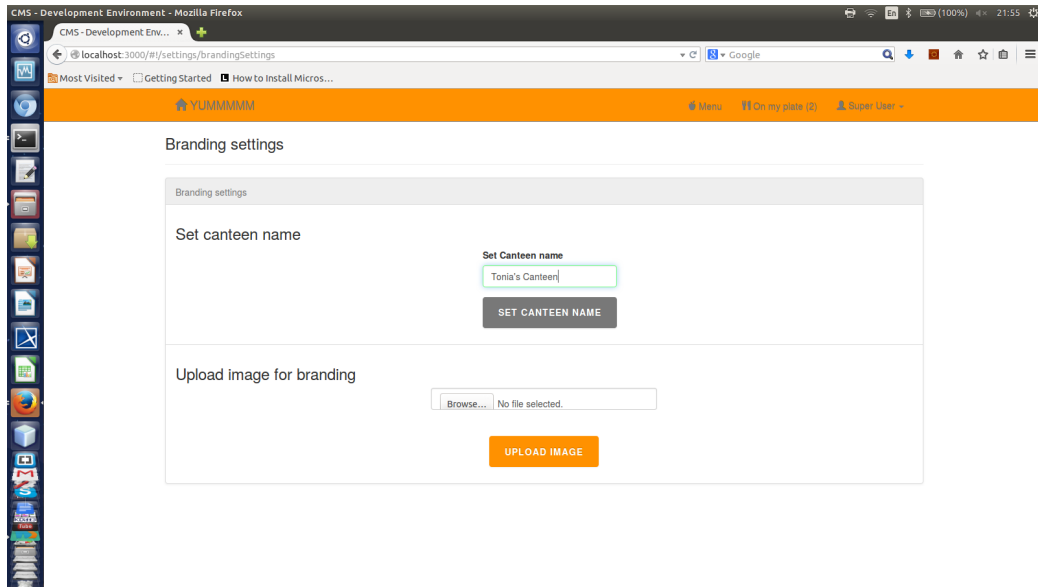


Figure 29: The admin settings page - superuser can change the canteen name

5.11 Cafeteria Manager: The "Manage Cafeteria" Page

5.12 Cafeteria Manager: The "Manage Menu" Page

5.13 Cashier: The "Process Orders" Page

This page is for the use of the cashier. Orders can be marked as ready via the checkboxes and can also be marked as completed or paid and completed. The option "Send notification" is available for the cashier to send an email to the users when their order is ready for collection.

5.14 Financial Manager: The "View Employee Bills" Page

There is a field labelled "Employee Id" and it is in here where a user will type in the employee ID

6 Troubleshooting

6.1 Problems with setting up the system

If the system does not start up when you run the 'grunt' command, either of the following procedures can be followed:

- Ensure you have an active internet connection as the system requires an internet connection.
- Ensure you have MongoDB running in a separate terminal.
The line

`Waiting for connections on port 27017`

should be displayed at the end of the Mongo terminal.

- If the above does not solve the problem, the command `npm update` should be run from inside the CMS directory:

`~/Cafeteria Management System$ npm update`

- If the problem persists the following commands should be run in order:

`~/Cafeteria Management System$ bower install`

`~/Cafeteria Management System$ npm install`

`~/Cafeteria Management System$ npm update`