

ununu
v1 wireframes

goals

reach consensus on:

minimum viable functionality

jobs to be done (as a user, these are all the things i need to be able to do in order to be successful with ununu)

which layout option to iterate on

not goals

design details, ui feedback, etc.

language & copy

new features (anything not in current build)

jobs to be done

download, install, & open ununu

create artist profile

add project to library (local or remote)

visualize local changes

sign local changes

push local changes

invite collaborators

pull remote changes

visualize version history

revert to previous version

download & install

we will be working on updating ununu.io this week to support downloading
ununu.dmg and hosting documentation, tutorials, legal resources, etc.

create artist profile

simply a 'create account' function, but i think an opportunity for us to allow artists to establish their identity & start establishing a community.

artists can add profile image & update information in their 'profile' section after creating their account.

notes:

- minimum required information to quickly create profile but also feel secure and personalized
- do we need 'terms & privacy' agreement on sign up?

ununu

ununu
Where musicians collaborate

Before you can start collaborating, we need you to create your artist profile. This helps you & other artists track your projects, sign changes, and manage copyright, splits, etc.

Create your artist profile

Name

Email

Password

Create profile

add project to library

i believe this is ultimately the ununu home screen?

at least for now, perhaps

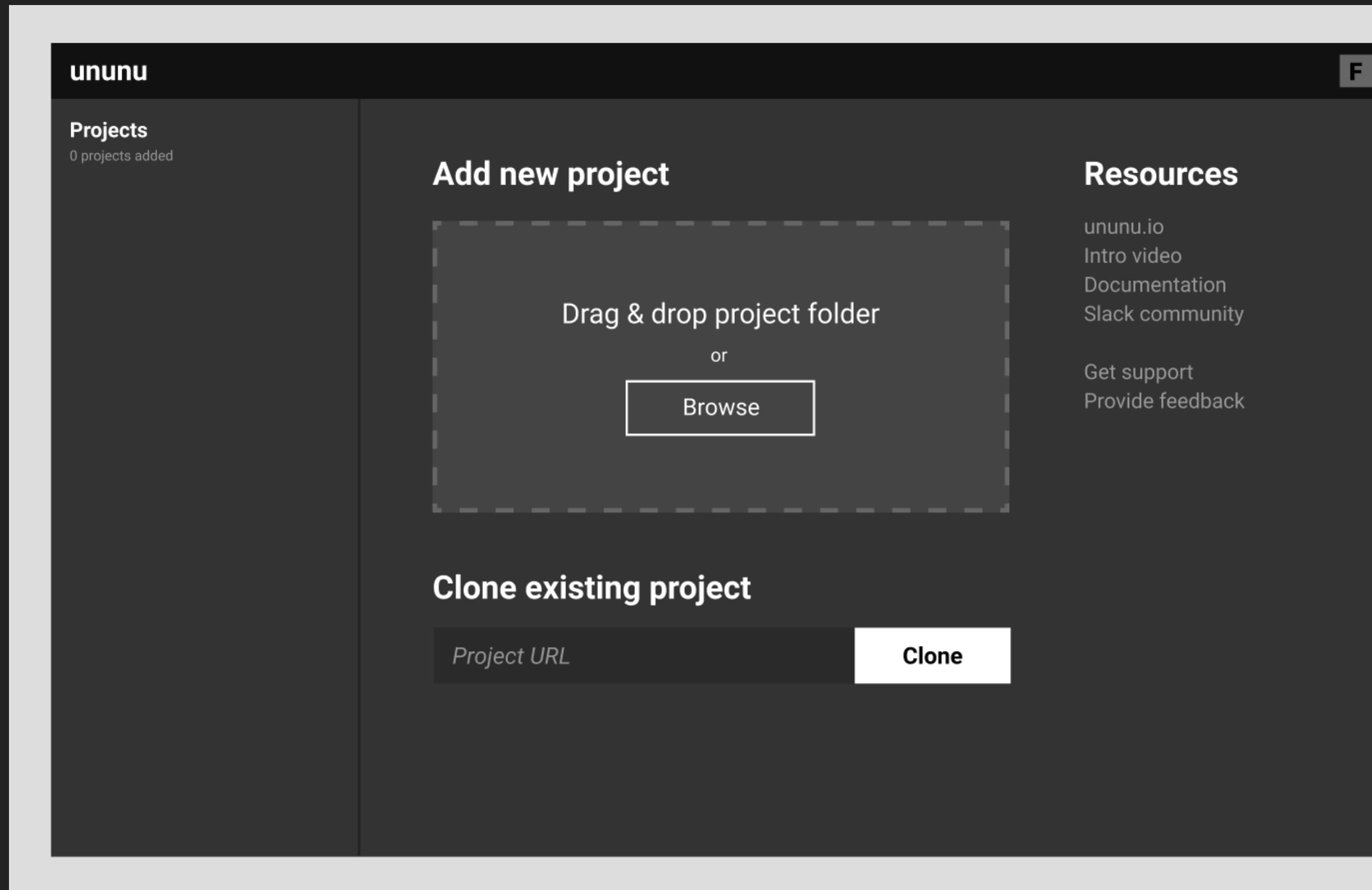
left pane is the project library
similar to the current one

right side for 'add project'
drag & drop functionality added

ability to clone existing projects

potential for a list of resource links

*not something we have now, but i do think it's important
to have some basics when available for public download*



layout exploration

i took a stab at two possible overall layouts for ununu:

preserves the left sidebar we currently have, which houses all project functions:

- view local changes
- sign, push, pull
- open in live
- add collaborators
- projects opened in tabs

introduces a horizontal navigation bar that separates local changes & project management

left sidebar (local changes)

- projects dropdown
- view local changes
- sign changes

top navbar (project mgmt)

- pull (download)
- push (upload)
- actions bar (open in live, add collabs.)

layout 01

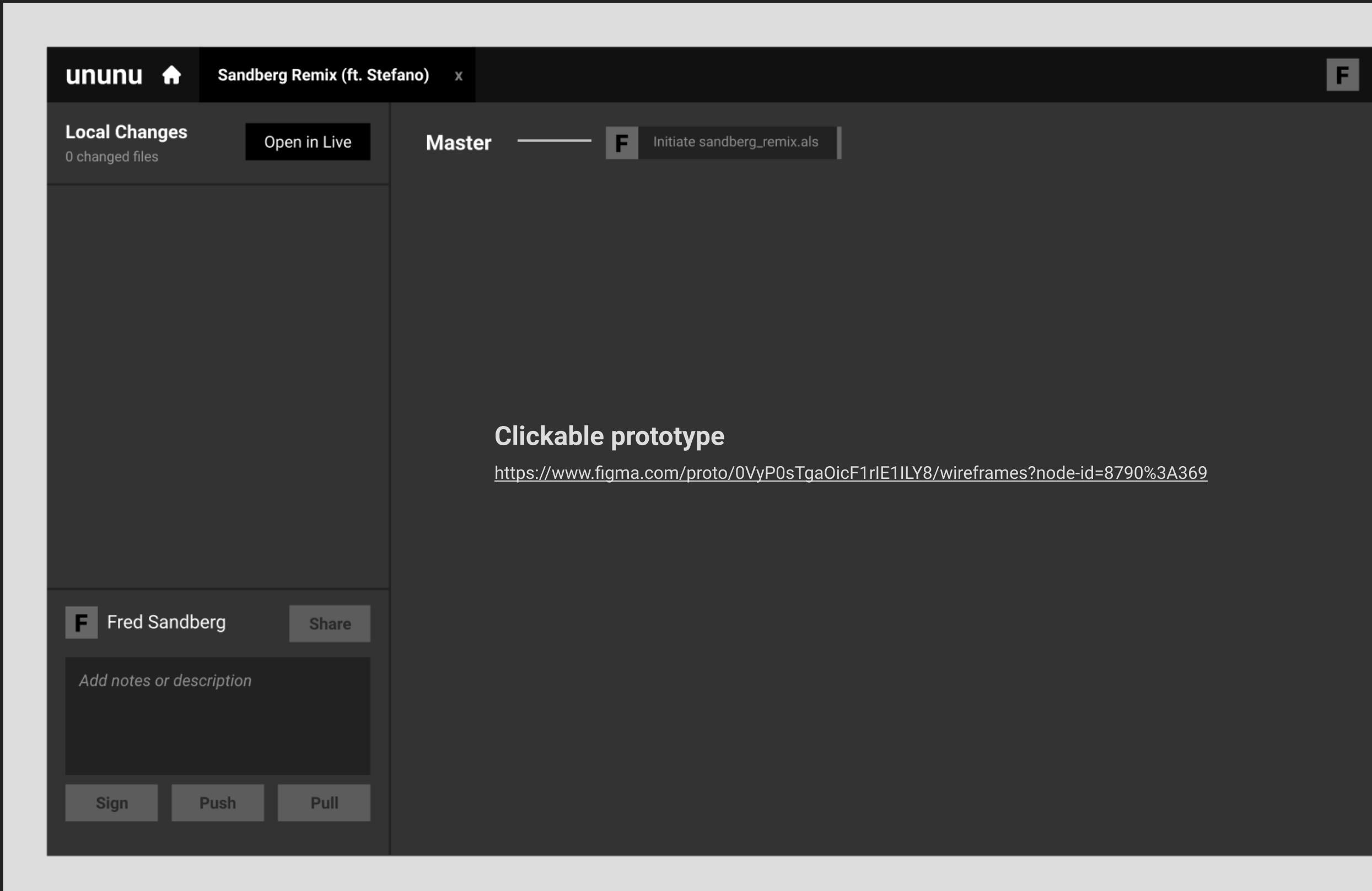
left sidebar

all project management functions

main area

history of changes

interface to revert to previous version



Clickable prototype

<https://www.figma.com/proto/0VyP0sTgaOicF1rIE1ILY8/wireframes?node-id=8790%3A369>

layout 02

top navbar

pull (download)

push (upload)

'actions' bar (open in live, add collabs.)

left sidebar

projects dropdown

view local changes

sign changes

main area

history of changes

interface to revert to previous version

The screenshot shows the ununu application interface. At the top, there is a dark header bar with the ununu logo on the left and a large 'F' icon on the right. Below the header is a navigation bar containing the current project name, "Sandberg Remix (ft. Stefano)", and several action buttons: "Download" (disabled), "Upload" (disabled), "Add Collaborators", and "Open in Live".

The main area is divided into sections. On the left, a sidebar titled "Local Changes" shows "0 changed files". In the center, there is a "Master" branch indicator followed by a "F" icon and the text "Initiate sandberg_remix.als".

On the right, there is a "Clickable prototype" section with a URL: <https://www.figma.com/proto/0VyP0sTgaOicF1rIE1ILY8/wireframes?node-id=8790%3A752>. Below this URL is a user profile card for "Fred Sandberg" with a placeholder text "Add notes or a message" and a "Sign changes" button at the bottom.

version history

early look at a couple of concepts for the version history. i consider this a little bit outside of the scope of the goals of this initial presentation since it's a pretty big deviation from what we have, but since we know it's coming soon and important, we can start the conversation.

that said, i want to keep the same sorts of goals in mind – let's talk problems, user stories, and jobs to be done, not solutions.

version history 01

The screenshot shows the ununu interface for a project titled "Sandberg Remix (ft. Stefano)". The top navigation bar includes "ununu", "Current project", "Download" (with a note "No changes to download"), "Upload" (with a note "Last uploaded just now"), "Add Collaborators", and "Open in Live". A large "F" icon is visible in the top right corner.

Local Changes: 0 changed files

Master —————

- 1 day ago: **F** mastered tracks for production
- 1 day ago: **F** re-record vocal track
- 1 day ago: **S** re-recorded initial drum beats and added guitar solo...
- 3 days ago: **F** overlayed vocals & added 2x piano tracks
- 3 days ago: **S** revised rhythm guitar
- 3 days ago: **S** added rhythm guitar & edited drum beats
- 7 days ago: **F** Added drum beat
- 7 days ago: **F** Initiate sandberg_remix.als

Fred Sandberg

Add notes or a message

Sign changes

version history 02

The screenshot shows the ununu interface for a project titled "Sandberg Remix (ft. Stefano)". The top navigation bar includes the ununu logo, a home icon, the project name, and a close button. Below the header, there are tabs for "Local Changes" (0 changed files), "Open in Live", "Master", "View Changes", and a "Restore this version" button.

The "Master" tab displays a vertical timeline of changes:

- Master tracks and ready... (S) 27 Apr 2020
- Re-record vocals (F) 25 Apr 2020
- Re-record drum beats and... (S) 22 Apr 2020
- Overlay vocal track (S) 21 Apr 2020
- Revised rhythm guitar (F) 21 Apr 2020
- Added rhythm guitar and... (S) 20 Apr 2020
- Added drum beat (F) 18 Apr 2020
- Initiate song sandberg_re... (F) 16 Apr 2020

A modal window is open on the left side, showing details for the most recent change: "Revised rhythm guitar" by Fred Sandberg on 21 Apr 2020. It includes a "Share" button, a text input field for "Add notes or description", and three buttons at the bottom: "Sign", "Push", and "Pull".

On the right side of the timeline, there is a large, dark rectangular area with the text "view changes for selected signature" and a small "F" icon in the top right corner.