



4 JUILLET: 17h00 - Apero 20h00 - START!

6 JUILLET: 17h00 - END!

**LOCATION : 2000 Neuchâtel - Rue de l'Evole 39A - Case à Chocs** 







#### HEAR YE, HEAR YE, ADVENTUROUS JAMMERS!

The Epic Game Jam is just about to start rollin'... It's thus time for us to hand you out some crucially-crucial info about the proceedings of our supadupa weekend!

#### LOCATION:



The Jam is going to be held at the Case à Chocs! Zoom in. More precisely, our headquarters will be set at the Queen Kong Café (that some of you might know under its former name, L'Interlope).

Cool place to hang out and enjoy concerts...but depending on the quantities of brain buzzes, roaring engines and blasting sun, a potentially hot one too! So if you have any special trick or tool to keep your cool in all situations (electric fan, poshy Evian sprinkler, etc.), don't think twice: take it along! Epic set-up... but you're epic, aren't you?

Note that the Queen Kong Café is part of the Case à Chocs, but that the entrance is at the back of the building.





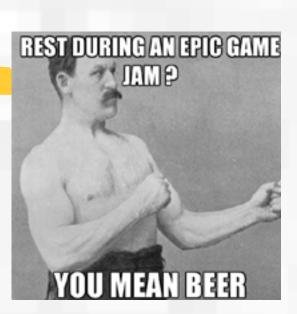
### HOW TO GET THERE:

Although you'll notice some parking spaces in the immediate neighborhood, please note that they are unfortunately **not public**. In order to prevent your DeLorean from being towed away, use this as an opportunity to warm-up your neurosystem and find a creative workaround.

If you choose to go green and come by train, you can either reach your destination on foot (15+ minute stroll from the station) or hop on bus (#102 from city center).

### SLEEPING CORNER:

There will be a big, chill and dimly lit room, where you can all crash for a nap or a sleep. Yep, the Queen Kong Club will be all yours! Up to you to bring what you need to pimp your square meters of floor space and feel comfy. Think camping-wise: yoga or inflatable mattress, blanket or sleeping bag, etc. What do you need to make it less rough & tough? You'll have access to individual showers and to the lake to freshen up.





### TEAMING UP:

Carte blanche! Each and every one can do whatever s/he wants. Some of you want to participate as a crew, others want to fly solo. Whatever you have in mind, the kick-off apéro will give you the opportunity to meet the other jammers and come up with multiple and various A-teams, ready to take up the epic challenge.

### CEAR:

You're in charge of bringing all the stuff you need to create your game. On top of the computers and peripheral equipment and accessories you're used to work with, here are some other things to put on your ultimate check-list:

- multiway socket adaptors
- sleeping gear (if you're planning on sleeping at all...)
- and a small epic object to donate to the Forces (this offering will come with you, but remain in the Epic Realms).



### NOM NOM & DRINKS:

Food and drinks will be provided for free. But we didn't take into account the potential veggies and vegans. So if you're on a special diet, please take along what your body or lifestyle requires to keep fit. Liquids should make everyone happy: you'll be able to clench your thirst with coffee, beer, Redbull and other nonalcoholic beverages.

### START & FINISH TIMES:

Da Epic team will be there to welcome you at the Case à Chocs on Friday July 4, starting from 17:00. We'll launch the kick-off with an apéro, so that we can all meet and mingle up in a relaxed and joyful atmosphere. Things will heat up big time at 20:00, when the main theme will be revealed via a specially epic FX that we're looking forward to introducing to you. This will also be the moment when the Jam's 45-hour countdown timer-clock will start ticking. The Jam will officially end on Sunday July 6, at 17:00 - deadline to upload your game on the website.





### RULES (A-FRIENDLY REMINDER):

#### - MAIN THEME -

You must include the main theme, one way or another, in your game.

#### - SUBTHEMES -

New and additional subthemes will be integrated during the whole weekend. Whether or not you embrace them is totally up to you.

But don't forget: the more successfully you manage to include these subthemes,

the more PGPONTS you get!

#### - TIME -

The Jam starts as soon as the main theme is revealed, Friday July 4, at 20:00. From that moment onwards, you'll have 45 hours to upload a version of your masterpiece on our website.

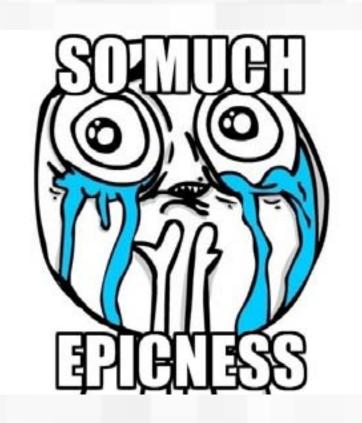
#### - NO LIMITS -

There are no restrictions in terms of format or content. Select an online hosting platform, and **share the link** via our official website before the deadline. Don't forget to provide the tools / libraries / frameworks required to run your game. It's worthless if others (including the jury) cannot try it out!

#### - GREY ZONE -

Questions? Da Epic Team will provide the answers! We'll be present from beginning to end, ready to clarify any ambiguities, dispel doubts and boost up your mojo in case of need!





#### **WORDS FROM THE HEART...**

We're impatient to see you on Friday July 4, at the Case à Chocs and looking forward to live this epic moment with y'all!

with love, your Epic Team