



Politecnico  
di Milano

Department of  
Electronics and  
Information

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## *Switching Theory - 2016-17*

### **Rearrangeable and Strictly Non-Blocking Networks**

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# Outline

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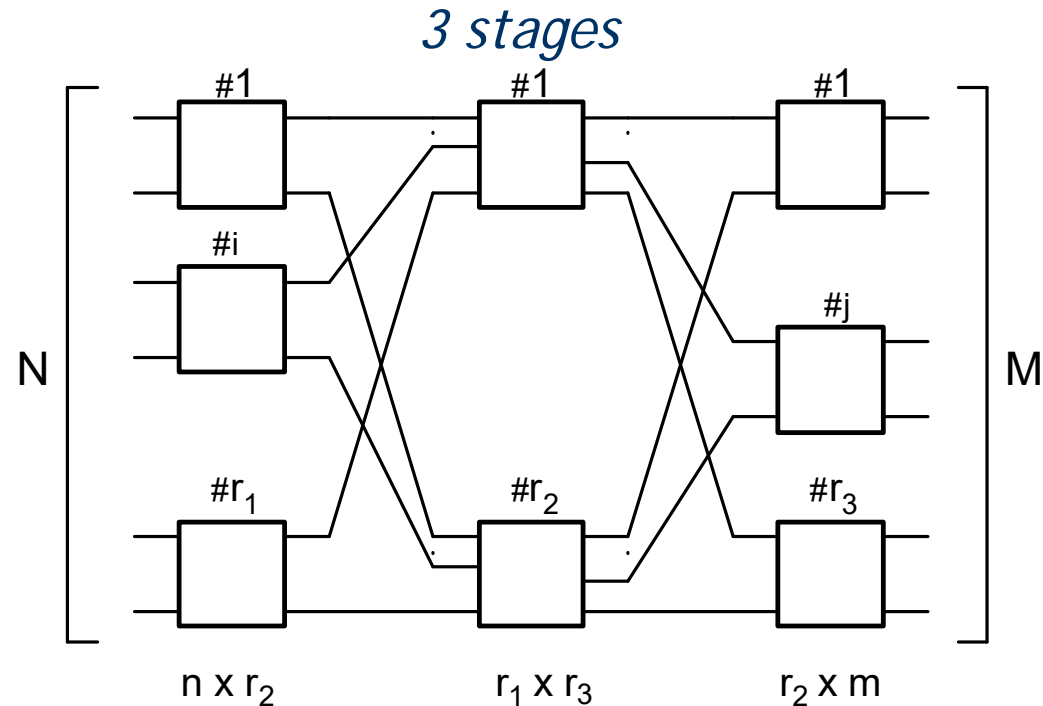
- **Rearrangeable full-connection multistage network**
- **Strictly Non-Blocking full-connection multistage network**



- Rearrangeable full-connection multistage network
  - ▶ Paull matrix
  - ▶ Rearrangeability conditions
- **Strictly Non-Blocking full-connection multistage network**



# Full-connection networks



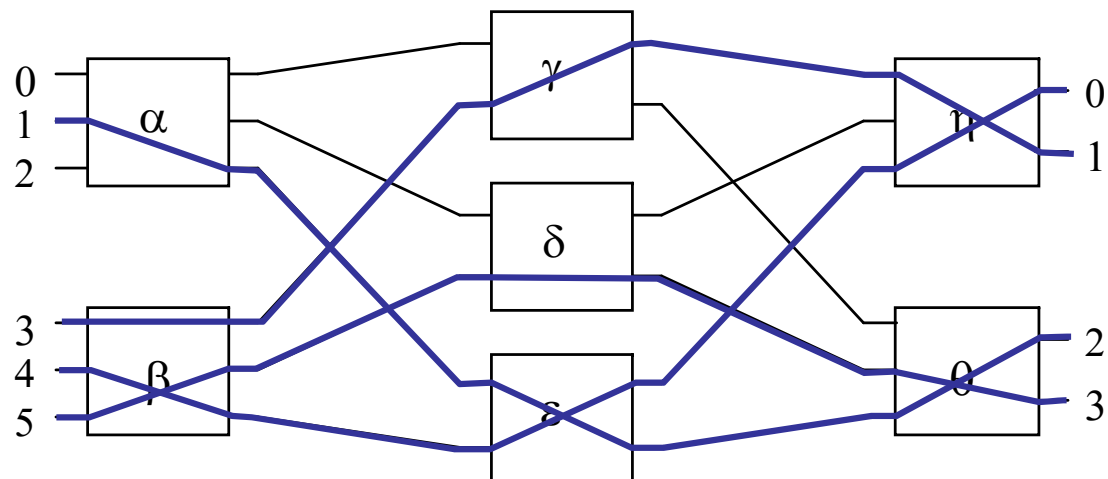
- **State of a three-stage network represented by the Paull matrix**
  - ▶ It has  $r_1$  rows and  $r_3$  columns
  - ▶ Each matrix entry has up to  $r_2$  distinct symbols:  $1, 2, \dots, r_2$ 
    - The symbol  $a$  in the matrix entry means that an inlet of the first-stage matrix  $i$  is connected to an outlet of the last-stage matrix  $j$  through the middlestage matrix  $a$
- **Conditions of the Paull matrix**
  - ▶ At most  $\min(n, r_2)$  distinct symbols per row
  - ▶ At most  $\min(r_2, m)$  distinct symbols per column

	1	j	r <sub>3</sub>
1			
i		a	
k		bcd	
r <sub>1</sub>			



# Paull matrix

## Example



$n=3$   
 $r_1=2$

$r_2=3$

$m=2$   
 $r_3=2$

I	O
1	2
3	1
4	0
5	3

	$\eta$	$\theta$
$\alpha$		$\varepsilon$
$\beta$	$\gamma\varepsilon$	$\delta$



# Full-connection networks

## *Rearrangeability conditions*

- **Slepian-Duguid theorem**

- ▶ A 3-stage network is RNB if and only if  $r_2 \geq \max(n, m)$

- **Necessity**

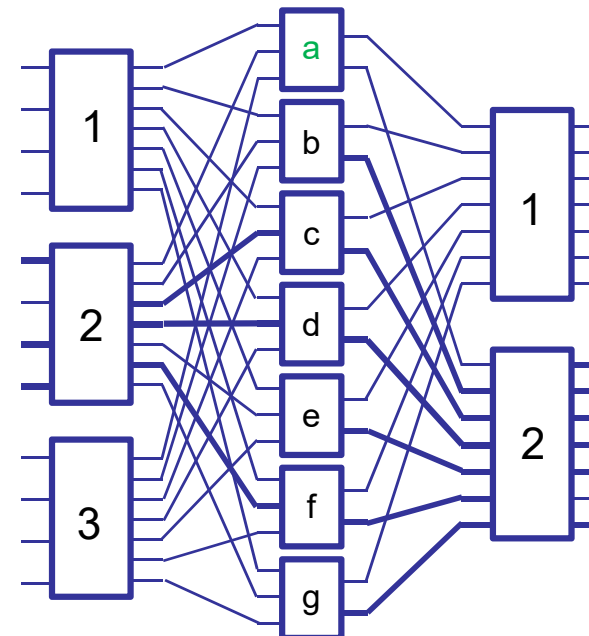
- ▶ At most  $n-1$  ( $m-1$ ) connections can be supported by the first stage matrix  $i$  (third stage matrix  $j$ ) with one idle inlet (outlet)
- ▶ If  $r_2 > \max(n-1, m-1)$  at least one of the  $r_2$  symbols is missing in row  $i$  and column  $j$

$n = 4; m = 7; r_2 = 7$

i\j	1	2
1		cdg
2	dc	f
3		be

abeg

a





# Full-connection networks

## *Rearrangeability conditions*

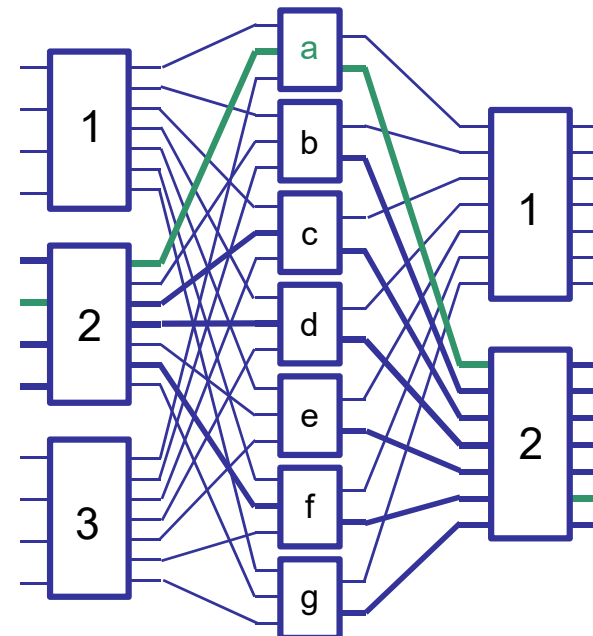
- Slepian-Duguid theorem
  - ▶ A 3-stage network is RNB if and only if  $r_2 \geq \max(n, m)$
- Sufficiency
  - ▶ To set-up a new connection  $i$ - $j$  either of the two conditions is true
  - ▶ 1 - There is a symbol  $a$  not found both in row  $i$  and column  $j$ 
    - Matrix  $a$  chosen for  $i$ - $j$

$n = 4; m = 7; r_2 = 7$

$i \setminus j$	1	2
1		cdg
2	dc	af
3		be

$\nexists$  beg

$\nexists$





# Full-connection networks

## *Rearrangeability conditions*

- **Slepian-Duguid theorem**

- ▶ A 3-stage network is RNB if and only if  $r_2 \geq \max(n, m)$

- **Sufficiency**

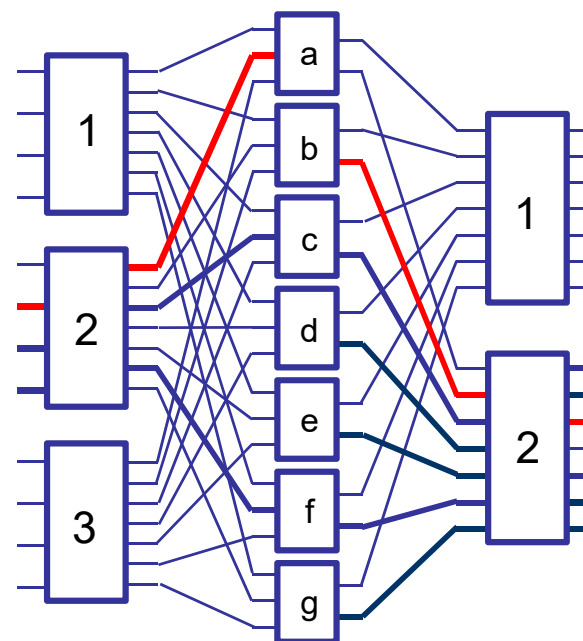
- ▶ To set-up a new connection  $i$ - $j$  either of the two conditions is true
- ▶ 1 - There is a symbol  $a$  not found both in row  $i$  and column  $j$
- ▶ 2 - There is (at least) one symbol  $a$  in row  $i$  not found in column  $j$  and there is (at least) one symbol  $b$  in column  $j$  not found in row  $i$ 
  - Conflicting connections can be rearranged starting from  $a$  or  $b$  to set-up  $i$ - $j$  through  $a$  or  $b$

$n = 4; m = 7; r_2 = 7$

$i \setminus j$	1	2
1		cdg
2	ac	f
3		be

a

bdeg







# Full-connection networks

## *Rearrangeability conditions*

$$n = 4; m = 7; r_2 = 7$$

i\j	1	2
1	b	cdg
2	ac	f
3		be

bdeg

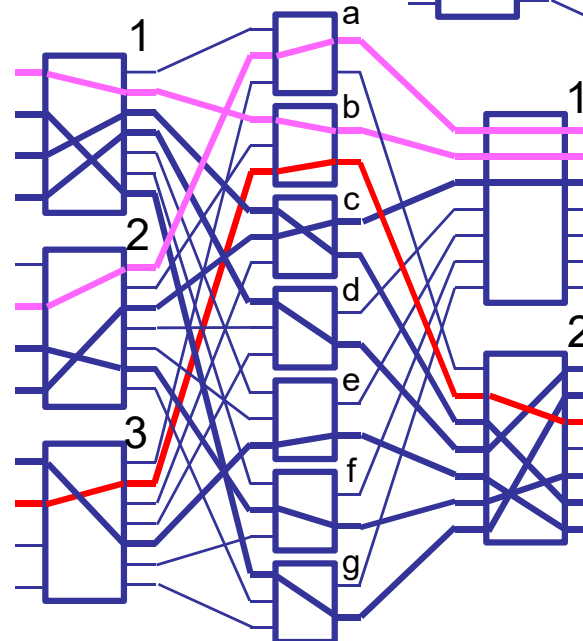
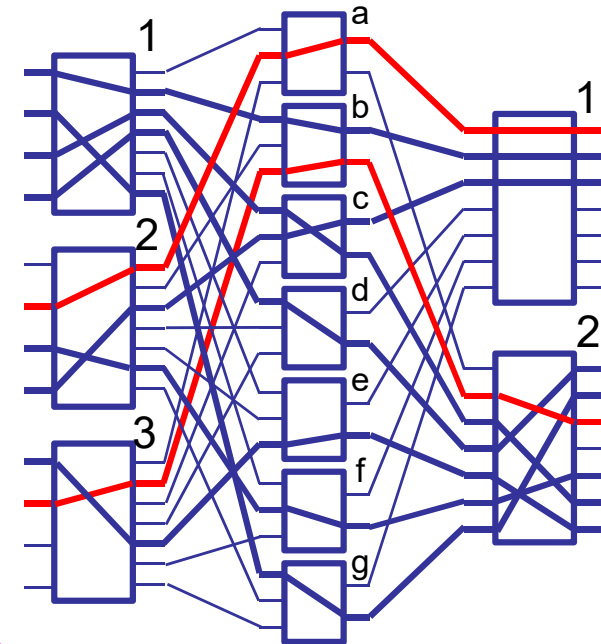
a

i\j	1	2
1	b	cdg
2	ac	f
3		be

aef

bdeg

a





# Full-connection networks

## Rearrangeability conditions

$$n = 4; m = 7; r_2 = 7$$

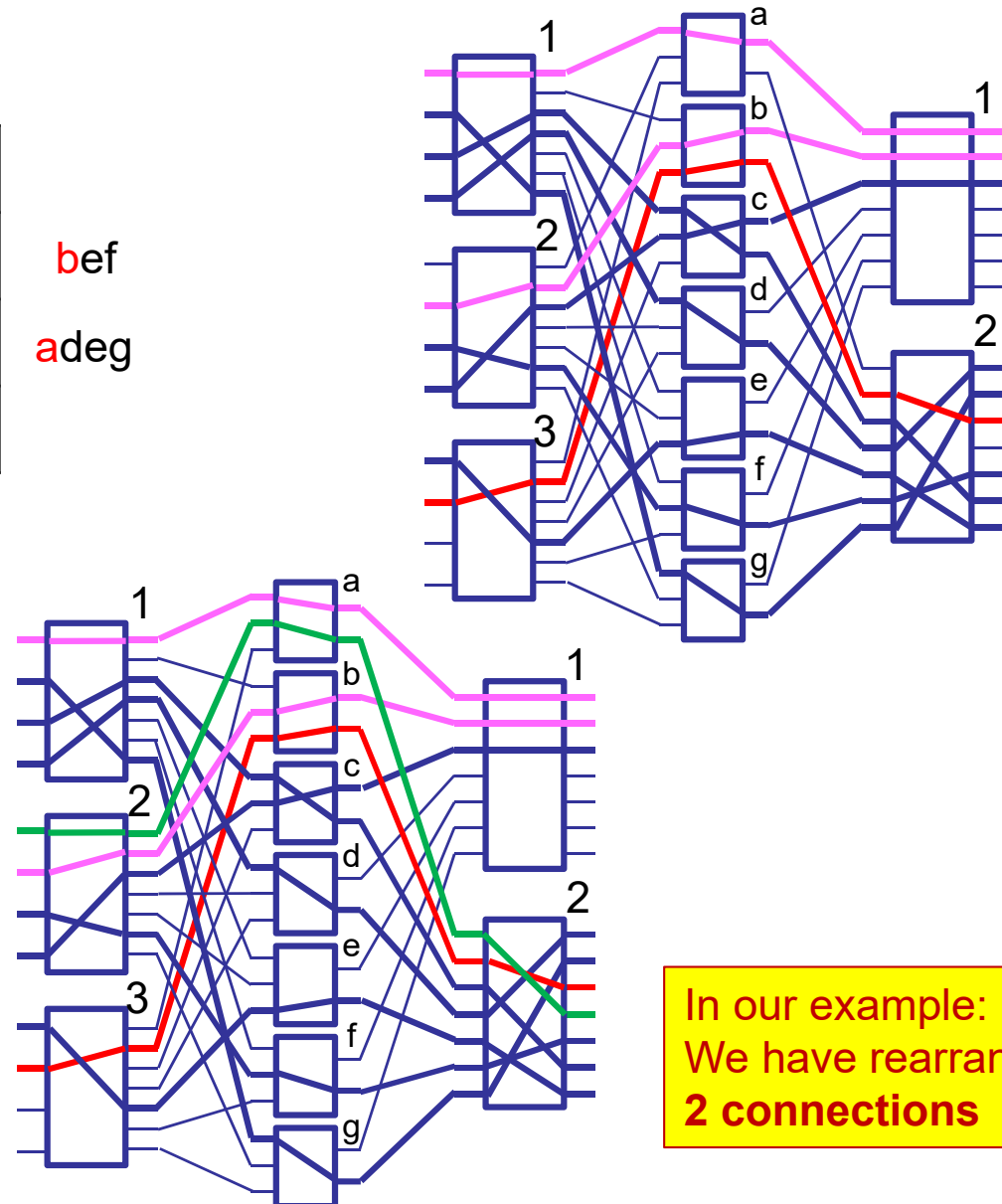
i\j	1	2
1	a	cdg
2	bc	f
3		be

bef  
adeg

a

i\j	1	2
1	a	cdg
2	bc	af
3		be

bef  
deg



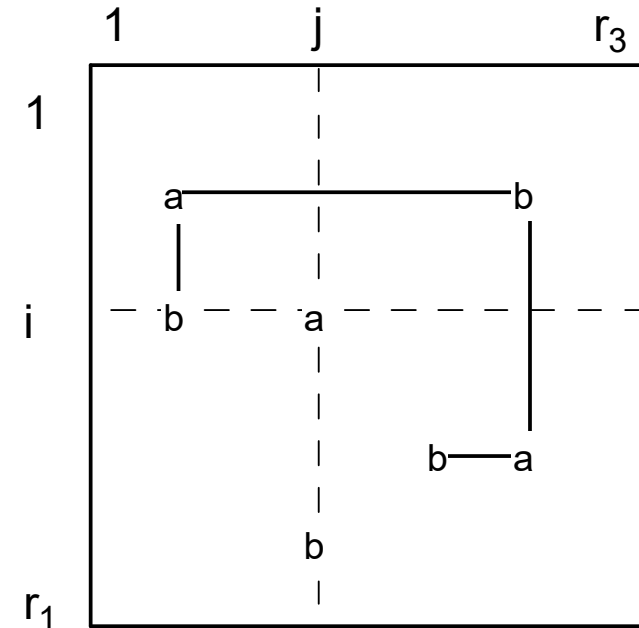
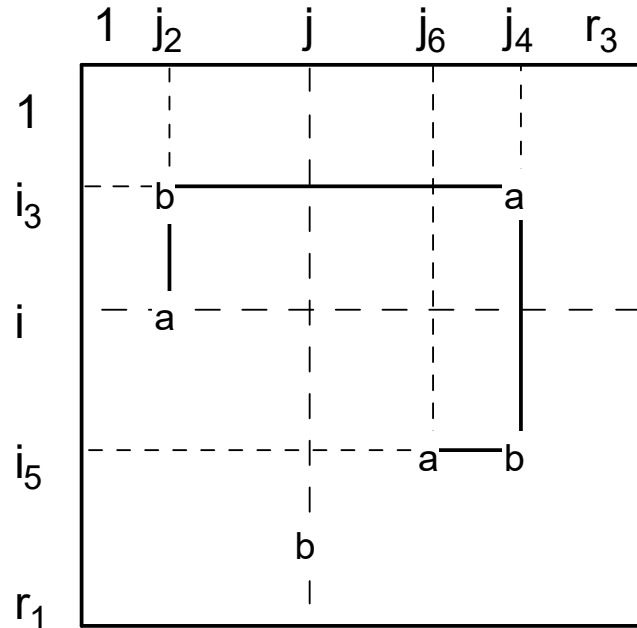
In our example:  
We have rearranged  
**2 connections**



# Full-connection networks

## *Rearrangeability conditions*

- Rearranging algorithm



- Assumption: start from symbol  $a$ 
  - Visit a row if it contains symbol  $b$
  - Visit a column if it contains symbol  $a$
- Continue as long as a symbol  $a$  or  $b$  is not found in the last column or row visited
- Exchange  $a$  with  $b$  and vice versa throughout the set of selected symbols
- After rearrangement starting from  $a$ , symbol  $a$  is written in entry  $(i, j)$

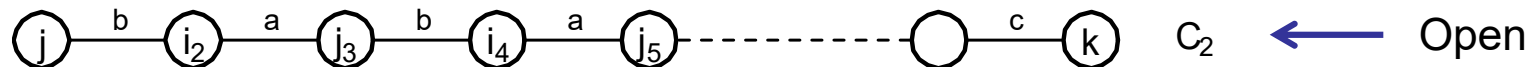
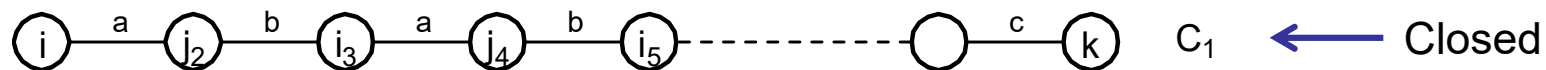


# Full-connection networks

## Rearrangeability conditions

- **Sufficiency (cont.): consistency of rearrangement algorithm**
  - ▶ Chain: sequence of connections through stages 1 and 3 represented as the sequence of the crossed matrices
    - Node: matrix at stage 1 and 3
    - Edge: second stage matrix
  - ▶ Closed chain: first and last element belong to the same stage (both i-s or j-s)
    - It always contains an even number of edges
  - ▶ Open chain: first and last element belong to different stages (one is i, the other is j)
    - It always contains an odd number of edges
  - ▶ The rearrangement algorithm works if the end node ( $k$ ) is always different from  $i$  and  $j$

- Consider the last edge ( $c$ ) of the chain leading to  $k$

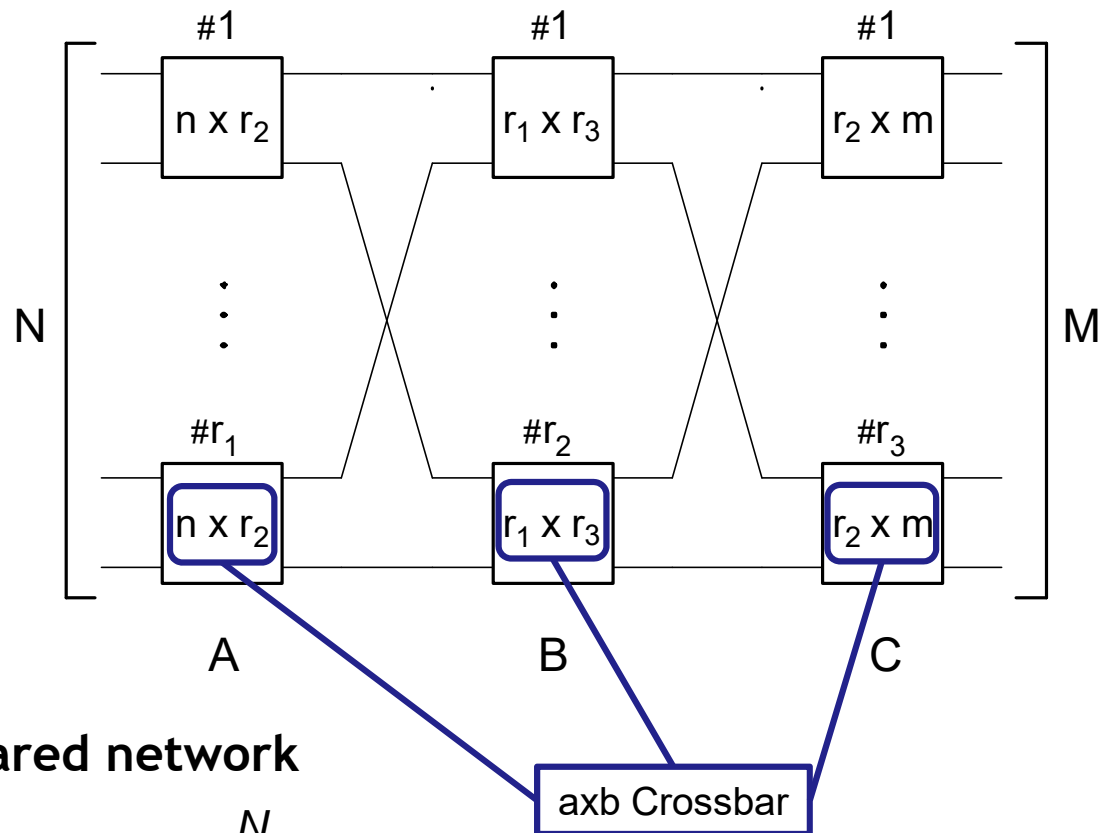


- $c=a$ :  $k \neq j$  by hypothesis ( $a$  absent in column  $j$ ),  $k \neq i$  since  $k=i$  would generate a closed (open) chain with an odd (even) number of edges (see  $C_1$  ( $C_2$ ))
- $c=b$ :  $k \neq i$  by hypothesis ( $b$  absent in row  $i$ ),  $k \neq j$  since it would generate an open (closed) chain with an even (odd) number of edges (see  $C_1$  ( $C_2$ ))



# Slepian-Duguid network

## Network cost



### • Cost of a squared network

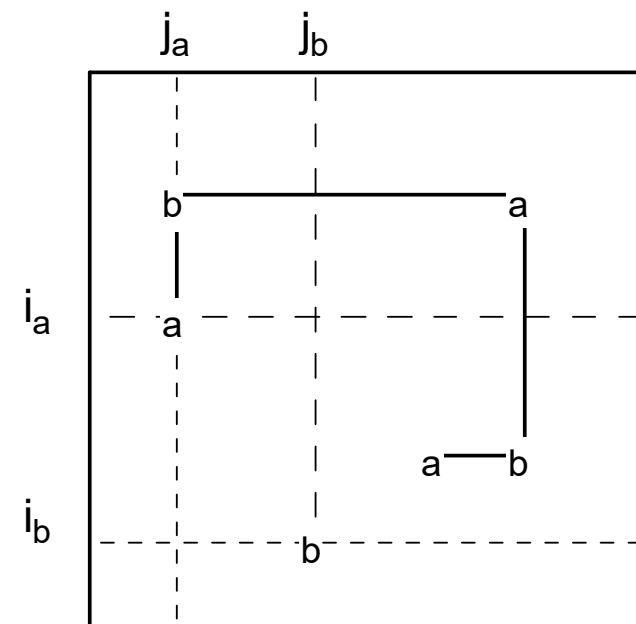
- $N = M, n = m \rightarrow r_1 = r_3 = \frac{N}{n}$
- $r_2 = n$
- $C = 2nr_2r_1 + r_1^2r_2 = 2nN + \frac{N^2}{n}$
- $\frac{dC}{dn} = 0 \rightarrow n = \sqrt{\frac{N}{2}} \Rightarrow C_{3,\min} = 2\sqrt{2}N^{3/2}$



# Slepian-Duguid network

## Number of rearrangements

- According to the proof of Slepian-Duguid theorem, at most  $r_1 + r_3 - 2$  connections to be rearranged
  - The two symbols are located in entries  $(i_a, j_a)$ ,  $(i_b, j_b)$
  - Rearrangement starts with  $a$  ( $a \notin j_b$ ,  $b \notin i_a$ )
  - The chain does not have any symbol in column  $j_b$ , since it visits a new column only if it contains  $a$  (absent in  $j_b$  by definition)
  - The chain does not have any symbol in row  $i_b$ : it visits a new row only if it contains  $b$  (a second symbol  $b$  cannot appear in row  $i_b$ )
  - Hence the chain visits at most  $r_1 - 1$  rows and  $r_3 - 1$  columns
- Actually the maximum # of symbols in the chain is  $2\min(r_1, r_3) - 2$ 
  - Rows and columns are visited alternatively
  - The minimum of  $r_1$  and  $r_3$  determines the total number of visits
- At most  $2r - 2$  if  $r_1 = r_3 = r$



In our example:  
 $r_1 = 3$ ;  $r_3 = 2$   
 $2\min(r_1, r_3) - 2 = 2$



# Slepian-Duguid network

## Maximum number of rearrangements

- Pauli theorem

- At most  $\phi_M = \min(r_1, r_3) - 1$  connections need to be rearranged (upper bound)

- Proof

- $r_1 \leq r_3$

- Two chains of symbols are built

- 1 - (a,b,a,b,...) starting from  $a$  in row  $i_a$
    - 2 - (b,a,b,a,...) starting from  $b$  in column  $j_b$

- The chains grow alternatively (their lengths differ by at most 1)

- The chain that cannot grow further is selected for rearrangement

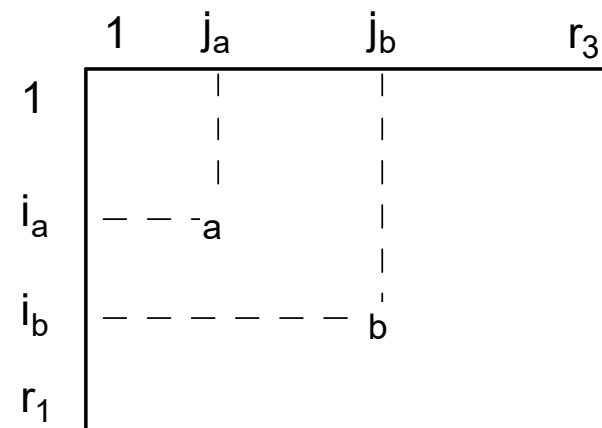
- Max # growth steps :  $r_1 - 2$

- rows  $i_a$  ( $b$  absent by definition) and  $i_b$  ( $b$  cannot appear twice) are not visited
    - $\Rightarrow \phi_M = r_1 - 1$  (first symbol is changed too)

- $r_1 \geq r_3$

- Analogously  $\phi_M = r_3 - 1 \rightarrow \phi_M = \min(r_1, r_3) - 1$

- If  $r_1 = r_3 = r$ , then  $\phi_M = r - 1$



In our example:

$r_1 = 3; r_3 = 2$

$\phi_M = \min(r_1, r_3) - 1 = 1$

$\rightarrow$  There is a better solution



# Full-connection networks

## Number of rearrangements

$$n = 4; m = 7; r_2 = 7$$

i\j	1	2
1	b	cdg
2	ac	f
3		be

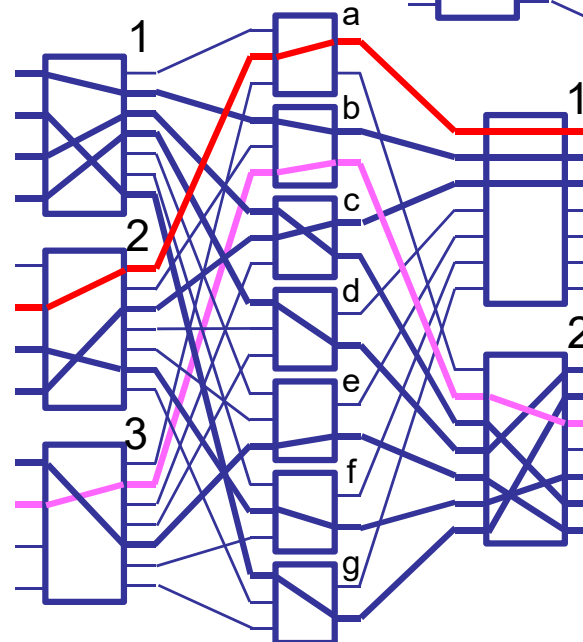
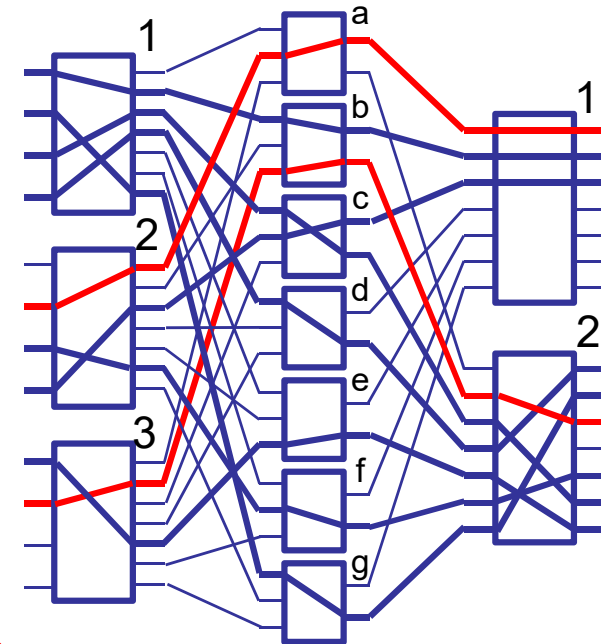
bdeg

a

i\j	1	2
1	b	cdg
2	ac	f
3		be

bdeg

a







# Full-connection networks

## Number of rearrangements

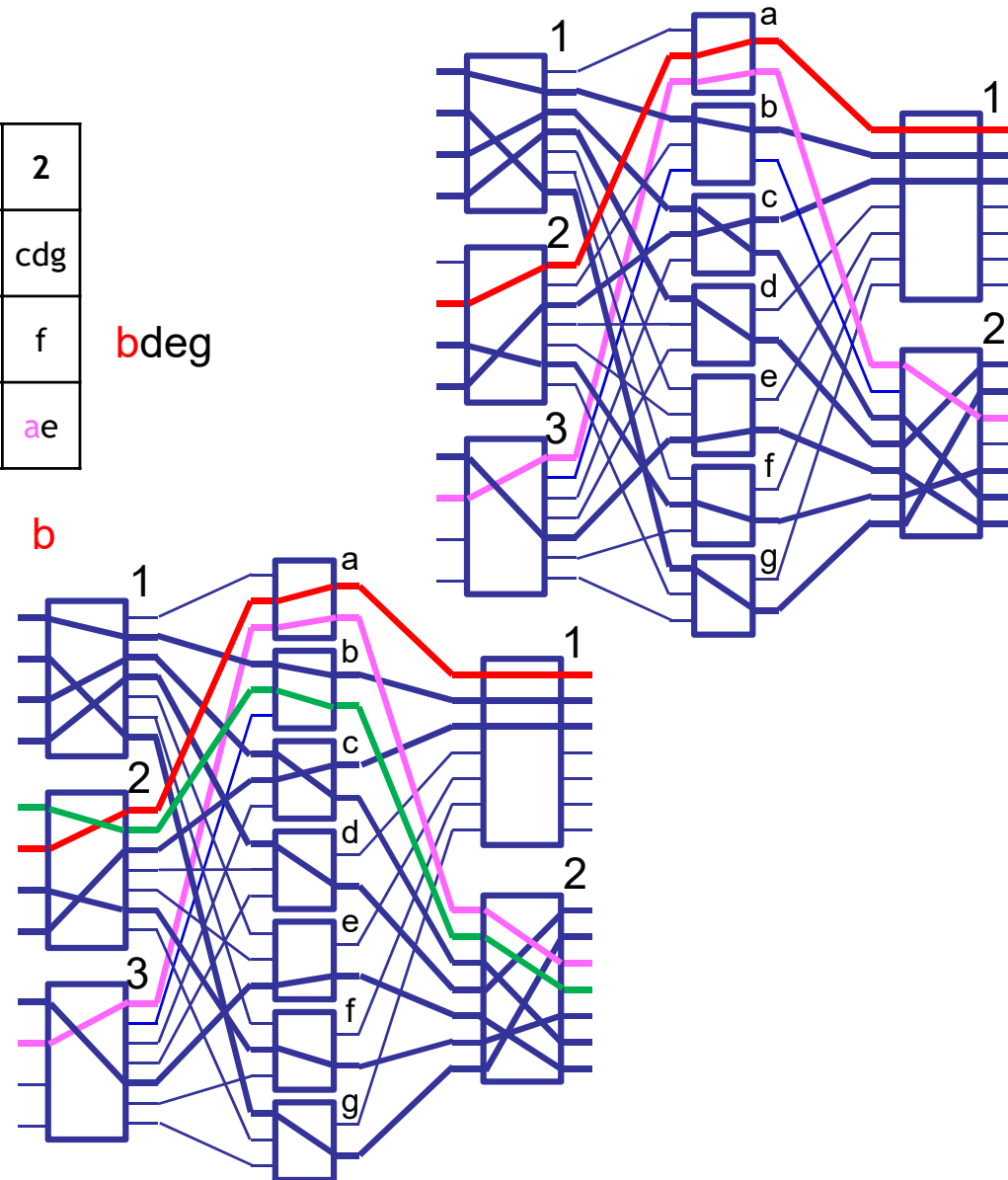
$$n = 4; m = 7; r_2 = 7$$

i\j	1	2
1	b	cdg
2	ac	f
3		ae

bdeg

i\j	1	2
1	b	cdg
2	ac	bf
3		ae

deg





# Slepian-Duguid network

## Number of rearrangements

- Example:  $N = 24$ ,  $M = 25$ ,  $r_1 = 4$ ,  $r_3 = 5$ ,  $n = 6$ ,  $m = 5$

Requested a new connection between matrices 1 and 1 of first and last stage

- Rearrangeable if  $r_2 = 6$

	1	2	3	4	5
1	f		a	b e	c
2	a b	d		c	
3		c	e f		d
4	d		c	a	b f

Either **d** or **c** can be used for the new connection

- Starting from  $c$ ,  $\phi = 5$

	1	2	3	4	5
1	<b>c</b> f		a	b e	<b>d</b>
2	a b	<b>c</b>		<b>d</b>	
3		<b>d</b>	e f		<b>c</b>
4	d		c	a	b f

$\phi > \phi_M = \min(r_1, r_3) - 1 = 3$   
→ There is a better solution

- Starting from  $d$ ,  $\phi = 2$

	1	2	3	4	5
1	<b>d</b> f		a	b e	c
2	a b	d		c	
3		c	e f		d
4	<b>c</b>			<b>d</b>	a b f

$\phi < \phi_M = \min(r_1, r_3) - 1 = 3$



# Slepian-Duguid network

## Number of rearrangements

- Example:  $N = 24$ ,  $M = 25$ ,  $r_1 = 4$ ,  $r_3 = 5$ ,  $n = 6$ ,  $m = 5$

Requested a new connection between matrices 1 and 1 of first and last stage

- Rearrangeable if  $r_2 = 6$

	1	2	3	4	5
1	f		a	b e	c
2	a b	d		c	
3		c	e f		d
4	d		c	a	b f

We can also chose the pair **d** or **e** for the new onnection

- Starting from  $e$ ,  $\phi = 1$

	1	2	3	4	5
1	<b>e</b> f		a	b <b>d</b>	c
2	a b	d		c	
3		c	e f		d
4	d		c	a	b f

- Starting from  $d$ ,  $\phi = 1$

	1	2	3	4	5
1	<b>d</b> f		a	b e	c
2	a b	d		c	
3		c	e f		d
4	<b>e</b>		c	a	b f

By selecting the proper connection pair, we can achieve better results (less rearrangements)



# Slepian-Duguid squared network

## Cost index with EGS networks

### Cost index with EGS construction of all matrices

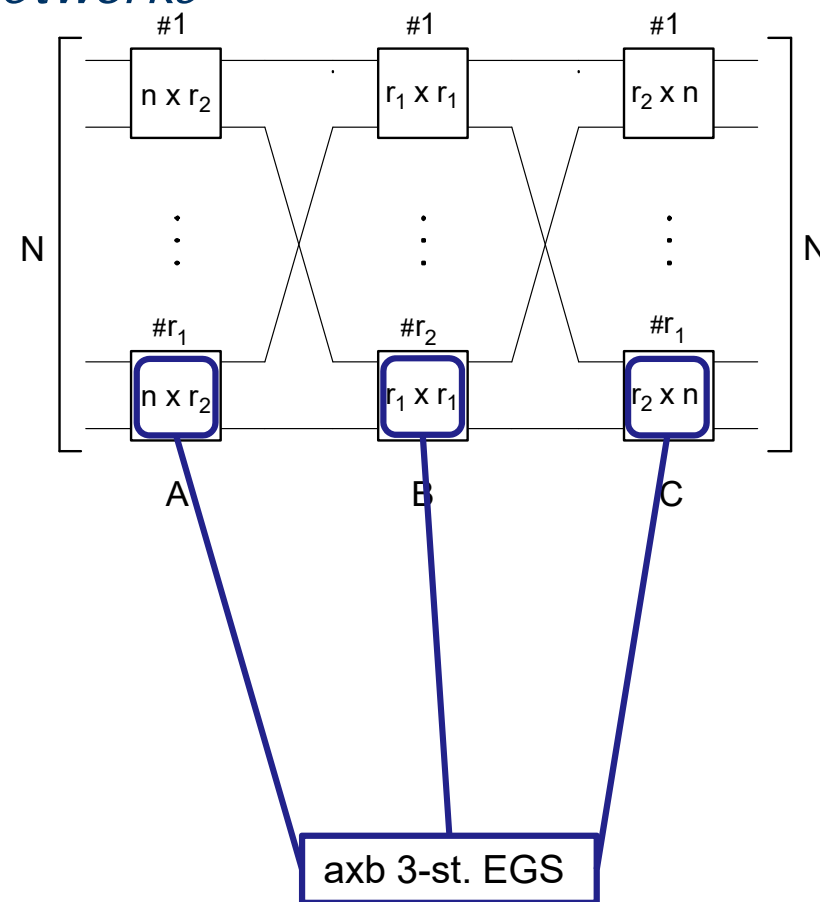
$$\#SE_{M \times KM} = \frac{5}{4}kM^2 - (K+1)M$$

#### ► $\log_2 N$ even

- $\log_2 N \text{ even} \rightarrow n = \sqrt{N}$
- $r_1 = \frac{N}{\sqrt{N}} = \sqrt{N}; \quad r_2 = n = \sqrt{N}$
- $\#SE_{tot} = \frac{15}{4}N\sqrt{N} - 6N$
- $\#XP_{tot} = 3N\sqrt{N}$

#### ► $\log_2 N$ odd

- $\log_2 N \text{ odd} \rightarrow n = \sqrt{\frac{N}{2}}$
- $r_1 = \frac{N}{n} = \sqrt{2N}; \quad r_2 = n = \sqrt{\frac{N}{2}}$
- $\#SE_{tot} = \frac{10\sqrt{2}}{4}N\sqrt{N} - 6N$
- $\#XP_{tot} = 2\sqrt{2}N\sqrt{N}$





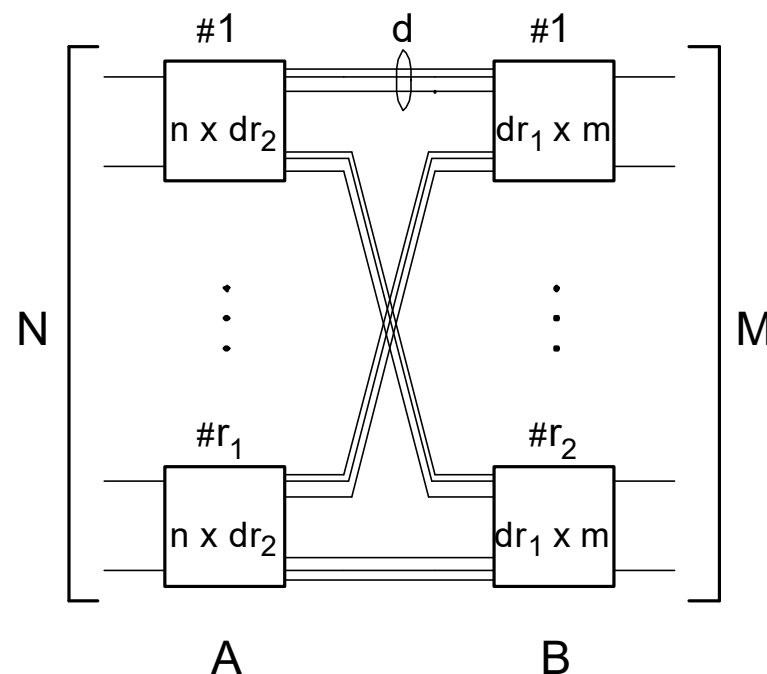
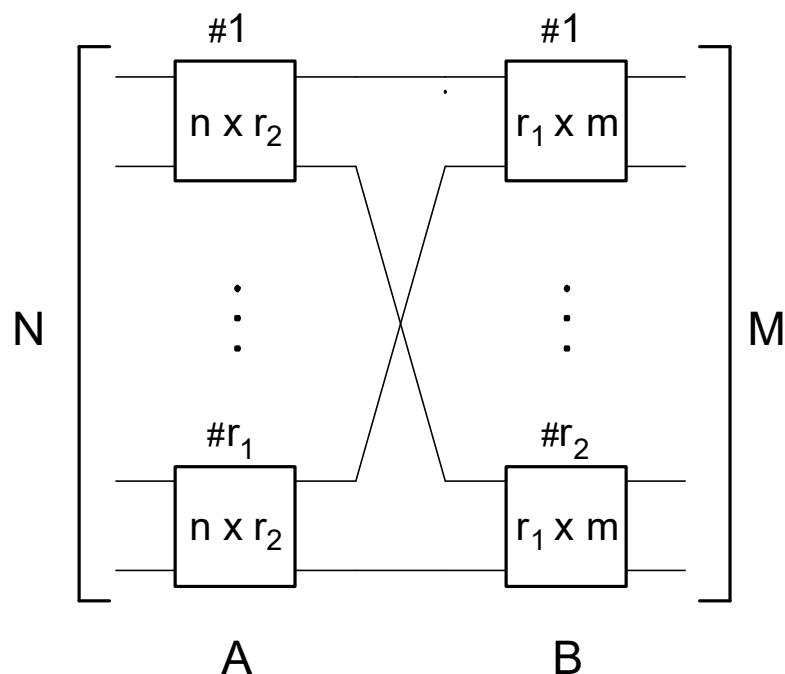
- **Rearrangeable full-connection multistage network**
- **Strictly Non-Blocking full-connection multistage network**
  - ▶ Two stages
  - ▶ Three stages
  - ▶ Clos networks



# FC networks

## *Two stages (link dilation)*

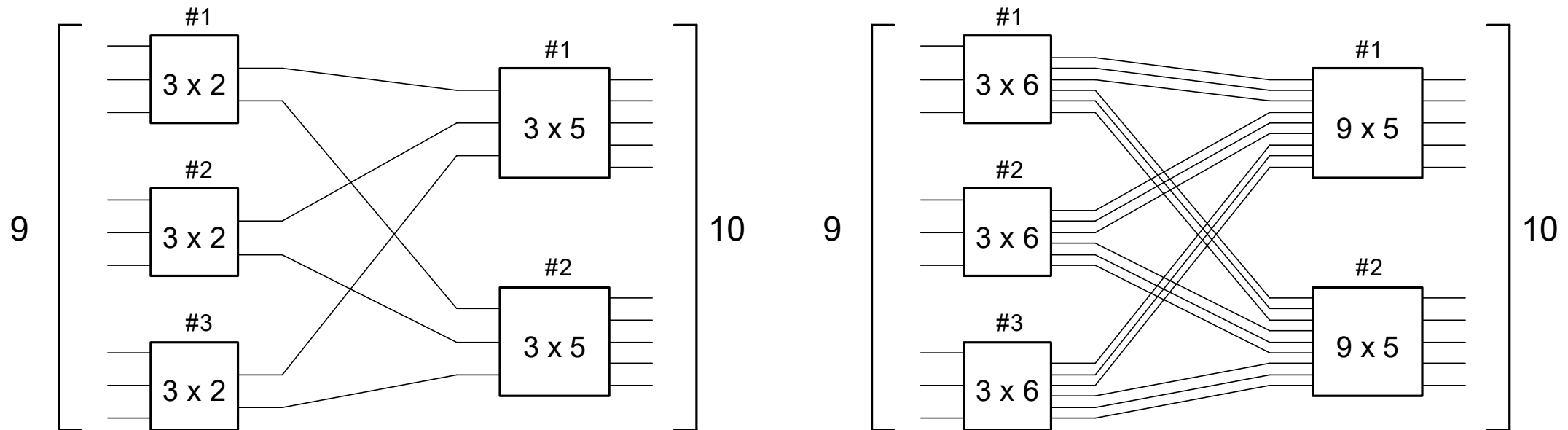
- Fully accessible, but blocking
- SNB if  $d \geq \min [n, m]$
- Cost of dilated network =  $d$  times cost of non dilated
- $C = ndr_2r_1 + dr_1mr_2 = 2n^2r^2 = 2N^2$ 
  - ▶  $N = M, n = m, r_1 = r_2 = r, N = r \cdot n$
  - ▶ The two-stage non-blocking network doubles the crossbar network cost





# FC networks

## *Two stages - Example*





## 2-stage squared network

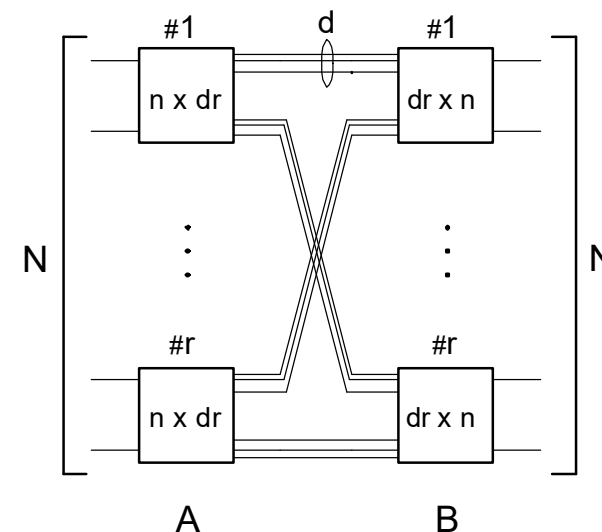
*Cost index with EGS networks*

- **$\log_2 N$  even**

- $n = \sqrt{N}$
- $SE_1 : \sqrt{N} \times N; SE_2 : N \times \sqrt{N}$
- $\#SE_{tot} = \frac{5}{2}N^2 - 2N\sqrt{N} - 2N$
- $\#XP_{tot} = 2N^2$

- **$\log_2 N$  odd**

- $n = \sqrt{\frac{N}{2}}$
- $SE_1 : \sqrt{\frac{N}{2}} \times N; SE_2 : N \times \sqrt{\frac{N}{2}}$
- $\#SE_{tot} = \frac{5}{2}N^2 - 2\sqrt{2}N\sqrt{N} - 2N$
- $\#XP_{tot} = 2N^2$



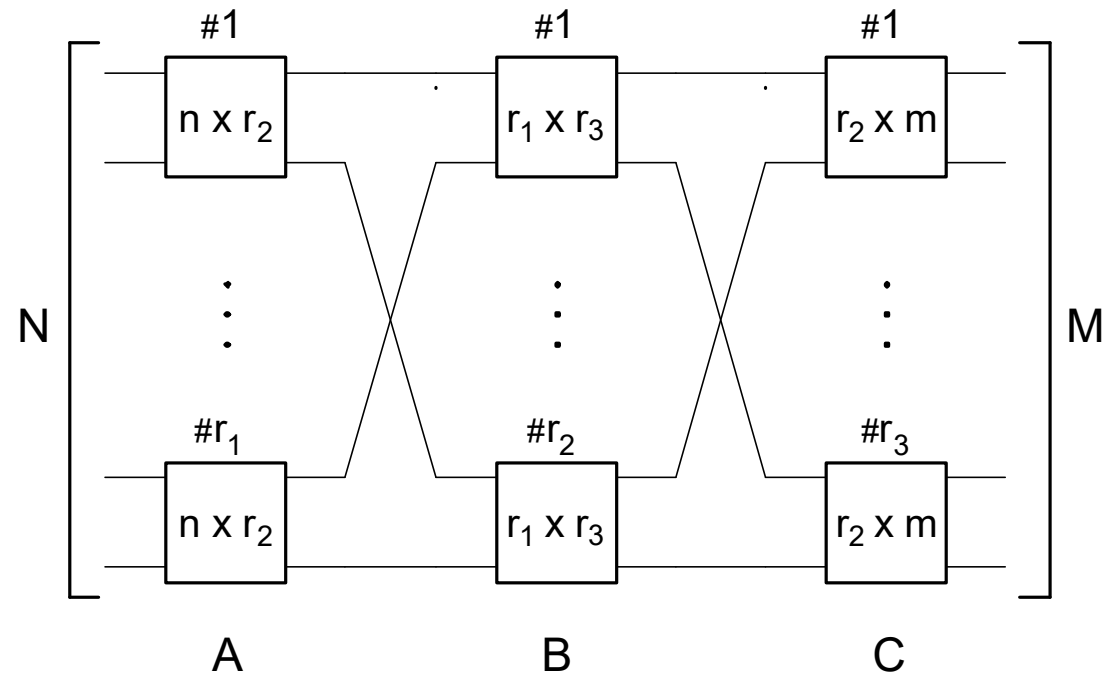




# FC networks

## *Three stages*

- Fully accessible
- SNB?

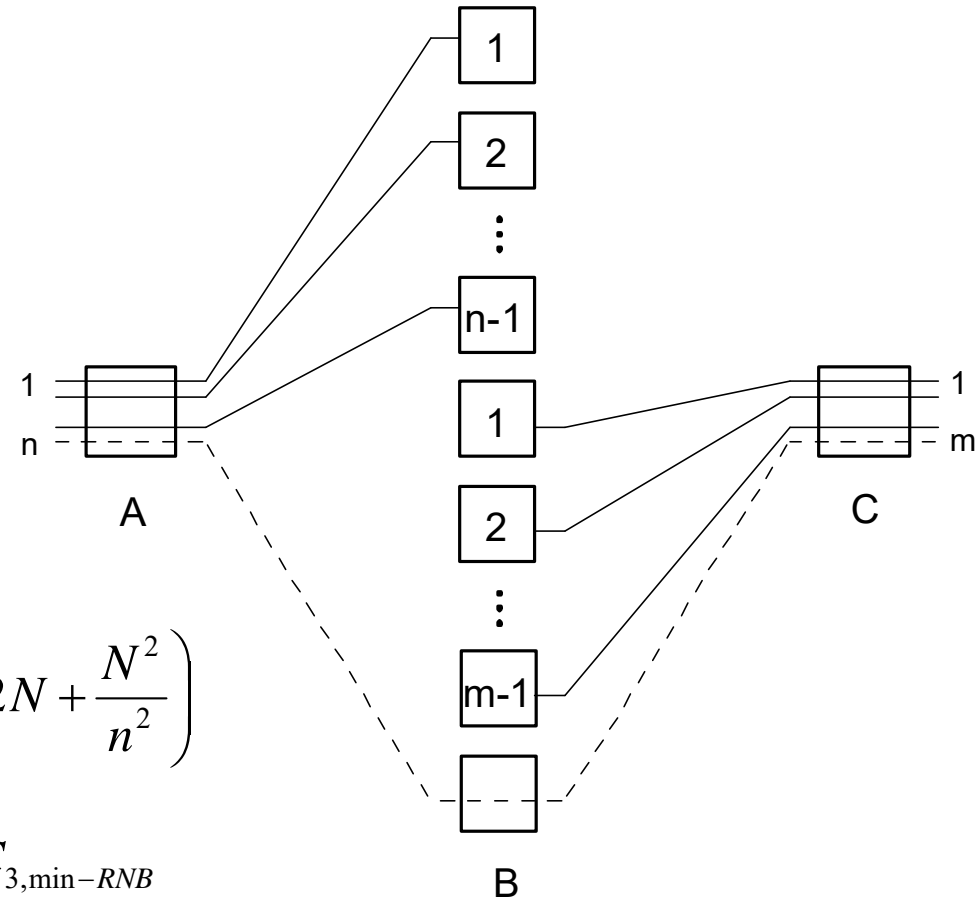
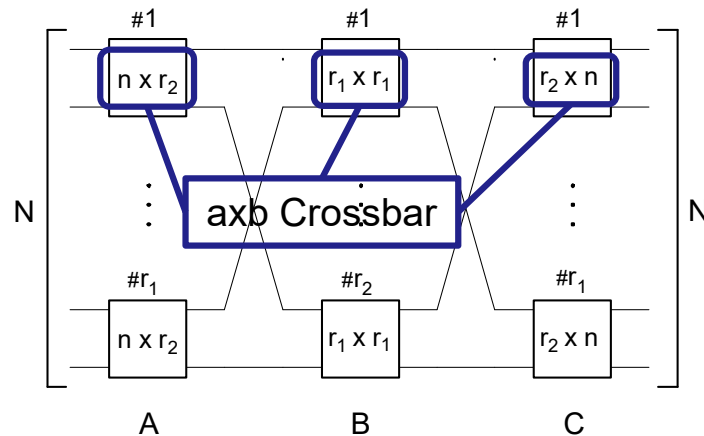




# Non-blocking FC networks

## Optimum Clos network

- 3-stage network  $N \times M$  with matrices  $n \times r_2$ ,  $r_1 \times r_3$ ,  $r_2 \times m$  ( $N = nr_1$ ,  $M = mr_3$ )
- Clos theorem. A 3-stage network is strict-sense non-blocking (SNB) if and only if  $r_2 \geq n+m-1$  ( $r_2 = 2n-1$  if  $n = m$ )
- Network cost ( $M = N$ )



- $C_3 = 2nr_1r_2 + r_1^2r_2 = 2nr_1(2n-1) + r_1^2(2n-1) = (2n-1)\left(2N + \frac{N^2}{n^2}\right)$
- $\frac{dC_3}{dn} = 0 \rightarrow n \cong \sqrt{\frac{N}{2}} \Rightarrow C_{3,\min} = 4\sqrt{2}N^{3/2} - 4N \cong 2C_{3,\min-RNB}$
- $C_3 < C_1 \rightarrow 4\sqrt{2}N^{3/2} - 4N < N^2 \Rightarrow \sqrt{N} > 2 + 2\sqrt{2} \Rightarrow N > 23.314 \Rightarrow N > 24$



# Clos squared network

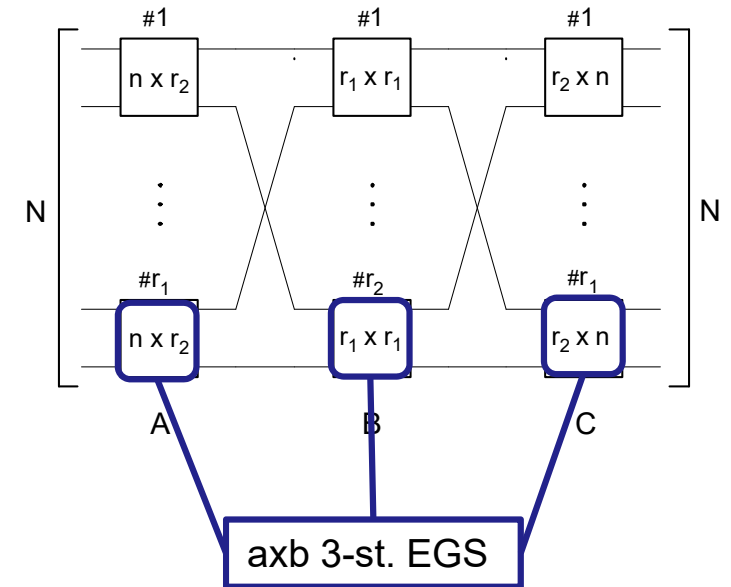
## Cost index with EGS networks

### • $\log_2 N$ even

- $n = \sqrt{N}$
- $r_1 = \frac{N}{\sqrt{N}} = \sqrt{N}$ ;  $r_2 = 2n - 1 = 2\sqrt{N} - 1 \cong 2\sqrt{N}$
- $SE_1 : \sqrt{N} \times 2\sqrt{N}$ ;  $SE_2 : \sqrt{N} \times \sqrt{N}$ ;  $SE_3 : 2\sqrt{N} \times \sqrt{N}$
- $\#SE_{tot} = \frac{15}{2} N\sqrt{N} - 10N$
- $\#XP_{tot} = 6N\sqrt{N}$

### • $\log_2 N$ odd

- $n = \sqrt{\frac{N}{2}}$
- $r_1 = \frac{N}{n} = \sqrt{2N}$ ;  $r_2 = 2n - 1 = 2\sqrt{\frac{N}{2}} - 1 \cong \sqrt{2N}$
- $SE_1 : \sqrt{\frac{N}{2}} \times \sqrt{2N}$ ;  $SE_2 : \sqrt{2N} \times \sqrt{2N}$ ;  $SE_3 : \sqrt{2N} \times \sqrt{\frac{N}{2}}$
- $\#SE_{tot} = 5\sqrt{2} N\sqrt{N} - 10N$
- $\#XP_{tot} = 4\sqrt{2} N\sqrt{N}$

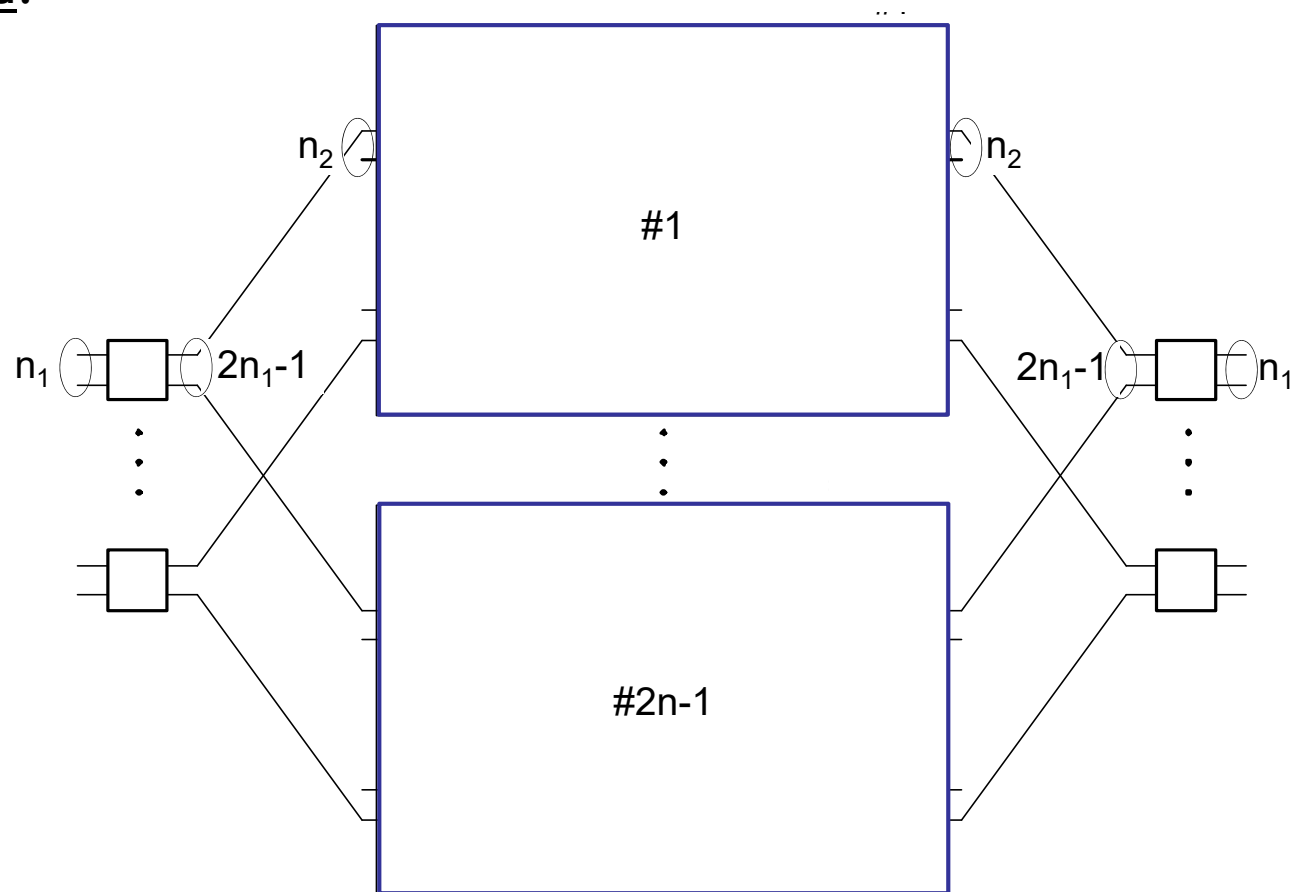




# Non-blocking FC networks

## *Extension of the Clos network - 5 stages*

- **Five-stage SNB minimum-cost Clos network can be built**
  - ▶ Starting from a three-stage optimum Clos network
  - ▶ Expanding the central stage according to the 3-stage Clos rule
  - ▶ No longer fully connected!





# Non-blocking FC networks

## *Extension of the Clos network - 5 stages*

- **Five-stage SNB minimum-cost Clos network can be built**
  - ▶ Starting from a three-stage optimum Clos network
  - ▶ Expanding the central stage according to the 3-stage Clos rule
  - ▶ No longer fully connected!

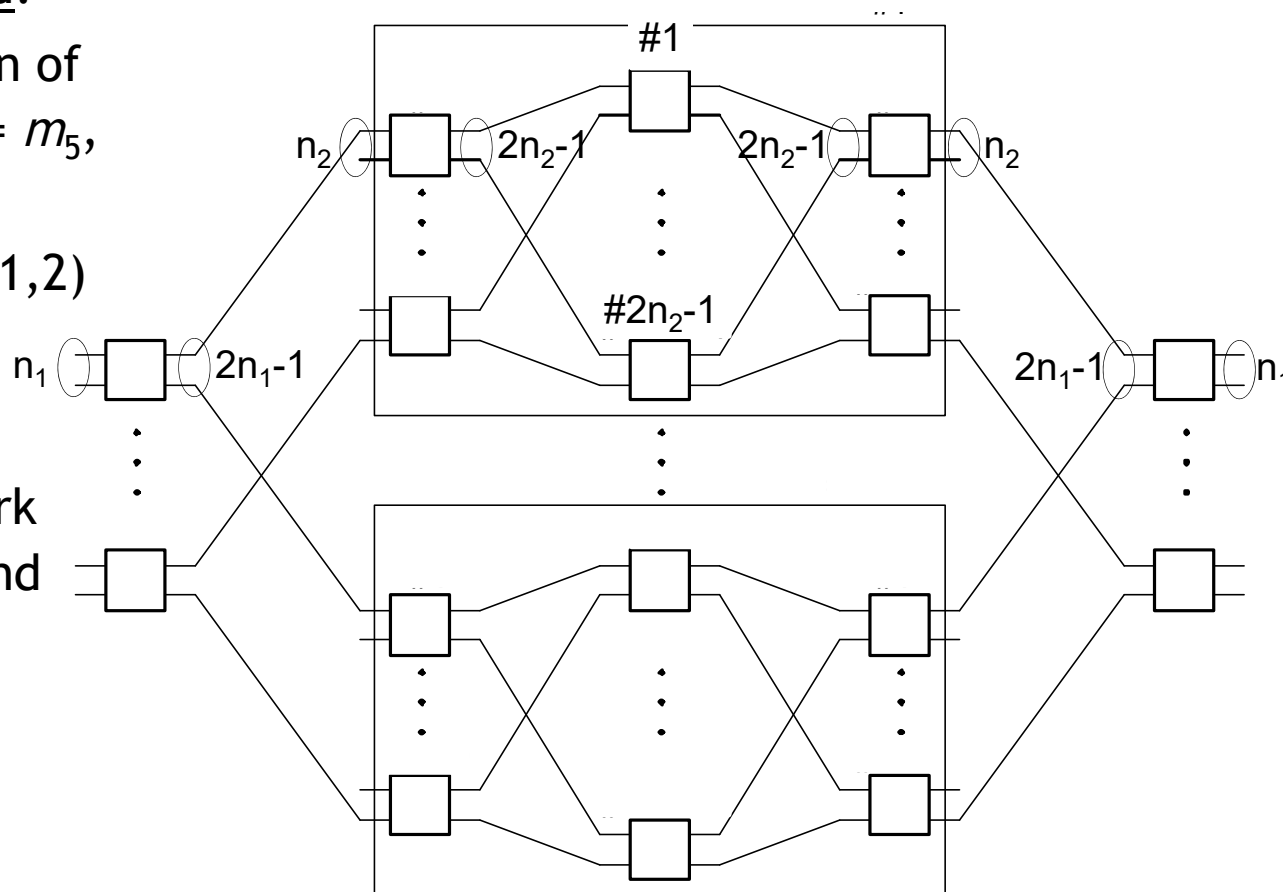
- ▶ Requires the specification of 2 parameters, that is  $n_1 = m_5$ ,  $n_2 = m_4$
- ▶ Recall that  $m_i = 2n_i - 1$  ( $i=1,2$ )

- **Five-stage squared optimum Clos network**

- ▶ First derivative of network cost with respect to  $n_1$  and  $n_2$  set to 0 gives

$$\bullet N = \frac{2n_1 n_2^3}{n_2 - 1}$$

$$\bullet N = \frac{n_1 n_2^2 (2n_1^2 + 2n_2 - 1)}{(2n_2 - 1)(n_1 - 1)}$$

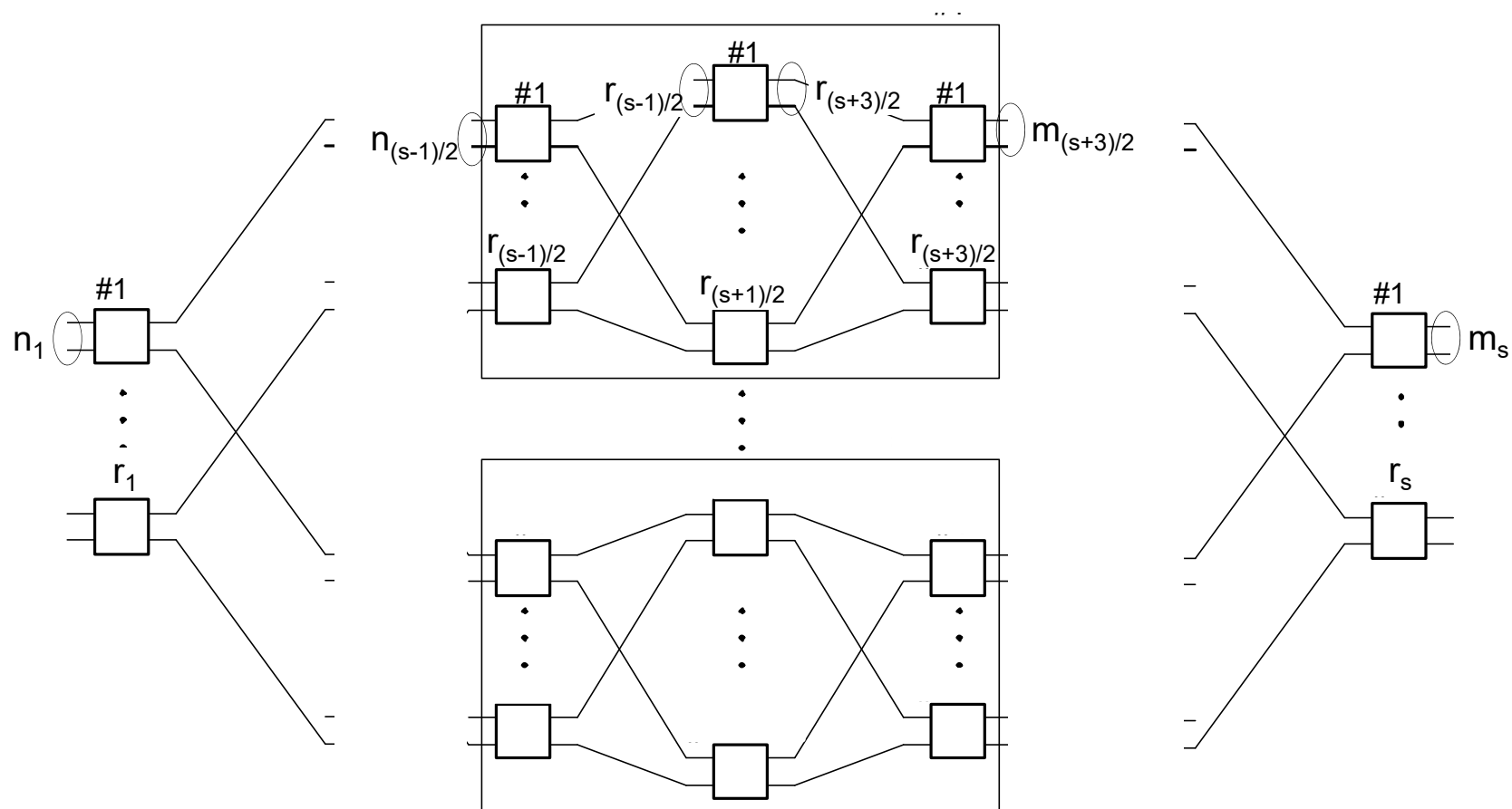




# Non-blocking FC networks

## *Extension of the Clos network - s stages*

- **s-stage SNB Clos network (s odd) can be built recursively**
  - ▶ Starting from a s-2 stage Clos network
  - ▶ Expanding the central stage according to the 3-stage Clos rule (→ adding 2 stages)



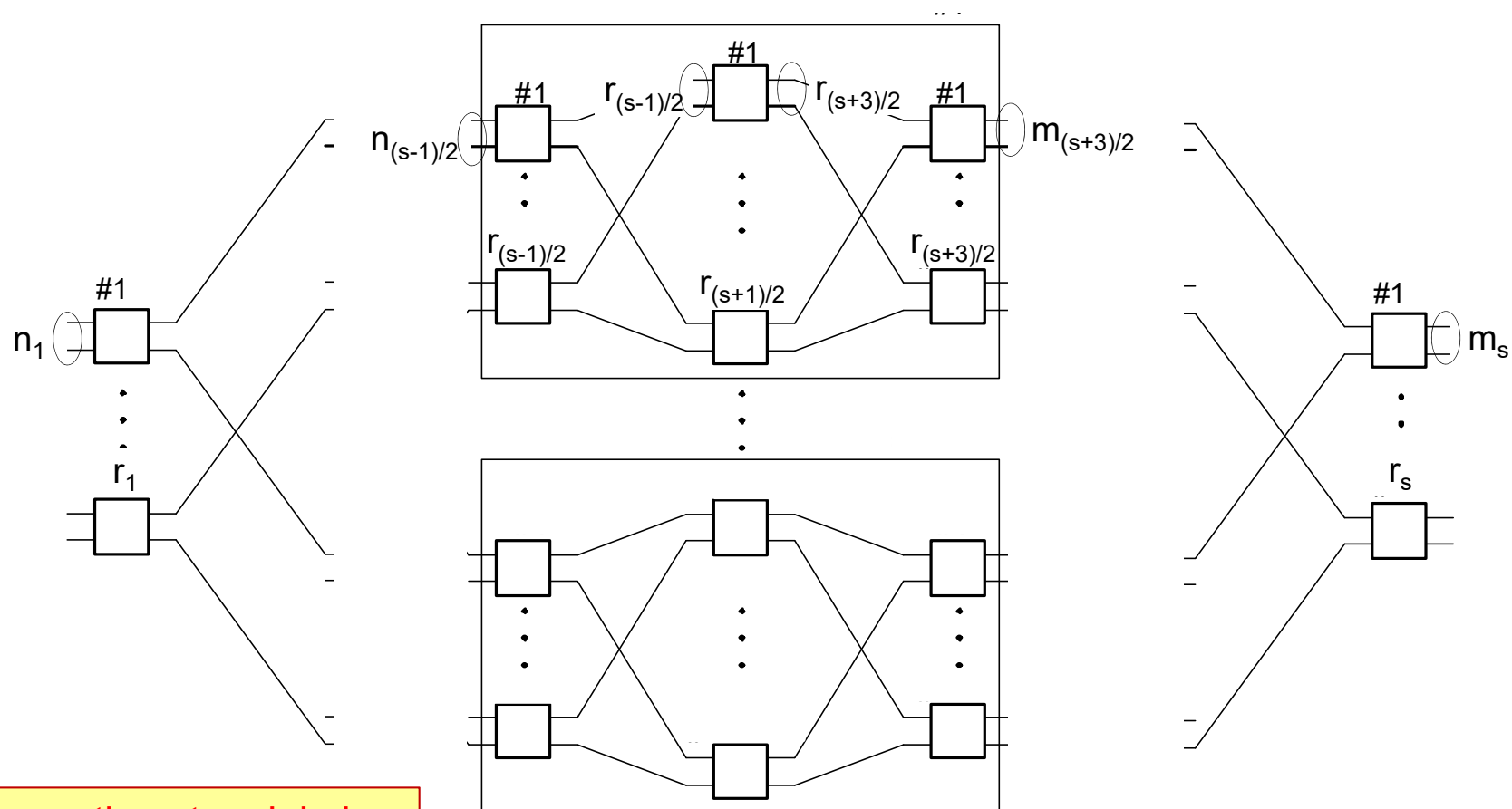


# Non-blocking FC networks

## *Extension of the Clos network - s stages*

- **s-stage squared optimum Clos network (s odd)**

- ▶ Requires the specification of  $(s-1)/2$  parameters, that is  $n_1 = m_s, n_2 = m_{s-1}, \dots, n_{(s-1)/2} = m_{(s+3)/2}$
- ▶ Recall that  $m_i = 2n_i - 1$  ( $i=1, \dots, (s-1)/2$ )



Solving all equations to minimize the cost is very complex



# Clos network

## *Recursive network construction*

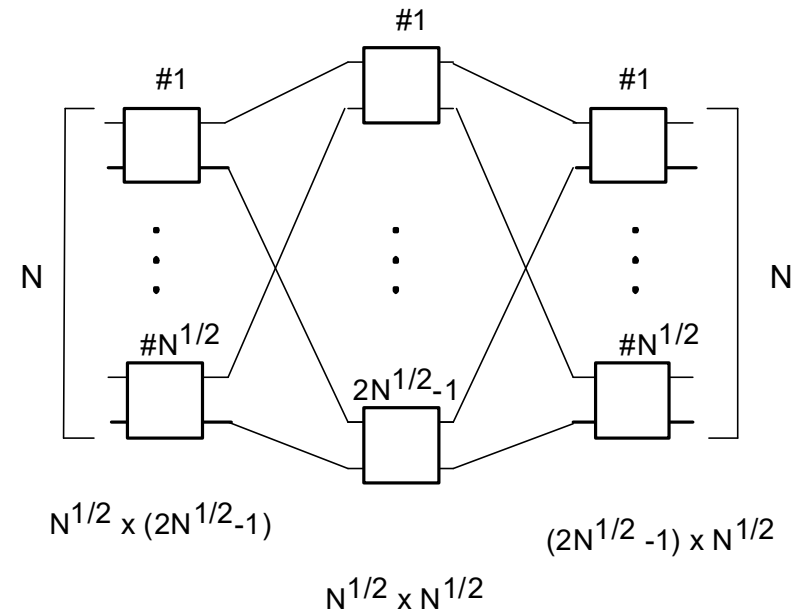
- **Non-blocking  $s$ -stage network ( $s$  odd)**
  - ▶ Recursive construction of the three-stage network
  - ▶ It does not minimize the network cost

- **Condition to split the  $N_{in}$  inlets**

- $n_1 = (N_{in})^{2/(s+1)}$
- $r_1 = \frac{N_{in}}{n_1}$

- **$s = 3$  stages**

- $C_3 = (2\sqrt{N} - 1)3N = 6N^{3/2} - 3N$





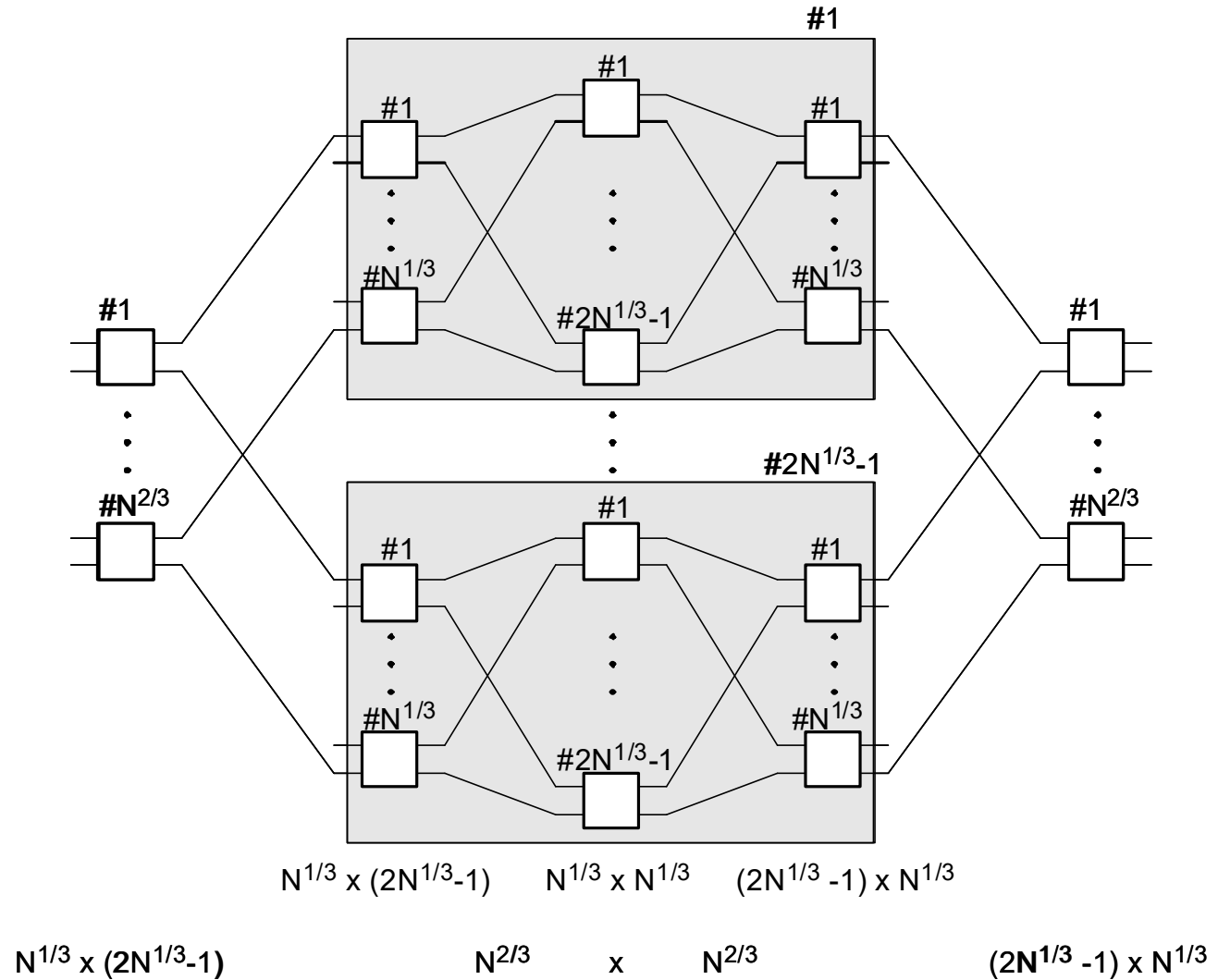


# Clos network

## Recursive network construction

- $s = 5$  stages

- $n_1 = (N_{in})^{2/(s+1)}$
- $r_1 = \frac{N_{in}}{n_1}$



- $C_5 = (2N^{1/3} - 1)^2 3N^{2/3} + (2N^{1/3} - 1)2N = 16N^{4/3} - 14N + 3N^{2/3}$



# Clos network

## *Recursive network construction*

- $s \geq 7$  stages

- $$C_7 = (2N^{1/4} - 1)^3 3N^{1/2} + (2N^{1/4} - 1)^2 2N^{3/4} + (2N^{1/4} - 1) 2N$$
$$= 36N^{5/4} - 46N + 20N^{3/4} - 3N^{1/2}$$

- $$C_s = 2 \sum_{k=2}^{\frac{s+1}{2}} \left( 2N^{\frac{2}{s+1}} - 1 \right)^{\frac{s+3}{2}-k} N^{\frac{2k}{s+1}} + \left( 2N^{\frac{2}{s+1}} - 1 \right)^{\frac{s-1}{2}} N^{\frac{4}{s+1}}$$

- $$C_s = \frac{n^2(2n-1)}{n-1} \left[ (5n-3)(2n-1)^{t-1} - 2n^t \right] \quad s = 2t+1, N = n^{t+1}$$



# Clos network

## *Recursive network construction*

- Numerical data of Clos recursive construction

$N$	$s = 1$	$s = 3$	$s = 5$	$s = 7$	$s = 9$
100	10,000	5,700	6,092	7,386	9,121
200	40,000	16,370	16,017	18,898	23,219
500	250,000	65,582	56,685	64,165	78,058
1000	1,000,000	186,737	146,300	159,904	192,571
2,000	4,000,000	530,656	375,651	395,340	470,292
5,000	25,000,000	2,106,320	1,298,858	1,295,294	1,511,331
10,000	100,000,000	5,970,000	3,308,487	3,159,700	3,625,165

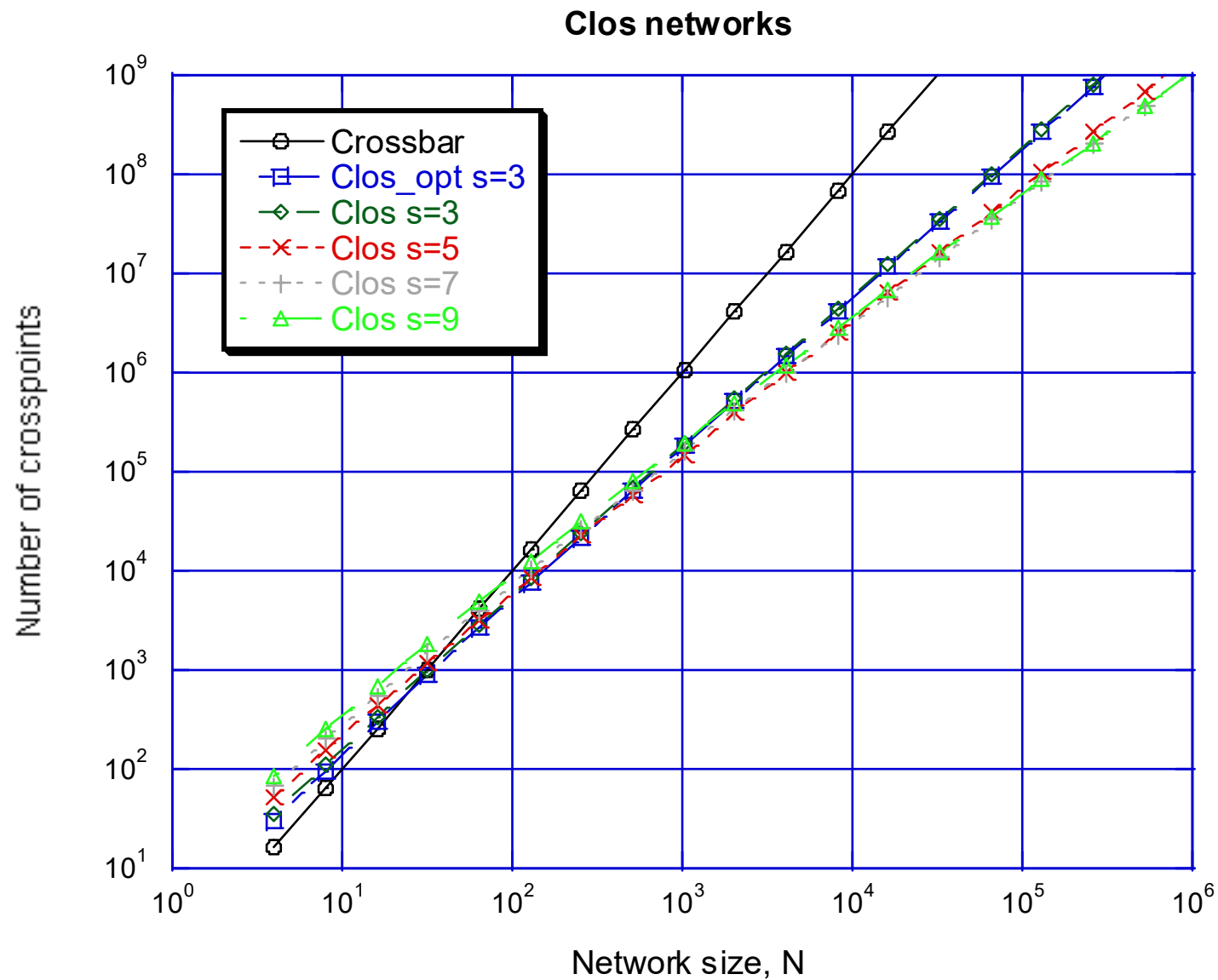
- Exhaustive search of minimum cost network

$N$	$s$	$n_1$	$n_2$	$n_3$	$C_s$
100	3	5			5,400
500	5	10	5		53,200
1001	5	11	7		137,865
5,005	7	13	7	5	1,176,175
10,000	7	20	10	5	2,854,800



# Clos network

## *Network cost*









# Outline

---

- Full-connection multistage network
- **Partial-connection multistage network**
- Bounds on network cost



# Partial-connection networks

## *Classification*

- **Banyan networks are self-routing but also blocking**
- **Rearrangeable networks can be built using banyan networks as the basic building block**
  - ▶ Rearrangeability conditions proven ONLY for connections set-up all together
    - In dynamic conditions ALL existing connections are disconnected and set-up again together with the new connection
- **Network classes**
  - ▶ Partially self-routing
    - Self-routing applied in some stages
    - Both distributed and centralized control
    - Techniques
      - Horizontal extension (HE):  $m$  additional stages
      - Vertical replication (VR):  $K$  replicated planes
      - Combined vertical replication-horizontal extension (VR/HE)
  - ▶ Fully self-routing
    - Self-routing applied in all the stages
    - Only distributed control
    - Network based on both sorting and banyan networks





- Full-connection multistage network
- Partial-connection multistage network
  - ▶ Horizontal extension
  - ▶ Vertical replication
  - ▶ Bounds
- Bounds on network cost



# Partially self-routing networks

## *Horizontal extension*

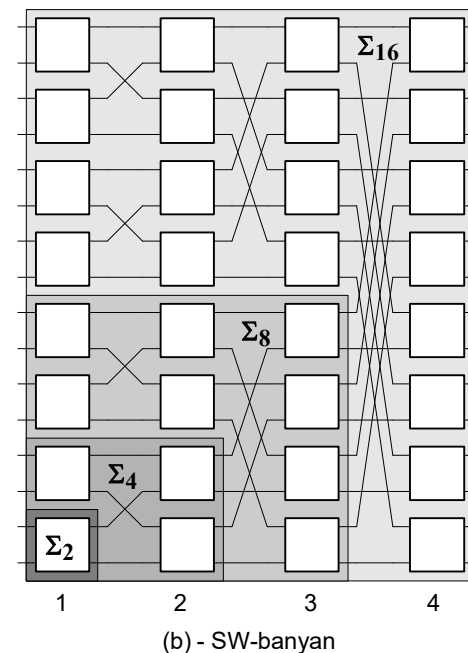
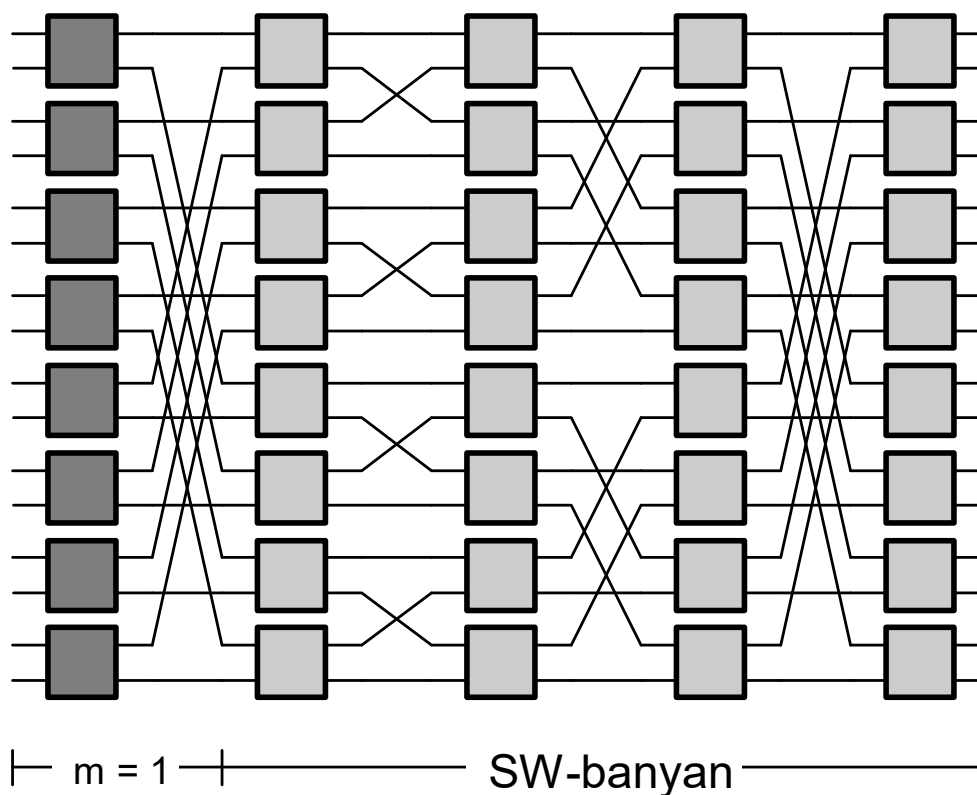
- An extended banyan network (EBN)  $N \times N$  includes
  - ▶ The original banyan network  $N \times N$
  - ▶  $m$  initial stages ( $m \leq n$ ) obtained as the mirror-image of the last  $m$  stages including the preceding interstage pattern
- $2^m$  paths per I/O pair
- **Distributed** self-routing in the  $n$  banyan stages
- **Centralized** routing in the additional  $m$  stages



# Partially self-routing networks

## *Horizontal extension*

- Starting topology: SW-banyan
  - One additional stage

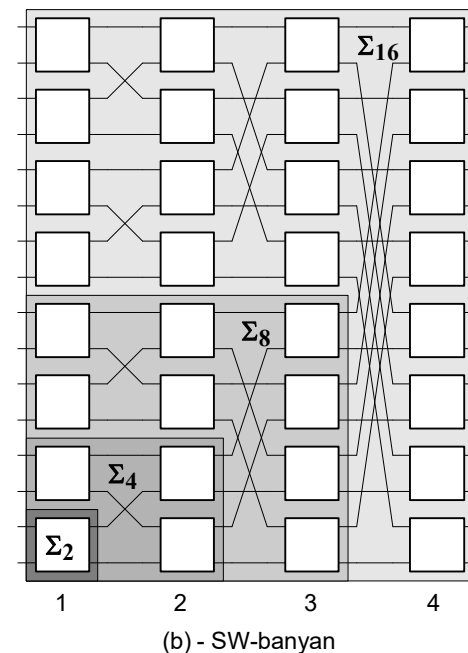
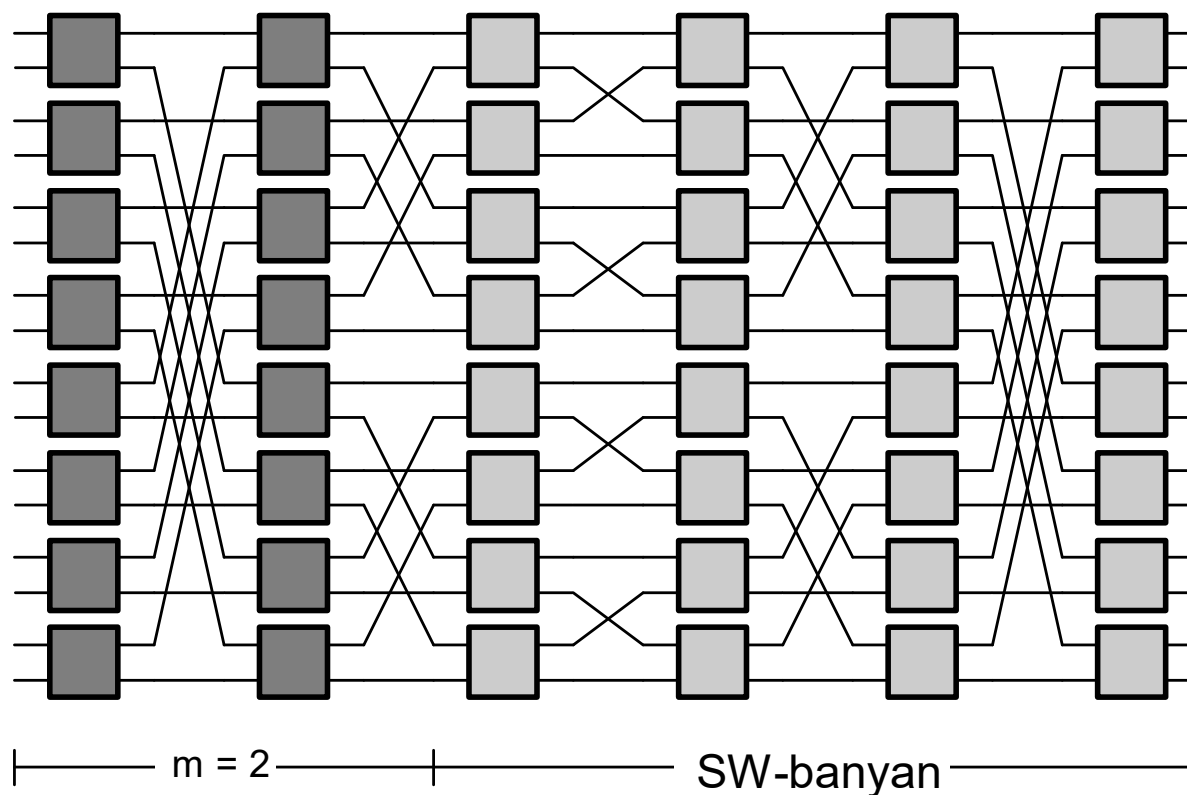




# Partially self-routing networks

## *Horizontal extension*

- Starting topology: SW-banyan
  - Two additional stages

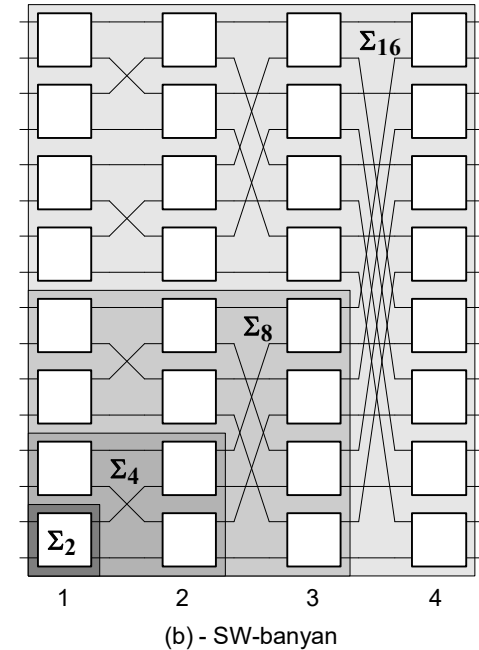
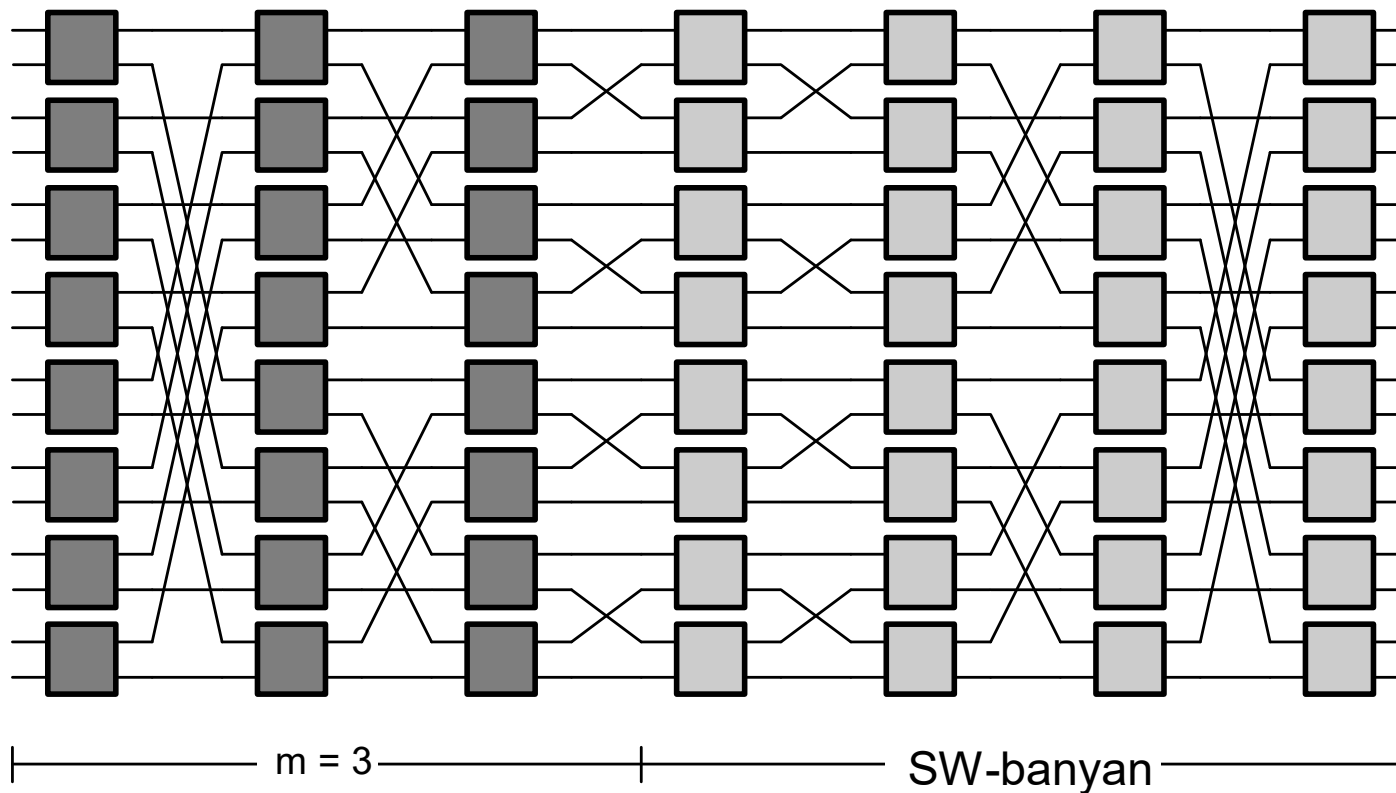




# Partially self-routing networks

## *Horizontal extension*

- Starting topology: SW-banyan
  - Three additional stages



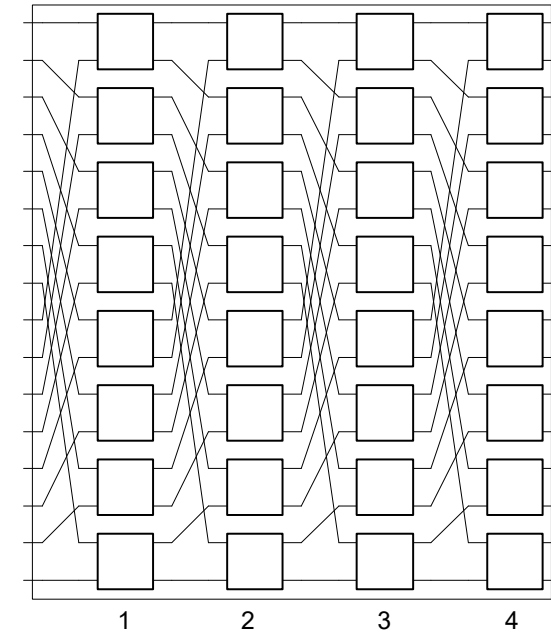
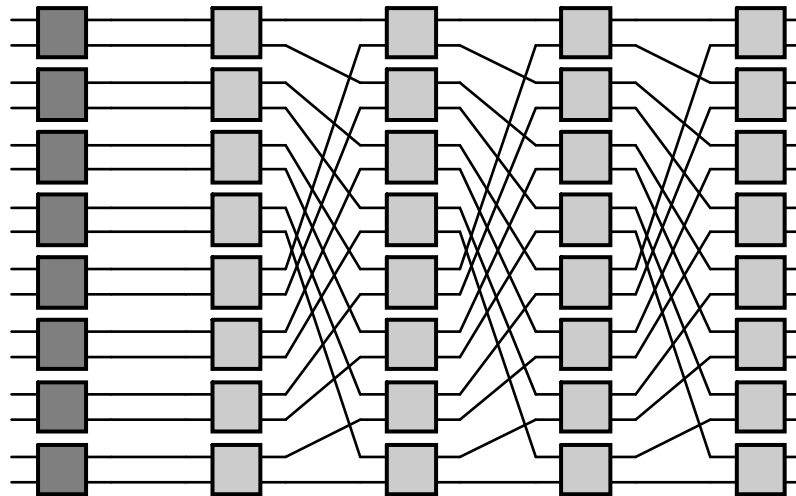


# Partially self-routing networks

## *Horizontal extension*

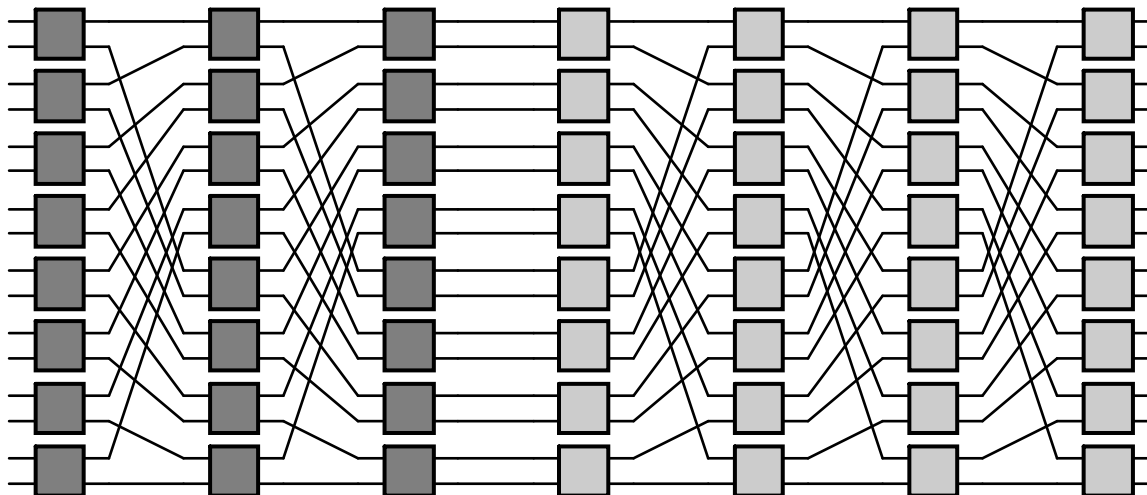
Any banyan network can be selected as starting topology

- ▶ *Omega network*
- ▶  $m = 1$



(a) - Omega

- ▶ *Omega network*
- ▶  $m = 3$



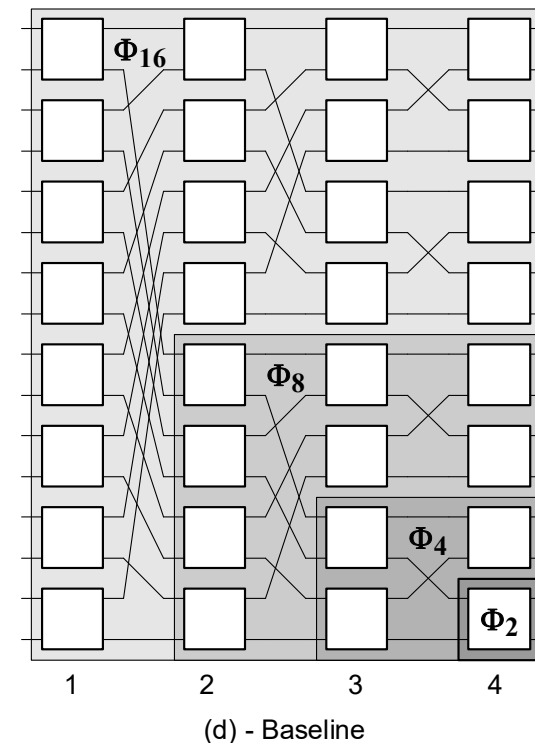
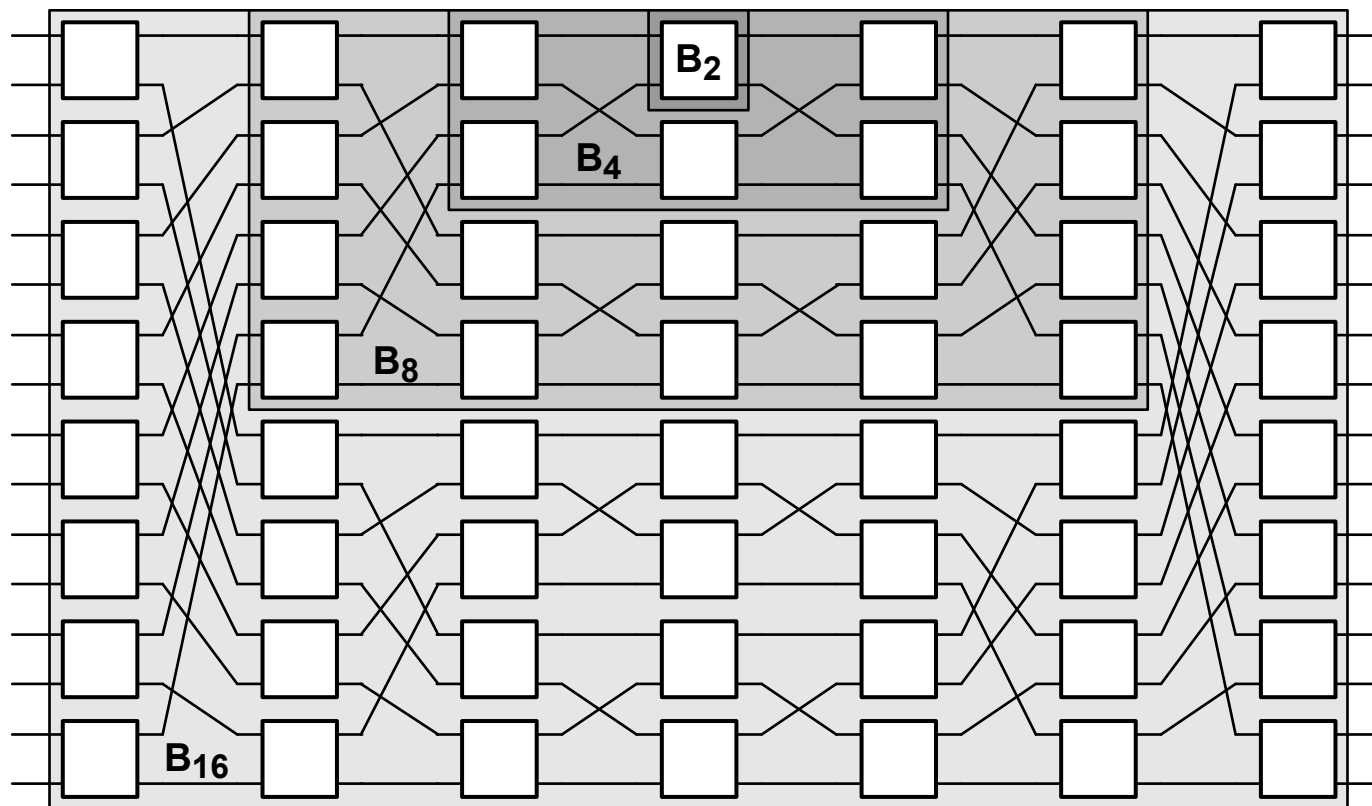
- However the following conditions apply only to recursive EBN, that is starting from SW-banyan or reverse baseline



# Horizontal extension

## *Benes network - Mirror imaging*

- Benes network
  - ▶ EBN with reverse baseline as starting topology
  - ▶  $m = \log_2 N - 1$





# Horizontal extension

## *Benes network - Recursive construction*

- **Recursive construction** of the Benes network
  - ▶ Three stage structure with perfect unshuffle and perfect shuffle patterns
  - ▶ Iteration for  $n-1$  steps until the central subnetworks have size  $2 \times 2$  ( $N/2^{n-1} = 2$ )







# Horizontal extension

## *Network control of a RNB*

- **Inlets/outlets**
  - ▶ Busy: a connection has been requested
  - ▶ Idle: a connection has not been requested
- **Connection set**
  - ▶ Complete:  $N$  connections requested (all busy inlets/outlets)
  - ▶ Incomplete:  $k < N$  connections requested (at least 1 idle inlet/outlet)
- **Connection set-up by looping algorithm**

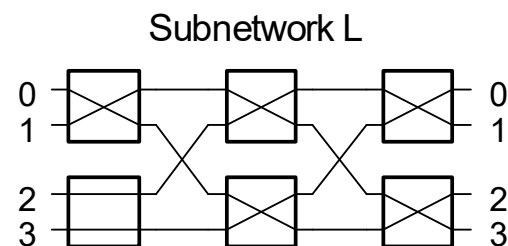
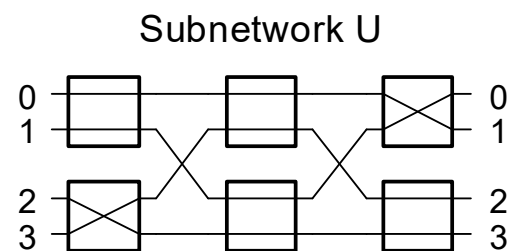
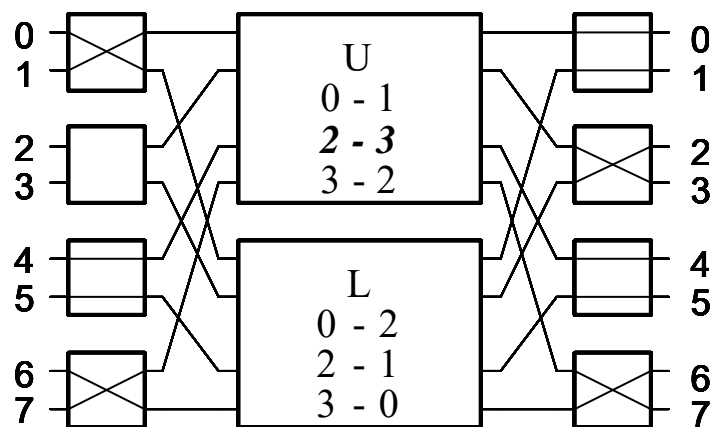


# Looping algorithm

## *Benes network - Example*

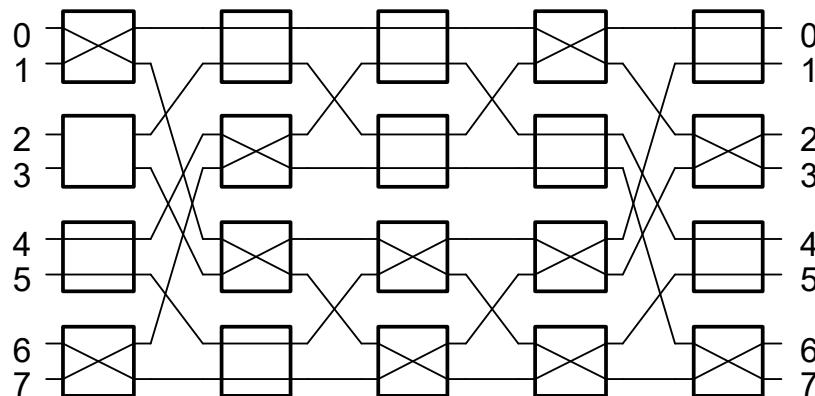
- Connection set-up

- ▶ 0-5
- ▶ 7-4
- ▶ 6-1
- ▶ 1-3
- ▶ 5-2
- ▶ 4-7



### Connection set

0 - 5  
1 - 3  
4 - 7  
5 - 2  
6 - 1  
7 - 4





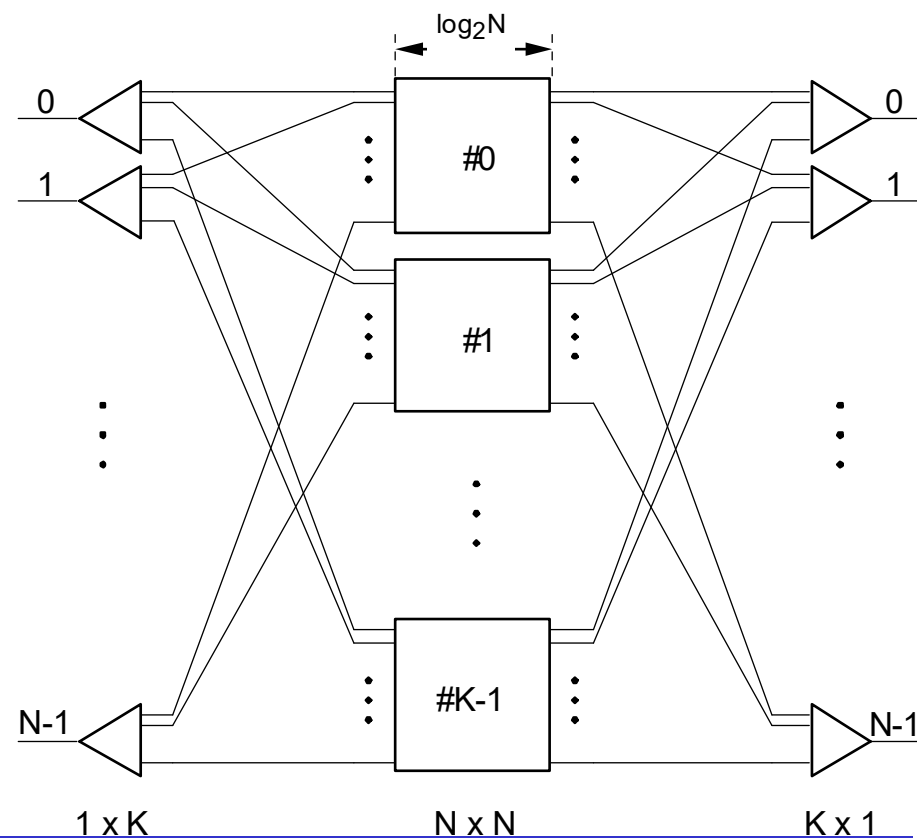
- Full-connection multistage network
- Partial-connection multistage network
  - ▶ Horizontal extension
  - ▶ [Vertical replication](#)
  - ▶ Bounds
- Bounds on network cost



# Partially self-routing networks

## *Vertical replication*

- A replicated banyan network (RBN)  $N \times N$  includes
  - ▶  $K$  banyan networks  $N \times N$
  - ▶  $N$  splitters  $1 \times K$
  - ▶  $N$  combiners  $K \times 1$
- EGS pattern in splitters-banyans and banyans-combiners connection
- Network control
  - ▶ *Distributed* self-routing in the banyan planes
  - ▶ *Centralized* routing in the splitters

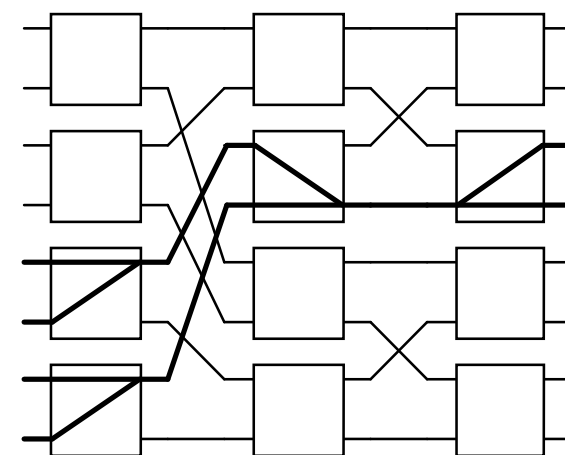
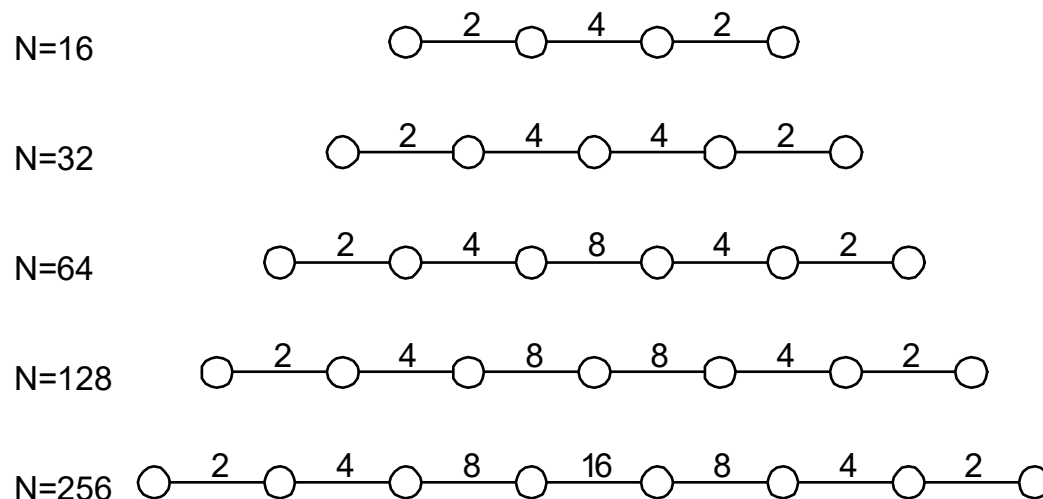




# Vertical replication

## Utilization factor

- Utilization factor  $u_k$  of a link in stage  $k$ :  $u_k = \min(I_k, O_k)$ 
  - $I_k$ : number of inlets reachable from a link in stage  $k$
  - $O_k$ : number of outlets reachable from a link in stage  $k$
- All the links in an interstage pattern have the same  $u_k$
- Utilization factors



$$u_2 = \min(I_2, O_2) = \min(4, 2) = 2$$

- Maximum utilization factor

$$u_{\max} = 2^{\left\lfloor \frac{n}{2} \right\rfloor} = 2^{\left\lfloor \frac{\log_2 N}{2} \right\rfloor}$$

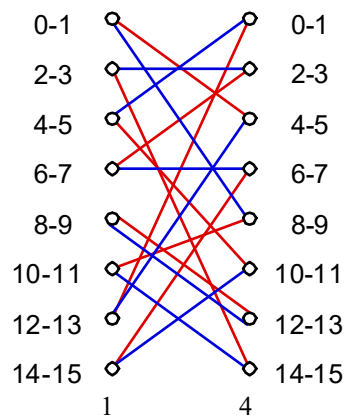


# Vertical replication

## Rearrangeability conditions

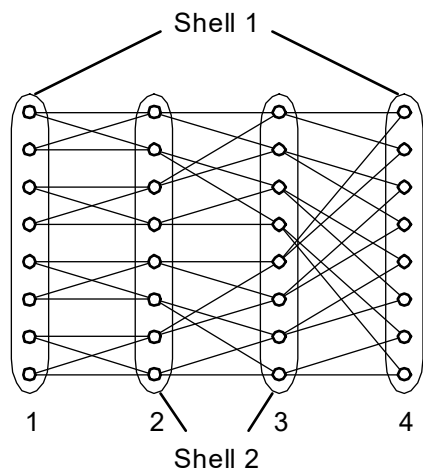
### Example with $N = 16$

0-4  
1-9  
2-2  
3-14  
4-11  
5-0  
6-7  
7-3  
8-13  
9-12  
10-8  
11-15  
12-1  
13-5  
14-10  
15-6

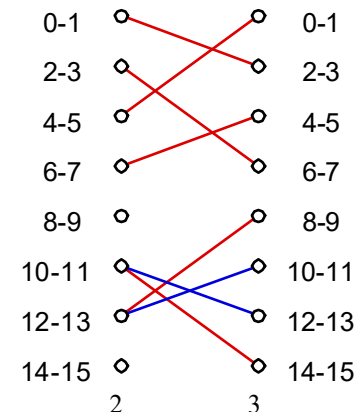


0-4	I	8-13	I
1-9	II	9-12	II
2-2	II	10-8	I
3-14	I	11-15	II
4-11	I	12-1	I
5-0	II	13-5	II
6-7	II	14-10	II
7-3	I	15-6	I

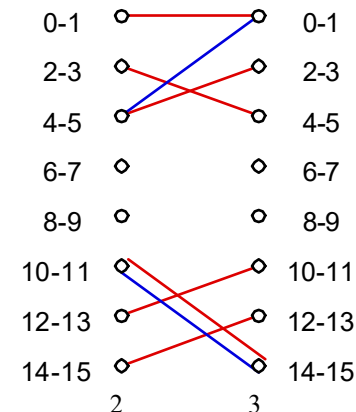
Shell 1



0-4	I	0-2
1-9	II	2-4
2-2	II	1-1
3-14	I	3-7
4-11	I	6-5
5-0	II	4-0
6-7	II	5-3
7-3	I	5-1
8-13	I	10-14
9-12	II	10-14
10-8	I	11-12
11-15	II	11-15
12-1	I	12-8
13-5	II	12-10
14-10	II	15-13
15-6	I	13-11



0-2
3-7
5-1
6-5
I 10-14
11-12
12-8
13-11



1-1
2-4
4-0
5-3
II 10-14
11-15
12-10
15-13

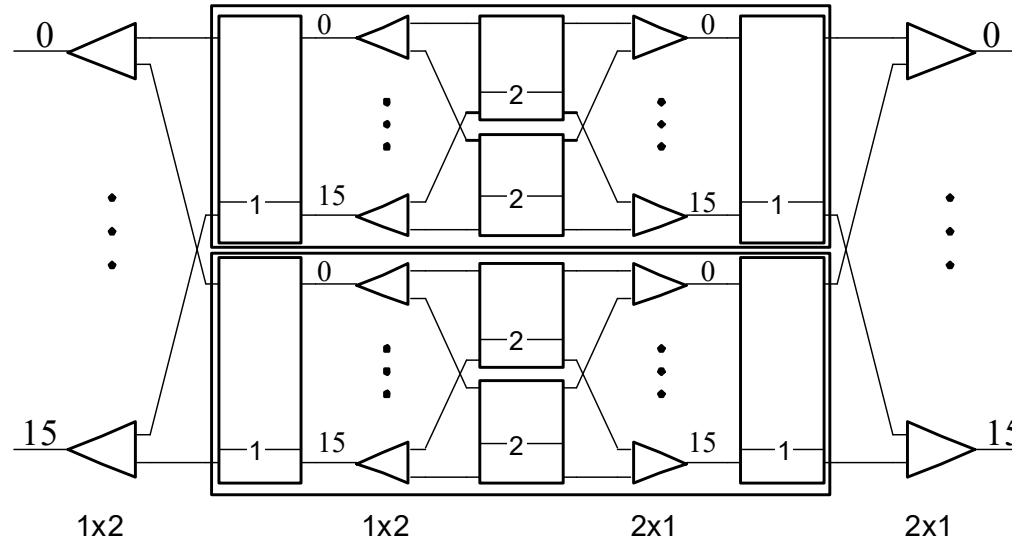
Shell 2



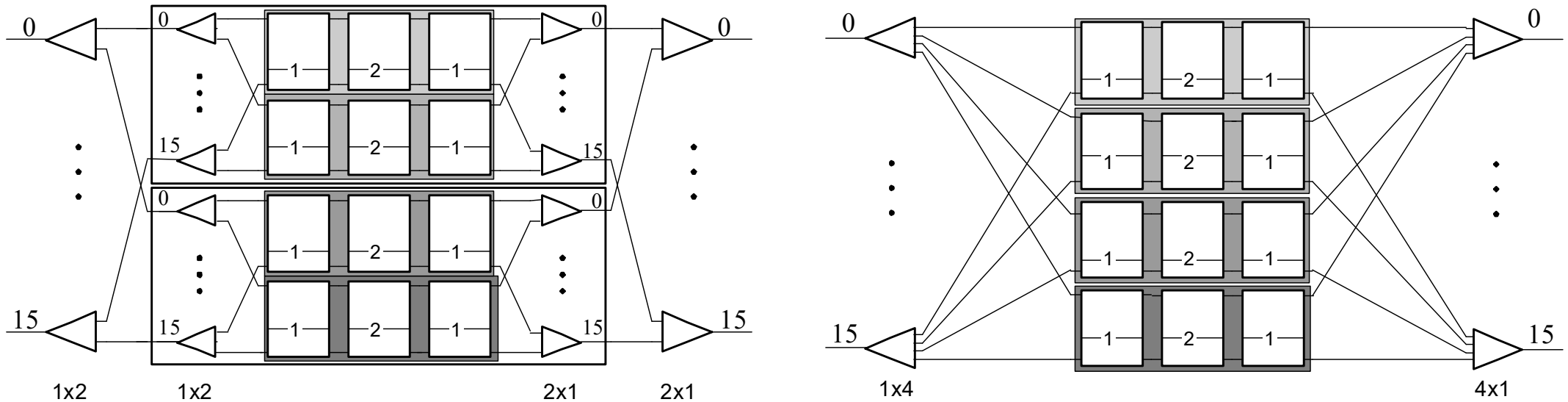
# Vertical replication

## *Rearrangeability conditions*

Overall network resulting from the looping algorithm



RBN is obtained by moving and merging splitters and combiners





# Vertical replication

## *Rearrangeability conditions*

- Replication factor of an  $N \times N$  rearrangeable RBN
  - ▶ Obtained from  $\lfloor n/2 \rfloor$  steps of routing through shells

- $K = 2^{\left\lfloor \frac{\log_2 N}{2} \right\rfloor}$

$N$	$K$
8	2
16	4
32	4
64	8
128	8
256	16
512	16
1024	32





- Full-connection multistage network
- Partial-connection multistage network
  - ▶ Horizontal extension
  - ▶ Vertical replication
  - ▶ [Bounds](#)
- Bounds on network cost



# Rearrangeable networks

## *Bounds*

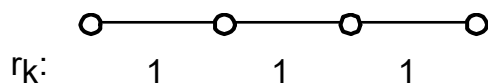
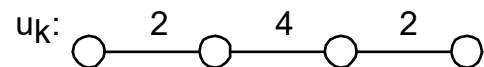
- **Channel graph of a regular network**
  - ▶  $r_k$  = number of branches of stage  $k$
  - ▶  $u_k$  = maximum number of I/O paths that can share the generic link of stage  $k$  (utilization factor)
  - ▶ All the I/O paths include  $s+c$  nodes ( $s+c-1$  branches):  $s$  switching stages +  $c$  splitter/combiner stages
- **Normalized utilization factor  $U_k = u_k/r_k$**
- **Theorem. A multistage network with regular topology is rearrangeable only if  $U_k \leq 1$  ( $1 \leq k \leq s+c-1$ ) (necessity)**
  - ▶ Proof. The number  $r_k$  of different paths where to route a connection at stage  $k$  must be at least equal to  $u_k$  so that no one link must support more than one connection at stage  $k$



# Rearrangeable networks

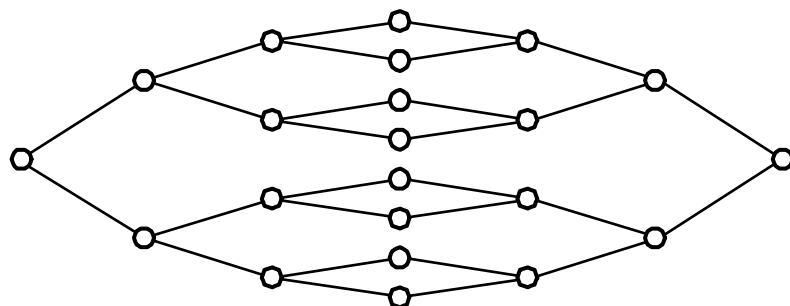
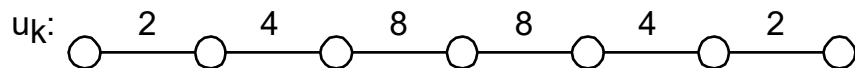
## Examples

- $N = 16, s = n = 4$

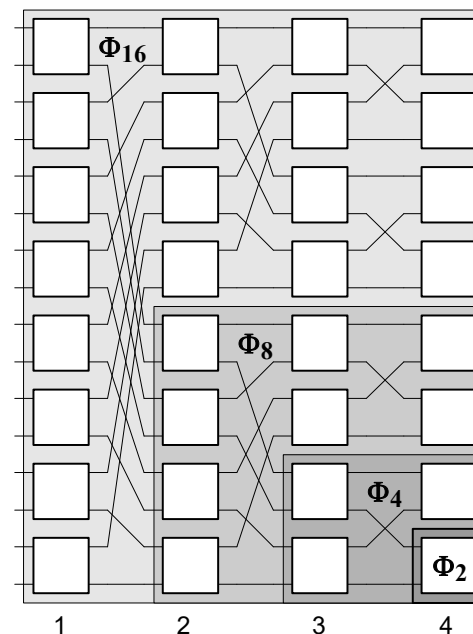


$$\rightarrow U_k > 1$$

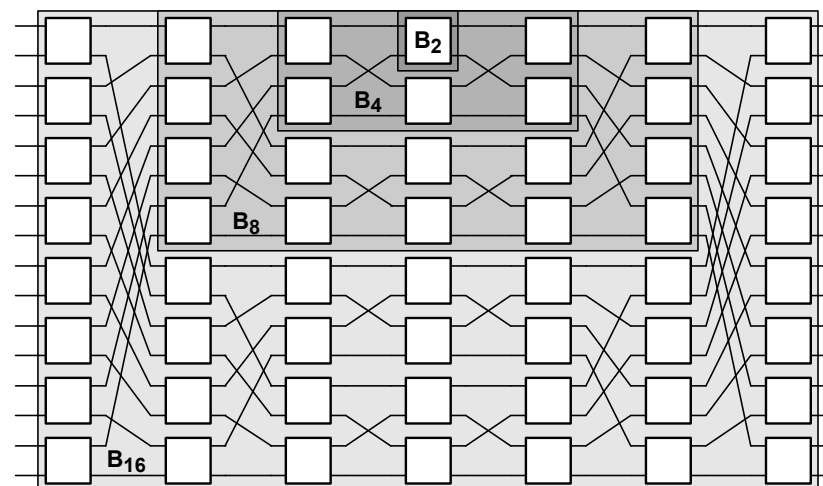
- $N = 16, s = 2n-1 = 7$



$$\rightarrow U_k = 1$$



(d) - Baseline

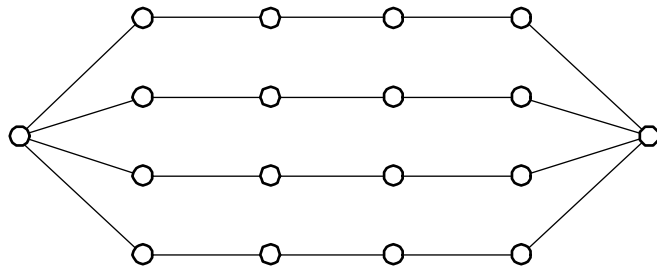




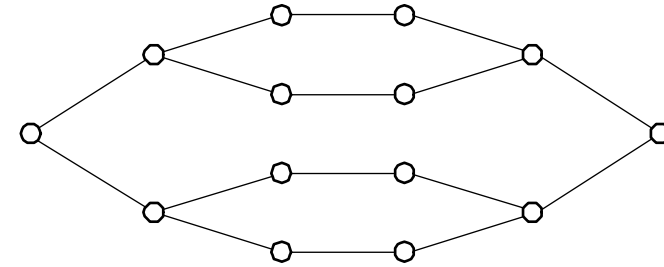
# Rearrangeable networks

## Examples

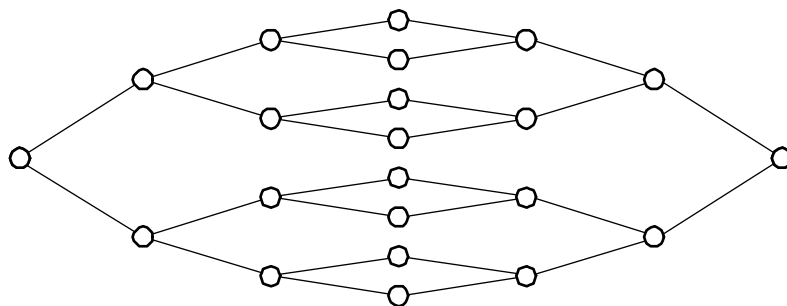
- Rearrangeable/non rearrangeable



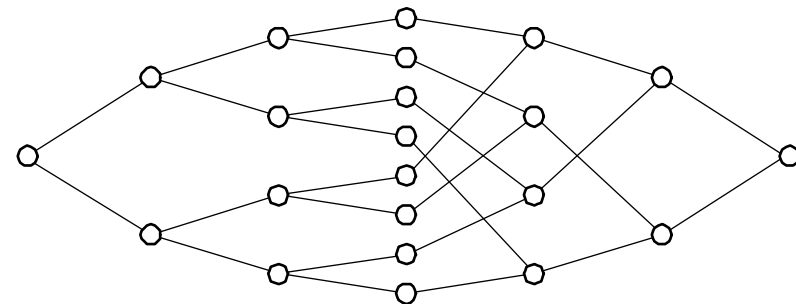
RBN  $N=16$ ,  $K=4$



EBN  $N=16$ ,  $m=2$



EBN  $N=16$ ,  $m=3$



Shuffle-exchange  $N=16$ ,  $s=7$



### Number of SEs

- $2^{S_{\min}} = N!$   
 $S_{\min} = \log_2 N! \cong N \log_2 N - 1.443N + 0.5 \log_2 N$
- $S_{Walksman} = N \log_2 N - N + 1 \rightarrow$  very close to  $S_{\min}$

### Number of stages

- Network with  $s$  stages of  $N/2$  SEs :  $S = s \frac{N}{2}$

$$\Rightarrow s_{\min} = \left\lceil \frac{S_{\min}}{N/2} \right\rceil = 2 \log_2 N - 2$$

- Rearrangeable network :  $u_{k\max} = 2^{\lfloor (n+m)/2 \rfloor}$ ;  $r_{k\max} = 2^m \ (m \leq n)$

$$\frac{2^{\lfloor (n+m)/2 \rfloor}}{2^m} \leq 1 \rightarrow m \geq n - 1$$

$$\Rightarrow s_{\min-rearr} = 2 \log_2 N - 1$$

$$S_{Benes} = s_{\min-rearr}$$

### Crosspoint growth order

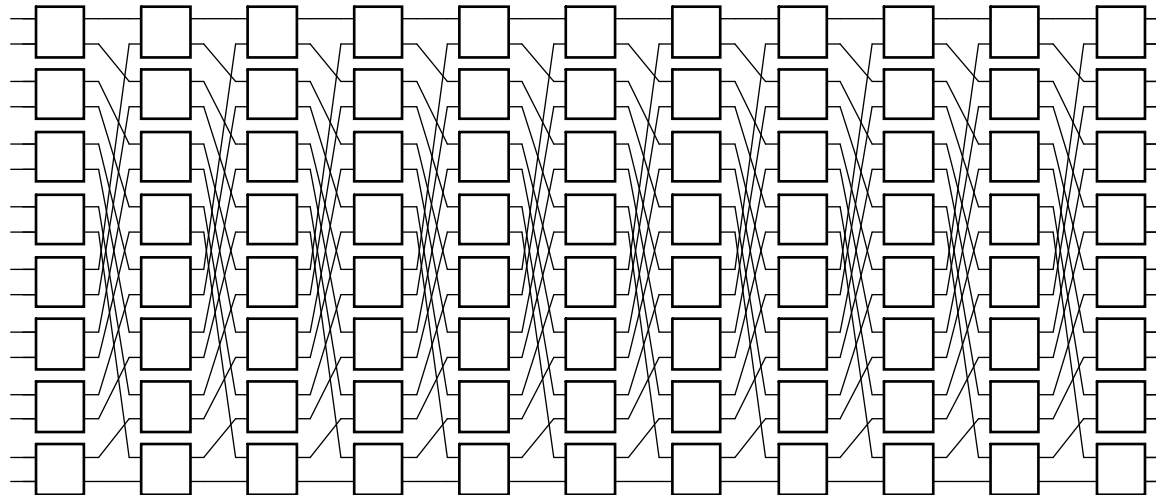
- VR : # XP =  $O\left(N^{\frac{3}{2}} \log_2 N\right)$
- HE : # XP =  $O(N \log_2 N)$



# Rearrangeable networks

## *Bounds*

- The permutations realized by an  $\Omega$  network followed by a  $\delta$  permutation can be realized by the cascade of two  $\Omega$  networks  $\rightarrow$  total number of stages  $n + n + (n-1) = 3n-1$



- Other limits on the number of stages of Shuffle-exchange networks
  - ▶ Huang, Tripathi:  $3\log_2 N - 3$
  - ▶ Varma, Raghavendra:  $3\log_2 N - 4$
  - ▶ Stone:  $(\log_2 N)^2$ 
    - An arbitrary permutation is set-up directly by the sorting operation (any input can set-up a connection to any output)



# Outline

---

- Full-connection multistage network
- Partial-connection multistage network
- Bounds on network cost



- **Network cost C**

- Using PC networks:  $C(N, N) = 4N \log_2 N + O(N)$   
(Benes/Waksman)

- Using  $3 \times 3$  SEs:

$$C(N, N) \leq 6N \log_3 N + O\left(N(\log_2 N)^{1/2}\right) = 3.79N \log_2 N + O(\dots)$$

(Pippenger [Pip78])





# Rearrangeable networks

*Network cost*

**RNB networks**

