Вивід в консолі:

```
Are both the same struct?: 1
| Name: Hello world
| Price: 1000.00 UAH
| Pages: 255
| Weight: 2.00 kg
| Year 2003
| Language: Ukrainian
| Name: La lingua italiana
| Price: 333.30 UAH
| Pages: 255
| Weight: 1.10 kg
| Year 2010
| Language: Italian
| Name: Babyland
| Price: 80.00 UAH
| Pages: 25
| Weight: 0.10 kg
| Year 2020
| Language: English
```

Код:

```
#include "linkedList.h"

#include "linkedList.h"

#include "book.h"

int main() {

Book book1 = { price: 1000, pageNumber: 255, language: UA, weight: 2, publicationYear: 2003, name: "Hello world"};

Book book2 = { price: 333.3, pageNumber: 255, language: UT, weight: 1.1, publicationYear: 2010, name: "La lingua italiana"};

Book book3 = { price: 80, pageNumber: 25, language: UK, weight: 0.1, publicationYear: 2020, name: "Babyland"};

Book book4 = { price: 1936.1, pageNumber: 1000, language: UA, weight: 2, publicationYear: 2020, name: "History of Ukraine"};

Book book5 = { price: 345, pageNumber: 345, language: US, weight: 4, publicationYear: 2020, name: "cpp for beginers"};

Book *book5] = { [0] &book1, [1] &book2, [2] &book3, [3] &book4, [4] &book5};

pushAll( data: books, length: sizeof(books) / sizeof(books[0]));

Book *book44 = pop();

printf( format: "Are both the same struct?: %d\n", book44 == &book4); // true

printList( toString: printBook);

}
```

```
typedef struct {
   int index;
   struct Node *next;
   struct Node *prev;
   void *data;
} Node;

Node *head = NULL;

Node *tail = NULL;

int size = 0;

void push(void *data);
void* pop();
void initNode(Node *node, void *data);
void delete(int i);

void printList(void (*toString)(void *data));

void printList(void (*toString)(void *data));
```

```
void pushAll(void **data, int length){
   for (int i = 0; i < length; i++) {</pre>
void push(void *data){
   if(head == NULL){
       head = (Node *)malloc( Size: sizeof(Node));
      initNode( node: head, data);
   Node *prev = tail;
   tail = (Node *)malloc( Size: sizeof(Node));
   initNode( node: tail, data);
   prev->next = tail;
   tail->prev = prev;
  void* pop(){
     if(head == NULL) return NULL;
     Node *prevTail = tail;
     if (tail != NULL)tail->next = NULL;
     else {
         head = NULL;
         return NULL;
     void *data = prevTail->data;
      free( Memory: prevTail);
     return data;
 void printList(void (*toString)(void *data)){
     Node *el = (Node *) head;
     while(el != NULL){
         toString(el -> data);
          el = (Node *) el->next;
 void initNode(Node *node, void *data){
     node->data = data;
     node->index = size++;
     node->next = NULL;
     node->prev = NULL;
```

```
#include <stdio.h>
        #include "book.h"
        void printBook(void *book){
            Book *b = (Book*) book;
            printf( format: " | -----
                                                 ---->\n");
            printf( format: "| Name: %s\n", b->name);
            printf( format: " | Price: %.2f UAH\n", b->price);
            printf( format: " | Pages: %d\n", b->pageNumber);
            printf( format: "| Weight: %.2f kg\n", b->weight);
         printf( format: "| Year %d\n", b->publicationYear);
13
            printLanguage( !: b->language);
            printf( format: " | ----->\n");
        };
        void printLanguage(enum Language l){
            printf( format: "| Language: ");
            switch (1) {
               case UA:
                    printf( format: "Ukrainian");
                   break;
                case IT:
                    printf( format: "Italian");
                   break;
                case US:
                case UK:
                    printf( format: "English");
                    break;
            printf( format: "\n");
```

```
1     enum Language {
2          UA,
3          US,
4          UK,
5          IT,
6     };
7
8     typedef struct {
9          double price;
10          unsigned int pageNumber;
11          enum Language language;
12          double weight;
13          unsigned int publicationYear;
14          char name[255];
15     } Book;
16
17
18     void printBook(void *book);
19     void printLanguage(enum Language l);
20
```