Quantum Computing Cheat Sheet

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 ${\bf bra\text{-}ket}$ notation: Quantum states are represented by column vectors, called kets

$$|\psi\rangle = \left(\begin{array}{c} \alpha \\ \beta \end{array}\right)$$

To get a bra from a given ket, we take the conjugate transpose of the ket. (this is known as dagger)

$$\langle \psi | = | \psi \rangle^\dagger = \left(\begin{array}{c} \alpha \\ \beta \end{array} \right)^\dagger = \left(\begin{array}{c} \alpha^* & \beta^* \end{array} \right)$$

Inner Product: Multiplying a bra and a ket is an inner product that yields the projection, or amplitude, of the states onto each other. The inner product yields a scalar output.

$$\langle \psi | \psi \rangle = \begin{pmatrix} \alpha \\ \beta \end{pmatrix}^{\dagger} \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \begin{pmatrix} \alpha^* & \beta^* \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$
$$\langle \phi | \psi \rangle = \begin{pmatrix} \gamma \\ \delta \end{pmatrix}^{\dagger} \begin{pmatrix} \alpha \\ \beta \end{pmatrix} = \begin{pmatrix} \gamma^* & \delta^* \end{pmatrix} \begin{pmatrix} \alpha \\ \beta \end{pmatrix}$$

- A state whose inner product with itself equals 1 is normalized.
- States with inner product equaling 0 are orthogonal.

Outer Product: Multiplying a ket and a bra is an outer product, which is a square matrix.

Euler's formula:

$$e^{i\theta} = \cos(\theta) + i\sin(\theta)$$
 $e^{-i\theta} = \cos(\theta) - i\sin(\theta)$

Quantum gates & Matrices:

- Quantum gates are unitary matrices, which satisfy: $UU^{\dagger} = U^{\dagger}U = I$
- Unitary matrices are always reversible with: $U^{-1} = U^{\dagger}$

The dagger operation on a matrix, is the conjugate transpose: $A^{\dagger} = (\overline{A})^T$ Transpose of a Matrix A:

$$A_{3\times3} = \left[\begin{array}{ccc} a & b & c \\ d & e & f \\ g & h & i \end{array} \right] \qquad A^T = \left[\begin{array}{ccc} a & d & g \\ b & e & h \\ c & f & i \end{array} \right]$$

An example of dagger operation:

$$A_{2\times 2} = \left[\begin{array}{cc} 1+i & 3i \\ 0 & 3-i \end{array} \right] \qquad A^\dagger = \left[\begin{array}{cc} 1-i & 0 \\ -3i & 3+i \end{array} \right]$$

• Trace of a matrix is the sum of all diagonal elements.

Common gates:

Identity and Hadamard gates:

$$I = \left[\begin{array}{cc} 1 & 0 \\ 0 & 1 \end{array} \right] \quad H = \frac{1}{\sqrt{2}} \left[\begin{array}{cc} 1 & 1 \\ 1 & -1 \end{array} \right]$$

Pauli gates:

$$X = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \quad Y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix} \quad Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$

Phase gate:

$$P_{\phi} = \left[\begin{array}{cc} 1 & 0 \\ 0 & e^{i\phi} \end{array} \right]$$

$$|0\rangle \to |0\rangle |1\rangle \to e^{i\phi}|1\rangle$$

Gate identities:

Pauli identities:

1.
$$XY = iZ$$

$$2. YZ = iX$$

$$3. \ ZX = iY$$

Hadamard identities:

1.
$$HZH = X$$

2.
$$HYN = -Y$$

3.
$$HXN = Z$$

4.
$$XZ = -iY$$

5.
$$ZY = -iZ$$

$$6. YX = -iZ$$

S identities:

1.
$$SXS^{\dagger} = Y$$

2.
$$SYS^{\dagger} = -X$$

3.
$$SZS^{\dagger} = Z$$

Qubit basis states:

$$|0\rangle = \begin{pmatrix} 1\\0 \end{pmatrix} \quad |1\rangle = \begin{pmatrix} 0\\1 \end{pmatrix}$$

$$\begin{array}{l} H|0\rangle = |+\rangle = \frac{1}{\sqrt{2}}|0\rangle + \frac{1}{\sqrt{2}}|1\rangle \\ H|1\rangle = |-\rangle = \frac{1}{\sqrt{2}}|0\rangle - \frac{1}{\sqrt{2}}|1\rangle \end{array}$$

Density Matrix: A general way of expressing a quantum state. When state vectors and wave functions can only describe pure states, a density matrix can describe mixed states as well.

A density matrix is defined as:

$$\rho = \sum_{j} P_{j} |\psi_{j}\rangle\langle\psi_{j}|$$

where P_j is the probability of obtaining the state $|\psi_j\rangle$.

Every density matrix can also be written as a linear combination of Pauli gates, as follows:

$$\rho = \frac{1}{2}I + c_1X + c_2Y + c_3Z$$

where c_1, c_2, c_3 give us the Bloch vector in cartesian coordinates:

$$\vec{r} = (x, y, z) = (2c_1, 2c_2, 2c_3)$$

State Purity: a scalar quantity to measure how pure a state is:

$$purity = \gamma = tr(\rho^2)$$

such that γ can be between $\frac{1}{d}$ and 1, where d is the dimension of the Hilbert space.

$$\begin{array}{c} \gamma = 1 \rightarrow \text{pure state} \\ \gamma \neq 1 \rightarrow \text{mixed state} \\ \gamma = \frac{1}{d} \rightarrow \text{completely mixed state} \end{array}$$

Note: Pure states lie on the surface of a Bloch sphere, whereas mixed states lie within it. so if the length of a Bloch vector $(\sqrt{x^2 + y^2 + z^2})$ equals 1, then the state is pure.

Fidelity: a scalar value to measure the closeness of two quantum states, for example the initial state compared with the final state after going through quantum gates, defined as:

$$F(|\psi_i\rangle, |\psi_f\rangle) = |\langle \psi_i | \psi_f \rangle|^2$$

Fidelity holds the following properties:

- Symmetery: $F(|\psi_i\rangle, |\psi_f\rangle) = F(|\psi_f\rangle, |\psi_i\rangle)$
- Bounded values: $0 \le F(|\psi_i\rangle, |\psi_f\rangle) \le 1$ and $F(|\psi\rangle, |\psi\rangle) = 1$