

## Module 4: Arrays & Strings

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### Single & Multi-dimensional Arrays

#### Single-dimensional Arrays:

- A single-dimensional array is a list of elements that are stored in contiguous memory locations and can be accessed using a single index.
- Syntax:
- `int[] numbers = new int[5];`
- `numbers[0] = 10;`
- Elements can be accessed and modified using the index.
- It is useful for linear data representation.

#### Example:

```
int[] arr = {1, 2, 3, 4, 5};
```

```
System.out.println(arr[2]); // Output: 3
```

#### Real World Example: Storing and displaying marks of 5 subjects:

```
public class MarksArray {  
    public static void main(String[] args) {  
        int[] marks = {85, 78, 90, 88, 76};  
        for (int i = 0; i < marks.length; i++) {  
            System.out.println("Subject " + (i+1) + ": " + marks[i]);  
        }  
    }  
}
```

#### Output:

Subject 1: 85

Subject 2: 78

Subject 3: 90

Subject 4: 88

Subject 5: 76

#### Multi-dimensional Arrays:

- A multi-dimensional array is an array of arrays.

- The most common type is the two-dimensional array, which resembles a matrix.
- Syntax:
- `int[][] matrix = new int[3][3];`
- `matrix[0][0] = 1;`
- Accessed using multiple indices (e.g., `matrix[i][j]`).
- Useful in mathematical computations, grids, tables, etc.

**Example:**

```
int[][] matrix = {{1, 2}, {3, 4}};
```

```
System.out.println(matrix[1][0]); // Output: 3
```

**Real World Example:** *Storing seat arrangement in a classroom (2 rows and 3 columns):*

```
public class ClassroomSeats {
    public static void main(String[] args) {
        String[][] seats = {
            {"A1", "A2", "A3"},
            {"B1", "B2", "B3"}
        };
        for (int i = 0; i < seats.length; i++) {
            for (int j = 0; j < seats[i].length; j++) {
                System.out.print(seats[i][j] + " ");
            }
            System.out.println();
        }
    }
}
```

**Output:**

```
A1 A2 A3
```

```
B1 B2 B3
```

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**String Methods**

- Strings in Java are objects of the String class.

- Java provides many built-in methods to manipulate strings:

#### **Common Methods:**

- `length()` - Returns the length of the string.
- `charAt(int index)` - Returns the character at the specified index.
- `substring(int beginIndex, int endIndex)` - Extracts a substring.
- `equals(String another)` - Compares two strings.
- `equalsIgnoreCase(String another)` - Compares two strings ignoring case.
- `toLowerCase()` / `toUpperCase()` - Converts string to lower/upper case.
- `indexOf(String str)` - Returns the index of the first occurrence of the specified substring.
- `replace(char oldChar, char newChar)` - Replaces all occurrences of a character.

#### **Example:**

```
String str = "Hello World";  
System.out.println(str.length()); // Output: 11  
System.out.println(str.substring(0, 5)); // Output: Hello
```

#### **Real World Example:** *Validating email format and formatting names:*

```
public class StringExample {  
    public static void main(String[] args) {  
        String name = "tOnY bAsKaR";  
        String email = "tony@example.com";  
  
        name = name.toLowerCase();  
        name = name.substring(0, 1).toUpperCase() + name.substring(1);  
  
        if (email.contains("@")) {  
            System.out.println("Valid Email: " + email);  
        } else {  
            System.out.println("Invalid Email");  
        }  
  
        System.out.println("Formatted Name: " + name);  
    }  
}
```

```
}  
}
```

**Output:**

Valid Email: tony@example.com

Formatted Name: Tony baskar

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**StringBuffer**

- StringBuffer is a class used to create mutable (modifiable) strings.
- Unlike String, changes to StringBuffer objects do not create new objects.

**Common Methods:**

- append(String str) - Adds the given string to the end.
- insert(int offset, String str) - Inserts the string at the specified index.
- replace(int start, int end, String str) - Replaces characters in a substring.
- delete(int start, int end) - Deletes a portion of the string.
- reverse() - Reverses the contents of the string.

**Example:**

```
StringBuffer sb = new StringBuffer("Hello");  
sb.append(" World");  
System.out.println(sb); // Output: Hello World  
sb.reverse();  
System.out.println(sb); // Output: dlroW olleH
```

**Real World Example:** *Building and formatting a dynamic report message:*

```
public class ReportGenerator {  
    public static void main(String[] args) {  
        StringBuffer report = new StringBuffer();  
        report.append("Student Report\n");  
        report.append("Name: Tony\n");  
        report.append("Marks: 92\n");  
        report.insert(0, "*****\n");  
        report.append("*****");  
    }  
}
```

```
        System.out.println(report);
    }
}
```

**Output:**

\*\*\*\*\*

Student Report

Name: Tony

Marks: 92

\*\*\*\*\*

**Use Case:**

- Preferred when frequent modifications are required in a string (e.g., in loops or text editors).