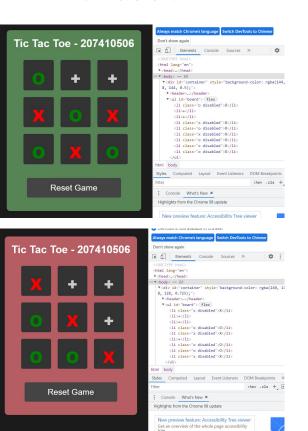
P2: reset重設所有值與顏色

P1: O或 X贏, 改顏色



```
const reset = () =>{
    allLi.forEach((li) =>{
        li.textContent = '+';
        li.classList = '';
    });
    container.style.backgroundColor =('rgba(104, 99, 99)')
    turn=0;
    done=false;
}
```

P3:平手

