



# Methods for Causal Inference in Educational Research

Friday 19 August 2022



UiO : **CEDO** – Centre for Educational Measurement  
University of Oslo



## Take-away messages

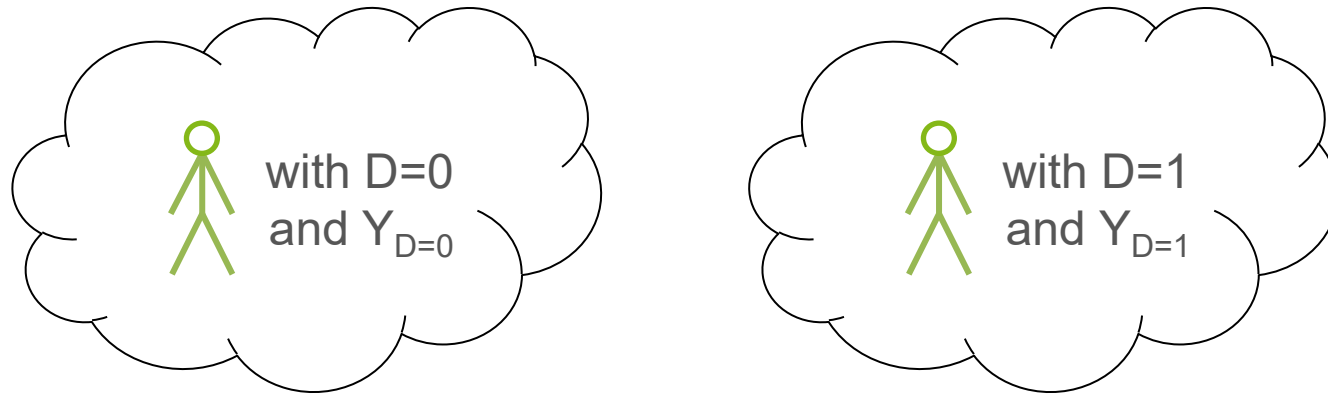
- Causal inference possible if
  - plausible causal mechanism
  - treatment before outcome
  - comparison with counterfactual
  - ceteris paribus
- Very good counterfactuals and ceteris paribus are difficult to establish
- Multiple issues such as selection bias, reverse causation, and third-variable effects prohibit causal inference

# Overview



- Recap: Rubin's potential outcome framework
- The vocabulary of experiments
- Common experimental designs
- Exercise: causal and non-causal research questions
- Central issues of (quasi-)experimental designs

## Rubin's potential outcome framework



The impossible, ideal experiment

- In *parallel universes* where the same individual is once treated and once not treated, nothing differs except the treatment and outcome (*ceteris paribus/other things equal*)
- **What would have been (*potential outcome or counterfactual*)?**
- Then, the difference  $Y_{D=1} - Y_{D=0}$  reflects the causal effect of  $D$  on  $Y$

## Rubin's potential outcome framework



In reality, we need to compare groups

- $E[Y_{1,i}|D_i=1] - E[Y_{0,i}|D_i=0]$
- Difference between treatment and control group only reflects effect of  $D$ , if other things are equal (*ceteris paribus*)
- If selection into groups relates to something that is also relevant for the outcome, difference between groups reflects causal effect and *selection bias*

## Rubin's potential outcome framework



In other words, selection bias means that we compare apples and oranges!

# Rubin's potential outcome framework



Example:

Negative correlation between private tutoring and mathematics achievement

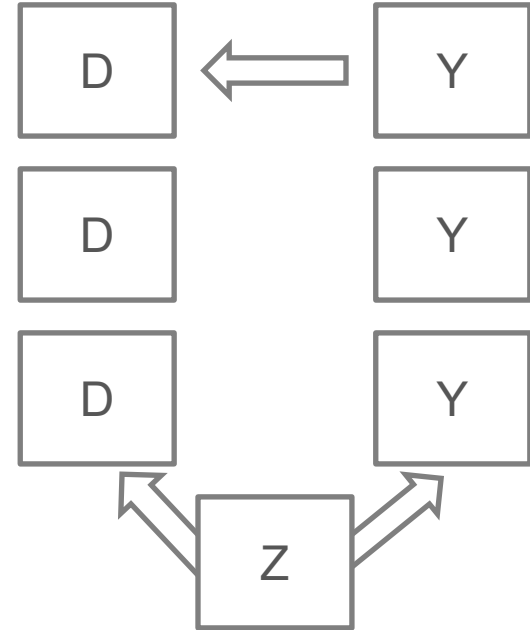
# Correlation $\neq$ Causation (!)



Campfire  
example

Why does correlation not prove causation?

- maybe we don't know which variable came first (e.g., *reverse causation*)
- maybe, there is no true association, at all (e.g., *spurious correlation*)
- maybe, there are other explanations (e.g., *third-variable effect, confounding, selection bias*)





# The vocabulary of experiments



**TABLE 1.1 The Vocabulary of Experiments**

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*Experiment:* A study in which an intervention is deliberately introduced to observe its effects.

*Randomized Experiment:* An experiment in which units are assigned to receive the treatment or an alternative condition by a random process such as the toss of a coin or a table of random numbers.

*Quasi-Experiment:* An experiment in which units are not assigned to conditions randomly.

*Natural Experiment:* Not really an experiment because the cause usually cannot be manipulated; a study that contrasts a naturally occurring event such as an earthquake with a comparison condition.

*Correlational Study:* Usually synonymous with nonexperimental or observational study; a study that simply observes the size and direction of a relationship among variables.

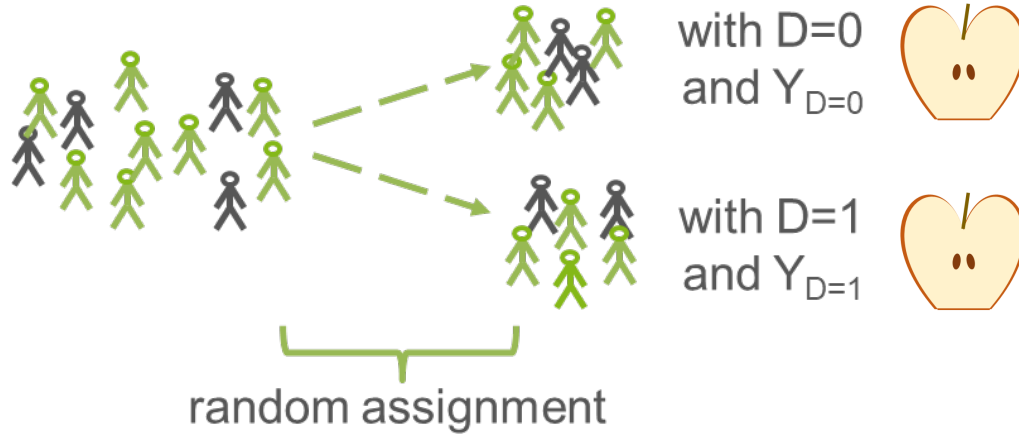
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# The vocabulary of experiments: randomized experiment



- creation of manipulable treatment and control condition
- randomized allocation to treatment vs. control
- if number of units large enough, randomization effectively balances the groups
- if randomization is successful, the two groups should not differ in anything but the treatment → *ceteris paribus*

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# The vocabulary of experiments: randomized experiment



Wikimedia Commons

Ronald Fisher

## A famous example: Fields and fertilizers

- Controlled randomized trials to find best fertilizers
- Ronald Aylmer Fisher, agricultural scientist, 1920s and 1930s
- Before Fisher, Rothamsted Agricultural Experimental Station in England tested one fertilizer each year → confounding with weather etc.
- Fisher revolutionized this practice
  - division of fields into sections
  - randomized allocation of fertilizers to sections
  - controlled repeated measures of effects
  - statistical tests for significance
- Founding father of randomized experiments (and ANOVA, F-test, p-values, etc.)

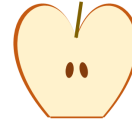


# The vocabulary of experiments: quasi-experiment



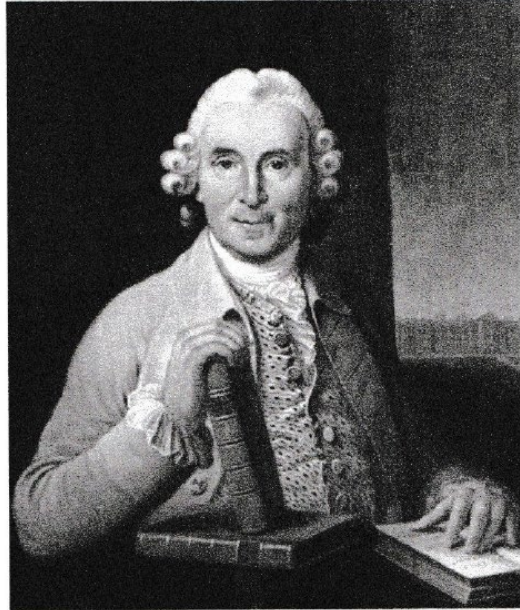
- creation of manipulable treatment and control condition
- but no randomized allocation to treatment vs. control
- instead, self-selection or administrator selection (e.g., teachers, bureaucrats,...) → *selection bias threat*
- however, one can still try to make treatment and control group comparable

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# The vocabulary of experiments: quasi-experiment



James Lind

Wikimedia Commons

A famous example: The scurvy studies

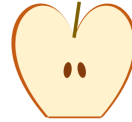
- Controlled experiment to find cure against scurvy
- James Lind, ship surgeon, 1747
- 12 sailors with scurvy allocated to 6 treatment groups (*matching* based on age, health, etc.):
  - quart of cider
  - sulphuric acid
  - half pint of seawater
  - mixture of garlic, mustard and horseradish
  - vinegar
  - two oranges and a lemon
- Otherwise similar conditions
- Both men in fruit group recovered after 6 days
- Conclusion that vitamin C cures scurvy



# The vocabulary of experiments: natural experiment



with  $D=0$   
and  $Y_{D=0}$



with  $D=1$   
and  $Y_{D=1}$



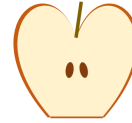
- natural treatment and comparison conditions; often not manipulable
- complex and often intransparent selection mechanisms → *selection bias threat*
- however, meaningful comparisons can be made depending on the comparison conditions



# The vocabulary of experiments: non-experimental designs



with  $D=0$   
and  $Y_{D=0}$



with  $D=1$   
and  $Y_{D=1}$



- correlational design, passive observational design, or non-experimental design → *selection bias threat*
- often, all variables assessed at the same time, so unclear if treatment precedes outcome
- assumptions about causal mechanisms, but difficult to rule out other explanations for correlations



# Common experimental designs

- What are treatment and outcome of interest?
  - What is the exact population of interest?
  - When and how often should an outcome be observed?
  - What are treatment and control/comparison conditions?
  - ...

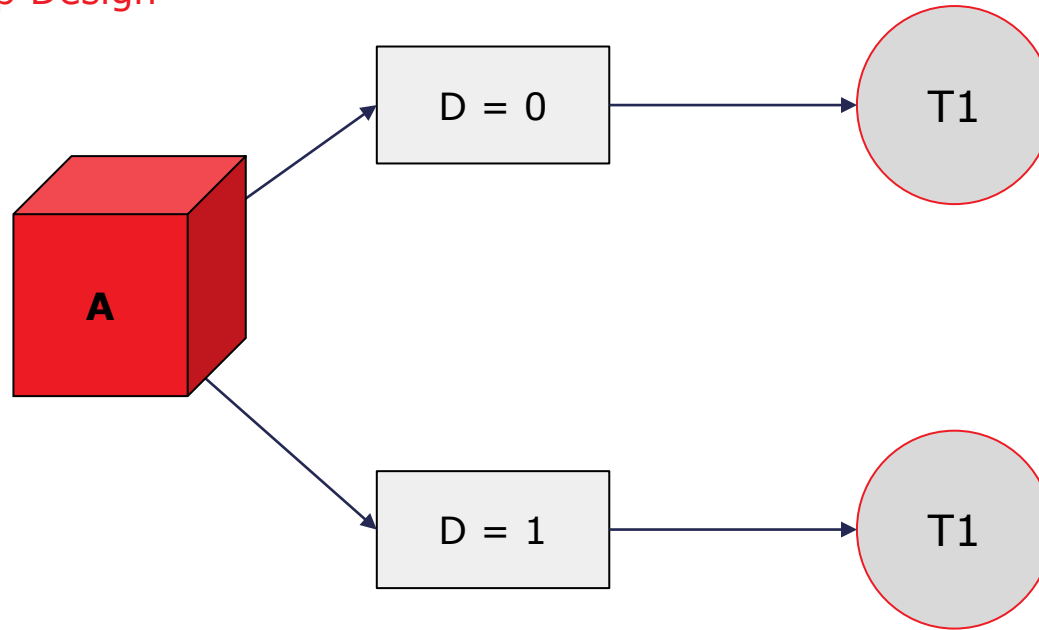


# Common experimental designs

- What are treatment and outcome of interest?
  - What is the exact population of interest?
  - When and how often should an outcome be observed?
  - What are treatment and control/comparison conditions?
  - ...
- What is the assumed causal mechanism, i.e., which conditions do we have to observe?
  - How can we assign or how are units assigned to groups?
  - How large should my sample size be (depends on expected effect sizes, number of compared groups, quality and reliability of measures, lower or higher order units for assignment, etc.)?
  - ...

# Common experimental designs

## Basic Control Group Design

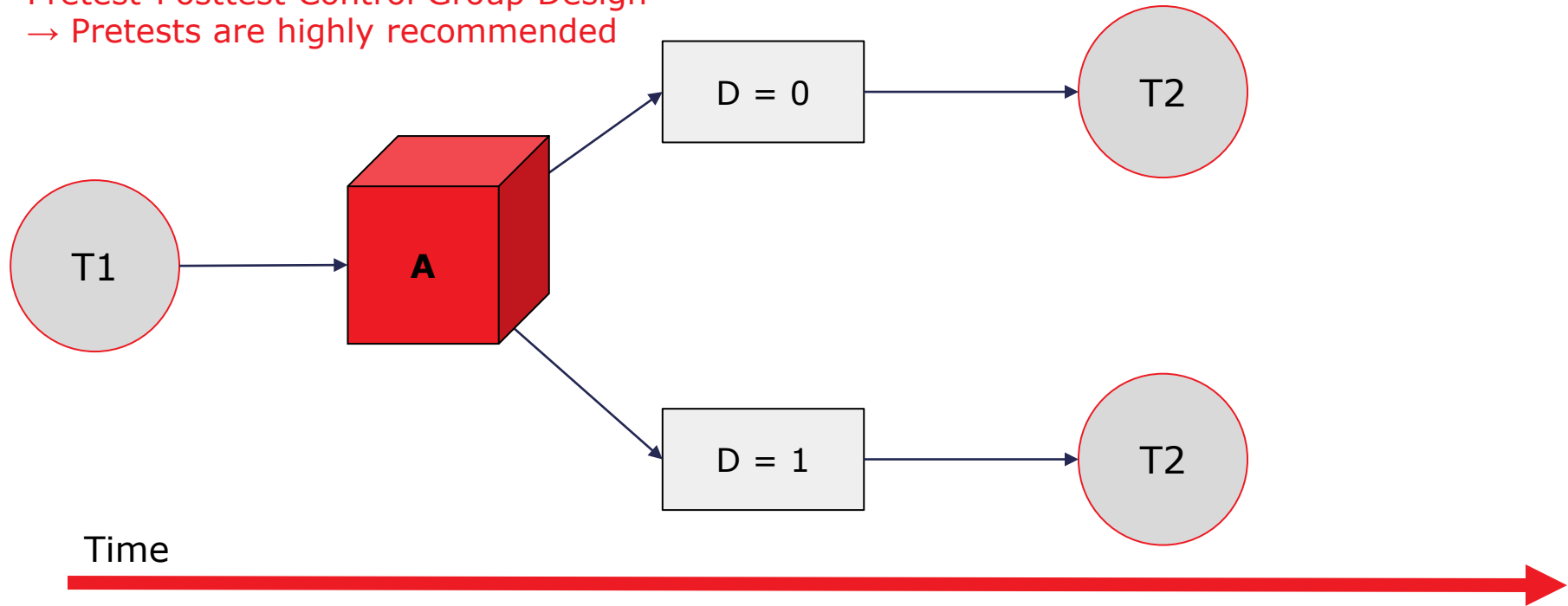


Time



# Common experimental designs

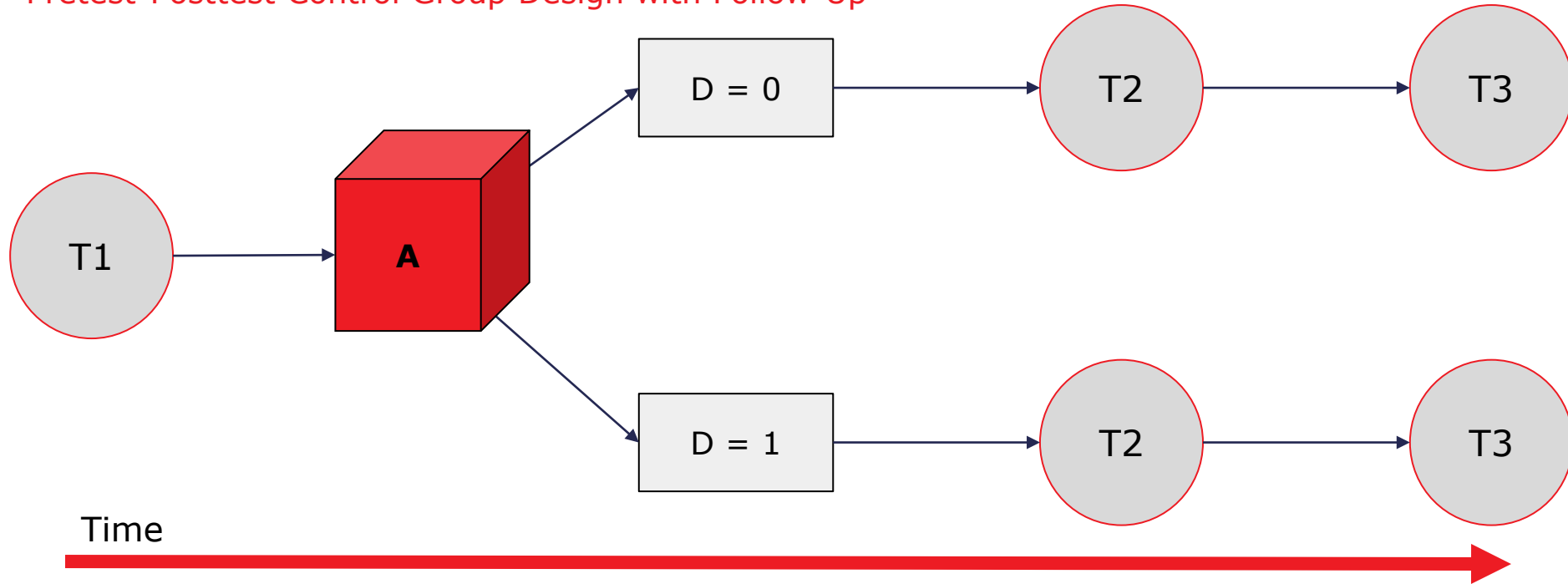
Pretest-Posttest Control Group Design  
→ Pretests are highly recommended



# Common experimental designs



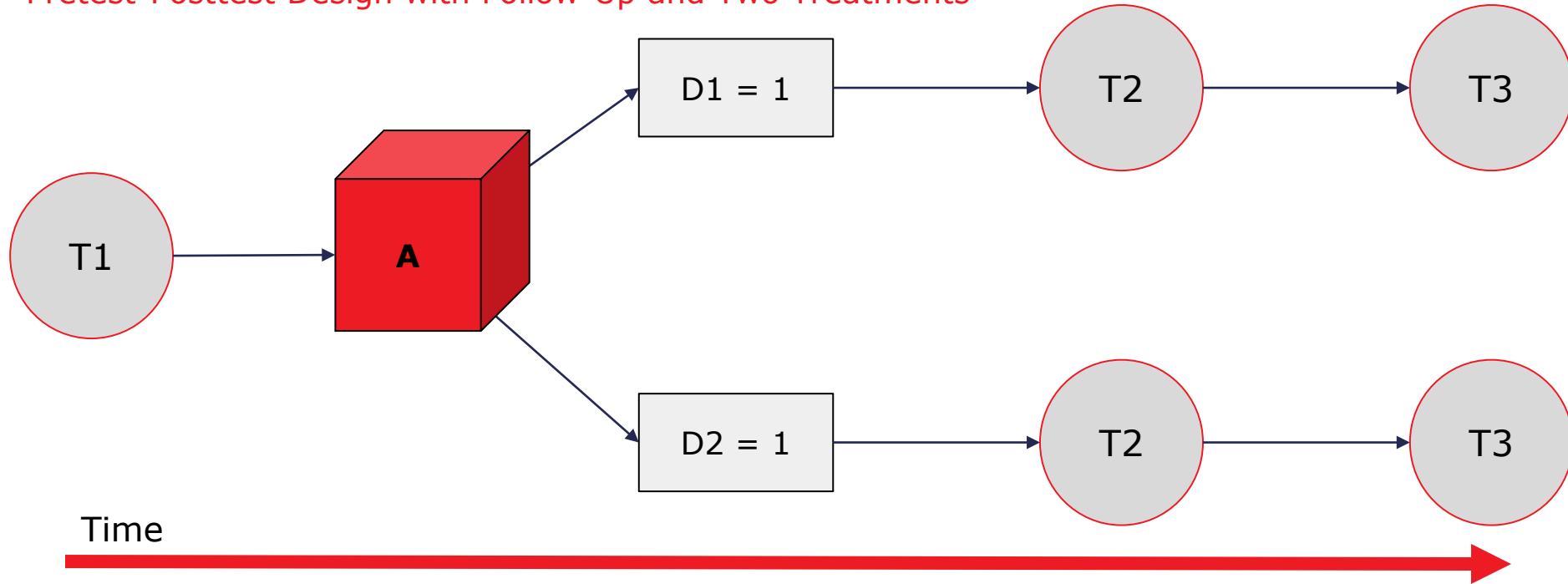
## Pretest-Posttest Control Group Design with Follow-Up



# Common experimental designs



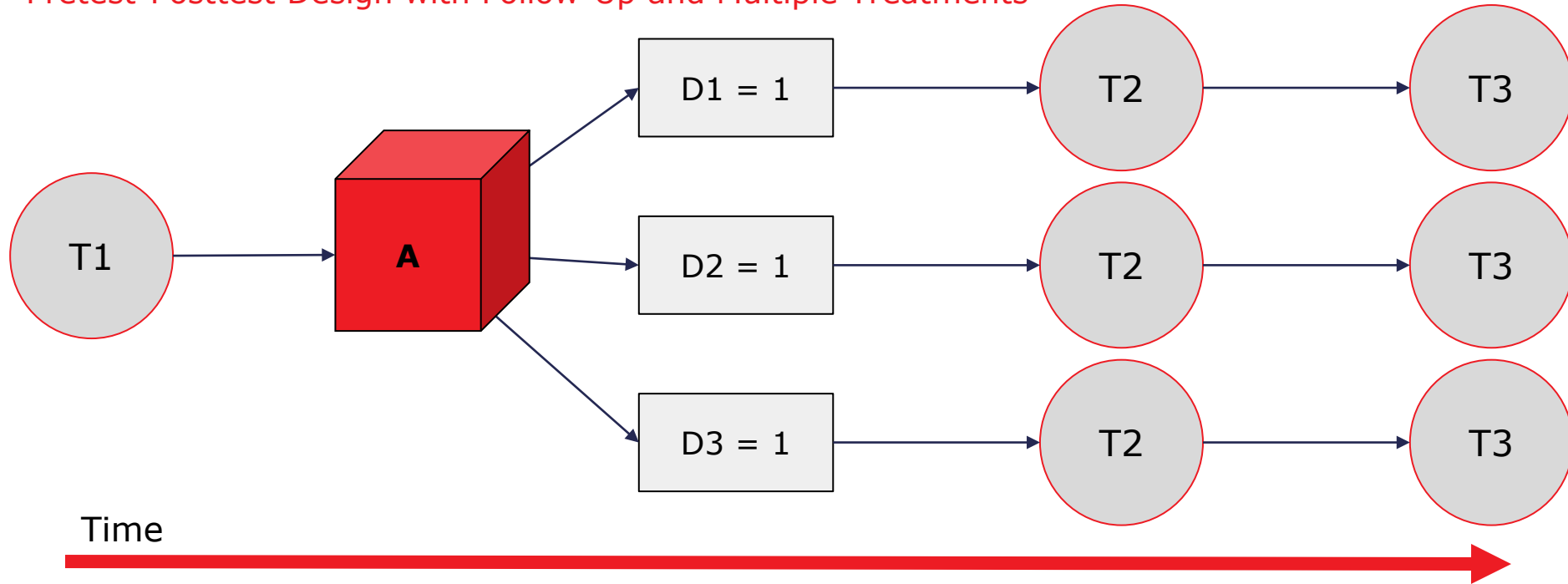
## Pretest-Posttest Design with Follow-Up and Two Treatments



# Common experimental designs



## Pretest-Posttest Design with Follow-Up and Multiple Treatments

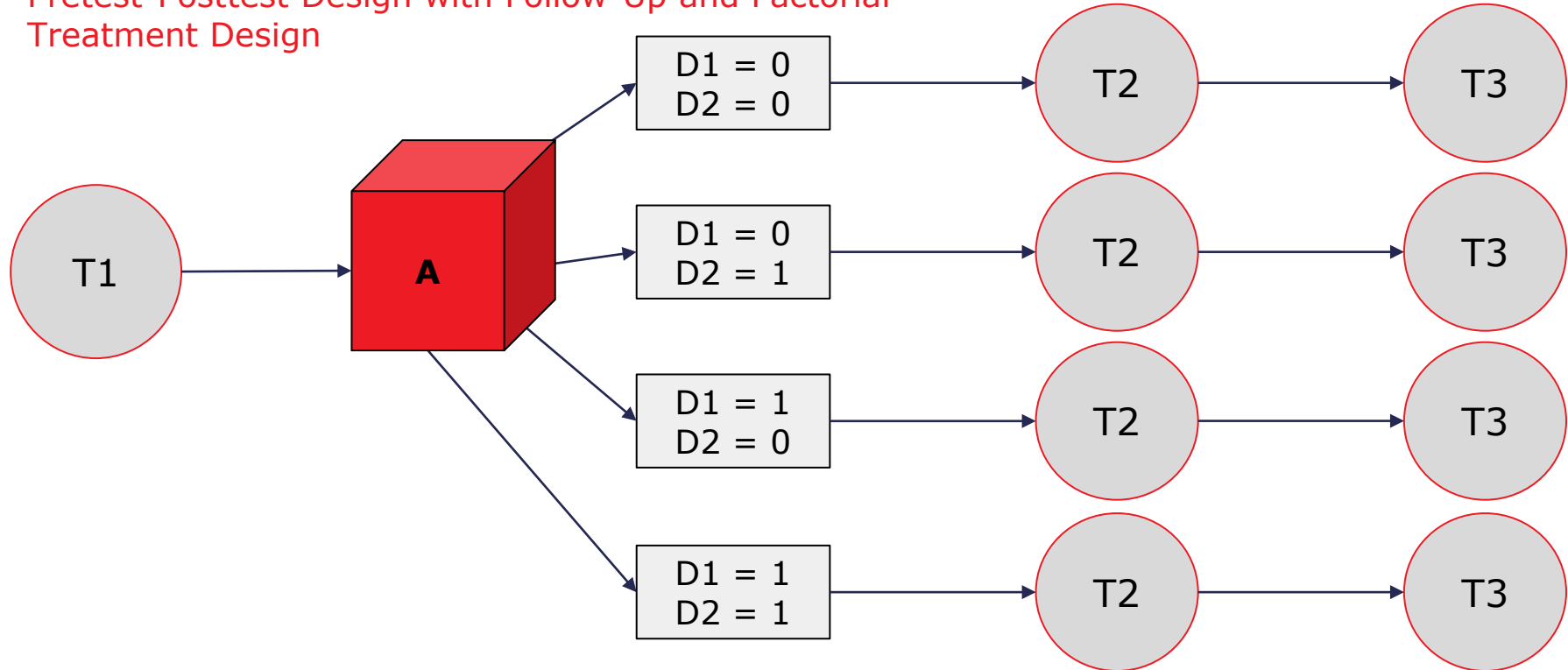




# Common experimental designs



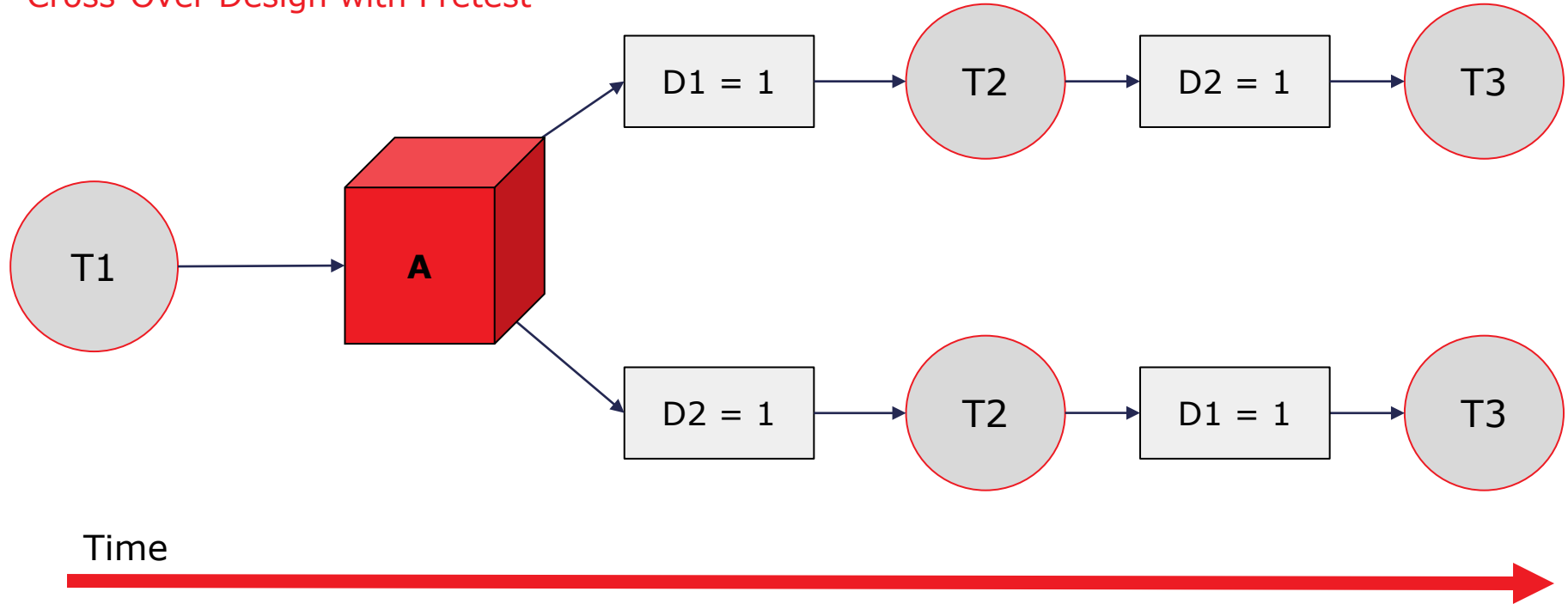
## Pretest-Posttest Design with Follow-Up and Factorial Treatment Design



# Common experimental designs



## Cross-Over Design with Pretest



## Group exercise



What are examples for causal research questions (i.e., that could be studied in (quasi-)experiments)?

What are examples for non-causal research questions (i.e., that could *not* be studied in (quasi-)experiments)?





# Central issues of (quasi-)experiments

1. Only suitable for cause-and-effect research questions, not for questions like
  - what is the cause of a phenomenon?
  - why should there be an association between phenomena (i.e., theory-building)?
  - what is the nature of a phenomenon (i.e., descriptive questions)?
  - ...



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1. Only suitable for cause-and-effect research questions, not for questions like
  - what is the cause of a phenomenon?
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  - what is the nature of a phenomenon?
  - ...

*causal description* (e.g., if I hold a match to dry leafs, they catch fire) vs. *causal explanation* (e.g., why and under which exact conditions does a match light leafs?)

- importance of meaningful potential causal mechanisms
- importance of consecutive fine-grained experiments and observations (incl. moderators, mediators)



## Central issues of (quasi-)experiments

2. Randomized experiments often not feasible for ethical (e.g., depriving students of schooling) or feasibility reasons (e.g., random assignment to school types). But even if they are
  - non-compliance issues (e.g., treatment units refuse treatment; control units get treatment anyway) → choice of comparison conditions and level of units
  - not all treatments are manipulable (e.g., gender) → careful choice of treatment (e.g., vignette studies)
  - attrition issues, especially in control groups → choice of comparison conditions, cross-over designs
  - treatment diffusion (e.g., less time with learning software than intended) → implementation checks
  - randomization is incorrectly or incompletely implemented, not enough cases (e.g., if deck of cards is shuffled, some players still get better cards) → balance checks, power analyses



## Central issues of (quasi-)experiments

3. Quasi-experimental designs can still suffer from selection bias (!)
  - is selection mechanism known?
  - can selection mechanism be methodologically accounted for?
  - are treatment and comparison conditions really comparable, except for the treatment (i.e., *ceteris paribus*)?
  - can we speculate about the size and directionality of unaccounted selection bias?



# Central issues of (quasi-)experiments

## 4. Generalizability

- Making treatment and comparison conditions comparable implies that effects are investigated under very specific conditions → difficulty of broad interpretations
- Would treatment be implemented similarly under other, more natural circumstances? Would treatment work in same way under other circumstances? → ecological validity questionable; importance of replication studies
- Would we observe same effects under other circumstances? → importance of replication studies; importance of (non-convenience/probability) sampling strategies
- Or good reasons to believe that we would observe something else under specific other circumstances? → “Grounded Theory of Causal Generalization”
  - To which degree are experimental and target generalized conditions comparable?
  - Which features do and do not matter for generalizability (probably)?
  - What are values in the variables that could have occurred but did not occur?
  - Develop and test explanatory theories about the pattern of effects, causes, and mediational processes





## Take-away messages

- (Quasi-)experiments have the potential to answer causal research questions, but not others
- Selection bias, feasibility, implementation, and generalization are the most central issues in (quasi-)experiments



## References

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