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Introduction to the Problem

Background

[To be completed]

Problems

The following are key challenges commonly encountered in content recommendation systems:

1. Data Sparsity (High Priority)

Definition: Data sparsity refers to the insufficient amount of user–item interaction data, which hampers the system's ability to generate accurate recommendations.

Impact: Limited interaction data adversely affects various recommendation algorithms. While collaborative filtering is particularly vulnerable, content-based and hybrid models also face challenges in extracting meaningful patterns. This deficiency can lead to less accurate predictions, reduced personalization, and, in some cases, overfitting of the available data.

2. Cold-Start Problem (High Priority)

Definition: The cold-start problem arises when new users or items do not have enough interaction history, making it difficult to provide personalized recommendations.

Impact: Consequently, new users often receive generic suggestions, and new items struggle to gain visibility. This ultimately reduces user engagement and satisfaction.

3. Long Tail Items (High Priority)

Definition: Long tail items are those that are less popular and receive fewer interactions, which frequently leads to their omission in recommendation lists.

Impact: Overlooking long tail items diminishes content diversity and user satisfaction while reinforcing the Pareto Principle, where a small subset of popular items dominates the recommendations.

4. Scalability (Medium Priority)

Definition: Scalability is the system's ability to manage an increasing number of users and items efficiently without suffering from significant performance degradation.

Impact: As the platform grows, rising computational demands can result in slower response times and a general decline in performance.

5. Diversity vs. Relevance Trade-off (Low Priority)

Definition: This challenge involves striking a balance between offering a diverse range of content and maintaining a high level of relevance to user preferences.

Impact: Overemphasizing relevance may produce overly narrow recommendations, whereas an excessive focus on diversity can compromise personalization.

6. Privacy Concerns (Low Priority)

Definition: Privacy concerns relate to the responsible handling of user data to ensure privacy while still providing personalized recommendations.

Impact: Ineffective data management can lead to privacy breaches, erosion of user trust, and non-compliance with regulatory standards.

7. Evaluation Challenges (Low Priority)

Definition: Evaluation challenges refer to the difficulties in accurately assessing recommendation algorithms, particularly when ground-truth labels or real-time user feedback are limited.

Impact: Without robust evaluation metrics, there is a risk of deploying suboptimal models, which can ultimately diminish user satisfaction.

Overall Directions to a Solution

Dataset

The <u>Yelp dataset</u> is employed in this research. Yelp is a platform that enables users to find, review, and recommend businesses across various categories, such as food, shopping, and entertainment, in eight metropolitan areas across the USA and Canada. This dataset was originally utilized for the Yelp Challenge and is available for academic research.

Please refer to Appendix 1 for detailed information regarding the dataset properties.

Study Methodologies

Our project aims to investigate content recommendation systems and address common challenges in the industrial domain. Consequently, a problem-solution approach serves as the primary framework for our research. The following methodologies are employed:

1. Comparative Evaluation

This method forms the backbone of our study by systematically comparing baseline and target models to assess their performance under various conditions.

Steps:

- 1. **Setup Evaluation Metrics**: Define clear and measurable metrics to evaluate the models. Common metrics include:
 - Accuracy, Precision, Recall, F1-Score: Measure relevance and correctness of recommendations.
 - User Satisfaction: Measured through proxy metrics or qualitative assessments.
 - Intra-List Diversity (Optional): Evaluate the variety within recommendation lists.
 - Novelty (Optional): Determine how unexpected or fresh the recommendations are.
 - Coverage (Optional): Quantify the proportion of the dataset that is effectively recommended.
- 2. **Select Target Users/Items**: Choose the evaluation group based on the focus of the study. Options include:
 - The entire testing dataset for general evaluation.
 - Specific groups such as cold-start users, long-tail items, or niche categories for focused analysis.
- 3. **Select Baseline Model**: Define the existing or simple model for comparison, such as Collaborative Filtering or Content-Based Filtering. *Suggested baseline models (as proposed by Ruohan) include*:

- Random Recommendation
- Best Uniform Recommendation (i.e., providing the same recommendation to all users).
- 4. **Select Target Model**: Define the enhanced model under evaluation, such as DSSM or a hybrid recommender system.

5. Statistical and Visual Analysis:

- Visualization: Employ bar charts, ROC curves, and trade-off plots.
- Statistical Testing (Optional): Validate performance differences using paired ttests or similar methods.

2. User Acceptance Test (UAT)

This method emphasizes direct involvement of users to evaluate the system's performance from a qualitative perspective, akin to a user journey mapping approach.

Steps:

- 1. **Define User Group**: Establish profiles for user groups through questionnaires and informed assumptions to reflect the diversity of the target audience.
- 2. **Design Scenarios**: Present users with predefined scenarios along with the recommendations generated by the system

3. Collect Feedback:

- Use surveys or interviews to gather qualitative insights regarding relevance, usability, and satisfaction.
- Ask users to rank or rate the recommendations and provide explanations for their preferences.
- As suggested by Ruohan, consider using GPT as an AI evaluator.

4. Analyze Results:

- Identify patterns in the feedback, such as common preferences or usability issues.
- Use these insights to complement the quantitative findings from the Comparative Evaluation.

3. Case Studies and Scenario Simulation (Optional)

This method tests the system's behavior in specific, well-defined cases to illustrate its strengths and limitations. It is particularly useful for highlighting system behavior in edge cases or under unique conditions.

Steps:

- Define Use Cases: Identify scenarios that emphasize specific challenges or features, such as:
 - Recommending niche items with limited data (addressing the long-tail problem).
 - Handling users with unique preferences.

- Adjusting recommendations to balance diversity and relevance.
- 2. **Qualitative Evaluation**: Examine the recommendations generated for these cases:
 - Highlighting successful examples where the system performed well.
 - Discussing limitations or unexpected outcomes to identify areas for improvement.

How to Address Problems

Below is the list of problems we identified and the step-by-step strategies to address them. Some problems are prioritized higher due to their significant impact on recommendation performance. For lower-priority issues, detailed strategies may not yet be developed.

1. Data Sparsity (High Priority)

Methodologies: Comparative Evaluation, User Acceptance Test (UAT)

Solution/Strategy Flow:

| | Problem | | Solution |
|----|--|----|--------------------------------------|
| 1. | Demonstrate that the dataset exhibits | 1. | Illustrate how models such as DSSM |
| | sparsity, for example, by showing that | | mitigate sparsity by leveraging |
| | many items have minimal interactions | | additional data or embedding |
| | (such as reviews without associated | | techniques. |
| | clicks or likes). | 2. | Highlight performance improvements |
| 2. | Provide statistics (e.g., the number of | | (e.g., increased recall or F1-score) |
| | users with fewer than five reviews). | | after tuning parameters or using |
| 3. | (Optional) Illustrate the limitations of | | alternative loss functions. |
| | collaborative filtering using | 3. | Demonstrate overall system |
| | techniques such as Leave-One-Out | | improvements despite the presence |
| | Cross-Validation or metrics like Hit | | of sparse data. |
| | Rate and Top-K Evaluation. | | |

2. Cold-Start Problem (High Priority)

Methodologies: Comparative Evaluation, User Acceptance Test (UAT), Case Studies and Scenario Simulation (Optional)

Solution/Strategy Flow:

| Problem | Solution |
|--|---------------------------------------|
| 1. (Optional) Relate the issue to data | 1. Detail how solutions, such as |
| sparsity statistics, such as instances | assigning initial labels or interests |
| where users or items have zero | and leveraging demographic data, |
| interactions. | |

| 2. | Describe scenarios that illustrate the | | can enhance recommendations for |
|----|--|----|---------------------------------------|
| | user journey for new users or the | | new users. |
| | introduction of new items. | 2. | Showcase improvements in the user |
| 4. | | | journey with tailored |
| | | | recommendations. |
| | | 3. | (Optional) Provide updated statistics |
| | | | demonstrating increased |
| | | | engagement for new users or items. |
| | | 4. | |

3. Long Tail Items (High Priority)

Methodologies: Comparative Evaluation, Case Studies and Scenario Simulation (Optional)

Solution/Strategy Flow:

| Problem | Solution |
|--|--|
| Explain the Pareto Principle and its effect on content recommendation. Highlight challenges in training models with long-tail items, such as biased negative sampling in DSSM or issues encountered in self-supervised learning. Provide statistics showing the low exposure of long-tail items. | Outline strategies to promote long-tail items, including tuning model parameters, employing balanced sampling methods, or incorporating filtering layers. Present updated exposure statistics to demonstrate improved visibility for long-tail items. |

4. Scalability (Medium Priority)

Methodologies: Comparative Evaluation

Strategy Flow:

- Evaluate system response times and performance metrics as the data volume increases.
- Incorporate scalability-focused techniques, such as caching, approximate nearest neighbor search, or distributed training.
- Compare system performance before and after scaling. Synthetic datasets can be used to simulate increased load and validate scalability.

5. Diversity vs. Relevance Trade-off (Low Priority)

Solution/Strategy Flow:

- Explore strategies to balance diversity and relevance, such as multi-objective optimization.
- Measure trade-offs using metrics like intra-list diversity and relevance scores.

Evaluation Strategy: Two-Tier Evaluation

The Two-Tier Evaluation approach assesses the recommendation model using two distinct settings: one that measures its scoring (or prediction) capability and another that simulates production-style retrieval. This dual strategy bridges the gap between offline performance and real-world system behavior.

Tier 1: Prediction/Scoring Evaluation

Objective: Measure how accurately the model predicts positive user–item interactions or ratings using a controlled test set with ground-truth labels.

Method:

| Input | A set of user–item pairs sampled from historical interactions. |
|---------|--|
| Process | 1. Use the model to predict a rating or probability score for each pair. |
| | 2. Compare the predictions with actual labels (positive/negative). |
| Metrics | Accuracy, Precision, Recall, AUC (Area Under the ROC Curve), F1-score, |
| | etc. |

Benefits:

- 1. Provides a clear assessment of the model's ability to differentiate between positive and negative interactions.
- 2. Helps diagnose issues related to model training, feature representation, and classification or regression performance.
- 3. Facilitates rapid iteration since the candidate set is smaller and the evaluation process is straightforward.

Tier 2: Retrieval Evaluation (Production Simulation)

Objective: Simulate a production environment by retrieving the top-k candidate items for a given user from a large catalog, thereby measuring how effectively the model's embedding or similarity function identifies items that the user actually likes.

Method:

| Input | A user identifier and the entire (or a large subset of) item catalog. |
|---------|--|
| Process | 1. Retrieve the top- k nearest neighbor items based on the model's |
| | embedding or similarity score. |
| | 2. Determine whether the retrieved items include those with which the |
| | user has positively interacted (according to historical data). |
| Metrics | 1. Recall@ k : Fraction of truly positive items that appear within the top- k |
| | list. |
| | 2. Precision@ k: Fraction of items in the top-k list that are truly positive. |
| | 3. NDCG (Normalized Discounted Cumulative Gain): Measures the |
| | ranking quality of the retrieved list. |

Benefits:

- 1. Directly mimics the production scenario, revealing how the model performs when retrieval tasks are constrained by real-world factors such as runtime efficiency and large candidate sets.
- 2. Highlights potential challenges such as the "needle in a haystack" problem, where even a strong model might have low recall if only a small fraction of relevant items exists within a large catalog.
- 3. Helps verify whether the model's training objectives align with the requirements of the retrieval task; a model optimized solely for prediction may underperform in ranking tasks.

Why Both Tiers Are Important

Complementary Insights:

- Prediction/Scoring Evaluation reveals whether the model can effectively differentiate between positive and negative interactions under controlled conditions.
- Retrieval Evaluation assesses whether these predictions translate into effective rankings in a real-world scenario, where only a few relevant items must be identified among many.

Training vs. Production Alignment:

- A model may perform well in prediction if optimized on a pairwise basis yet yield low recall when tasked with ranking an entire catalog.
- Running both evaluations helps identify if further tuning—or even a change in loss function (such as switching to a ranking loss)—is necessary to better align the model with production goals.

Feedback for Model Improvement:

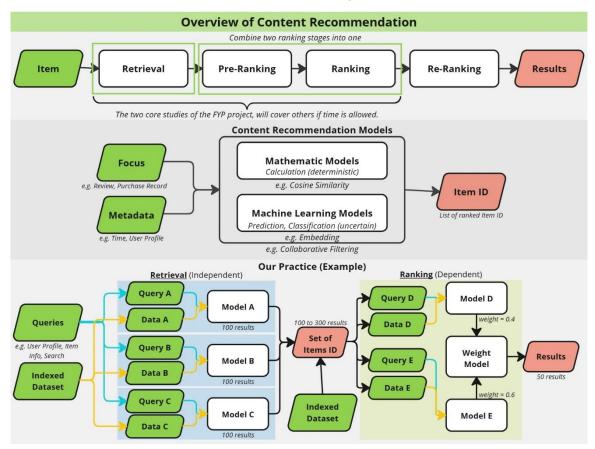
- If Tier 1 performance is strong but Tier 2 lags, it is essential to investigate factors such as the quality and structure of the embedding space, the efficiency of the nearest neighbor search, and the potential need for post-retrieval re-ranking steps.

Operational Considerations:

 Tier 2 evaluation ensures that runtime constraints and large-scale retrieval challenges are addressed, confirming that improvements made during development translate into tangible benefits when the system is deployed.

Design of the Solution

Overview of Content Recommendation System



Content recommendation systems typically operate through four sequential stages before presenting the final recommendations to users:

- 1. Retrieval: The initial stage where a broad set of candidate items is identified.
- 2. **Pre-Ranking**: A preliminary filtering of the candidates based on lightweight scoring.
- 3. Ranking: A more detailed ranking of the filtered items using complex models.
- 4. Re-Ranking: A final adjustment to the ranked list to optimize user satisfaction.

By leveraging recommendation models with varying levels of complexity at each stage, the system can efficiently process millions of items, narrow them down to thousands of candidates, and ultimately present a curated top-10 list.

In this research, our focus is on two primary stages:

- 1. Retrieval Stage: Where we implement three distinct models.
- 2. **Combined Pre-Ranking and Ranking Stage**: Where we implement two models to refine the candidate list further.

Evaluation Metric

1. Accuracy

Measures the overall correctness of the recommendations.

2. Precision / Precision@K

Evaluates the relevance of the retrieved items, with *Precision@K* specifically assessing the top-*K* recommendations.

3. Recall / Recall@K

Often considered the most crucial metric in content recommendation systems, recall measures the proportion of relevant items that are successfully retrieved. *Recall@K* focuses on the top-*K* items.

4. F1 Score

Provides a balanced view by combining both precision and recall into a single measure.

5. Weighted F-Beta Score

A generalized form of the F1 score where the parameter β adjusts the relative importance of recall versus precision. It is defined as:

$$F_{\beta} = (1 + \beta^2) \frac{Precision \cdot Recall}{\beta^2 \cdot Precision + Recall}$$

- When recall is more critical, β is set greater than 1 (e.g., β = 2).
- When precision is more critical, β is set less than 1 (e.g., β = 0.5).

In our research, the weighted F β -score is particularly relevant because recall is key for retrieval models. For example, ratings of 4 stars or higher are considered as indicating user interest, whereas ratings of 3 stars or lower are not; however, marginal ratings may still be acceptable. Ensuring that the retrieval model returns a sufficient number of relevant items makes recall especially important.

6. Mean Reciprocal Rank (MRR)

MRR evaluates the rank of the first relevant item in the recommendation list. The Reciprocal Rank (RR) for an individual query is defined as:

$$RR = \frac{1}{rank \ of \ the \ first \ relevant \ item}$$

The Mean Reciprocal Rank is then computed as the average RR over all users:

$$MRR = \frac{1}{N} \sum_{i=1}^{N} \frac{1}{rank \ of \ the \ first \ relevant \ item \ for \ user \ i}$$

Example:

- User A: Relevant item at rank 3 \rightarrow Reciprocal Rank = $\frac{1}{3}$
- User B: Relevant item at rank 1 \rightarrow Reciprocal Rank = $\frac{1}{1}$
- User C: No relevant item → Reciprocal Rank = 0

Thus, if there are three users, the MRR would be: $MRR = \frac{1}{3}(\frac{1}{3} + 1 + 0) = 0.44$

Advanced Evaluation Metric (Optional)

1. Coverage

Measures the proportion of the catalog (either items or users) that the system is capable of recommending. For example:

$$Item\ Coverage = \frac{Number\ of\ unique\ items\ recommended}{Total\ number\ of\ items\ in\ the\ catalog}$$

High coverage indicates that the system recommends a diverse range of items rather than solely focusing on popular ones.

2. Diversity

Quantifies the dissimilarity among items within a single user's recommendation list. Diversity is typically calculated using a similarity metric (e.g., cosine similarity) to compute pairwise distances between items:

$$Diversity = 1 - \frac{\sum_{i \neq j} Similarity(i, j)}{Number\ of\ item\ pairs}$$

This metric helps balance personalization with exploration.

3. Novelty

Assesses how unexpected or unique the recommendations are, often rewarding the recommendation of less popular items. One example metric is the Inverse Popularity Score:

Novelty =
$$\frac{1}{N} \sum_{i=1}^{N} -\log_2(popularity \ of \ item \ i)$$

4. Serendipity

Evaluates the extent to which recommendations are both surprising and delightful, going beyond mere relevance. This can be measured by comparing the expected

recommendations (e.g., as predicted by a baseline collaborative filtering model) to the actual recommendations generated.

5. User Effort

Measures the effort required by users to locate relevant items, such as the average position of relevant items in the recommendation list:

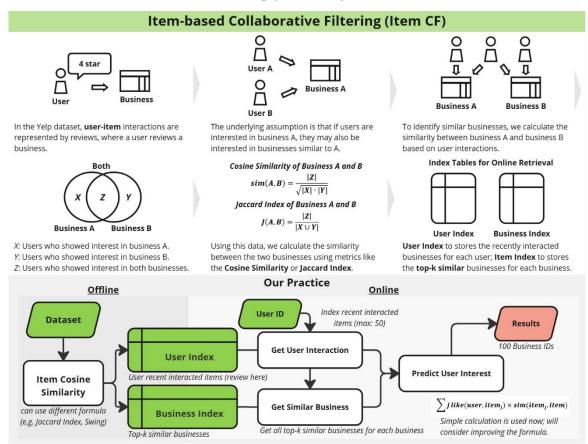
$$Effort = \frac{\sum_{i=1}^{N} Position \ of \ relevant \ item}{N}$$

6. Fairness

Assesses whether the recommendations are equitably distributed among different user groups or item categories, ensuring that the system does not favor certain groups over others.

Models in the Retrieval Stage

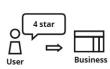
Item-based Collaborative Filtering (Item CF)



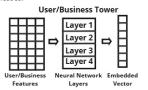
[Detail Description of ItemCF Model]

Deep Structured Semantic Model (DSSM)

Deep Structured Semantic Model (DSSM)

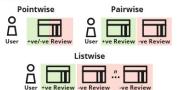


In the Yelp dataset, **user-item** interactions are represented by reviews, where a user reviews a business. These interactions help the model learn semantic relationships between users and businesses.

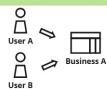


User Tower: encodes a user's preferences based on past interactions (e.g., reviewed businesses, ratings).

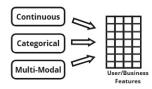
Business Tower: encodes a business using features such as descriptions, categories, and metadata.



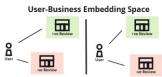
Negative and Positive Sampling Strategies: The simplest approach is pointwise sampling (comparing one user-item pair at a time). More advanced strategies include pairwise (ranking two items) or listwise (ranking multiple



The underlying assumption is that if users are interested in business A, they may also be interested in businesses with similar semantic representations to A.

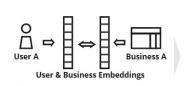


Each tower combines multiple feature types before encoding them into an embedding vector, which include Continuous Features (e.g., review count), Categorical Features (e.g., business categories, user demographics) and Multi-Modal Features (e.g., text descriptions, images).

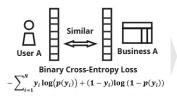


margin is used as minimum distance between businesse

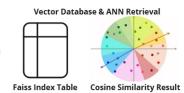
In our model, we use a **Triplet Loss function**, which samples both a positive and a negative business for each user. This helps **separate dissimilar businesses** while **pulling similar businesses** closer in the embedding space.



To identify relevant businesses, we train a **Deep Structured Semantic Model** (DSSM) that learns low-dimensional embeddings for both users and businesses.



The model is trained to maximize similarity between user embeddings and relevant business embeddings using a loss function such as contrastive loss or binary cross-entropy loss.



After training, we store all business embeddings in a vector database. This allows efficient similarity searches using **Approximate Nearest Neighbor** (ANN) algorithms, enabling fast retrieval of

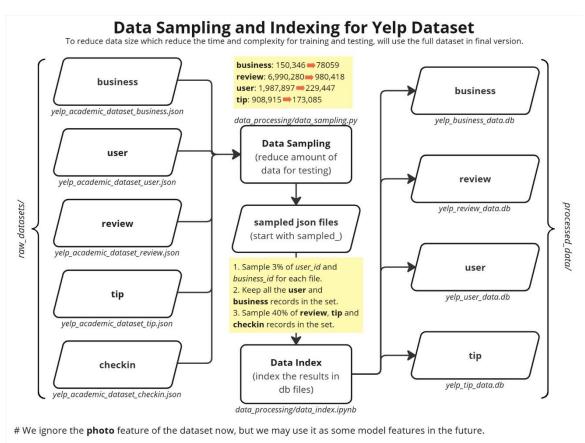
relevant businesses for users.

Our Practice Continues Features Categorical Features Multi-Model Features e.g. Standardization e.g. Comment e.g. Business Category relu. 64 relu. 64 **Combine Features Generate Triplets** sample the user, +ve business pad & combine user and business relu, 32 relu, 32 and -ve business triplets features in vectors none, 16 none, 16 Generate Embeddings **Prepare Models** business embedding user embedding User Tower Item Tower generate the user embedding and +ve stack embeddings, combining input & -ve business embeddings (3 in total) models, build the training model In real case, the number of layers for each tower will be adjusted. Also, the detail of input layer is not displayed for simplicity **Build Vector Database** Compile and Train Models create vector index for **Cosine** combine model using the triplet hinge loss Save Models Similarity using Faiss function and optimize the models User Model Item Model Scalers Encoders faiss index store the business vectors 100 Business IDs **Get User Features Generate User Embedding** Search Top-K Businesses use the **User Model** ANN search with Cosine Similarity

Testing of the Solution

Dataset

To reduce training time, we down-sample the dataset during the training phase. This approach enables more efficient model development while still capturing the essential patterns present in the full dataset.



Improving Models in the Retrieval Stage

Our improvements target both traditional similarity-based methods (e.g., Item CF) and more advanced retrieval models, including neural embedding and hybrid approaches. The following strategies are applicable across these models:

1. Improving Item Similarity Metric

For models that rely on similarity calculations or embedding representations:

- **Cosine Similarity**: Serves as the baseline by measuring the angular similarity between item vectors.

- **Jaccard Index**: Emphasizes the overlap of interaction sets, making it particularly effective for binary interaction data.
- **Pearson Correlation Coefficient**: Evaluates the linear correlation between numerical ratings.
- **Combine Multiple Metrics**: Integrates various similarity measures by weighting each according to its performance contribution.
- **Embedding Distance Metrics**: For neural retrieval models, consider alternative distance metrics (e.g., Euclidean or Manhattan distance) and evaluate their impact on candidate selection.

2. Features Engineering

Enhancing the feature set is critical regardless of the underlying retrieval model:

- Enhanced Weighting Schemes: Assign higher weights to more recent interactions or to interactions associated with higher ratings.
- **Incorporate Additional Parameters**: Enrich the feature set by including user demographics, business categories, and sentiment analysis of reviews. Consider also incorporating contextual factors such as time of interaction, user location, or session data.
- Timeliness and Time Decay:

Exclude older reviews or apply decay factors to reduce their influence over time. For example, the weight of an interaction can be computed as:

$$Weight = e^{-\lambda \cdot Age \ of \ Interaction}$$

where λ controls the rate of decay (e.g., 0.01 for gradual decay).

3. Negative Sampling

Negative sampling improves training efficiency and model robustness:

- Rationale: Emphasizes harder-to-classify items during training.
- **Approach**: Dynamically generate negative samples during both training and testing phases. This method helps reduce bias and ensures that the model learns to differentiate between relevant and irrelevant items effectively.

4. Loss Functions

Optimize the training objective to better reflect retrieval performance:

- Ranking-Specific Loss Functions: Experiment with loss functions designed for ranking tasks, such as Bayesian Personalized Ranking (BPR) or Listwise Loss. These losses are applicable to both traditional CF models and modern neural retrieval systems.
- Hybrid Loss Functions: Consider combining classification losses with ranking losses to better balance between prediction accuracy and ranking quality.

5. Hyperparameter Tuning

- **Optimization Strategies**: Optimize key parameters such as learning rate, embedding dimensions, and regularization factors via grid search or Bayesian optimization. This systematic approach is vital for both similarity-based and neural retrieval models.
- **Model-Specific Adjustments**: For neural models, adjust network architectures (e.g., number of layers, dropout rates) to improve generalization. For traditional models, fine-tune similarity weighting and feature selection parameters.

6. Model Architecture Enhancements

Beyond feature engineering and loss functions, consider improvements specific to model architectures:

- **Deep Neural Embeddings:** Experiment with different network architectures to generate more discriminative embeddings for items and users.
- **Attention Mechanisms**: Incorporate attention layers to dynamically weight the importance of various features, which can help capture complex user-item interactions.
- **Hybrid Approaches**: Combine traditional collaborative filtering with neural-based representations to leverage the strengths of both approaches.

Results

Overall Performance

Performance Across Different Models

| | Mode | els in Retri | eval Stage | |
|--------------|-----------|--------------|------------|--------|
| | Metric | ItemCF | DSSM | UserCF |
| | Accuracy | 0.56 | 0.54 | |
| - | Precision | 0.63 | 0.66 | |
| Retrieval | Recall | 0.27 | 0.13 | |
| etri | F1 Score | 0.37 | 0.21 | |
| ~ | Fβ (B=2) | 0.32 | 0.15 | |
| | MRR | 0.07 | 0.00 | |
| | Accuracy | 0.43 | 0.60 | |
| 등 | Precision | 0.79 | 0.69 | |
| Prediction | Recall | 0.26 | 0.76 | |
| edi | F1 Score | 0.39 | 0.73 | |
| 4 | Fβ (B=2) | 0.30 | 0.75 | |
| | Unratted | 88.72% | 0.00% | |

[Place Holder for Models in Ranking]

Factors Affecting Model Performance

| Item CF Discovered Factors | | | | | | | | |
|----------------------------|-----------|--------|--------|--------|--|--|--|--|
| | Metric | 1001 | 1002 | 1003 | | | | |
| | Accuracy | 0.56 | 0.50 | 0.50 | | | | |
| <u></u> | Precisior | 0.63 | 0.67 | 0.33 | | | | |
| Retrieva | Recall | 0.27 | 0.01 | 0.00 | | | | |
| etri | F1 Score | 0.37 | 0.01 | 0.00 | | | | |
| ď | Fβ (B=2) | 0.32 | 0.01 | 0.00 | | | | |
| | MRR | 0.07 | 0.01 | 0.70 | | | | |
| | Accuracy | 0.43 | 0.42 | 0.38 | | | | |
| u u | Precisior | 0.79 | 0.80 | 0.68 | | | | |
| Prediction | Recall | 0.26 | 0.25 | 0.15 | | | | |
| edi | F1 Score | 0.39 | 0.38 | 0.25 | | | | |
| مِّ | Fβ (B=2) | 0.30 | 0.29 | 0.18 | | | | |
| | Unratted | 88.72% | 88.76% | 89.83% | | | | |
| | | | | | | | | |
| Model | | Obje | ctive | | | | | |

 Model
 Objective

 1001
 Baseline Model

 1002
 Add Time-Decay Feature

 1003
 Apply Jaccard Similarity

[Place Holder for DSSM]

Addressing the Problems

Conclusions

Appendixes

Yelp Dataset

1. Detail of Yelp Dataset

business_details (business) review data (review) business id TEXT Unique identifier for each business Unique identifier for each review business id TEXT Foreign key referencing business details TEXT City where the business is located city Star rating given in the revie postal_code TEXT Postal code of the business TEXT Review content business_id Foreign key referencing business_details business_categories (business) funny INTEGER Funny votes received user_data (user) Foreign key referencing business_details checkin_data (business) Unique identifier for each user yelping_since TEXT Date the user joined Yelp (YYYY-MM) Date of check-in (format: YYYY-MM-DD HH:MM:SS) checkin date INTEGER tip_data (tip) cool INTEGER Number of cool votes received Foreign key referencing user_data REAL business id TEXT Foreign key referencing business_details friends TEXT List of friends stored as a string TEXT Date of the tip (YYYY-MM-DD HH:MM:SS) Counts of specific compliments received INTEGER Number of compliments received for the tip compliment_count

2. Item CF Model Training Log

| | Basic Information | | | Model Performance | | | | | | |
|------|-----------------------------|--|------------|-------------------|-----------|--------|----------|--------------|-------|---------|
| Code | Objective | Description | Strategy | Accruacy | Precision | Recall | F1 Score | F-beta (B=2) | MRR | Unrated |
| 1001 | setting up baseline model | using the basic model, using the balace data (50% +ve) | Retrieval | 0.56 | 0.63 | 0.27 | 0.37 | 0.32 | 0.07 | N/A |
| 1001 | setting up baseline model | using the basic model | Prediction | 0.43 | 0.79 | 0.26 | 0.39 | 0.30 | N/A | 88.72% |
| 1002 | test the time-decay feature | Apply time weighting to the rating | Retrieval | 0.504 | 0.667 | 0.007 | 0.014 | 0.009 | 0.009 | N/A |
| 1002 | test the time-decay feature | Apply time weighting to the rating | Prediction | 0.42 | 0.80 | 0.25 | 0.38 | 0.29 | N/A | 88.76% |
| 1003 | test the Jaccard Similarity | Using Jaccard similarity | Retrieval | 0.50 | 0.33 | 0.00 | 0.00 | 0.00 | 0.70 | N/A |
| 1003 | test the Jaccard Similarity | Using Jaccard similarity | Prediction | 0.38 | 0.68 | 0.15 | 0.25 | 0.18 | N/A | 89.83% |

| | Model Result | | Parameters | | | Testing Dataset | | | |
|------|--------------|-----|------------|------|-----|-----------------|------------|------------|-------------------|
| Code | TN | FP | FN | Beta | K | i (user) | +ve sample | -ve sample | Storage |
| 1001 | 712 | 128 | 611 | 1.5 | 300 | 1000 | 832 | 840 | ItemCF 1001.ipynt |
| 1001 | 74 | 14 | 155 | 2.00 | N/A | 1000 | | | ItemCF 1001.ipynb |
| 1002 | 873 | 3 | 826 | 2.00 | 10 | 1000 | 832 | 840 | |
| 1002 | 72 | 13 | 158 | 2.00 | N/A | 1000 | 1821 | 813 | |
| 1003 | 836 | 4 | 830 | | | | 832 | 840 | |
| 1003 | 73 | 13 | 154 | | | | 1821 | 813 | |

For training detail, please explore the *Model Optimization* Excel file.