

```
In [ ]: ## import torch
import tqdm
import numpy as np
import cv2
import imageio
from tqdm.notebook import tqdm as tqdm
import matplotlib.pyplot as plt
from skimage.io import imread
from skimage.io import imsave
from skimage.transform import warp
from skimage.metrics import peak_signal_noise_ratio as compare_psnr
from skimage.metrics import structural_similarity as ssim
from utils.common_utils import *
import warnings
from torchsummary import summary
from skimage import segmentation
from networks.conv_layers import *
from networks.skip import skip
from networks.unet import UNet
CUDA_LAUNCH_BLOCKING=1

import os
os.environ['CUDA_VISIBLE_DEVICES'] = '0'
device = torch.device("cuda" if torch.cuda.is_available() else "cpu")
print(device)

torch.backends.cudnn.enabled = True
torch.backends.cudnn.benchmark =True
dtype = torch.cuda.FloatTensor

warnings.filterwarnings("ignore")

imsize = (96,96)

batch_size = 25

pname = 'collect630'
start_f = 1
fname = 'Ablation_data/{}/img'.format(pname)
fgt = 'Ablation_data/{}/GT/{}_GT.png'.format(pname,pname)
# fgt = 'test_data/Our/Synthetic/Set1/GT/{}.jpg'.format(pname)
scale_factor = 1

fresult = 'result/{}'.format(pname)

if not os.path.exists(fresult):
    os.makedirs(fresult)
```

cuda

Utility Functions

```
In [ ]: def backwarp(tenInput, tenFlow):
    backwarp_tenGrid = {}
```

```

if str(tenFlow.size()) not in backwarp_tenGrid:
    tenHorizontal = torch.linspace(-1.0, 1.0, tenFlow.shape[3]).view(1, 1,
    tenVertical = torch.linspace(-1.0, 1.0, tenFlow.shape[2]).view(1, 1, t

    backwarp_tenGrid[str(tenFlow.size())] = torch.cat([ tenHorizontal, ten
# end

tenFlow = torch.cat([ tenFlow[:, 0:1, :, :] / ((tenInput.shape[3] - 1.0) /
# end

return torch.nn.functional.grid_sample(input=tenInput, grid=(backwarp_tenG

def backwarp_grid(tenInput, tenFlow_xy):
    return torch.nn.functional.grid_sample(input=tenInput, grid = tenFlow_xy.p

def im_resize(im, scale_factor):
    width = int(im.size[1] * scale_factor)
    height = int(im.size[0] * scale_factor)
    newsize = (height, width)
#     im1 = im.resize(newsize)
    return im.resize(newsize)

def visualize_rgb(warp_np):
#     warp_np = warp_np.transpose(1,2,0)
    nr = warp_np.shape[0]
    nc = warp_np.shape[1]
    warp_np = (warp_np - np.amin(warp_np))/(np.amax(warp_np) - np.amin(warp_np))
    one_pad = np.ones((nr, nc, 1))
    out_warp_np = np.concatenate((warp_np, one_pad), axis = -1)
    return out_warp_np

def visualize_rgb_norm(warp_np):
#     warp_np = warp_np.transpose(1,2,0)
    nr = warp_np.shape[0]
    nc = warp_np.shape[1]
#     warp_np = (warp_np - np.amin(warp_np))/(np.amax(warp_np) - np.amin(warp_np))
    one_pad = np.ones((nr, nc, 1))
    out_warp_np = np.concatenate((warp_np, one_pad), axis = -1)
    return out_warp_np

def has_file_allowed_extension(filename, extensions):
    """Checks if a file is an allowed extension.

    Args:
        filename (string): path to a file

    Returns:
        bool: True if the filename ends with a known image extension
    """
    filename_lower = filename.lower()
    return any(filename_lower.endswith(ext) for ext in extensions)

```

Load Turbulence Images

In []: # Load reference GT pattern. If none, load a single turbulence image

```

dim_gt = img_gt_np.shape[0]
if dim_gt ==1:
    img_gt_np = np.concatenate((img_gt_np, img_gt_np, img_gt_np), 0)

images = []
i = 0
# # Load turbulence image batch

extensions = ['.jpg', '.JPG', '.png', '.ppm', '.bmp', '.pgm', '.tif']
# Load image by sorted name
for target in sorted(os.listdir(fname)):
    d = os.path.join(fname, target)
    if has_file_allowed_extension(d, extensions) and i < batch_size:
#        print(d)
        i = i+1
        rgb, imgs = get_image(d, imsize)
        imgs = pil_to_np(imResize(rgb, scale_factor))
        dim = imgs.shape[0]
        if dim ==1:
            imgs = np.concatenate((imgs, imgs, imgs), 0)
        images.append(imgs)

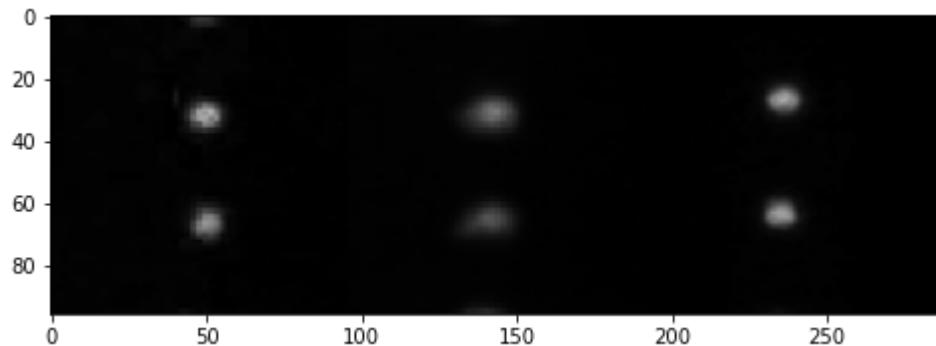
images_warp_np = np.array(images)
print(images_warp_np.shape)
images_mean_np = np.mean(images_warp_np, axis = 0)
# print(images_mean_np.shape)
dim, nr, nc = images_mean_np.shape

if dim>1:
    img_gt_np = cv2.resize(img_gt_np.transpose(1,2,0), dsize=(nc, nr), interpolation=cv2.INTER_CUBIC)
else:
    img_gt_np = cv2.resize(img_gt_np.transpose(1,2,0), dsize=(nc, nr), interpolation=cv2.INTER_CUBIC)

out_imshow = np.concatenate([images_warp_np[0].transpose(1,2,0), images_mean_np])
plt.figure(figsize=(8,5))
plt.imshow(out_imshow)
plt.show()

```

(25, 3, 96, 96)



Setup Fourier Feature Transform function

In []: `class GaussianFourierFeatureTransform_B(torch.nn.Module):`

```
An implementation of Gaussian Fourier feature mapping.
```

```
"Fourier Features Let Networks Learn High Frequency Functions in Low Dimensional Spaces
https://arxiv.org/abs/2006.10739
https://people.eecs.berkeley.edu/~bmild/fourfeat/index.html

Given an input of size [batches, num_input_channels, width, height],
returns a tensor of size [batches, mapping_size*2, width, height].
"""

def __init__(self, num_input_channels, B, mapping_size=256, scale=10):
    super().__init__()

    self._num_input_channels = num_input_channels
    self._mapping_size = mapping_size
    self._B = B*scale
#        self._B = torch.load('{}_{}/{}_tensor_B.pt'.format(fresult,pname))

    def forward(self, x):
        assert x.dim() == 4, 'Expected 4D input (got {}D input)'.format(x.dim())
        batches, channels, width, height = x.shape

        assert channels == self._num_input_channels,
               "Expected input to have {} channels (got {} channels)".format(self._num_input_channels, channels)

        # Make shape compatible for matmul with _B.
        # From [B, C, W, H] to [(B*W*H), C].
        x = x.permute(0, 2, 3, 1).reshape(batches * width * height, channels)

        x = x @ self._B.to(x.device)

        # From [(B*W*H), C] to [B, W, H, C]
        x = x.view(batches, width, height, self._mapping_size)
        # From [B, W, H, C] to [B, C, W, H]
        x = x.permute(0, 3, 1, 2)

        x = 2 * np.pi * x
        return torch.cat([torch.sin(x), torch.cos(x)], dim=1)
```

```
In [ ]: # Generate straight grid batch for shape image
xy_grid_batch = []
coords_x = np.linspace(-1, 1, nc)
coords_y = np.linspace(-1, 1, nr)
xy_grid = np.stack(np.meshgrid(coords_x, coords_y), -1)

xy_grid_var = np_to_torch(xy_grid.transpose(2, 0, 1)).type(dtype).cuda()
xy_grid_batch_var = xy_grid_var.repeat(batch_size, 1, 1, 1)
print(xy_grid_batch_var.shape)

torch.Size([25, 2, 96, 96])
```

Setup Image Generator

```
In [ ]: model_imgen = conv_layers(256,3)
model_imgen = model_imgen.type(dtype)
# print(model_imgen)
# summary(model_imgen, (256, nr, nc))
```

```

torch.manual_seed(0)

B_var = torch.randn(2,128)
print(B_var.shape)

torch.Size([2, 128])

```

Setup Grid deformer network

```

In [ ]: # Use the skip net as grid deformor

input_depth_warp = 8
pad = 'reflection'

# -----Use 10 grid-deform networks -----
model_grid = []
for i in range(batch_size):
    model_grid.append(conv_layers(2,2, need_sigmoid = False, need_tanh = True))

sum1 = summary(model_grid[0],(2, nr, nc))

# -----Use 1 grid-deform networks -----
# model_grid = conv_layers(2,2, need_sigmoid = False, need_tanh = True)

# model_grid = skip(2, 2,
#                   num_channels_down = [128, 128, 128, 128, 128],
#                   num_channels_up   = [128, 128, 128, 128, 128],
#                   num_channels_skip = [16, 16, 16, 16, 16],
#                   upsample_mode='bilinear',
#                   need_sigmoid=False, need_tanh=True, need_bias=True, pad=pad, act
#                   )

# model_grid = model_grid.type(dtype)
# # sum1 = summary(model_grid,(256, nr, nc))
# sum1 = summary(model_grid,(2, nr, nc))

```

Layer (type)	Output Shape	Param #
<hr/>		
Conv2d-1	[-1, 256, 96, 96]	768
ReLU-2	[-1, 256, 96, 96]	0
BatchNorm2d-3	[-1, 256, 96, 96]	512
Conv2d-4	[-1, 256, 96, 96]	65,792
ReLU-5	[-1, 256, 96, 96]	0
Conv2d-6	[-1, 256, 96, 96]	65,792
ReLU-7	[-1, 256, 96, 96]	0
Conv2d-8	[-1, 2, 96, 96]	514
Tanh-9	[-1, 2, 96, 96]	0
<hr/>		
Total params: 133,378		
Trainable params: 133,378		
Non-trainable params: 0		
<hr/>		
Input size (MB): 0.07		
Forward/backward pass size (MB): 126.28		
Params size (MB): 0.51		
Estimated Total Size (MB): 126.86		
<hr/>		

Network Initializaiton

```
In [ ]: # The input turbulent images

# The frequence bandwith for the turbulence field
FB_img = 8

vec_scale = 1.1

reg_noise_std = 1./30. # set to 1./30 works fine

img_gt_batch_var = torch.from_numpy(images_warp_np).type(dtype).cuda()
# straight_grid_input = GaussianFourierFeatureTransform_B(2, B_var, 128, FB_img)
# -----SETUP Grid deformer-----
grid_input_single_gd = xy_grid_var.detach().clone()
grid_input_gd = xy_grid_batch_var.detach().clone()
# -----
grid_input = GaussianFourierFeatureTransform_B(2, B_var, 128, FB_img)(xy_grid_
print(sys.getsizeof(grid_input))
```

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```
In [ ]: model_params_list = [{'params':model_grid[i].parameters()} for i in range(batch_size)]
model_params_list.append({'params':model_imgen.parameters()})

# print(model_params_list)
```

```
In [ ]: optimizer = torch.optim.Adam(model_params_list, lr=1e-4)

num_iter_i = 1000

# imsave('{}_{}_turb_img_frame_{}.png'.format(fresult,pname,0), images_warp_np[0])
imsave('{}_{}_avg_img_{}.png'.format(fresult,pname,batch_size), images_mean_np[0])
for epoch in tqdm(range(num_iter_i)):
    optimizer.zero_grad()

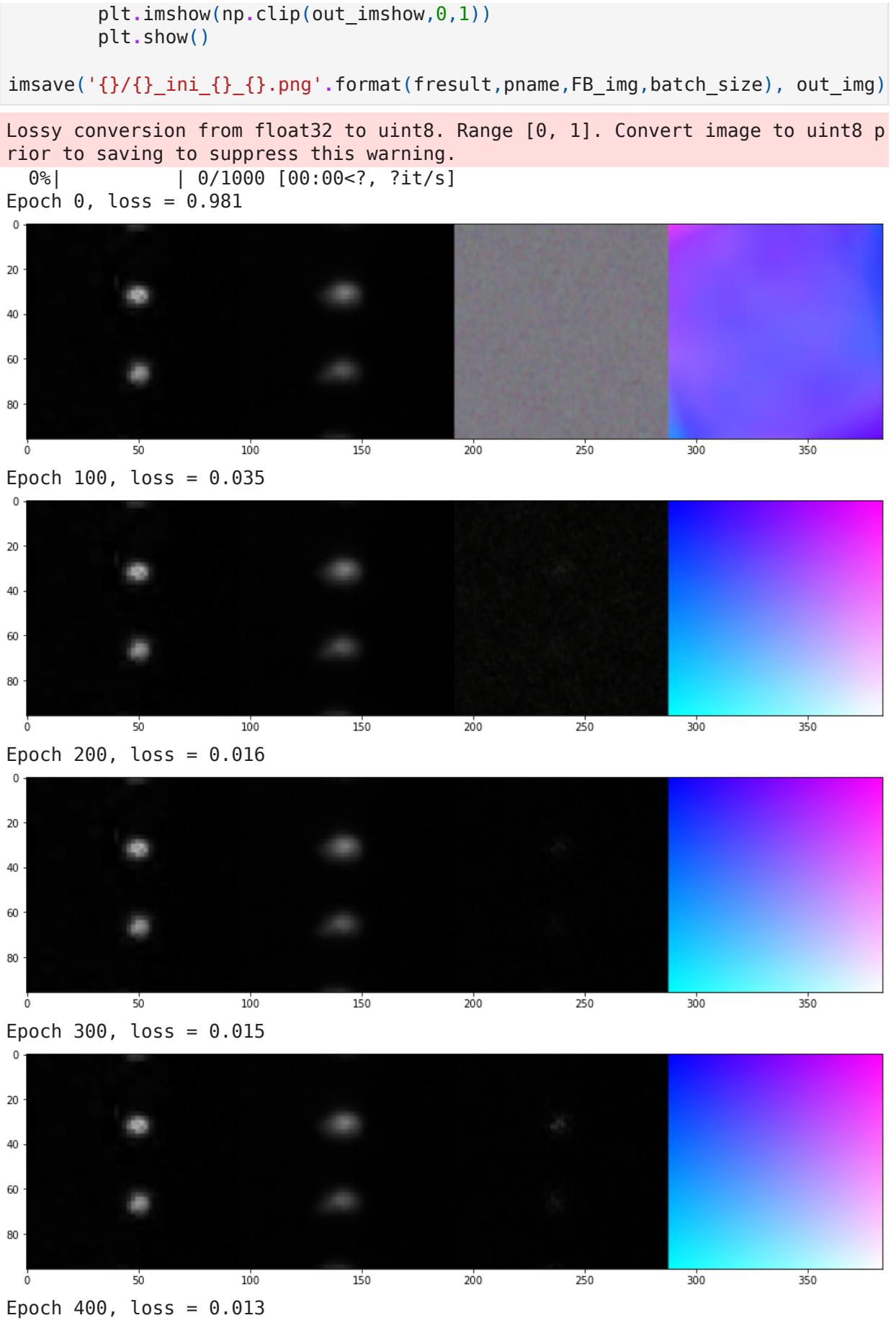
# -----SETUP Grid deformer-----
    refined_xy = []
    for b in range(batch_size):
        vec_input = grid_input_single_gd[b]
        refined_xy.append(model_grid[b](vec_input))
    refined_xy = vec_scale*torch.cat(refined_xy)

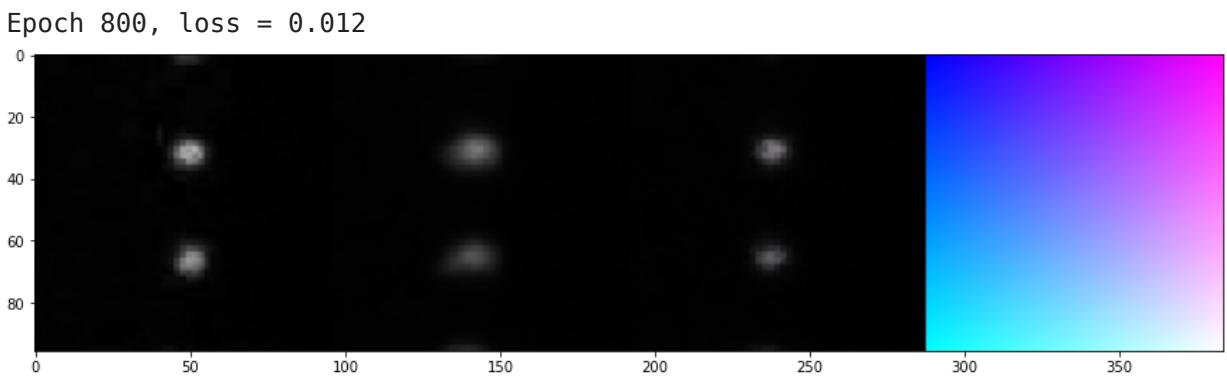
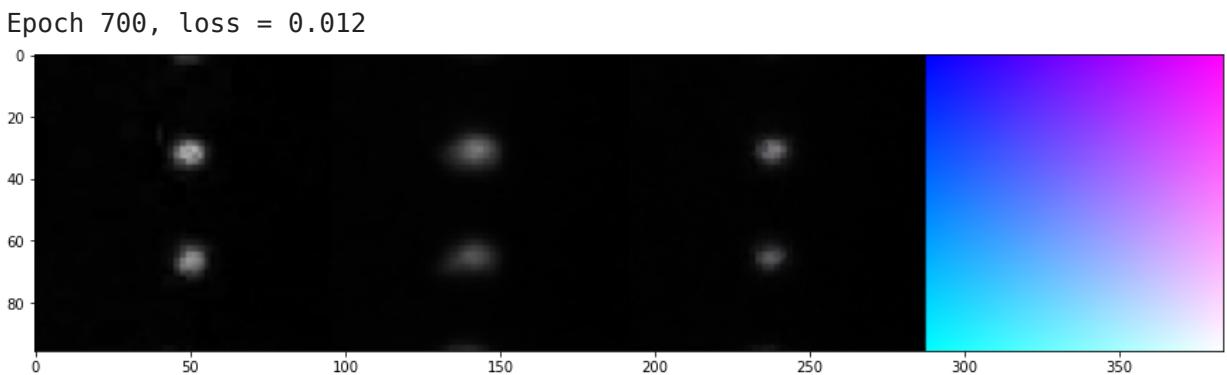
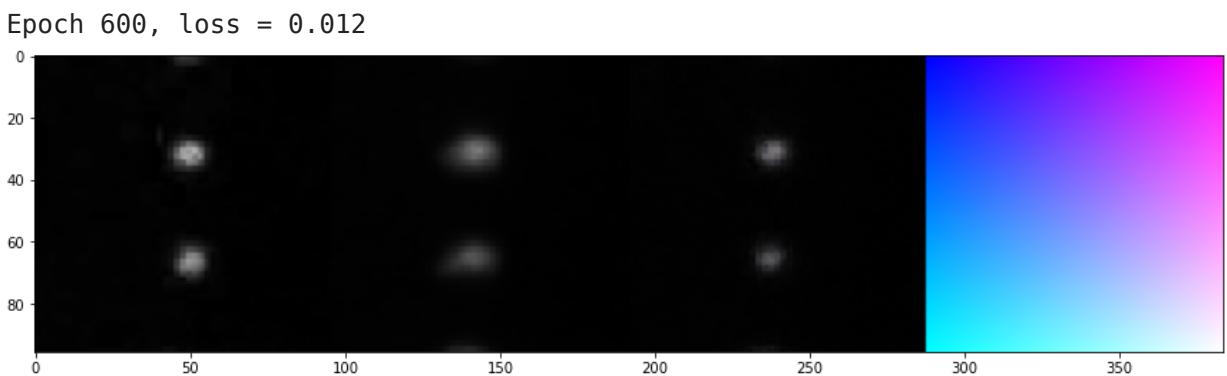
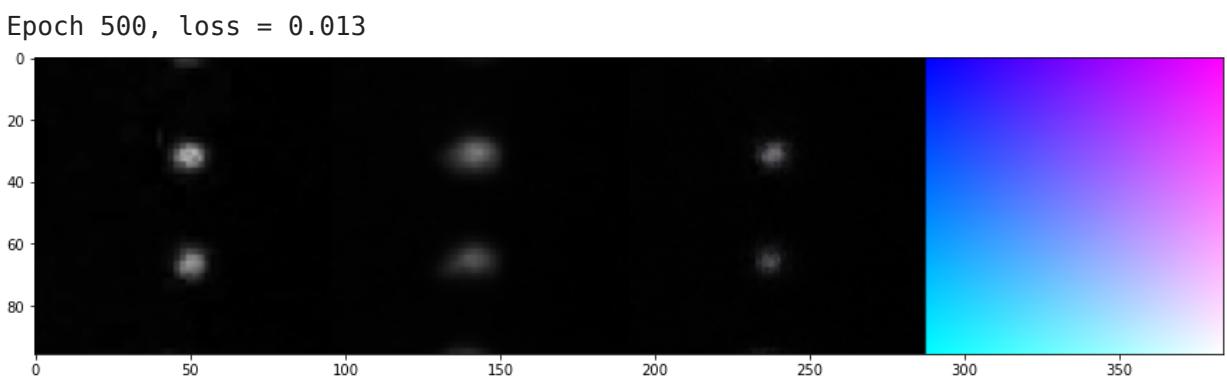
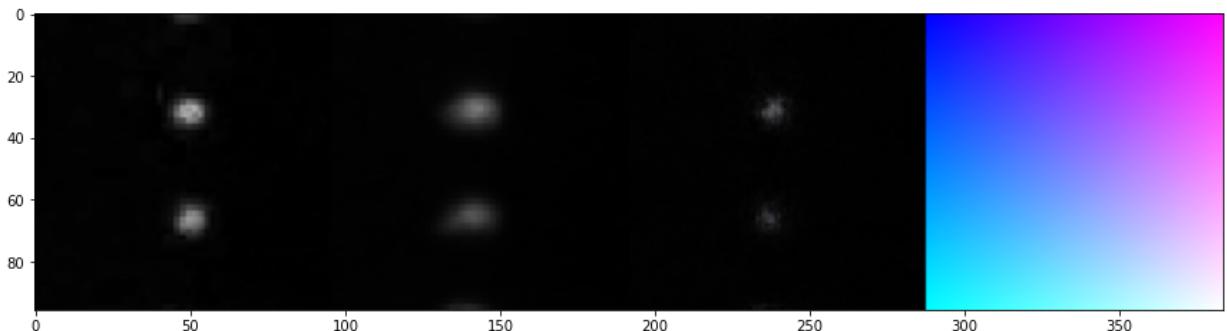
    generated = model_imgen(grid_input)

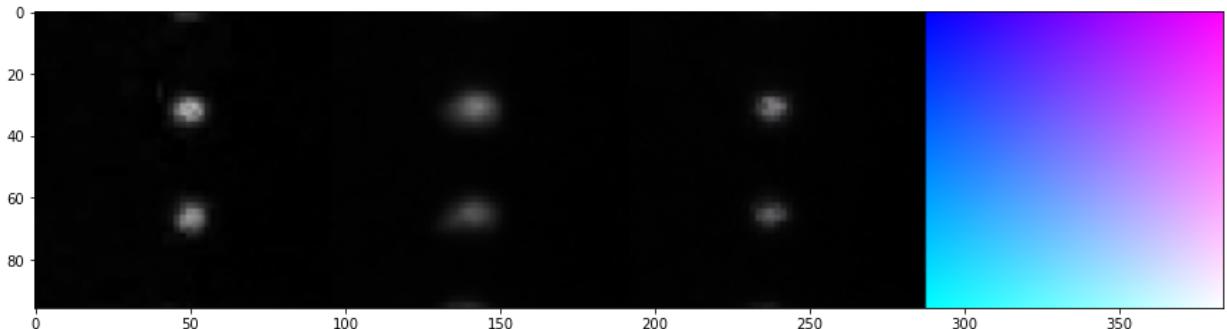
    loss = torch.nn.functional.l1_loss(img_gt_batch_var, generated)
    loss += torch.nn.functional.l1_loss(xy_grid_batch_var, refined_xy)

    loss.backward()
    optimizer.step()

    if epoch % 100 == 0:
        print('Epoch %d, loss = %.03f' % (epoch, float(loss)))
        out_img = generated[0].detach().cpu().numpy().transpose(1,2,0)
        pred_xy = refined_xy[0].detach().cpu().numpy().transpose(1,2,0)
        out_imshow = np.concatenate([images_warp_np[0].transpose(1,2,0), images_mean_np[0].transpose(1,2,0)], axis=1)
        plt.figure(figsize=(15,5))
```







Lossy conversion from float32 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.

```
In [ ]: torch.save(model_imgen, '{}_{}_ig_scale_{}_FB_{}_{}.pth'.format(fresult,pname,
torch.save(model_grid, '{}_{}_gd_scale_{}_FB_{}_{}.pth'.format(fresult,pname,s
# model_imgen = torch.load('{}_{}_ig_scale_{}_FB_{}_{}.pth'.format(fresult,pna
# model_grid = torch.load('{}_{}_gd_scale_{}_FB_{}_{}.pth'.format(fresult,pna

img_gt_np = img_gt_np.clip(0,1)
```

```
In [ ]: num_iter = 1000
reg_noise_std = 1./30

# the reference frame in the plot
i = 0

loss_arr = torch.zeros(num_iter)
psnr_arr_sharp = torch.zeros(num_iter)
psnr_arr_turb = torch.zeros(num_iter)
ssim_arr_sharp = torch.zeros(num_iter)
ssim_arr_turb = torch.zeros(num_iter)
# seed = torch.seed()

optimizer = torch.optim.Adam(model_params_list, lr=1e-4)

for epoch in tqdm(range(num_iter)):

    optimizer.zero_grad()

# -----SETUP Grid deformer-----
    refined_xy = []
    for b in range(batch_size):
        vec_input = grid_input_single_gd
        refined_xy.append(model_grid[b](vec_input))

    refined_xy = vec_scale*torch.cat(refined_xy)
    refined_warp = refined_xy - xy_grid_batch_var
    refined_uv = torch.cat(((nc - 1.0)*refined_warp[:, 0:1, :, :] / 2, (nr - 1.

    # Get mask for the warp field
    mask_u1 = (refined_xy[:, 0:1, :, :] > -1).float() * 1
    mask_u2 = (refined_xy[:, 0:1, :, :] < 1).float() * 1
    mask_v1 = (refined_xy[:, 1:2, :, :] > -1).float() * 1
    mask_v2 = (refined_xy[:, 1:2, :, :] < 1).float() * 1
    mask = mask_u1*mask_u2*mask_v1*mask_v2

    # predict sharp image using straight grid
    sharp_imgs_predict = model_imgen(grid_input)
```

```

# predict turbulent image using forward mapping
refined_turb_imgs = backwarp_grid(sharp_imgs_predict, refined_xy)

# predict turbulent images using sampling grid
generated_turb_imgs = model_imgen(GaussianFourierFeatureTransform_B(2, B_v)

# loss function
loss = torch.nn.functional.l1_loss(generated_turb_imgs*mask,img_gt_batch_var)
loss += torch.nn.functional.l1_loss(refined_turb_imgs*mask,img_gt_batch_var)
loss += torch.nn.functional.l1_loss(generated_turb_imgs*mask,refined_turb_imgs)
# loss += torch.nn.functional.l1_loss(img_gt_batch_var*mask, sharp_imgs_predict)
# loss += torch.nn.functional.l1_loss(xy_grid_batch_var, refined_xy)

loss_arr[epoch] = loss
psnr_arr_sharp[epoch] = compare_psnr(img_gt_np, sharp_imgs_predict[i].detach())
psnr_arr_turb[epoch] = compare_psnr(images_warp_np[i], generated_turb_imgs)
ssim_arr_sharp[epoch] = float(ssim(img_gt_np.transpose(1,2,0), sharp_imgs_predict[i]))
ssim_arr_turb[epoch] = float(ssim(images_warp_np[i].transpose(1,2,0), generated_turb_imgs))

loss.backward()
optimizer.step()

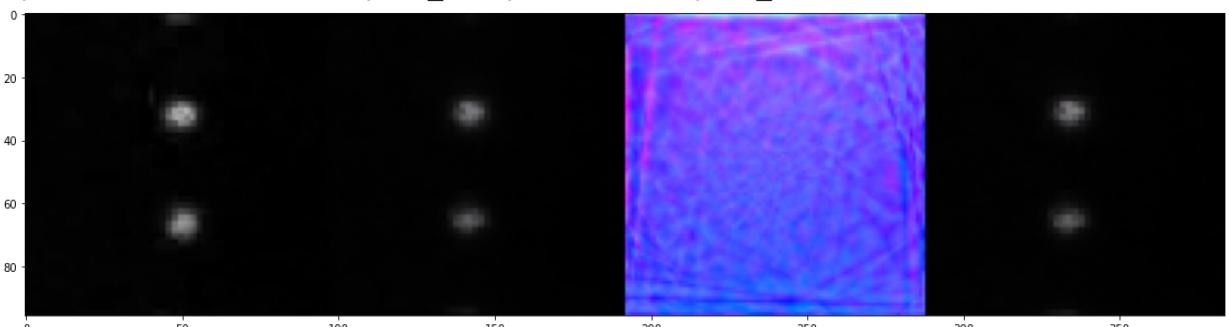
if epoch % 100 == 0:
    print('Epoch %d, loss = %.03f, psnr_sharp = %.03f, psnr_turb = %.03f' % (epoch, loss, psnr_arr_sharp[-1], psnr_arr_turb[-1]))

    out_img = refined_turb_imgs[i]*mask[i]
    out_img = out_img.detach().cpu().numpy().transpose(1,2,0)
    sharp_img = sharp_imgs_predict[i].detach().cpu().numpy().transpose(1,2,0)
    warp_img = refined_uv[i].detach().cpu().numpy().transpose(1,2,0)
    out_target = images_warp_np[i].transpose(1,2,0)

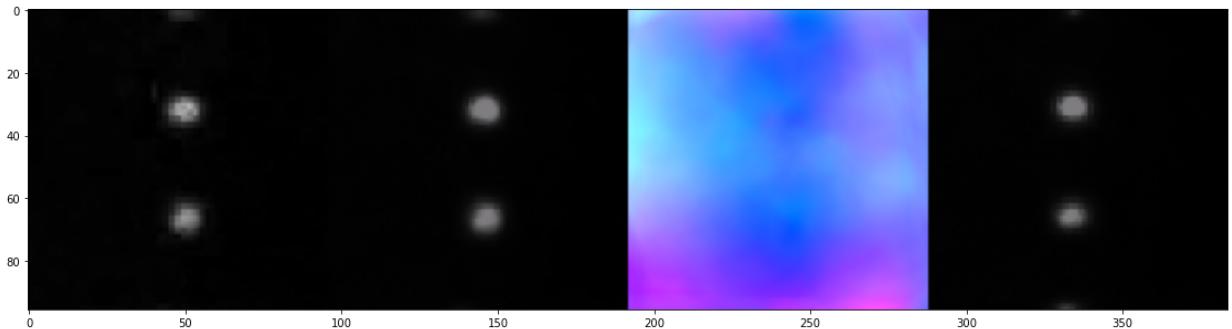
    out_imshow = np.concatenate([out_target,out_img,visualize_rgb(warp_img)])
    plt.figure(figsize=(20,5))
    plt.imshow(np.clip(out_imshow,0,1))
    plt.show()

```

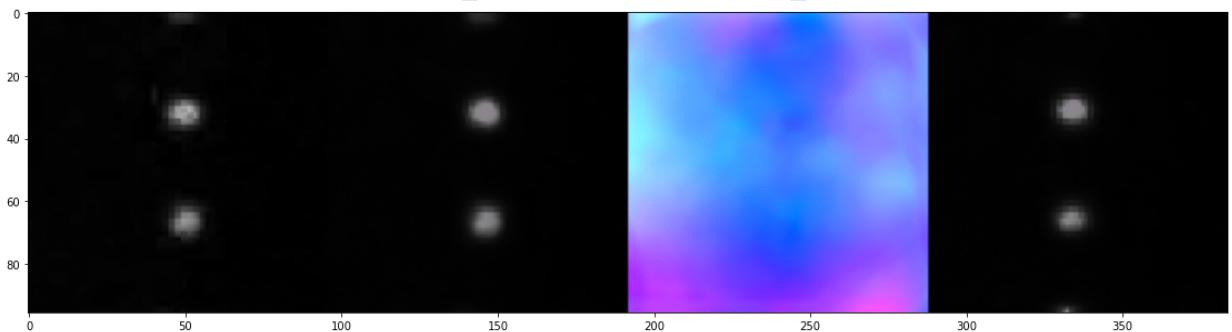
0%| | 0/1000 [00:00<?, ?it/s]
Epoch 0, loss = 0.021, psnr_sharp = 26.870, psnr_turb = 27.275



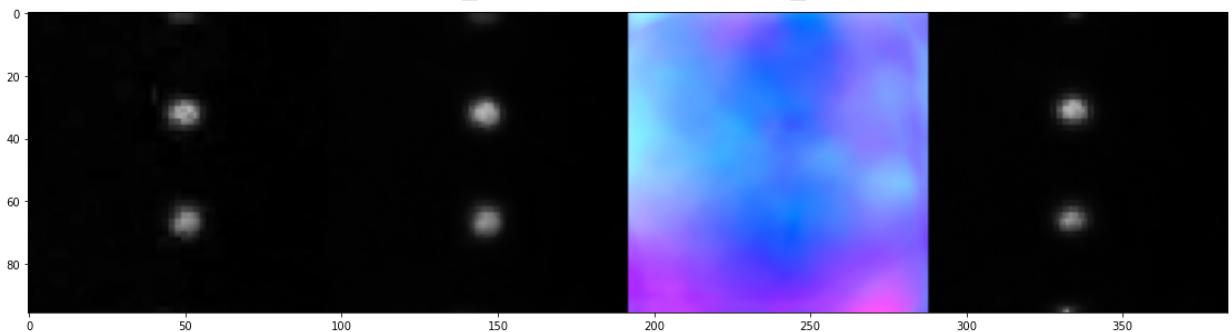
Epoch 100, loss = 0.009, psnr_sharp = 26.520, psnr_turb = 39.145



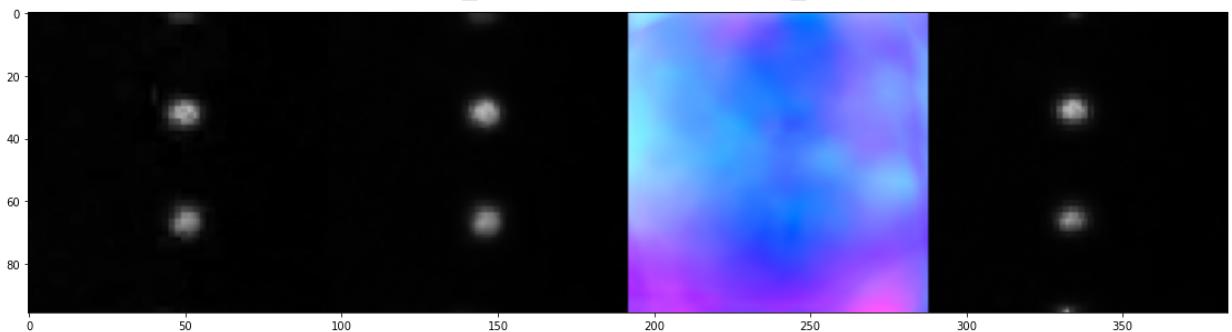
Epoch 200, loss = 0.008, psnr_sharp = 26.293, psnr_turb = 40.202



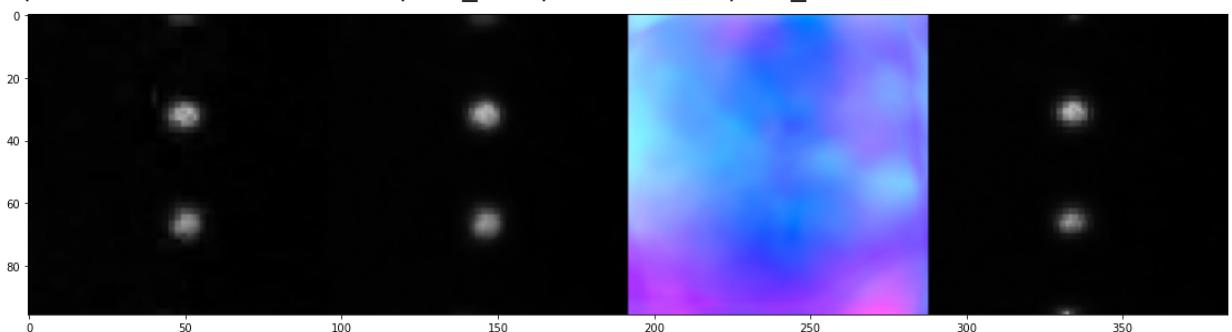
Epoch 300, loss = 0.008, psnr_sharp = 25.961, psnr_turb = 40.915



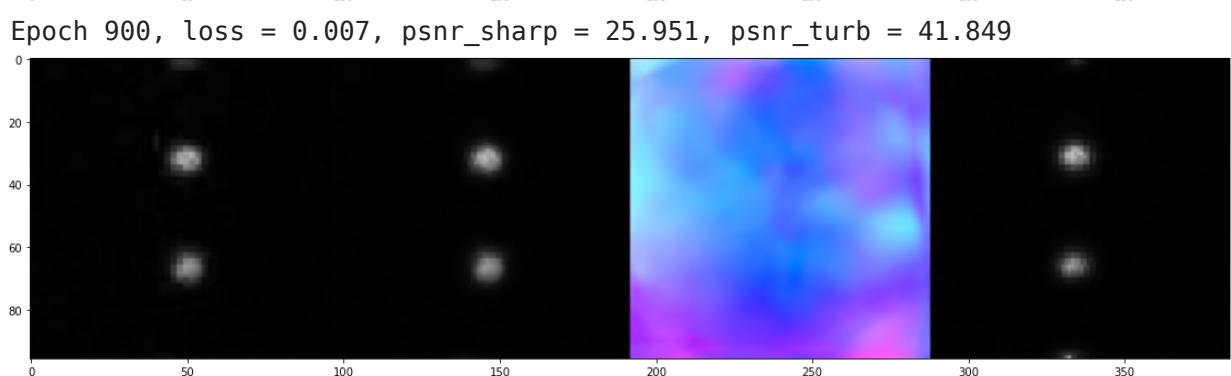
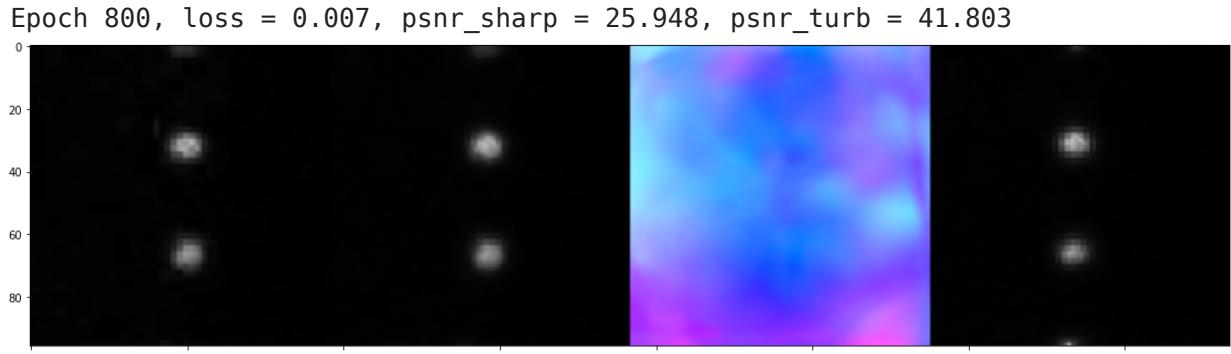
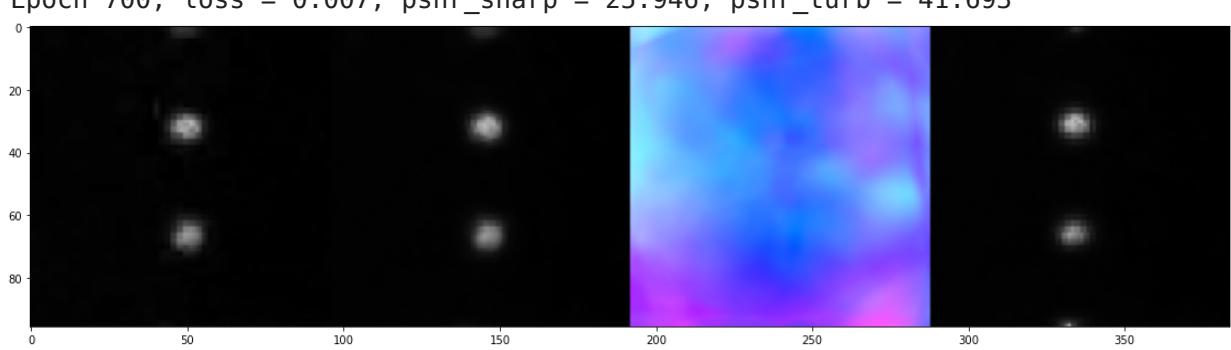
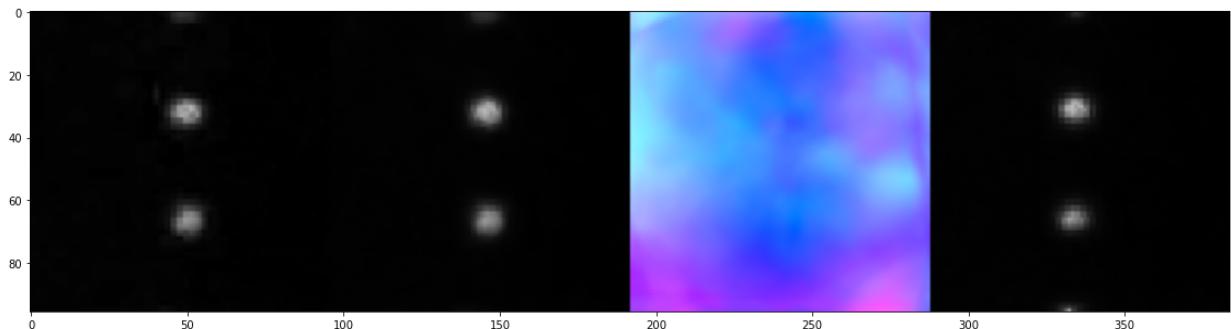
Epoch 400, loss = 0.007, psnr_sharp = 25.948, psnr_turb = 41.115



Epoch 500, loss = 0.007, psnr_sharp = 25.942, psnr_turb = 41.147

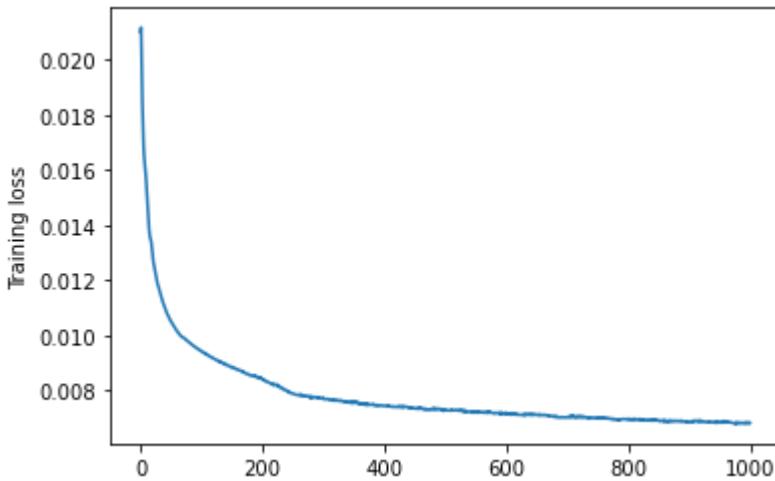


Epoch 600, loss = 0.007, psnr_sharp = 25.939, psnr_turb = 41.535



```
In [ ]: print(float(loss))
loss_arr_np = loss_arr.detach().cpu().numpy()
plt.plot(loss_arr_np[:])
plt.ylabel('Training loss')
plt.show()
```

0.006831178907305002



```
In [ ]: torch.save(model_grid, '{}/{}_gd_final_{}_.pth'.format(fresult,pname,FB_img,
torch.save(model_imgen, '{}/{}_ig_final_{}_.pth'.format(fresult,pname,FB_img
torch.save(loss_arr, '{}/_loss_final_{}_.pth'.format(fresult,pname,FB_img,
torch.save(psnr_arr_sharp, '{}/_psnr_sharp_final_{}_.pth'.format(fresult,p
torch.save(psnr_arr_turb, '{}/_psnr_turb_final_{}_.pth'.format(fresult,pna
torch.save(ssim_arr_sharp, '{}/_ssim_sharp_final_{}_.pth'.format(fresult,pna
torch.save(ssim_arr_turb, '{}/_ssim_turb_final_{}_.pth'.format(fresult,pna
```

Test

```
In [ ]: # model_grid = torch.load('{}/{}_gd_final_{}_.pth'.format(fresult,pname,FB_i
# model_imgen = torch.load('{}/{}_ig_final_{}_.pth'.format(fresult,pname,FB_
fresult = '{}/{}'.format(fresult,batch_size)
if not os.path.exists(fresult):
    os.makedirs(fresult)

# -----SETUP Grid deformer-----
refined_xy = []
for b in range(batch_size):
    refined_xy.append(model_grid[b](grid_input_single_gd))

refined_xy = vec_scale*torch.cat(refined_xy)
refined_warp = refined_xy - xy_grid_batch_var
refined_uv = torch.cat([(nc - 1.0)*refined_warp[:, 0:1, :, :]/2 , (nr - 1.0)*re

# refined_uv -= refined_uv.min()
# refined_uv /= refined_uv.max()

generated_turb_imgs = model_imgen(GaussianFourierFeatureTransform_B(2, B_var,
sharp_imgs_predict = model_imgen(grid_input)

psnr_arr= compare_psnr(img_gt_np, sharp_imgs_predict[0].detach().cpu().numpy())
ssim_arr = ssim(img_gt_np.transpose(1,2,0), sharp_imgs_predict[0].detach().cpu()

print('PSNR: {}, SSIM: {}'.format(psnr_arr,ssim_arr))
for j in range(batch_size):

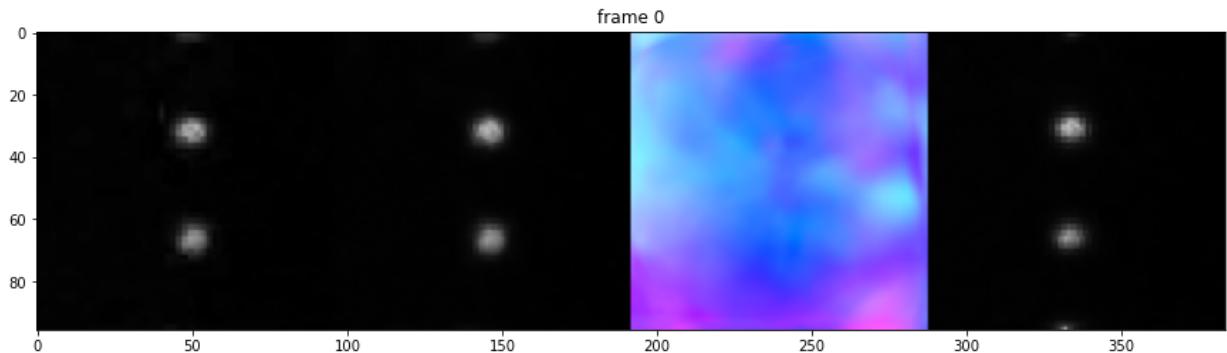
    out_img = generated_turb_imgs[j].detach().cpu().numpy().transpose(1,2,0)
    sharp_img = sharp_imgs_predict[j].detach().cpu().numpy().transpose(1,2,0)
```

```
warp_img = refined_uv[j].detach().cpu().numpy().transpose(1,2,0)
warp_img -= np.min(warp_img)
warp_img /= np.max(warp_img)

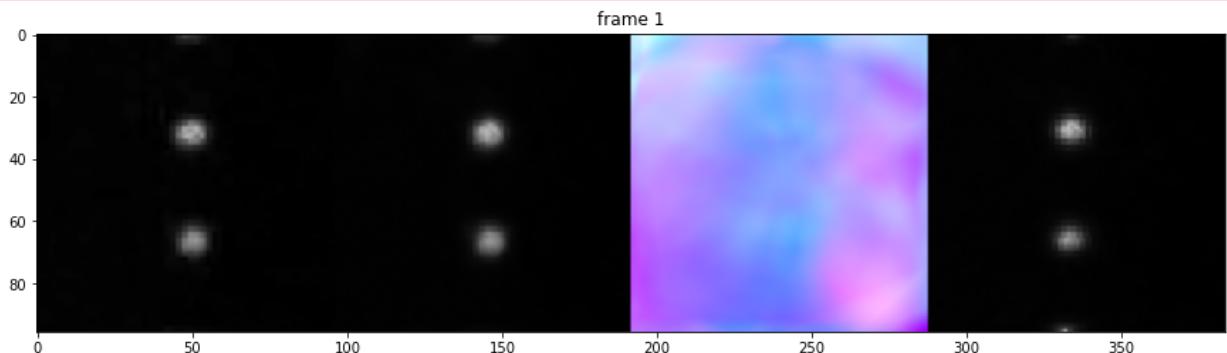
out_target = img_gt_batch_var[j].detach().cpu().numpy().transpose(1,2,0)
out_imshow = np.concatenate([out_target,out_img,visualize_rgb_norm(warp_im
plt.figure(figsize=(15,5))
plt.title('frame {}'.format(j))
plt.imshow(out_imshow)
plt.show()

imsave('{}/{}/{}_turb_img_gt_{}_FB_{}.png'.format(fresult, pname, j+start_f, FB_
imsave('{}/{}/{}_turb_img_{}_FB_{}.png'.format(fresult, pname, j+start_f, FB_img
imsave('{}/{}/{}_sharp_img_{}_FB_{}.png'.format(fresult, pname, j+start_f, FB_im
imsave('{}/{}/{}_warp_img_{}_FB_{}.png'.format(fresult, pname, j+start_f, FB_img
```

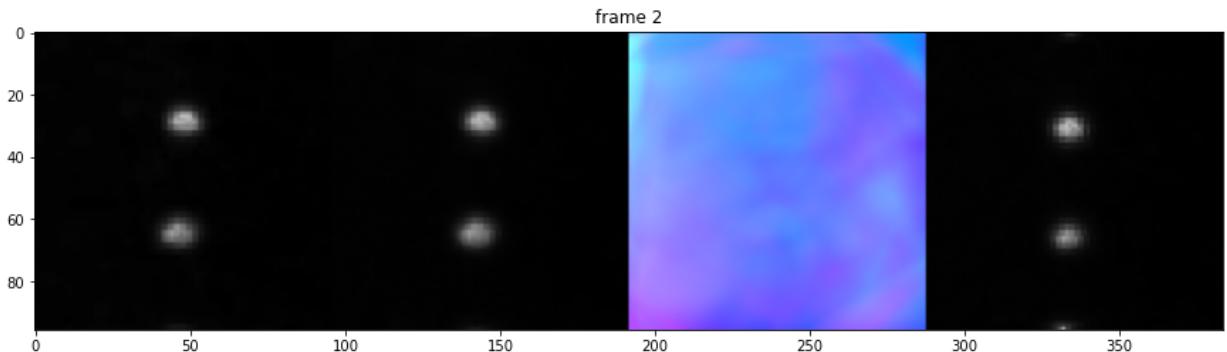
PSNR: 25.94705367971506, SSIM: 0.8911992907524109



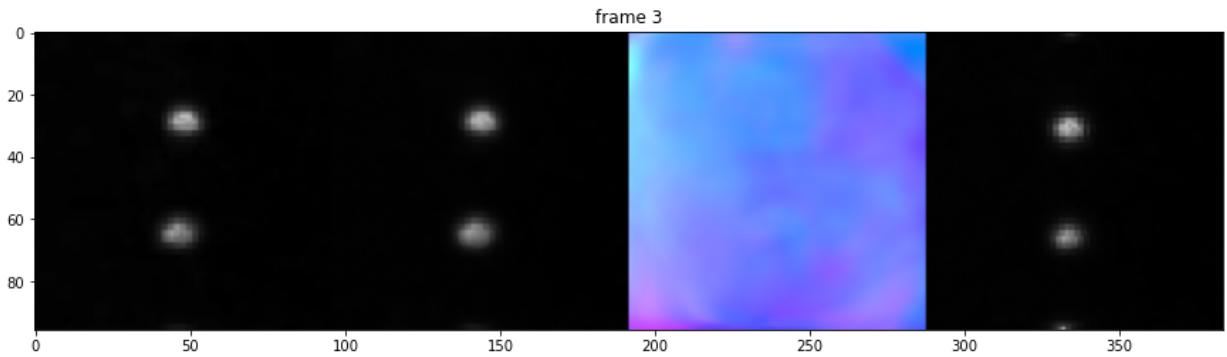
Lossy conversion from float32 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.
 Lossy conversion from float32 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.
 Lossy conversion from float32 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.
 Lossy conversion from float64 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.



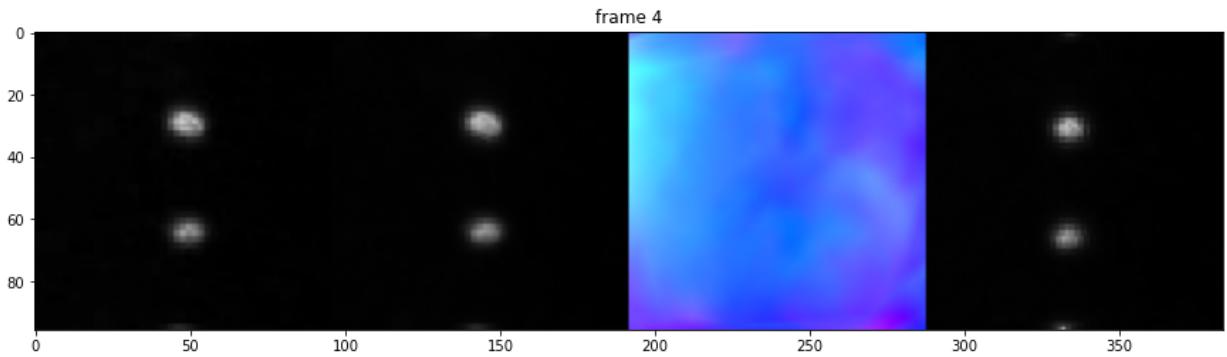
Lossy conversion from float32 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.
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 Lossy conversion from float64 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.



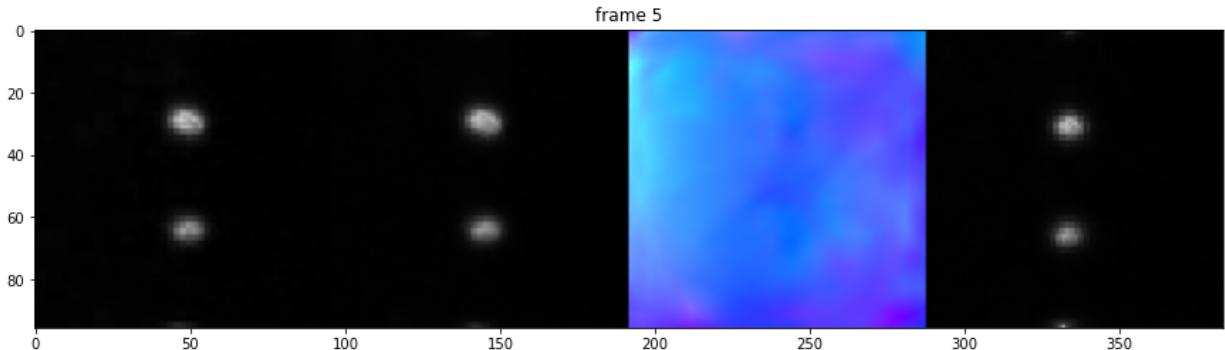
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Lossy conversion from float64 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.

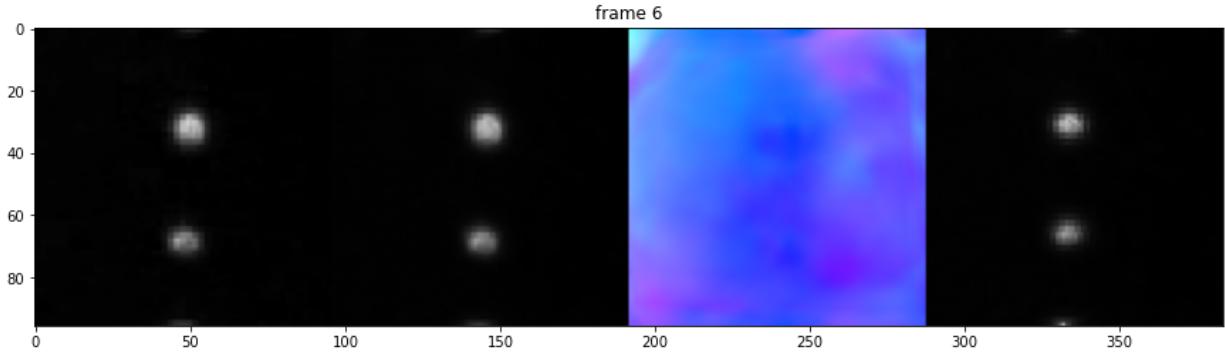


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Lossy conversion from float64 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.

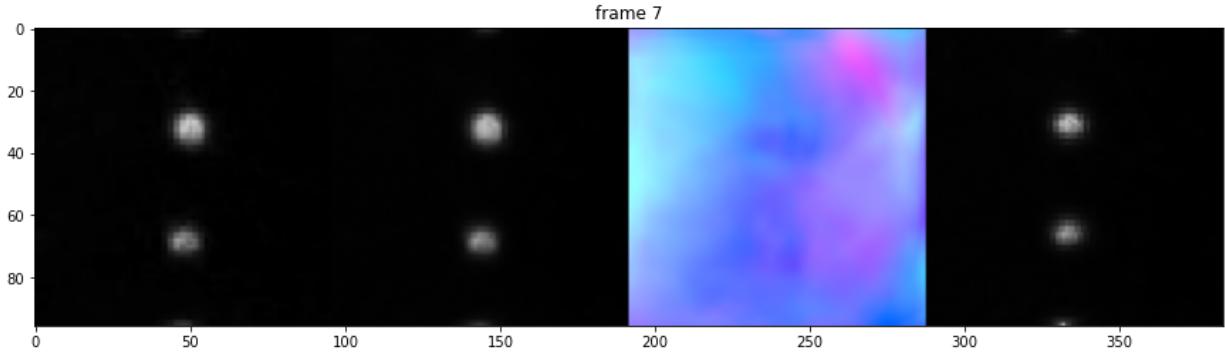


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Lossy conversion from float64 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.

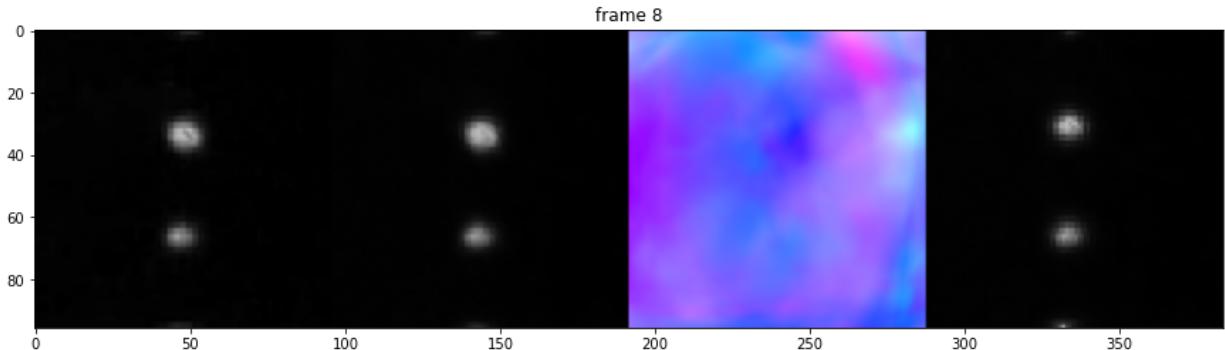


Lossy conversion from float32 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.

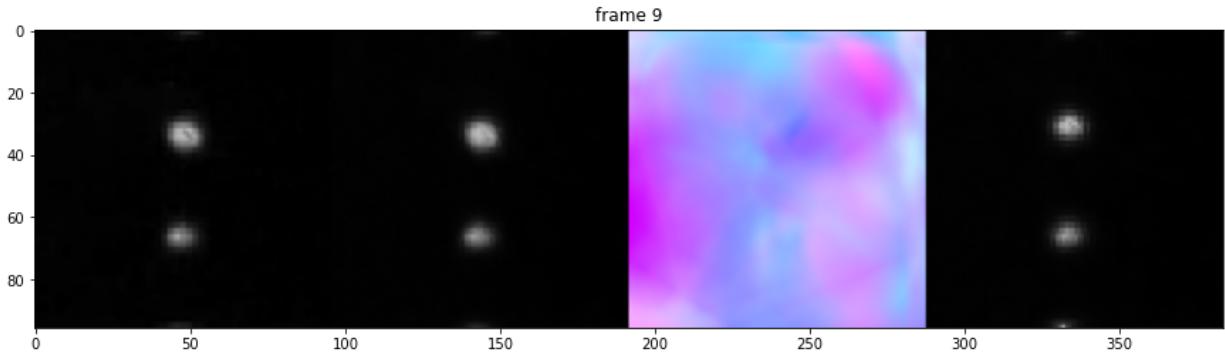
Lossy conversion from float32 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.

Lossy conversion from float32 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.

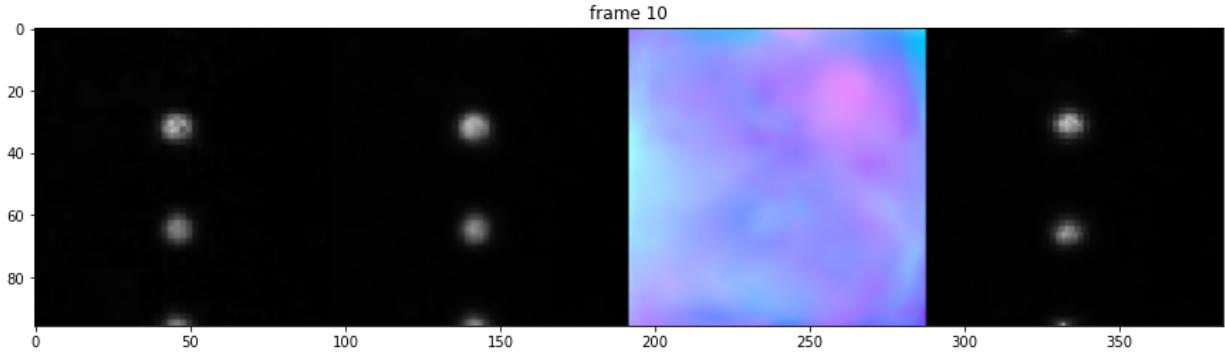
Lossy conversion from float64 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.



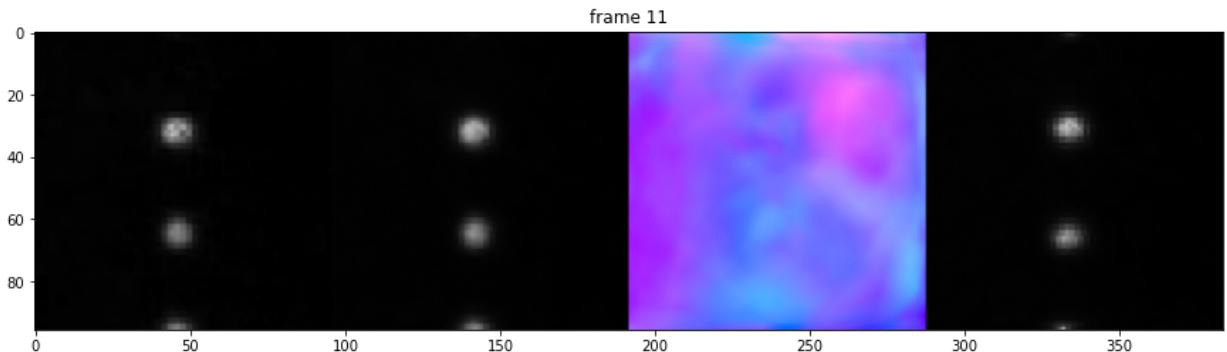
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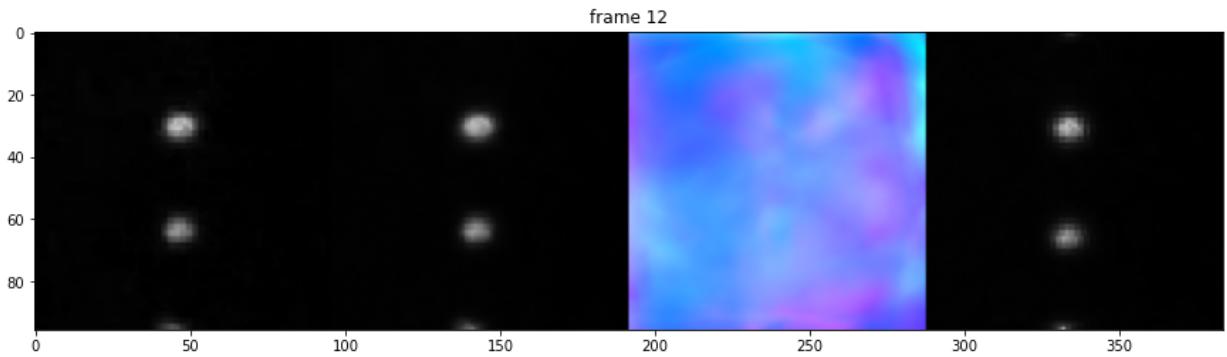
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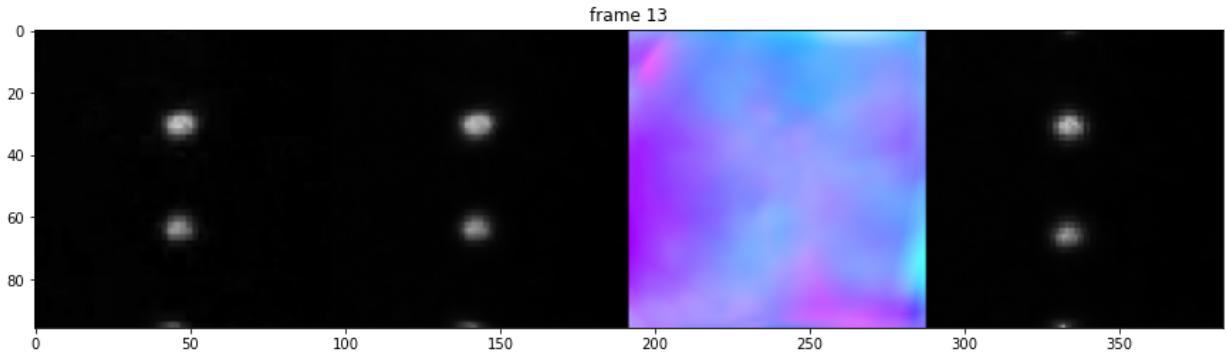
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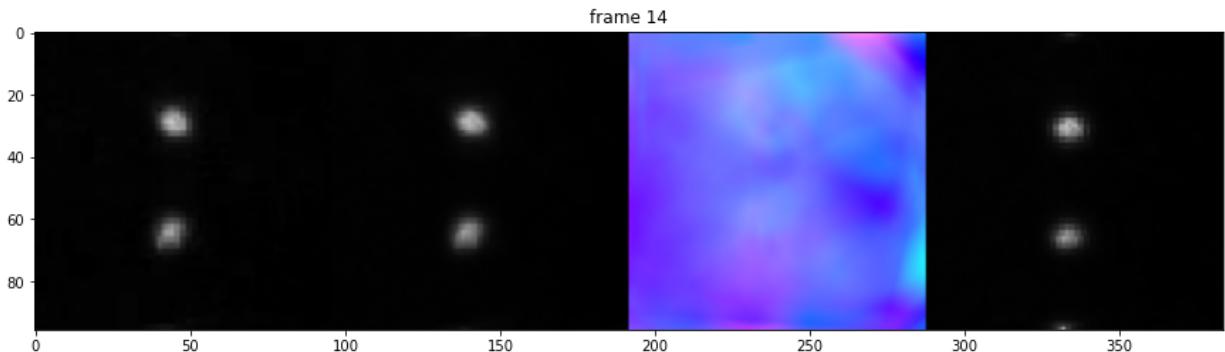
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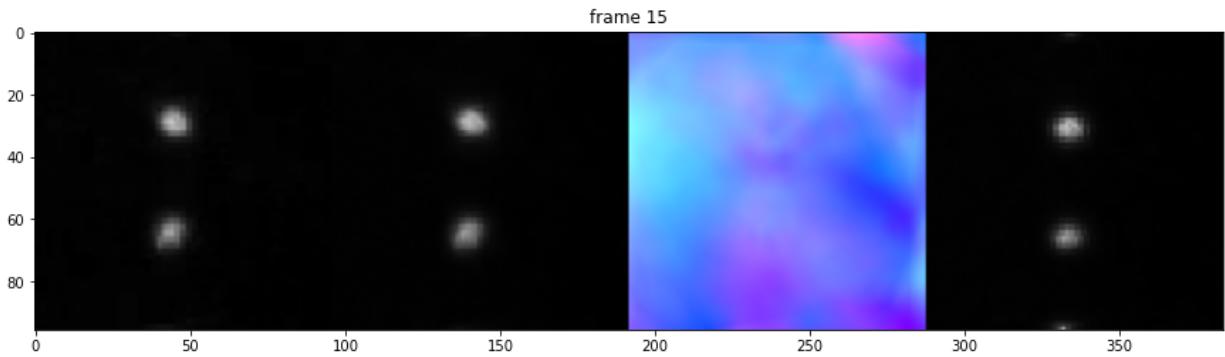
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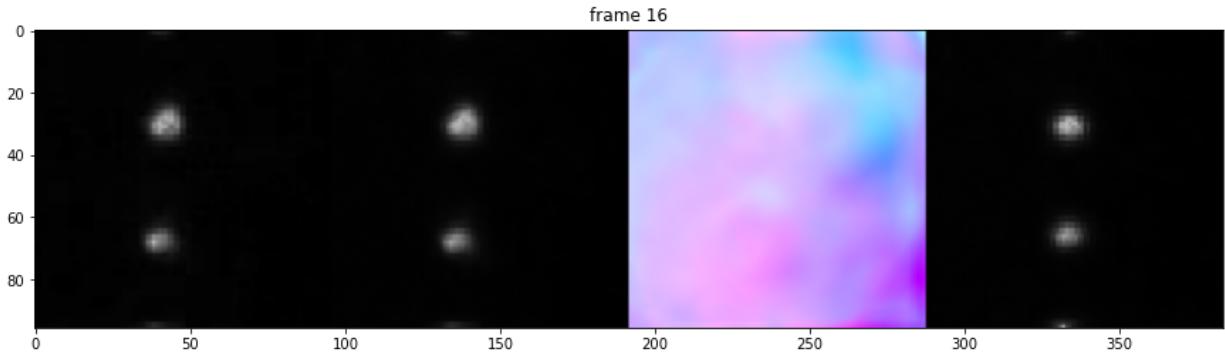
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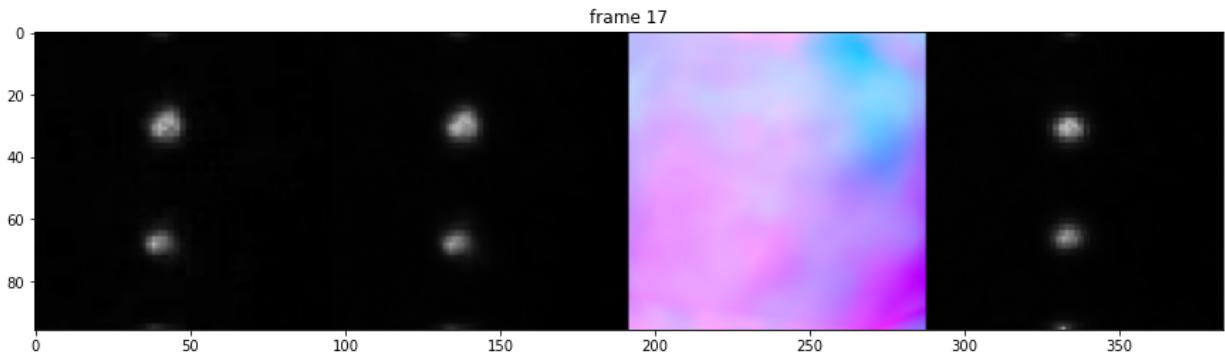
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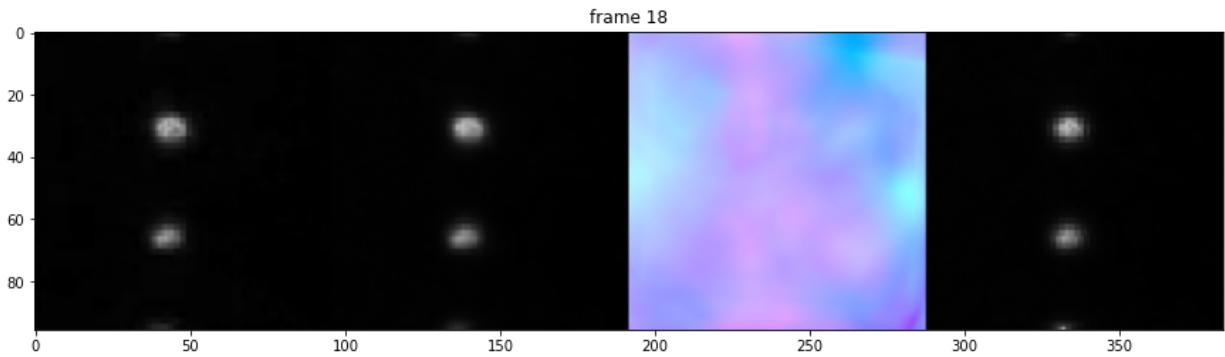
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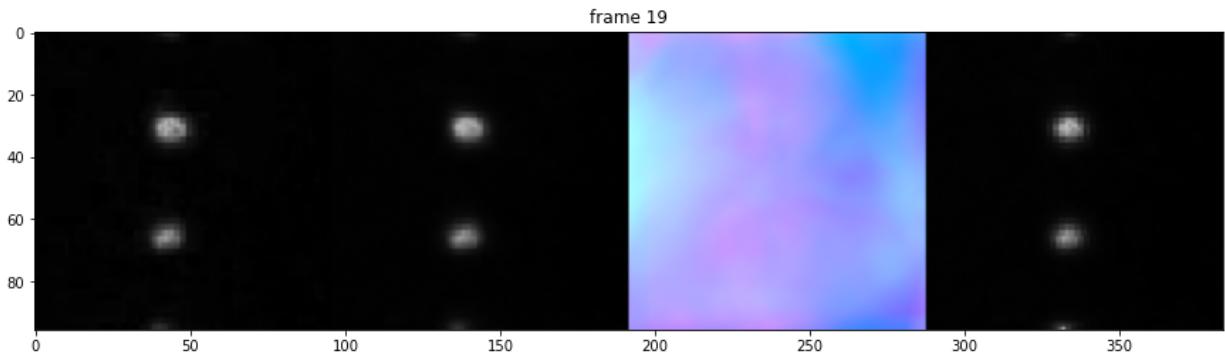
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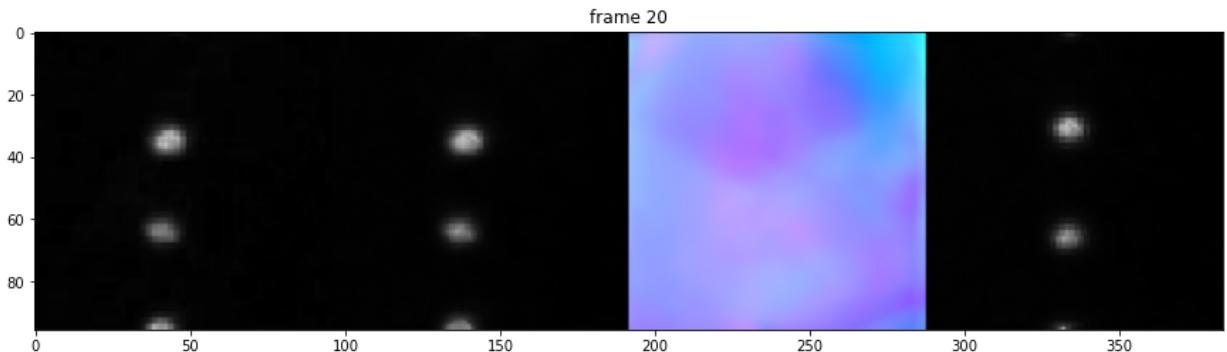
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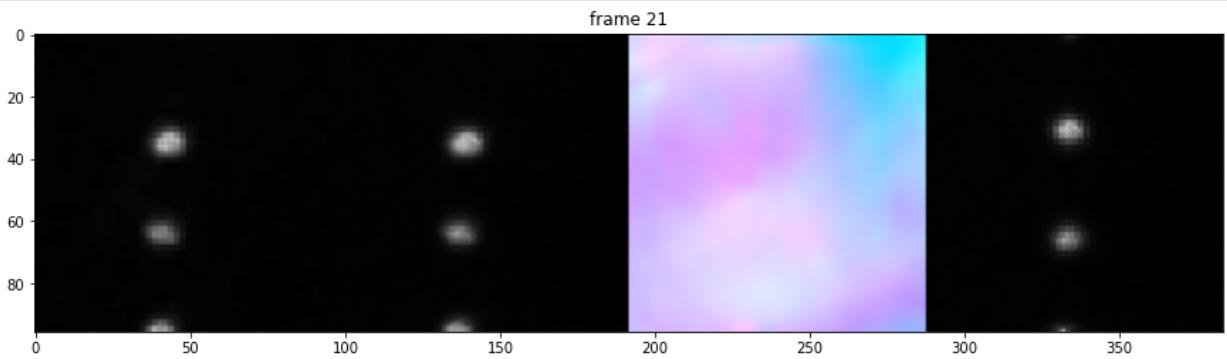
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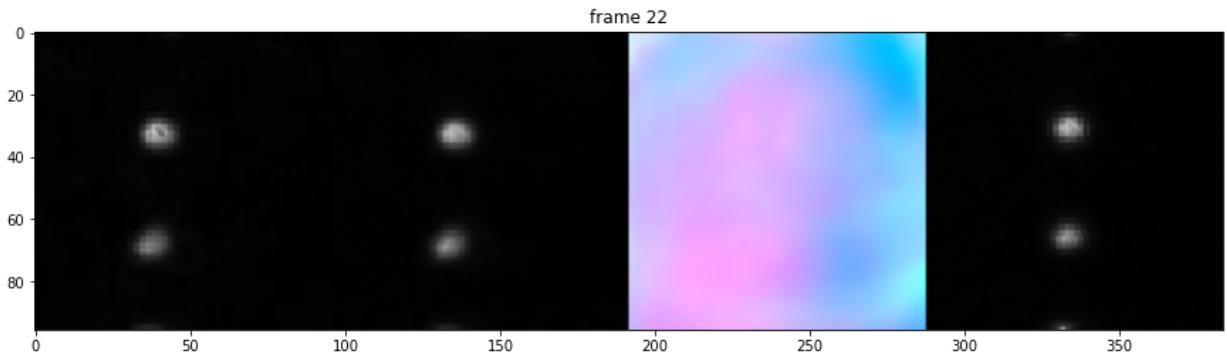
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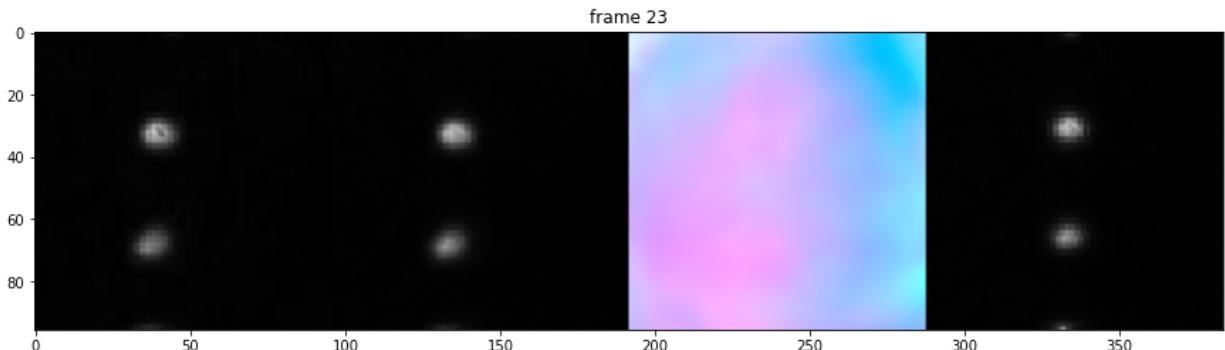
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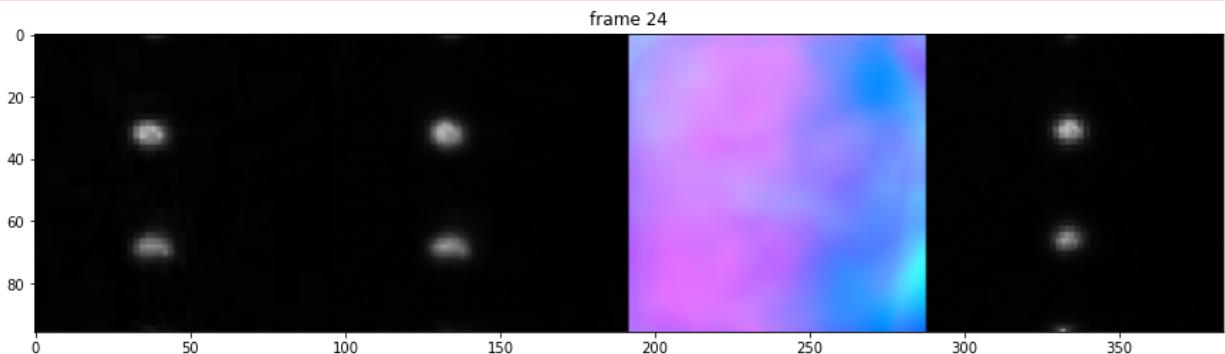
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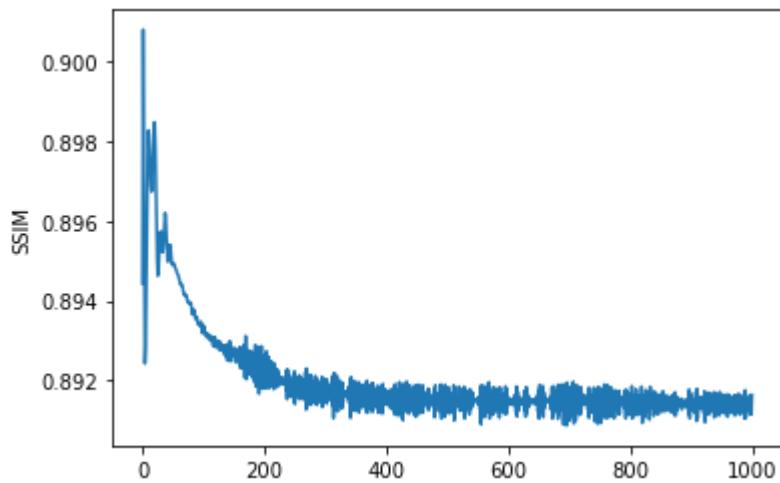


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 Lossy conversion from float64 to uint8. Range [0, 1]. Convert image to uint8 prior to saving to suppress this warning.

```
In [ ]: # print(float(loss))
ssim_arr_sharp_np = ssim_arr_sharp.detach().cpu().numpy()
plt.plot(ssim_arr_sharp_np[:])
plt.ylabel('SSIM')
plt.show()
```



```
In [ ]: psnr_arr_sharp_np = psnr_arr_sharp.detach().cpu().numpy()
plt.plot(psnr_arr_sharp_np[:])
plt.ylabel('PSNR')
plt.show()
```

