ONY DE LA NUEZ

🔾 tonydelanuez.com 🛭 in tonydelanuez 🗘 tonydelanuez

SKILLS

SKILLED

Java, JavaScript, Arduino, HTML, CSS, AWS, Swift, UNIX/LINUX, PHP, Node.js, ExpressJS, MySQL, Git

WORKING KNOWLEDGE

C++, MongoDB, Python, Socket.IO, AngularJS, C, ExpressJS

BASIC KNOWLEDGE

ReactJS, Ruby on Rails

EDUCATION

2018 Washington University in St. Louis

M.S. Computer Science

B.S. Computer Engineering

B.S. Computer Science

Graduate Certificate in Data Mining and Machine Learning

Advanced Coursework: Data Structures and Algorithms, Microcontrollers, Web Application Development, Computer Architecture,

Systems Software, iOS Development, OOP Development Lab (C++), Video Game Development

2015 St. Mary's College of California

BA Liberal Arts + Physics Focus (3+2 Engineering Program)

2014, 2015 D1A USA Rugby National Champions

Advanced Coursework: Modern Physics, Computational Physics (MATLAB), Mathematical Modeling (Python)

EMPLOYMENT

Nov 2016 to Current Washington University in St. Louis - St. Louis, MO

Creator, Instructor (Data Structures and Algorithms Seminar / WUCode)

Created and currently instruct 1-credit course to test 50+ students on data structures and algorithms implementations

in a fast-paced development environment, utilizing pair programming and on-the-spot code review

Nov 2016 to Current Head Teaching Assistant (Data Structures and Algorithms)

Manage 300 student repositories, 50+ TAs, hold office hours, provide additional lectures, answer student questions

Jun 2016 to Aug 2016 E&J Gallo Winery – Modesto, CA

Electrical Engineering Intern, G3 Corporate Engineering

Designed HMI and PLC for factory equipment and wrote SOP for step-by-step testing protocol

Jun 2015 to Aug 2015 Control Systems Engineering Intern

Designed PLC system to automate wine tank ON/OFF valves and flow pressure during product cycles and cleaning

Jun 2014 to Aug 2014 Production Engineering Intern, G3 Mobile Bottling

Assisted bag-in-box wine trial; reduced dissolved oxygen introduced to the product by 20% of industry standard

Jun 2013 to Aug 2013 Mechanical Engineering Intern, Gallo Glass

Led research, scope of work writing, contracting for \$300k project to reuse water and create zero discharge facility

Jun 2012 to Aug 2012 **Engineering Intern**

Organized and led Kaizen to evaluate systematic error in international processing and improved process time by 60%

PROJECTS

Mar 2017 to Apr 2017	WatchAlong - (Node.js Web Application)
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Created an application that allows users to create YouTube playlists and real-time rendered, PDF exportable notes

Mar 2017 to Mar 2017 Socket.IO Chat Web App - (Node.is, Socket.IO Web Application)

Built a chatroom application with multiple room functionality, user private messages, admin privileges

Mar 2017 to Apr 2017 GroupUP - (iOS Application)

App to connect students with groups around campus, chat integration with Firebase and JSQMessages

Feb 2017 to Mar 2017 MovieMate - (iOS Application)

Built app integrated with OMDB API which allows users to search movies, cache favorites, and find site to stream movie

Feb 2017 to Mar 2017 News Website - (PHP & MySQL Web Application)

Developed a news site in PHP and MySQL with a focus on usability and web security

Oct 2016 to Dec 2016 Arduino Fitbit Clone - (C & Java Application)

Created fitness tracker with PC communication protocol, step, sleep, and temperature tracking, user interface