Milestone (PM: Dudaxi)

Week 6 (03/31)

Finish the screen scrolling that make the screen can move with the character [done]
Make the screen scrolling infinitely [done]

Week 7 (04/07)

Add more types of cloud images to the games [done]
Add game over and restart facilities [done]
Add collision handlers [done]

Week 8 (04/14)

Automatically add clouds [done]
Adjust the physical properties [done]
Add score label [done]

Week 9 (04/21)

Adjust the cloud generation logic, and scrolling speed
Keep user data
Add advanced feature