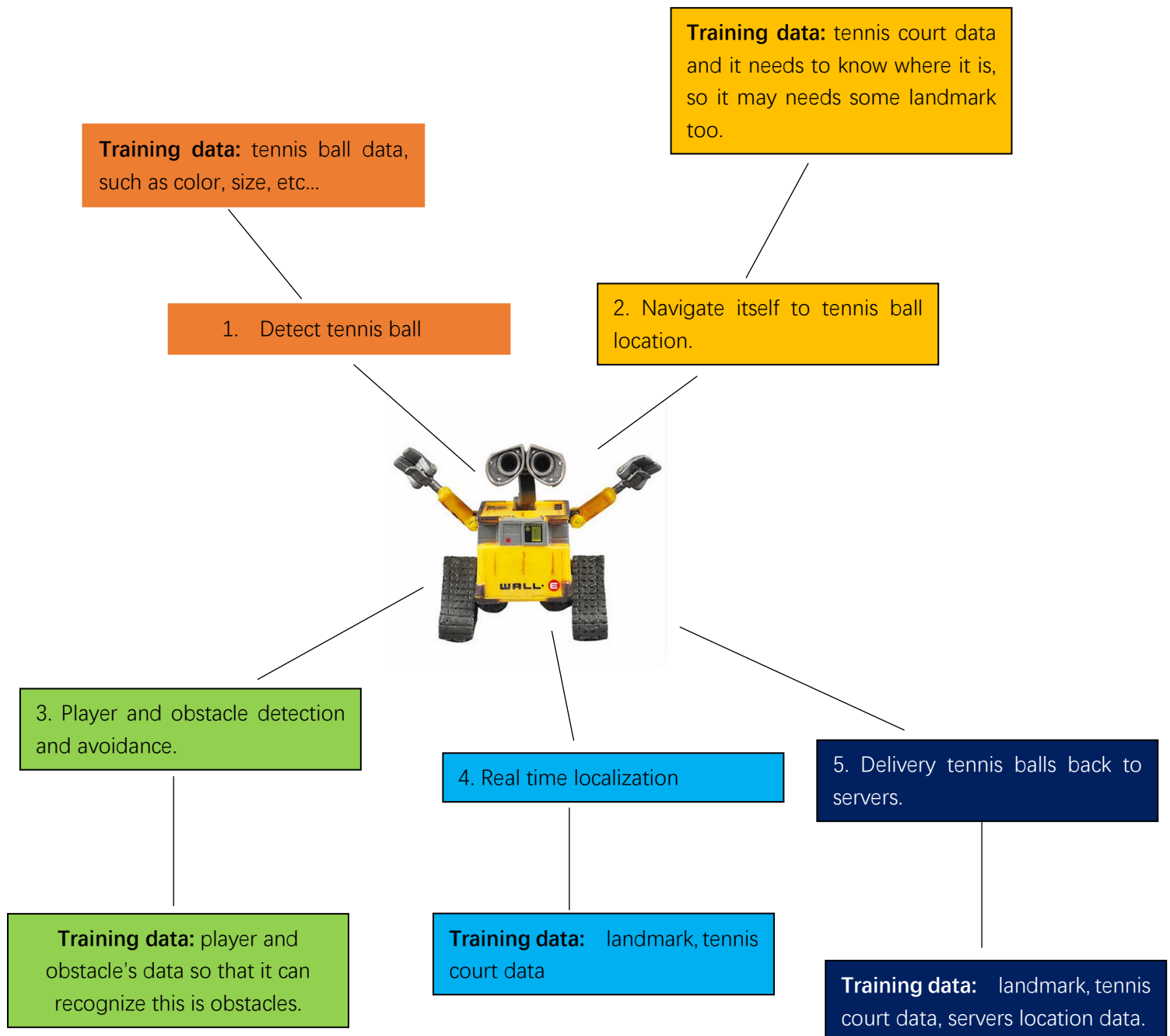
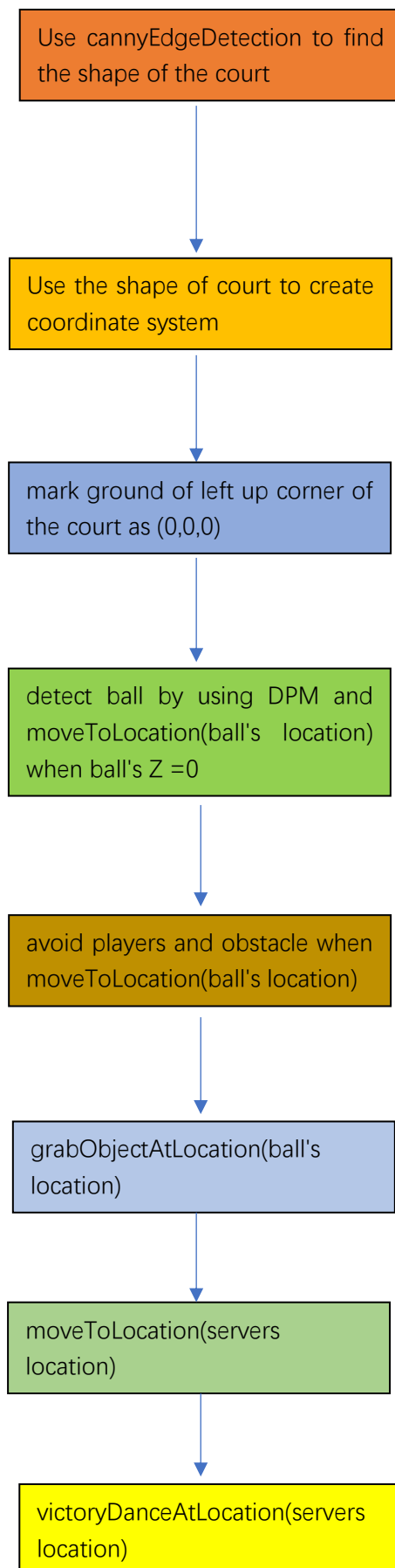


Q1a.)



Q1b.):

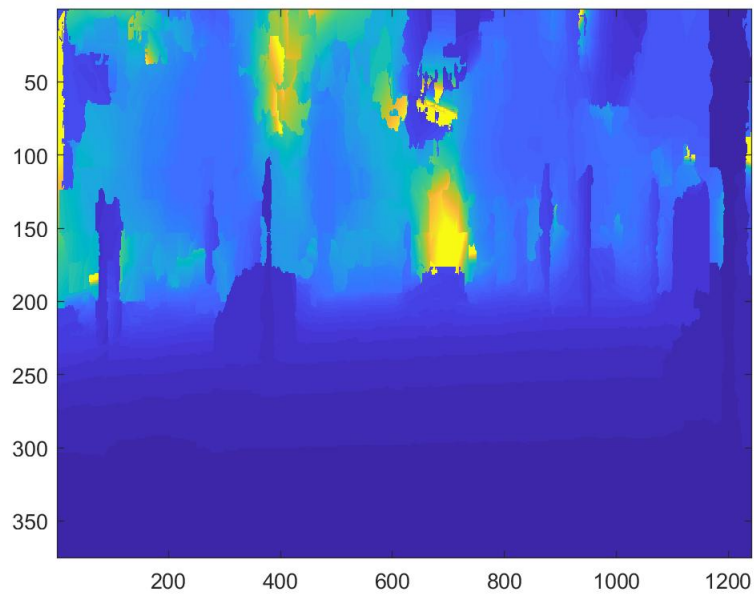
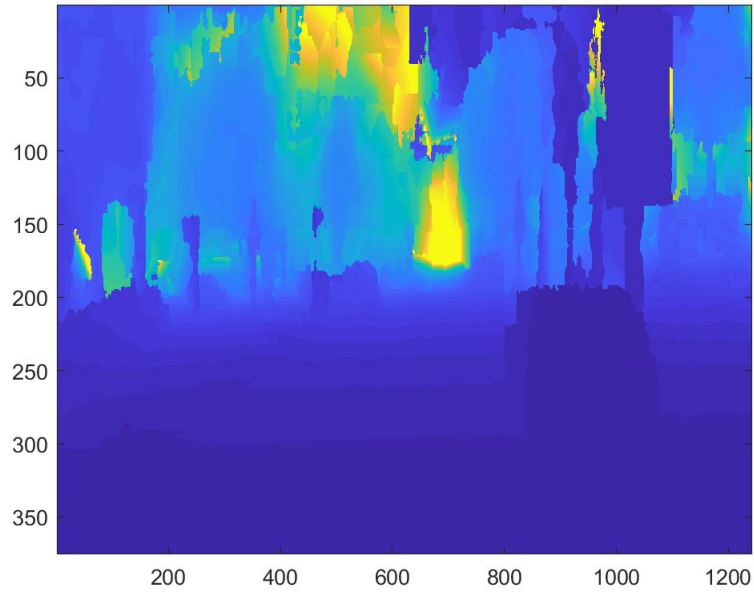


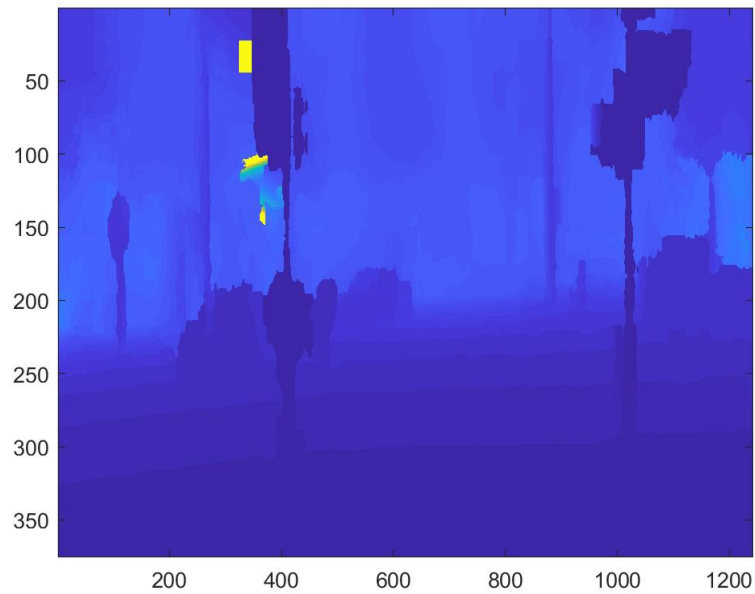
Q1c.):

```
Boundary_map = cannyEdgeDetection(tennis_court_map);
Save_to_robot(Boundary_map);    # Use the shape of court to create coordinate system
While(1):
    Read(image_frame);
    [X,Y,Z] = DPM(tennis_ball);
    If Z == 0:
        moveToLocation(X,Y,Z)  #move to ball location when ball reach ground
        If obstacle_Detect() == true:
            Avoid();
        If faceDirection() == [X,Y,Z]:    #arrived ball's location
            grabObjectAtLocation(ball's location);
            moveToLocation(servers location);
```

Question 2

a.)

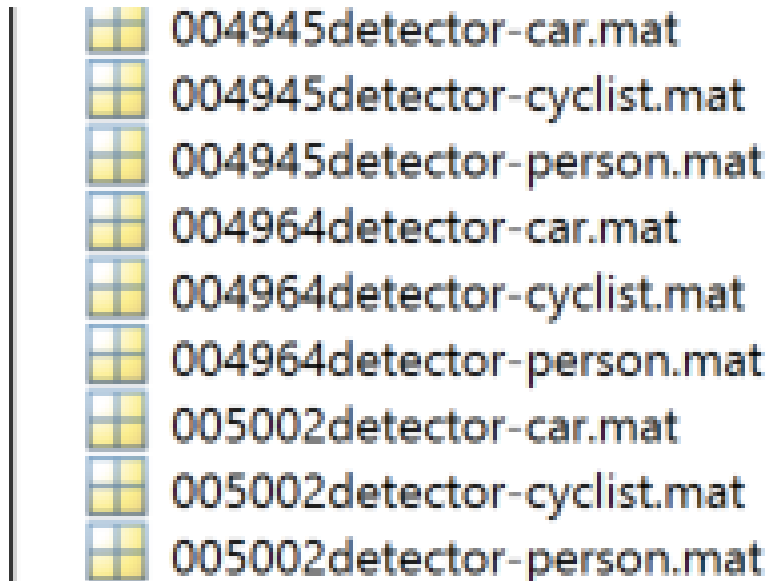




For Detail, Please visit Appendix.

b.)

I store every DS for every type for every image under code folder as mat file. In each mat file, it contains both bs and ds. just like the following figure:



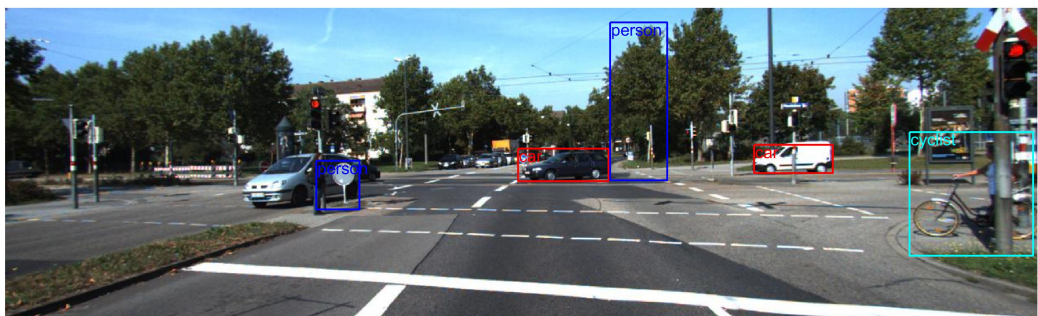
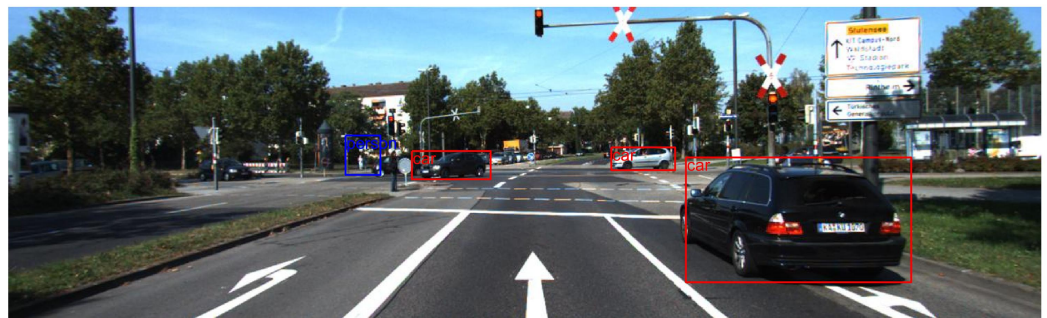
For Detail, Please visit Appendix.

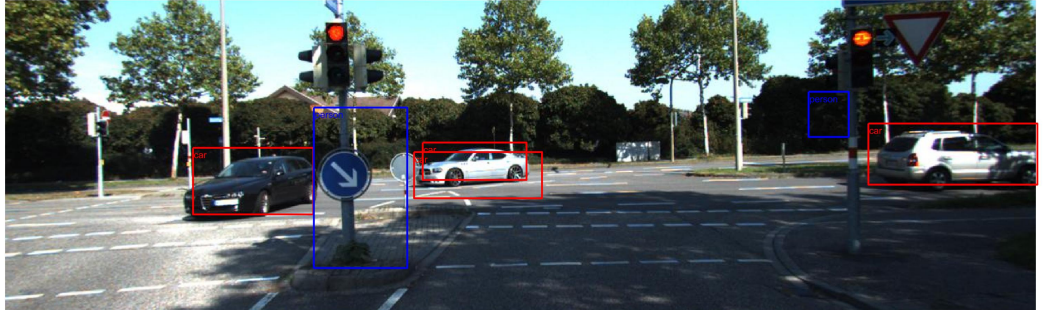
c.)

threshold for car: 0

threshold for person: -0.55

threshold for cyclist: -0.5





For Detail, Please visit [Appendix](#).

d.)

I will find all pixels inside each bounding box, and then compute these pixel's world coordinate, and then average them. The average value of X, Y, Z will be the 3D location (centre of mass) of each detected object.

For Detail, Please visit [Appendix](#).

e.)





f.)

In 004945:

There is a car to you right with distances $5.712012e+01$

There is a car to you right with distances $1.150438e+01$

There is a car to you left with distances $4.654811e+01$

There is a car to you left with distances $7.571202e+01$

In 004964:

There is a car to you right with distances $8.281848e+01$

There is a car to you right with distances $4.007096e+01$

There is a car to you right with distances $8.276886e+01$

There is a car to you left with distances $1.915666e+01$

There is a car to you right with distances $1.928514e+01$

In 005002:

There is a car to you left with distances 2.929314e+01

There is a car to you left with distances 2.419383e+01

There is a car to you left with distances 2.476850e+01

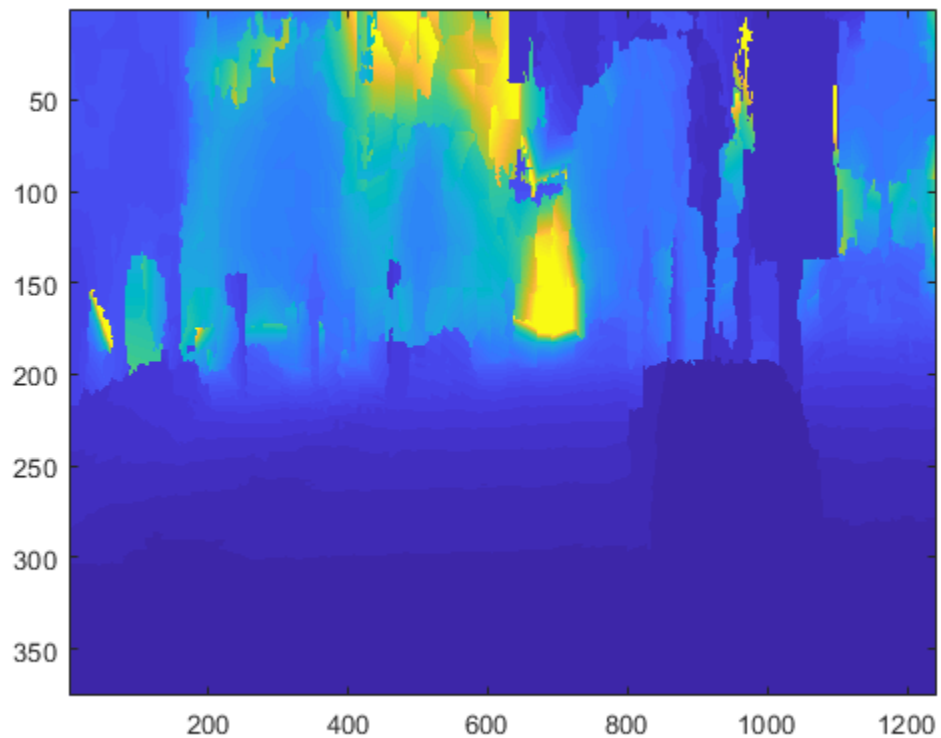
There is a car to you right with distances 3.397670e+01

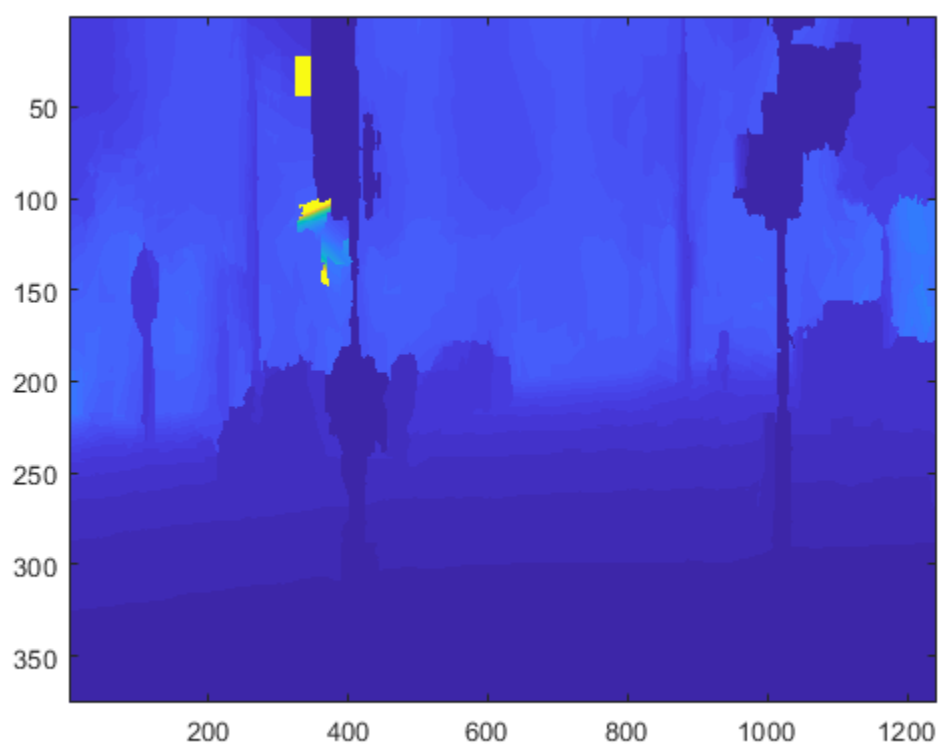
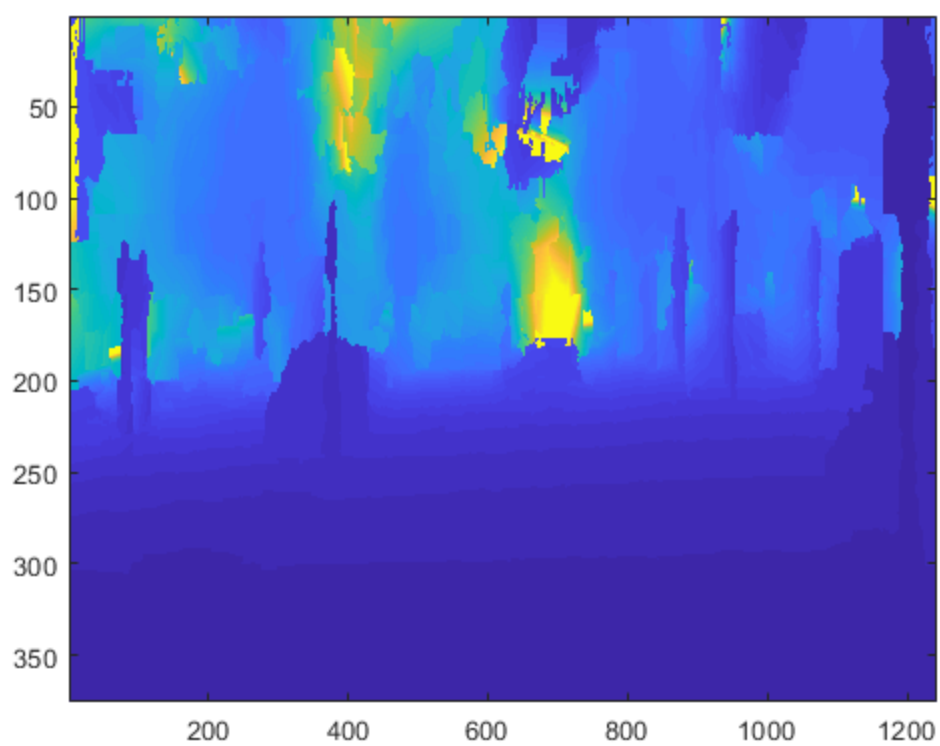
There is a car to you right with distances 5.260385e+01

There is a car to you left with distances 2.207100e+01

Q2a

```
data = getData([], 'test','list');
ids = data.ids(1:3);
for i= 1:3
    calib = getData(ids{i}, 'test', 'calib');
    disp = getData(ids{i}, 'test', 'disp');
    disparity = disp.disparity;
    numerator = calib.f*calib.baseline;
    depth = numerator./disparity;
    %incase depth larger than 255
    depth(depth>255)=255;
    figure;imagesc(depth);
end
```





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Q2b

```
addpath('dpm') ;
addpath('devkit') ;

col = 'r';
imdata = getData([], 'test','list');
ids = imdata.ids(1:3);
for i = 1:3
    DS = [];
    f = 1.5;
    image = getData(ids{i}, 'test', 'left');
    im = image.im;
    imr = imresize(im,f); % if we resize, it works better for small
objects
    % detect objects
    fprintf('running the detector, may take a few seconds...\n');
    tic;
    %[ds, bs] = imgdetect(imr, model, model.thresh); % you may need to
reduce the threshold if you want more detections
    detect_list = {'detector-car','detector-person','detector-
cyclist'};
    threshold = {0,-0.55,-0.5};
    for detect_label = 1:3
        data = getData([], [], detect_list{detect_label});
        model = data.model;
        [ds, bs] = imgdetect(imr,model, threshold{detect_label});
        e = toc;
        fprintf('finished! (took: %0.4f seconds)\n', e);
        name = strcat(ids{i},detect_list{detect_label});
        if ~isempty(ds)
            % resize back
            ds(:, 1:end-2) = ds(:, 1:end-2)/f;
            bs(:, 1:end-2) = bs(:, 1:end-2)/f;
            top = nms(ds, 0.5);
            ds = ds(top,:);
            bs = bs(top,:);
        end
        save(name, 'ds', 'bs');
    end
end
```

```
running the detector, may take a few seconds...
finished! (took: 65.4113 seconds)
finished! (took: 138.1273 seconds)
finished! (took: 182.0020 seconds)
running the detector, may take a few seconds...
finished! (took: 64.2202 seconds)
finished! (took: 137.0133 seconds)
finished! (took: 181.5092 seconds)
running the detector, may take a few seconds...
finished! (took: 67.0462 seconds)
```

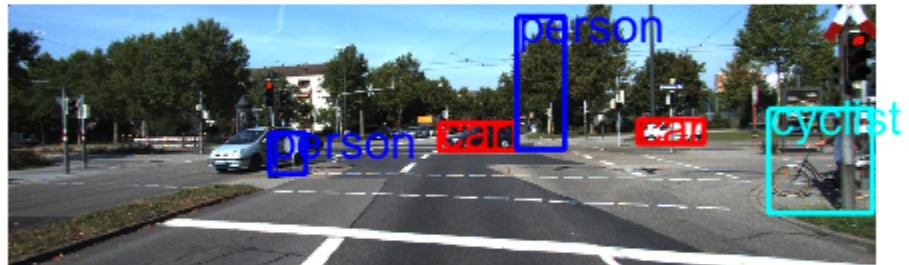
finished! (took: 139.7745 seconds)
finished! (took: 183.5678 seconds)

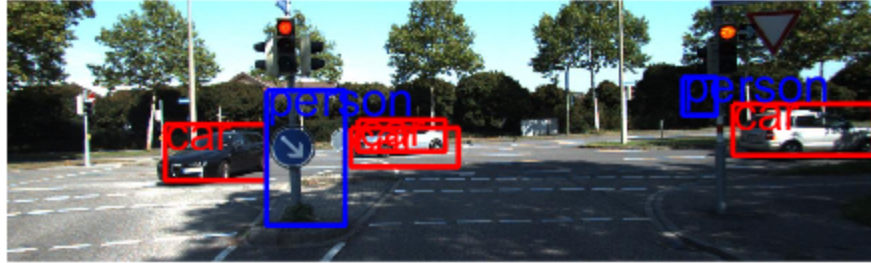
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Q2c

```
data = getData([], 'test', 'list');
ids = data.ids(1:3);
car_model = getData([], [], 'detector-car');
car_model = car_model.model;
person_model = getData([], [], 'detector-person');
person_model = person_model.model;
cyclist_model = getData([], [], 'detector-cyclist');
cyclist_model = cyclist_model.model;
for i = 1:3
    imdata = getData(ids{i}, 'test', 'left');
    im = imdata.im;
    car_ds = imdata.car.ds;
    person_ds = imdata.person.ds;
    cyclist_ds = imdata.cyclist.ds;
    car_bs = imdata.car.bs;
    person_bs = imdata.person.bs;
    cyclist_bs = imdata.cyclist.bs;
    figure; axis ij; hold on
    imagesc(im);
    if ~isempty(car_ds)
        showboxesMy(im, reduceboxes(car_model, car_bs), 'red');
        text(car_ds(:,1)+1,
car_ds(:,2)+8, 'car', 'Color', 'red', 'FontSize', 18);
    end

    if ~isempty(person_ds)
        showboxesMy(im, reduceboxes(person_model, person_bs), 'blue');
        text(person_ds(:,1)+1,
person_ds(:,2)+8, 'person', 'Color', 'blue', 'FontSize', 18);
    end
    if ~isempty(cyclist_ds)
        showboxesMy(im, reduceboxes(cyclist_model,
cyclist_bs), 'cyan');
        text(cyclist_ds(:,1)+1,
cyclist_ds(:,2)+8, 'cyclist', 'Color', 'cyan', 'FontSize', 18);
    end
    hold off;
end
```



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Q2d

DESCRIPTIVE TEXT

```
data = getData([], 'test', 'list');
ids = data.ids(1:3);

for i = 1:3
    %get image
    imdata = getData(ids{i}, 'test', 'left');
    im = imdata.im;

    %get car detections
    car_ds = imdata.car.ds;
    %if this is first time run Q2d, we need add 3 cols for avg x,y,z
    if size(car_ds,2) < 9
        car_ds = [car_ds zeros([size(car_ds,1),3])];
    end
    person_ds = imdata.person.ds;
    if size(person_ds,2) < 9
        person_ds = [person_ds zeros([size(person_ds,1),3])];
    end
    cyclist_ds = imdata.cyclist.ds;
    if size(cyclist_ds,2) < 9
        cyclist_ds = [cyclist_ds zeros([size(cyclist_ds,1),3])];
    end

    %create a white image for record pixels in boundary boxes
    inbox = 0 * ones(size(im,1),size(im,2), 3, 'uint8');
    car_bs = imdata.car.bs;
    person_bs = imdata.person.bs;
    cyclist_bs = imdata.cyclist.bs;

    calib = getData(ids{i}, 'test', 'calib');
    disp = getData(ids{i}, 'test', 'disp');
    disparity = disp.disparity;
    f = calib.f;
    numerator = f*calib.baseline;
    depth = numerator./disparity;
    pleft = calib.P_left;
    [K, R, t]= KRT_from_P(pleft);
    Px = K(1,3);
    Py = K(2,3);

    for car = 1:size(car_ds,1)
```

```

num = 0;
avg_world_x = 0;
avg_world_z = 0;
avg_world_y = 0;
for y = 1:size(inbox,1)
    for x = 1:size(inbox,2)
        % because t = Cw
        %compute the world coordinate for every pixel inside
the
        %boundary box
        if
and(and(x>car_ds(car,1),x<car_ds(car,3)),and(y>car_ds(car,2),y<car_ds(car,4)))
            inbox(y,x,:) = im(y,x,:);
            num = num + 1;
            camera_Coor_Z = depth(y,x);
            camera_Coor_X = (camera_Coor_Z.*(x - Px))./f;
            camera_Coor_Y = (camera_Coor_Z.*(y - Py))./f;
            camera_Coor = [camera_Coor_X camera_Coor_Y
camera_Coor_Z];

            world_Coor = (camera_Coor - t)/R;
            avg_world_x = avg_world_x + world_Coor(1,1);
            avg_world_y = avg_world_y + world_Coor(1,2);
            avg_world_z = avg_world_z + world_Coor(1,3);
        end
    end
end
avg_world_x = avg_world_x/num;
avg_world_y = avg_world_y/num;
avg_world_z = avg_world_z/num;
car_ds(car,9) = avg_world_z;
car_ds(car,7) = avg_world_x;
car_ds(car,8) = avg_world_y;
end
ds = car_ds;
bs = car_bs;
save(imdata.car_name, 'ds', 'bs');

%same thing for person
for person = 1:size(person_ds,1)
    num = 0;
    avg_world_x = 0;
    avg_world_z = 0;
    avg_world_y = 0;
    for y = 1:size(inbox,1)
        for x = 1:size(inbox,2)
            if
and(and(x>person_ds(person,1),x<person_ds(person,3)),and(y>person_ds(person,2),y<
            inbox(y,x,:) = im(y,x,:);
            num = num + 1;
            camera_Coor_Z = depth(y,x);
            camera_Coor_X = (camera_Coor_Z.*(x - Px))./f;

```

```

        camera_Coor_Y = (camera_Coor_Z.*(y - Py))./f;
        camera_Coor = [camera_Coor_X camera_Coor_Y
camera_Coor_Z];

        world_Coor = (camera_Coor - t)/R;
        avg_world_x = avg_world_x + world_Coor(1,1);
        avg_world_y = avg_world_y + world_Coor(1,2);
        avg_world_z = avg_world_z + world_Coor(1,3);
    end
end
end
avg_world_x = avg_world_x/num;
avg_world_y = avg_world_y/num;
avg_world_z = avg_world_z/num;
person_ds(person,9) = avg_world_z;
person_ds(person,7) = avg_world_x;
person_ds(person,8) = avg_world_y;
end
ds = person_ds;
bs = person_bs;
save(imdata.person_name, 'ds', 'bs');

%same thing for cyclist
for cyclist = 1:size(cyclist_ds,1)
    num = 0;
    avg_world_x = 0;
    avg_world_z = 0;
    avg_world_y = 0;
    for y = 1:size(inbox,1)
        for x = 1:size(inbox,2)
            if
and(and(x>cyclist_ds(cyclist,1),x<cyclist_ds(cyclist,3)),and(y>cyclist_ds(cyclist
            inbox(y,x,:) = im(y,x,:);
            num = num + 1;
            camera_Coor_Z = depth(y,x);
            camera_Coor_X = (camera_Coor_Z.*(x - Px))./f;
            camera_Coor_Y = (camera_Coor_Z.*(y - Py))./f;
            camera_Coor = [camera_Coor_X camera_Coor_Y
camera_Coor_Z];

            world_Coor = (camera_Coor - t)/R;
            avg_world_x = avg_world_x + world_Coor(1,1);
            avg_world_y = avg_world_y + world_Coor(1,2);
            avg_world_z = avg_world_z + world_Coor(1,3);
        end
    end
end
avg_world_x = avg_world_x/num;
avg_world_y = avg_world_y/num;
avg_world_z = avg_world_z/num;
cyclist_ds(cyclist,9) = avg_world_z;
cyclist_ds(cyclist,7) = avg_world_x;
cyclist_ds(cyclist,8) = avg_world_y;

```

```
end
ds = cyclist_ds;
bs = cyclist_bs;
save(imdata.cyclist_name, 'ds', 'bs');
%save inbox as mat file
inbox_name = strcat(ids{i}, '_inbox');
save(inbox_name, 'inbox');
end
```

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Q2e

DESCRIPTIVE TEXT

```
data = getData([], 'test','list');
ids = data.ids(1:3);

for i = 1:3
    imdata = getData(ids{i}, 'test', 'left');
    im = imdata.im;

    %add three detection's ds into one ds for easier comparsion
    car_ds = imdata.car.ds;
    person_ds = imdata.person.ds;
    cyclist_ds = imdata.cyclist.ds;
    ds = [];
    if ~isempty(car_ds)
        ds = [ds;car_ds(:,[7 8 9])];
    end
    if ~isempty(person_ds)
        ds = [ds;person_ds(:,[7 8 9])];
    end
    if ~isempty(cyclist_ds)
        ds = [ds;cyclist_ds(:,[7 8 9])];
    end
    calib = getData(ids{i}, 'test', 'calib');
    disp = getData(ids{i}, 'test', 'disp');
    disparity = disp.disparity;
    f = calib.f;
    fT = f*calib.baseline;
    depth = fT./disparity;
    pleft = calib.P_left;
    [K, R, t]= KRt_from_P(pleft);
    Px = K(1,3);
    Py = K(2,3);

    % inbox store all the pixel inside boundary box
    inbox = imdata.inbox.inbox;
    if inbox == 0
        inbox = im;
    end

    %loop all the pixels inside boundary box
    for y = 1:size(inbox(:, :, 1), 1)
        for x = 1:size(inbox(:, :, 1), 2)
            if and(and(inbox(y,x,1) ~= 0, inbox(y,x,2)
~=0), inbox(y,x,3) ~= 0)
                camera_Coor_Z = depth(y,x);
                camera_Coor_X = (camera_Coor_Z.*(x - Px))./f;
                camera_Coor_Y = (camera_Coor_Z.*(y - Py))./f;
            end
        end
    end
end
```

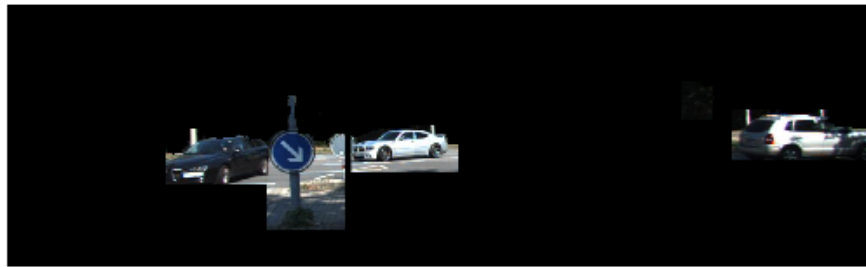
```

        camera_Coor = [camera_Coor_X camera_Coor_Y
camera_Coor_Z];
        world_Coor = (camera_Coor - t)/R;
        %use euclidean distance
        if min(pdist2(world_Coor,ds)) > 15
            inbox(y,x,:) = 0;
        end
    end
end
end

figure;imshow(inbox);

end

```



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Q2f

```
data = getData([], 'test','list');
ids = data.ids(1:3);

for i = 1:3
    fprintf('In %s:\n',ids{i});
    imdata = getData(ids{i}, 'test', 'left');
    car_ds = imdata.car.ds;
    person_ds = imdata.person.ds;
    cyclist_ds = imdata.cyclist.ds;
    if ~isempty(car_ds)
        for car_idx = 1:size(car_ds,1)
            fprintf('There is a car ');
            if car_ds(car_idx,7) < 0
                fprintf('to you left ');
            else
                fprintf('to you right ');
            end
            distance = norm(car_ds(car_idx,[7 8 9]));
            fprintf('with distances %d\n',distance);
        end
    end
    if ~isempty(person_ds)
        for person_idx = 1:size(person_ds,1)
            fprintf('There is a car ');
            if person_ds(person_idx,7) < 0
                fprintf('to you left ');
            else
                fprintf('to you right ');
            end
            distance = norm(person_ds(person_idx,[7 8 9]));
            fprintf('with distances %d\n',distance);
        end
    end
    if ~isempty(cyclist_ds)
        for cyclist_idx = 1:size(cyclist_ds,1)
            fprintf('There is a car ');
            if cyclist_ds(cyclist_idx,7) < 0
                fprintf('to you left ');
            else
                fprintf('to you right ');
            end
            distance = norm(cyclist_ds(cyclist_idx,[7 8 9]));
            fprintf('with distances %d\n',distance);
        end
    end
end
end
```

```
In 004945:
There is a car to you right with distances 5.712012e+01
```

```
There is a car to you right with distances 1.150438e+01
There is a car to you left with distances 4.654811e+01
There is a car to you left with distances 7.571202e+01
In 004964:
There is a car to you right with distances 8.281848e+01
There is a car to you right with distances 4.007096e+01
There is a car to you right with distances 8.276886e+01
There is a car to you left with distances 1.915666e+01
There is a car to you right with distances 1.928514e+01
In 005002:
There is a car to you left with distances 2.929314e+01
There is a car to you left with distances 2.419383e+01
There is a car to you left with distances 2.476850e+01
There is a car to you right with distances 3.397670e+01
There is a car to you right with distances 5.260385e+01
There is a car to you left with distances 2.207100e+01
```

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