Problem 7

a. Vectors a and b are orthogonal.

```
In [38]: # 7.a
In [40]: A = [vector([1,1,2]), vector([1,-1,0]), vector([1,0,4])]
        from sage.modules.misc import gram_schmidt
        B, mu = gram_schmidt(A)
In [41]: A
Out[41]: [(1, 1, 2), (1, -1, 0), (1, 0, 4)]
In [42]: A[0]*A[1]
Out[42]: 0
In [43]: A[0]*A[2]
Out[43]: 9
In [44]: A[1]*A[2]
Out[44]: 1
In [45]: mu
Out[45]: [ 0 0 0]
        [0 0 0]
        [3/2 1/2 0]
   b.
   In [8]: # 7.b
   In [3]: | a = vector([1,1,2])
            a1 = a.normalized()
            a1
   Out[3]: (1/6*sqrt(6), 1/6*sqrt(6), 1/3*sqrt(6))
   In [4]: | b = vector([1,-1,0])
            b1 = b.normalized()
   Out[4]: (1/2*sqrt(2), -1/2*sqrt(2), 0)
   In [5]: | c = vector([1,0,4])
            c1 = c.normalized()
   Out[5]: (1/17*sqrt(17), 0, 4/17*sqrt(17))
```

c.

```
In [6]: # 7.c
 In [7]: V = QQ^5
         d = vector([1,1,1])
         B = [a1, b1, c1, d]
         C = column_matrix(B).augment(identity_matrix(3), subdivide = True)
         C.rref()
 Out[7]: [
                     1
                                   0
                                                 0 7/6*sqrt(6) | 2/3*sqrt(6) 2/3*sqrt(6) -1/6*sqrt(6)]
                     0
                                   1
                                                 0 1/6*sqrt(2) | 2/3*sqrt(2) -1/3*sqrt(2) -1/6*sqrt(2)]
                     0
                                   0
                                                 1 -1/3*sqrt(17)|-1/3*sqrt(17) -1/3*sqrt(17) 1/3*sqrt(17)]
In [62]: | C.pivots()
Out[62]: (0, 1, 2)
```

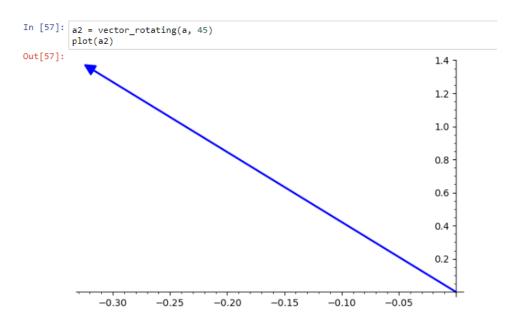
Problem 8

a.

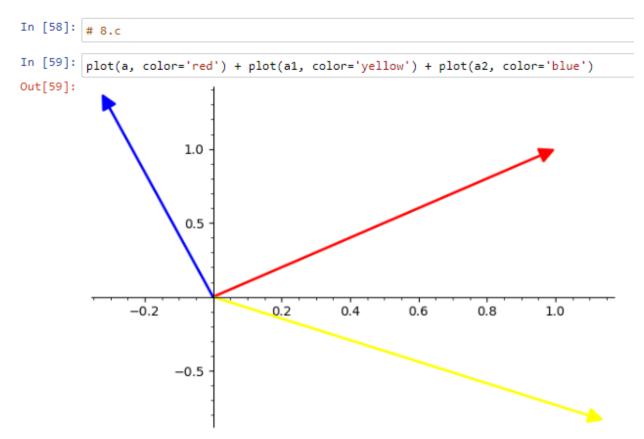
```
In [ ]: # 8.a
In [54]: def vector_rotating(a, b):
    v = vector([a[0]*cos(b) - a[1]*sin(b), a[0]*sin(b) + a[1]*cos(b)])
    return v
```

b.

```
In [55]: # 8.b
In [56]: | a = vector([1,1])
          a1 = vector_rotating(a, 30)
         plot(a1)
Out[56]:
                           0.2
                                        0.4
                                                                 0.8
                                                     0.6
                                                                             1.0
           -0.1
           -0.2
          -0.3
           -0.4
          -0.5
          -0.6
          -0.7
          -0.8
```

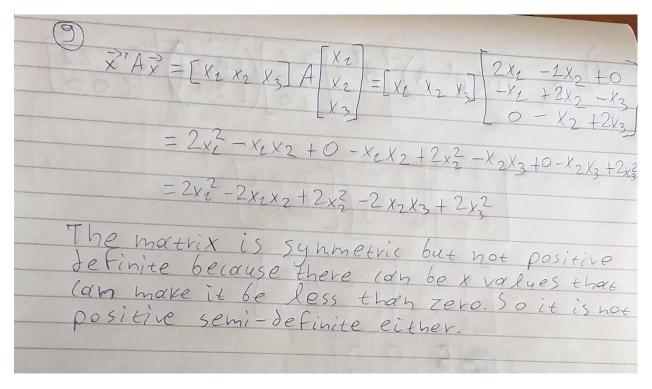


c.



d.

Problem 9



Problem 10

