

Experience

- **Universidad Simón Bolívar**
Joincic (Computer Congress) - Head Coordinator

 - Team organization and sponsor companies contact.

Computing Engineer Student Center - Collaborator

 - Support for the new president.
 - Event planning computer career.
 - Sales service intended for the collection of resources for students of computer center.

Computing Engineer Student Center - President

 - Event planning computer career.
 - Sales service intended for the collection of resources for students of computer center.
 - Implementation of system to improve revenue management.

Joincic (Computer Congress) - Collaborator

 - Managing and maintaining event website.

Computing Engineer Student Center - Collaborator

 - Event planning computer career.
 - Sales service intended for the collection of resources for students of computer center.

Miranda, Ve
09/2011 – 09/2013

09/2012 – 09/2013

07/2011 – 07/2012

09/2010 – 09/2011

09/2010 – 07/2011
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Formal education

- **Universidad Simón Bolívar**
Computing Engineer
- Specialization:
Computer graphics
Artificial intelligence
Design and implementation of programming languages

- Electives:
Artificial intelligence for Video games
Introduction to Robotics
Topics in Computer graphics in Video games

- Thesis Research Topic. The project obtained an “Exceptionally good” mention:
Random content generation based on constraints

Miranda, Ve
09/2007 – 09/2013
 - **U.E. Instituto Humanitas**
Bachelor of Science
Recognition of outstanding student

Dtto. Capital, Ve
09/2002 – 09/2007
2007
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Conferences

- **Random content generation based on constraints, *CoNCISa 2014 (Computer Congress)***
Authors: Isaac López, Tony Lattke & Carlos Pérez (Tutor)

Caracas, Ve
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Awards

- **First place of Thesis Research Topic in *CoNCISa 2014 (Computer Congress)***
Authors: Isaac López, Tony Lattke & Carlos Pérez (Tutor)

Caracas, Ve

Certifications

- **VFX Latino América** **Miranda, Ve**
Visual Effects and 3D Animation workshop 11/2013 – 02/2014
- **Instituto Arts** **Miranda, Ve**
After Effects CS5.5 09/2011
3D Studio Max 2009 - Animation and Design of characters 03/2010
3D Studio Max 2009 12/2009
Autocad 3D 2006 08/2006
Autocad 2D 2006 07/2005
- **Uneweb** **Miranda, Ve**
Blender 2010

Contests

- **Caracas Gamejam 2013** **Miranda, Ve**
Enter The Panic: Heart Attack
- **Caracas Gamejam 2011** **Miranda, Ve**
Enter The Panic: The Attack of Matus

Knowledges

Languages: Spanish (Native language), English (B2), German (A2)
Programming Languages: C, C++, C#, CSS, Haskell, HTML, Java, Javascript, \LaTeX , Matlab, MEL, Perl, PHP, Prolog, Python, R, Ruby, Shell script, SQL
Frameworks: Catalyst, Django, Rails, Laravel, XNA, Yesod
Operating Systems: Windows, Linux
Applications: 3D Studio Max, After Effects, Autocad, Blender, Maya, Photoshop, Unity, Unreal Development Kit, Microsoft Office Word, Excel, PowerPoint, Publisher
Others: Git, Heroku

Abilities and Skills

Proactive attitude
Willingness to learn new skills
Creativity and innovation available
Ability to assume responsibilities
Ability to work in team
Easy to work with public
Working under pressure