Tony Enrique Lattke Urbaneja

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Experience

 Universidad Simón Bolívar Miranda, Ve CLEI 2013 (Computer Congress) - Collaborator 10/2013 – 10/2013 Support in Committee logistic. Joincic (Computer Congress) - Head Cordinator 09/2011 - 09/2013- Team organization and sponsor companies contact. 09/2012 - 09/2013Computing Engineer Student Center - Collaborator - Support for the new president. - Event planning computer career. - Sales service intended for the collection of resources for students of computer center. Computing Engineer Student Center - President 07/2011 - 07/2012 Event planning computer career. - Sales service intended for the collection of resources for students of computer center. - Implementation of system to improve revenue management. Joincic (Computer Congress) - Collaborator 09/2010 - 09/2011- Managing and maintaining event website. 09/2010 - 07/2011Computing Engineer Student Center - Collaborator - Event planning computer career. - Sales service intended for the collection of resources for students of computer center. • Universidad Simón Bolívar Miranda, Ve

Formal education

09/2007 - 09/2013

Computing Engineer

- Specialization:

Computer graphics

Artificial intelligence

Design and implementation of programming languages

- Electives:

Artificial intelligence for Video games

Introduction to Robotics

Topics in Computer graphics in Video games

- Thesis Research Topic. The project obtained an "Exceptionally good" mention: Random content generation based on constraints

• U.E. Instituto Humanitas Bachelor of Science Recognition of outstanding student Dtto. Capital, Ve 09/2002 - 09/2007

2007

Conferences

• Random content generation based on constraints, CoNCISa 2014 (Computer Congress) Authors: Isaac López, Tony Lattke & Carlos Pérez (Tutor)

Caracas, Ve

Awards

• First place of Thesis Research Topic in *CoNCISa* 2014 (*Computer Congress*)
Authors: Isaac López, Tony Lattke & Carlos Pérez (Tutor)

Caracas, Ve

Certifications

 Miriadax Marketing Strategies Online. Community Manager Introduction to film language 	Online Course 01/2015 – 02/2015 12/2014
VFX Latino América Visual Effects and 3D Animation workshop	Miranda, Ve 11/2013 – 02/2014
• Instituto Arts After Effects CS5.5 3D Studio Max 2009 - Animation and Design of characters 3D Studio Max 2009 Autocad 3D 2006 Autocad 2D 2006	Miranda, Ve 09/2011 03/2010 12/2009 08/2006 07/2005
• Uneweb Blender	Miranda, Ve 2010

Contests

• Global Gamejam 2015

Bremen, De

Path in blank

• Caracas Gamejam 2013

Miranda, Ve

Miranda, Ve

Enter The Panic: Heart Attack

• Caracas Gamejam 2011

Enter The Panic: The Attack of Matus

Knowledges

Languages: Spanish (Native language), English (B2), German (A2)

Programming Languages: C, C++, C#, CSS, Haskell, HTML, Java, Javascript, LATEX, Matlab, MEL, Perl, PHP,

Prolog, Python, R, Ruby, Shell script, SQL

Frameworks: Catalyst, Django, Rails, Laravel, XNA, Yesod

Operating Systems: Windows, Linux

Aplications: 3D Studio Max, After Efects, Autocad, Blender, Maya, Photoshop, Unity, Microsoft Office Word,

Excel, PowerPoint, Publisher

Others: Git, Heroku

Abilities and Skills

Proactive attitude
Willingness to learn new skills
Creativity and innovation available
Ability to assume responsibilities
Ability to work in team
Easy to work with public
Working under pressure